

"Angel Face"
1034-210
Final Board

Date 01/30/15

- ☒ Board Team Final
- ☒ Network Approval Board
- ☒ Record Board
- ☒ Animatic Scan Board
- ☒ Conformed Board 01/30/15
- ☐ Design Board
- ☒ Final Board

Adventure Time Created by
Pendleton Ward

Supervising Director
Elizabeth Ito

Storyboard by
Somvilay Xayaphone
& Seo Kim

Animation Studio
SAEROM

FEB 26 2015

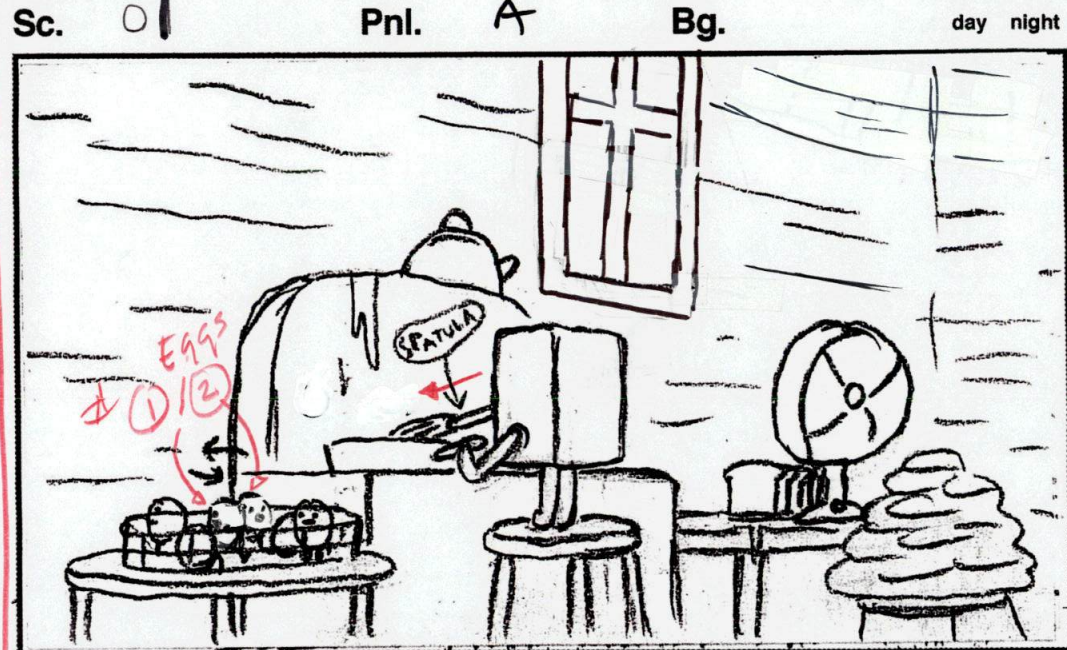
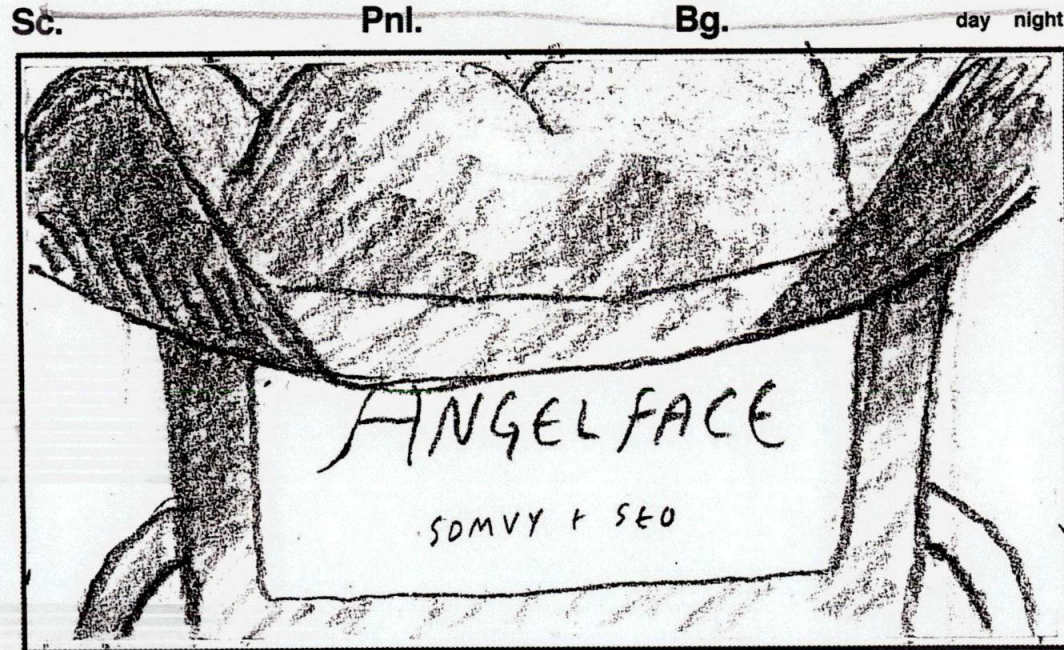
1034/210

©2011 This material is the Property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

ADVENTURE TIME



Page 1
day night



Dialog:

Action:

Timing:

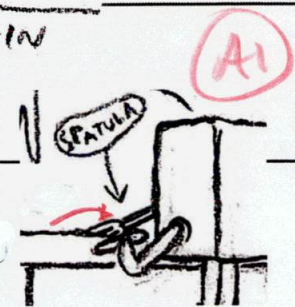
start →

BMO: (HUMMING)
SFX: SPATULA ON PAN

FEB 26 2015

- BMO STIRS SOMETHING IN
PAN (BUTTER) W/ SPATULA

EGGS #1/2
(A) POS S/A SC 2
POS (A)



EPISODE #

Production:

Hu
AT

1034-210

1034/210

1034/210

Ho Cut

ADVENTURE TIME



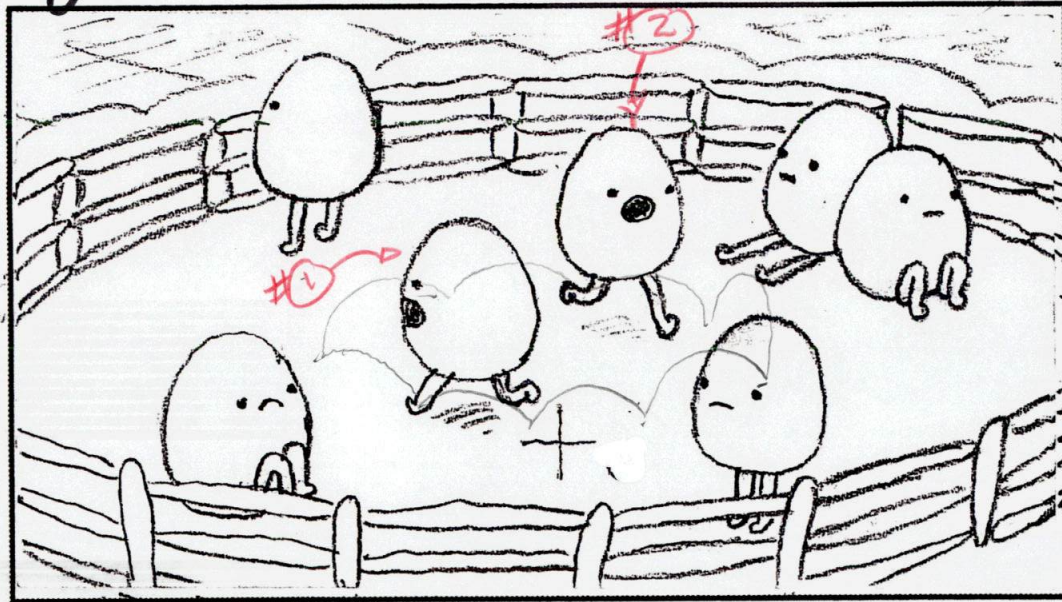
Page 2

Sc. 2

Pnl. A

Bg.

day night



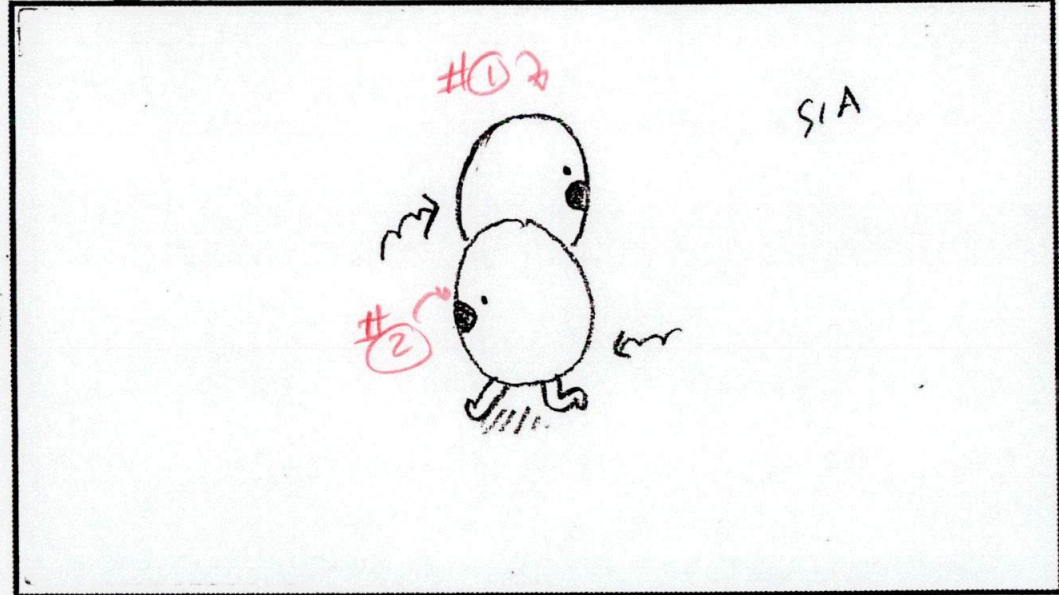
Sc.

Quant

Pnl. B

Bg.

day night



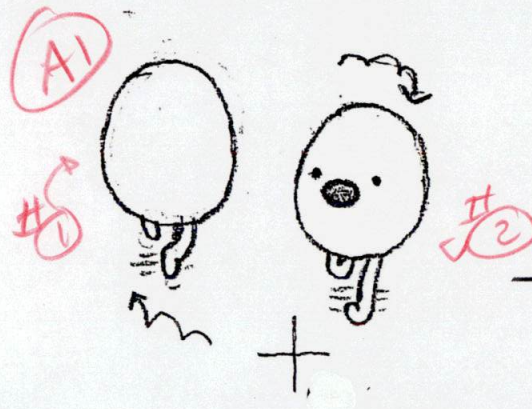
Dialog:

^(OFFTS)
BMO: ONE FREE RANGE

Action:

- TWO EGGS RUN
IN CIRCLES

Timing:



FEB 26 2015

EPISODE #

1034-210

1034/210

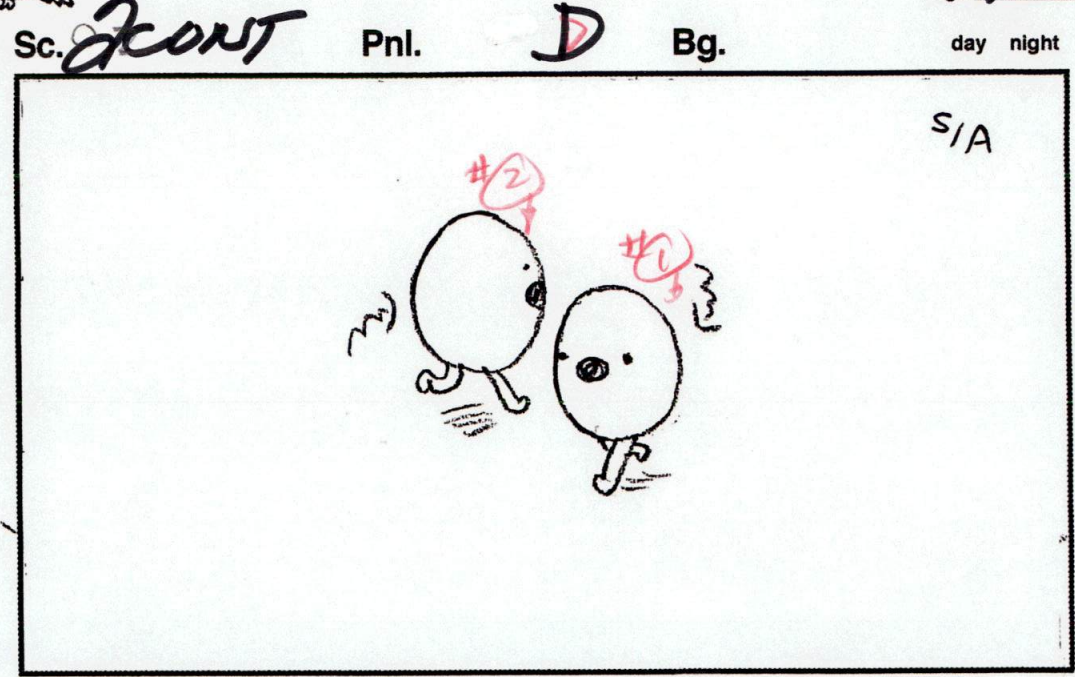
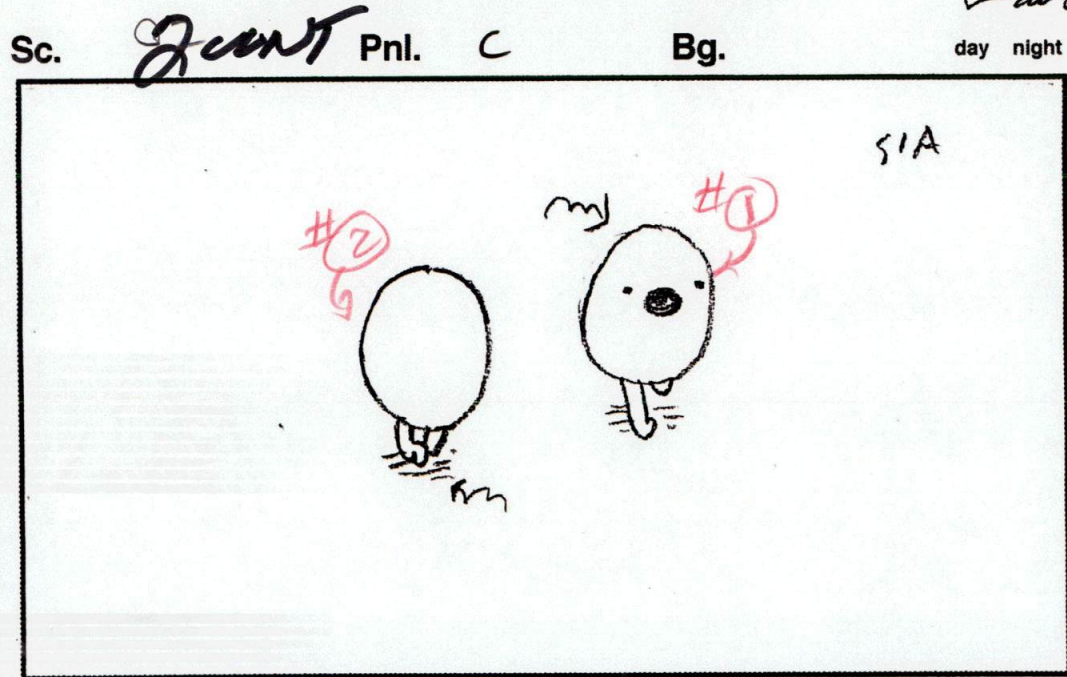
Production :

1034/210

ADVENTURE TIME



Page **3**



Dialog:

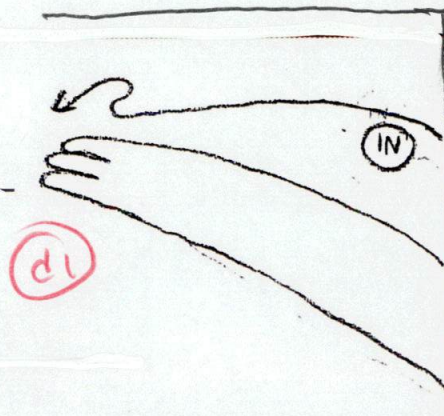
Action:

Timing:

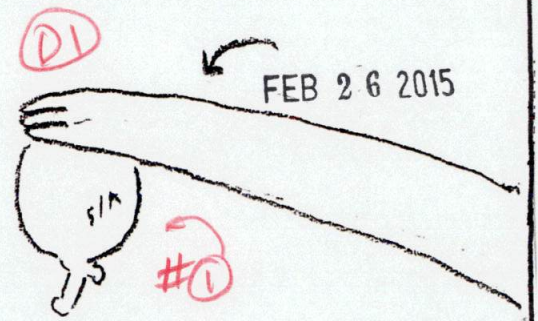
BMO: (OFFTS)

HUMPTY DUMPTY

-BMO PICKS UP EGG.



TU cutoff



Pro

EPISODE #
1034-210

1034/210

1034/210

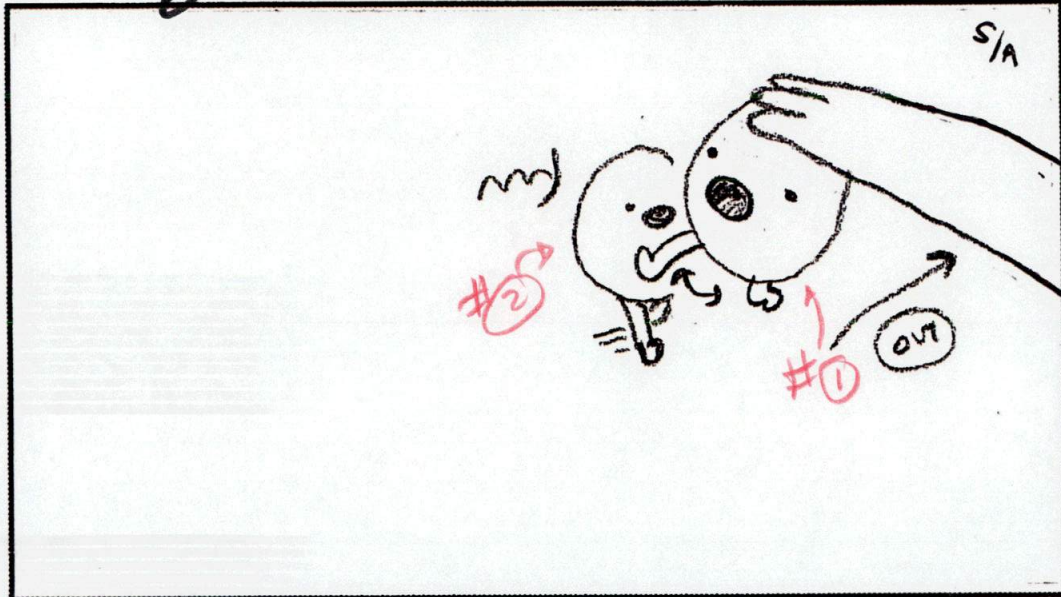
ADVENTURE TIME



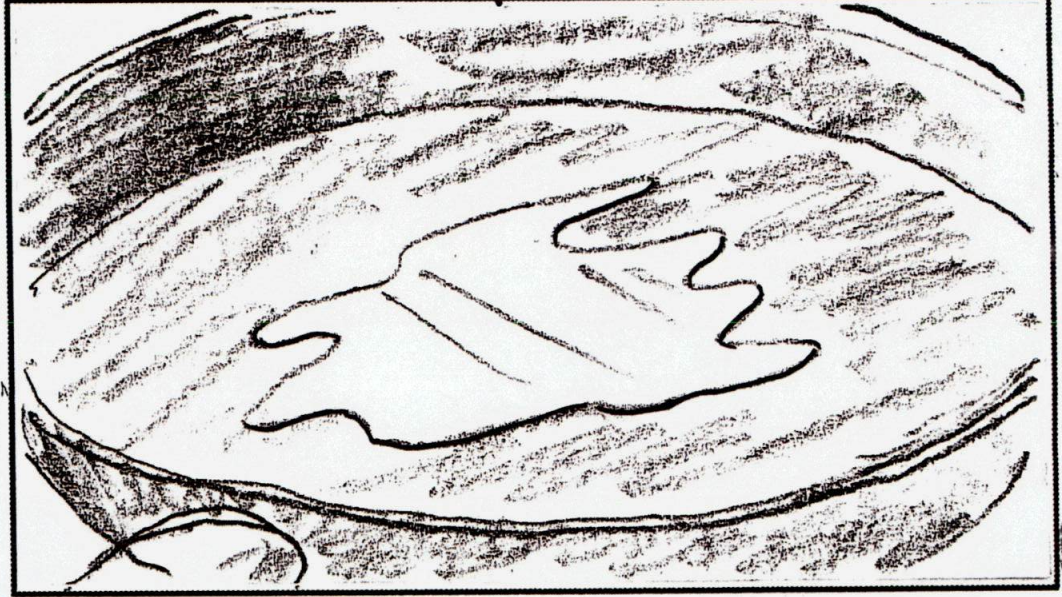
Cut

Page 4

Sc. 2 Pnl. E Bg. day night



Sc. 3 Pnl. A Bg. day night



Dialog:	
Action:	- BMO PULLS EGG OFF/S. - EGG'S LEGS KICK.
Timing:	- HOT BUTTER IN PAN.

FEB 26 2015



Production:

EPISODE #

1034-210

1034/210

1034/210

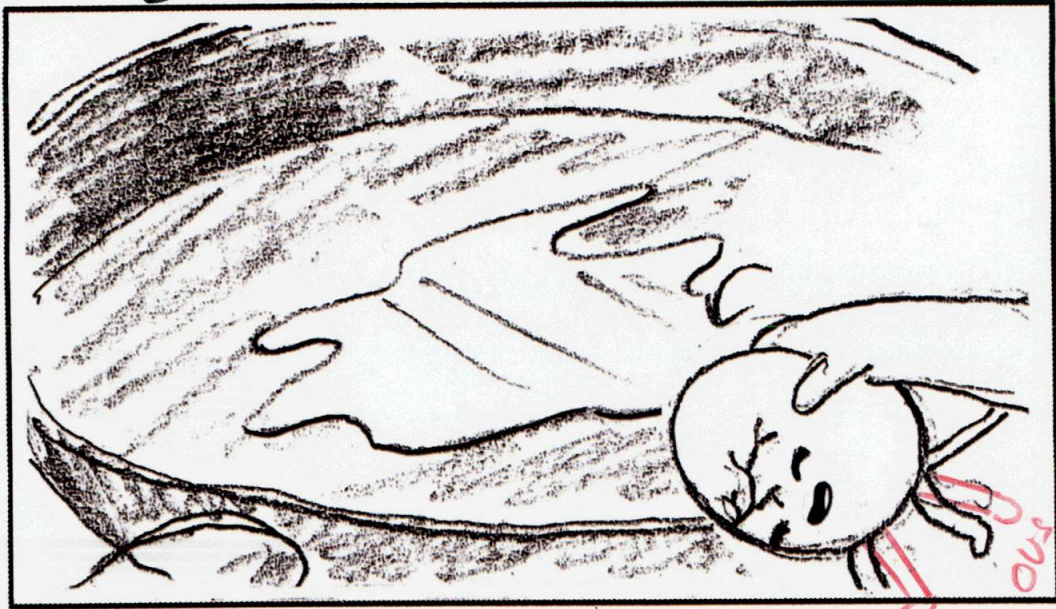
1034/210

ADVENTURE TIME

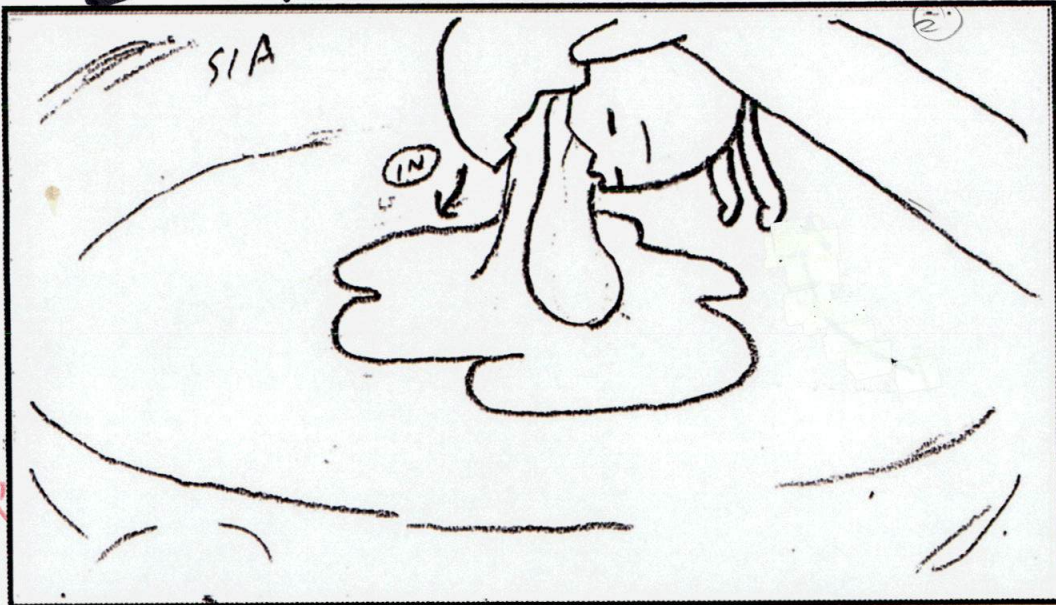


Page 5

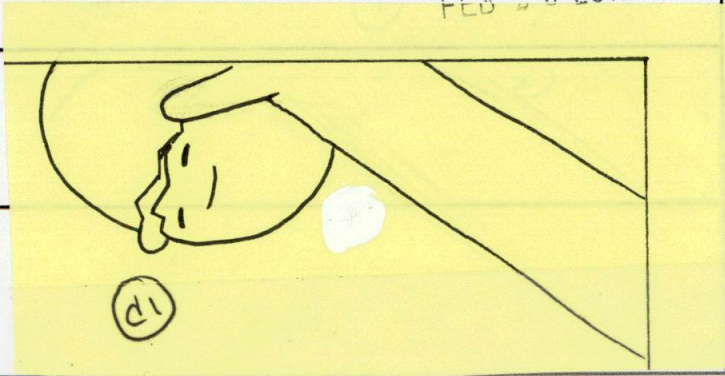
Sc. 3 CONT Pnl. B Bg. day night



Sc. 3 CONT Pnl. C Bg. day night



Dialog:	SFX: CRACK BMO: SORRY SFX SSSSSSS
Action:	- BMO CRACKS EGG. INTO PANI
Timing:	



FEB 26 2015

1034/210

EPISODE # 1034-210

1034/210

Production:

1034/210

©2011 This material is the Property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

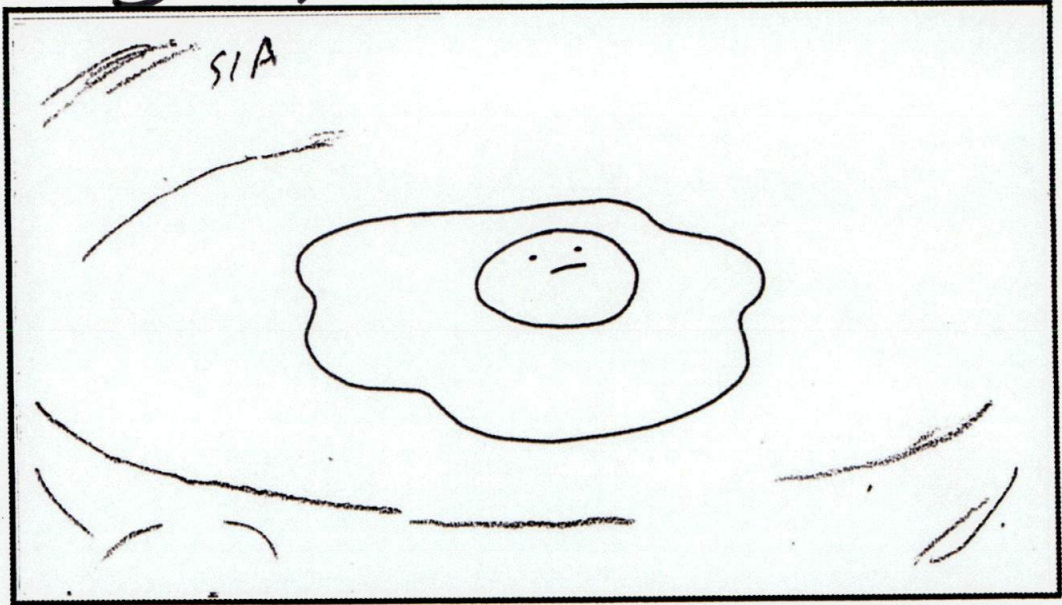
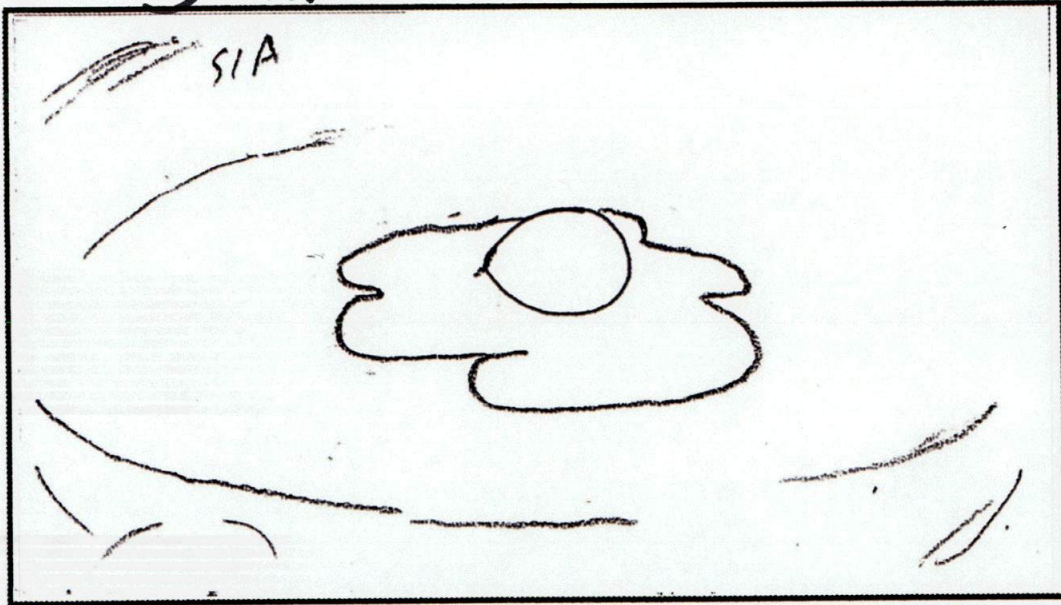
ADVENTURE TIME



Page **6**
LA NEXT
day night

Sc. **3 cont** Pnl. **D** Bg. day night

Sc. **3 cont** Pnl. **E** Bg.



Dialog:	
Action:	- HAND EXITS FRAME - WOODEN SPOON COMES IN
Timing:	
- SPOON CUTS THROUGH YOLK - YOLK RUNS	

FEB 26 2015

EPISODE #

1034-210

1034/210

Production:

1034/210

1034/210

1034/210

©2011 This material is the Property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

ADVENTURE TIME

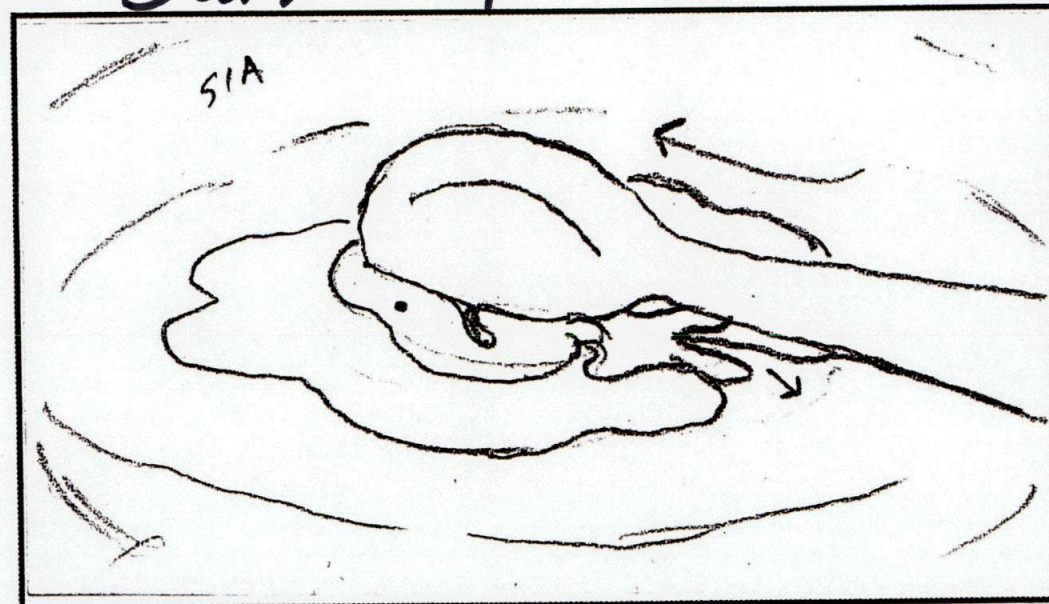
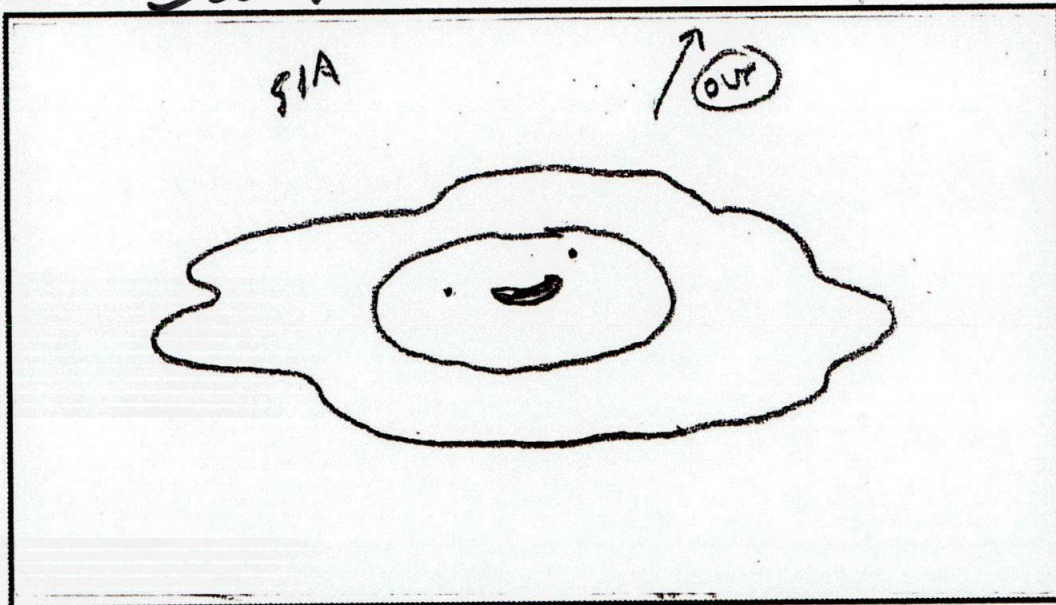


Sc. *3cont* Pnl. *F* Bg.

day night

Sc. *3cont* Pnl. *G* Bg.

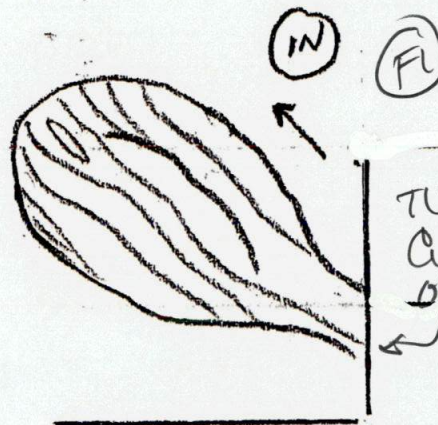
Page *6A*
TWENT
day night



Dialog:

Action: - HAND EXITS FRAME
- WOODEN SPOON COMES IN

Timing:



TU
Cut
OFF

- SPOON CUTS THROUGH
YOLK
- YOLK RUNS

FEB 26 2015

EPISODE #

Production:

1034-210

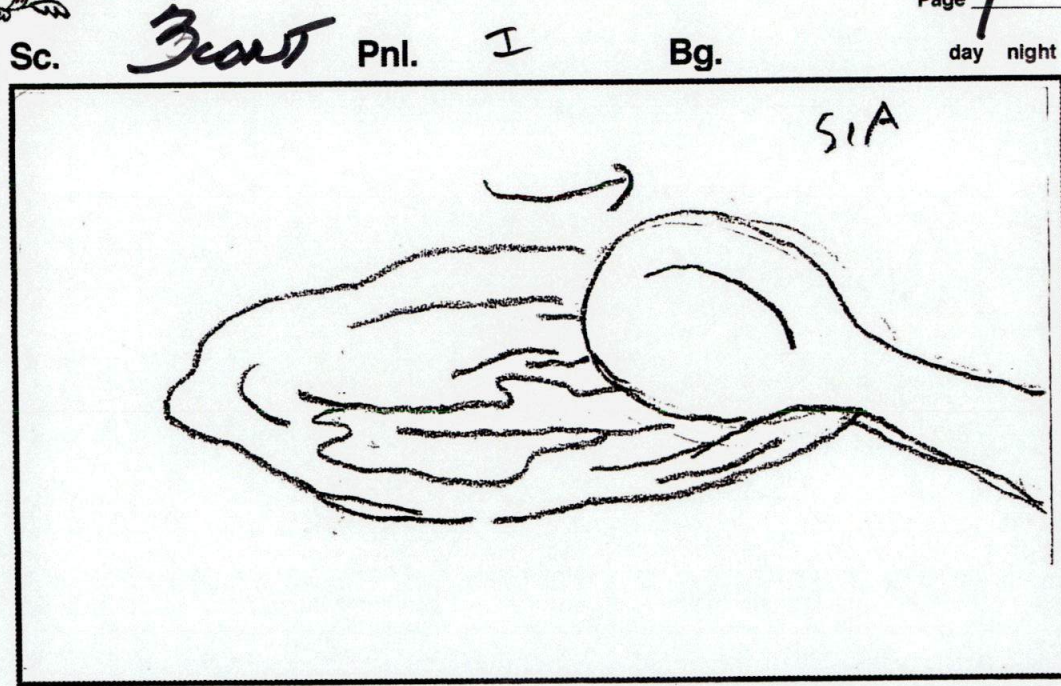
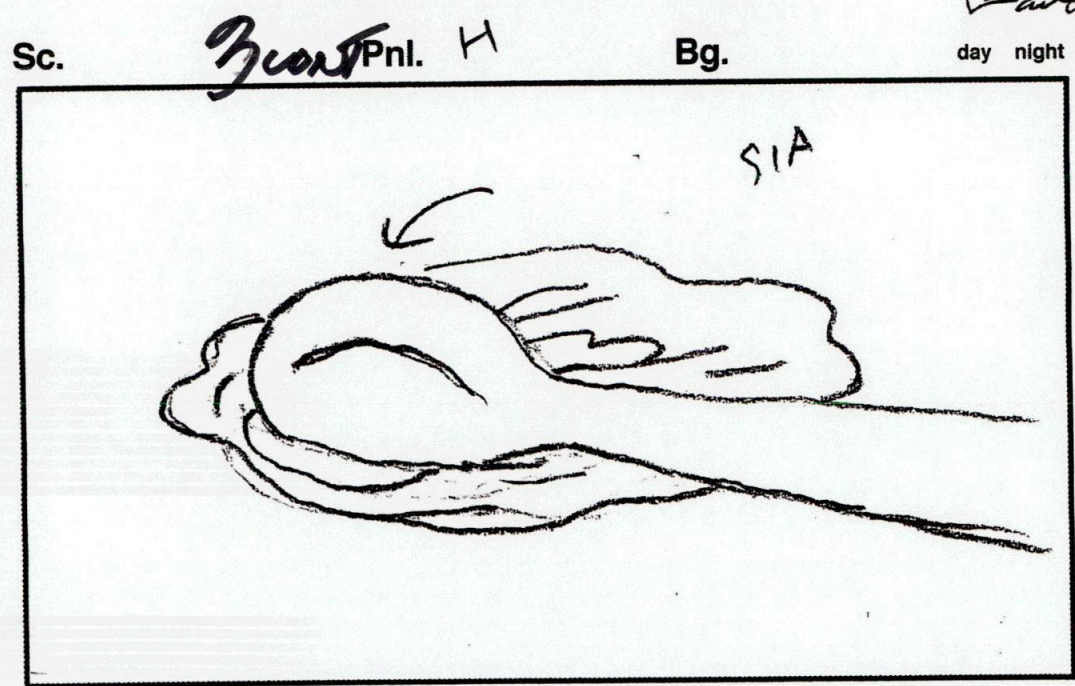
1034/210

1034/210

ADVENTURE TIME



Page 7
day night



Dialog:

Action:

- STIR
LEFT

- STIR RIGHT

FEB 26 2015

Timing:

EPISODE #

Production:

1034-210

1034/210

1034/210

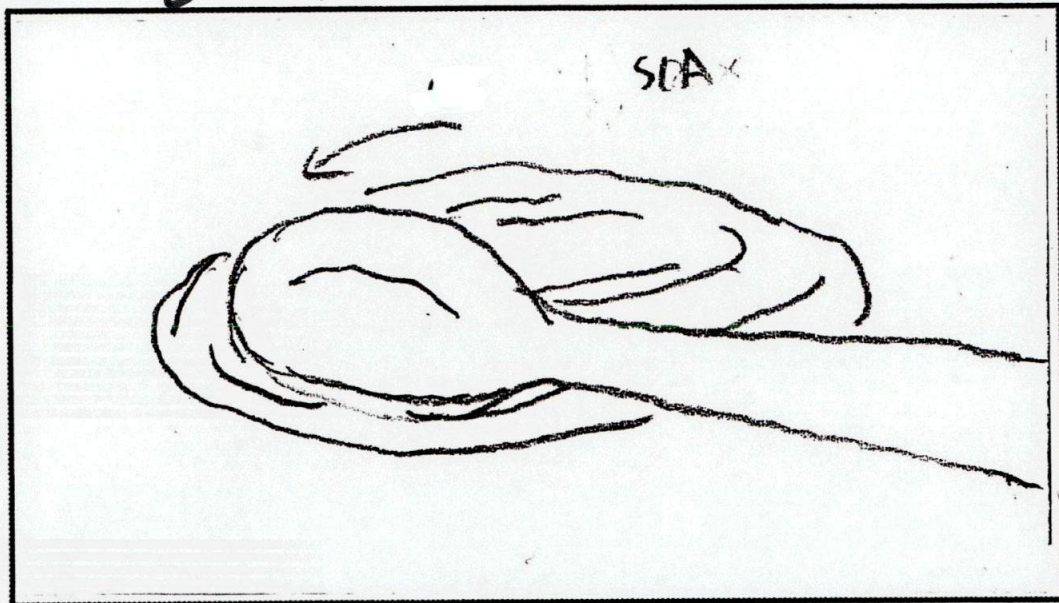
1034/210

ADVENTURE TIME

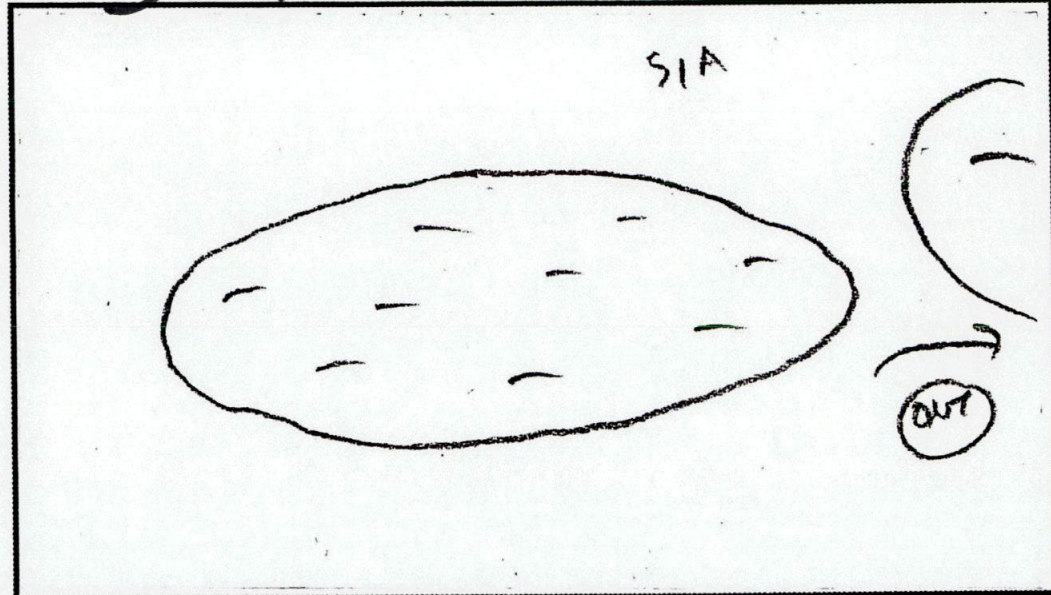


Page 8

Sc. 3cont Pnl. J Bg. day night



Sc. 3cont Pnl. K Bg. day night



Dialog:

Action: - STIR

Timing:



5
TV
cut
OFF

51 - SPOON OUT

FEB 26 2015

EPISODE #

Production:

1034-210

1034/210

1034/210

1034/210

1034/210

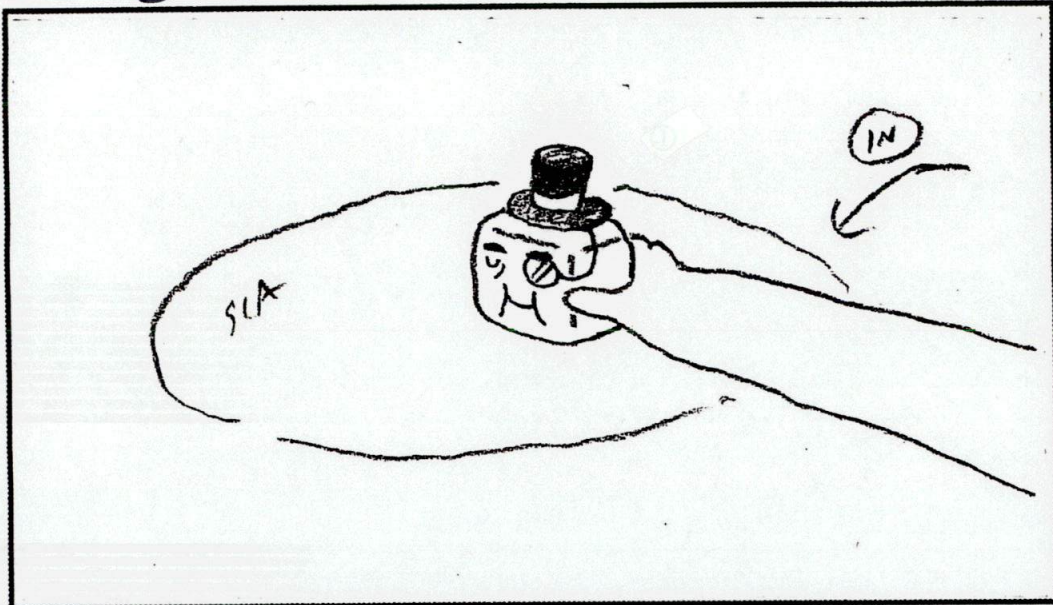
©2011 This material is the Property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

ADVENTURE TIME

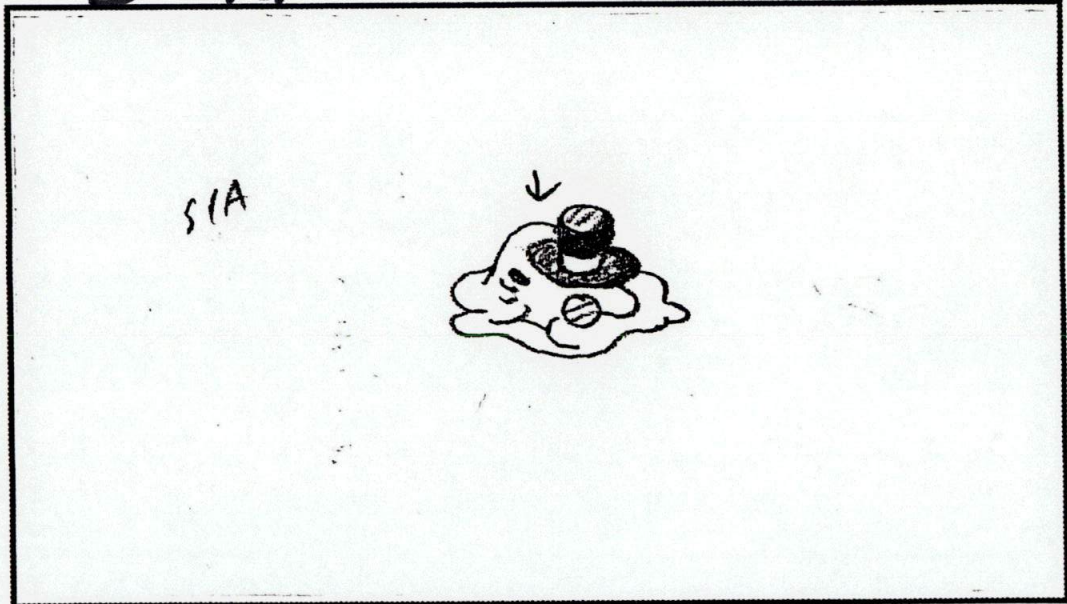


Page **9**

Sc. **3cont** Pnl. **L** Bg. day night



Sc. **3cont** Pnl. **M** Bg. day night



Dialog:

(0/5)
BMD: FINELY AGED
CHEDDAR MAN

Action:

- BMD PUTS DOWN
A BLOCK OF CHEESE GUY

Timing:



- HAND OUT

FEB 26 2015

EPISODE #

Production:

1034-210

1034/210

1034/210

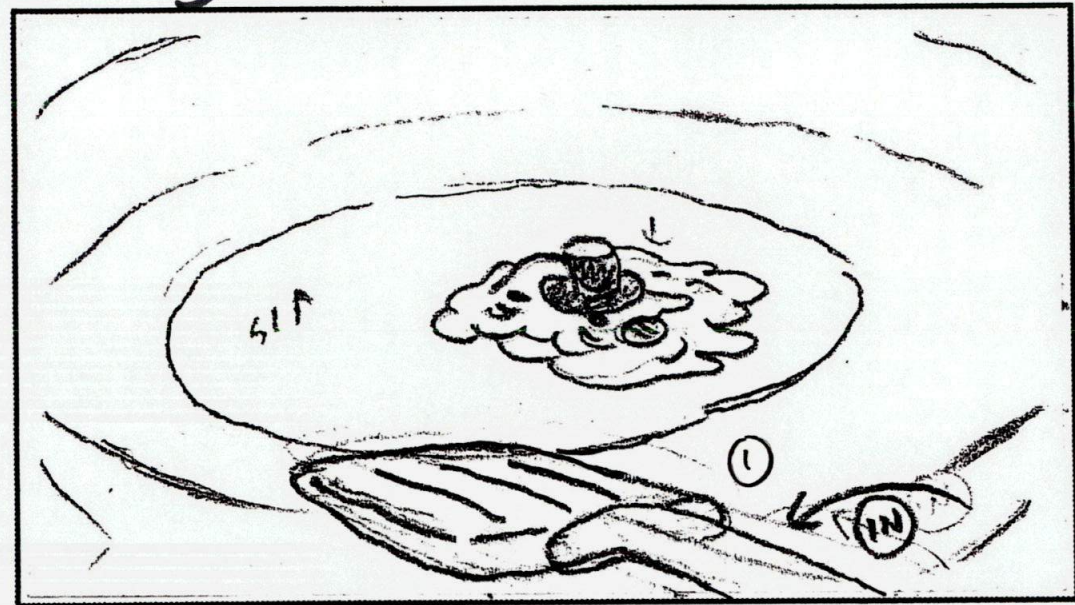
1034/210

©2011 This material is the Property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

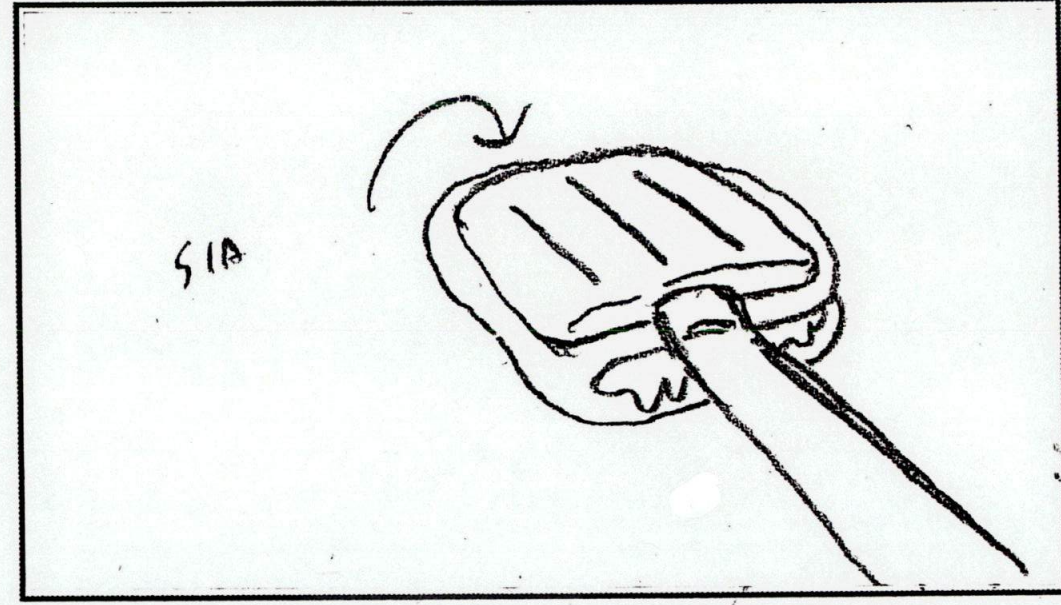
ADVENTURE TIME



Sc. *3 cont* Pnl. *N* Bg. day night



Sc. *3 cont* Pnl. *"O"* Bg. day night



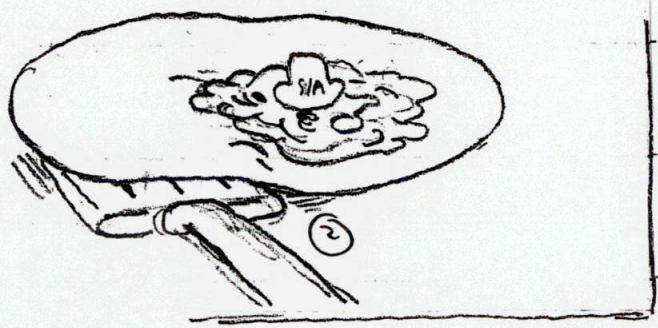
Page *10*
10A NEXT

Dialog:

Action:

- SPATULA COMES IN
TUCK UNDER
OMLETTE

Timing:



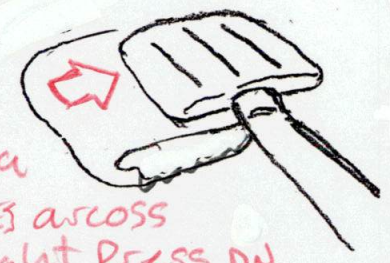
- FOLD OMELETTE

FEB 26 2015

"O1"

*TV
Cut
OFF*

*spatula
slides across
w/ slight Press DN*



EPISODE #

Production:

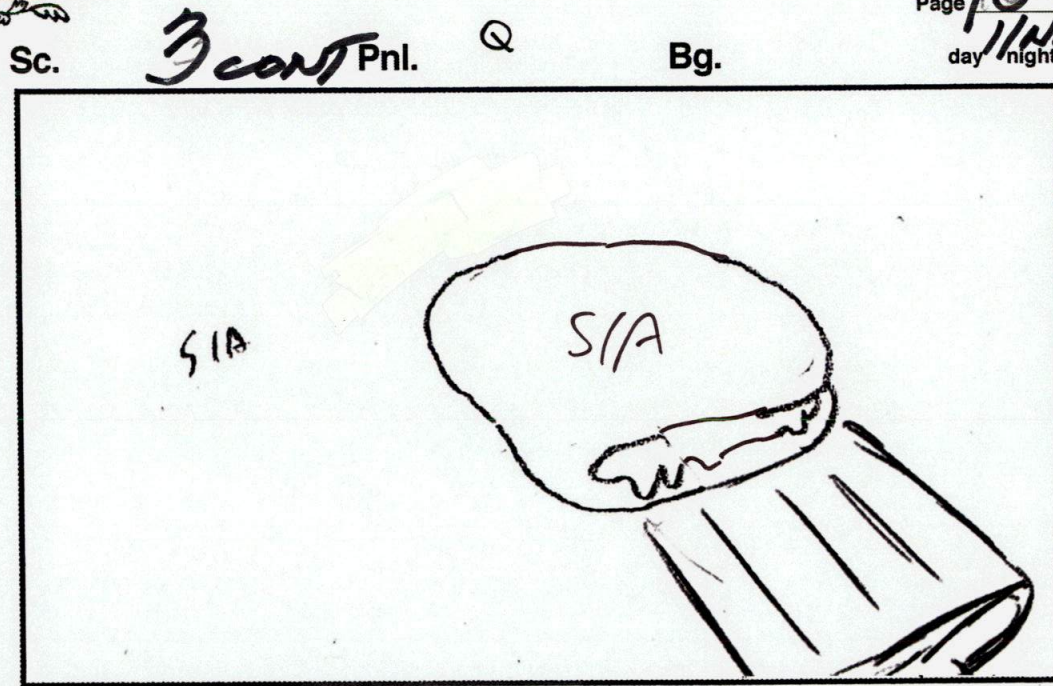
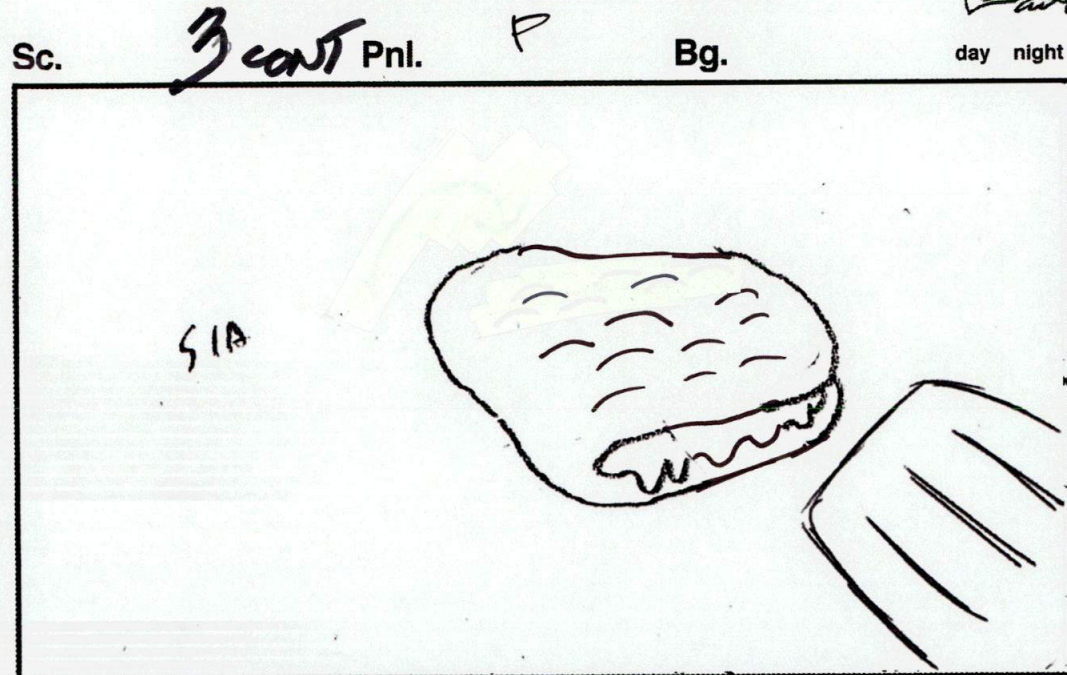
1034-210
1034/210

1034/210

ADVENTURE TIME



Page 10 A
day night 1/NEXT



Dialog:

Action: - SPATULA COMES IN
TUCK UNDER
OMLETTE

Timing:

- FOLD OMELETTE

FEB 26 2015

EPISODE #

Production:

1034-210

1034/210

1034/210

1034/210

1034/210

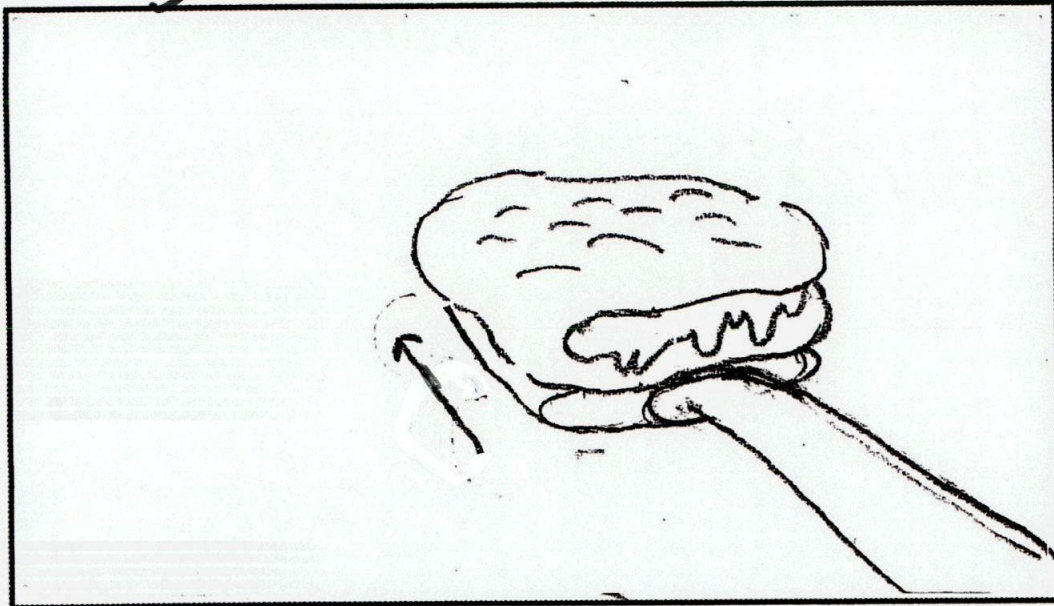
©2011 This material is the Property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

ADVENTURE TIME

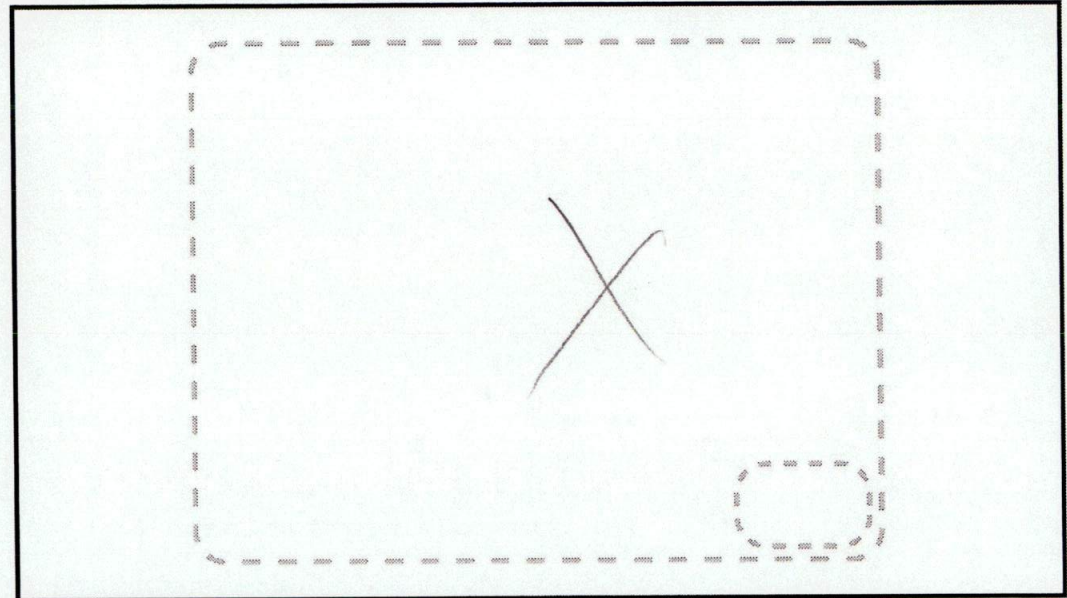


Page 11

Sc. Front Pnl. S Bg. day night



Sc. Pnl. Bg. day night



Dialog:

Action:

- SPATULA SLIDES
UNDER Waffle

FEB 26 2015

Timing:

EPISODE #

1034-210

1034/210

Production:

1034/210

©2011 This material is the Property of The Cartoon Network, Inc. It is unpublished and must not be... from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

ADVENTURE TIME



Page 12

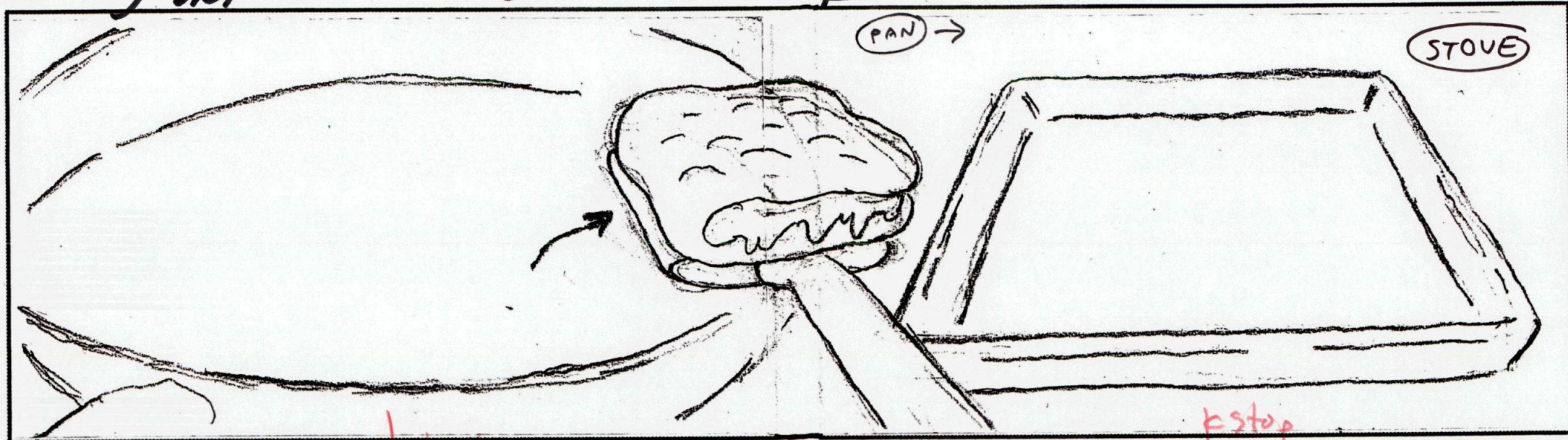
Sc.

3 CONT

Bg.

day night

T



Dialog:

S/A (S)

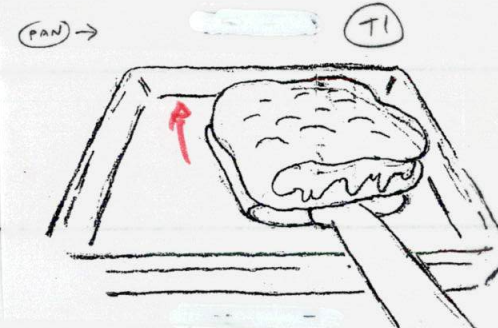
PAN w/ ACTION

S/A "U"

Action:

- BMO LIFTS OMELETTE AND CARRIES IT RIGHT
PAN W/ ACTION

Timing:



FEB 26 2015

Production:

EPISODE #

1034-210

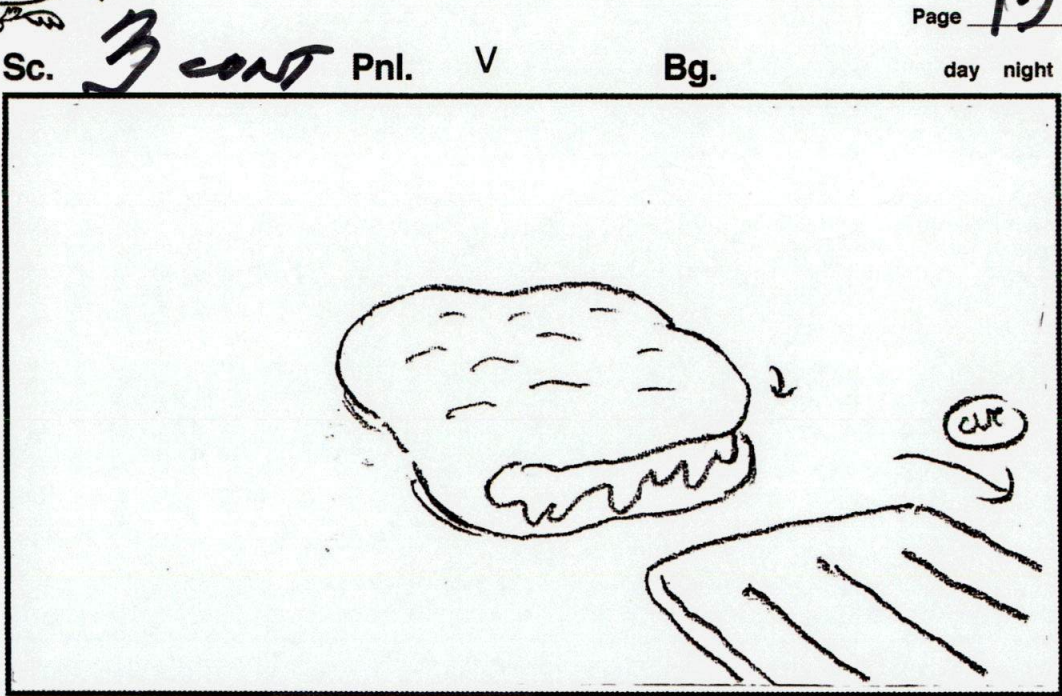
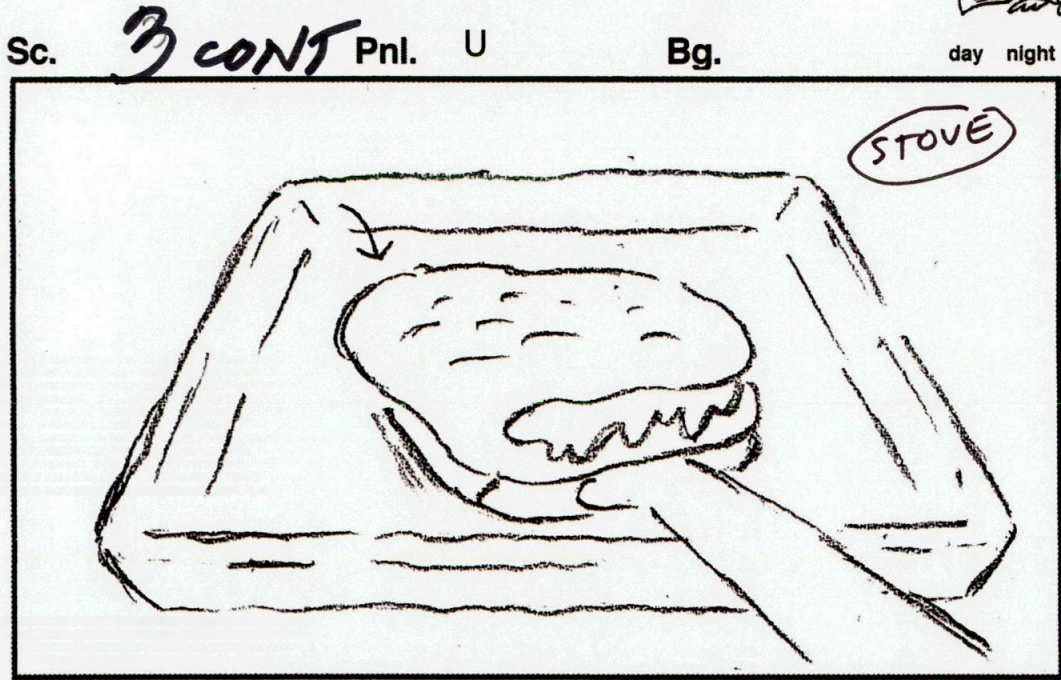
1034/210

1034/210

1034/210

©2011 This material is the Property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

ADVENTURE TIME



Dialog:
Action: -BMO PLACES OMELETTE ON PLATE. - BMO SLIDES SPATULA OUT AND OFF/S.
Timing:

FEB 26 2015

cut

EPISODE #

Production:

1034-210

1034/210

1034/210

cut

ADVENTURE TIME



Sc. 4

Pnl. A

Bg.

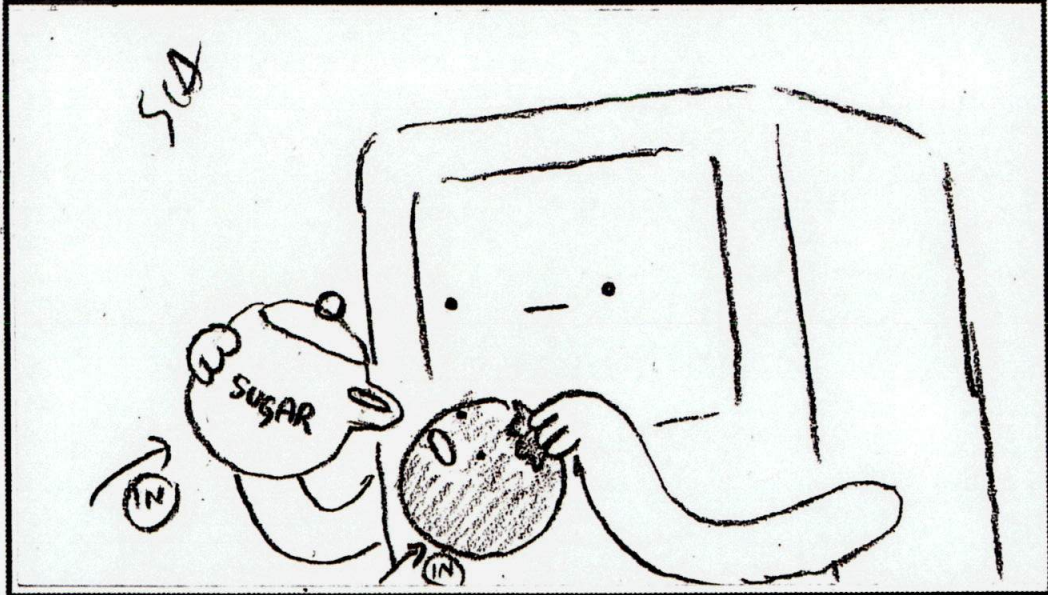
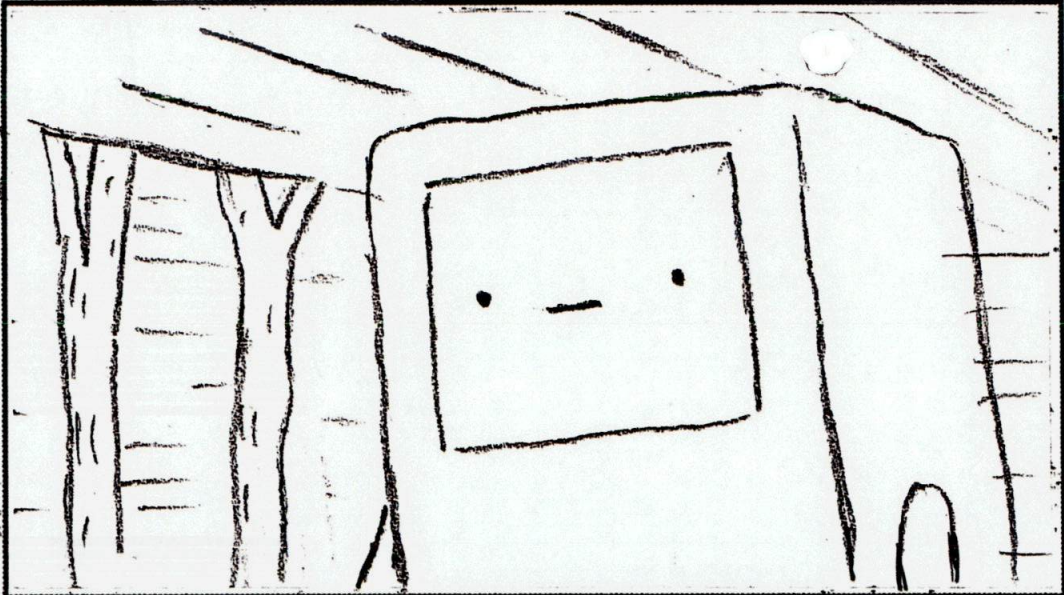
day night

Sc. 4 cont

Pnl. B

Bg.

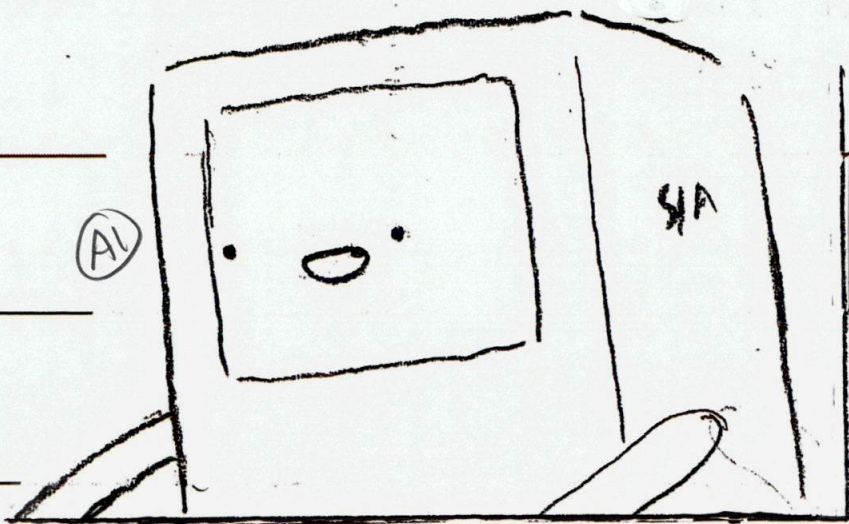
day night



Dialog: BMO: HOME-MADE KETCHUP

Action:

Timing:



- BMO PICKS UP SUGAR JAR + TOMATO

FEB 26 2015

EPISODE #

Production:

1034-210

1034/210

1034/210

1034/210

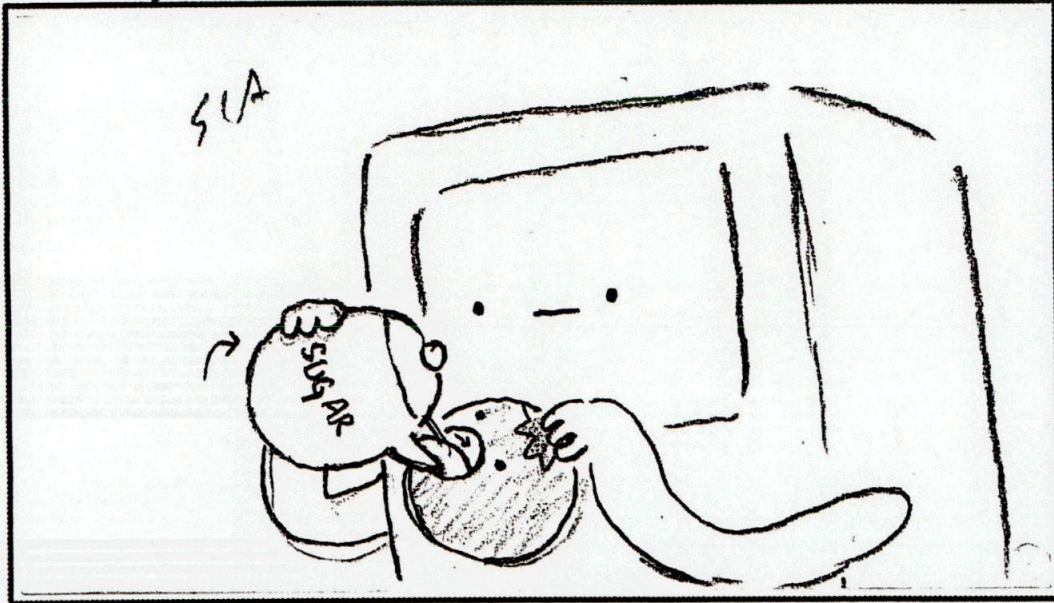
1034/210

©2011 This material is the Property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

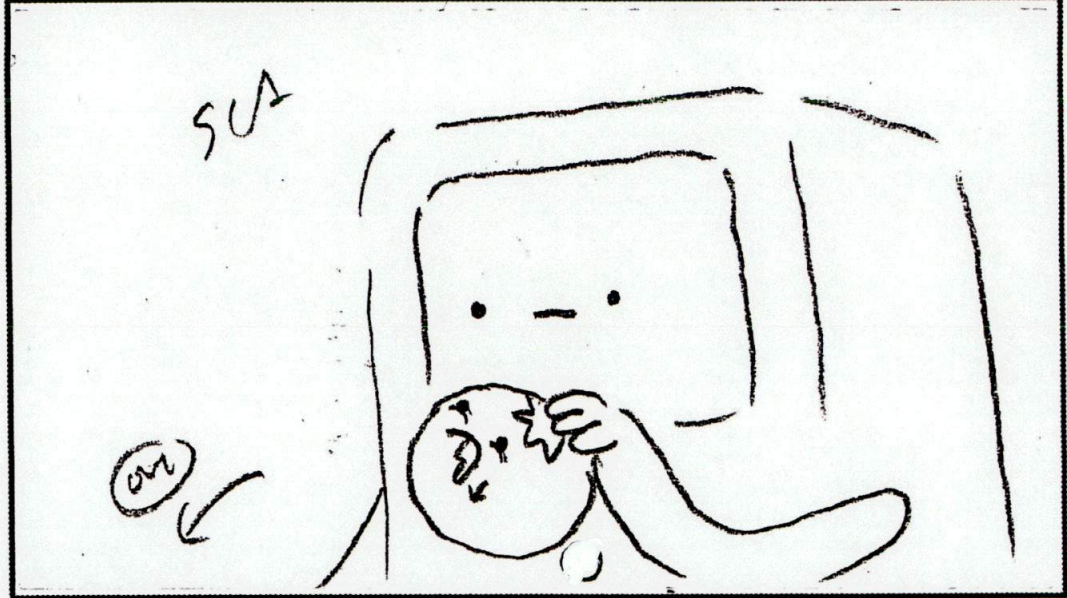
ADVENTURE TIME



Sc. 4 cont Pnl. C Bg. day night



Sc. 4 cont Pnl. D Bg. day night



Dialog:

SFX: SUGAR POURING

Action:

-BMO PUTS DOWN SUGAR
-TOMATO GAGS

FEB 26 2015

Timing:

(DI)
929



Production:

EPISODE #

1034-210

1034/210

1034/210

1034/210

©2011 This material is the Property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

ADVENTURE TIME



Sc.

4cont

Pnl.

E

Bg.

day night

Sc.

4cont

Pnl.

F

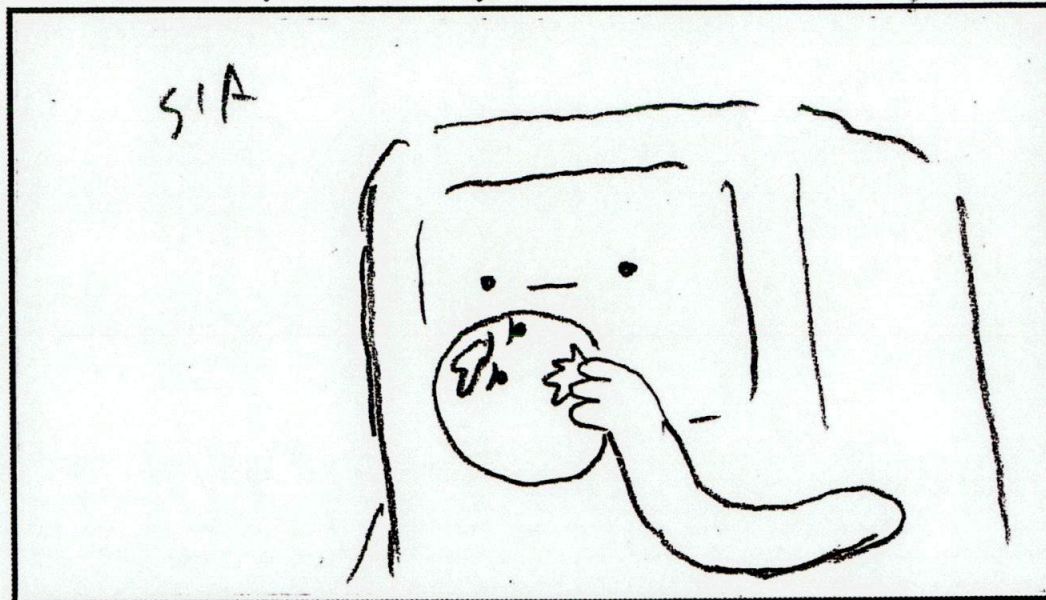
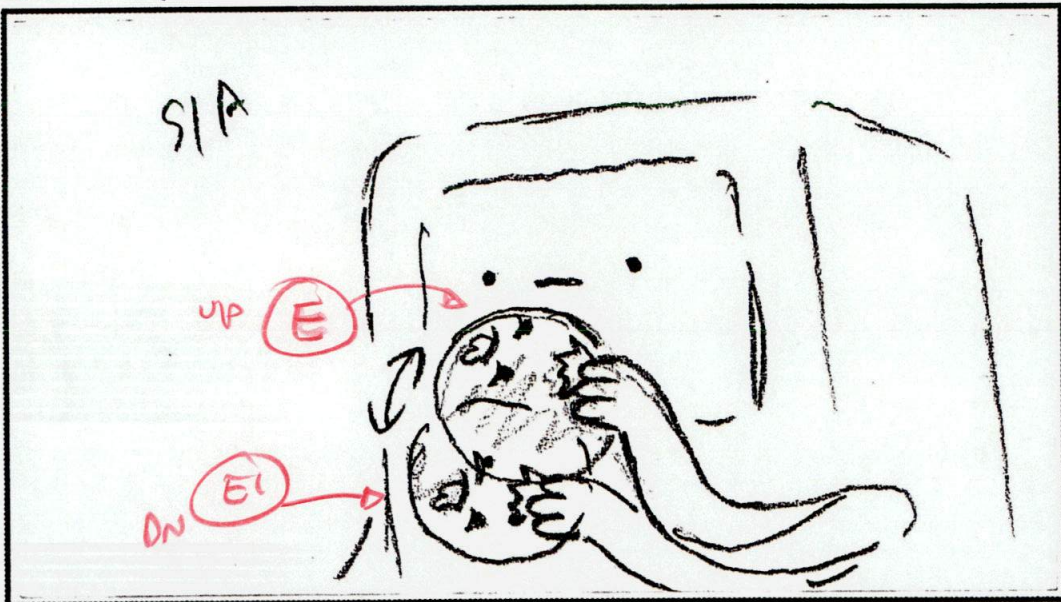
Bg.

Page

16

day night

Cut



Dialog:

SFX: SHUK SHUK SHUK

Action:

BMO SHAKES TOMATO

Timing:

FEB 26 2015

EPISODE #

1034-210

1034/210

Production:

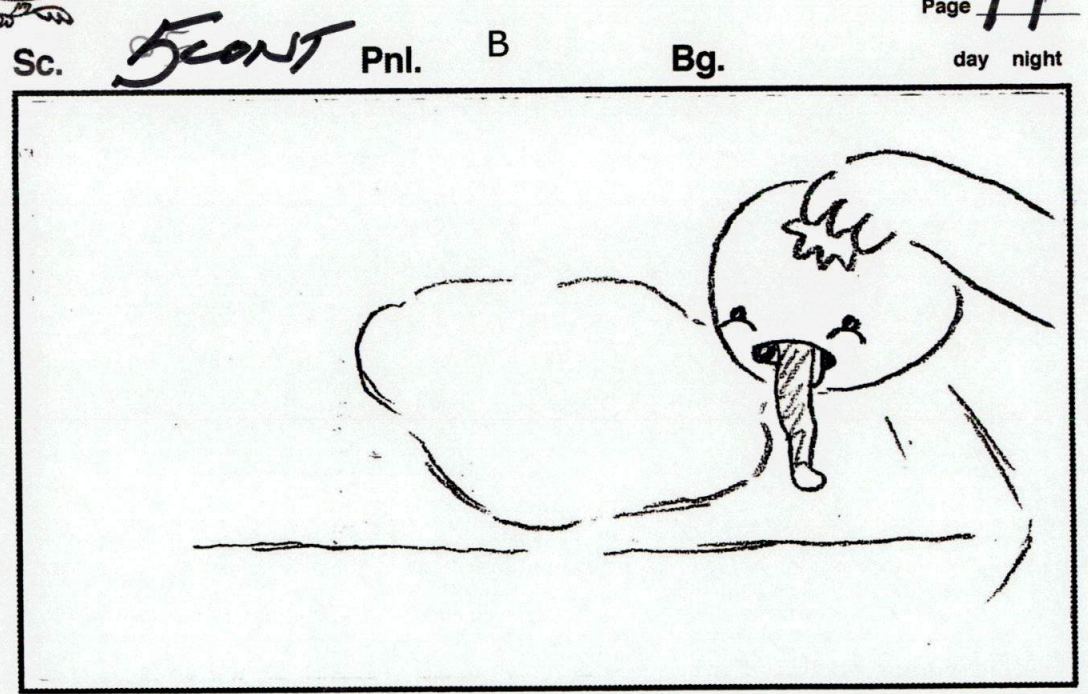
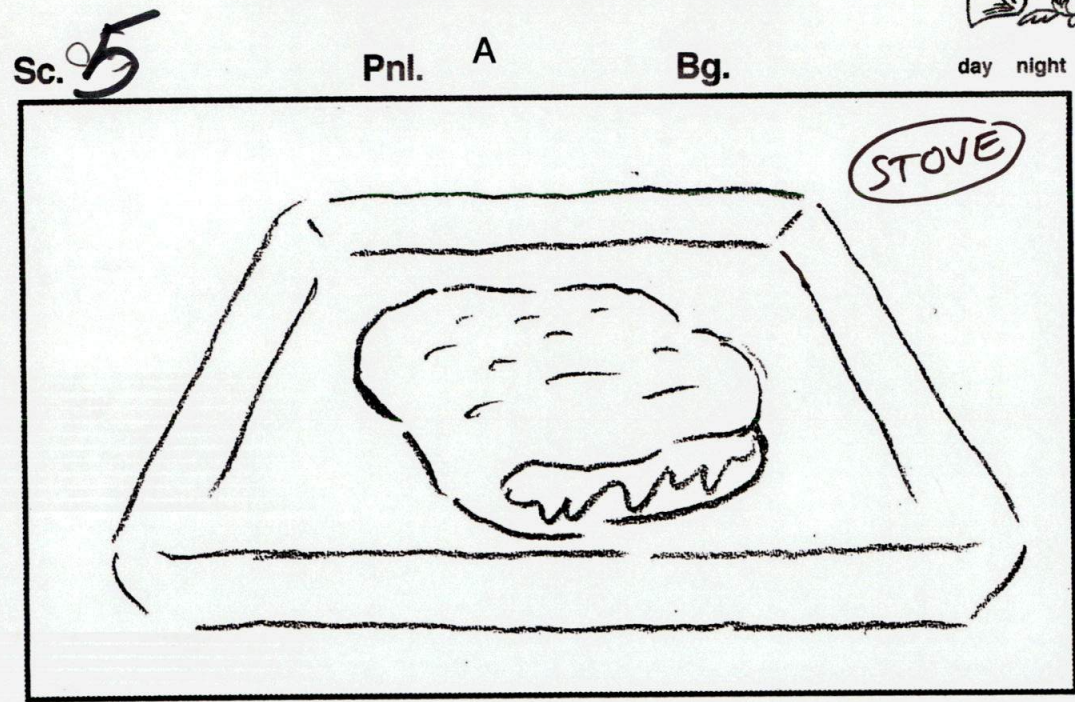
1034/210

©2011 This material is the Property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

1034/210

Cut

ADVENTURE TIME



Dialog:

Action: -BMO LOWERS TOMATO QN/S.

Timing:

TOMATO: BLEEEHHH

-TOMATO STARTS TO DISPENSE OUT A TRAIL OF KETCHUP

FEB 26 2016 (BL)

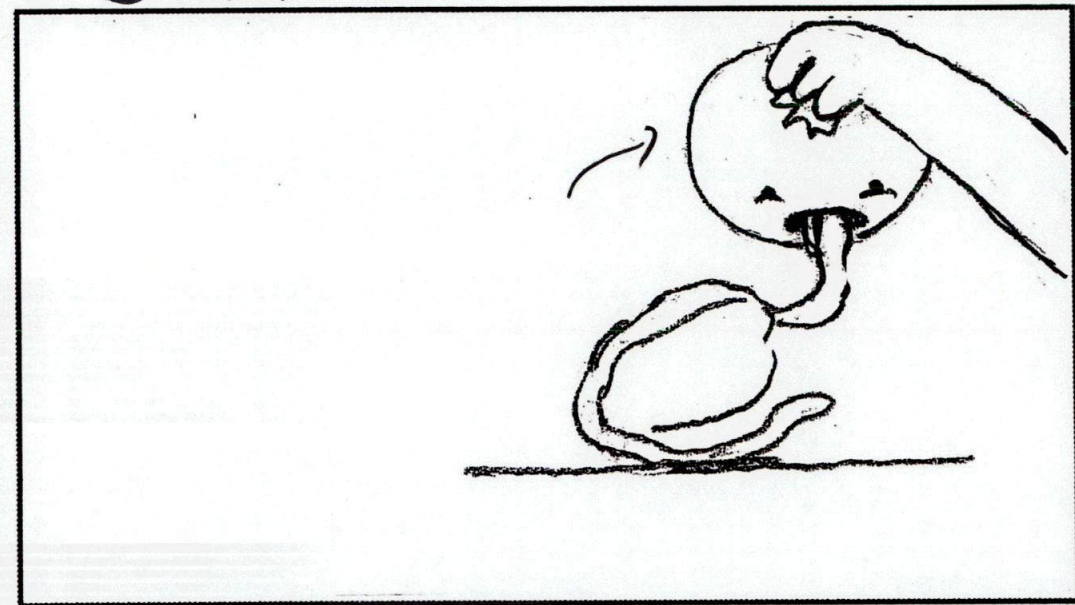
EPISODE #
1034-210
1034/210
TV cut off

1034/210

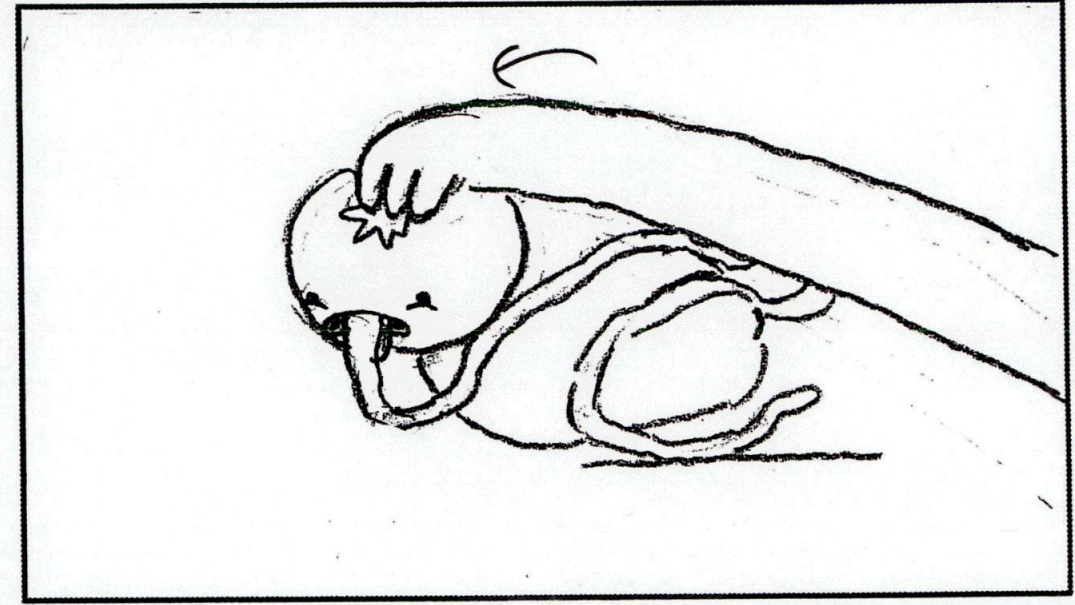
ADVENTURE TIME



Sc. 5 CONT Pnl. C Bg. day night



Sc. 5 CONT Pnl. D Bg. day night



Dialog:	TOMATO : EEEHHH —————→
Action:	FEB 26 2015
Timing:	

1034/210

1034-210

EPISODE #

1034/210

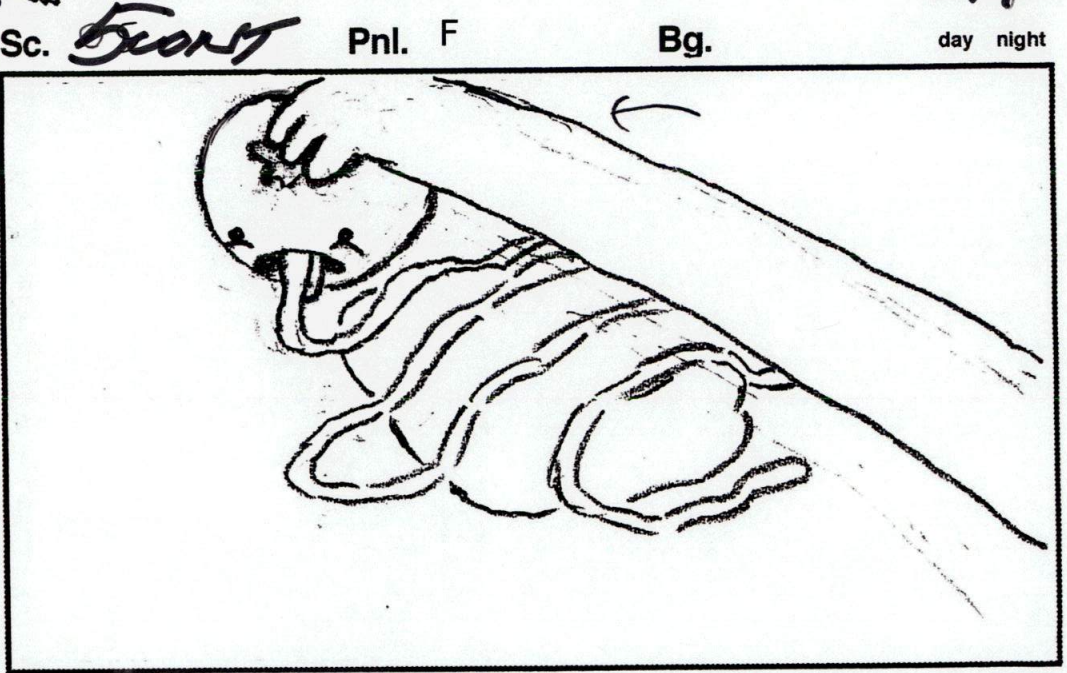
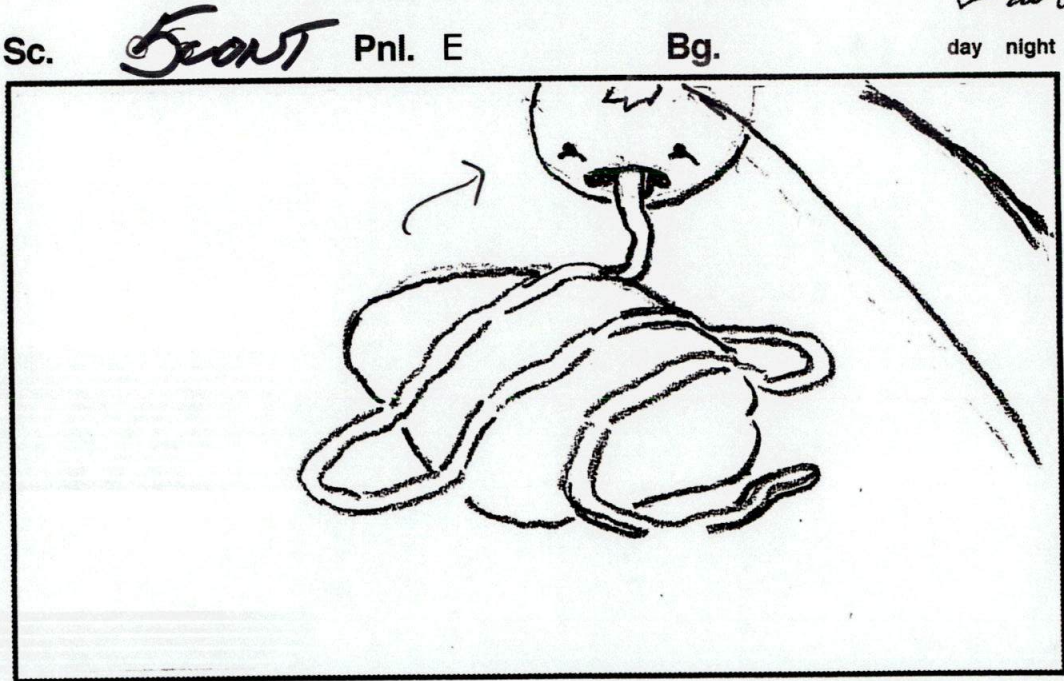
Production:

1034/210

ADVENTURE TIME



Page 19



Dialog:	<i>TOMATO: ECHHHH</i> →
Action:	FEB 26 2015
Timing:	

Production:

EPISODE #

1034-210

1034/210

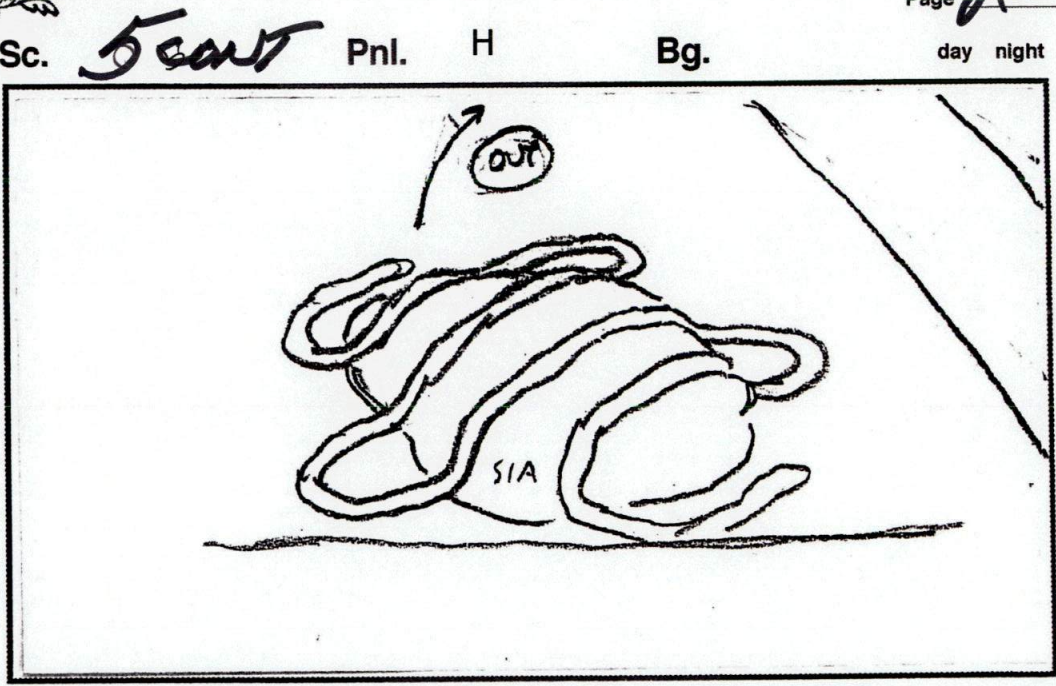
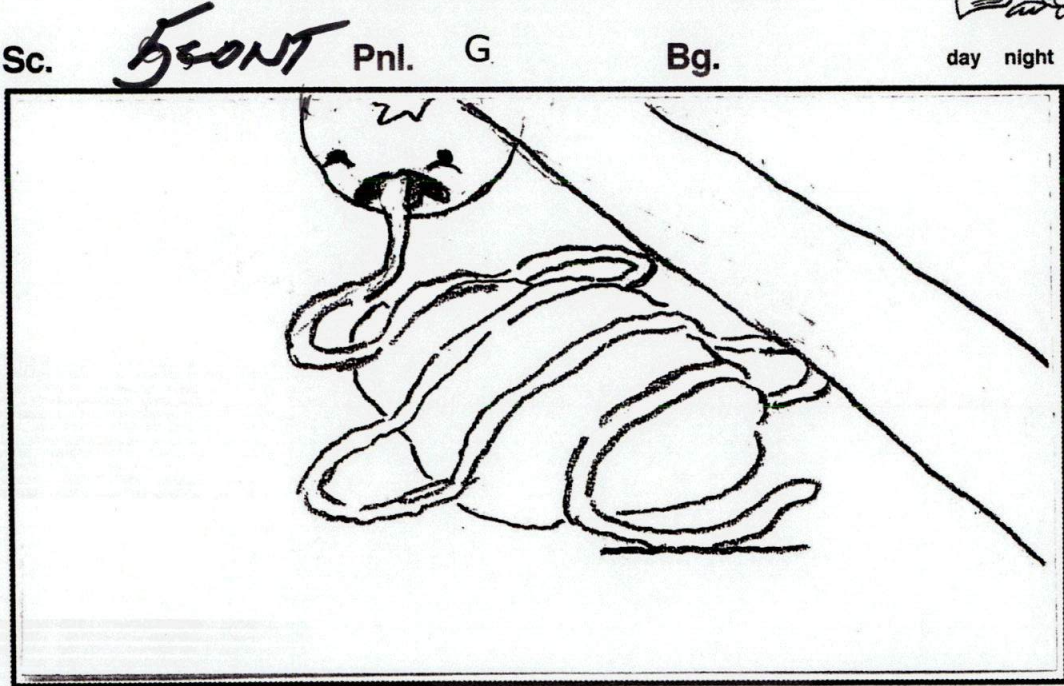
1034/210

1034/210

1034/210

©2011 This material is the Property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

ADVENTURE TIME



Dialog: *TOMATO : EEEHHHKG (STOPS)*

Action: *-BMO WITHDRAWS TOMATO.*

FEB 26 2015

Timing:

EPISODE #
1034-210
1034/210

Production:

1034/210

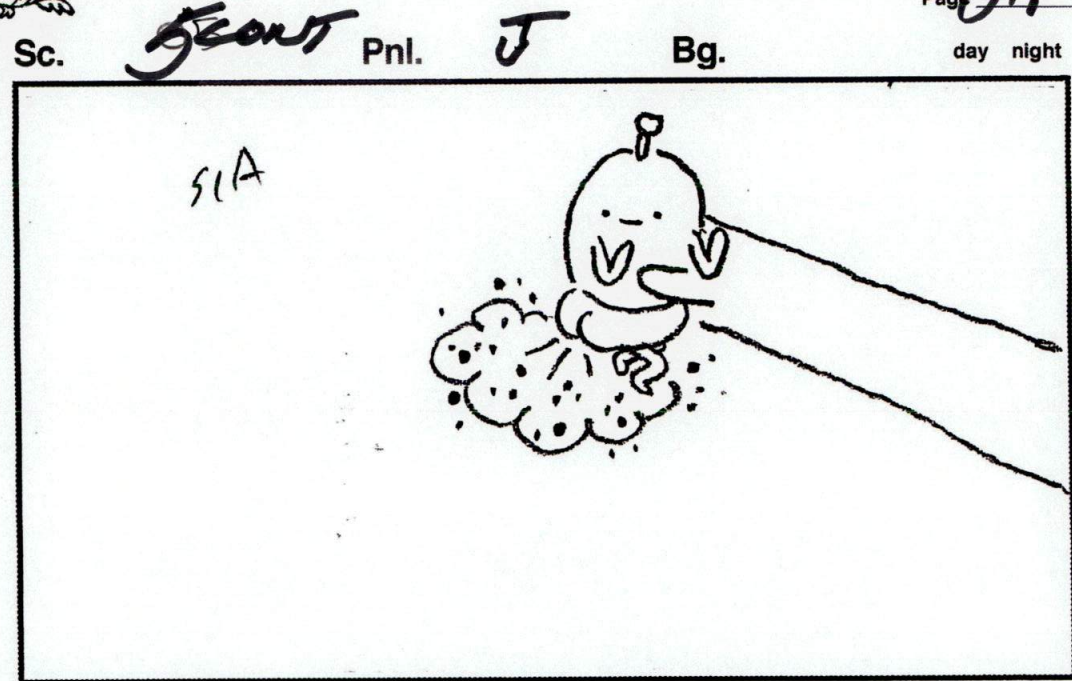
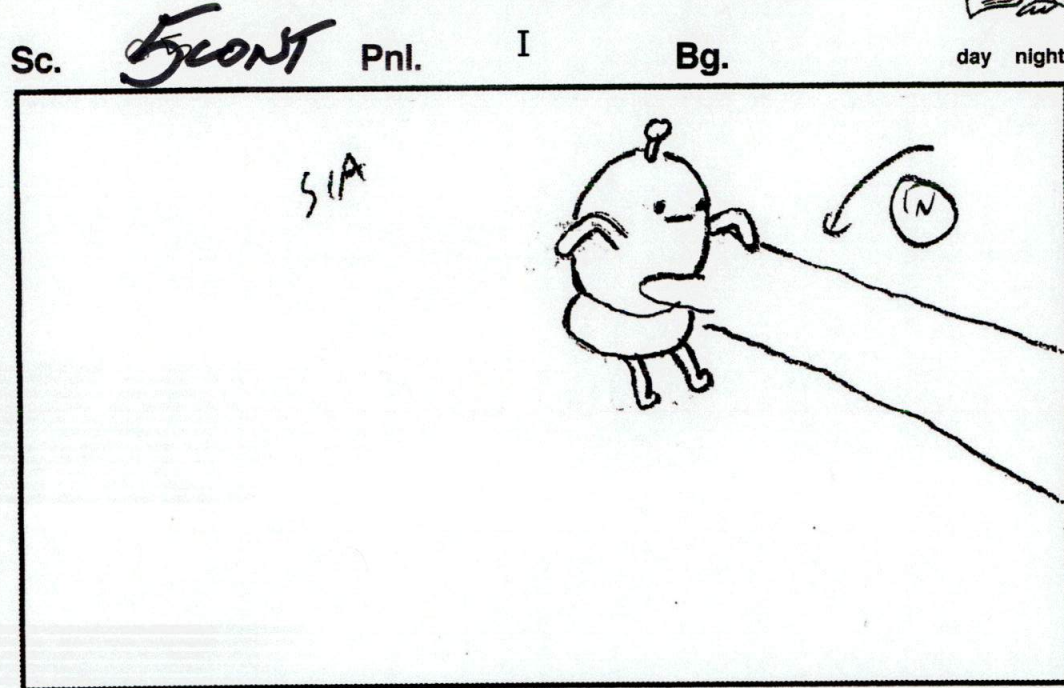
1034/210

©2011 This material is the Property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

ADVENTURE TIME



Page 21
day night



Dialog:

(O/S)
BMO: A FRESH PEPPER
FART

SFX: PPBBBT

Action:

- PEPPER GRINDER

- P.G. TWISTS IT'S BODY + FARTS
PEPPER IN QUICK MOTION
FEB 26 2015

Timing:

EPISODE #
1034-210

1034/210

Production:

1034/210

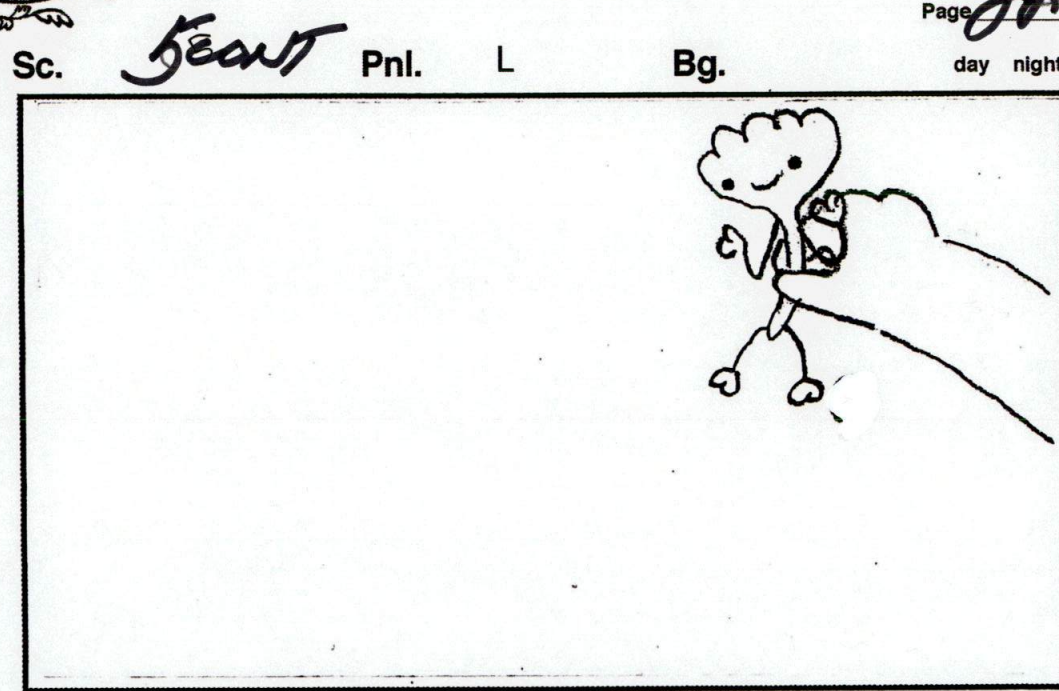
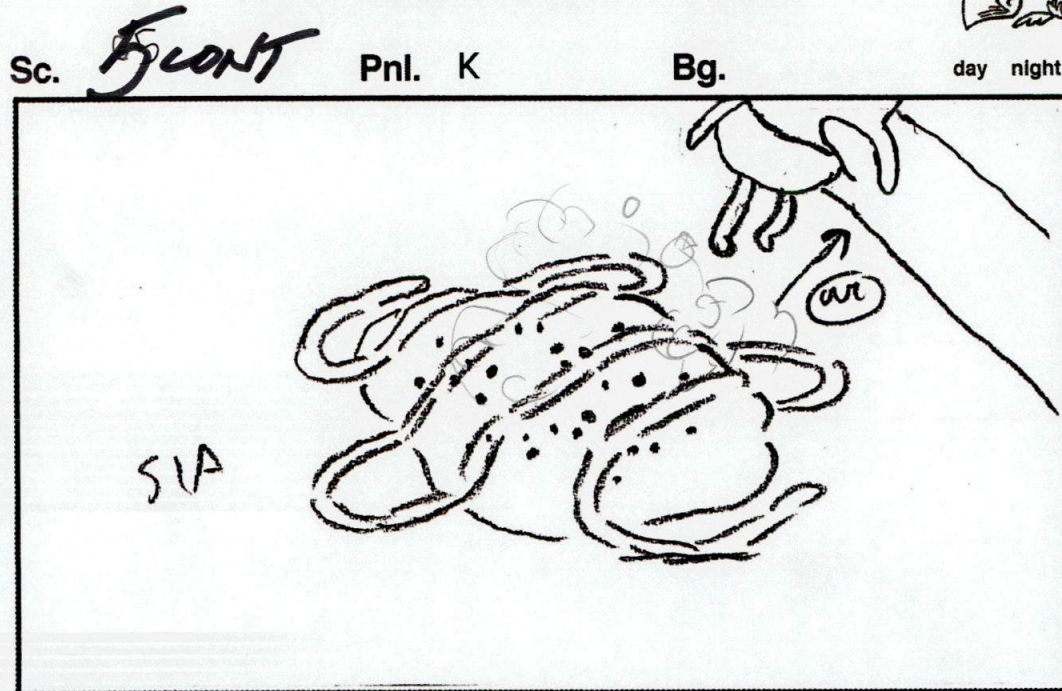
1034/210

©2011 This material is the Property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

ADVENTURE TIME



Page 22
day night



Dialog:

BMO (O/S): DANCE, PARSLEY!

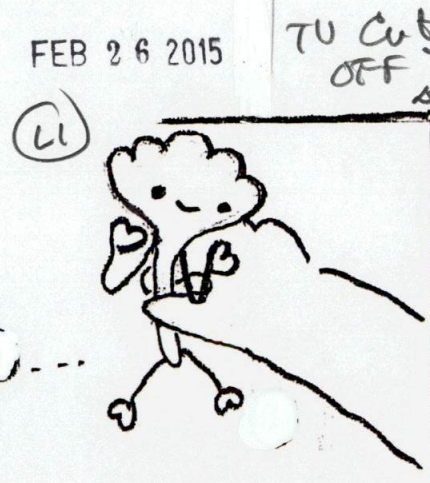
FEB 26 2015

Action:

- BMO WITHDRAWS PEPPER GRINDER

- BMO BRINGS IN A PARSLEY GUY
- PARSLEY DANCES AS HE IS LOWERED LIKE

Timing:



1034/210

EPISODE #

1034-210

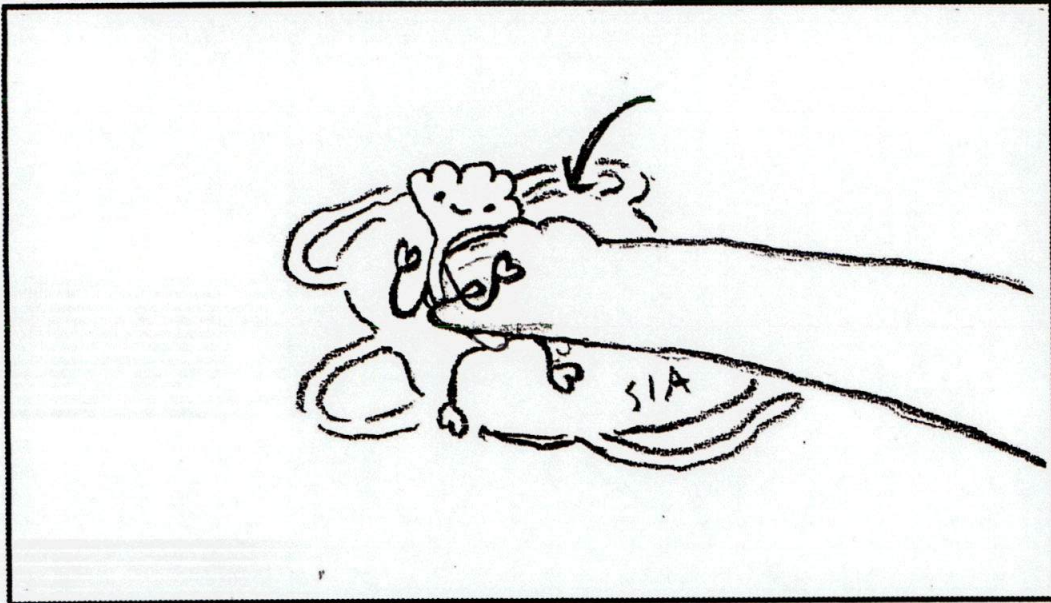
1034/210

ADVENTURE TIME



Page **23**
day night

Sc. **5CONT** Pnl. **M** Bg. day night



Sc. **5CONT** Pnl. **N** Bg. day night



EPISODE #

1034-210

1034/210

Dialog:

Action:

- PARSLEY DANCES
- BMO PLACES HIM DOWN

- P KEEPS DANCING

Timing:

TV Cutoff

(NI)

FEB 26 2015



1034/210

1034/210

1034/210

© 2011 This material is the property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

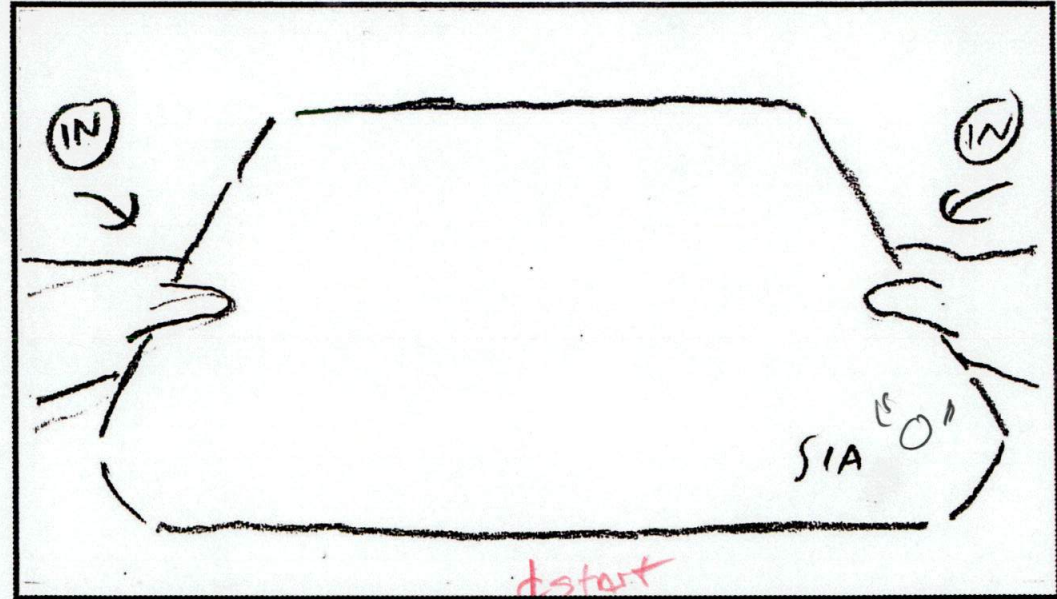
ADVENTURE TIME



Sc. *5 cont* Pnl. 'O' Bg. day night



Sc. *5 cont* Pnl. P Bg. day night Page *24*



Dialog:

Action:

- P KEEPS DANCING

- TWO HANDS COME IN, TAKE HOLD OF PLATE

FEB 26 2015

Timing:

EPISODE # 1034-210

Production :

1034/210

1034/210

ADVENTURE TIME



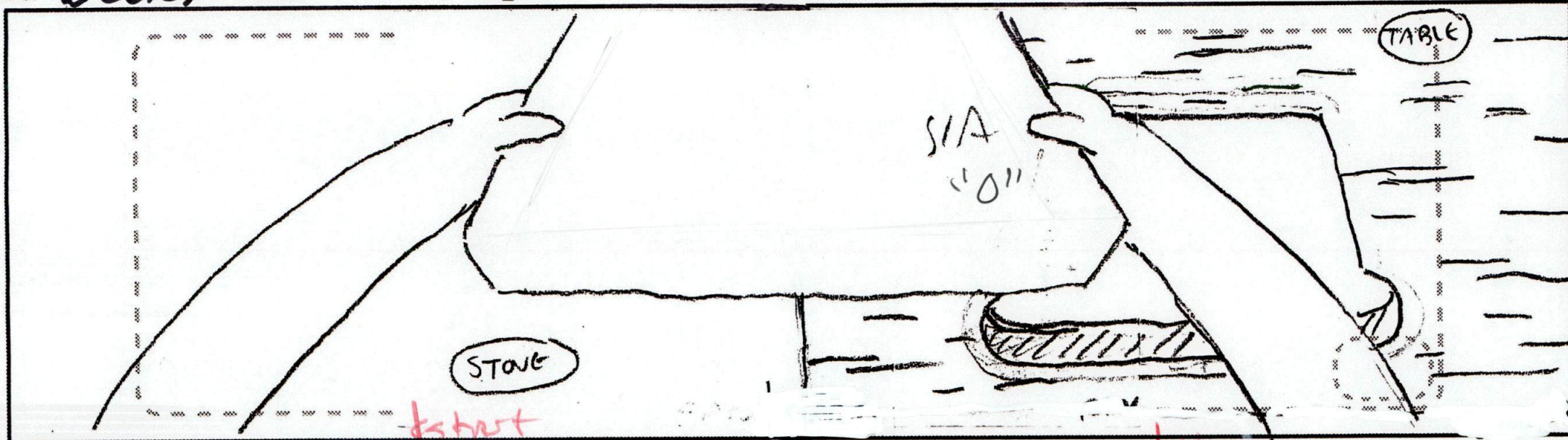
Page **25**
day night

Sc. **5 CONT** Pnl.

Bg.

day night

day night



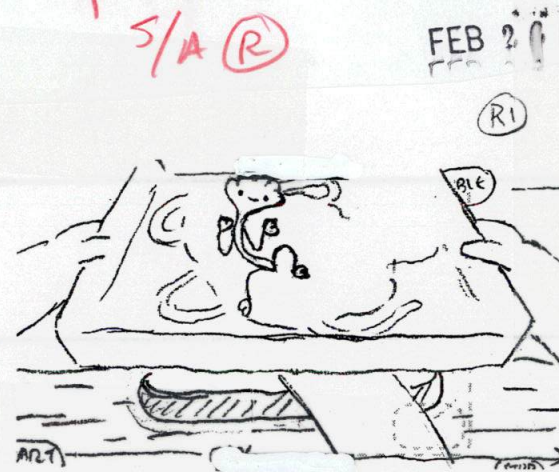
Dialog:

Action:

Timing:

— BMO MOVES PLATE TO SLICE OF BREAD
— PAN W/ PLATE

Pan w/ Action
→



EPISODE #

Production :

1034-210

1034/210

1034/210

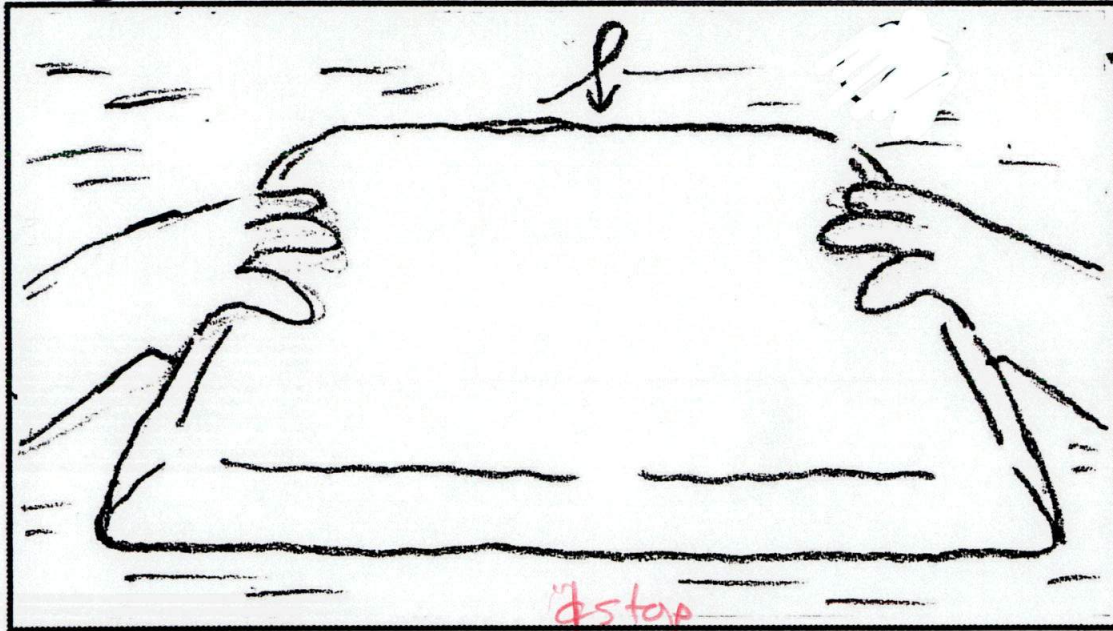
1034/210

ADVENTURE TIME

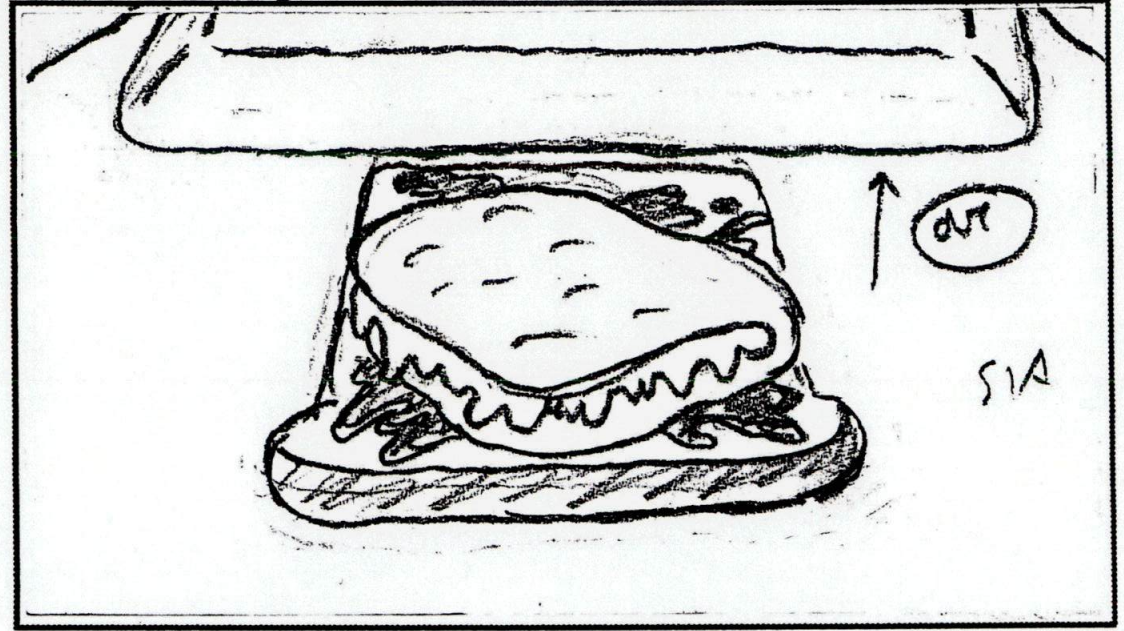


Page **26**

Sc. **5 CONT** Pnl. **R** Bg. day night



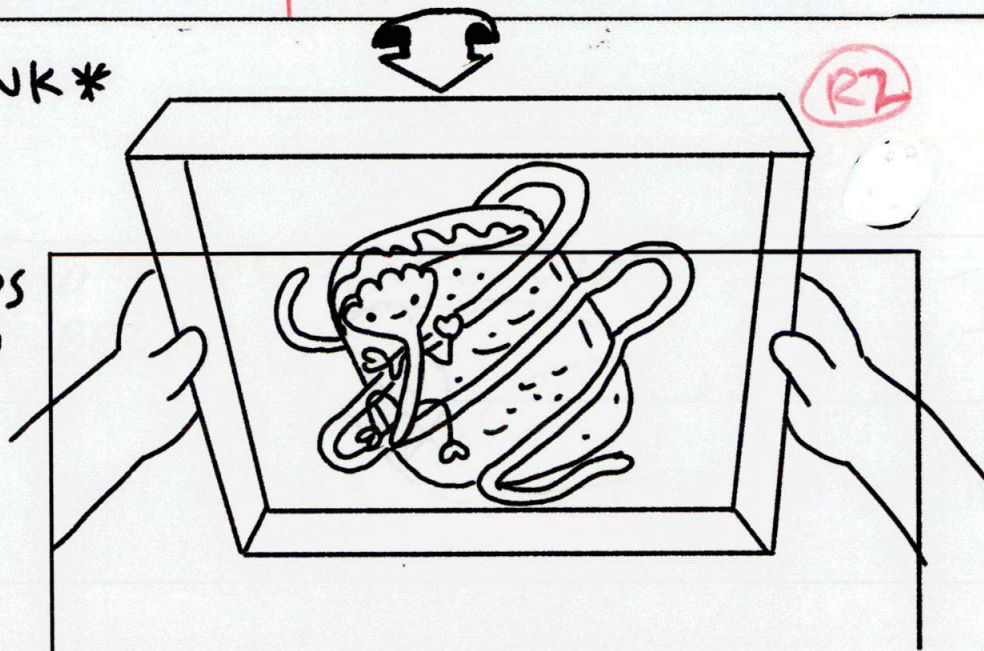
Sc. **5 CONT** Pnl. **S** Bg. day night



Dialog:
SFX: *CLNK*

Action:
**-BMO FLOPS
PLATE ONTO
BREAD**

Timing:



-BMO LIFTS PLATE OFF/S
- OMELETTE LEFT ON BREAD

FEB 26 2015

EPISODE #

Production :

1034/2101034-210

1034/210

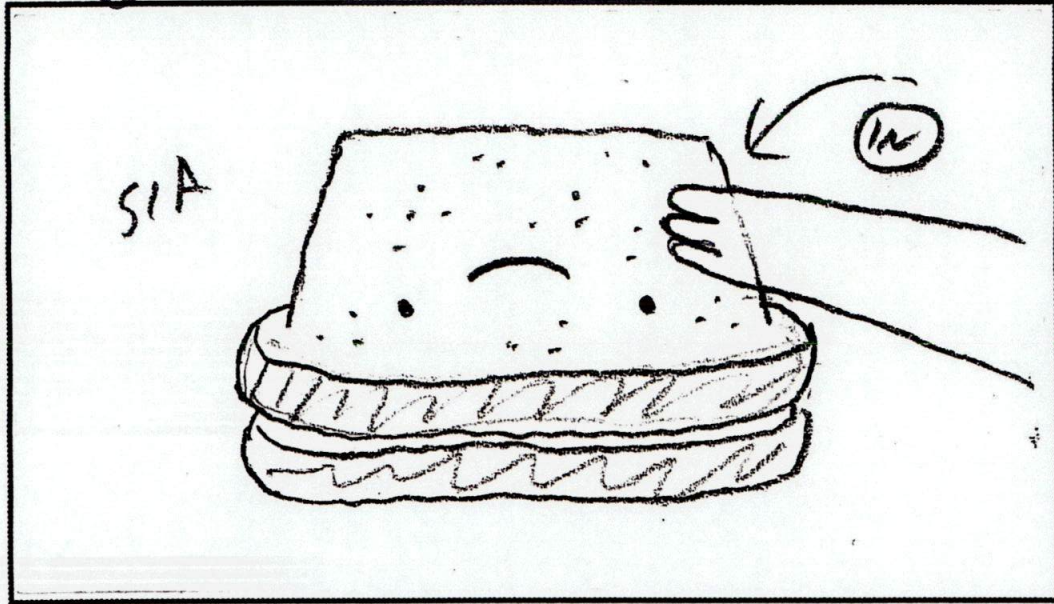
ADVENTURE TIME



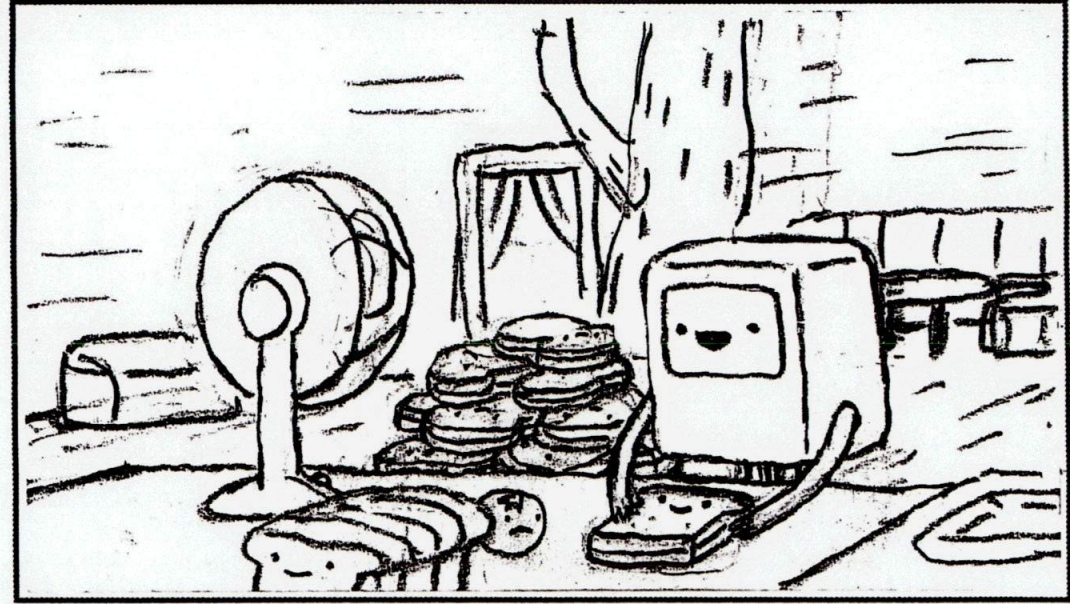
HW cut

Page 27

Sc. 5 CONT Pnl. T Bg. day night



Sc. 6 Pnl. A Bg. day night



Dialog:

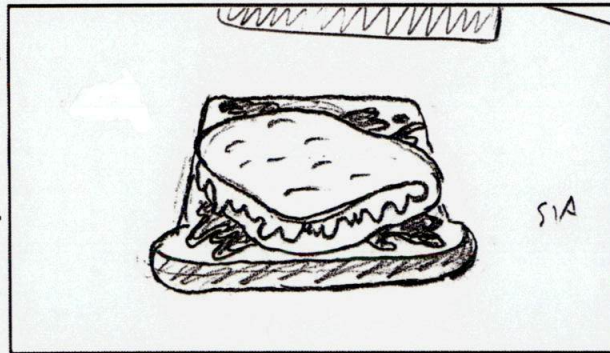
(O/S)
BMO: FACE BREAD.

(TI)

BMO SPECIAL SENTIENT SANDWICH

- BMO SLAPS ANOTHER SLICE OF BREAD WITH A FACE ON IT ONTO OMELETTE

Timing:



FEB 26 2015

EPISODE #

Production :

1034-210

1034/210

1034/210

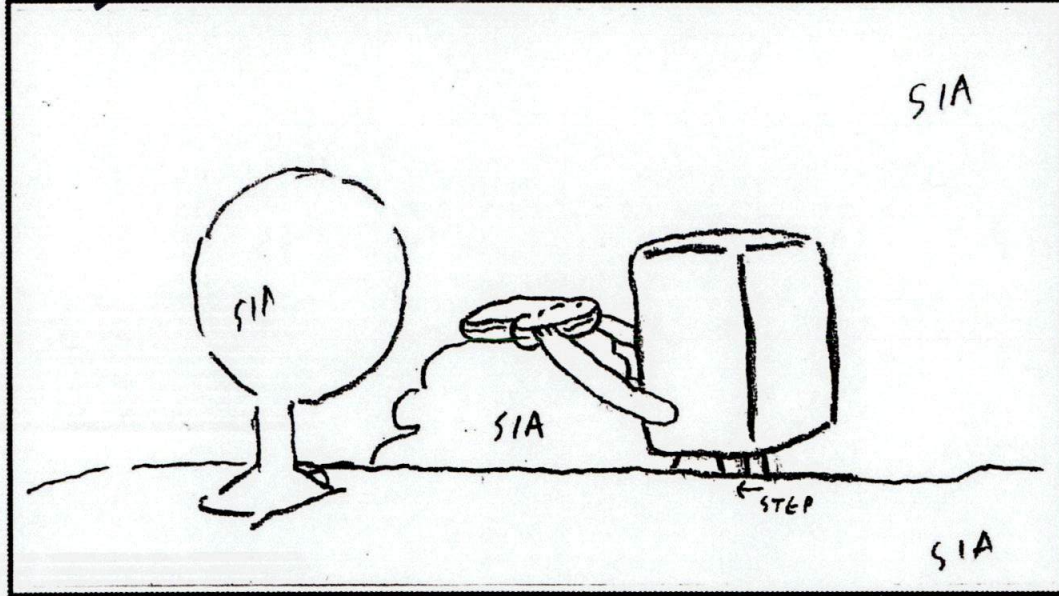
1034/210

ADVENTURE TIME

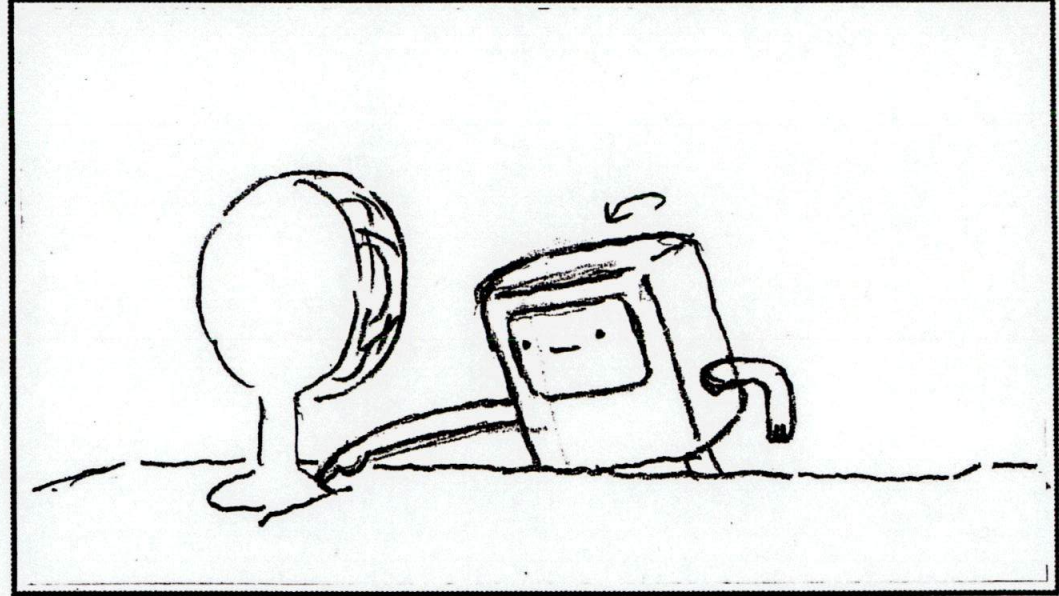


Page **28**
day night

Sc. **6 CONT** Pnl. **B** Bg. day night



Sc. **6 CONT** Pnl. **C** Bg. day night



Dialog:

Sfx: * CLK *

Action:

- BMO PLACES SANDWICH
ON A PILE OF SANDWICHES
IN FRONT OF A FAN

- BMO TURNS ON FAN

Timing:

FEB 26 2015

EPISODE #

1034-210

1034/210

Production :

1034/210

1034/210

© 2011 This material is the Property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

ADVENTURE TIME

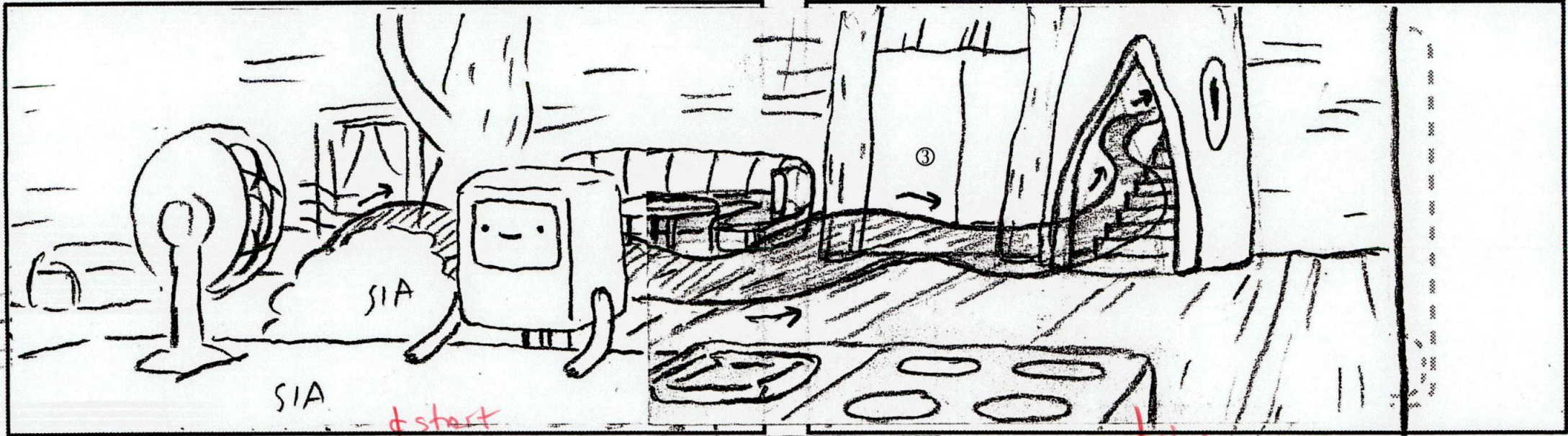


Page **29**

140
art

Sc. **6cont** Pnl. **D** Bg. day night

E



Dialog:

SFX: * WHIRRRR *

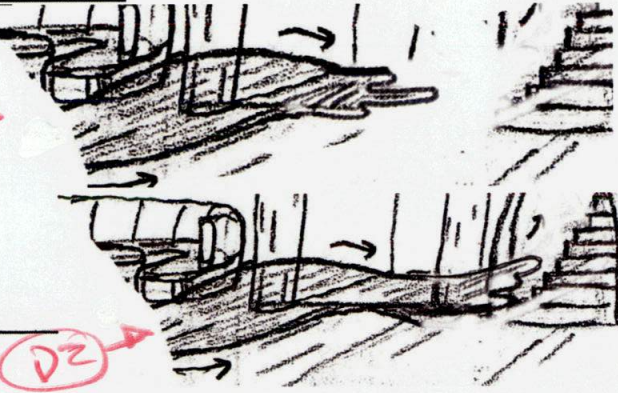
pan w/ dx FUMES
→

- BMO LIFTS
SADDLE BAGS ONTO
TABLE

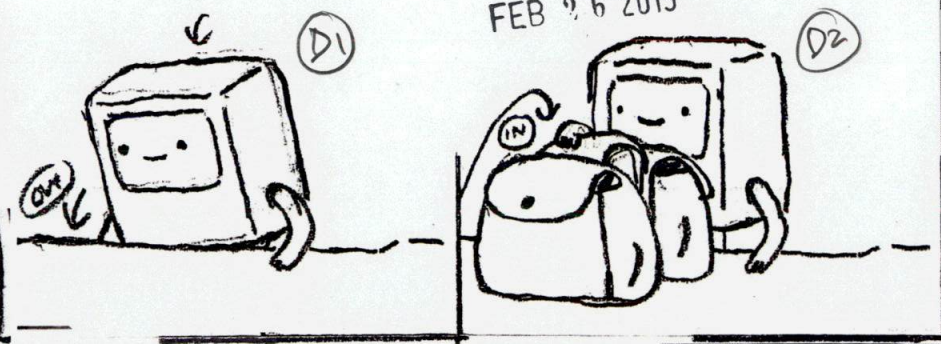
- FAN BLOWS ONTO SANDWICHES
- GENERATES SMOEL STREAM
THAT TRAVELS UP STAIRS
- PAN W/ SMOEL

Timing:

D1



D2



FEB 26 2015

EPISODE #

Production :

1034-210
1034/210

1034/210

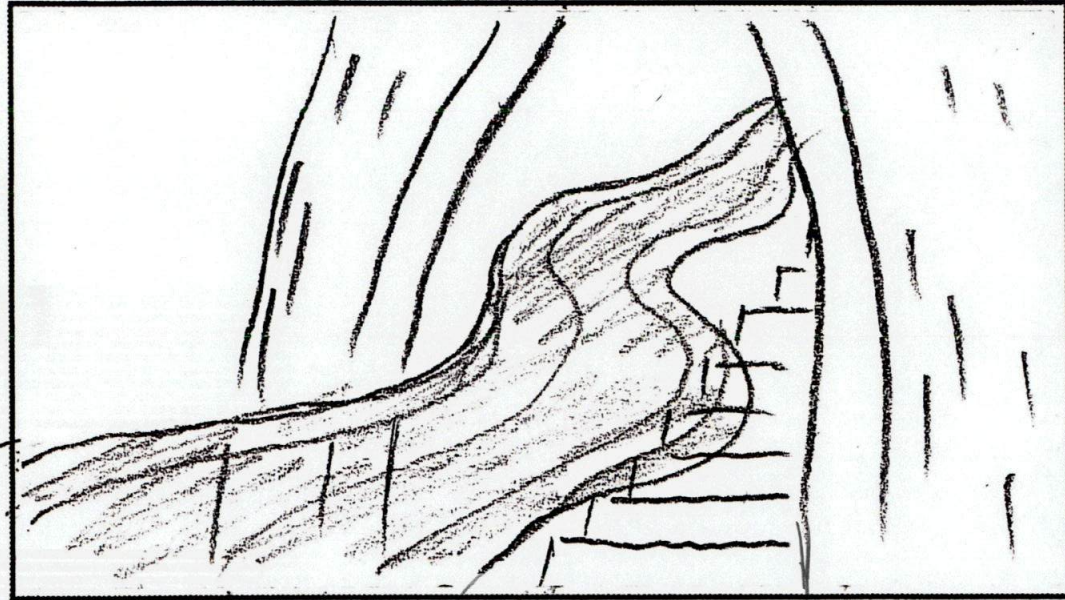
HU
CO

ADVENTURE TIME

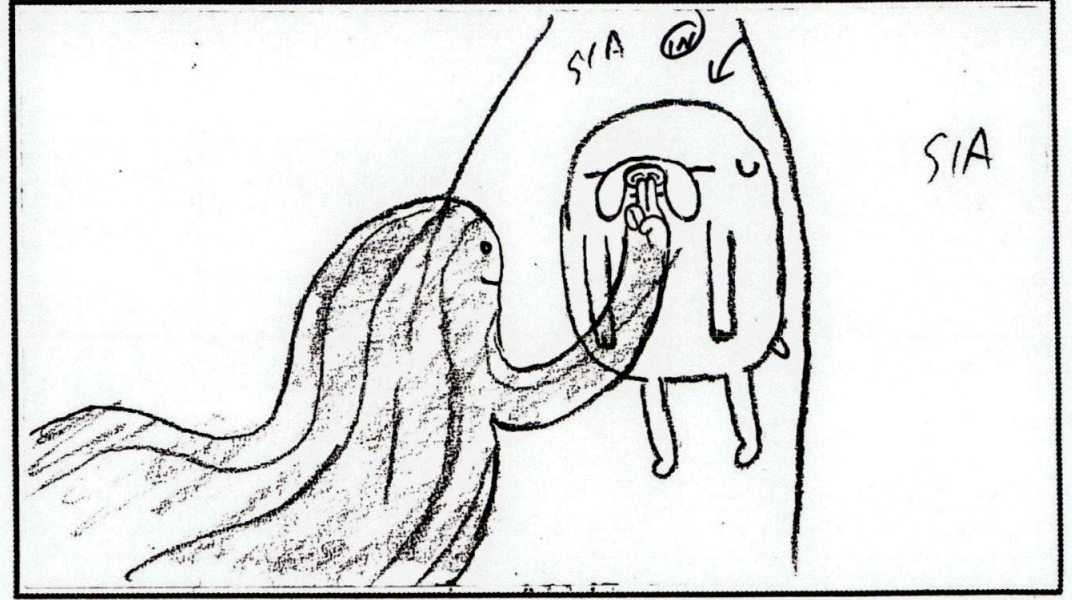


Page **30**
day night

Sc. **7** Pnl. **A** Bg. day night



Sc. **7 CONT** Pnl. **B** Bg. day night



Dialog:

Action:

Timing:



- SMELL GUY CARRIES IN JAKE,
HOLDING HIM BY TWO FINGERS STUCK
UP HIS NOSTRILS

FEB 26 2015

EPISODE #

1034-210

Production :

1034/210

1034/210

1034/210

ADVENTURE TIME



Page

31

Sc.

7 CONT

Pnl.

C

Bg.

day night

Sc.

7 CONT

Pnl.

D

Bg.

day night



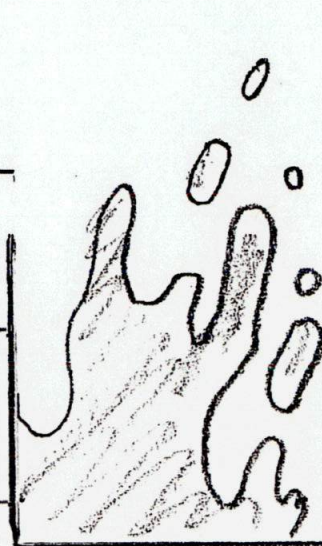
Dialog:

Action:

- S.G. LOWERS + PUTS FACE DOWN

Timing:

(DL)



(S) = M M M M
+ CLICK
(SFX) FAN TURNING OFF
- REMOVES FINGERS
- SMELLG. DISSOLVES

FEB 26 2015

Production :

EPISODE #

1034-210

1034/210

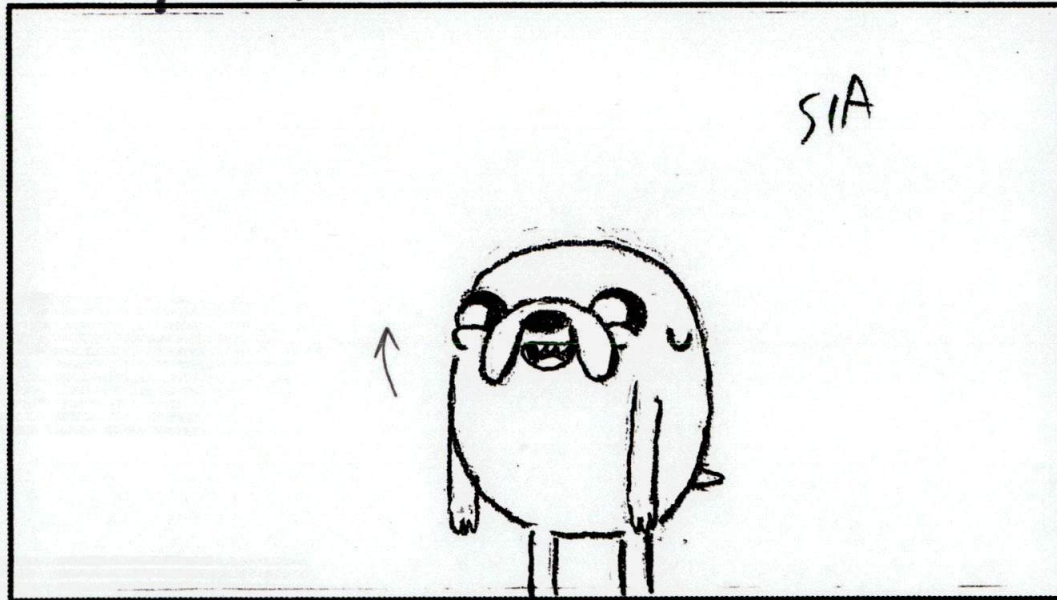
1034/210.

ADVENTURE TIME

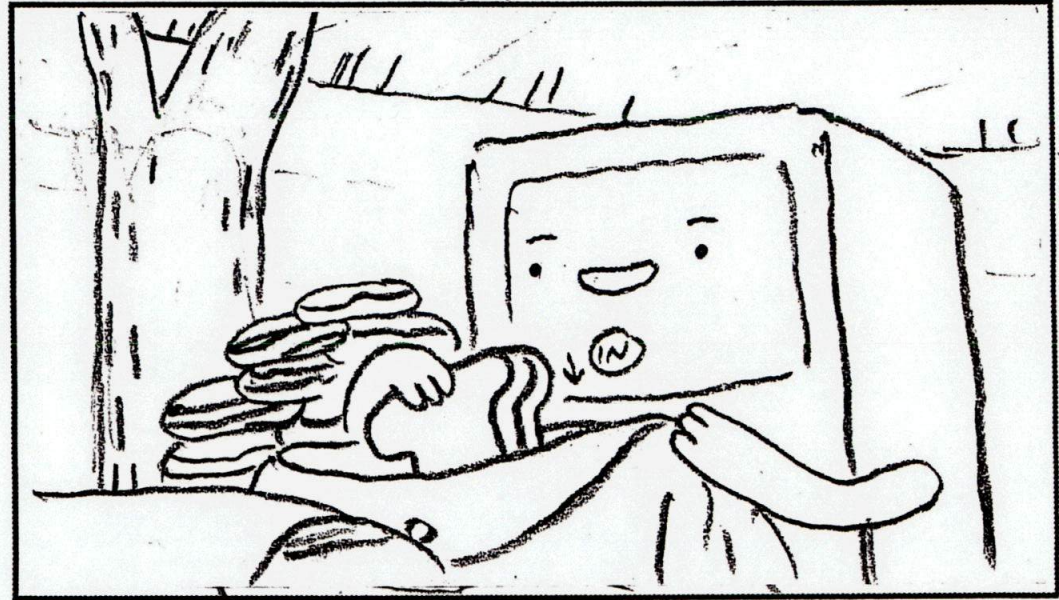


Page **32**
day night

Sc. **7 cant** Pnl. **E** Bg. day night



Sc. **8** Pnl. **A** Bg. day night



Dialog:

(J) IS THAT SPECIAL SENTIENT SAMMICH?

(BMO) BING-GDH

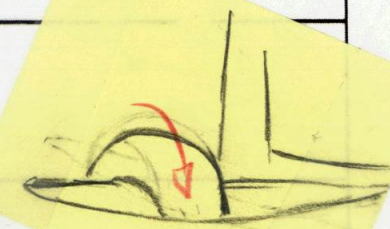
FEB 26 2015

Action:

- BMO PUTTING SANDWICHES IN SADDLE BAGS

Timing:

(AI)



EPISODE #

1034-210

1034/210

Production

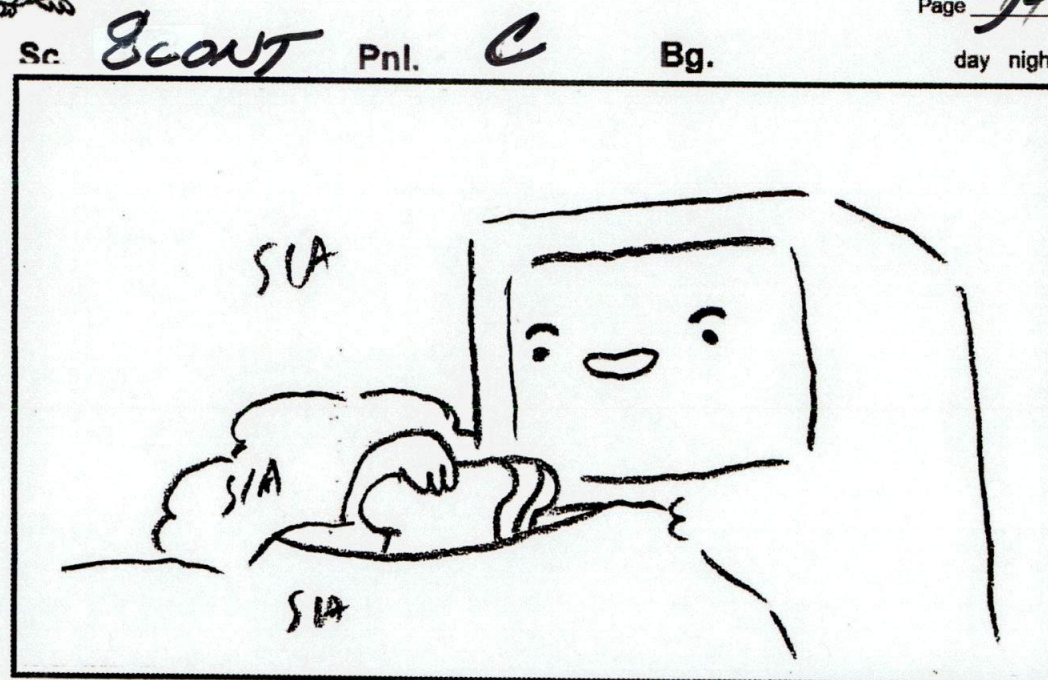
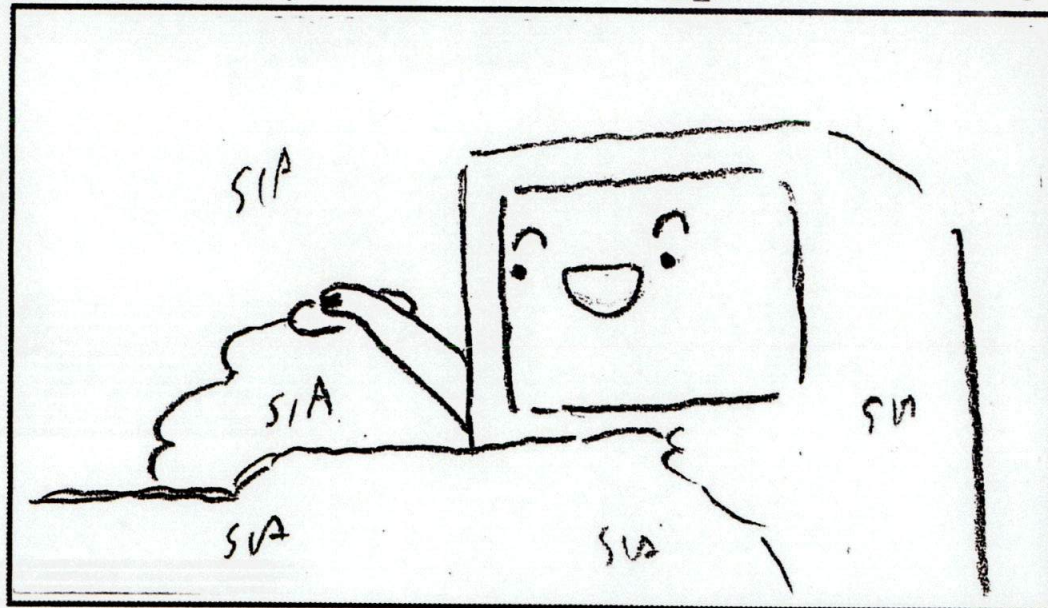
1034/210

ADVENTURE TIME



Page 33
day night

Sc. 8 CONT Pnl. B Bg. day night



Dialog:

BMO MADE BY THE BEE-MO
(SUSPICIOUSLY SING-SONG)

Action:

- BMO GRABS ANOTHER SANDWICH,
AND PUTS IT IN SADDLE BAG.

FEB 26 2015

Timing:

EPISODE #

1034-210

1034/210

Production :

11034/210

1034/210

ADVENTURE TIME



cut

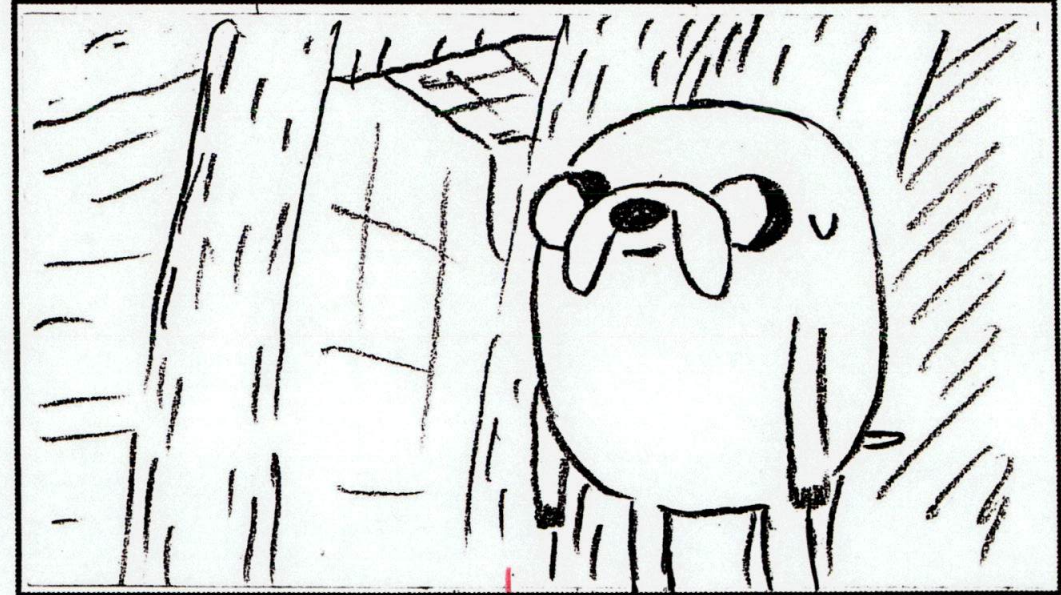
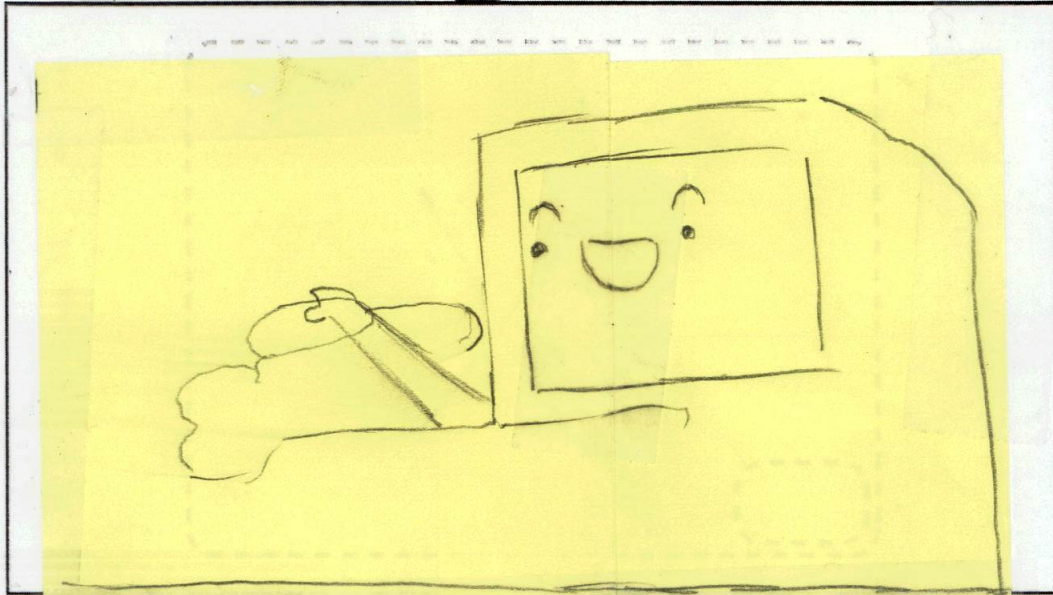
Page **34**

Sc. **8 CONT** Pnl. **D** Bg.

day night

Sc. **9 CONT** Pnl. **A** Bg.

day night



start

Dialog:

Action:

FEB 26 2015

Timing:

EPISODE #

Production :

1034-210

1034/210

1034/210

1034/210

ADVENTURE TIME



Page **35**

Sc. **9 CONT**

Bg.

day night



Dialog:

① BMO, YOU'RE MY LITTLE
CHERUB, YOU KNOW THAT ?

Action:

**- J WALKS TOWARD
SANDWICHES - AOT
W/JAKE**

Timing:

FEB 26 2015

EPISODE # **1034-210**

Production :

1034/210

1034/210

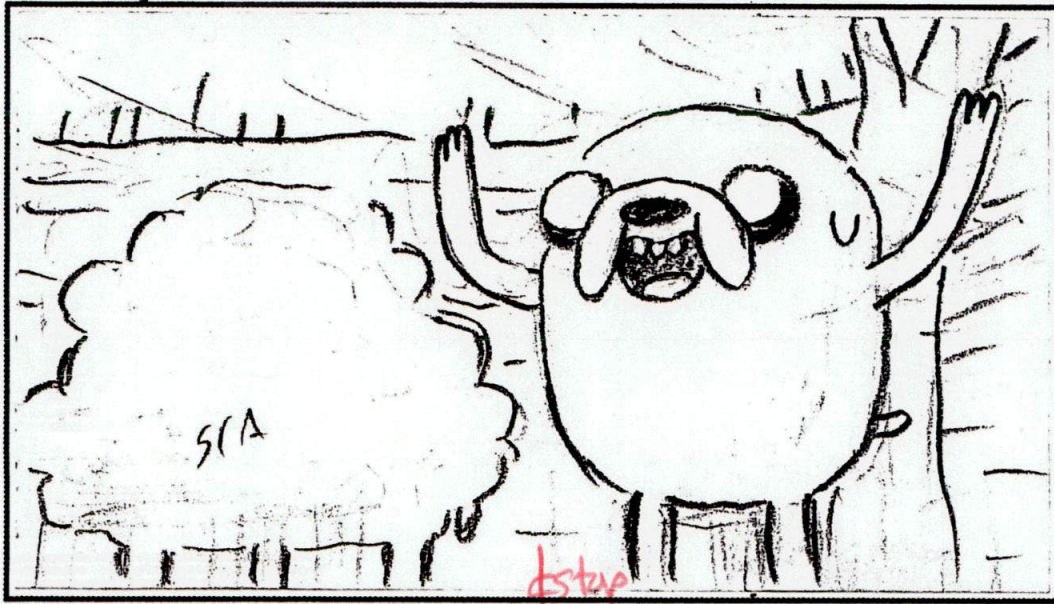
1034/210

ADVENTURE TIME

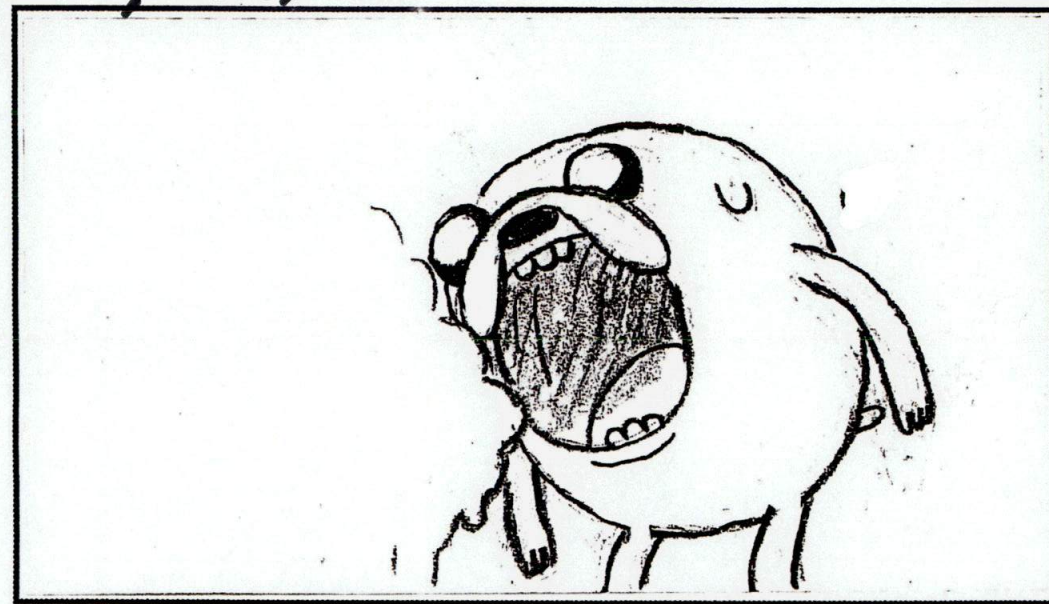


Page 36
day night

Sc. 9 CONT Pnl. C Bg. day night



Sc. 9 CONT Pnl. D Bg. day night



Cut

1034-210

EPISODE #

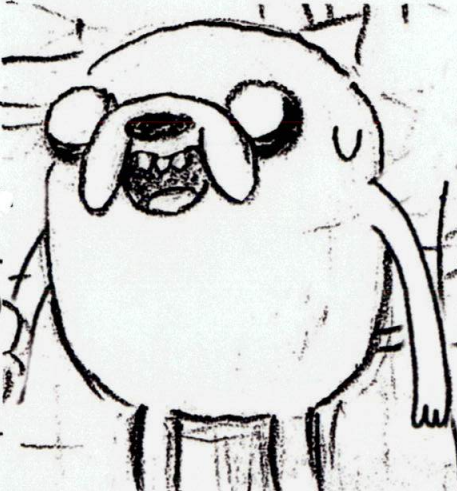
1034/210

Dialog:

J: YOU MADE ALL THIS FOR ME, RIGHT?

Action:

Timing:



① MAAAH!

FEB 26 2015

— J STRETCHES HIS MOUTH SLOWLY



1034/210

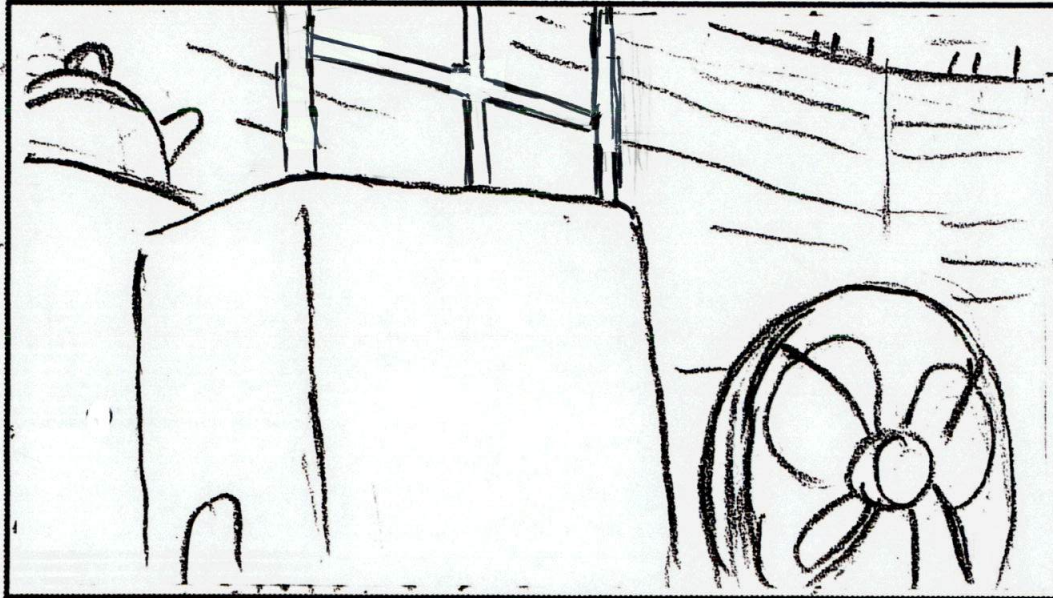
1034/210

ADVENTURE TIME



Page **37**
day night

Sc. **10** Pnl. **A** Bg. day night



Sc. **11** Pnl. **A** Bg. day night



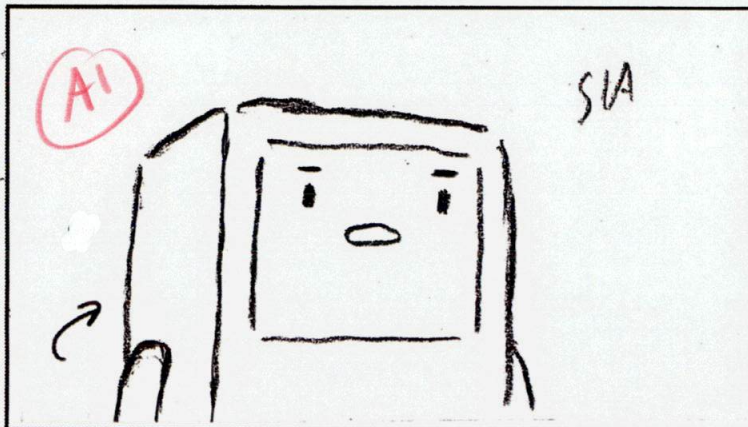
Dialog:

BMO

NOT SO FAST, JAKE!

Action:

Timing:



FEB 26 2015

EPISODE #
1034-210

Production :

1034/210

1034/210

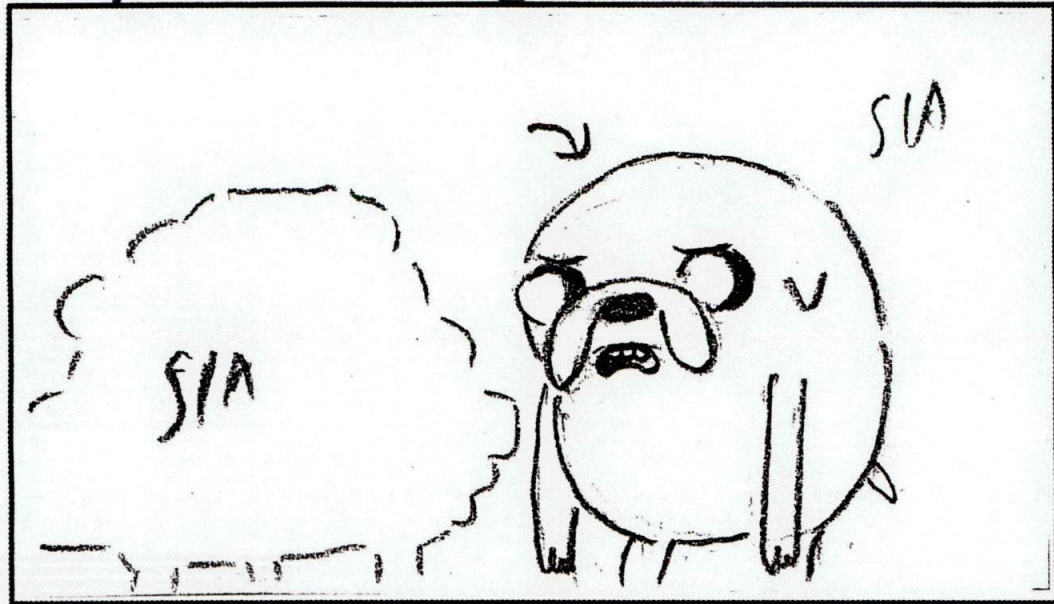
1034/210

ADVENTURE TIME

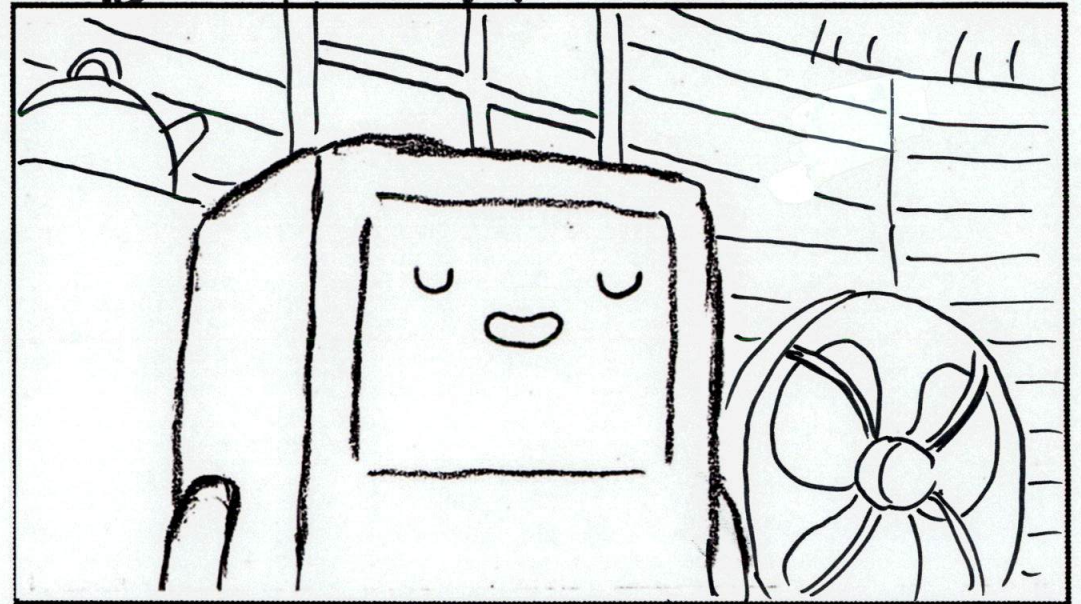


Page **38**

Sc. **11 CONT** Pnl. **B** Bg. day night



Sc. **12** Pnl. **A** Bg. day night



Dialog:

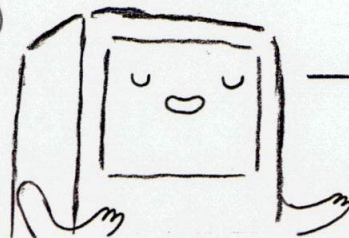
(J): NAWWWH.

(BMO) THE SAMMICHES ARE YOURS...

Action:

Timing:

(AI)



FEB 26 2015

1034/210

© 2011 This material is the Property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

EPISODE # 1034-210

1034/210

Production :

1034/210

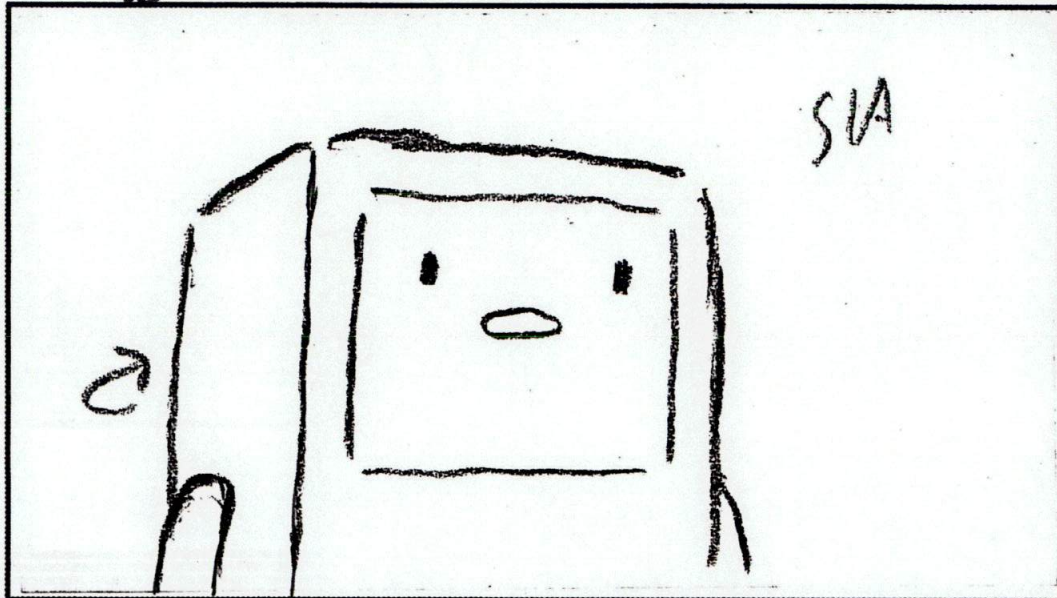
1034/210

© 2011 This material is the property of The Cartoon Network, Inc. It is unpublished and must not be taken from this studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

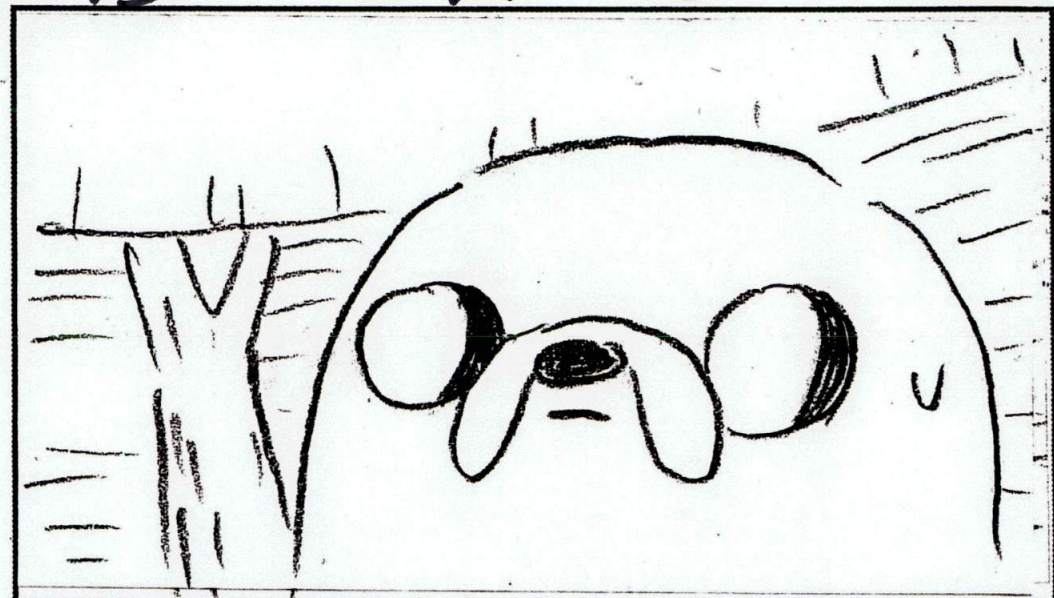
ADVENTURE TIME



Sc. *12 cont* Pnl. *B* Bg. day night



Sc. *13* Pnl. *A* Bg. day night



Page *39*

Cut

EPISODE #

1034-210

1034/210

Dialog:

ⓑ ... FOR A PRICE.

ⓓ WHAT.

FEB 26 2015

Action:

Timing:



1034/210

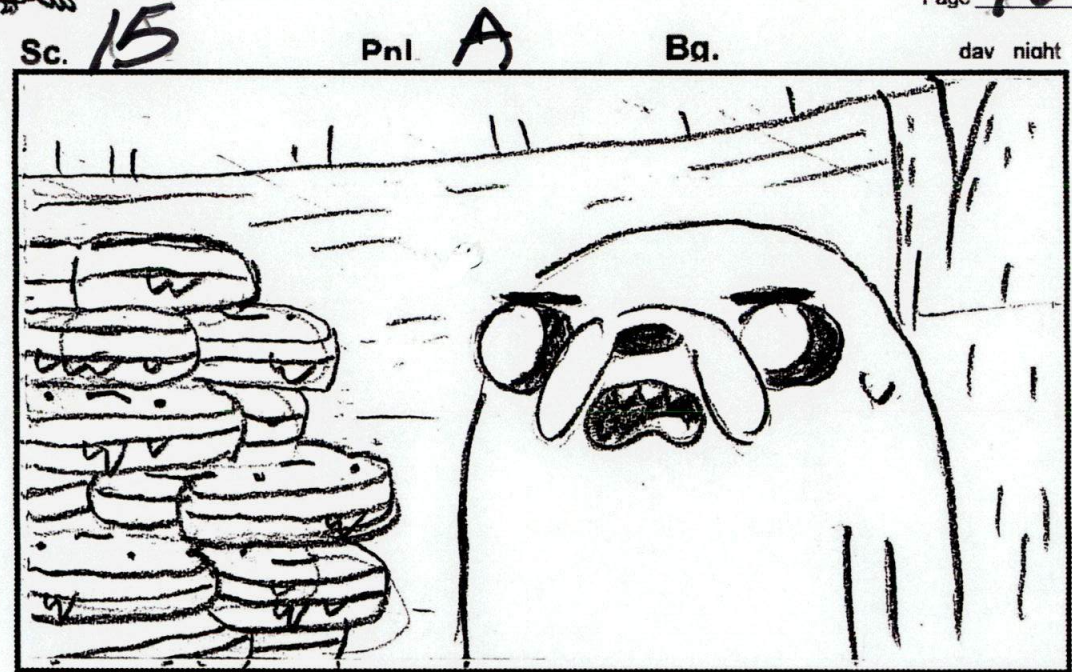
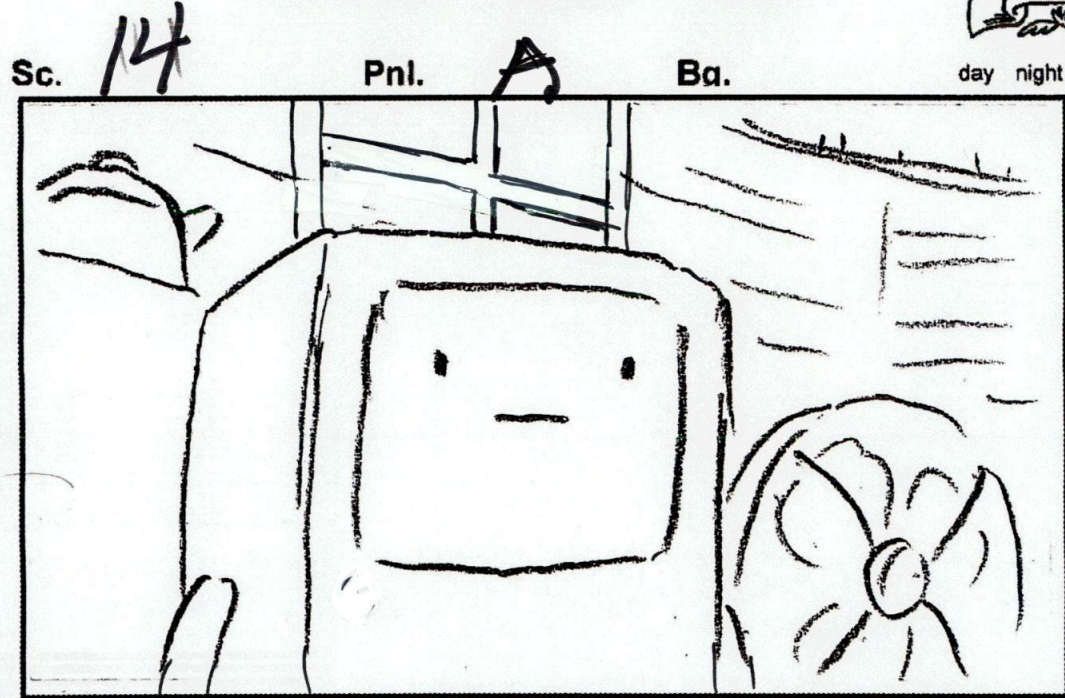
1034/210

© 2011 This material is the Property of The Cartoon Network, Inc. It is unpublished and must not be taken from this studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

ADVENTURE TIME



Page 40



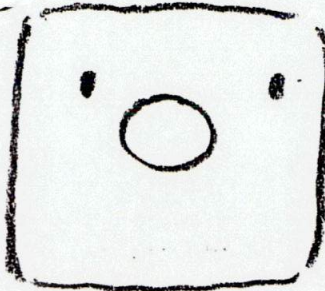
Dialog: BMD: I NEED YOU TO BE MY
TINY HORSE FOR THE DAY
SO I CAN DO MY LIVE ACTION
COWBOY ROLEPLAY ADVENTURE.

(J) NO - WAY -
POO DEAL.

Action:

Timing:

(AI)



FEB 26 2015

(AI)



EPISODE # 1034-210

1034/210

Production :

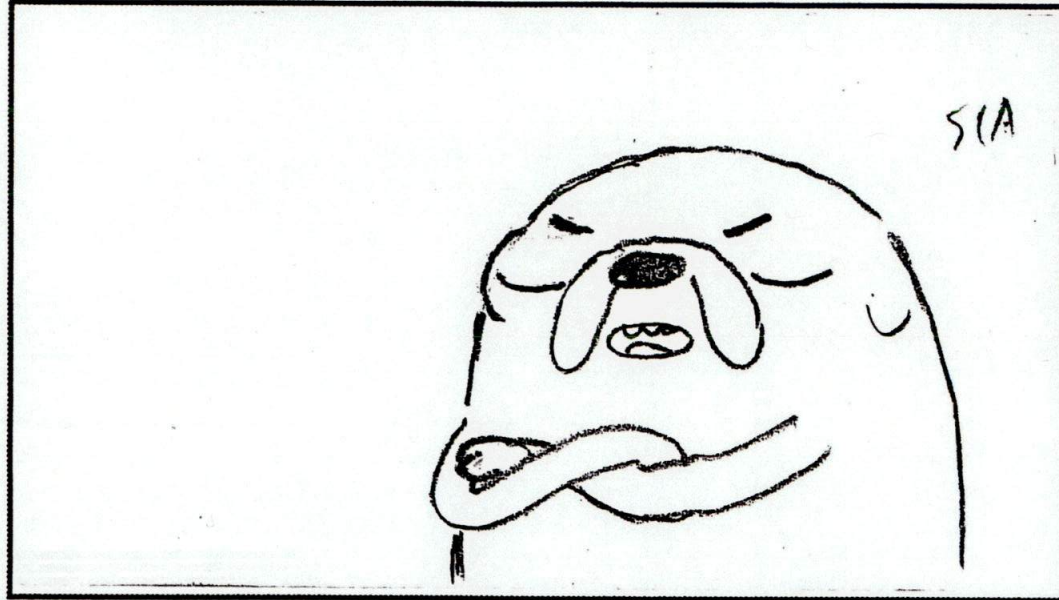
1034/210

ADVENTURE TIME

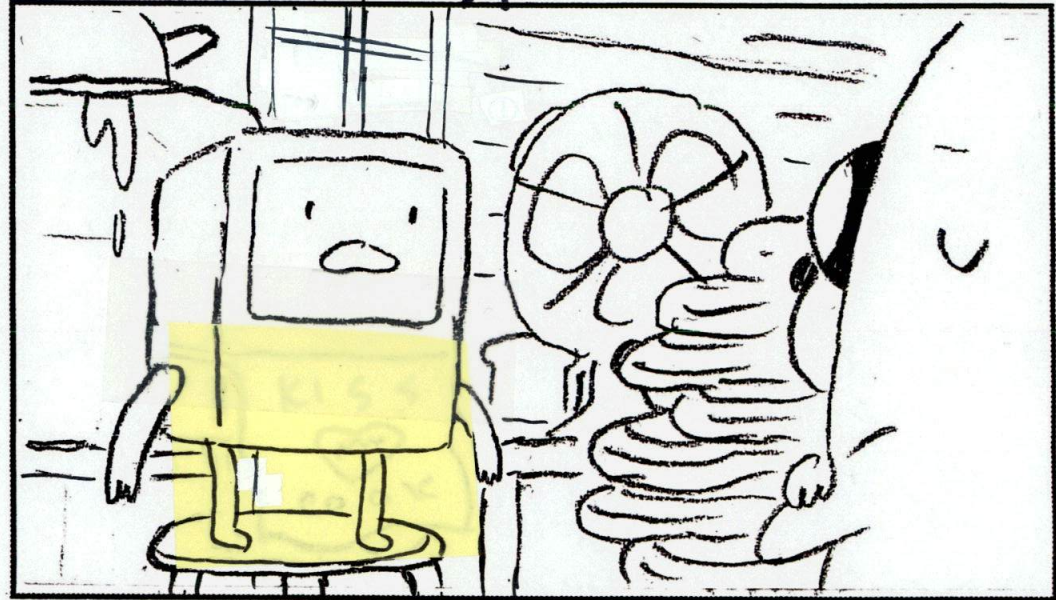


Page **41**

Sc. **15 cont** Pnl. **B** Bg. day night



Sc. **16** Pnl. **A** Bg. day night



Dialog:

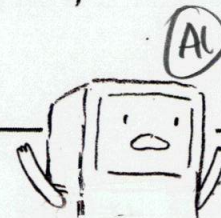
(J) I'LL DO 20 MINUTES.

(BMO) IT TOOK ME OVER 6 HOURS TO PREPARE THIS NOSH, JAKE!

Action:

-J. CROSSES ARMS.

Timing:



FEB 26 2015

EPISODE # 1034-210

Production :

1034'210

1034/210

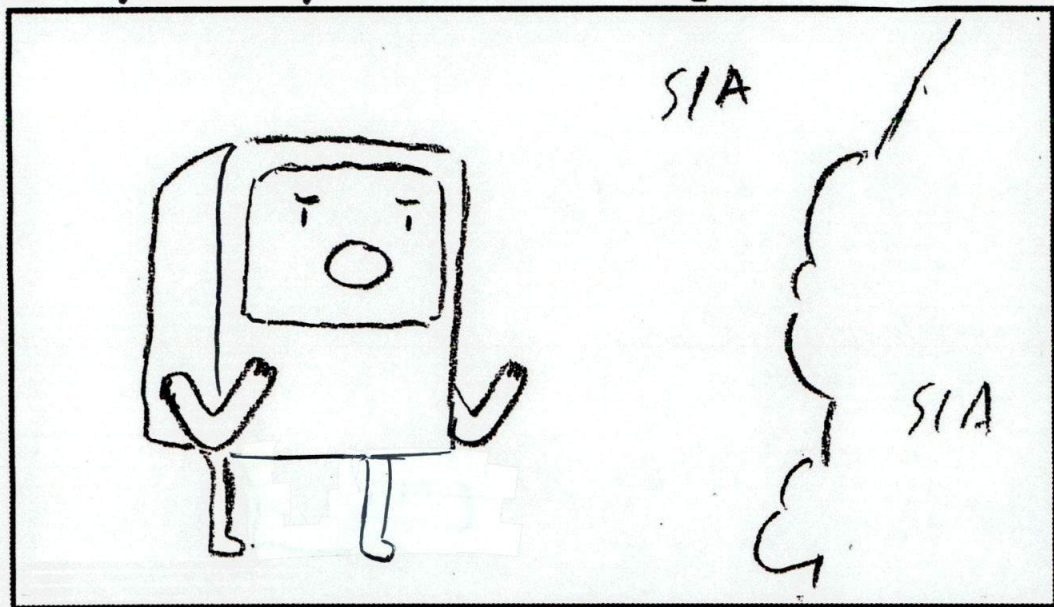
1034/210

ADVENTURE TIME

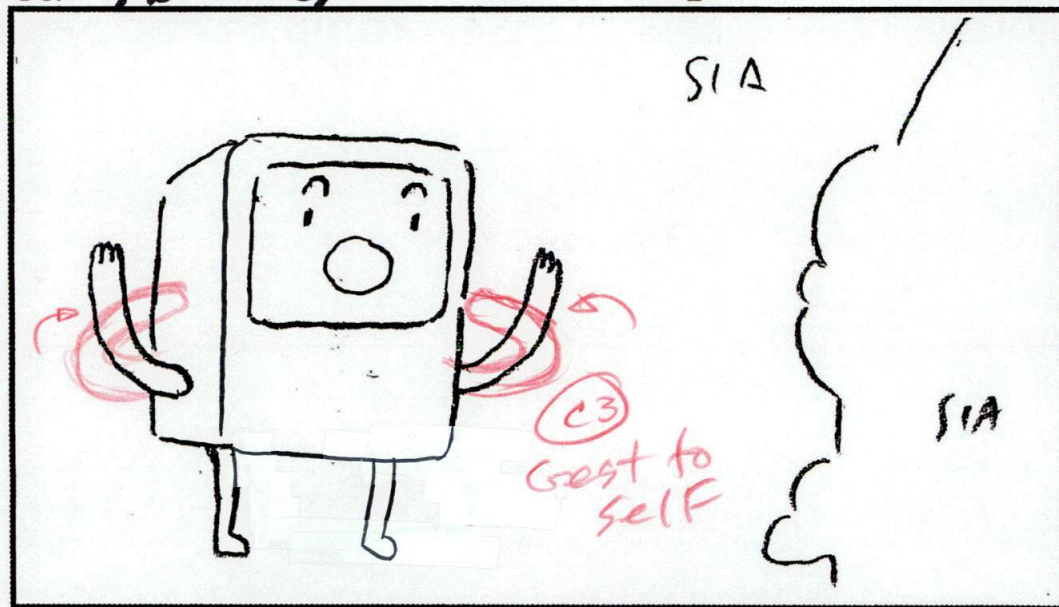


Page 42 *HU cut*

Sc. 16 CONT Pnl. B Bg. day night

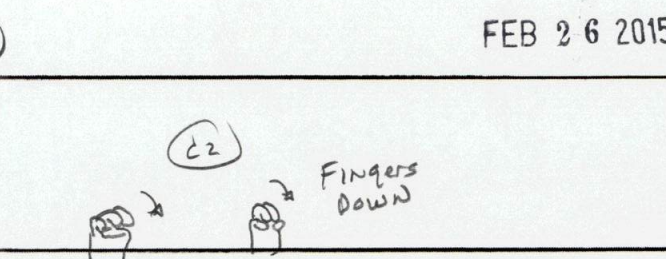
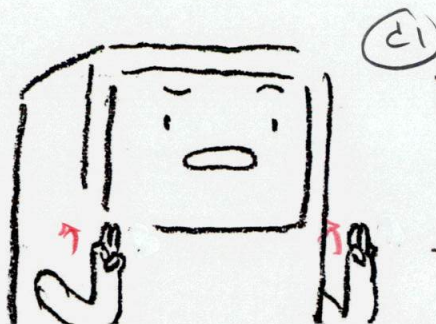
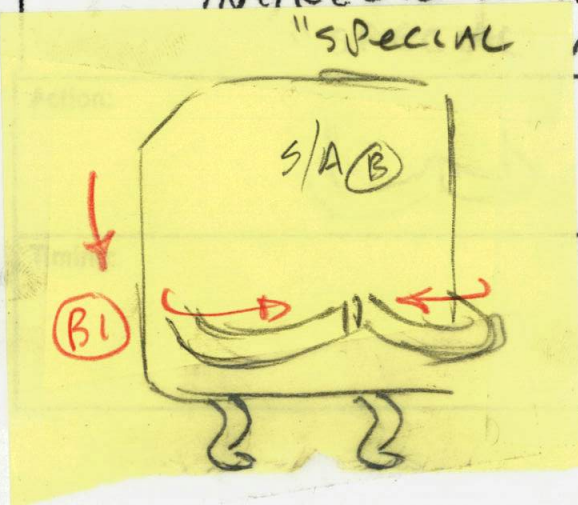


Sc. 16 CONT Pnl. C Bg. day night



Dialog: BMO: NOT TO MENTION THE TIME
IT TOOK ACQUIRING THE
INGREDIENTS THROUGH THE
"SPECIAL MARKET"

BMO PUTTING MY SAFETY
AND MY REPUTATION



EPISODE # 1034-210

Production :

1034/210

1034/210

ADVENTURE TIME



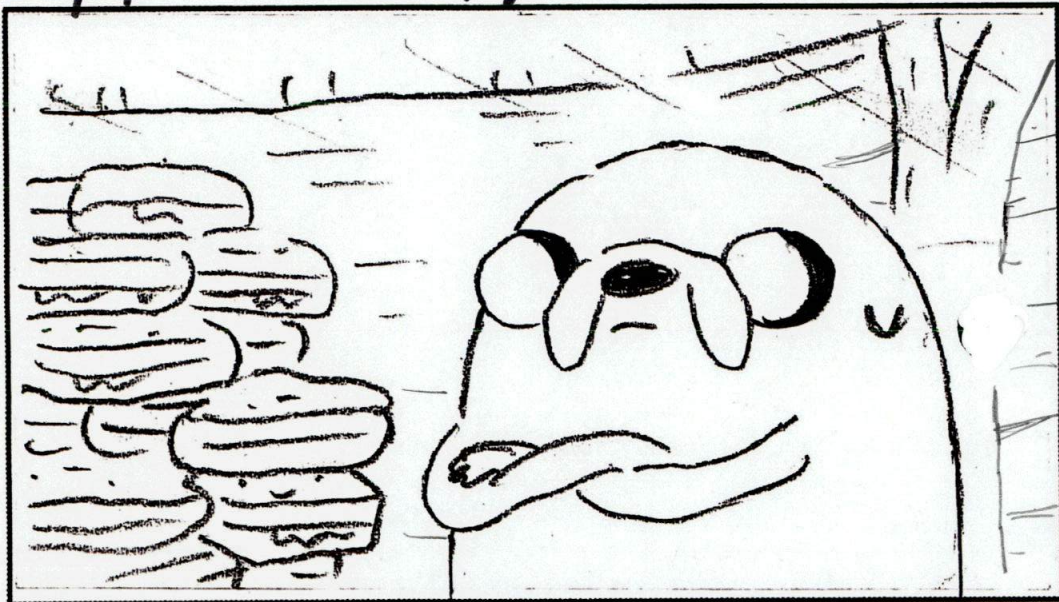
Page **43**

Sc. **17**

Pnl. **A**

Bg.

day night



Sc. **17 CONT** Pnl. **B**

Bg.

day night



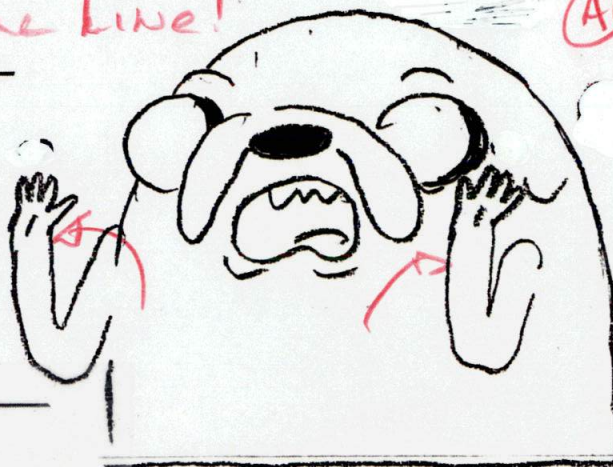
Dialog:

(A) OKAY FINE, FINE...

(J) 3 SAMMICHES FOR EVERY HOUR I'M A HORSE.

(A2) ARMS FWD **(VO)** BM "ON the line!"

(A1)



- J. LOWERS HIS ARMS

FEB 26 2015

Production :

EPISODE #

1034-210

1034/210

1034/210

1034/210

not must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

cut

ADVENTURE TIME



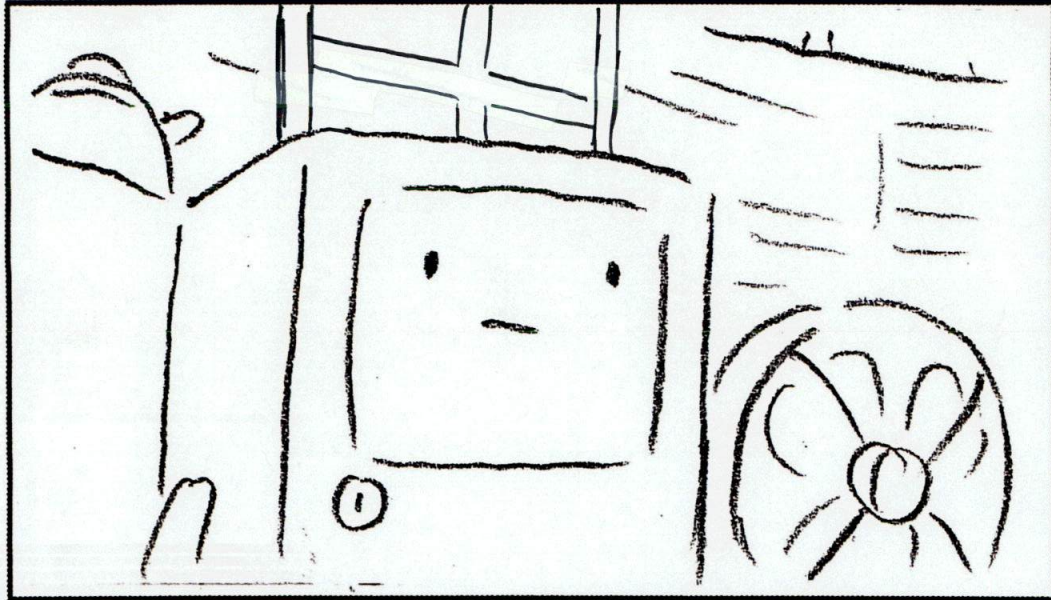
Page **44**

Sc. **18**

Pnl. **A**

Bg.

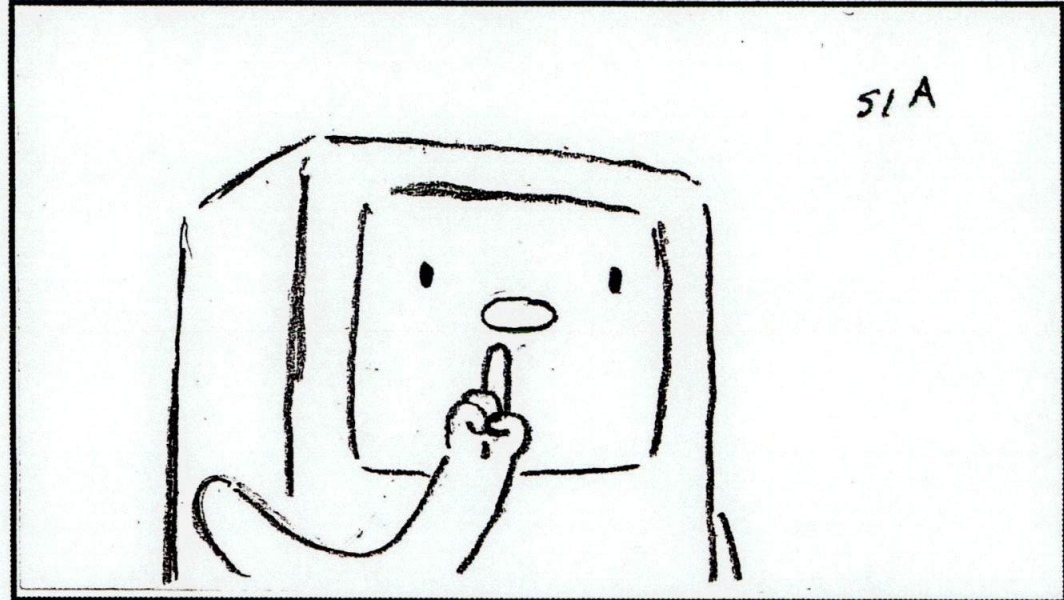
day night



Sc. **18CONT** Pnl. **B**

Bg.

day night



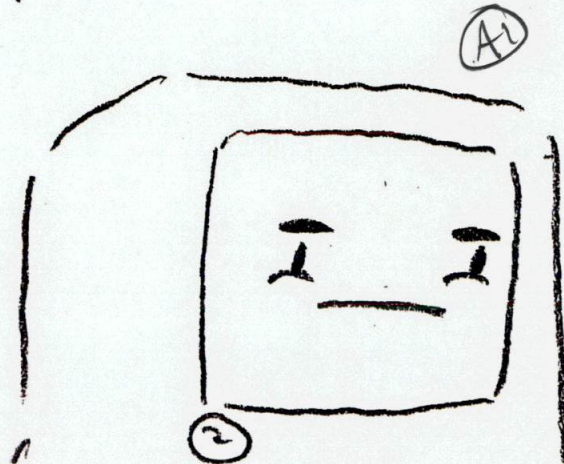
Dialog:

(BMO) mmm...

Action:

BMO CONSIDERS.

Timing:



(B) ONE SAMMICH PER HORSE
HORSE---

FEB 26 2015

EPISODE #
1034-210

1034/210

Production :

1034/210

ADVENTURE TIME



Cut

Page 45

Sc. 18 cont Pnl. C

Bg.

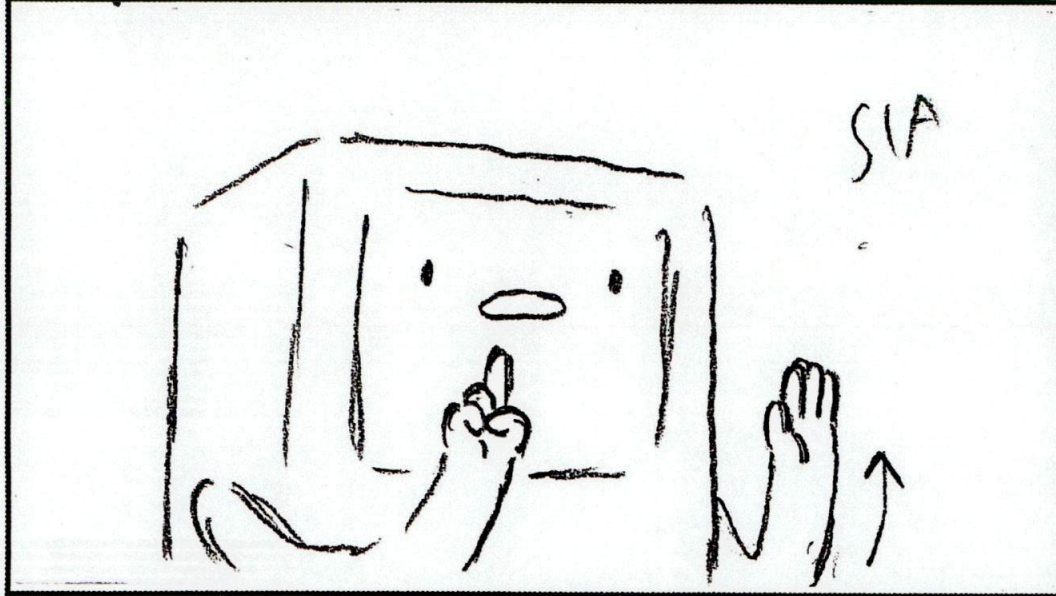
day night

Sc. 19

Pnl. A

Bg.

day night



Dialog:

BMD : SIX HOUR MINIMUM

Action:

FEB 26 2015

Timing:

EPISODE #
1034-210

Production :

1034/210

1034/210

1034/210

ADVENTURE TIME

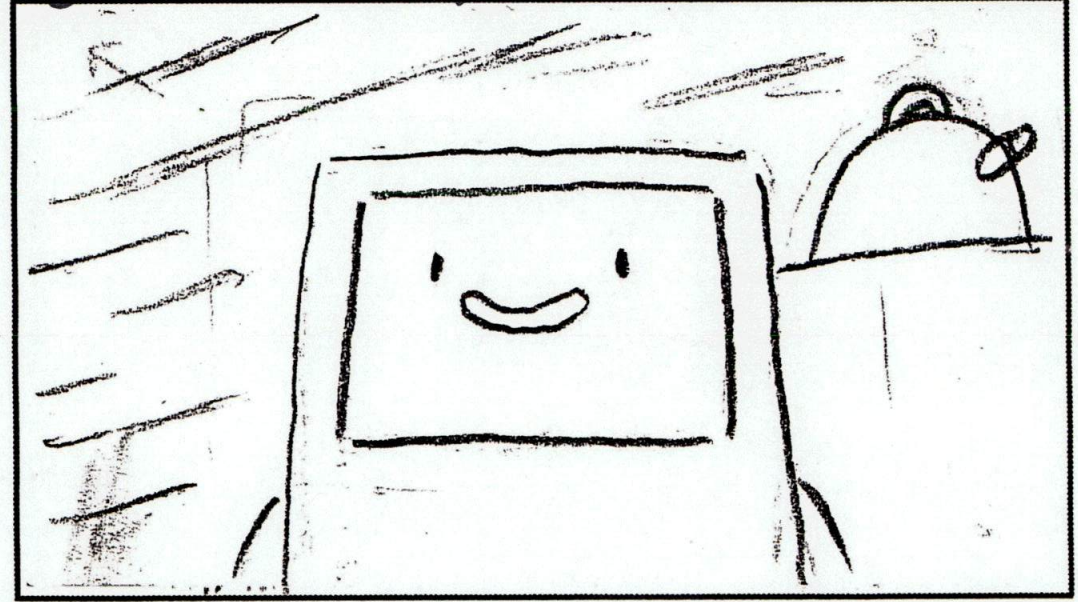


Page **46**

Sc. **19 CONT** Pnl. **B** Bg. day night



Sc. **20** Pnl. **A** Bg. day night



Dialog:

⑦ DEAL

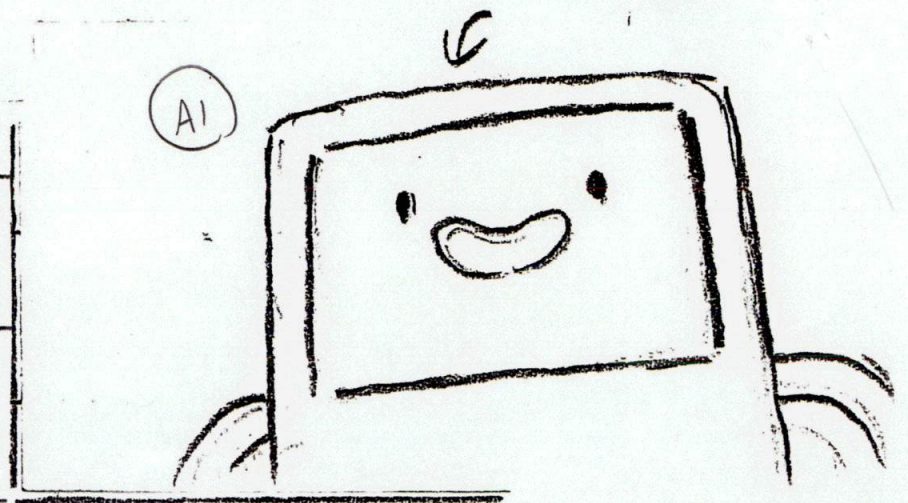
Action:

- J ROLLS HIS EYES

Timing:

- BMO ANTICS DOWN

FEB 26 2015



EPISODE #

1034-210

1034/210

1034/210

ADVENTURE TIME

Sc. 20 CONT Pnl. B

diag
are
pan
w/ w BMD

Dialog:

Action:

Timing:

(C)

A
stop

(B)

-BMD JUMPS
BACKWARDS
OFF STOOL/
HALF-SPINS

(BMD): YIPPEE-
KI-YAY!

FEB 26 2015

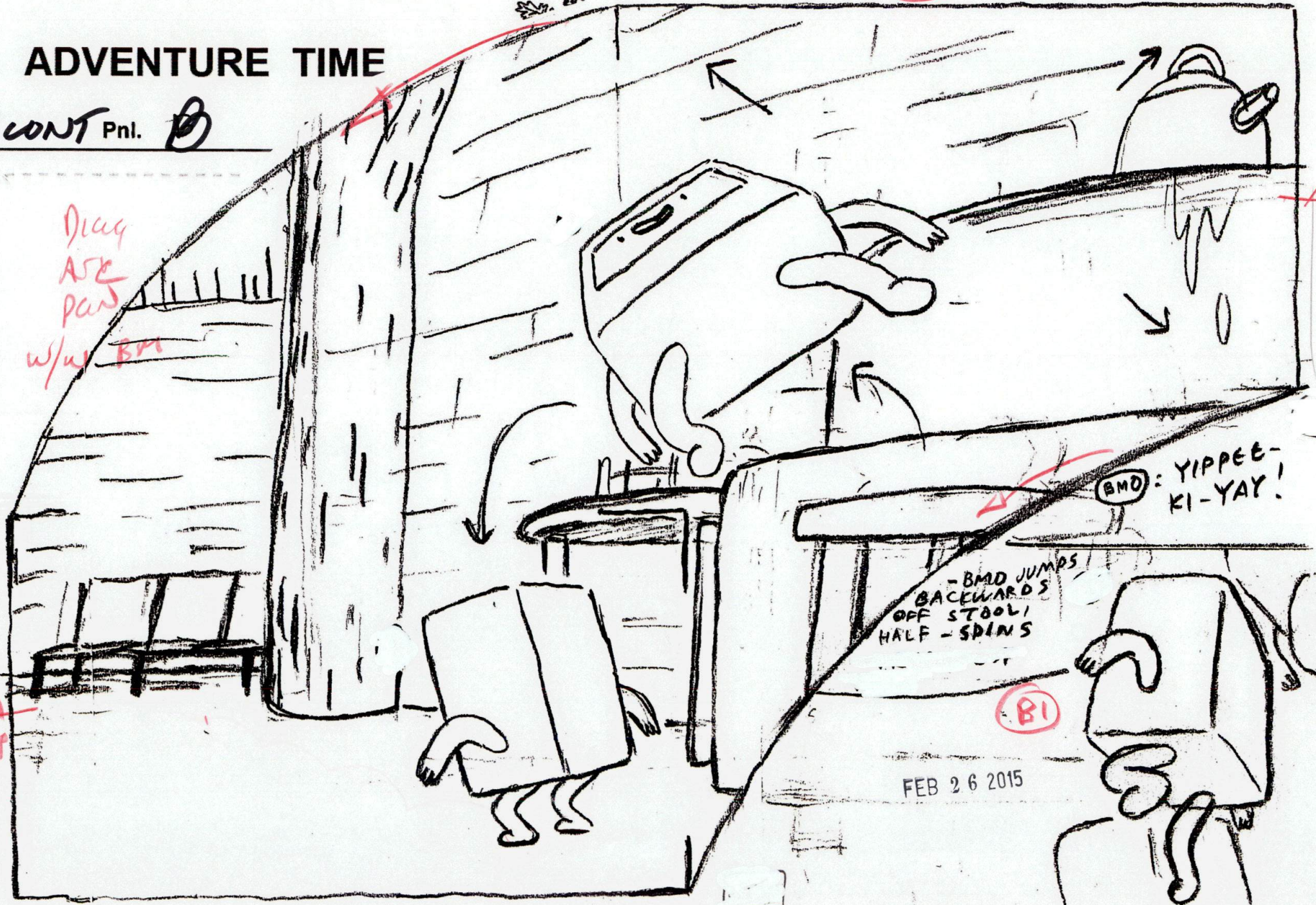
pg
47

start

1034-210

1034/210

1034/210

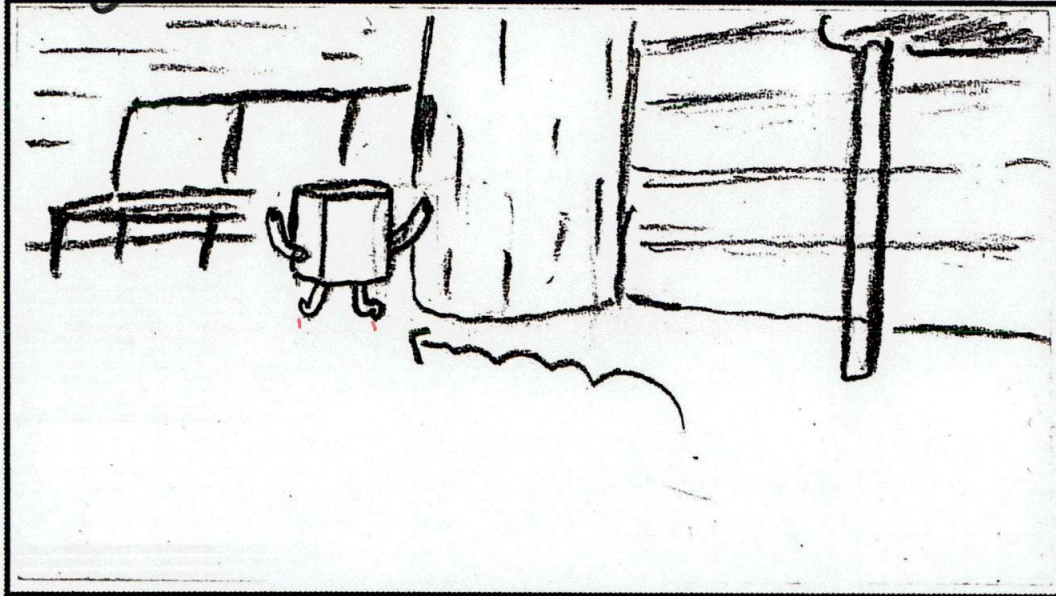


ADVENTURE TIME

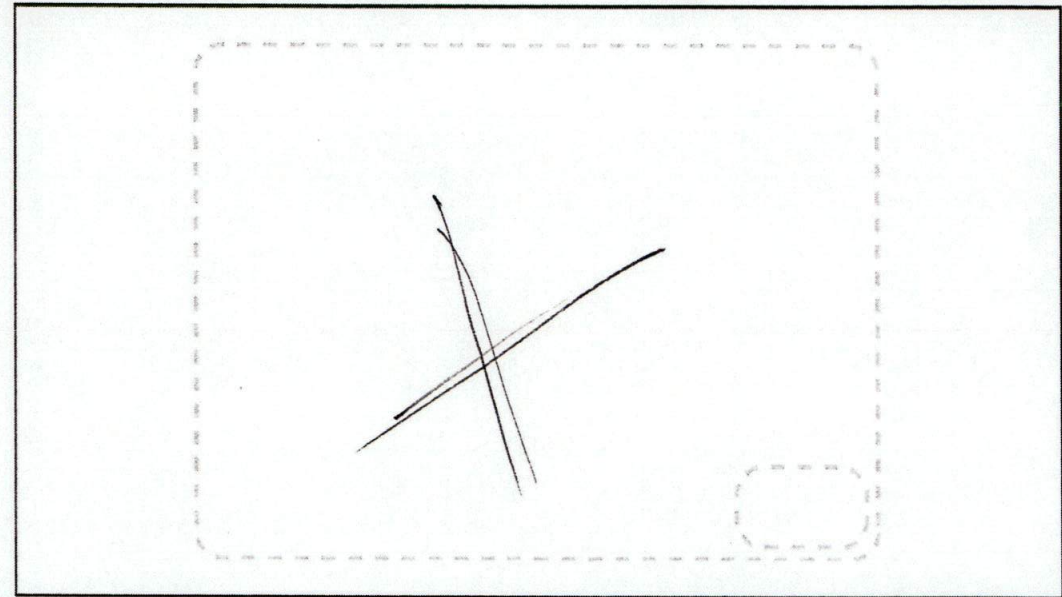


Page 48

Sc. 20 CONT Pnl. D Bg. day night



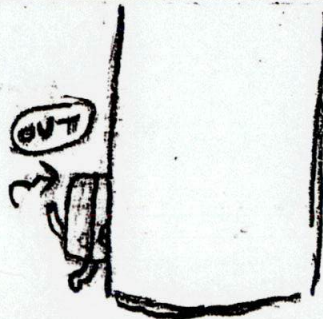
Sc. Pnl. Bg. day night



Dialog:

Action: - BMO RUNS
BEHIND
TREE TRUNK

Timing:



(DI)

FEB 26 2015

EPISODE #

1034-210

1034/210

Production :

1034/210

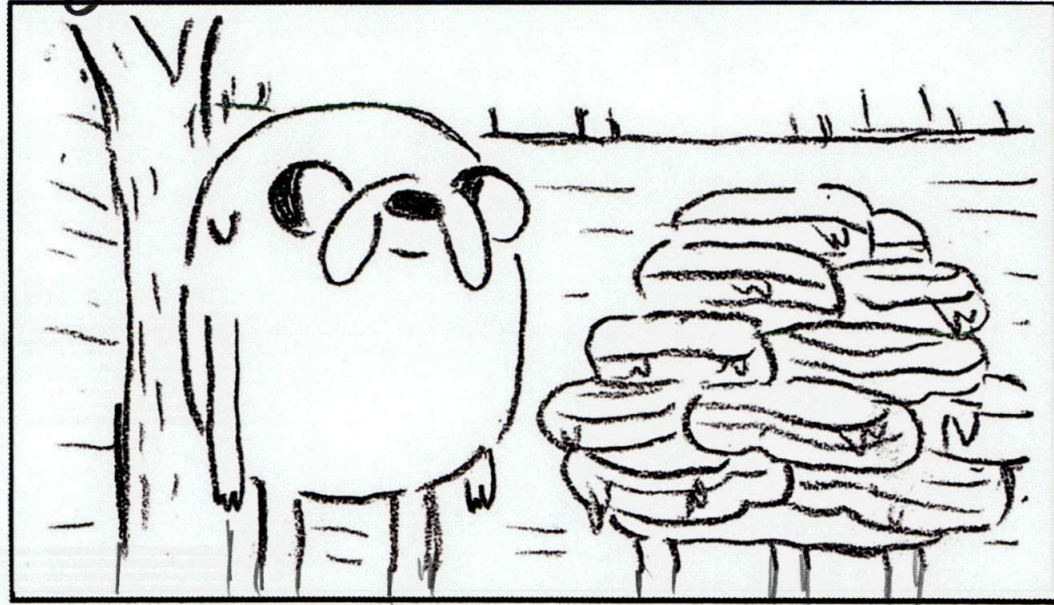
1034/210

ADVENTURE TIME



Page **49**

Sc. **21** Pnl. **A** Bg. day night



Sc. **21 CONT** Pnl. **B** Bg. day night



EPISODE #
1034-210
1034/210

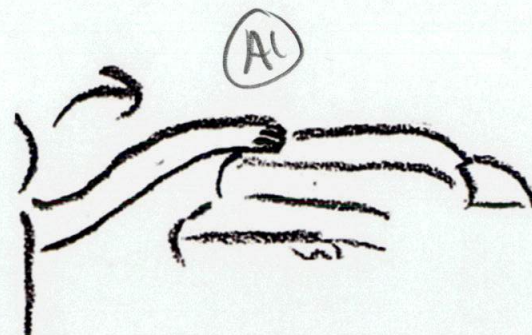
TO CUT OFF

Dialog:

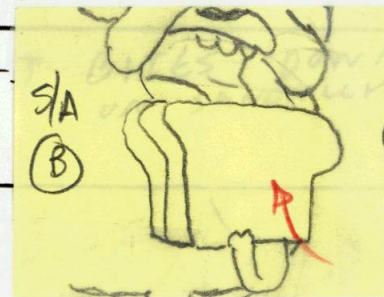
Action:

- J TAKES
A SANDWICH
FROM THE PILE

Timing:



① [BIG BITE]



① B1

FEB 26 2015

② B2



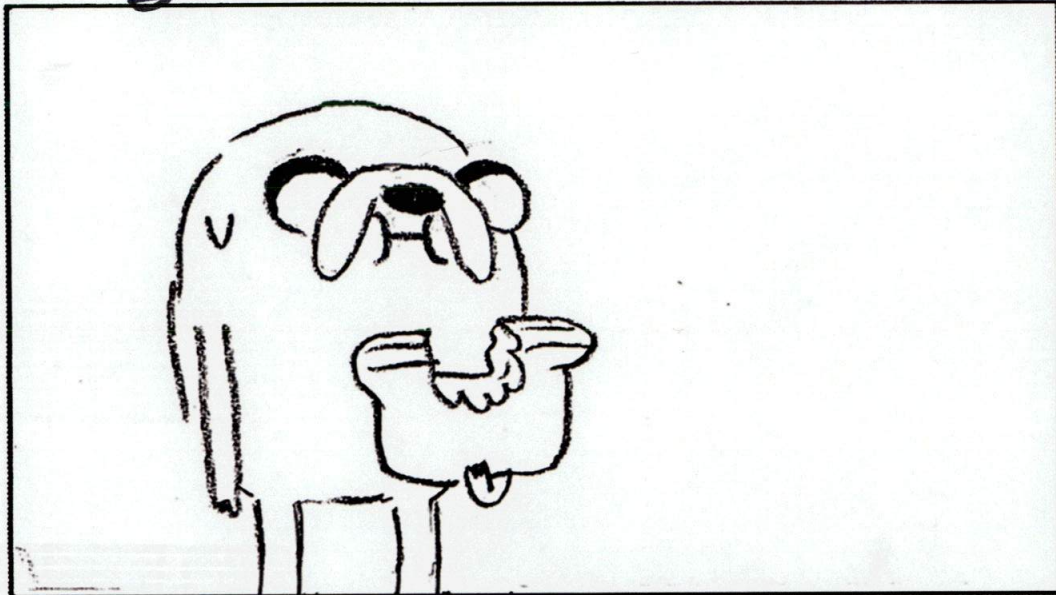
1034/210

ADVENTURE TIME

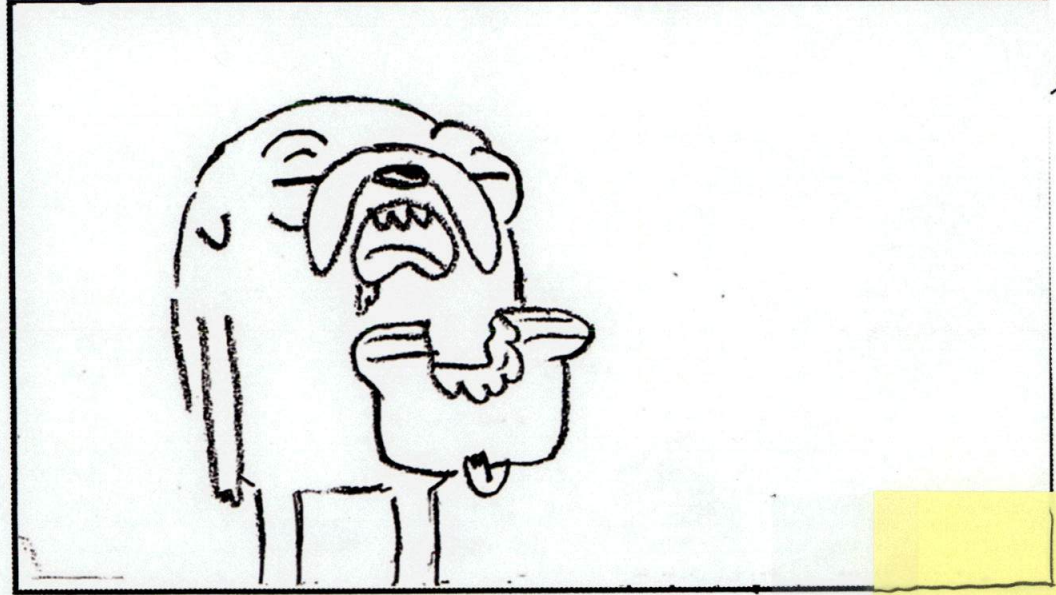


Page **50**

Sc. **21 CONT** Pnl. **C** Bg. day night



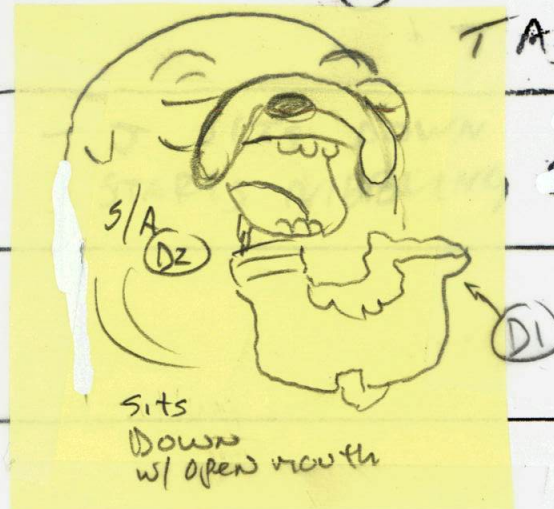
Sc. **21 CONT** Pnl. **D** Bg. day night



Dialog:

(J): (CHW, SWALLOW)

(J): AWWW YEAH...
TASTES ALIVE



FEB 26 2015

W/ EAT
Switch

TV cut off 1034/210

HO CUT

1034-210

ISODE #

1034/210

1034/210

ADVENTURE TIME



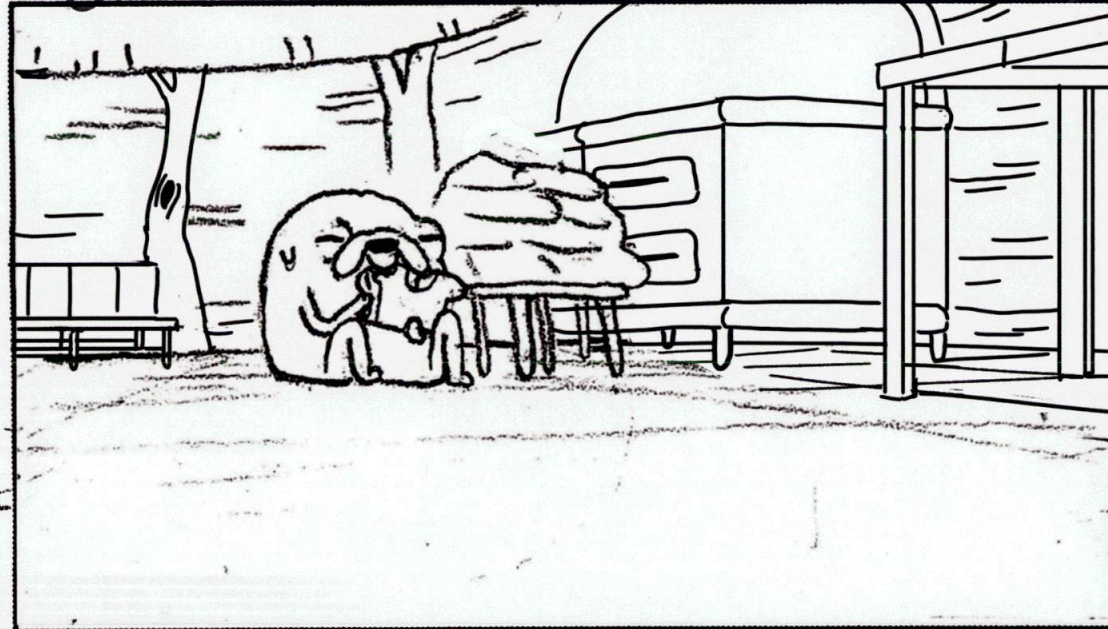
Page **51**

Sc. **22**

Pnl. **A**

Bg.

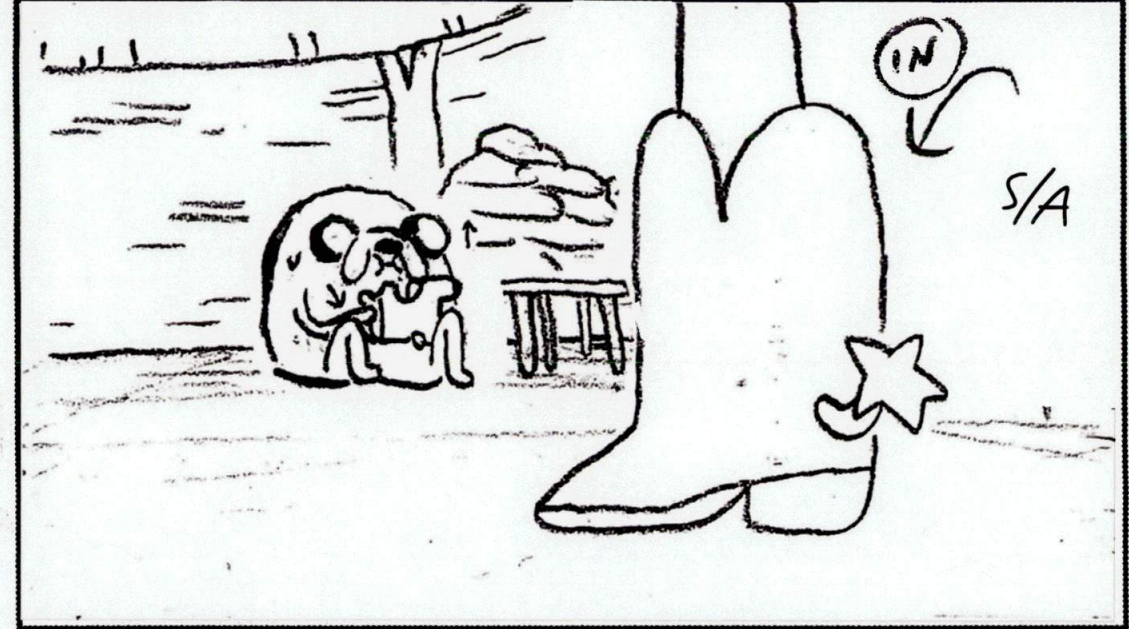
day night



Sc. **22 CONT** Pnl. **B**

Bg.

day night



Dialog:

J: [NIBBLING]

SFX: * CLINK *

Action:

- J MUNCHING

- BMO'S BOOT STUMPS INTO
FRAME

FEB 26 2015

Timing:

- J LOOKS UP

EPISODE #

1034-210

Production:

1034/210

1034/210

1034/210

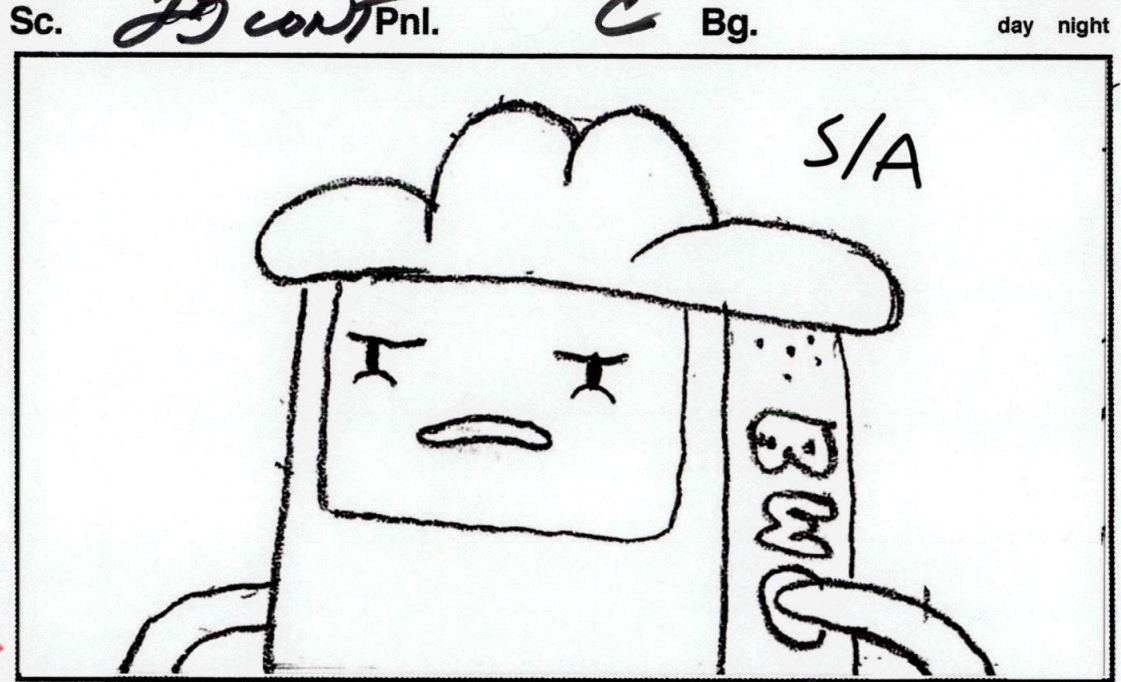
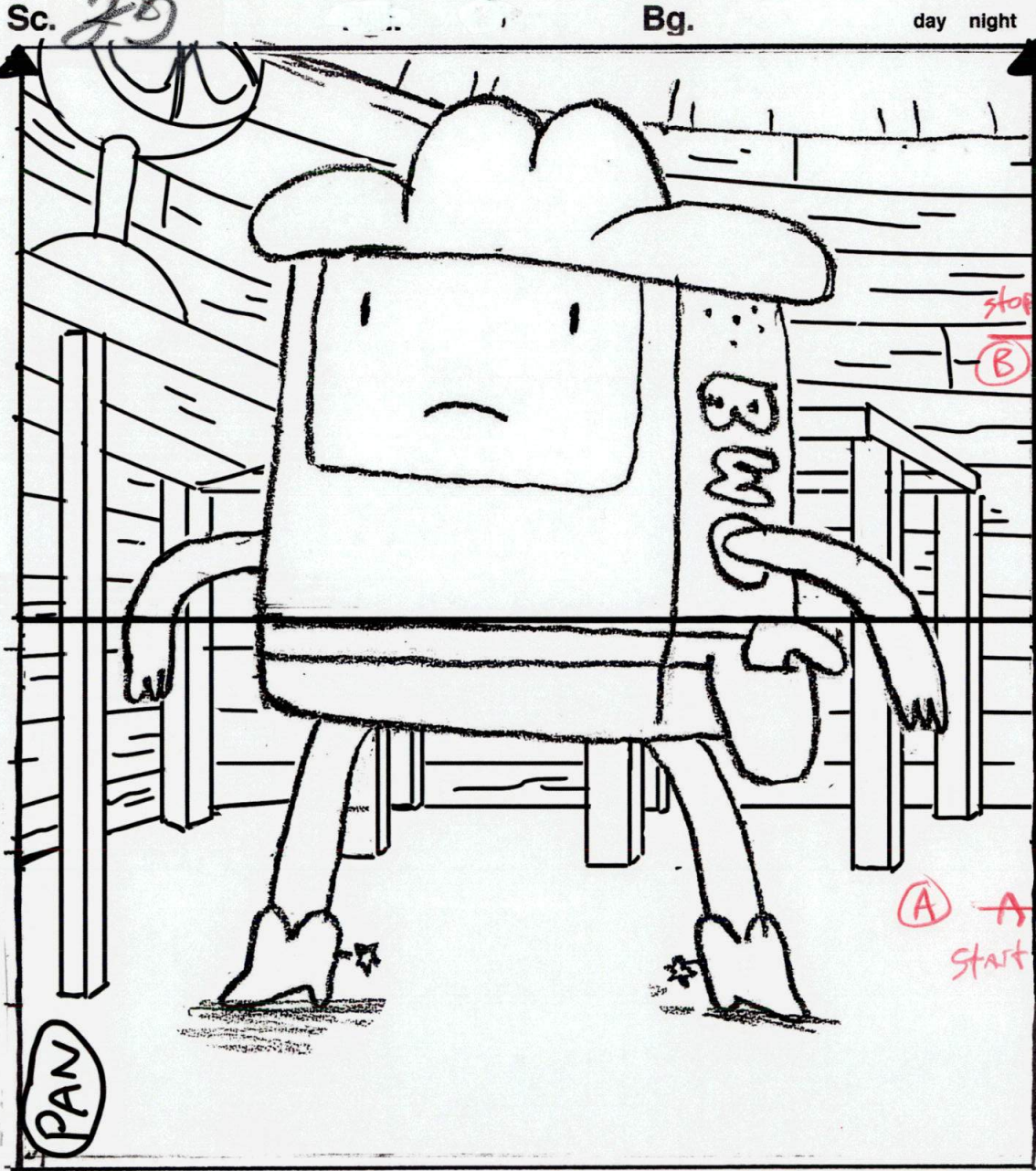
©2011 This material is the Property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

1034/210

ADVENTURE TIME



Page 52
day night



vert pan up (BMO) STEED YOURSELF, PARDNER

vert PAN UP TO BMO IN COWBOY HAT.

FEB 26 2015

EPISODE # 1034-210
1034/210
Production:

©2011 This material is the Property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

Cut

ADVENTURE TIME



Sc. **24**

Pnl. **A**

Bg.

day night

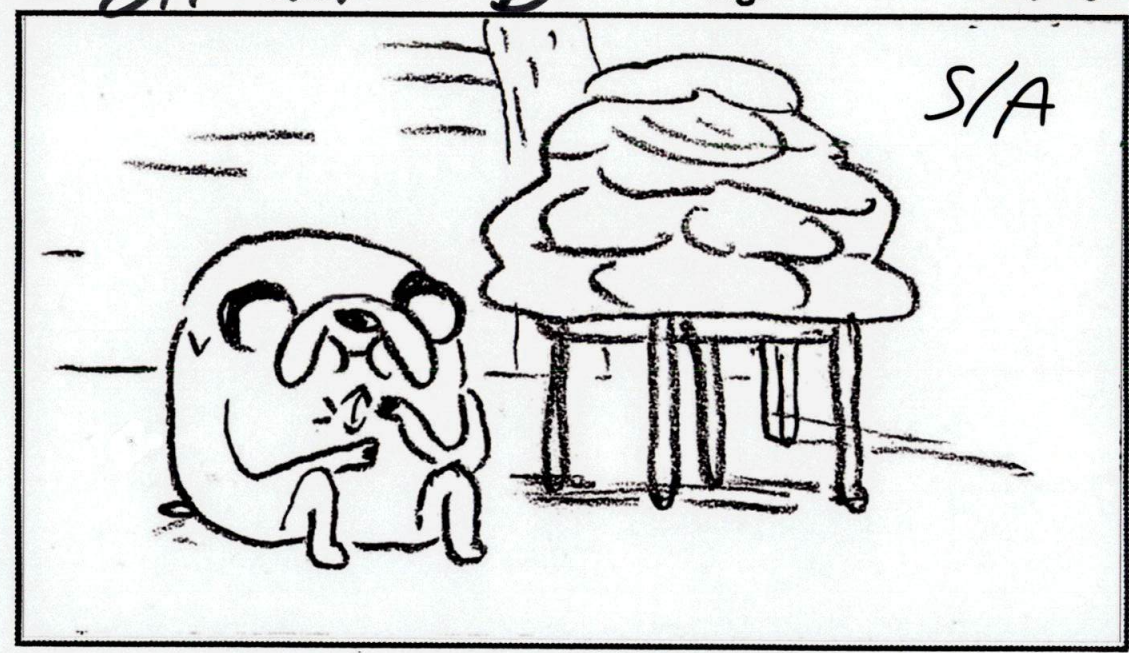


Sc. **24 CONT**

Pnl. **B**

Bg.

day night



Dialog:

(J) (mouth full)
OK.

(J) [FINISHES OFF SANDWICH]

Action:

J PUES THE REST OF THE SANDWICH IN HIS MOUTH

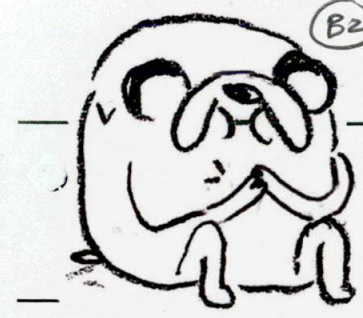


(A1)



(B1)

FEB 26 2015
J. DUSTS OFF HANDS



(B2)



(B3)

EPISODE #

Production:

1034-210

1034/210

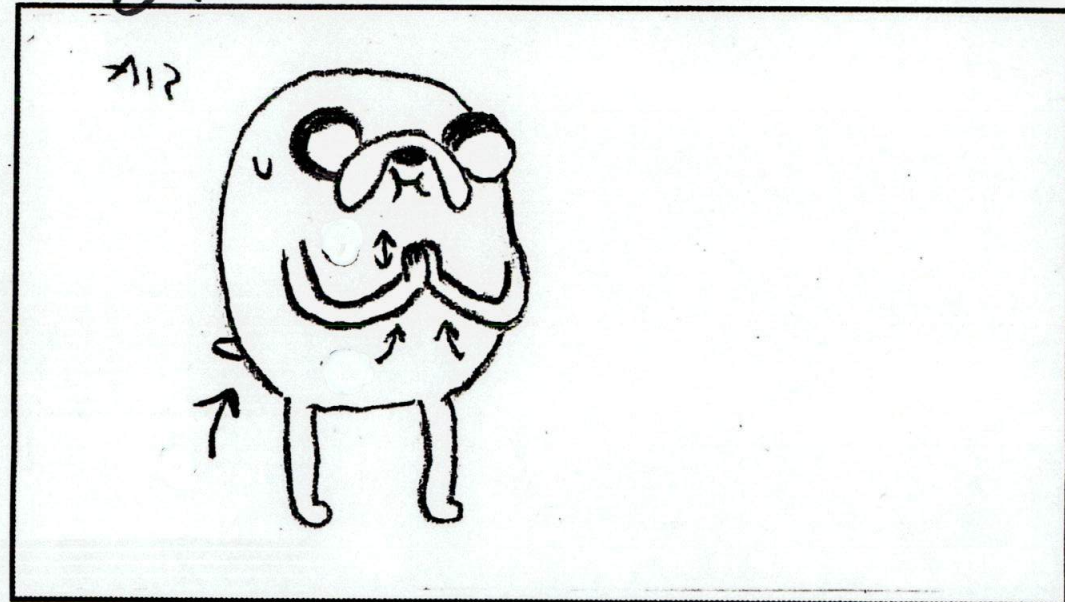
1034/210

ADVENTURE TIME

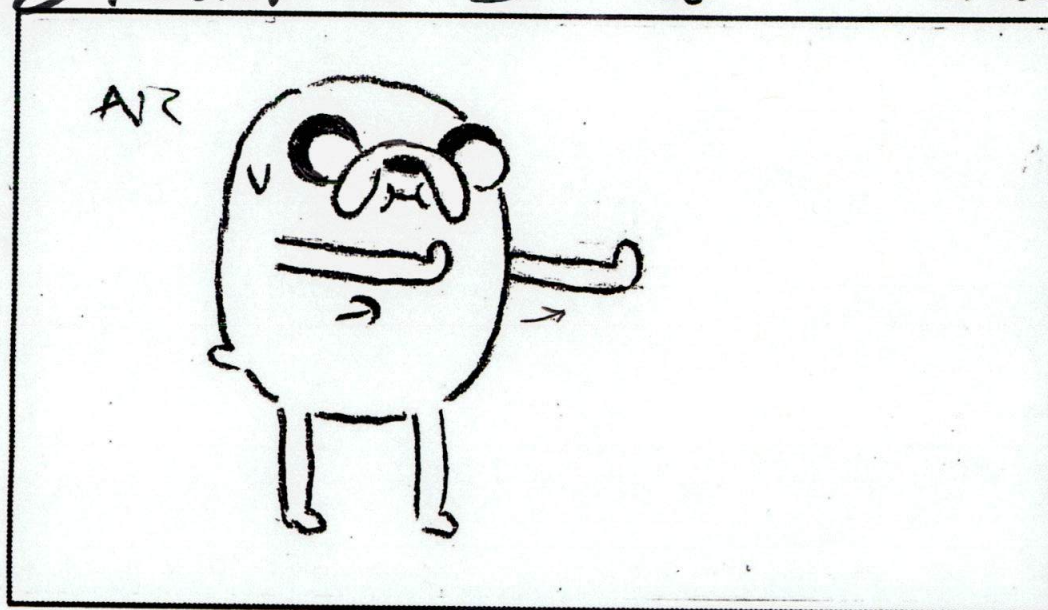


Page **54**

Sc. **24 CONT** Pnl. **C** Bg. day night



Sc. **24 CONT** Pnl. **D** Bg. day night



Dialog:



Action:

- RUGS HIS PALMS
AND STANDS UP.

- J STRETCHES HIS ARMS FORWARD

FEB 26 2015

Timing:

EPISODE #

Production:

1034-210

1034/210

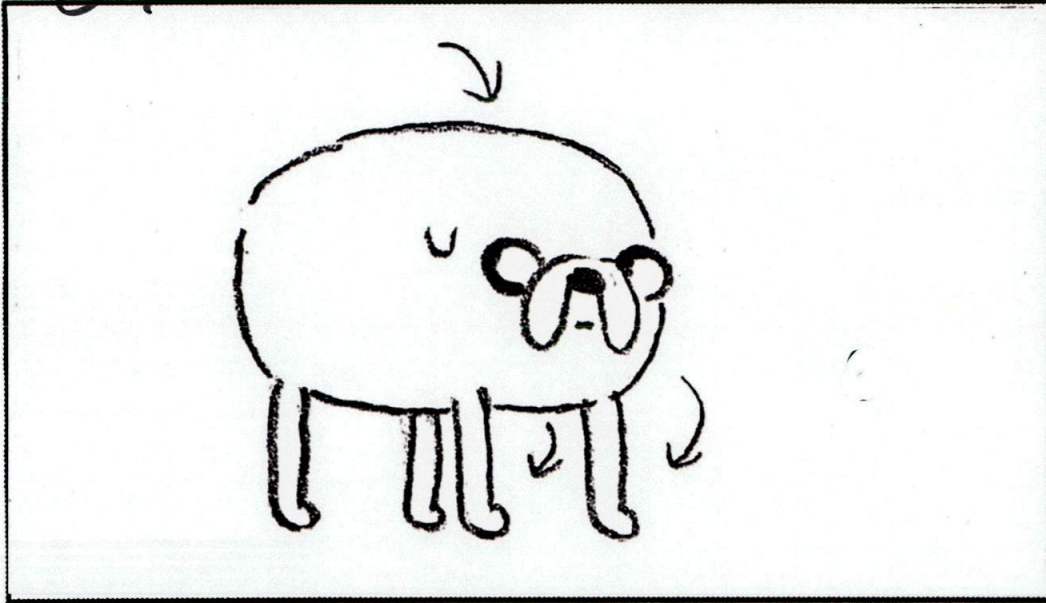
1034/210

1034/210

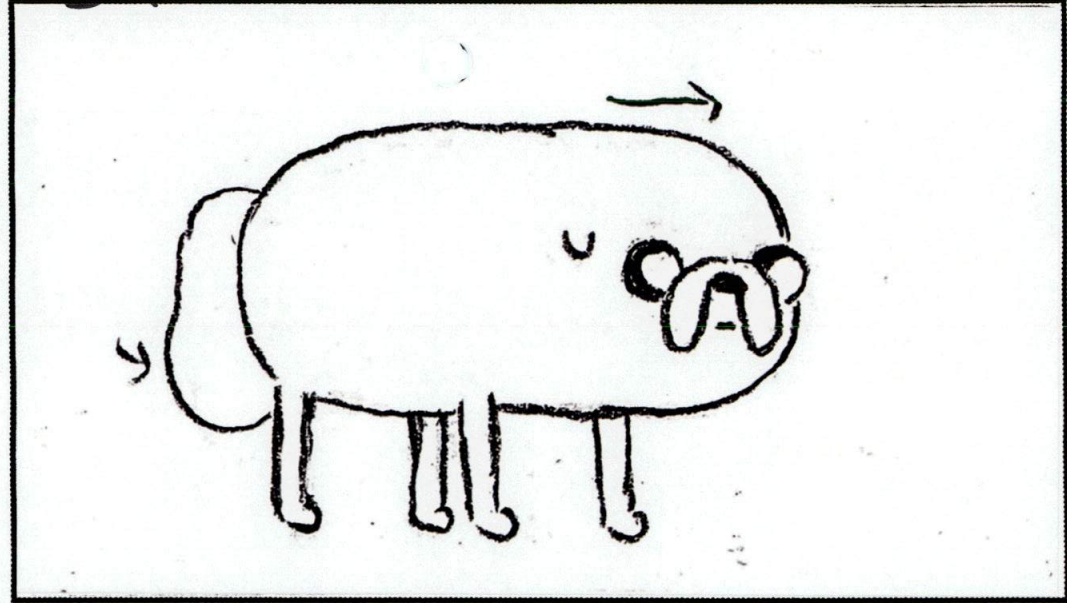
ADVENTURE TIME



Sc. 24 CONT Pnl. E Bg. day night



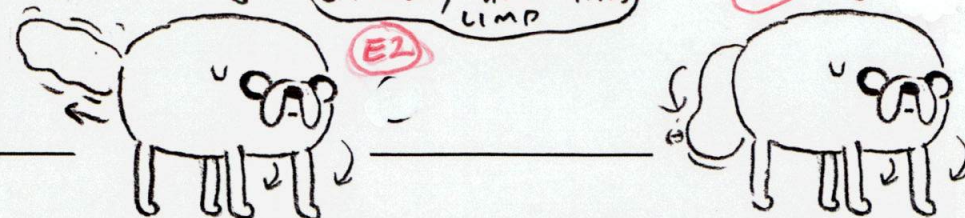
Sc. 24 CONT Pnl. F Bg. day night



Dialog:

SFX : - PPBBT!

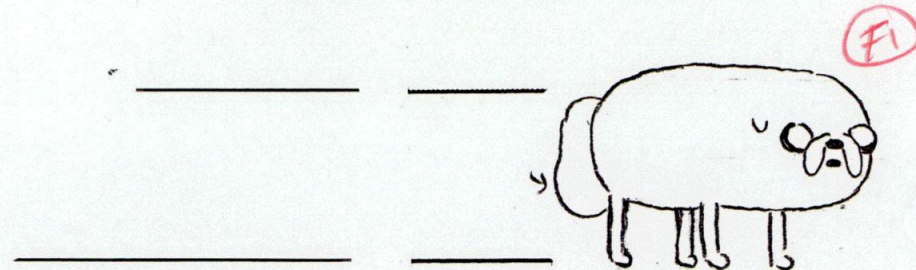
Action: - J SLOWLY BENDS ONTO ALL FOURS KEEPING HIS ARMS STIFF, WHILE SIMULTANEOUSLY EXTRUDING A TAIL WHICH VIBRATES LIKE A DEFLATING BALLOON, THEN FALLS LIMP



(J) KAY

FEB 26 2015

- STRETCHES NECK HORIZONTALLY



EPISODE #

1034-210

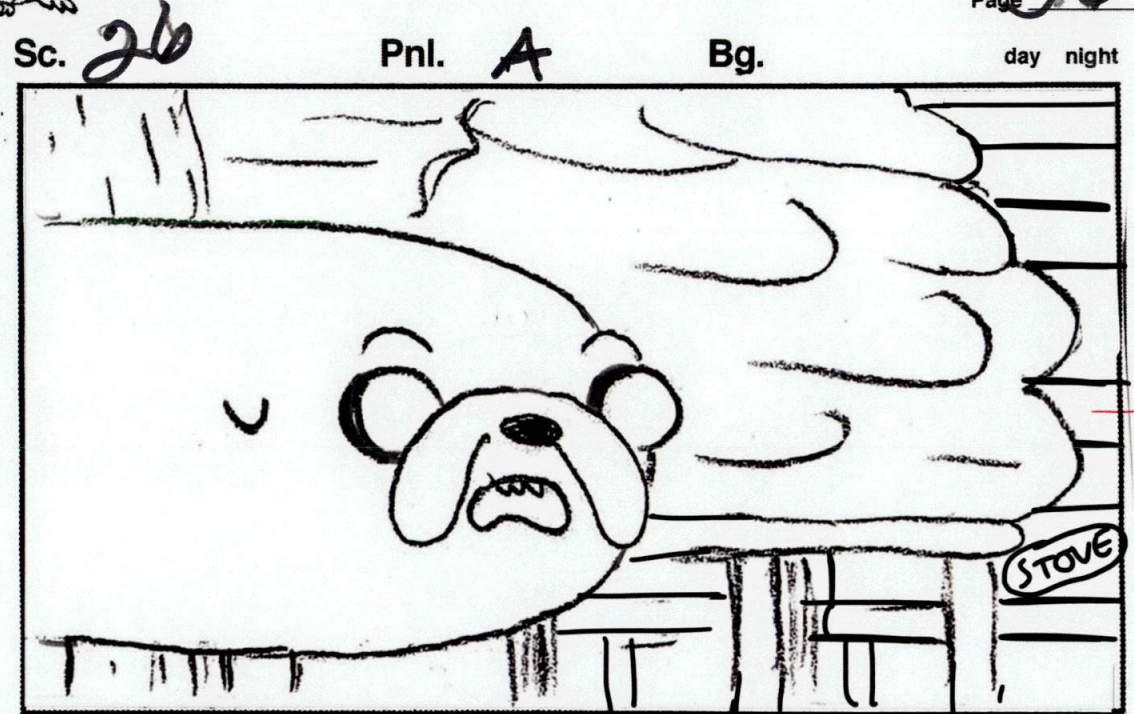
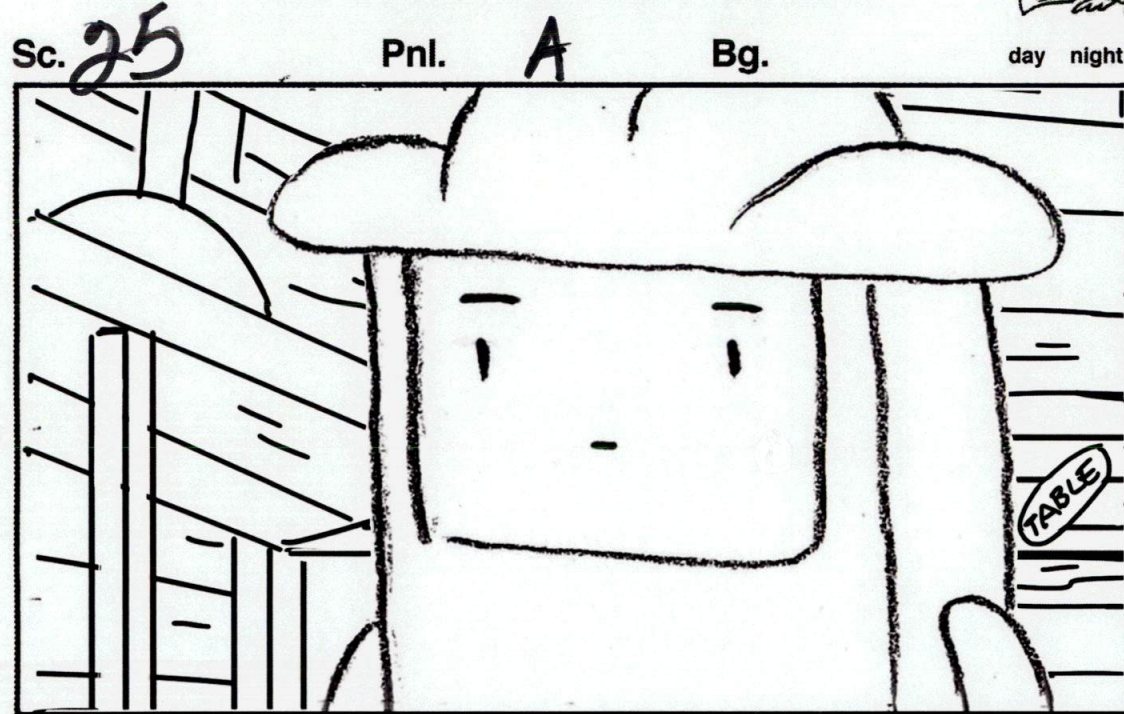
1034/210

1034/210

ADVENTURE TIME



Page **56**



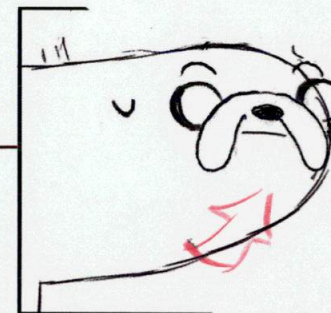
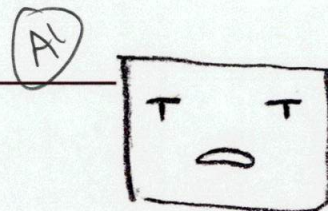
Dialog:

(BMO) OH COME ON, MAN,
YOU DIDNT EVEN TRY

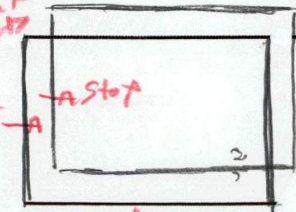
(J) I DID TRY! HORSES
ARE HARD.

Action:

Timing:



FEB 9 6 2015



1034/210

Production:

EPISODE #

Start
A
Diag Pen
w/w
JAK

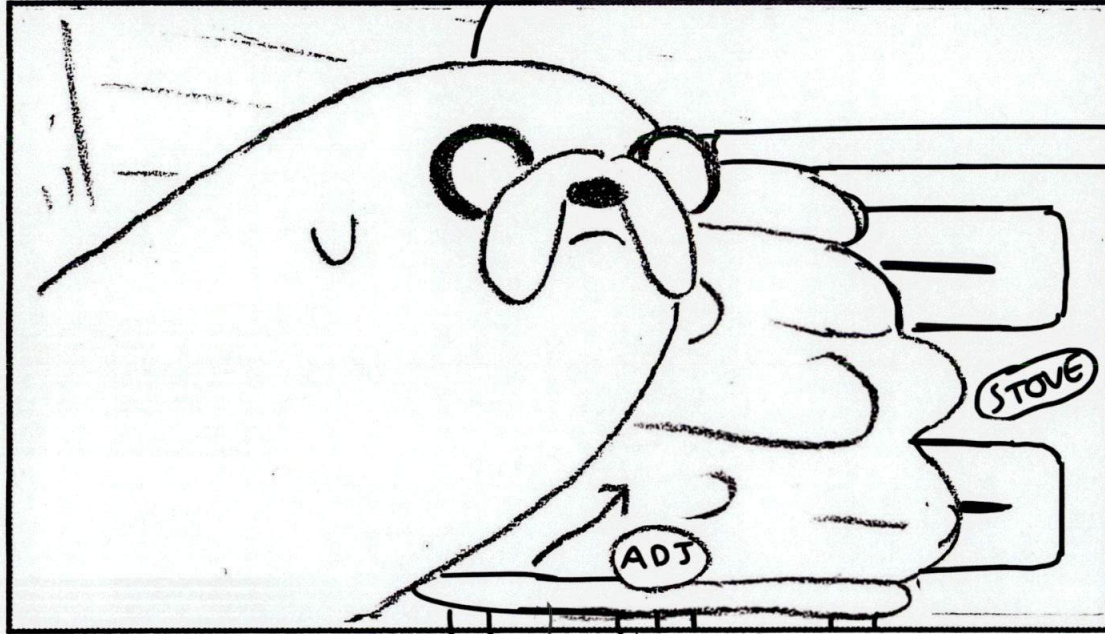
1034-210

1034/210

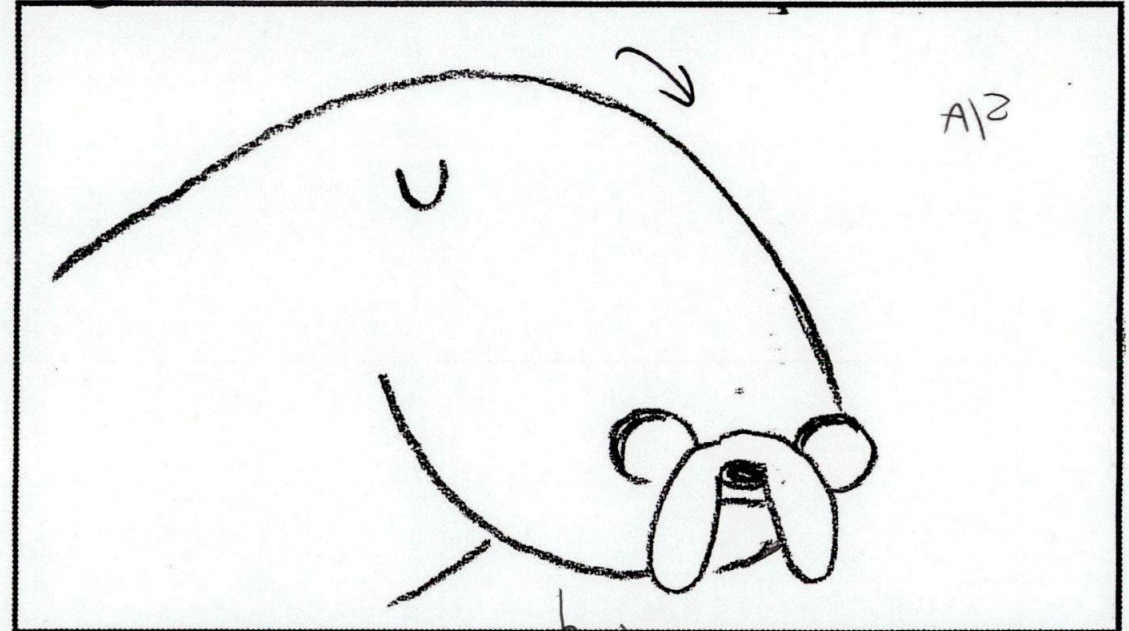
ADVENTURE TIME



Sc. **26 CONT** Pnl. **B** Bg. day night



Sc. **26 CONT** Pnl. **C** Bg. day night



Dialog:

(J) EHH--

(J) MM---

Action:

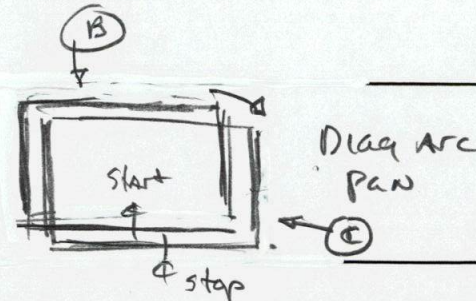
- J BENDS / STRETCHES NECK DIAGONALLY UP
- ADJ w/ JAICE



- BENDS / STRETCHES DIAGONALLY DOWN

FEB 26 2015

Timing:



EPISODE #

Production:

1034-210

1034/210

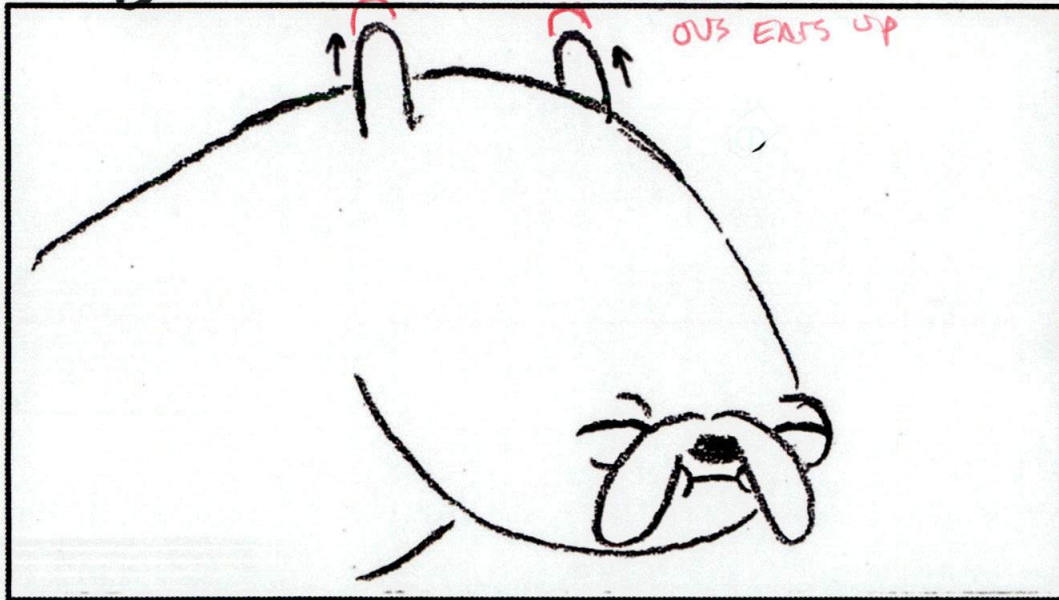
1034/210

ADVENTURE TIME

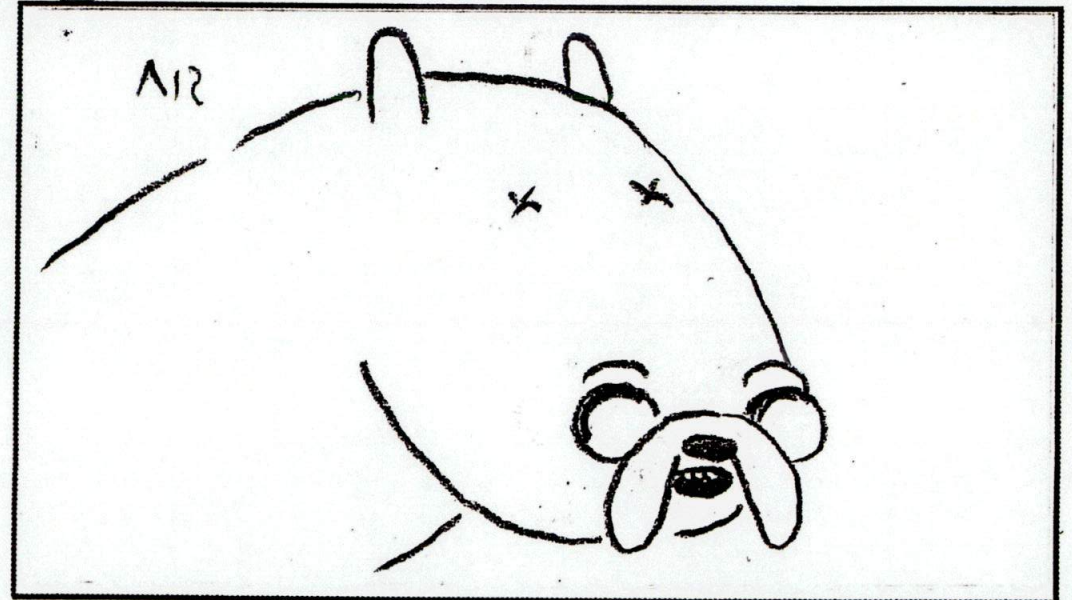


Page **58**

Sc. **26 cont** Pnl. **D** Bg. day night



Sc. **26 cont** Pnl. **E** Bg. day night



Dialog:

⑤ MM. (GRUNT)
SPK: POP POP

Action:

- J SCRUNCHES HIS FACE,
MAKES TWO EYE DENTS APPEAR

Timing:



⑤ HOW'S THAT.

FAKE EYES
EYES BOLGE
UP

FEB 26 2015

EPISODE #

1034-210

1034/210

Production:

1034/210

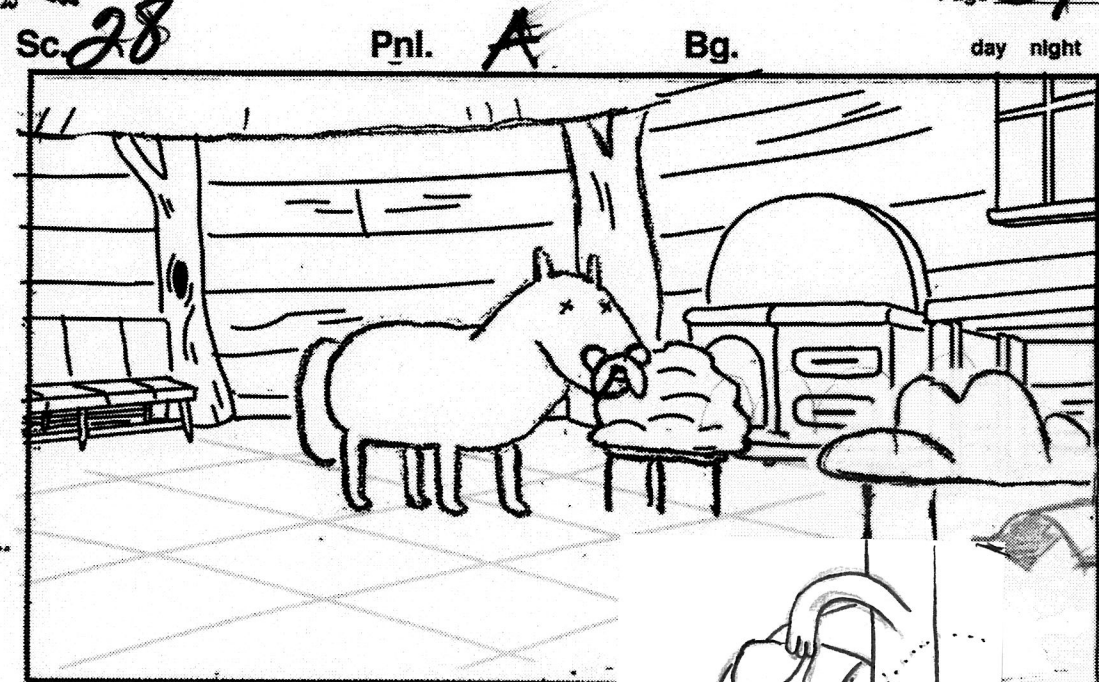
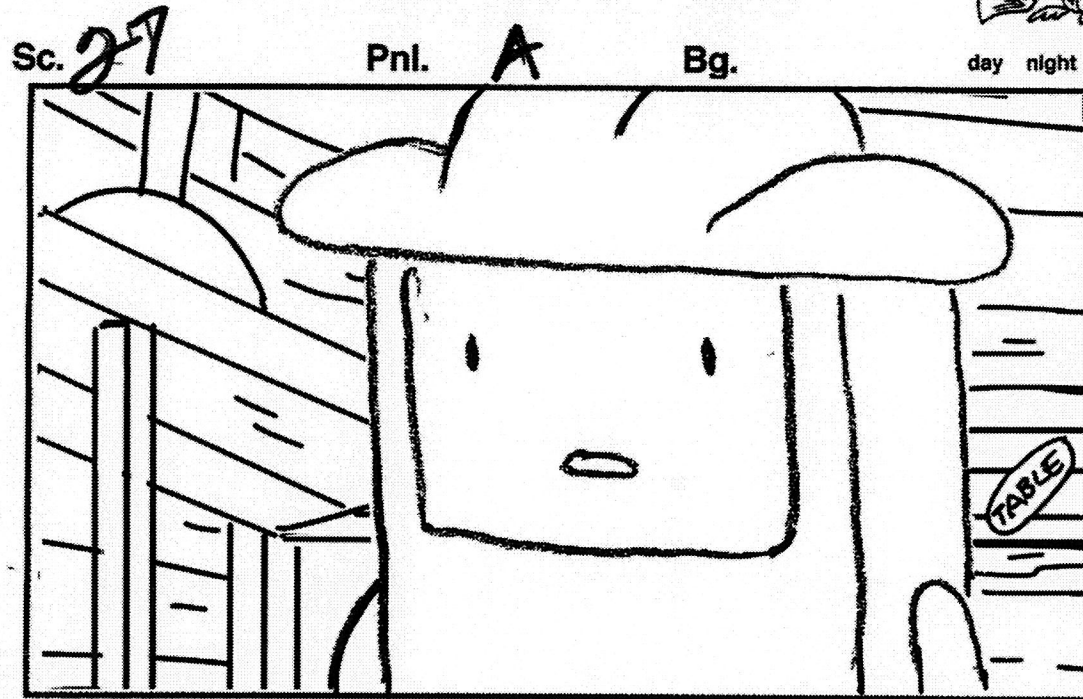
1034/210

ADVENTURE TIME



REVISED
3/17/15

Page **59**



Dialog:

BMO EHH -- IT READS-

Action:

- BMO COWBOY - STRUCS IN
W/ SADDLEBAGS IN HANDS

Timing:

EPISODE #

1034-210

1034/210

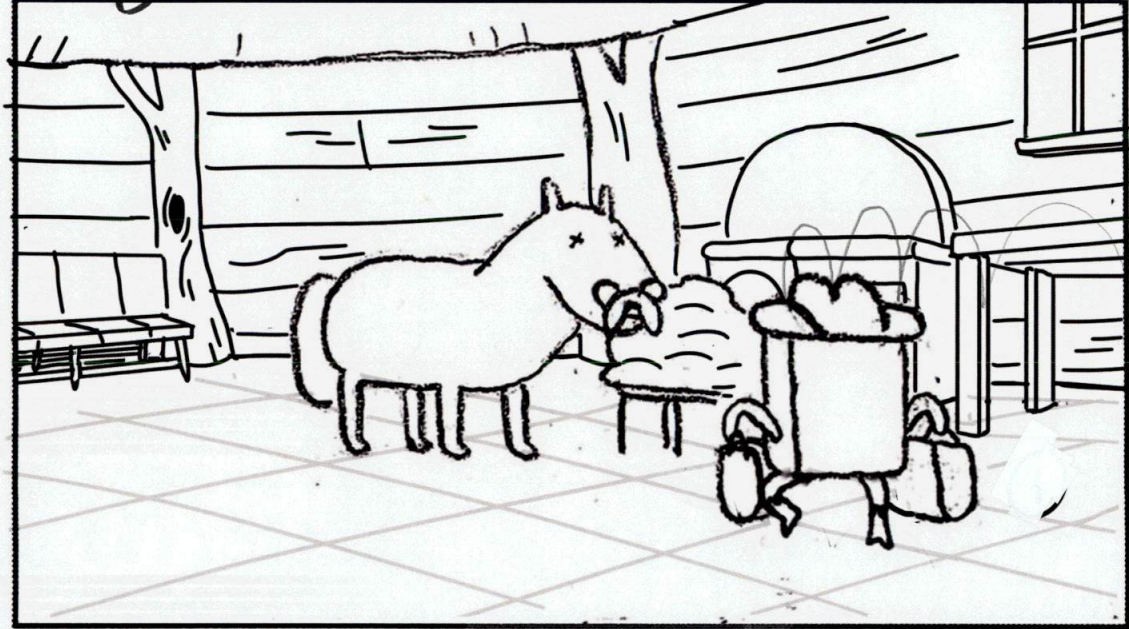
FEB 28 2015

1034/210

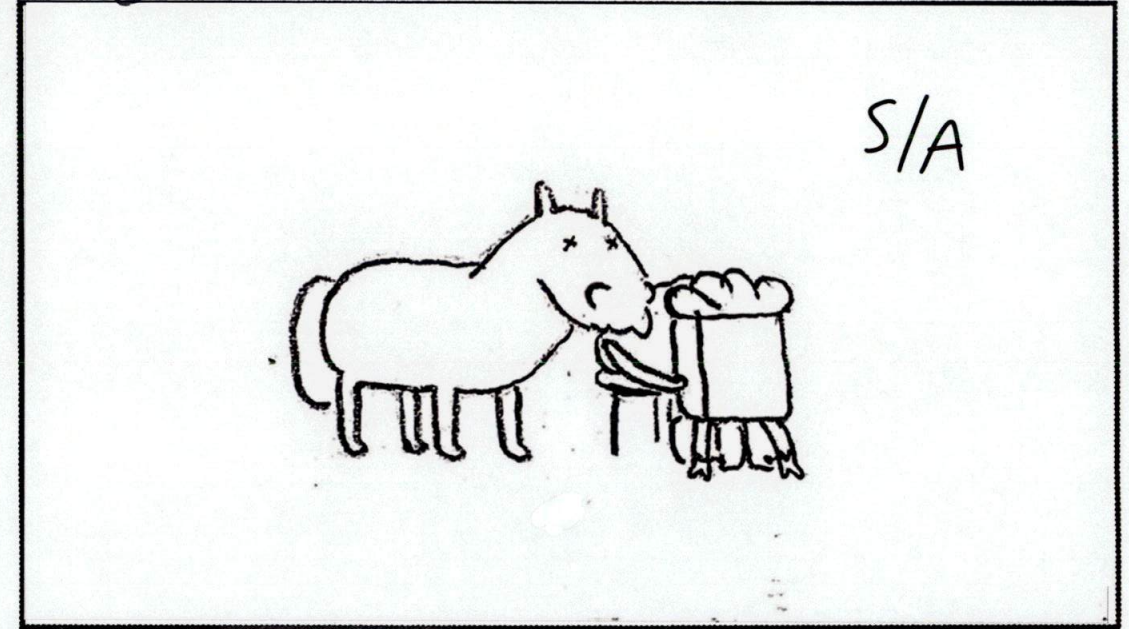
ADVENTURE TIME



Sc. 28 cont Pnl. B Bg. day night



Sc. 28 cont Pnl. C Bg. day night



Dialog:

Action:

- BMO COWBOY-STRUTS UP TO SANDWICH PILE
- SETS DOWN SADDLE BAGS

Timing:

Production:

FEB 26 2015

Picks up S. w/ ch pile

Puts pile into bag

S. bags bulge slightly

EPISODE # 1034/210
1034-210

ADVENTURE TIME

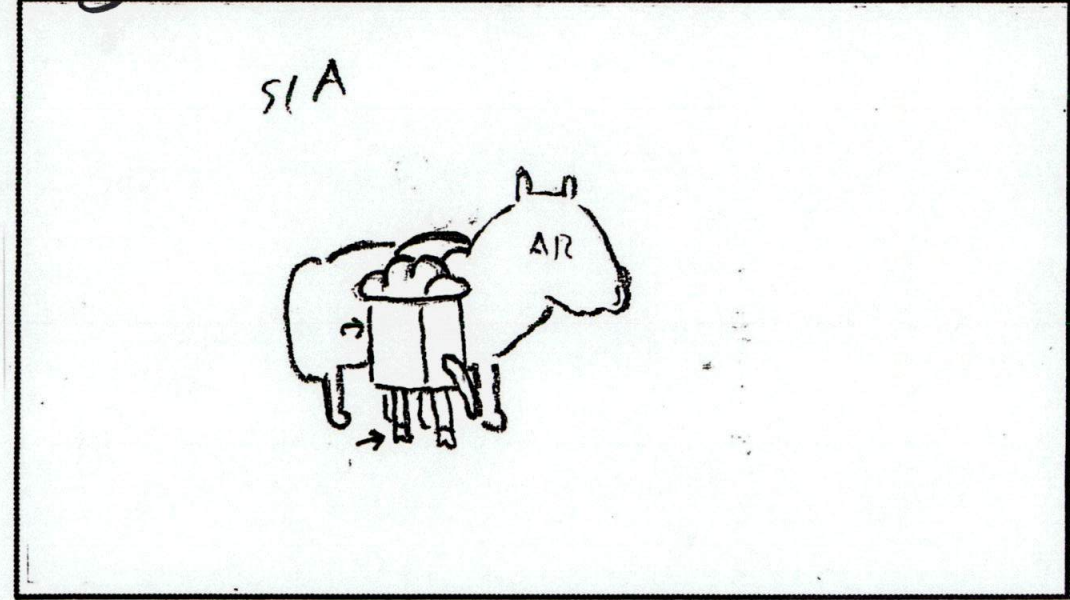


Page 61
day night

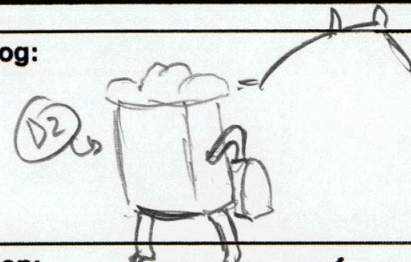
Sc. 28 cont Pnl. D Bg. day night



Sc. 28 cont Pnl. E Bg. day night



Dialog:



Action:

- BMD STEPS
OVER TO JAKE-HORSE'S
SIDE, THROWS SADDLE BAG
ON HIM

Timing:



- BMD PIVOTS TO FACE JAKE'S HEAD

FEB 26 2015



EPISODE #

1034-210

Production:

1034/210

Handwritten red notes:
Hu
cut

1034/210

1034/210

Ho
Cut

ADVENTURE TIME



NO SC 30

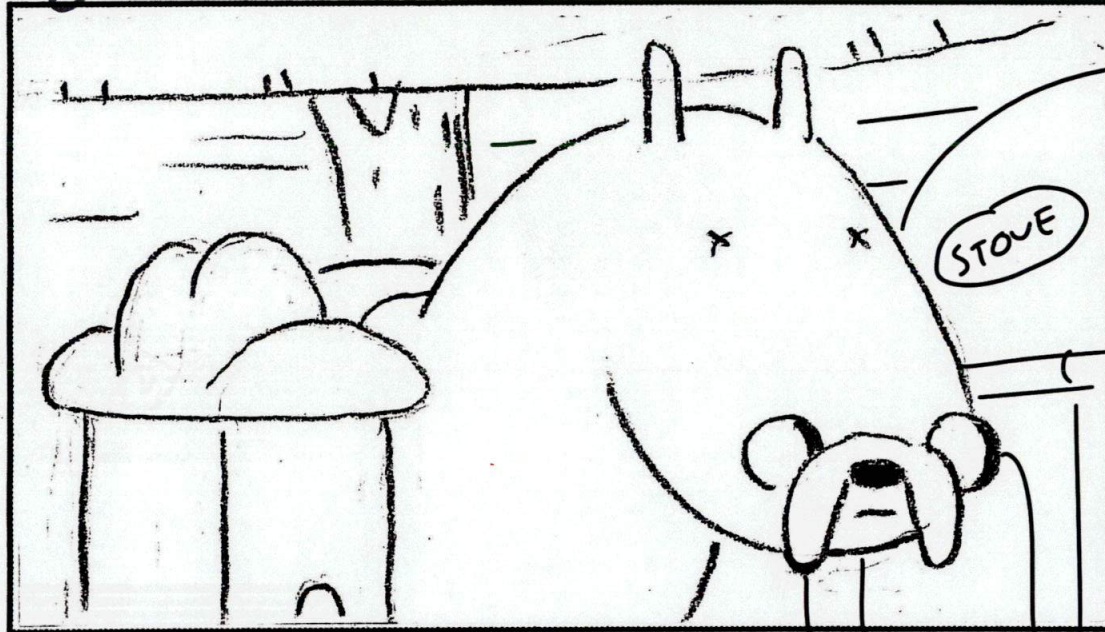
Page 62

Sc. 29

Pnl. A

Bg.

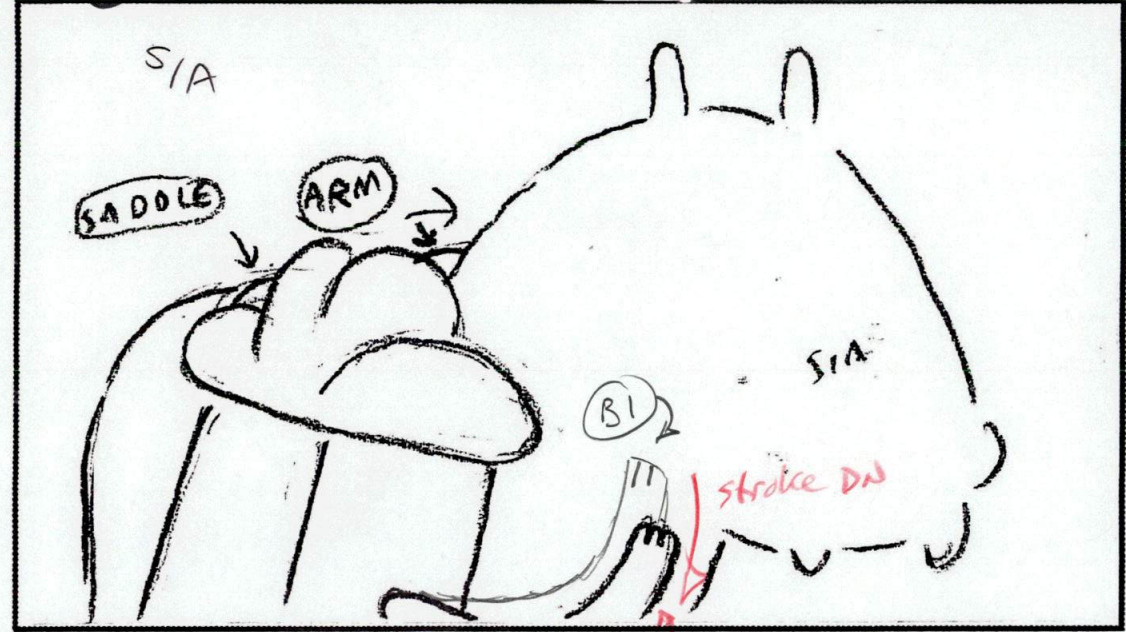
day night



Sc. 29 CONT Pnl. B

Bg.

day night



Ho
Cut

Dialog:

BMO: Steady Girl

Action:

BMO
- PUTS AN ARM AROUND JS BACK
AND TOUCHES HIS FOREHEAD TO
JAKE'S NECK

Timing:

FEB 26 2015

Production:

EPISODE #

1034/210 1034-210

1034/210

©2011 This material is the Property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

ADVENTURE TIME



*Hu
cut*

Page **63**

Sc.	Pnl.	Bg.	day	night

Sc. 31	Pnl. A	Bg.	day	night

Dialog:
⑤ WHAT—
Action:
Timing:

FEB 26 2015

EPISODE #

Production:

1034-210

1034/210

1034/210

©2011 This material is the Property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

ADVENTURE TIME

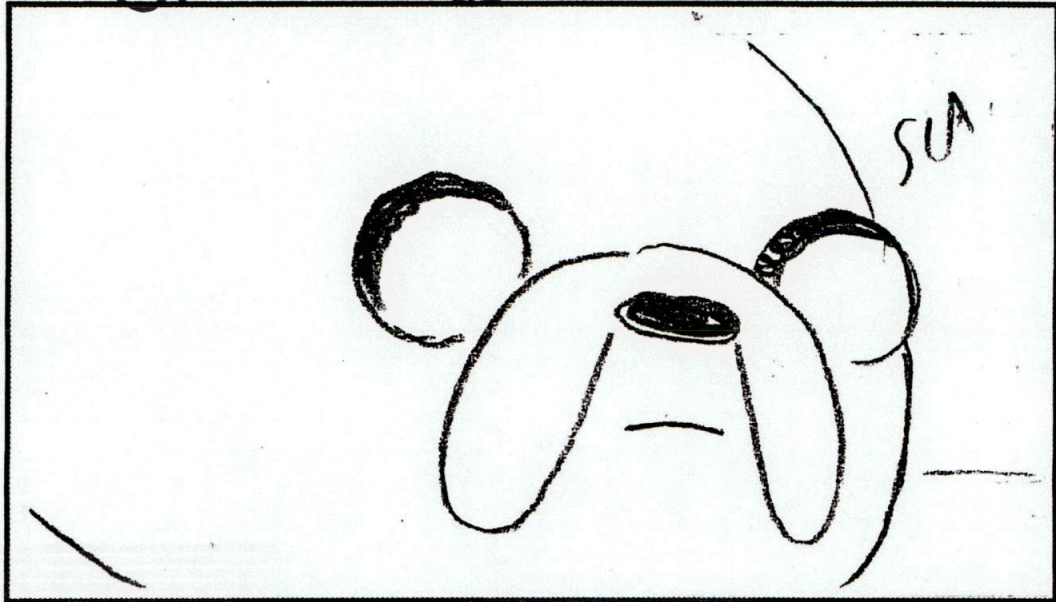


*Hu
cut*

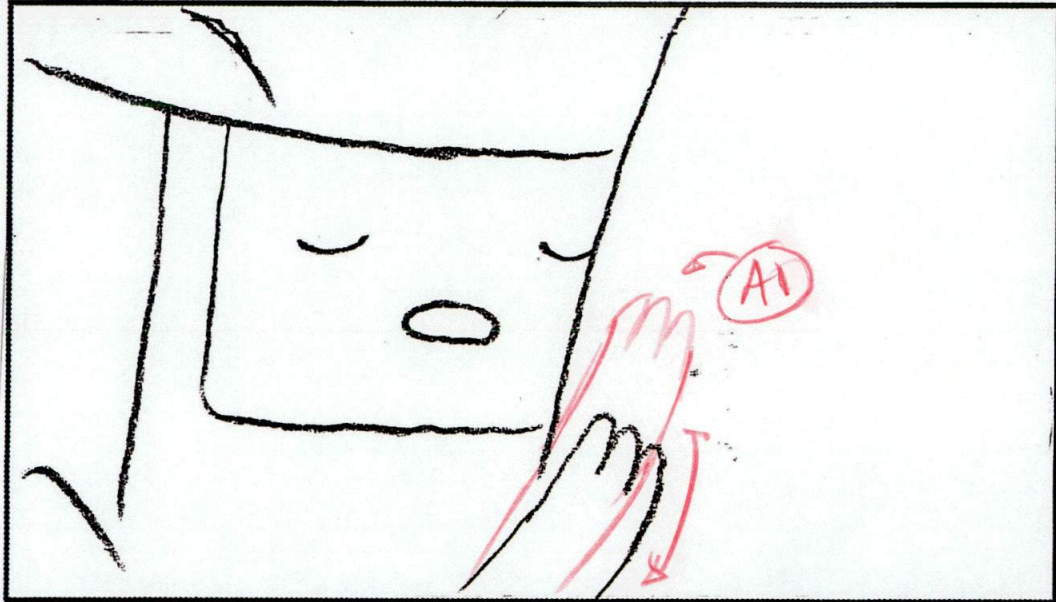
Page **64**

*Hu
cut*

Sc. **31 CONT** Pnl. **B** Bg. day night



Sc. **32** Pnl. **A** Bg. day night



Dialog:	<p>(BMO) SHHHH...</p> <p>(BMO) (WHISPER) I AM GOING TO MOUNT YOU NOW.</p>
Action:	
Timing:	<p><i>(A2)</i> FEB 26 2015</p> <p><i>TO cut off</i></p>

EPISODE #

1034-210

Production:

1034/210

1034/210

ADVENTURE TIME

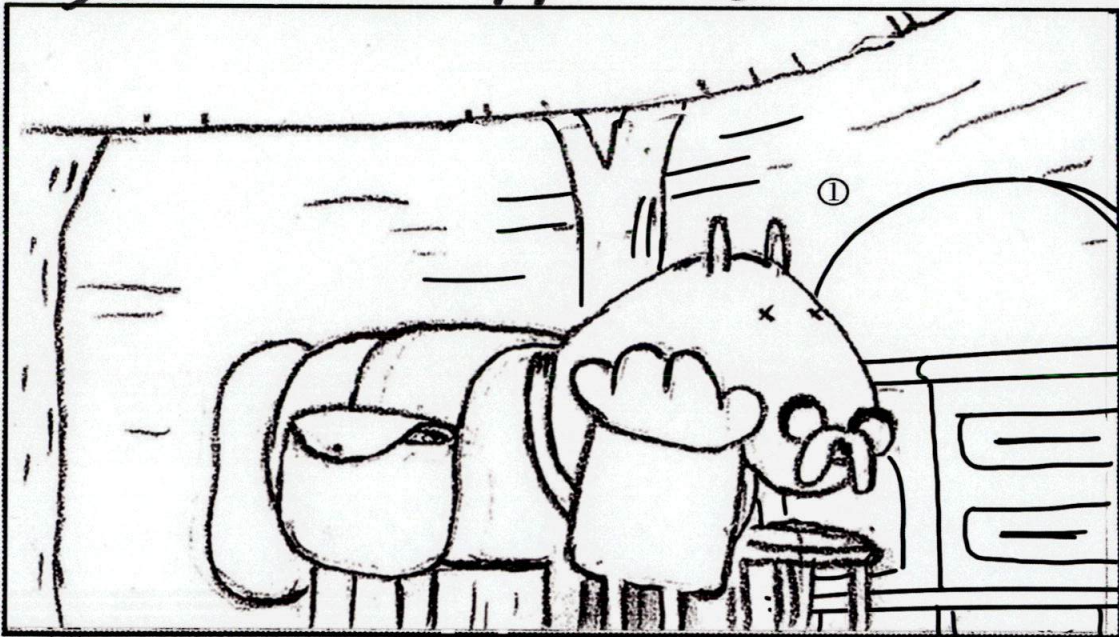


Sc. **33**

Pnl. **A**

Bg.

day night

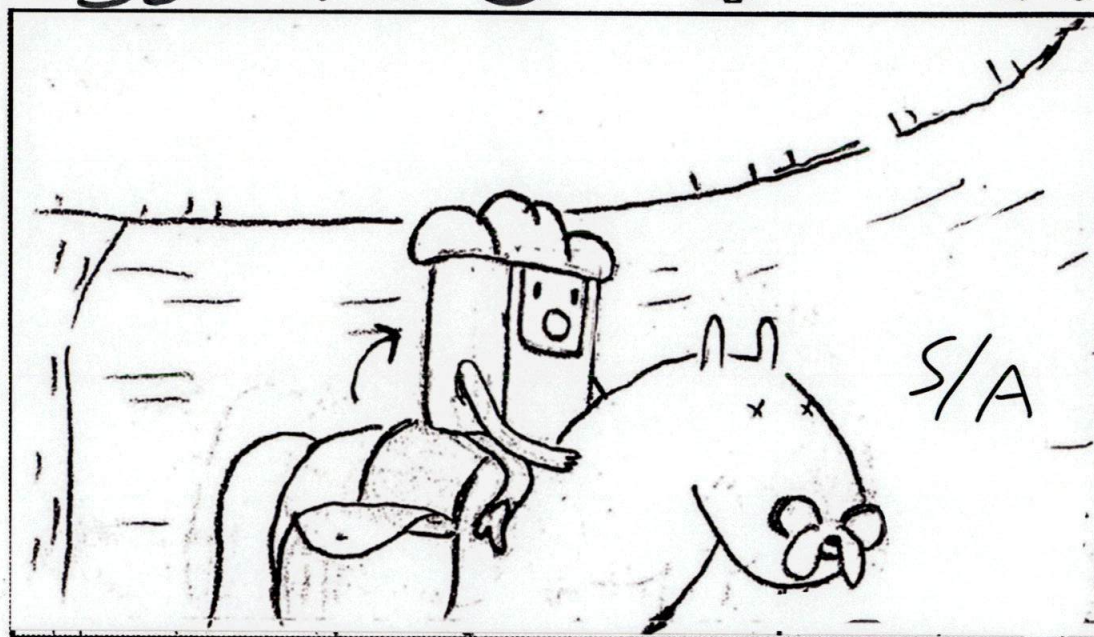


Sc. **33 cont**

Pnl. **B**

Bg.

day night



Dialog:

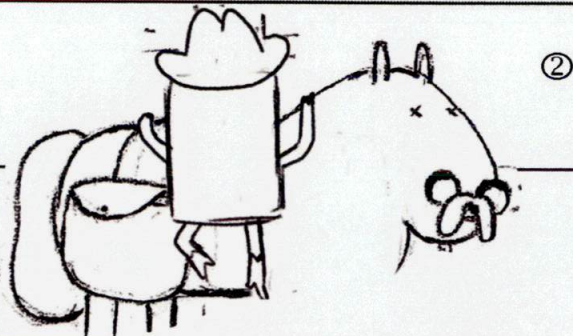
(BMO) HUP!

Action:

- BMO MOUNTS JAKE - HORSE

FEB 26 2015

Timing:

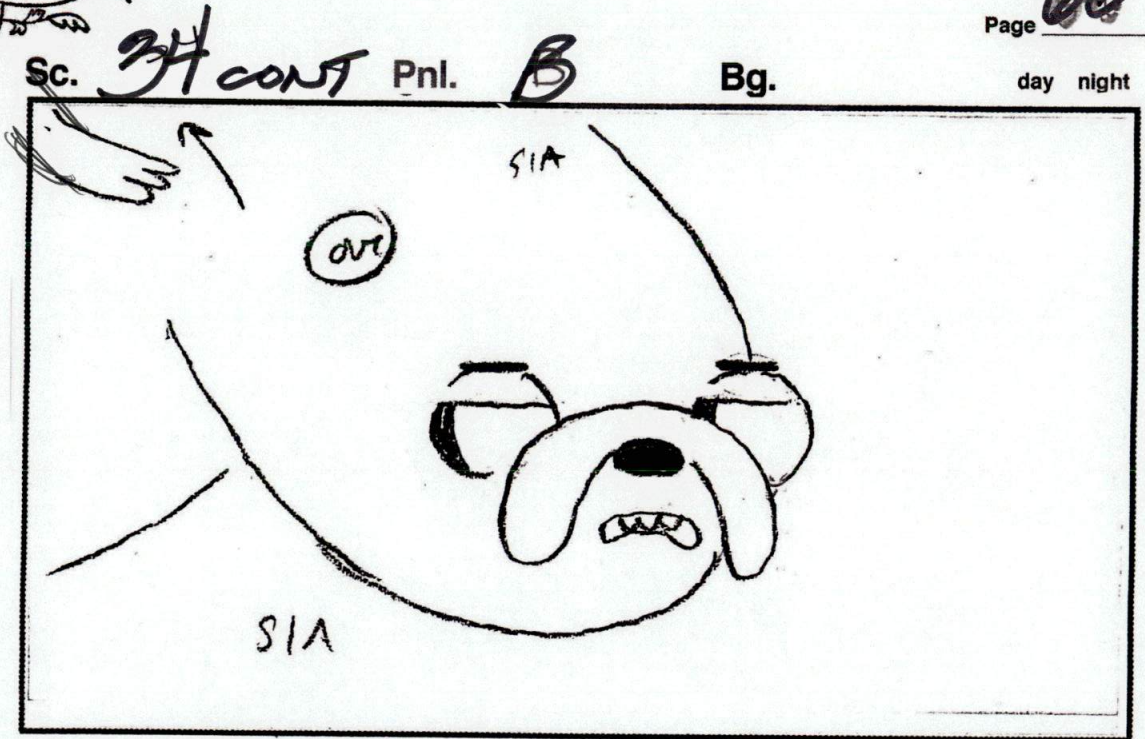
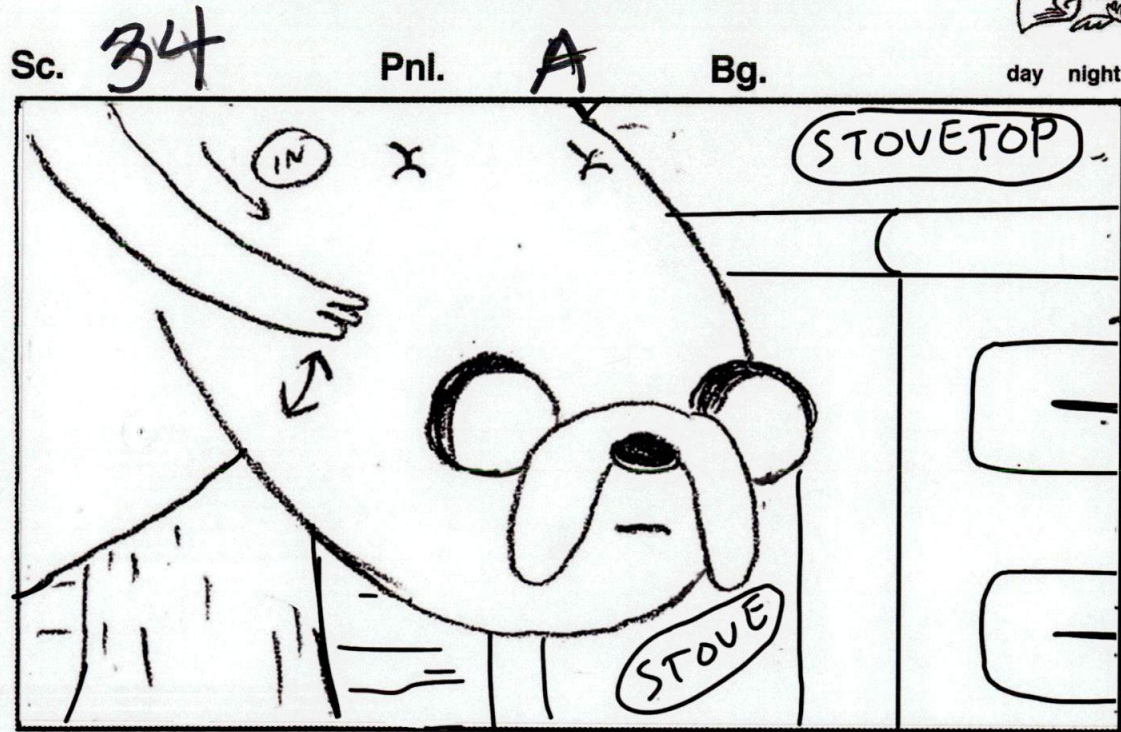


©2011 This material is the Property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

ADVENTURE TIME



Page **66**



Dialog:

(BMD) ^(o/s) GOOD GIRL.
(SERIOUS)

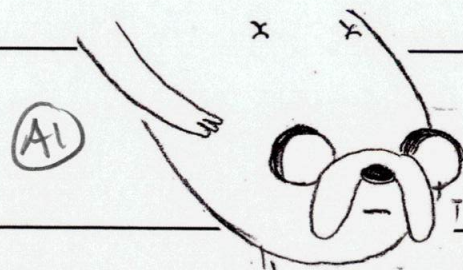
(J) EUGH H.

Action:

-BMO PETS THE SIDE OF JAKE'S HEAD.

FEB 26 2015

Timing:



EPISODE #

Production:

1034/210 1034-210

1034/210

ADVENTURE TIME



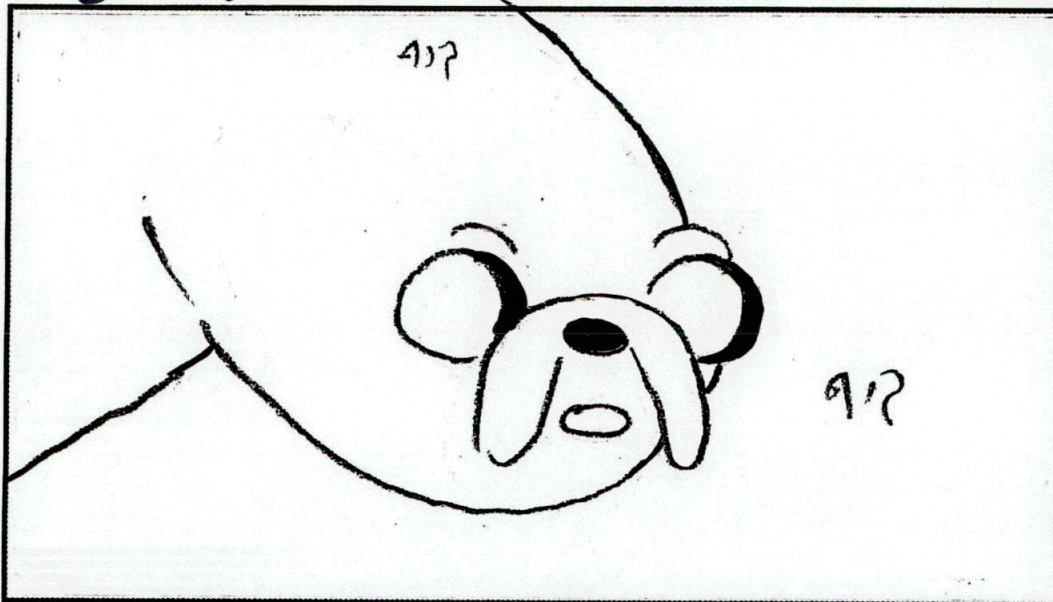
HW
cut

Page **67**

Sc. **34 CONT** Pnl. **C**

Bg.

day night

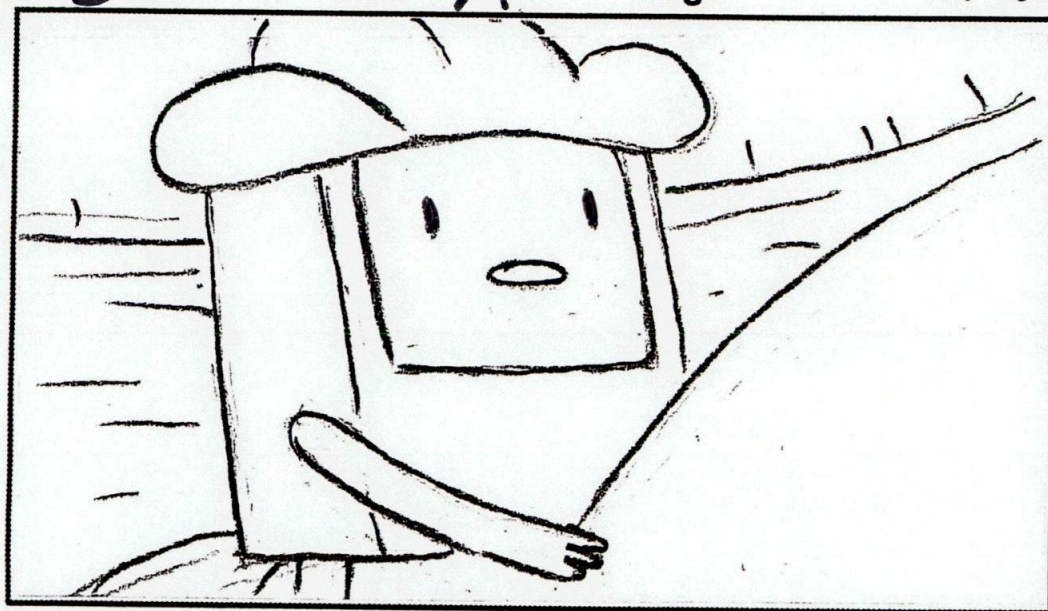


Sc. **35**

Pnl. **A**

Bg.

day night



Dialog

JSO WHAT'S THE PLAN
ANYWAY, **BMO**!

BMO THE PLAN is

Action:

FEB 26 2015

Timing:

EPISODE #

1034-210

Production:

1034/210

1034/210

1034/210

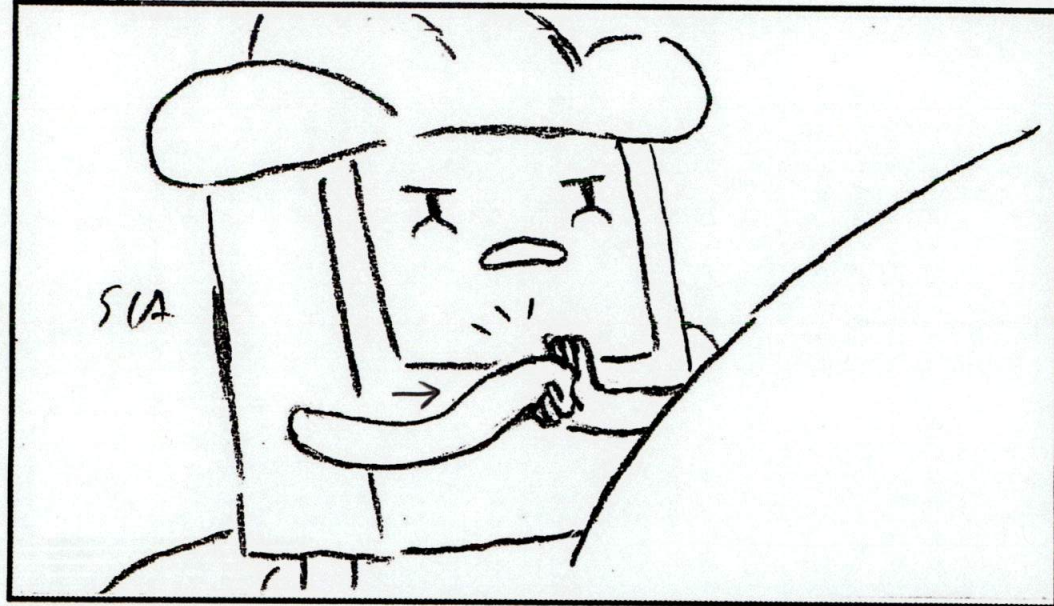
ADVENTURE TIME



Page **68**

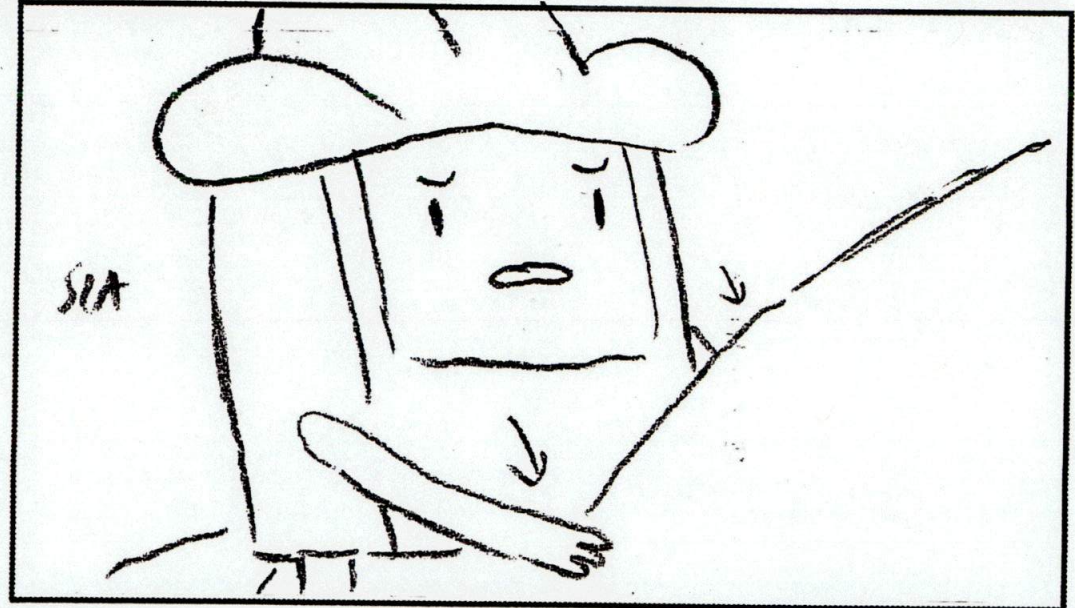
Sc. **35 CONT** Pnl. **B** Bg.

day night



Sc. **35 CONT** Pnl. **C** Bg.

day night



Dialog:

(BMO) TO PUNCH THE
TOADS TO THE STUMP.

(B) AND BRING JUSTICE..

Action:

-BMO PUNCHES PALM.

FEB 26 2015

Timing:

EPISODE #

1034-210

1034/210

Production:

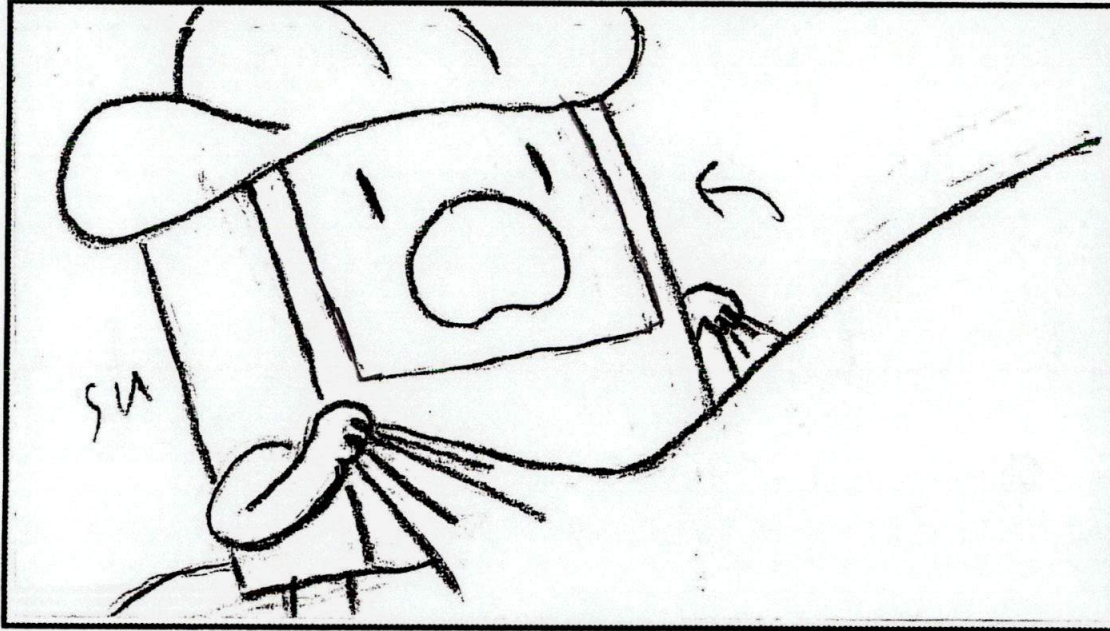
1034/210

ADVENTURE TIME

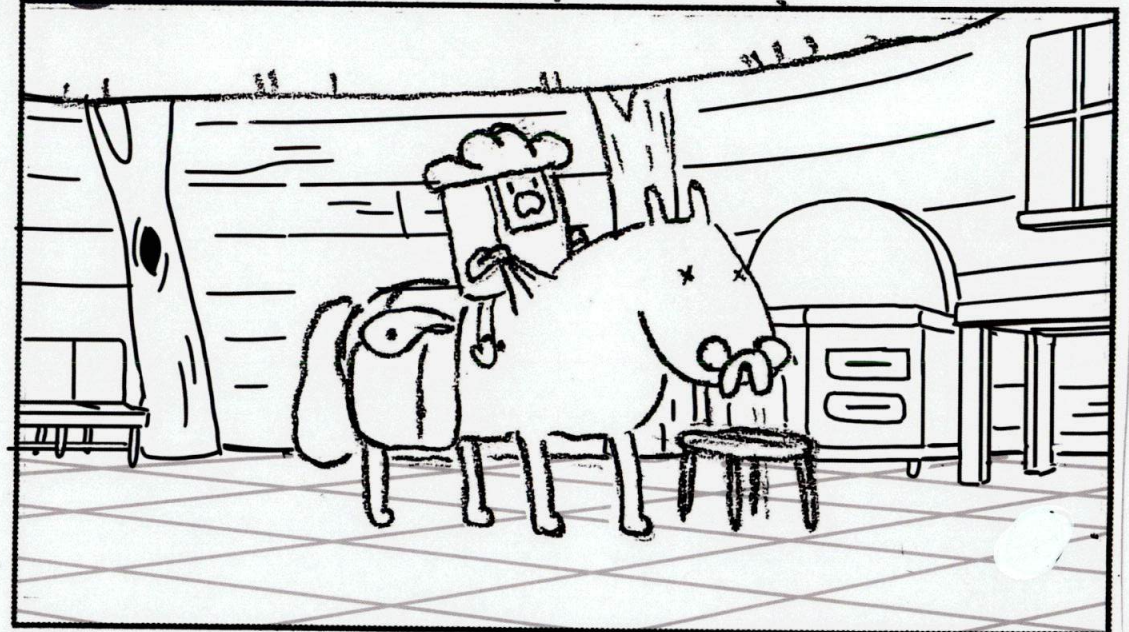


Page **69**

Sc. **35 CONT** Pnl. **D** Bg. day night



Sc. **36** Pnl. **A** Bg. day night



Dialog:

(BMO) TO THE !

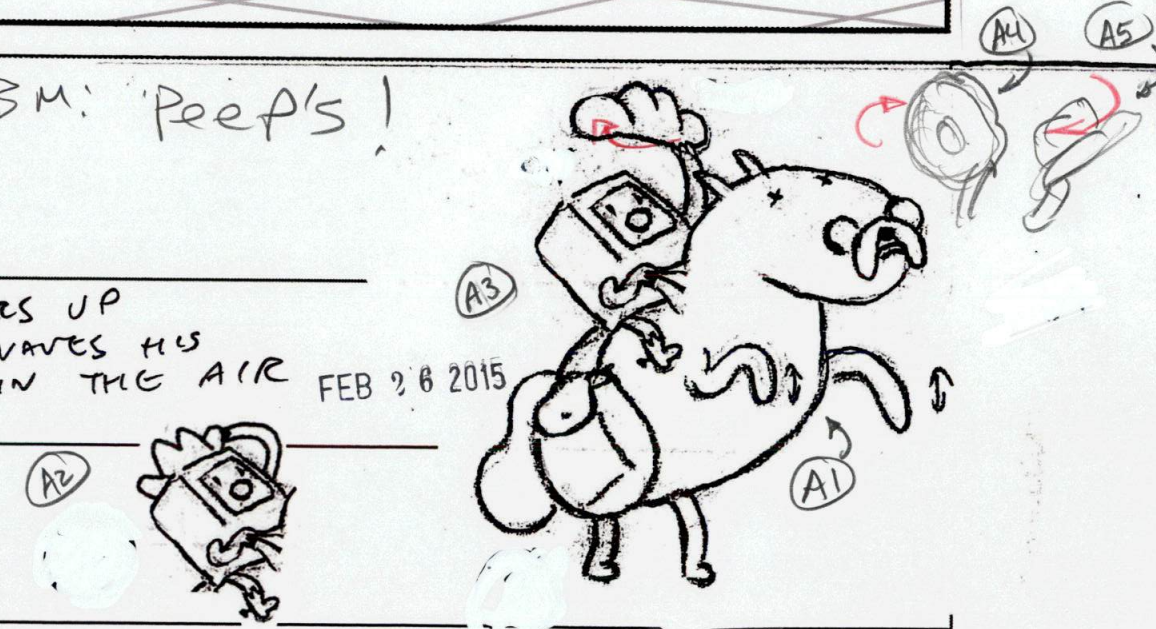
BM: 'Peep's !

Action:

- BMO PLAYS ON J'S SKIN

- J REGARS UP
- BMO WAVES HIS HAT IN THE AIR

Timing:



FEB 26 2015

EPISODE # 1034-210

1034/210

ADVENTURE TIME

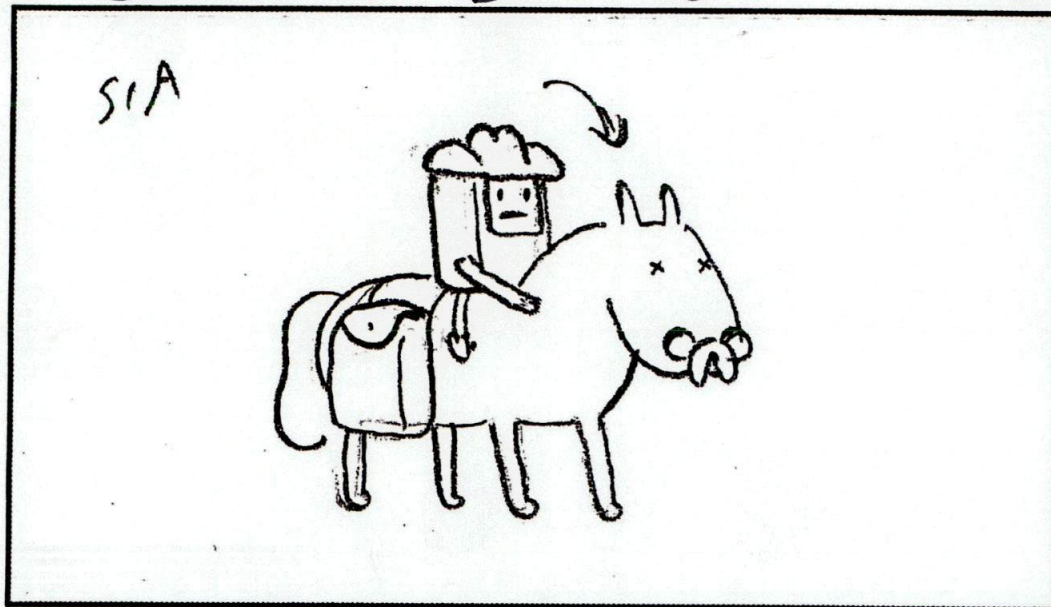


HO
CUT

Page **70**

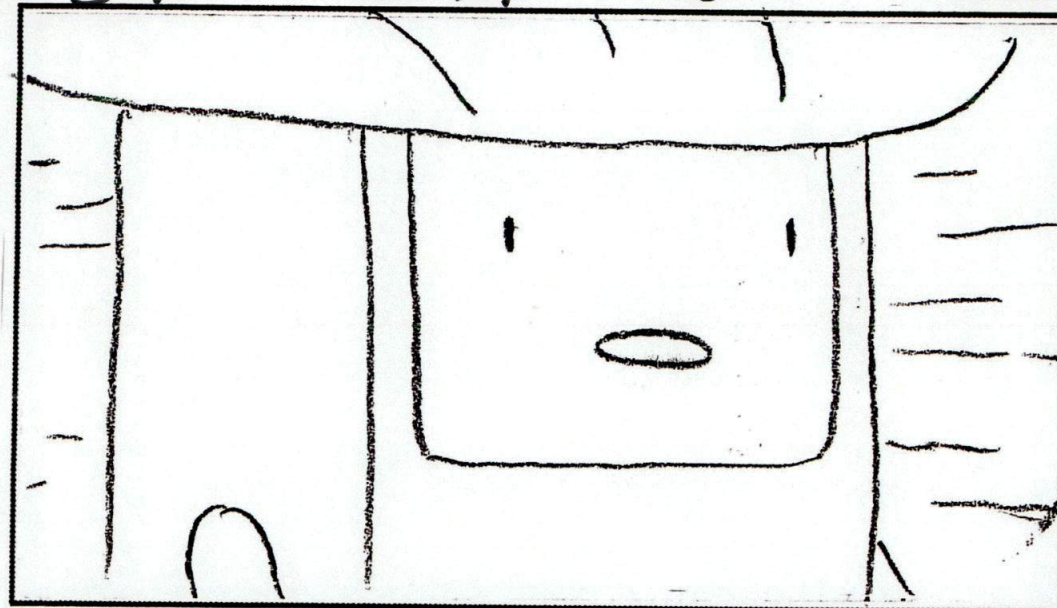
Sc. **36 CONT** Pnl. **B** Bg.

day night



Sc. **37** Pnl. **A** Bg.

day night



Dialog:

⑤: OW.

⑥MO: OH AND BY THE WAY JACK,
FROM NOW ON, YOU CAN CALL
ME

Action:

- J GOES BACK DOWN

FEB 26 2015

Timing:

EPISODE #

1034-210

Production:

1034/210

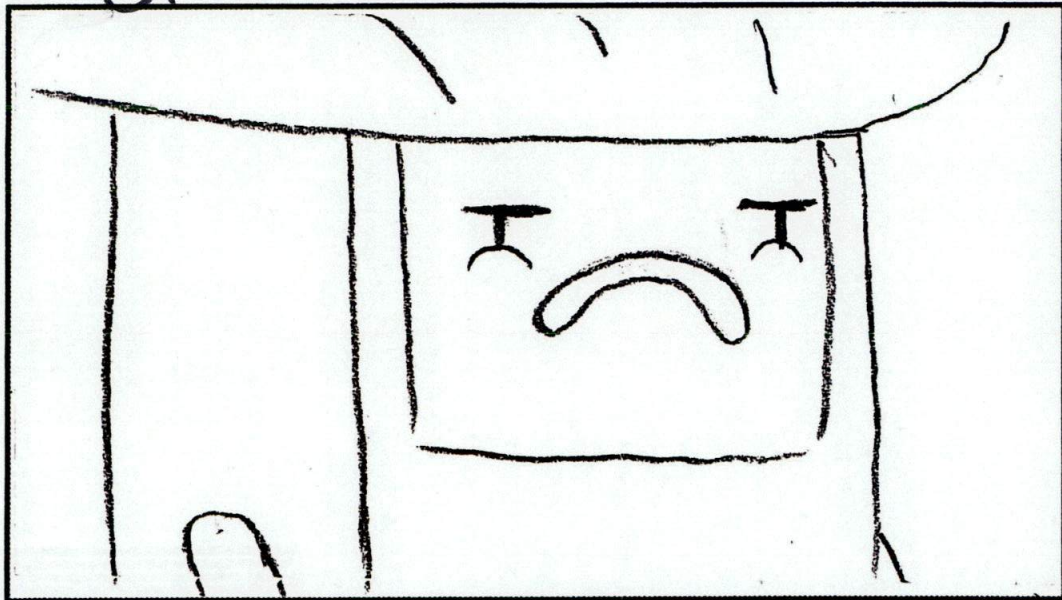
1034/210

ADVENTURE TIME

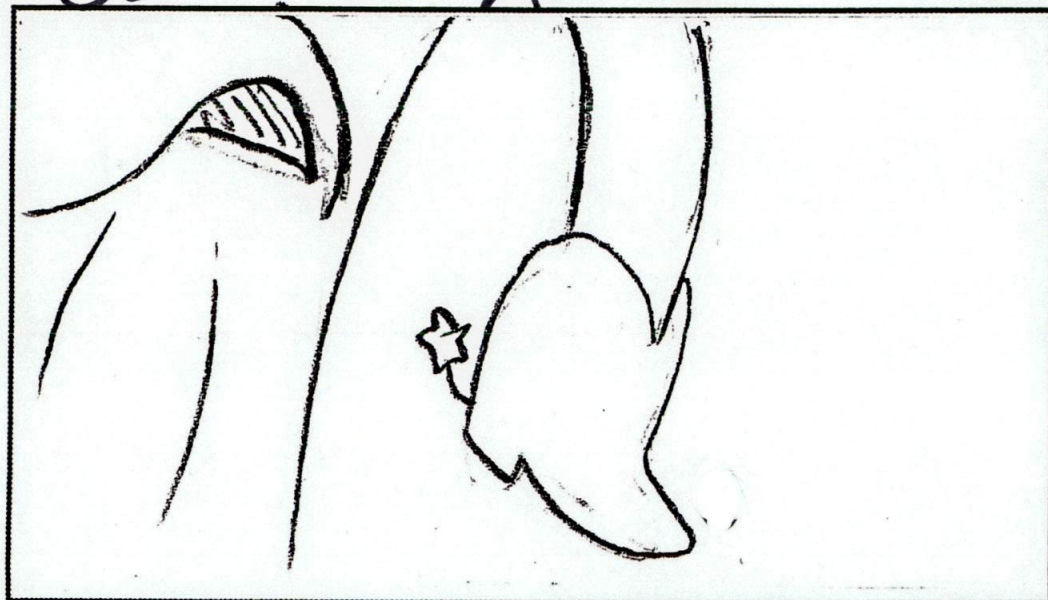


cut

Sc. 37 cont Pnl. B Bg. day night



Sc. 38 Pnl. A Bg. day night



Dialog:

(BMO)

ANGEL FACE.

Action:

Timing:



FEB 26 2015

Prod

EPISODE #

1034-210

1034/210

1034/210

1034/210

ADVENTURE TIME



cut

Page 72

Sc. 38 CONT Pnl. B Bg. day night



Sc. 39 Pnl. VA Bg. day night



Dialog:

(BMO) HYAH!!

SFX: *THKK!*

Action:

- BMO DIGS HIS SPURS INTO JACK'S SIDES

FEB 26 2015

Timing:

EPISODE # 1034-210

Production:

1034/210

ADVENTURE TIME



TV
cut

Page

73

Sc. 39 CONT Pnl. B

Bg.

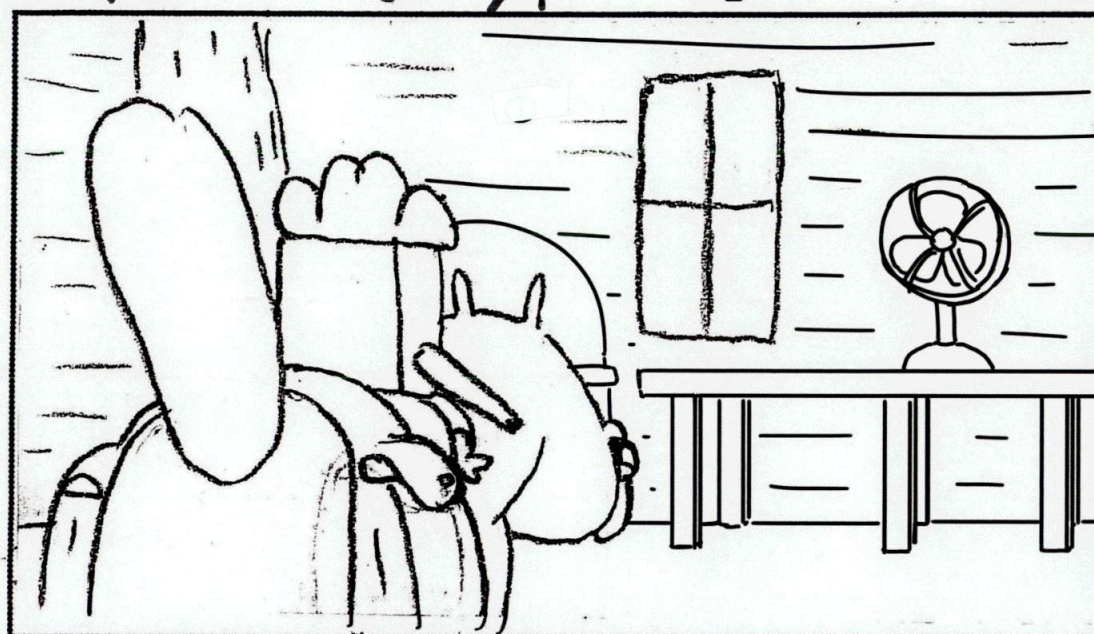
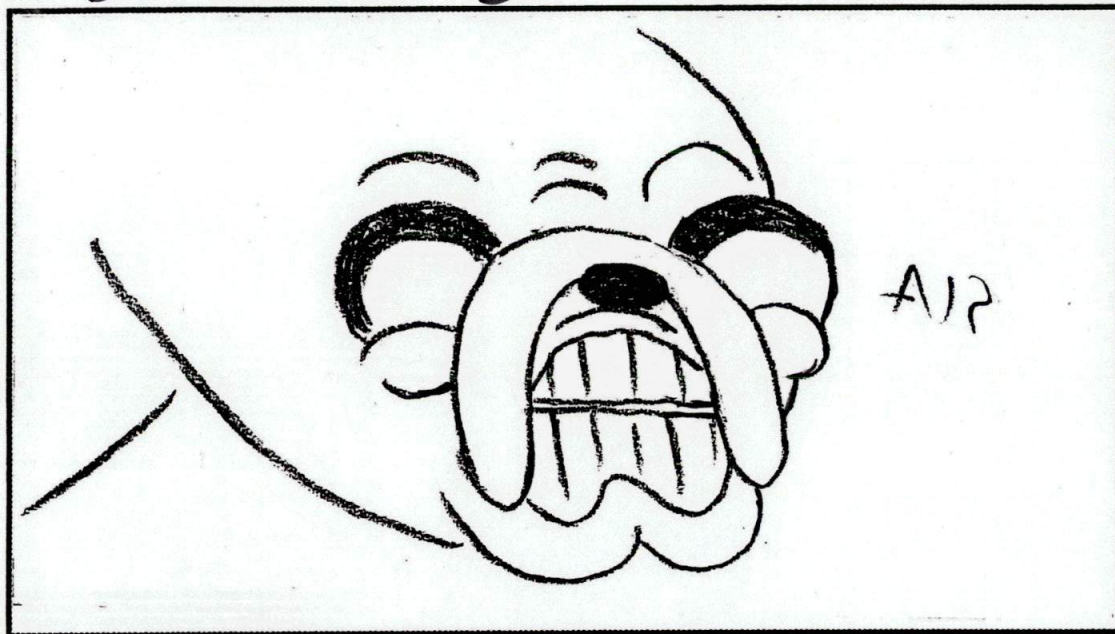
day night

Sc. 40

Pnl. A

Bg.

day night

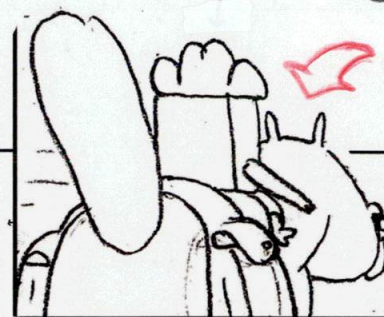


Dialog:

⑤ HERRGHM

Action:

Timing:



AL

Artic

FEB 26 2015

EPISODE #

Production:

1034-210

1034/210

1034/210

ADVENTURE TIME



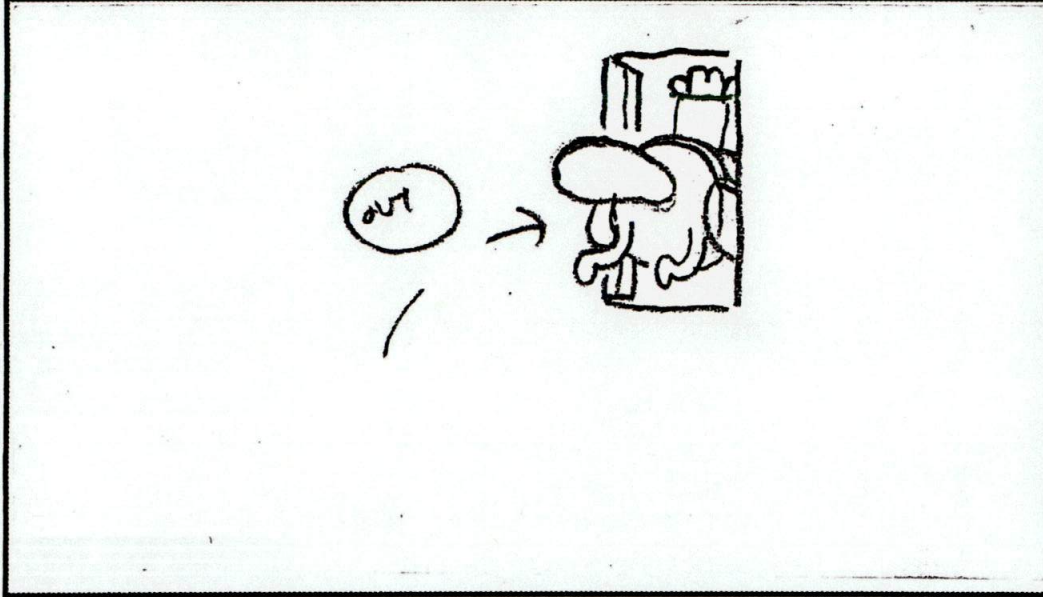
Cut

Page 74

Sc. 40 CONT Pnl. B

Bg.

day night

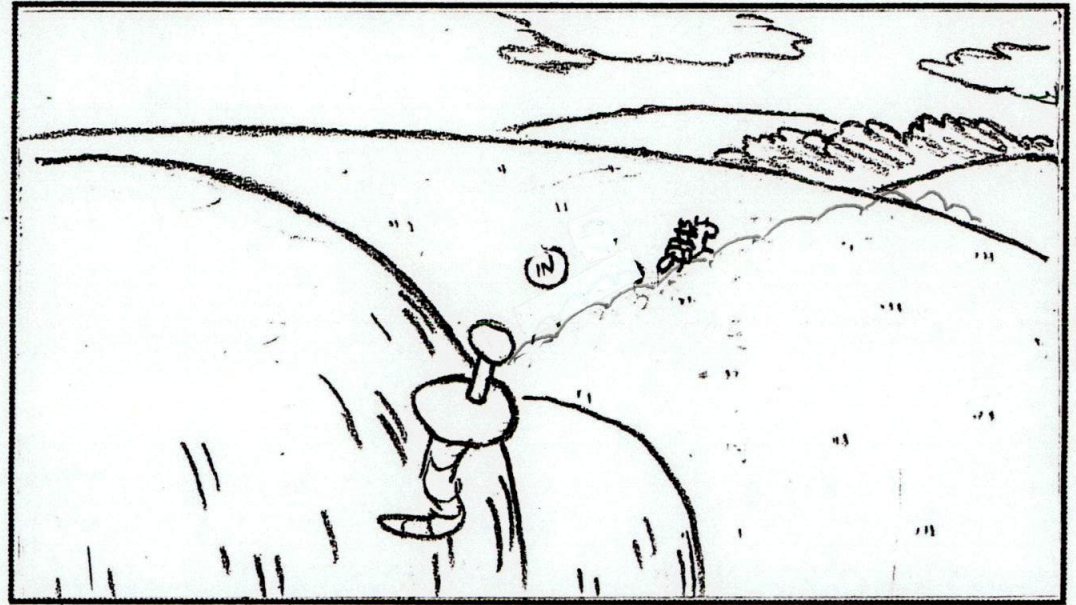


Sc. 41

Pnl. A

Bg.

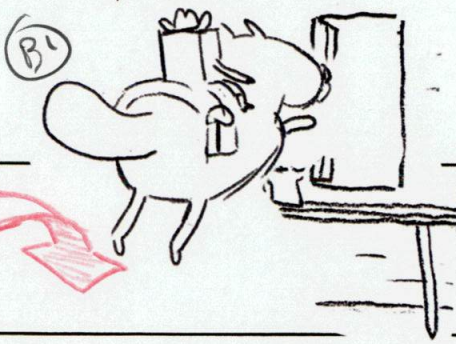
day night



Dialog:

J BOLTS OUT KITCHEN WINDOW STIFFLY

Action:



Timing:

FEB 26 2015

JAKE GALLOPS INTO THE DISTANCE.

A1



EPISODE #

1034-210

Production:

1034/210

1034/210

1034, 210

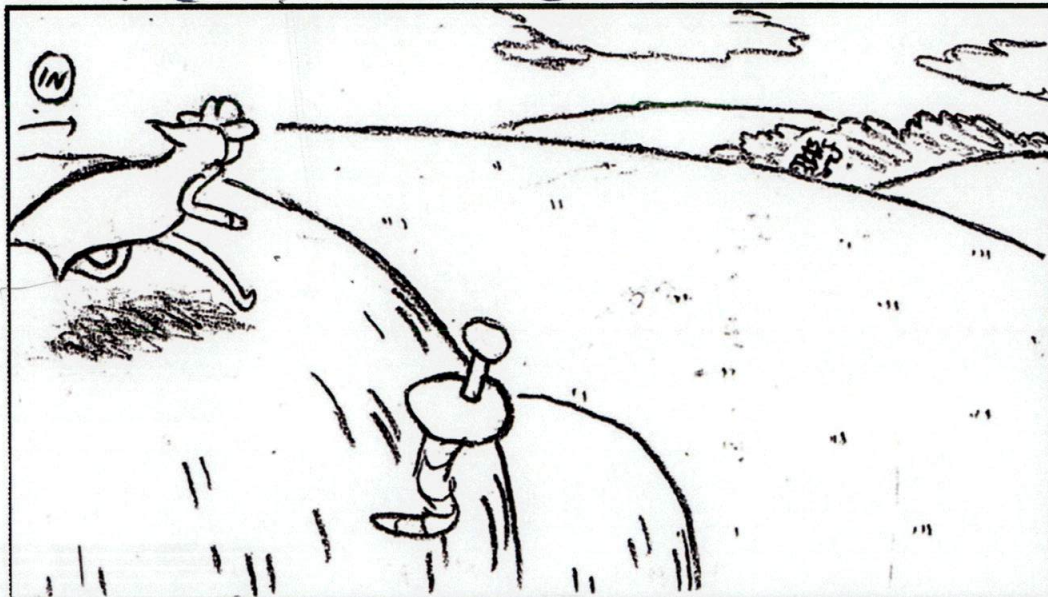
ADVENTURE TIME



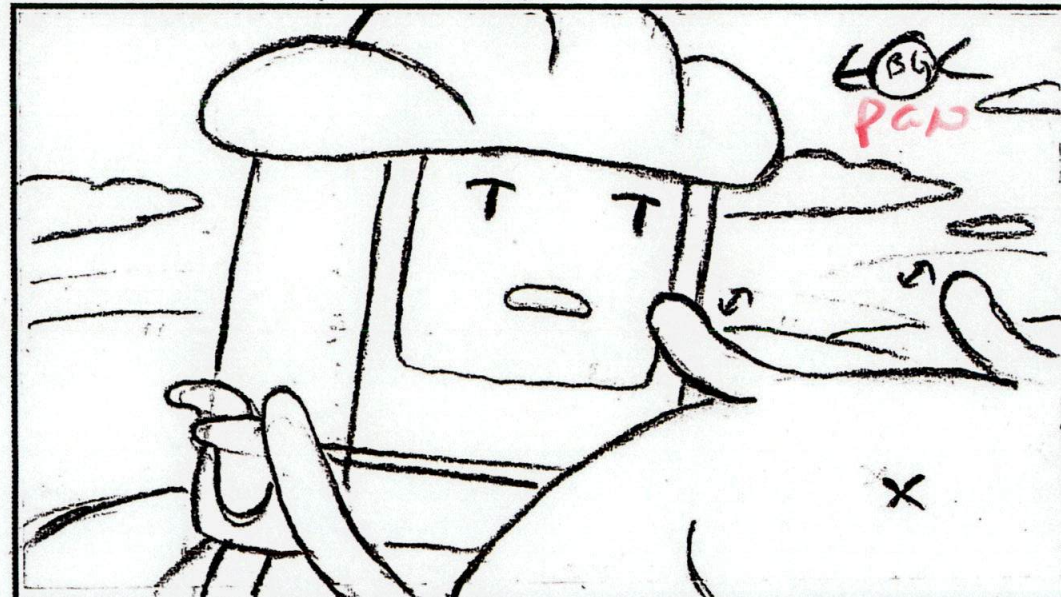
Cut

Page 75

Sc. 41cont Pnl. B Bg. day night



Sc. 42 Pnl. A Bg. day night



Dialog:

Action: - FIGURE IN DUSTER STALKS INTO SCREEN

Timing:

(BMO) I USED TO BE A GUY WHO RAN FROM GLOB ...

FEB 26 2015

EPISODE #

Production:

1034-210

1034/210

1034/210

1034/210

ADVENTURE TIME

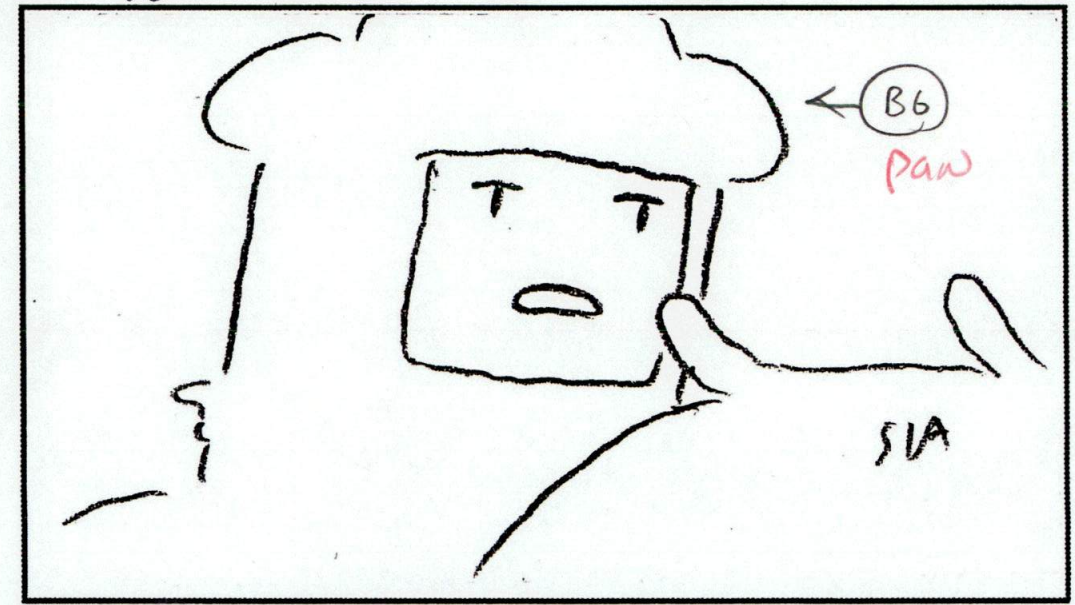


Page 76

Sc. 42 cont Pnl. B Bg. day night



Sc. 42 cont Pnl. C Bg. day night



Dialog: <u>BMO</u> : WITH THE WIND AT MY BACK AND THE DEVIL ON MY SHOULDER.		<u>BMO</u> NOW I AM THE GUY CHASING THOSE GUYS.
Action:		FEB 26 2015
Timing:		

EPISODE # 1034-210

Production:

1034/210

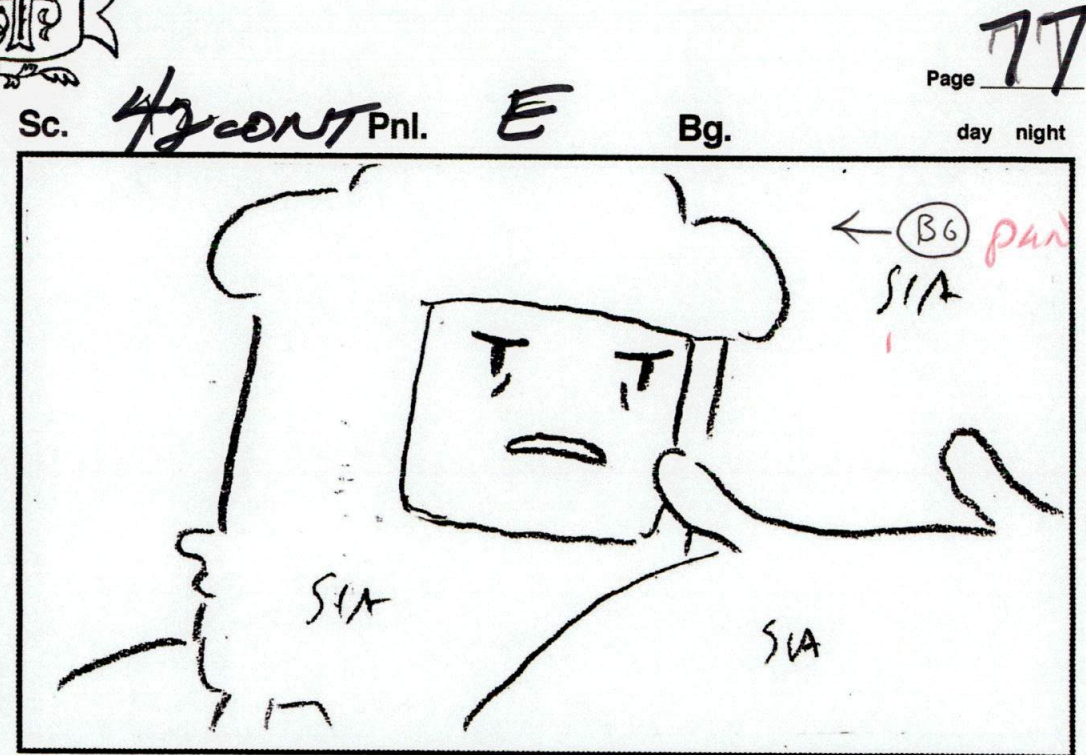
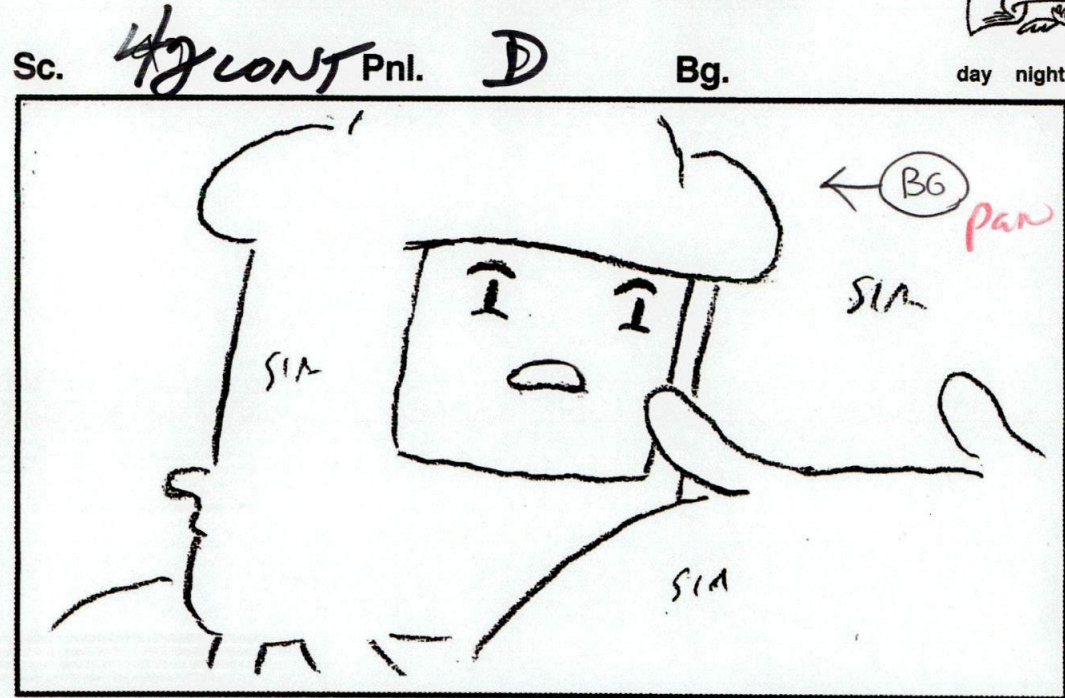
1034/210

©2011 This material is the Property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

1034/210

©2011 This material is the Property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

ADVENTURE TIME



Page 77
day night

Dialog:

BMO:

YET THE DEVIL'S
STILL HERE,

BMO:

SLEEPING IN MY COUCH...

Action:

FEB 26 2015

Timing:

EPISODE #

1034-210

Production:

1034/210

1034/210

1034/210

©2011 This material is the Property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

HW
Cont

ADVENTURE TIME

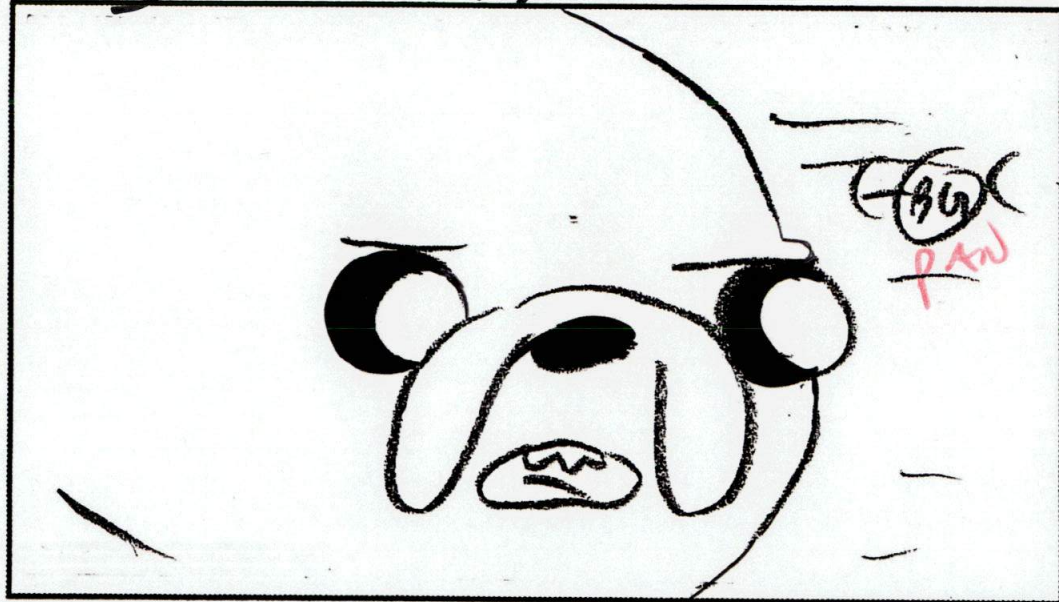


Sc. 43

Pnl. A

Bg.

day night



Sc. 43 CONT Pnl. B

Bg.

day night



Page 78

HW
Cont

EPISODE #

1034-210

1034/210

Production:

Dialog:

⑤: BMO, THAT HURT WHEN
YOU DUG YOUR →

⑤ BOOTS INTO MY SIDE-BODY.

Action:

FEB 26 2015

Timing:

1034/210

©2011 This material is the Property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

ADVENTURE TIME



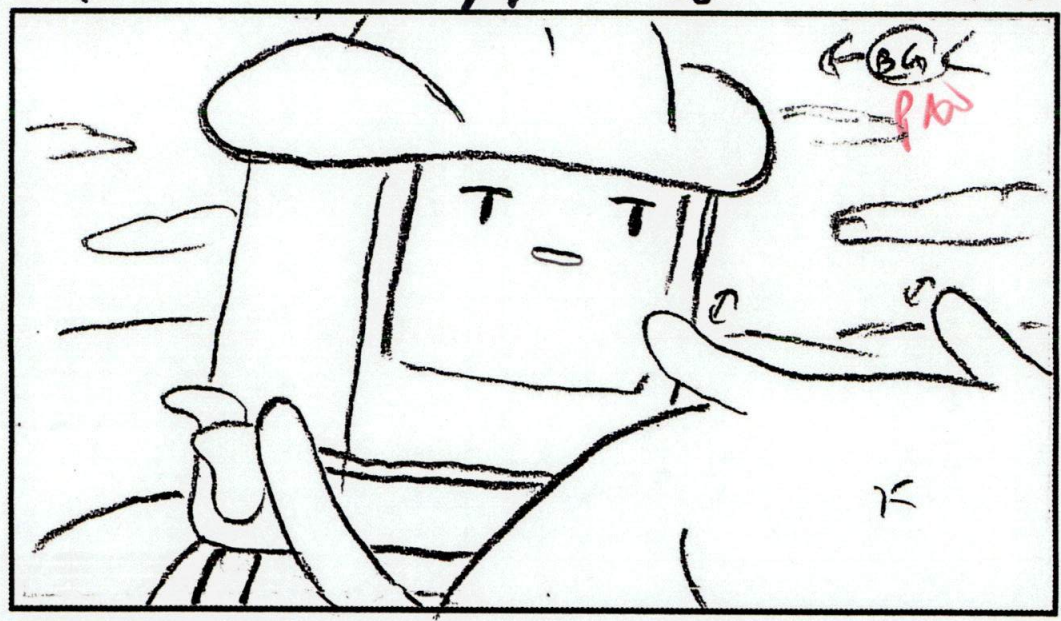
Page **79**
day night

Sc. **44**

Pnl. **A**

Bg.

day night

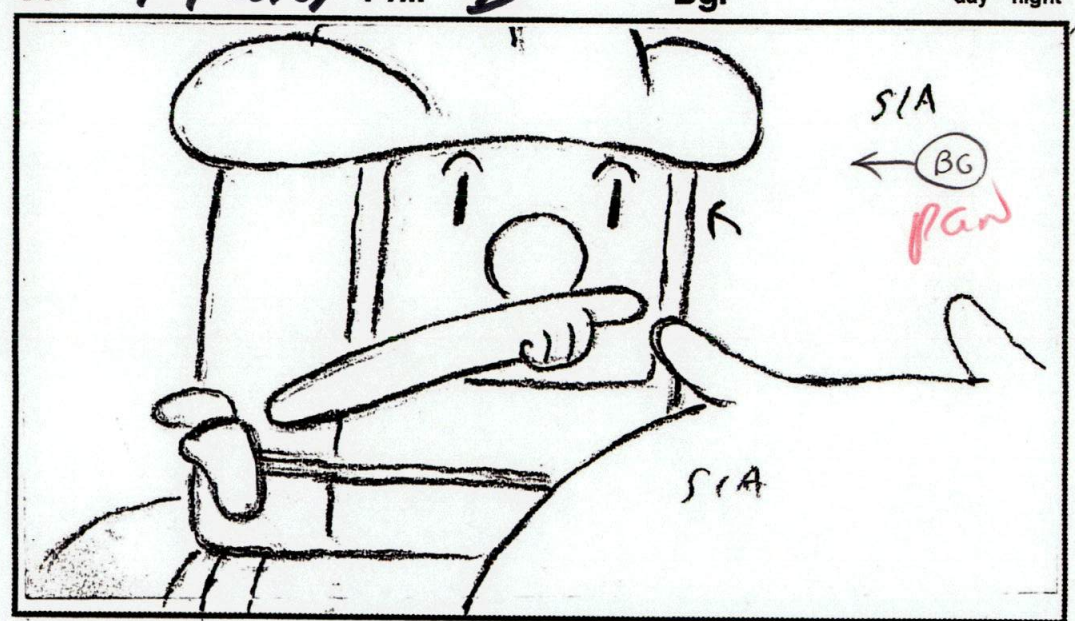


Sc. **44 CONT**

Pnl. **B**

Bg.

day night



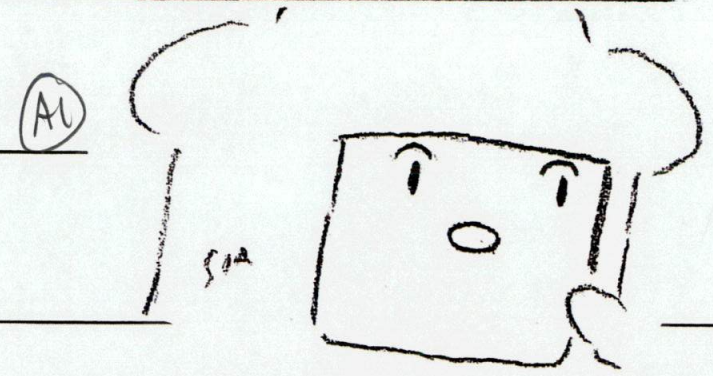
Dialog:

(J) (VO) ARE YOU GONNA APOLOGIZE OR --

(BMO) (UNDER BREATH) HORSES DO NOT TALK...

Action:

Timing:



(BMO) : OVER THERE-YAH!

SFX: *THKK!*

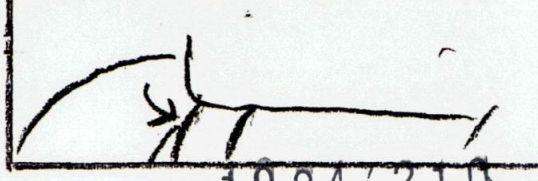
FEB 26 2015

- BMO PERKS UP/ POINTS FORWARD
- BMO SPURS JAKE (QUICK)

Anter. leg → (B1)



Kick leg (B2) IN



1034/210

EPISODE # 1034-210

1034/210

ADVENTURE TIME



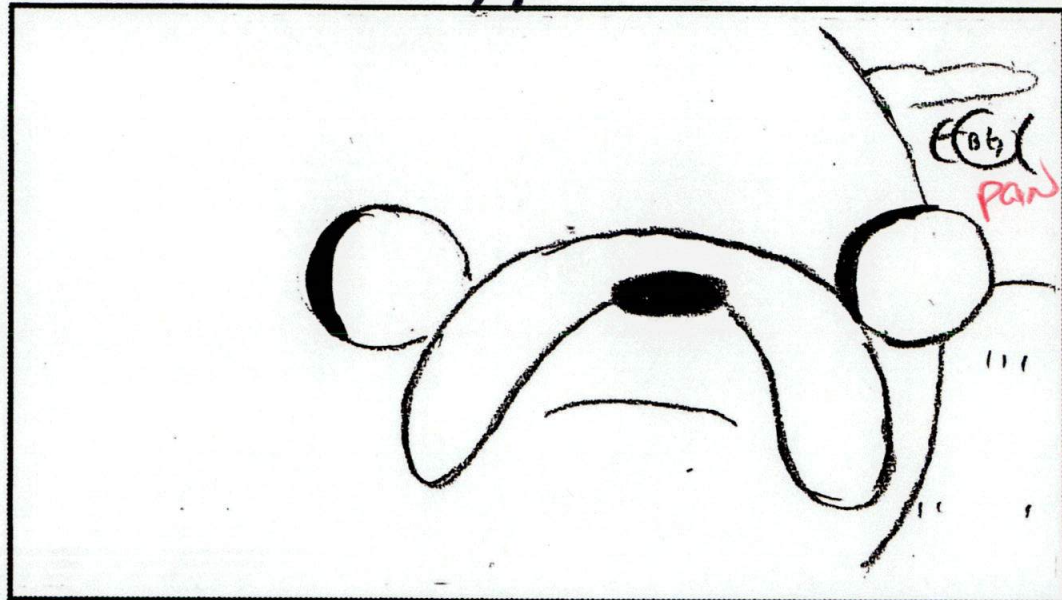
Page **80**

Sc. **45**

Pnl. **A**

Bg.

day night

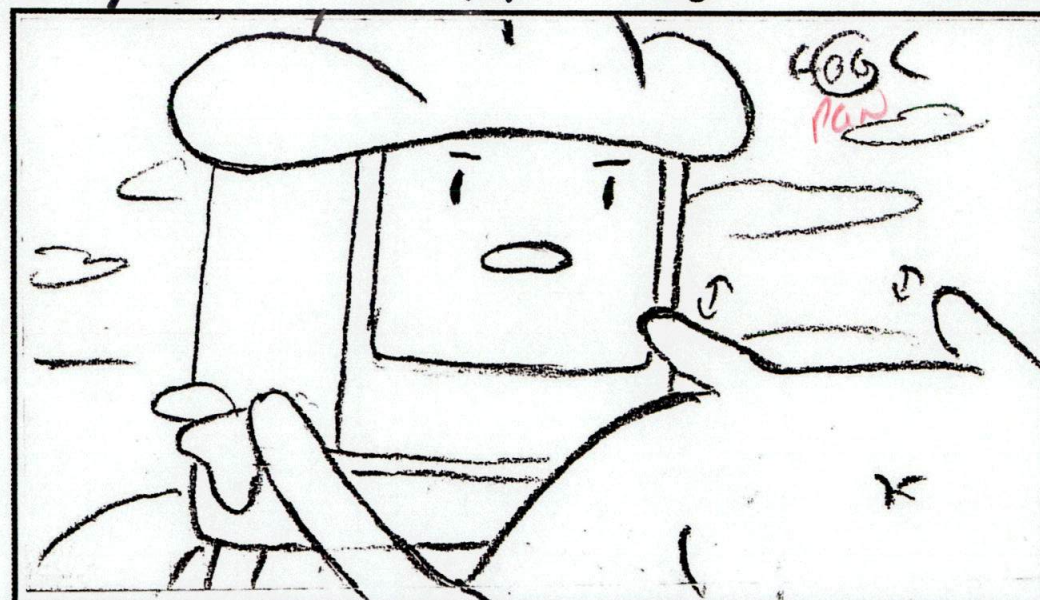


Sc. **46**

Pnl. **A**

Bg.

day night



EPISODE #

1034-210

1034/210

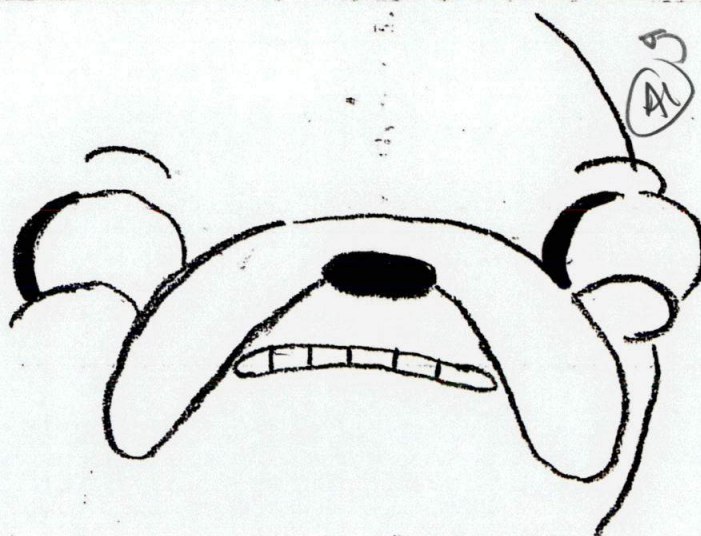
Dialog:

(J) HERGH!

Action:

- QUICK REACTION
SHOT

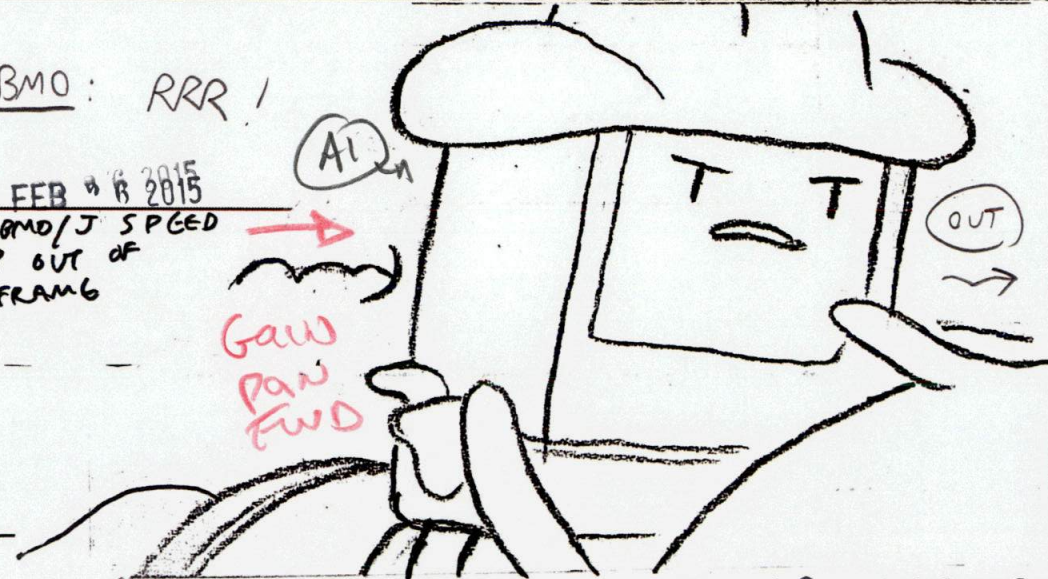
Timing:



BMO: RRR!

FEB 18 2015
- BMD/J SPED
UP OUT OF
FRAME

Gaw
Pan
FWD

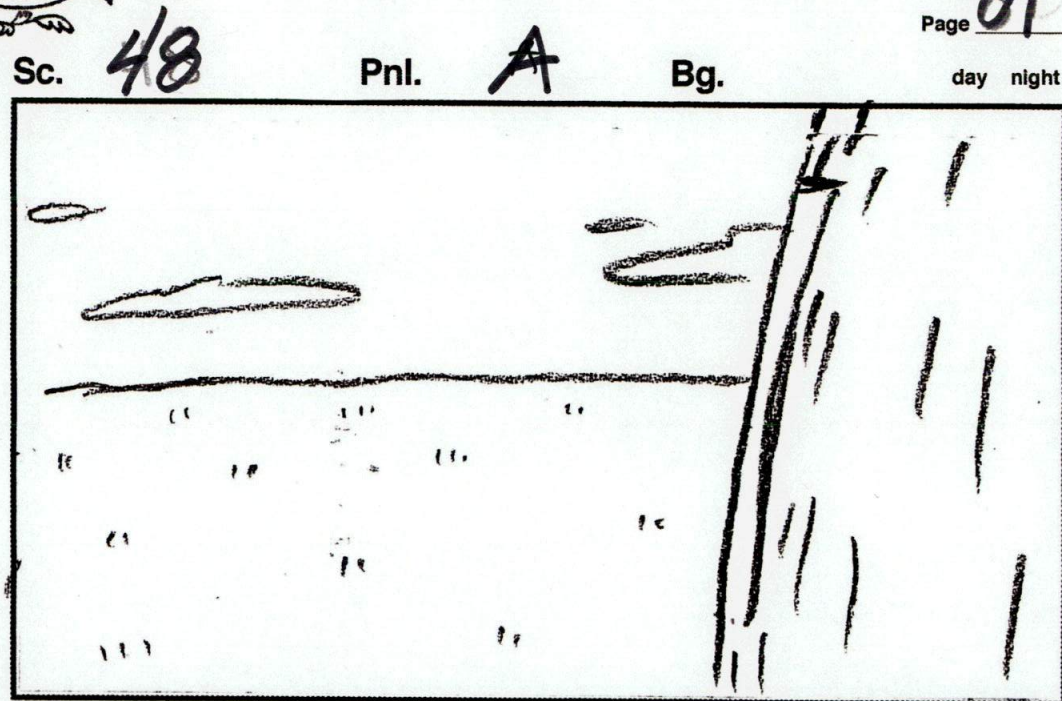
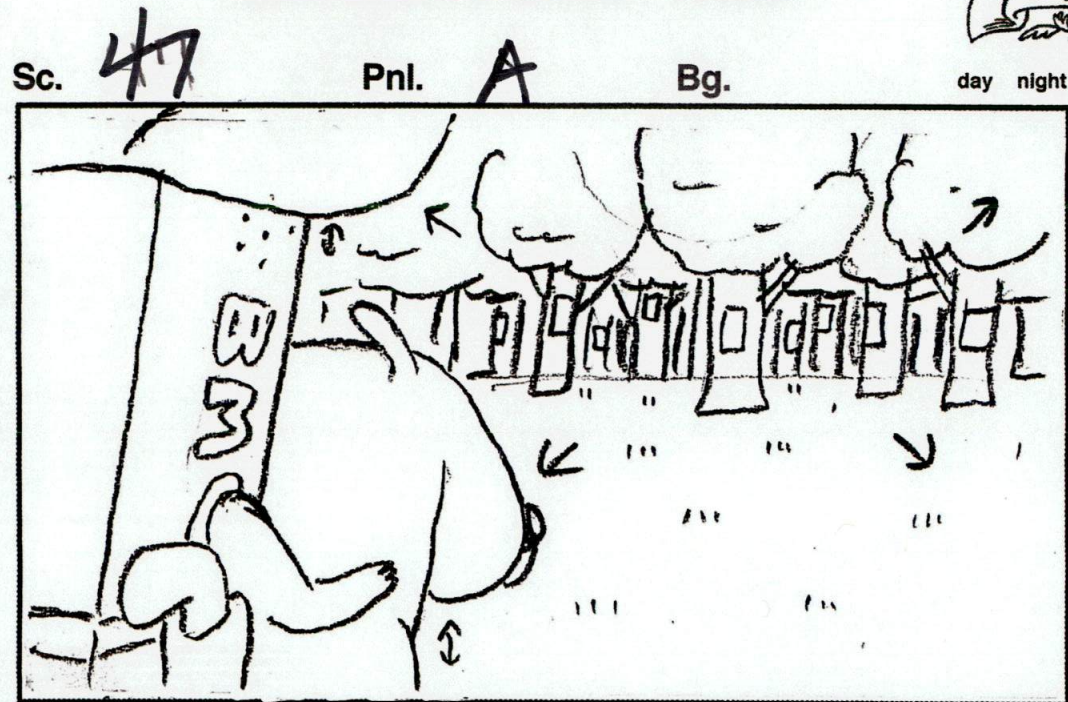


1034-210

ADVENTURE TIME



Page 81



Dialog:
Bi-pac
Set-up
BMO/JAM

Action: LEVEL
— BMO + J GALLOPING IN PLATE
TOWARD FOREST W/ POSTERS
ON ALL THE TREES
— BG TRUCK IN

Timing:

SFX: [GALLOPING
SLOWS DOWN]
BMO: (OFF/S) WHOOA!
— BMO + J TROT INTO
FRAME

(A1)

FEB 26 2015

Production:

EPISODE #
1034-210

1034/210

1034/210

ADVENTURE TIME

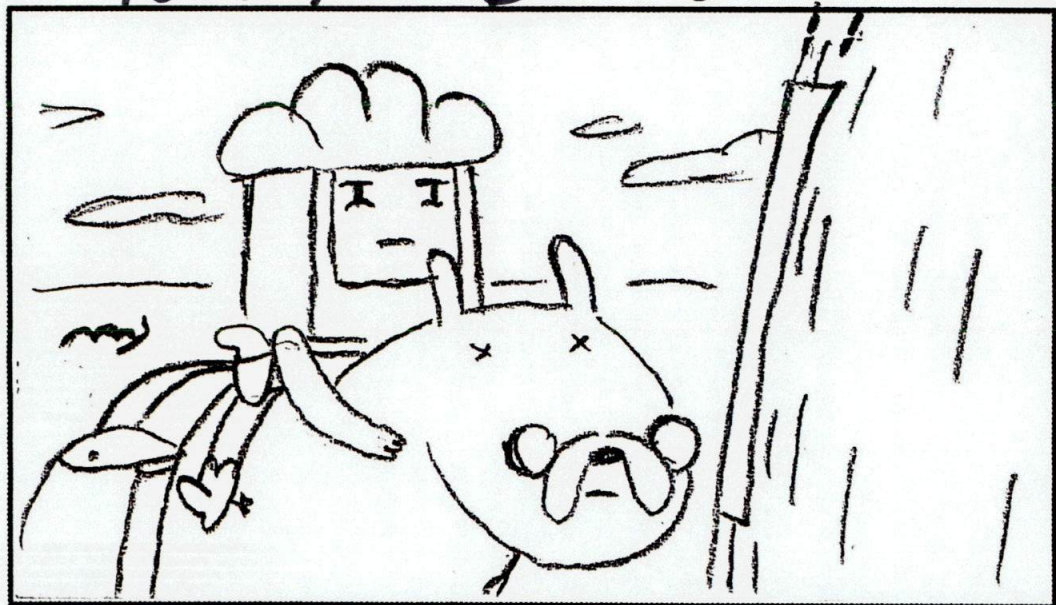


49
cut

Page 82

cut

Sc. 48 CONT Pnl. B Bg. day night



Sc. 49 Pnl. A Bg. day night



1034-210

EPISODE #

1034/210

Dialog:	(BMO): (CONTEMPTUOUS) (VU) JACK RABBIT JOHNSON.
Action:	- BMO + J STOP IN FRONT OF TREE - WANTED POSTER WITH FINN-SHAPED OUTLAW. FEB 26 2015
Timing:	

Production:

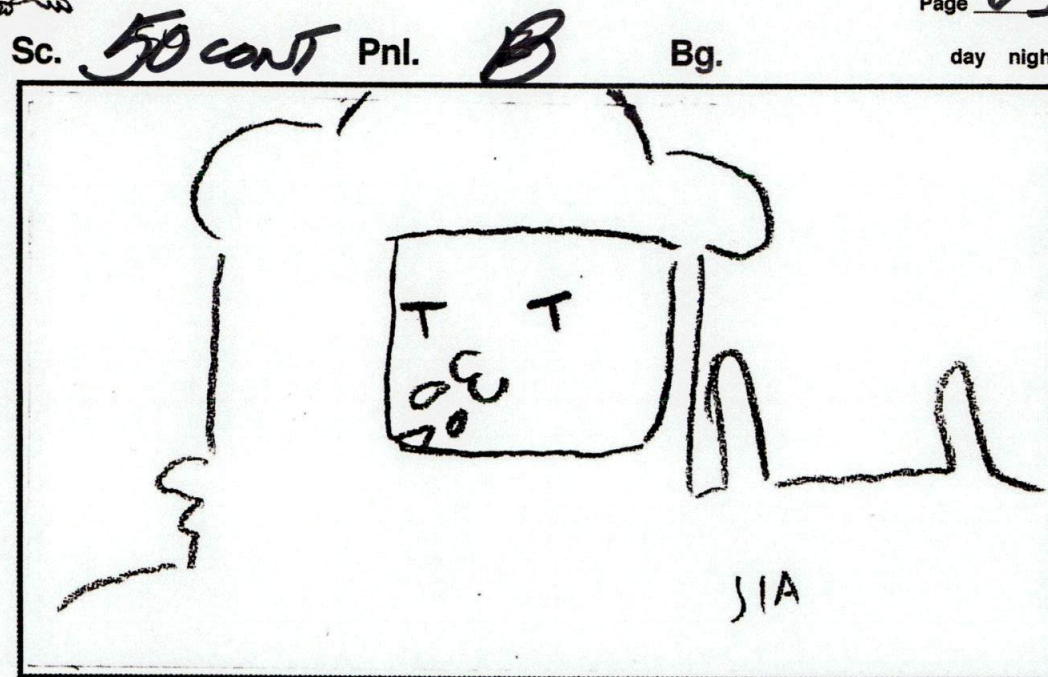
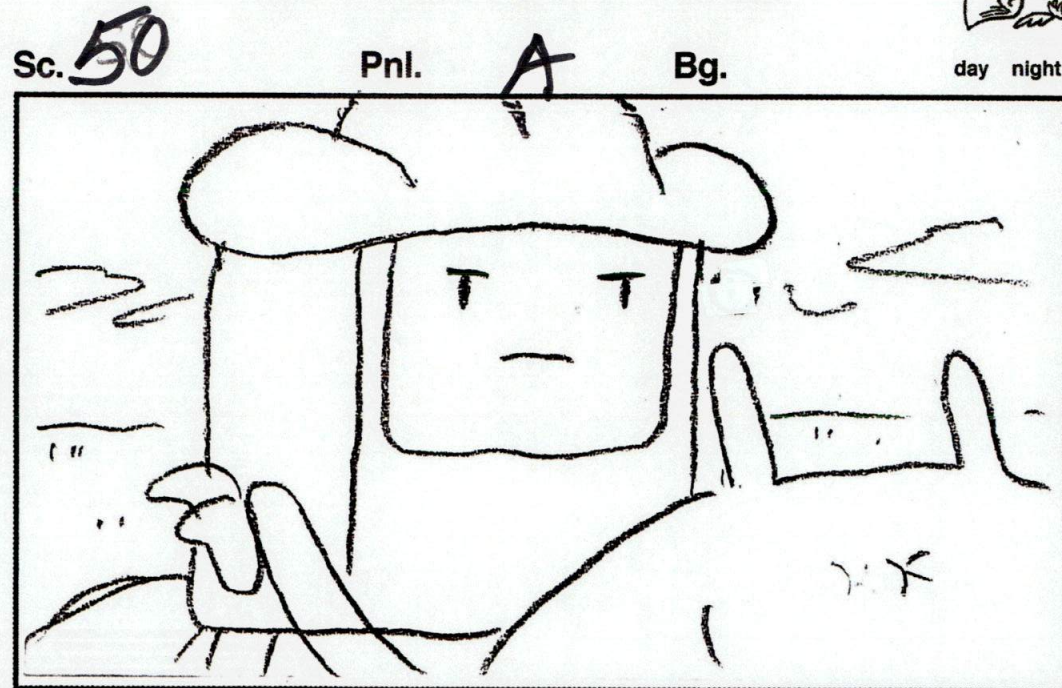
1034/210

Cut

ADVENTURE TIME



Page **83**



Dialog:	(BMO) HURRRK	(BMO) SPIT	FEB 28 2015
Action:	(AL)	- BMO "SPLITS" DIGITAL SPIT GRAPHICS ON HIS SCREEN	
Timing:			

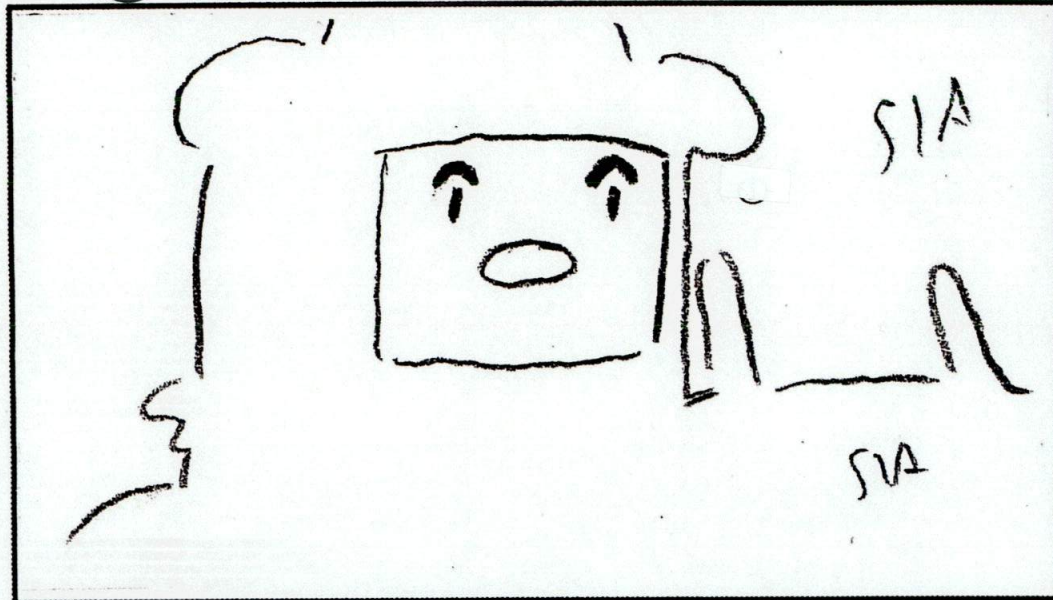
EPISODE #
1034-210
1034/210

Production:

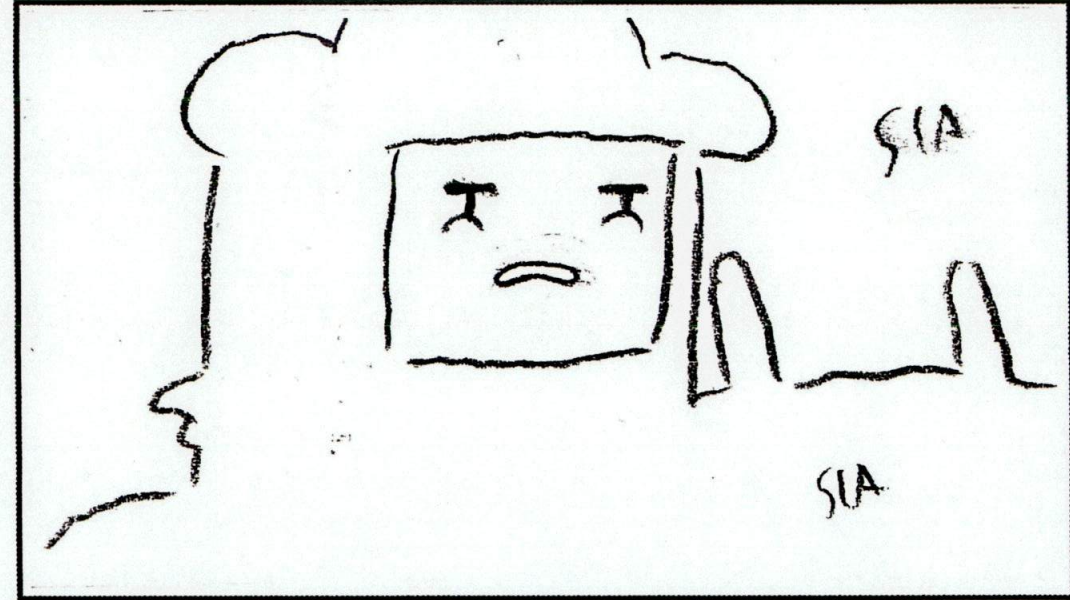
ADVENTURE TIME



Sc. **50 CONT** Pnl. **C** Bg. day night



Sc. **50 CONT** Pnl. **D** Bg. day night



Page **84**
84A NEXT

Dialog:	(BMO) THIS GUY'S WANTED FOR STEALING PIGLETS FROM THEIR MOTHERS WHILE THEY'RE FEEDING.
Action:	(C2)
Timing:	(C1)

EPISODE # 1034-210

Production:

1034/210

1034/210

1034/210

ADVENTURE TIME



Sc. 50A

Pnl. A

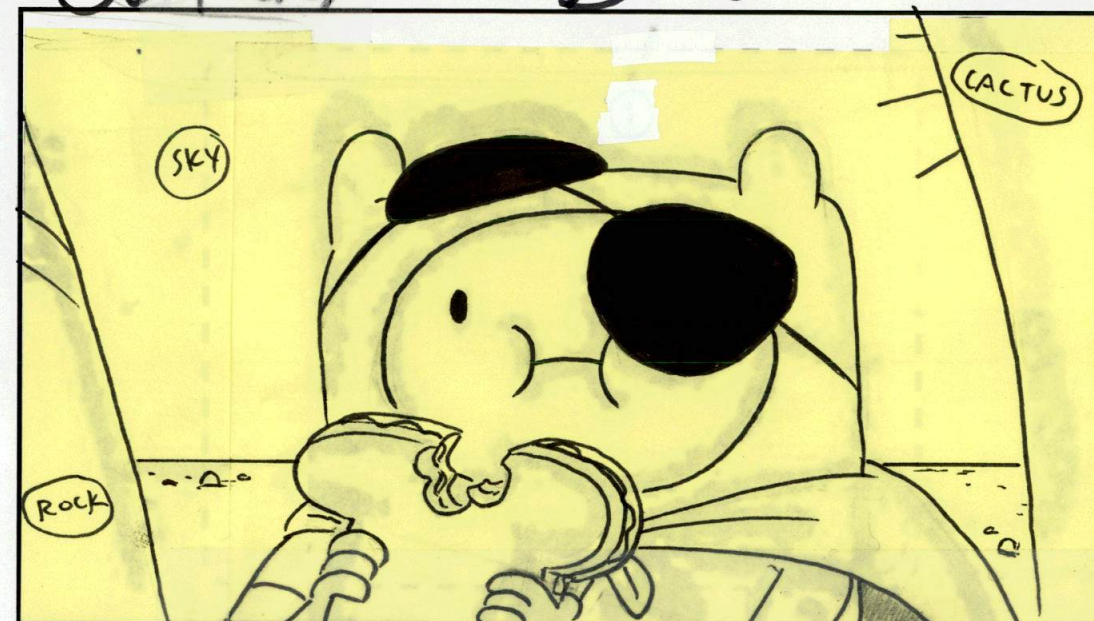
Bg.

day night



Sc. 50A cont Pnl. B

Bg.



Page 84A
85 NEXT
day night

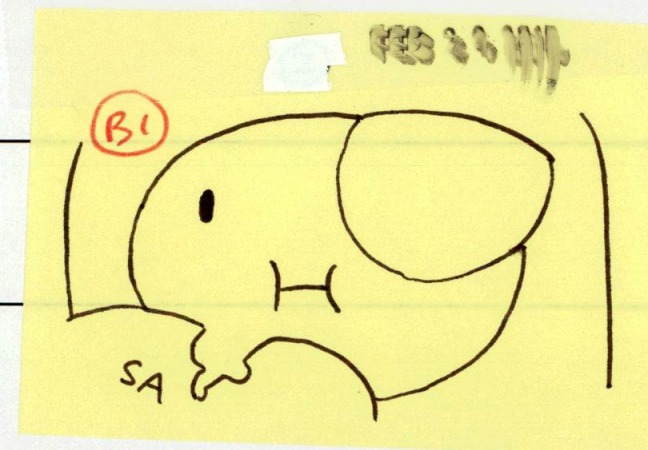
Dialog:

Action:

Timing:

X MISS
MATCH XX

- FINN CHEWING SANDWICH.



Production:

EPISODE #

1034/210

1034/210

ADVENTURE TIME



Page **85**

Sc. **51**

Pnl. **A**

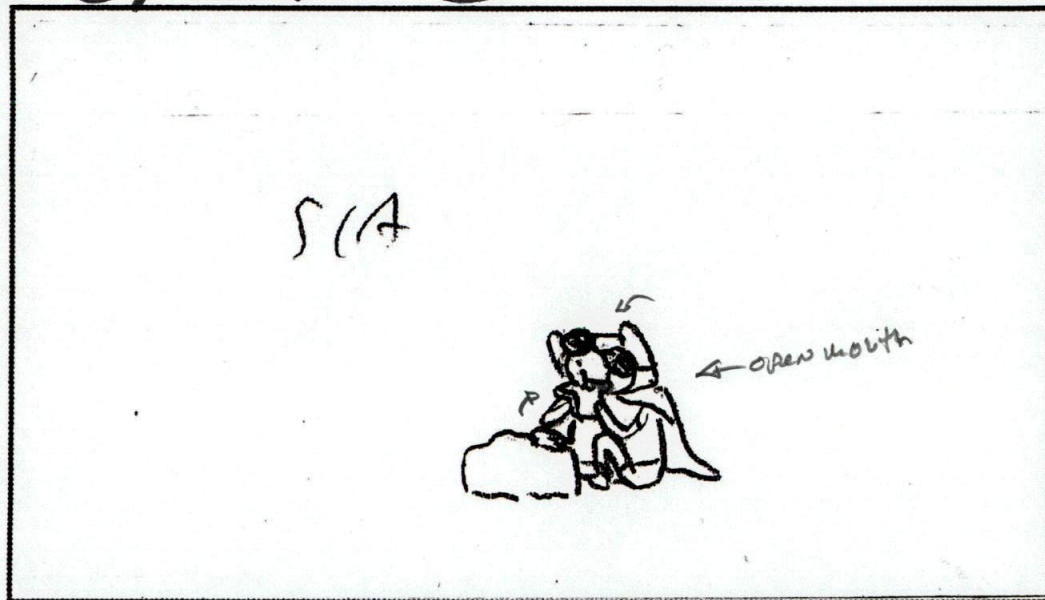
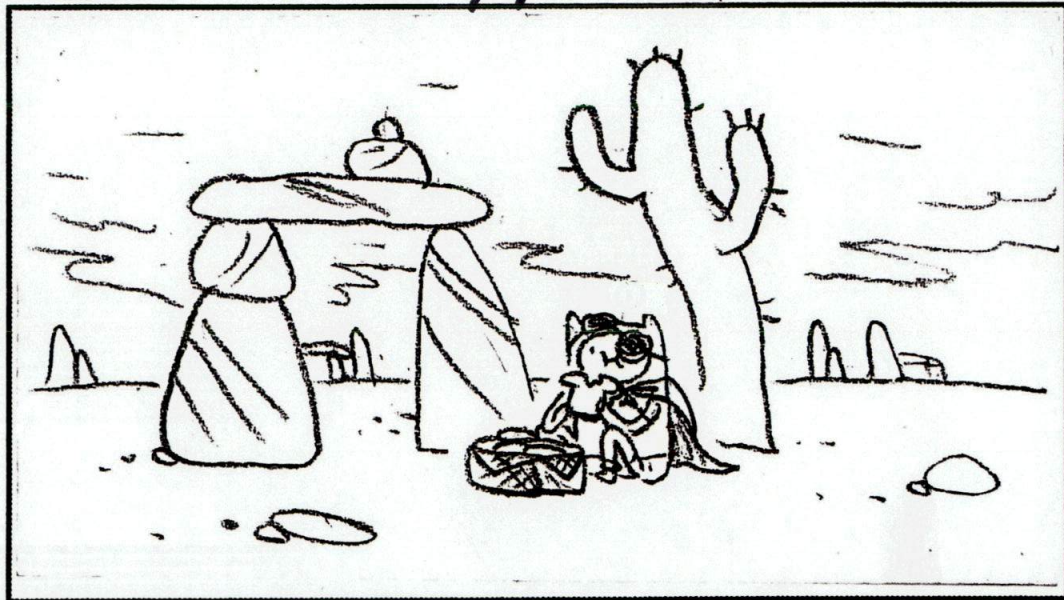
Bg.

day night

Sc. **51 CONT** Pnl. **B**

Bg.

day night



Dialog:

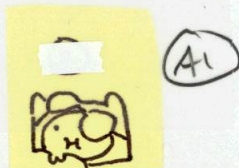
F: [SANDWICH CHEWING]

Action:

- FINN IN DESERT DRESSED LIKE THE POSTER WITH PICNIC BASKET FULL OF SANDWICHES

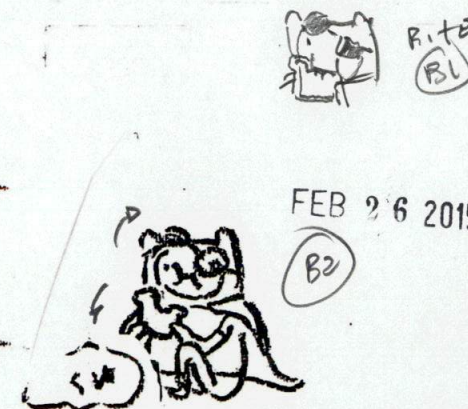
Timing:

- CHEWING



(A1)

- F TAKES A BITE, CHEWS



EPISODE #

1034-210

1034/210

1034/210

1034/210

ADVENTURE TIME



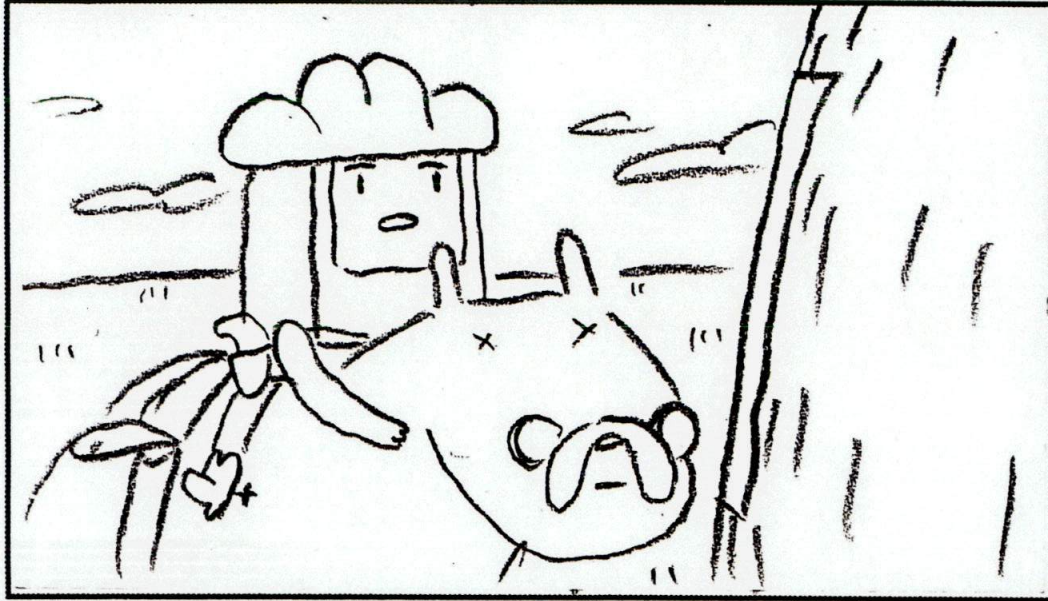
Page **86**

Sc. **52**

Pnl. **A**

Bg.

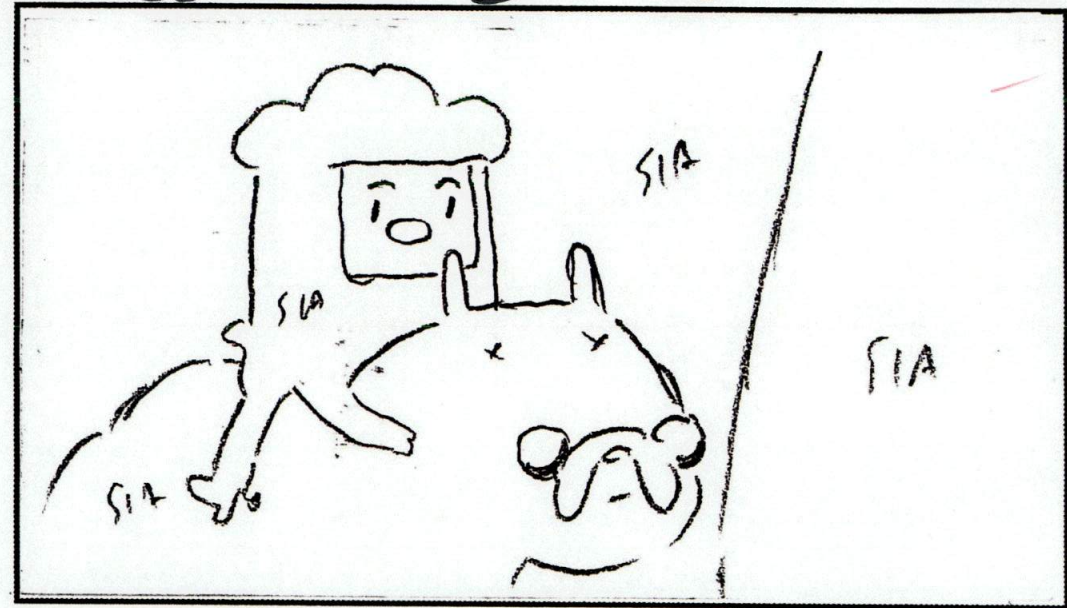
day night



Sc. **52 cont.** Pnl. **B**

Bg.

day night



Dialog:

(BMO)

HE WAS LAST
SEEN IN DEAD GOAT GULCH.

Action:

Timing:

(BMO)

WADDYA SAY, GIRL?

FEB 26 2015

EPISODE #

1034-210

1034/210

Production:

1034/210

ADVENTURE TIME

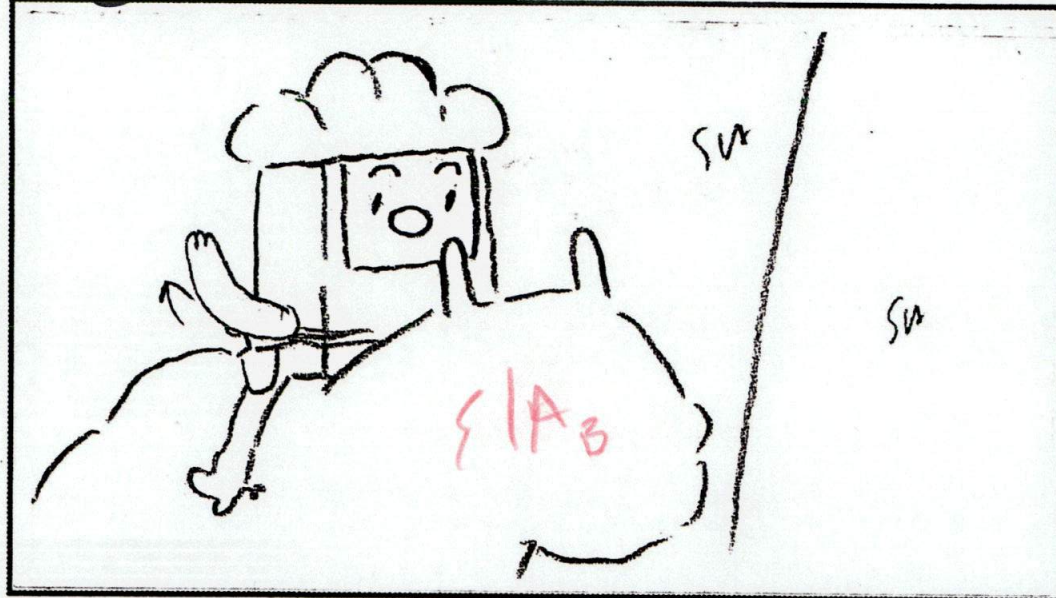


Page **87**

Sc. **52 CONT** Pnl. **C**

Bg.

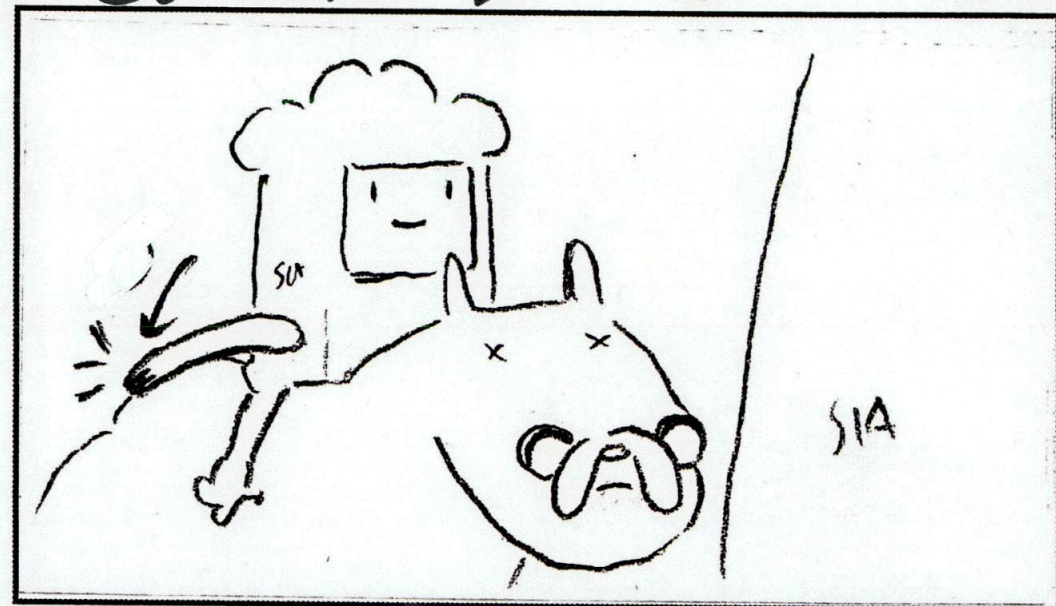
day night



Sc. **52 CONT** Pnl. **D**

Bg.

day night



the cut

EPISODE #
1034-210

1034/210

Dialog:

(BMO) WANNA CATCH THIS
DONKEY AND SPLIT
THE REWARD?

Action:

- BMO SLAPS
JAKE'S BUTT

(DI)

Timing:

FEB 26 2015



1034/210

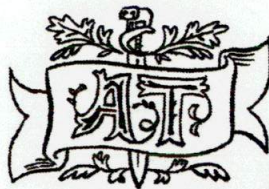
1034/210

1034/210

©2011 This material is the Property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

Ho
cut

ADVENTURE TIME



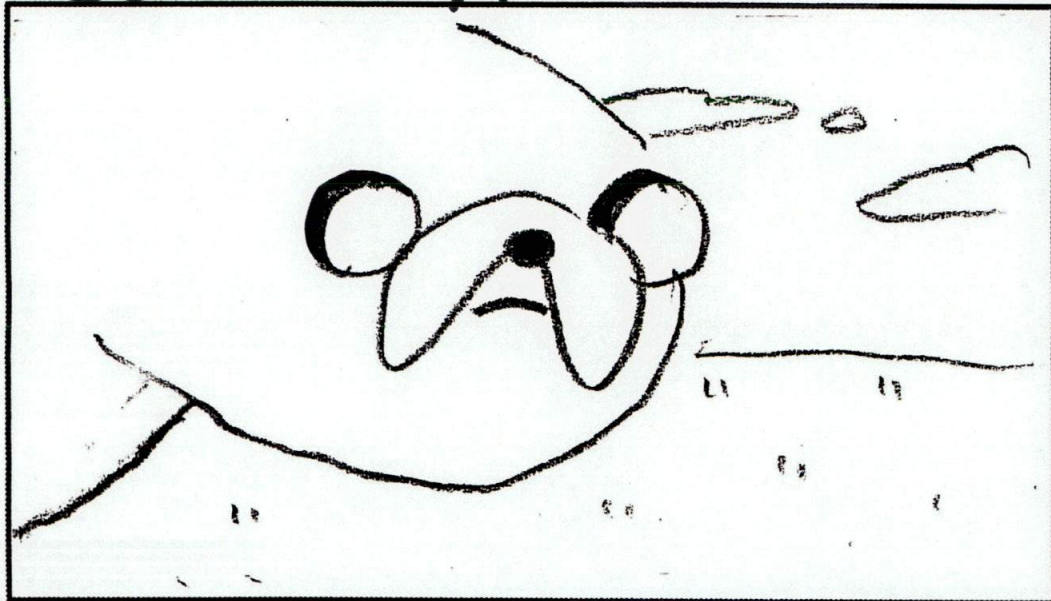
Page **88**

Sc. **53**

Pnl. **A**

Bg.

day night



Sc. **53 CONT**

Pnl. **B**

Bg.

day night



Ho
cut

EPISODE #

1034-210

1034/210

Production:

Dialog:

Action:

Timing:

⑤ YOU HAVE 45
MINUTES LEFT BEFORE
MY NEXT SANDWICH-

- J. HOLDS UP WATCH-SHAPED WRIST

FEB 26 2015

1034/210

©2011 This material is the Property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

140
CW

ADVENTURE TIME

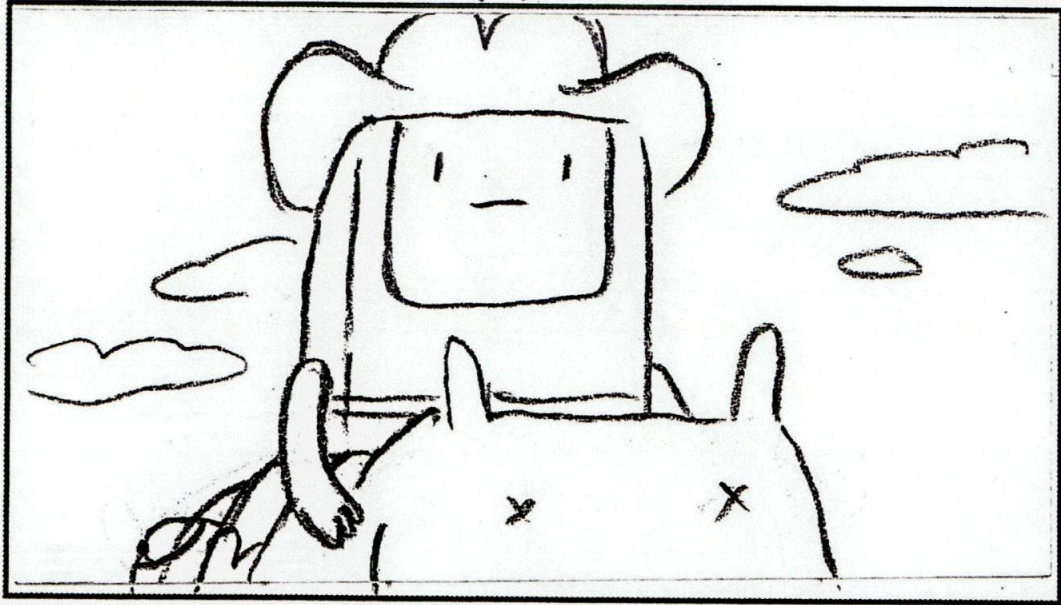


Sc. 54

Pnl. A

Bg.

day night

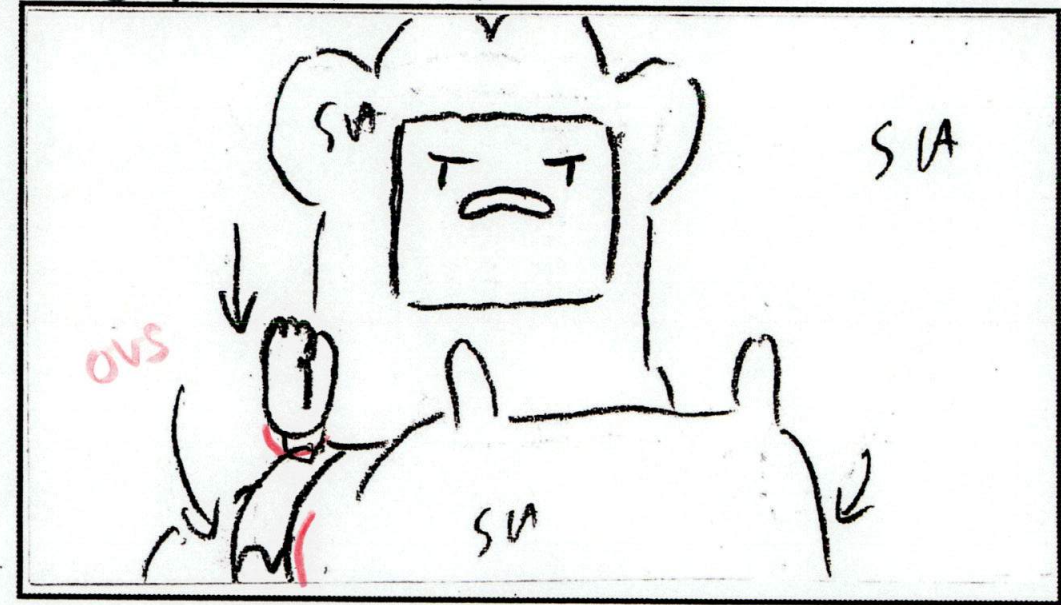


Sc. 54 cont

Pnl. B

Bg.

Page 89
day night

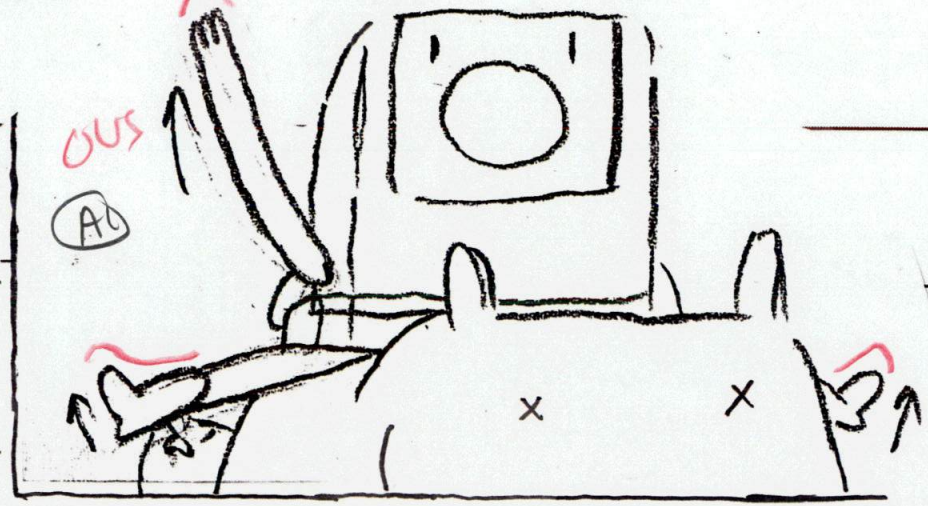


Dialog:

(BMD): TIME'S - A - WASTIN'!

Action: - BMD
UP HIS
+ LEGS
THROWS
ARM

Timing:



SFX: *THK!*

- BMD PUMPS FEET +
SPURS JAKE HARD
FEB 26 2015

140
CW

1034-210

EPISODE #

1034/210

Production:

1034/210

©2011 This material is the Property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

ADVENTURE TIME

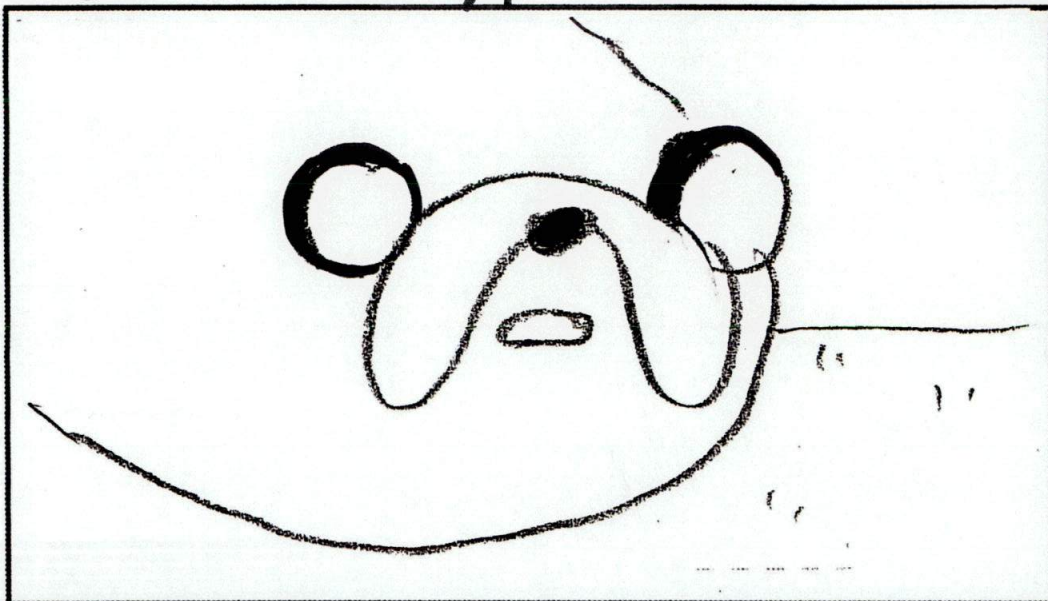


Sc. **55**

Pnl. **A**

Bg.

day night



Page **90**

Sc. **55CONT**

Pnl. **B**

Bg.

day night



Dialog:

⑤ HRR UGKK!

Action:

FEB 26 2015

Timing:

EPISODE # 1034-210

Production:

1034/210

1034/210

©2011 This material is the Property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

ADVENTURE TIME



Page **91**

Sc. **56** Pnl. **A** Bg. day night



Sc. **56 CONT** Pnl. **B** Bg. day night



Dialog:	BMO: <LAUGHS>	
Action:	SFX: [GALLOPING]	
Timing:	-BMO+J BLAZE OFF INTO THE WOODS	
	FEB 26 2015	

HO
CUT

1034-210

EPISODE #

1034/210

Production:

1034/210

1034/210

He
CW

ADVENTURE TIME

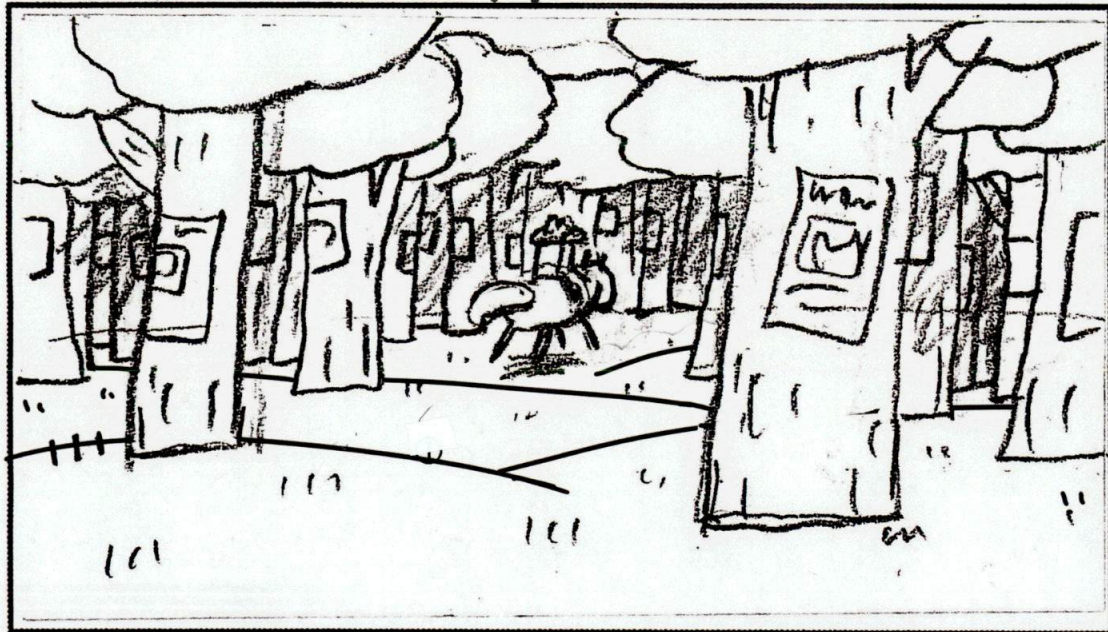


Sc. 57

Pnl. A

Bg.

day night

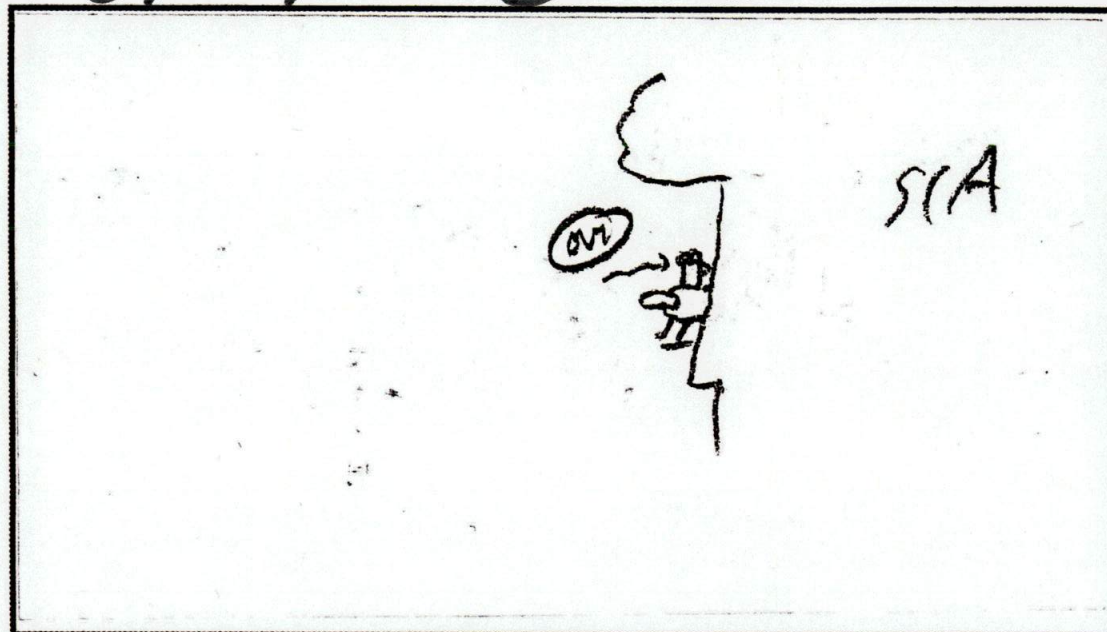


Sc. 57 CONT

Pnl. B

Bg.

Page 92
92A NEXT
day night



Dialog:

multi-plane
set-up

AC

Action:



- BMO + J DISAPPEAR BEHIND TREES

FEB 26 2015

Timing:

EPISODE #

1034/210

Production:

1034-210

1034/210

ADVENTURE TIME



Sc. **57 CONT** Pnl.

Bg.

day night

Sc.

C

Pnl.

Bq.

Page **92 A**
93 NEXT
day night



Dialog:

Action:

- FG TREE MULTIPLANES IN AS CAMERA PANS

Timing:

FEB 26 2015

EPISODE #

Production:

1034-210

1034/210

1034/210

ADVENTURE TIME



NO SC 58

Page **93**
day night

Sc. 57 **CONT** Pnl. D

Bg.

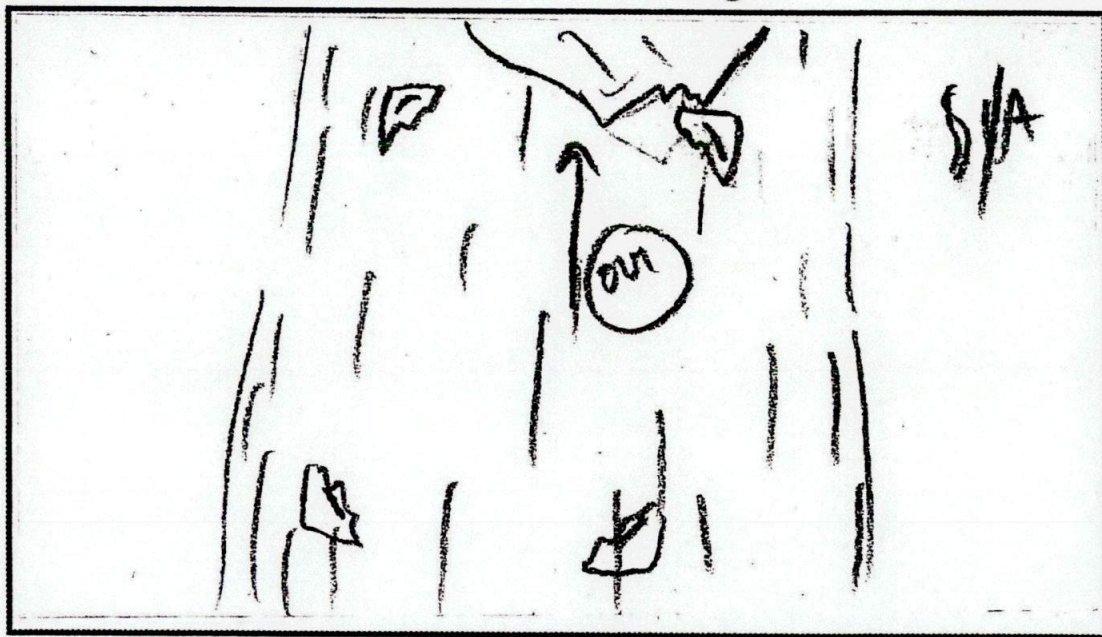
day night



Sc. 57 **CONT** Pnl. E

Bg.

day night



Dialog:

Action: - PAN OVER TO CLOSE-UP TREE
- PAW REACHES DOWN INTO FRAME CAREFULLY

Timing:

SFX: * SHRIP *

Production:

Notes: - SNATCHES UP POSTER
- STAPLED CORNERS RIP OFF

Other: FEB 26 2015

Handwritten notes: (D1) (D2) Paper reaches to grab

Cut

1034-210

EPISODE #

1034/210

Production:

1034/210

1034/210

ADVENTURE TIME



Page **94**

Sc. **59**

Pnl. **A**

Bg.

day night

Sc. **59 CONT** Pnl. **B**

Bg.

day night



Dialog:

ME-MOW: HMMMMMM

Action:

- ME-MOW IN DISGUISE

- EYES NARROW



FEB 26 2015

Timing:

EPISODE #

1034-210

Production:

1034/210

1034/210

cut w/ wire @ post

ADVENTURE TIME



Page 95

Handwritten initials "Hu" and "at" in red.

Storyboard panel 1:

Sc. Pnl. Bg. day night

Panel description: A large rectangular area with a dashed border. Inside, there is a faint circular sketch. To the right of the panel, handwritten in red, is "Cut w/ wire a post".

Storyboard panel 2:

Sc. 60 Pnl. A Bg. day night

Panel description: A hand-drawn sketch of a character with a square head and a crown-like shape on top, sitting on a log. A dog-like character is lying down in front of them. In the background, there are trees and a small figure with a large head and a single eye, labeled "Paw" in red.

Dialog:

Action:

Timing:

Ⓜ (PANTING)

- BMO + J GALLOPING AROUND

FEB 26 2015

EPISODE # 1034-210

1034/210

Production:

1034/210

1034/210

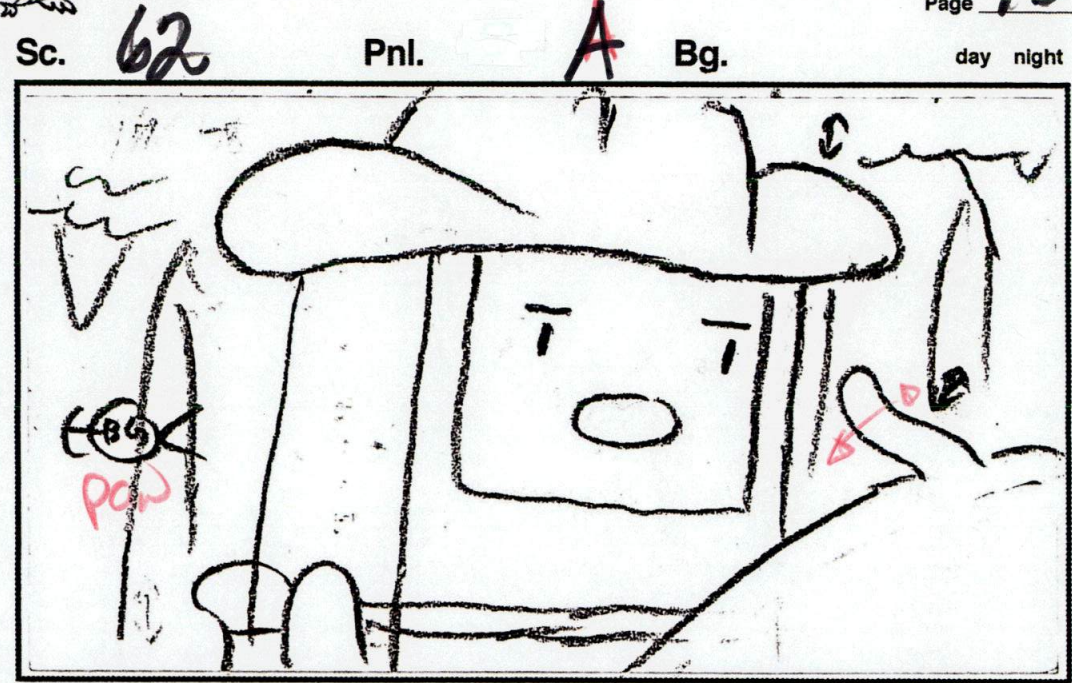
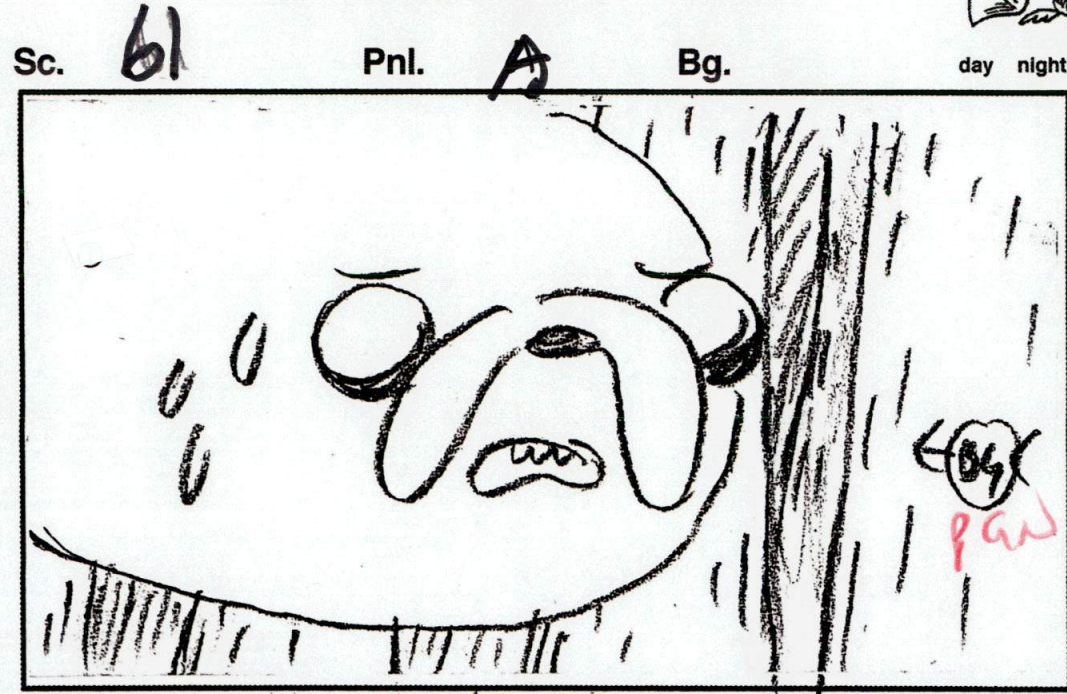
©2011 This material is the Property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

ADVENTURE TIME



Hu
cut

Page **96**



Dialog:	<p>⑦ BMO I'M TIRED</p>	<p>⑦ BMO LOOKS LIKE MY HORSE NEEDS A REST.</p>
Action:	<p>Ⓐ</p>	
Timing:		

FEB 26 2015

EPISODE # 1034-210

Production:

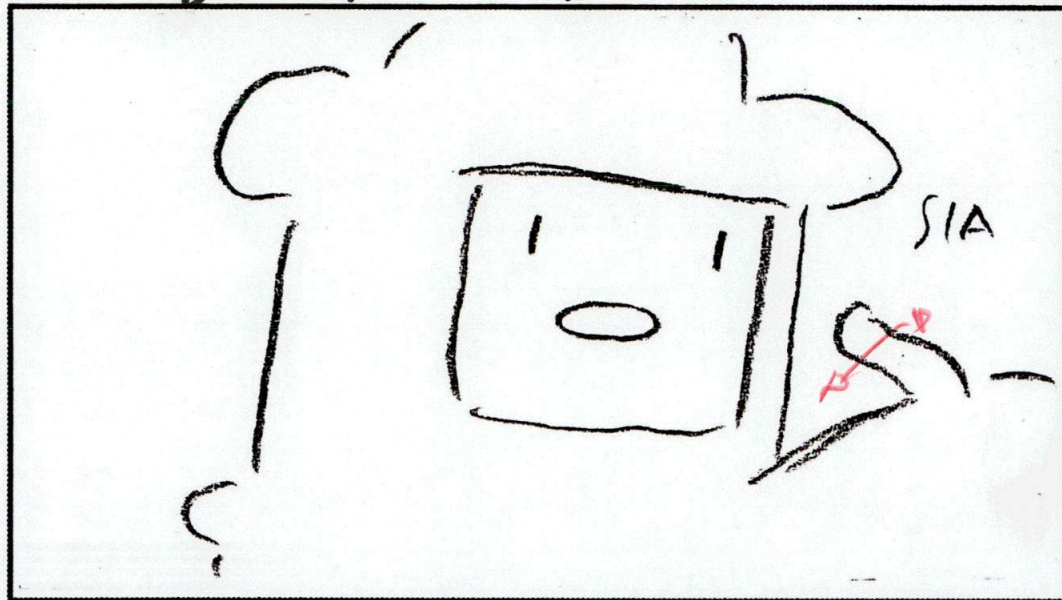
1034/210

©2011 This material is the Property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

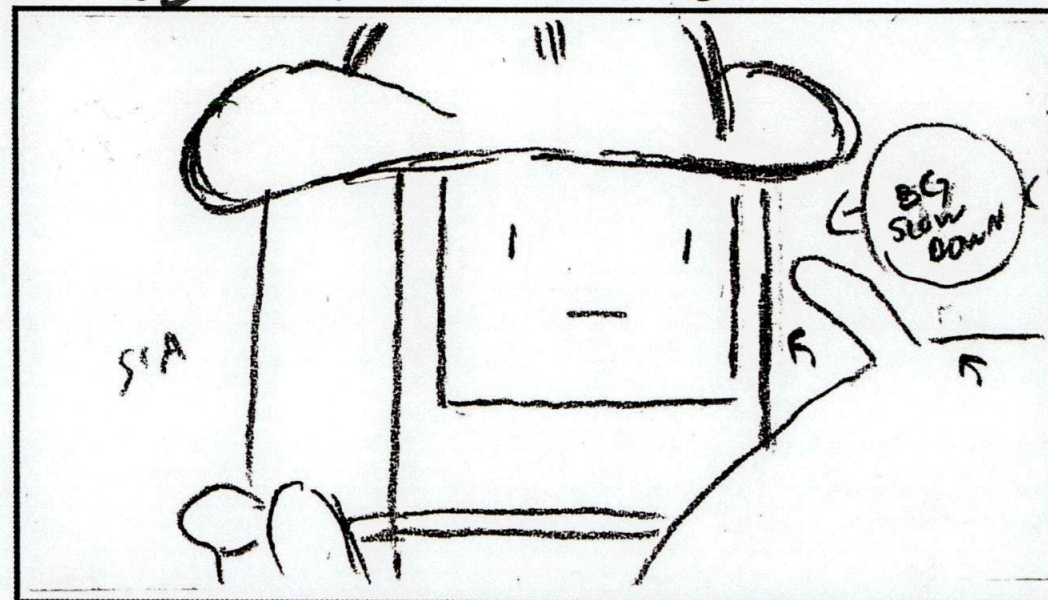
ADVENTURE TIME



Sc. *by cont* Pnl. *B* Bg. day night



Sc. *by cont* Pnl. *C* Bg. day night



Dialog:	<i>BMO SLOW DOWN, HORSE</i>	<i>J (W) [SIGHS IN RELIEF]</i>
Action:	<i>- BMO SLOWS DOWN</i> <i>- BMO / J RELAX POST</i>	
Timing:		

FEB 2 '6 2015

Page *97*
day night

Cont

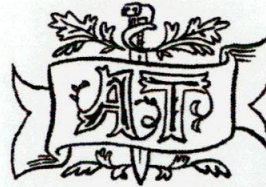
EPISODE # 1034-210

Production:

1034/210

1034/210

ADVENTURE TIME

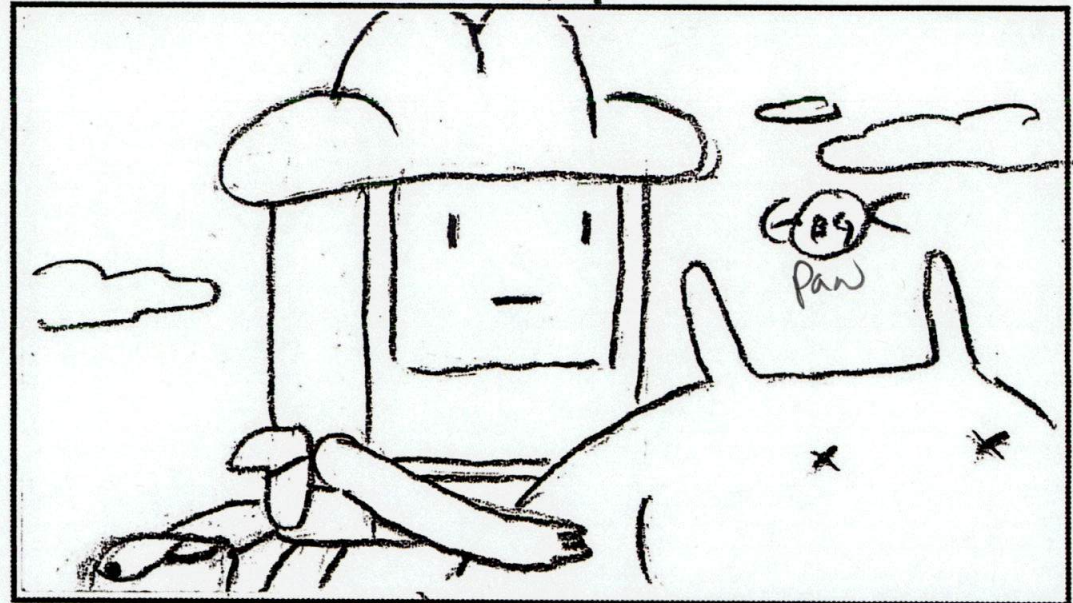


Page **98**

Sc. **63** Pnl. **A** Bg. day night



Sc. **64** Pnl. **A** Bg. day night



Dialog:

♫ ♫ ♫
(SONG STARTS)

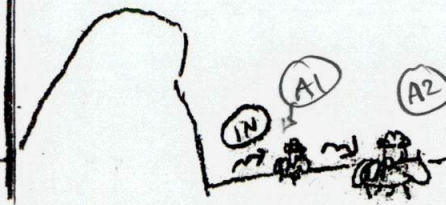
BMO: <HUMMING>

♫ ♫ ♫ ♫ ♫

Action:

- BMO/J COME UP FROM BEHIND DUNG

Timing:



-BG PANS.

FEB 26 2015

EPISODE # 1034-210

Production:

1034/210

1034/210

1034/210

©2011 This material is the Property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

ADVENTURE TIME



Sc.

64 CONT Pnl. B

Bg.

day night

Sc.

64 CONT Pnl. C

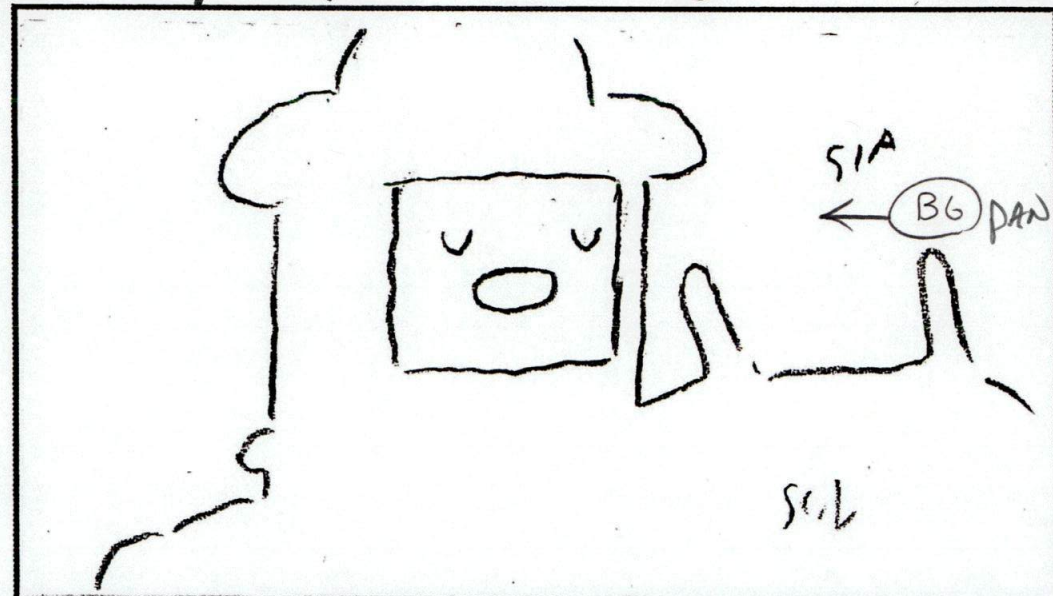
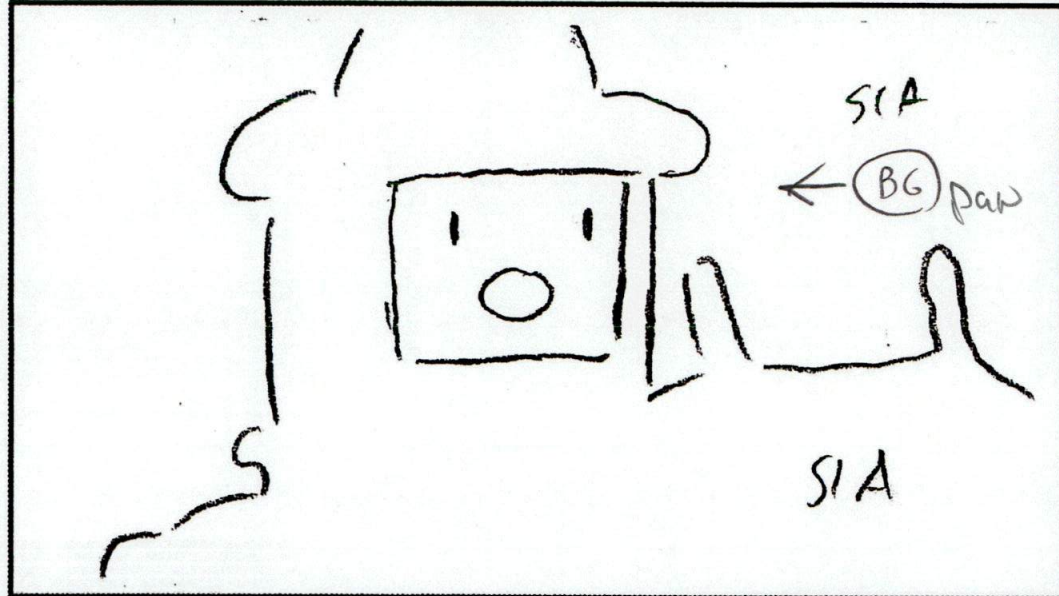
Bg.

Page

99

day night

Cent



Dialog:

(BMO) ♪ BEING A ROBOT
COWBOY

Action:

Timing:

(BMO) ♪ IS A LONELY JOB

FEB 26 2015

EPISODE # 1034-210

Production:

1034/210

1034/210

ADVENTURE TIME



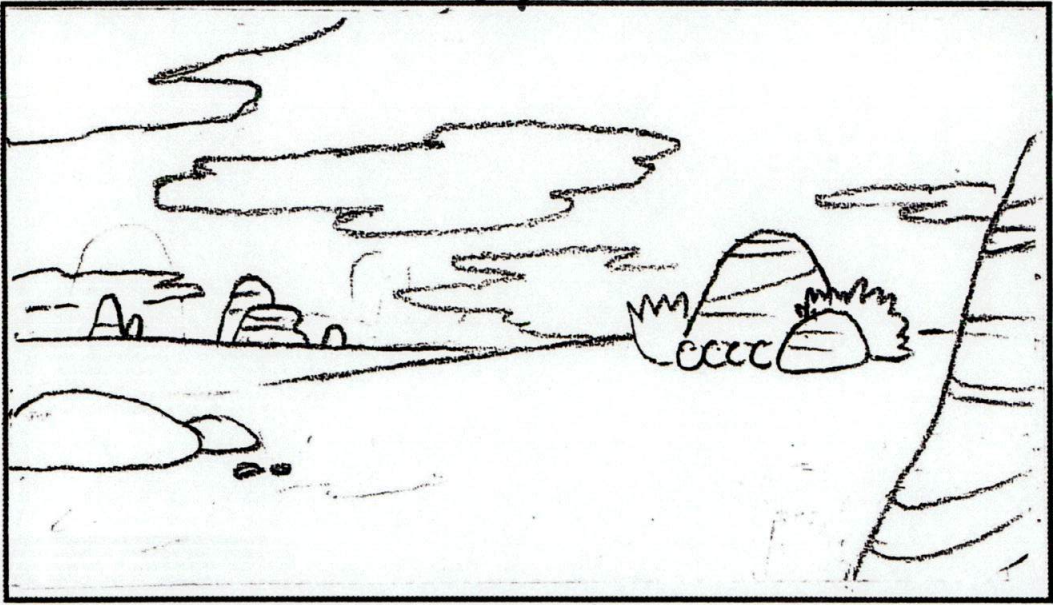
Page 100

Sc. 65

Pnl. A

Bg.

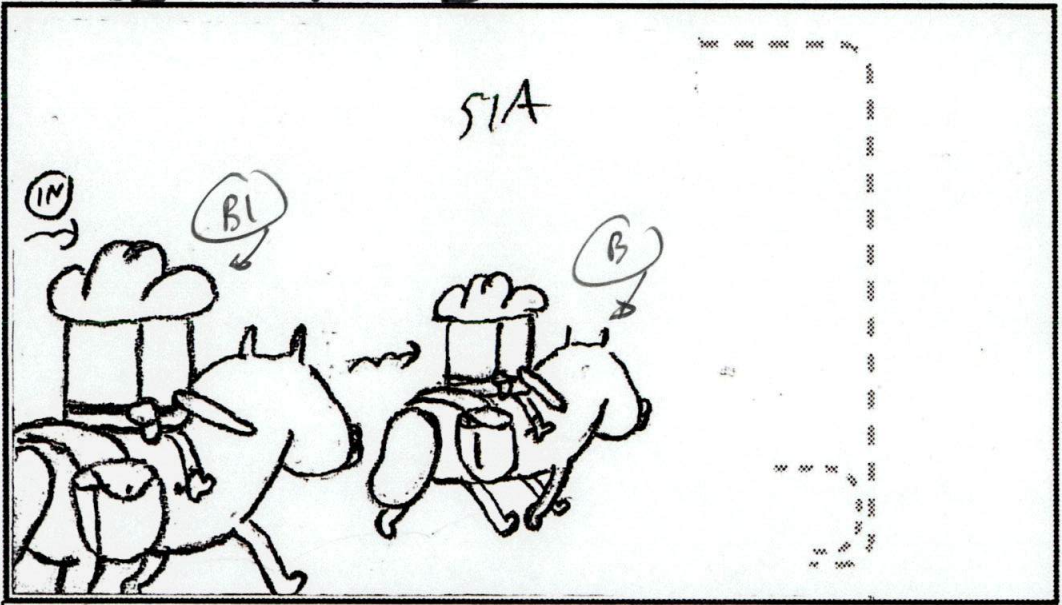
day night



Sc. 65 CONT Pnl. B

Bg.

day night



Dialog:

SFX: ♪ ♪ ♪

(V.O.)
BMO: BUT SOME →

Action:

- FOUR PIGLETS SLEEPING BY
A ROCK FORMATION

- BMO + JAKE SAUNTER ON/S.

FEB 26 2015

Timing:

EPISODE #

Production:

1034-210

1034/210

1034/210

Hug
cut

ADVENTURE TIME



Page 101

Sc. 66

Pnl. A

Bg.

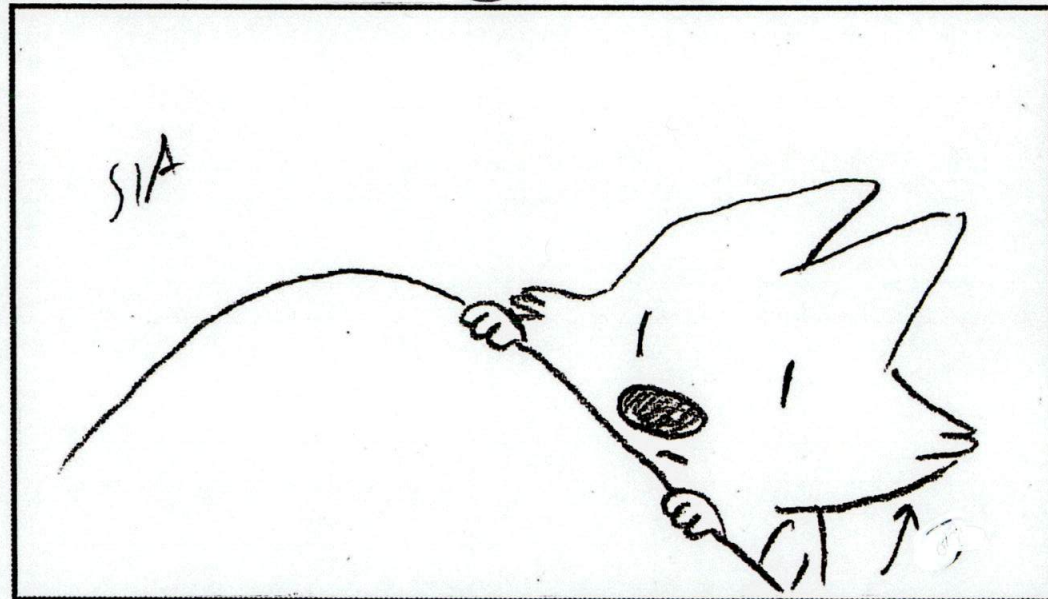
day night



Sc. 66 CONT Pnl. B

Bg.

day night



Dialog:

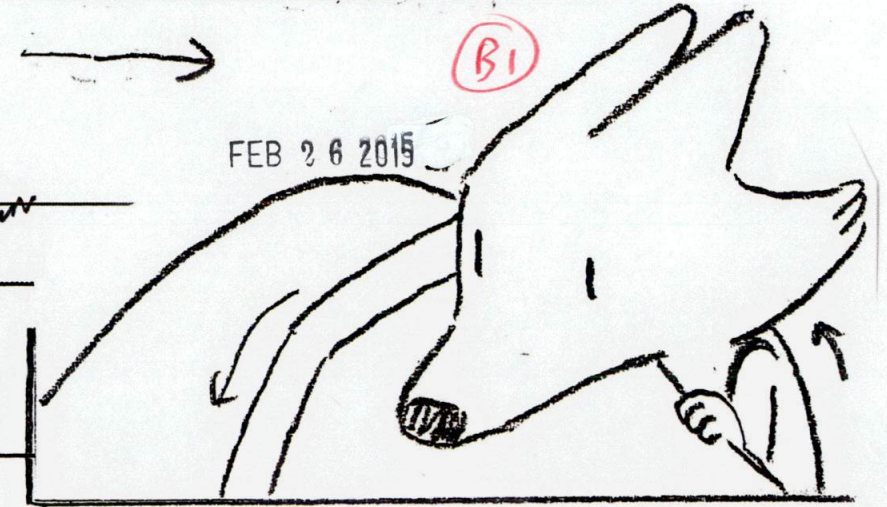
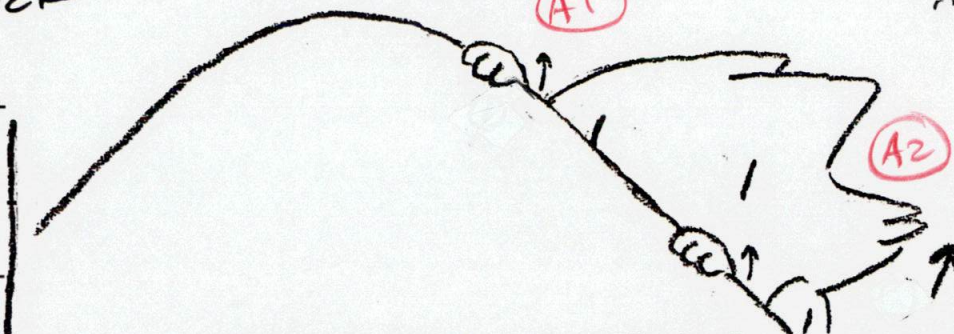
(BMD): (VO) → SOMEBODY HAS TO →

Action:

- MR. FOX (OR GENERIC FOX?) CREEPS UP FROM BEHIND ROCK

- REACHES DOWN ARM

Timing:



FEB 26 2015

EPISODE #

1034-210

1034/210

1034/210

ADVENTURE TIME



Page 102 HU
CJ

Sc. Pnl. Bg. day night Sc. 66 CONT Pnl. (C) Bg. day night

1034/210

Dialog:

(VO) (BMD) PROTECT THE

Action:

- MR. FOX STRETCHES HIS ARM DOWN
- ADJ W/ ARM

Timing:

Cont Slow Reach

D1

A stop

FEB 26 2015

diag pan w/w Mr. Fox

EPISODE # 1034-210

Production:

1034/210

1034/210

©2011 This material is the property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

HW
cut

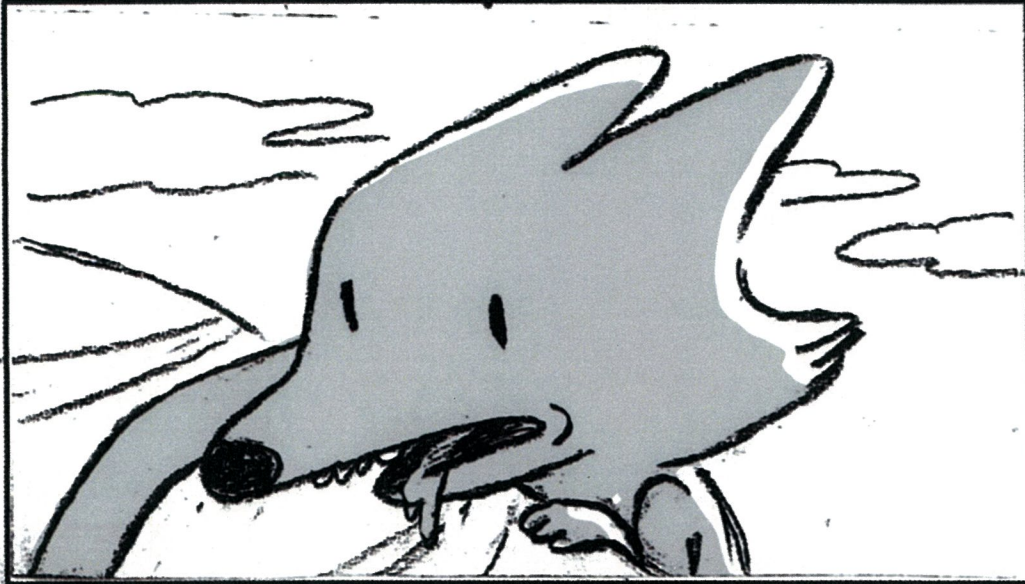
ADVENTURE TIME



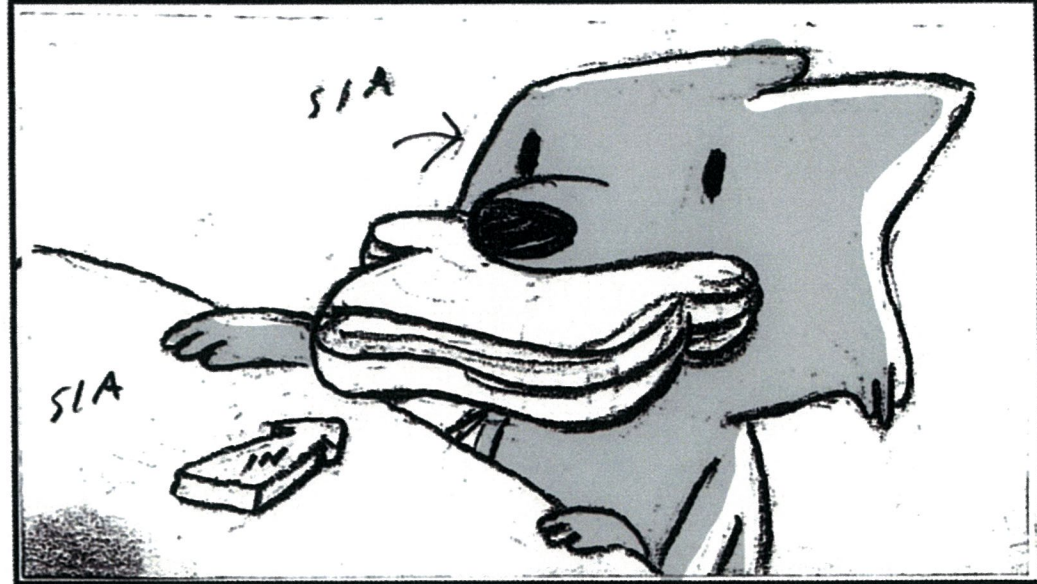
REVISED
3/17/15

Page 103
day night

Sc. 67 Pnl. A Bg. day night



Sc. 67 cont Pnl. B Bg. day night



Dialog: (BMC) : PIG -UH- LETS
SFX: : THUNK :

Action: — SANDWICH FLIES IN AND INTO FOX'S MOUTH
FEB 26 2015

Timing:

cut

EPISODE #
1034-210

Production:

1034/210

1034/210

ADVENTURE TIME



Sc. 68

Pnl. A

Bg.

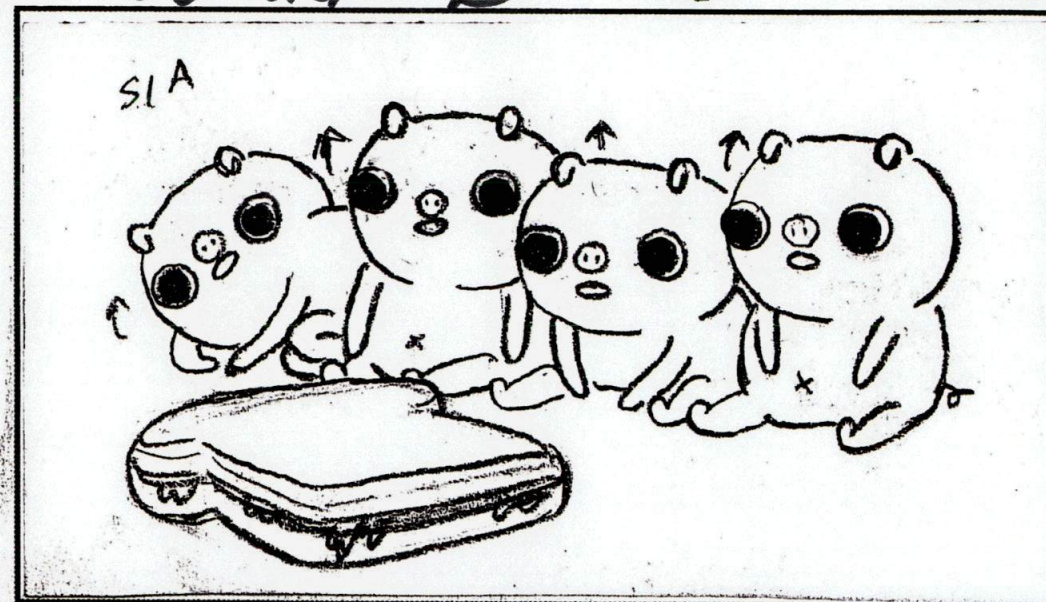
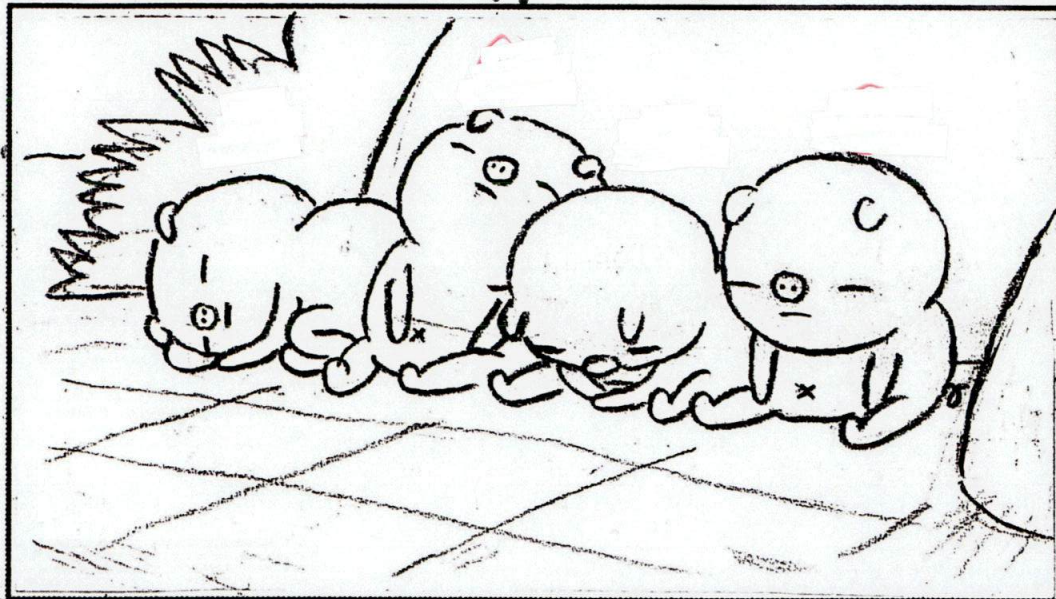
day night

Sc.

68 CONT Pnl. B

Bg.

Page 104
day night



Dialog:

SFX: SLAP

Action:

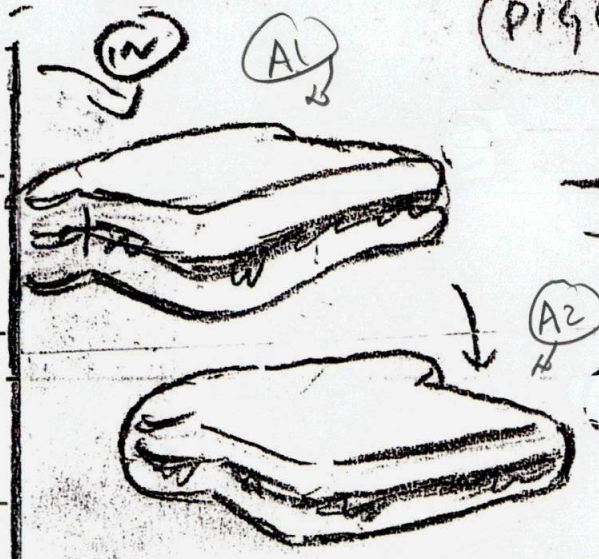
- SANDWICH LANDS
IN FRONT OF
PIGLETS

Timing:

PIGLETS: (TINY GASPS)

- PIGLETS JERK AWAKE

FEB 26 2015



EPISODE #

1034-210

Production:

1034-210

1034/210

1034,210

©2011 This material is the Property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

ADVENTURE TIME

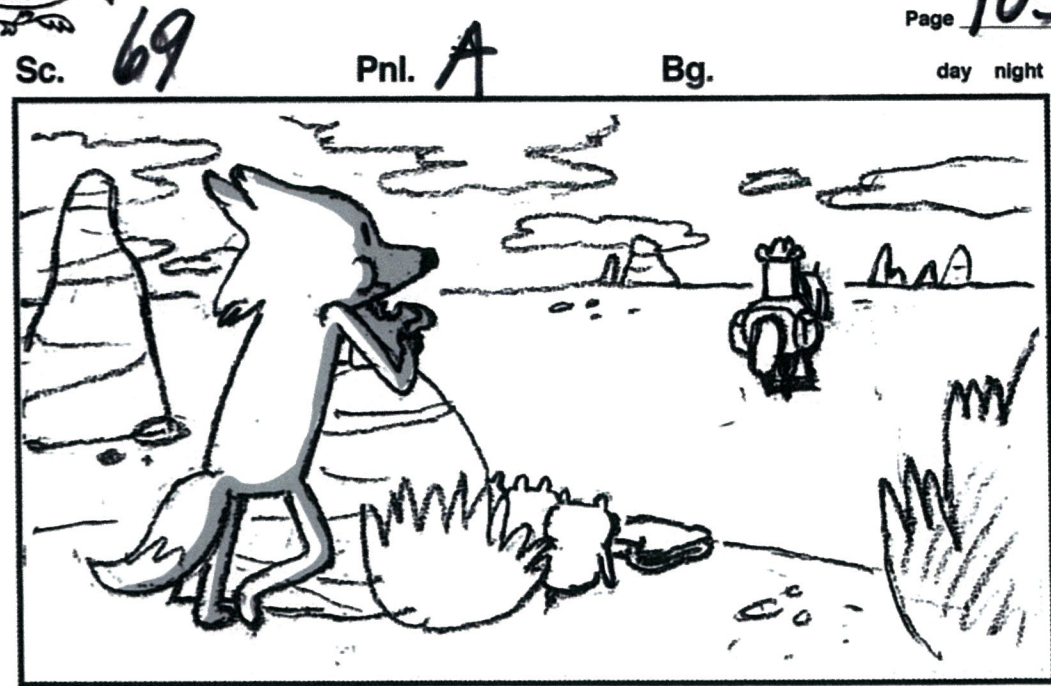
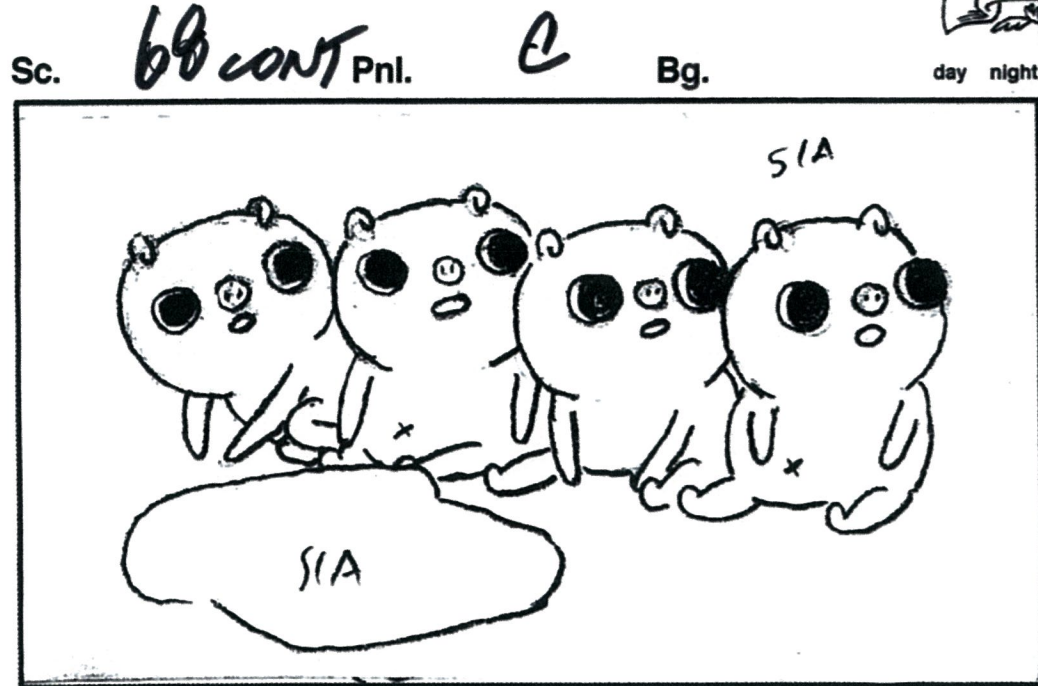


Hu
cut

REVISED
3/17/15

Page 105

Hu
cut



Dialog:

(BMO) (VO) I GOT NO...

Action:

- PIGLETS LOOK OFF/S

- FOX CREWS

FEB 26 2015

- BMO + J WALK INTO DISTANCE

(AI)

Timing:



1034/210

EPISODE # 1034-210

1034,210

©2011 This material is the Property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

1034/210

H
Cut

ADVENTURE TIME

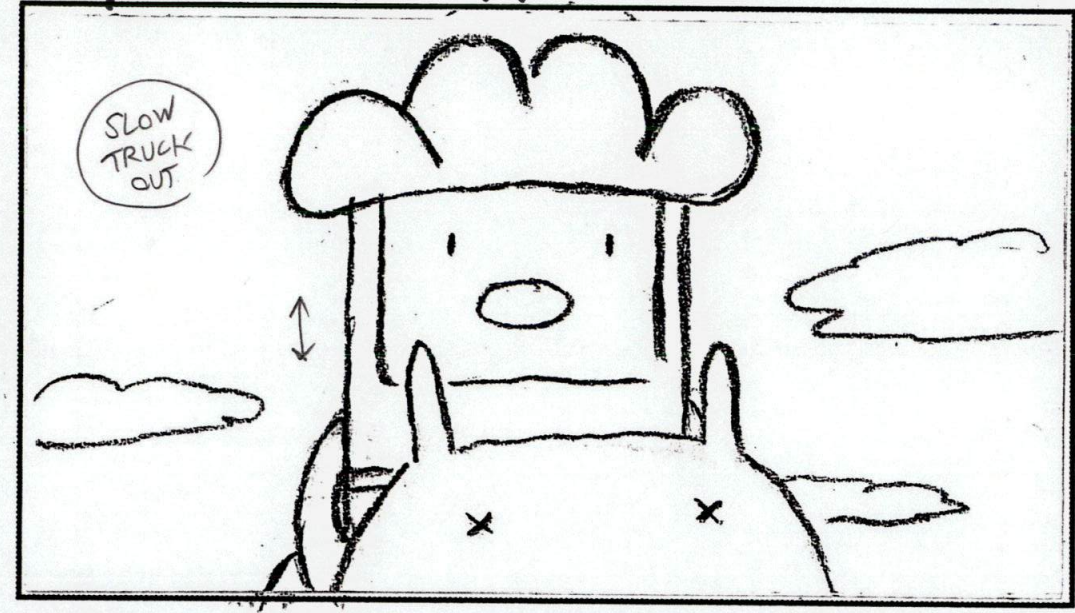


Sc. **70**

Pnl. **A**

Bg.

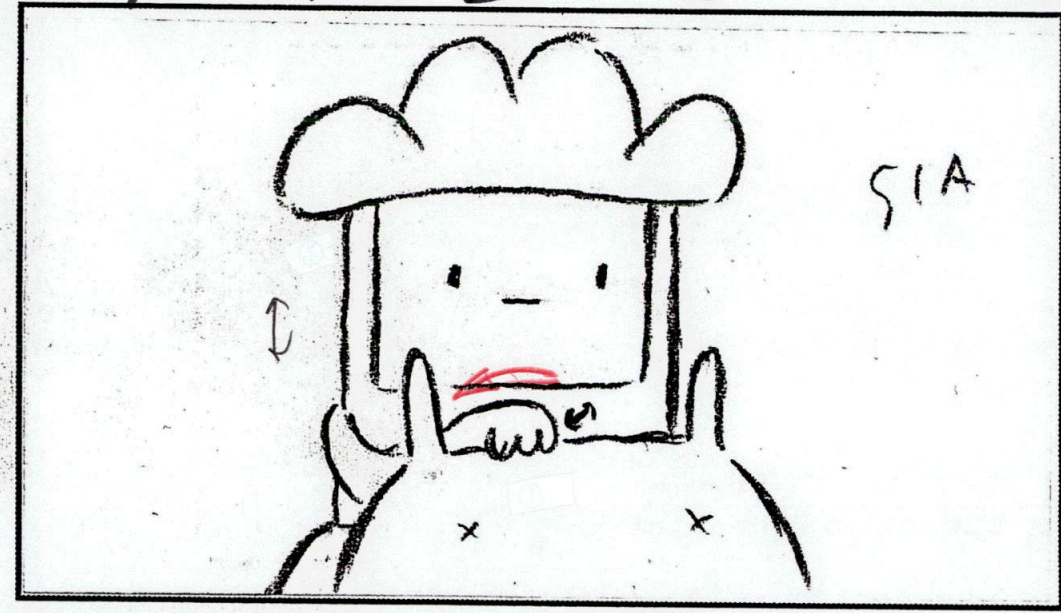
day night



Sc. **70 cont** Pnl. **B**

Bg.

day night



Dialog:

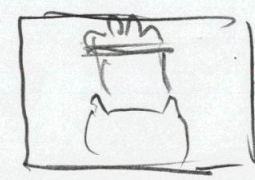
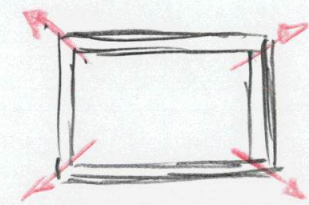
Bi-PAC
SET UP

(BMO)

BODY BUT MY HORSE ...



Action:



- PETS TAKE

Timing:

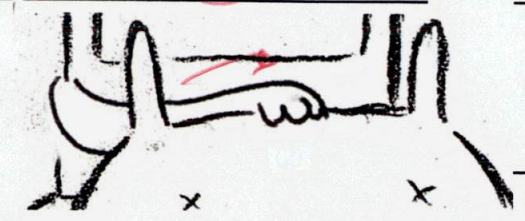
BG LEVEL
w/ Truck
out

CHAR LEVEL



(B1)

(B2)



FEB 26 2015

EPISODE #

Production:

1034-210

1034/210

1034/210

ADVENTURE TIME



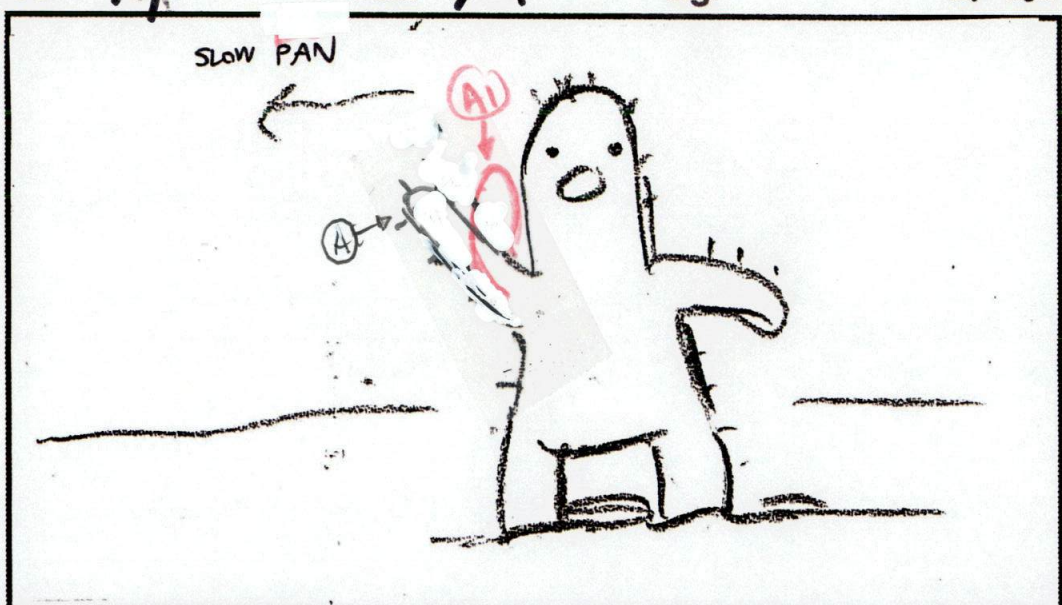
Cut

Page 107

Sc. 70 CONT Pnl. C Bg. day night



Sc. 71 Pnl. A Bg. day night



Dialog:	(BMO) ♪ AND MY FRIEND GUY		(VO) THE CACTUS		d d d	
Action:			- SLOWLY PAN LEFT - CACTUS WAVES			
Timing:						

FEB 26 2015

1034/210

1034-210

EPISODE #

1034/210

Production:

1034/210

©2011 This material is the Property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

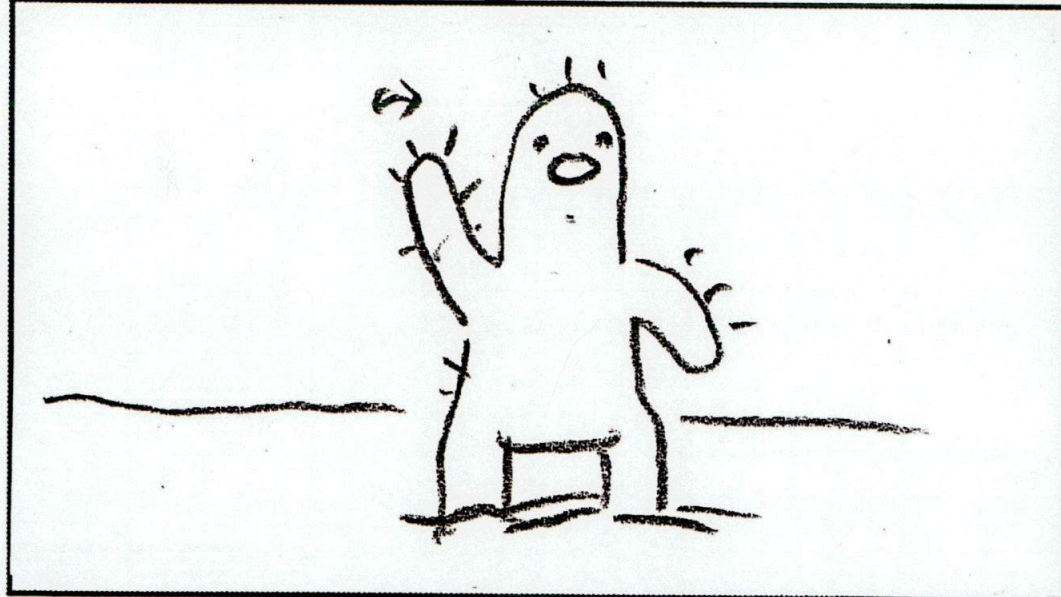
ADVENTURE TIME



Cont

Page 108

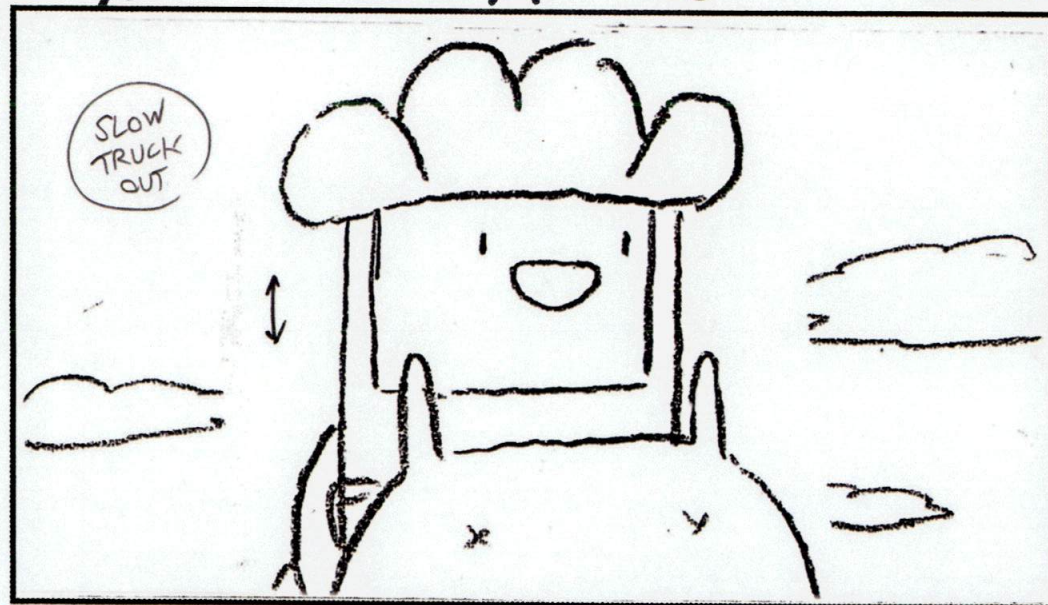
Sc. 71 CONT Pnl. B Bg.



day night

Sc. 72 Pnl. A Bg.

day night



Dialog:

(BMO) ♪ GUY

Action:

- CACTUS WANNY

Timing:

(BMO)

♪ THAT'S OK Be-

-BMO WAVES

Bi PAC SET-up
S/A SC 70

FEB 26 2015

EPISODE #

Production:

1034-210

1034/210

1034/210

©2011 This material is the Property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

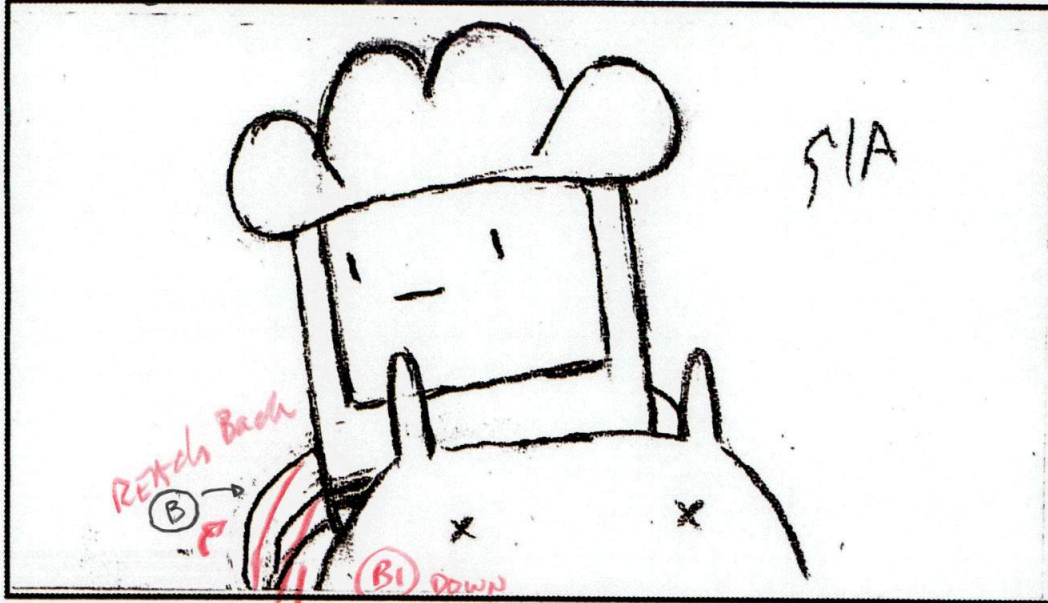
1034/210

ADVENTURE TIME

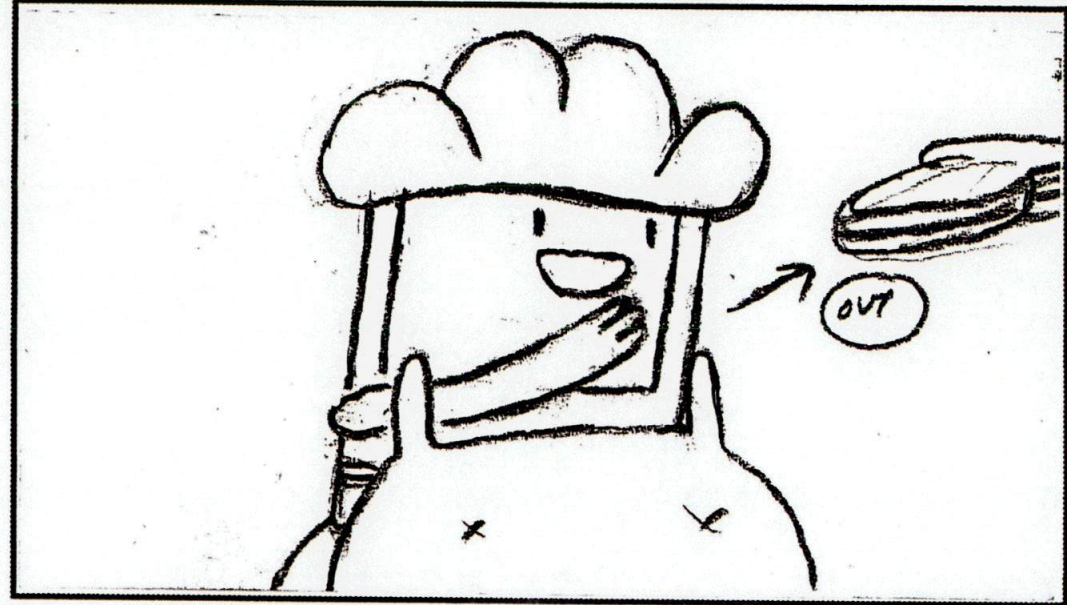


Page **109**

Sc. **72 cont** Pnl. **B** Bg. day night



Sc. **72 cont** Pnl. **C** Bg. day night



Dialog: REACH DU INTO
S. Bag.

(BMO) *Because I like*

Action: - REACHES INTO
SADDLE BAG,

(BMO) thêm A LOT. →

- BMO TOSSES SANDWICH OFF/S

FEB 26 2015

Timing:

CW

EPISODE # **1034-210**

Production:

1034/210

1034/210

ADVENTURE TIME



Sc. 73

Pnl. A

Bg.

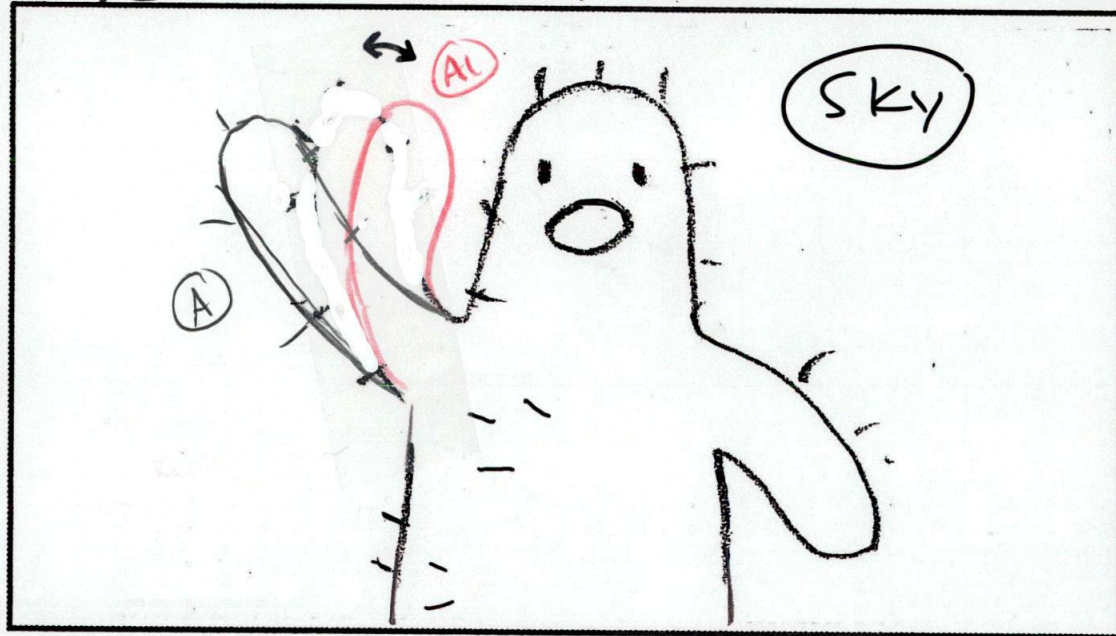
day night

Sc. 73 CONT

Pnl. B

Bg.

day night



Dialog:

Bmo (VO)

Lot



Sfx: * THKK *

Action:

- CACTUS WAVING

- SANDWICH STICKS ONTO CACTUS' BODY
- STOPS WAVING

Timing:

FEB 26 2015

Production:

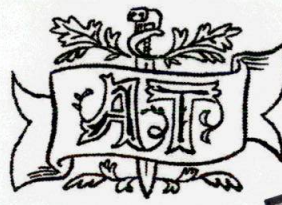
EPISODE #

1034-210

1034/210

1034/210

ADVENTURE TIME



Page 111
day night

Sc.

Beant Pnl.

c

Bg.

day night

Sc.

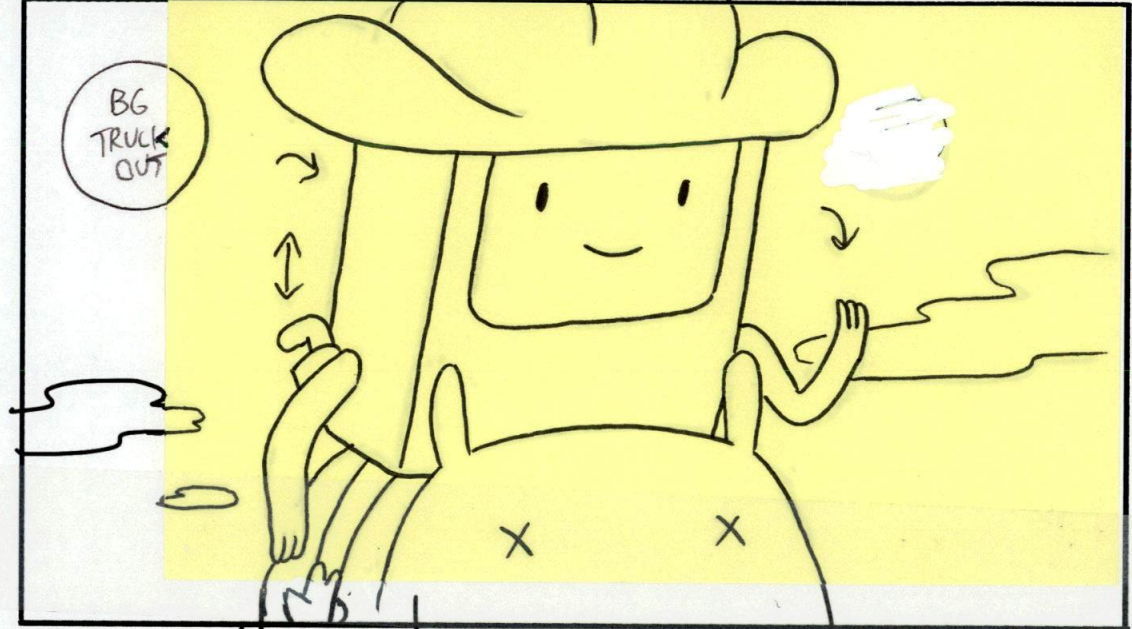
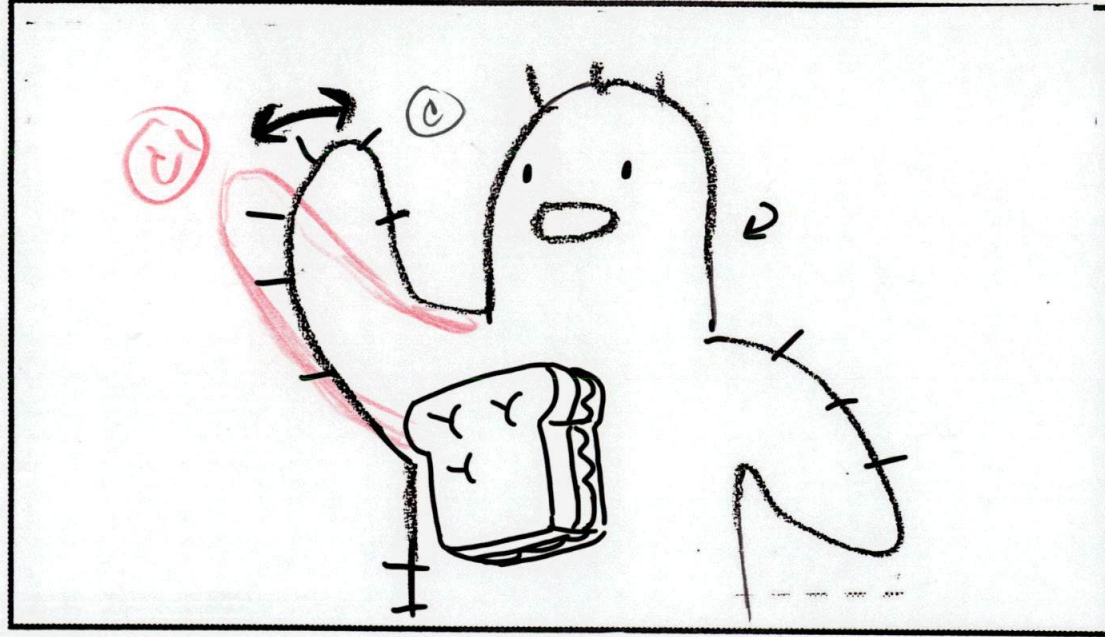
74

Pnl.

A

Bg.

day night



Dialog:

(BMO) ♪ THAT'S OK I LIKE BEING A

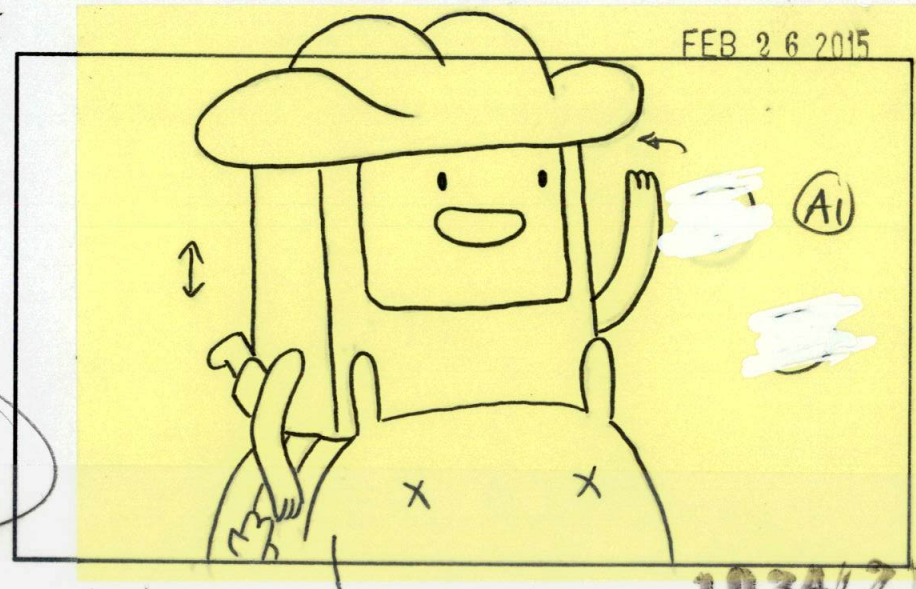
Action:

- CACTUS WAVES AGAIN

Timing:

WAVE
(A2)

Bi-PAC
SET-UP
* S/A SC 70



FEB 26 2015

1034-210

EPISODE #

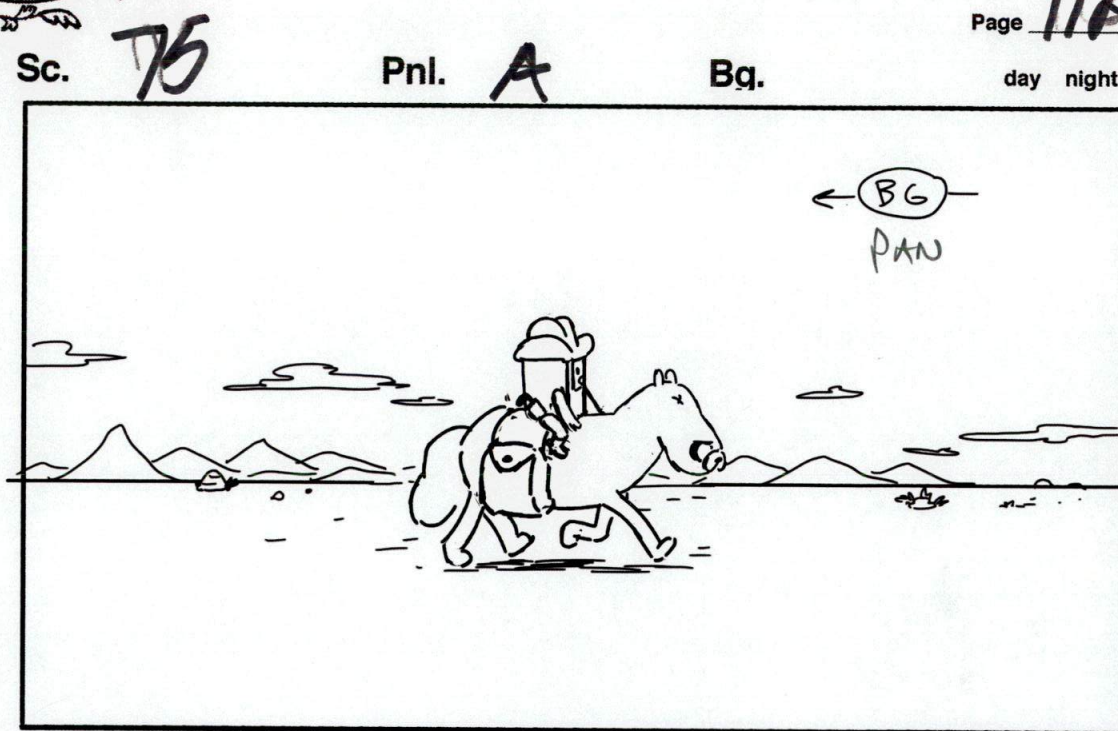
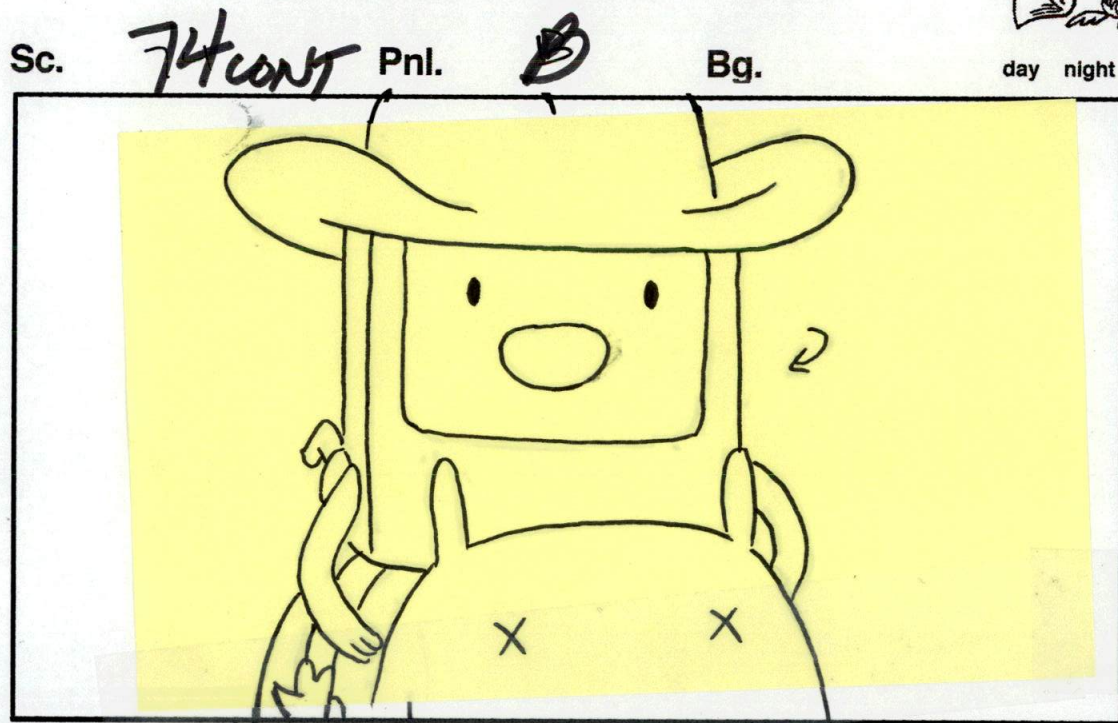
1034/210

1034/210

ADVENTURE TIME



Page 112
day night



Dialog:	<p>(BMO) 🎵 ROBOT —</p> <p>(BMO) 🎵 COW BOY</p>
Action:	
Timing:	

FEB 26 2015

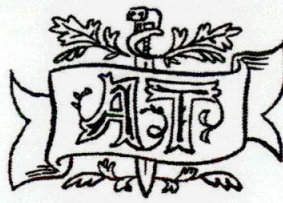
EPISODE # 1034-210

Production:

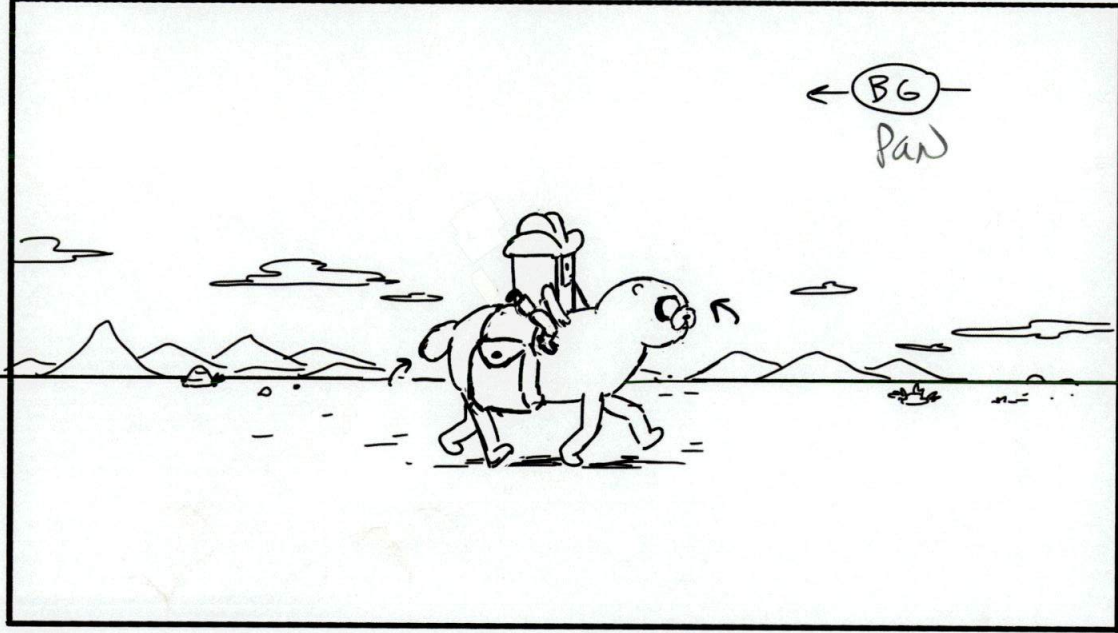
1034/210

1034/210

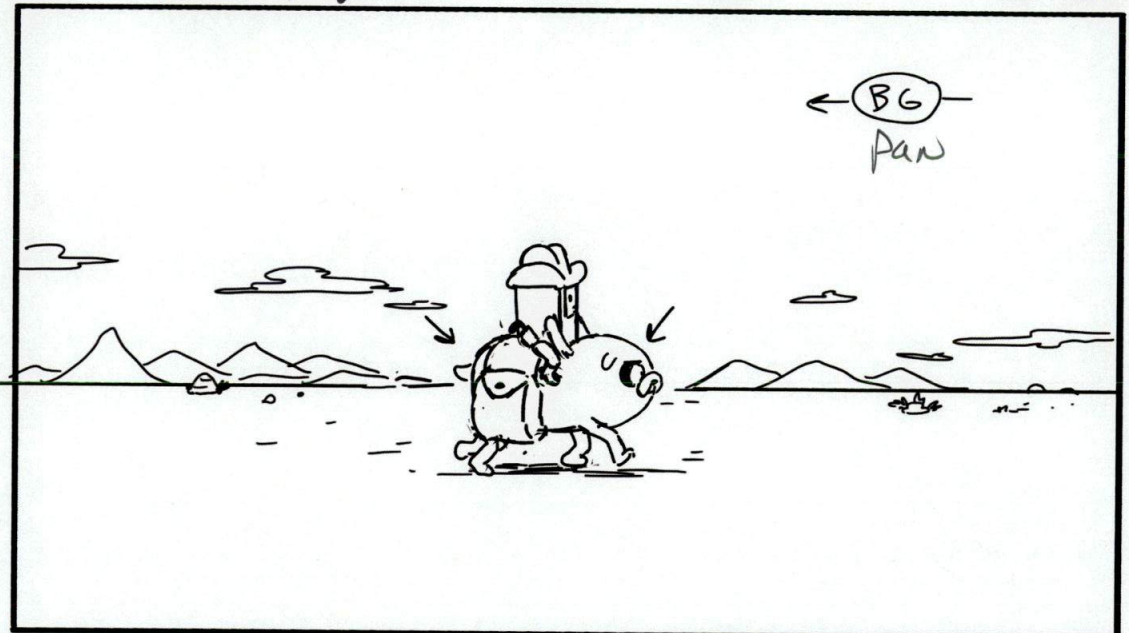
ADVENTURE TIME



Sc. 75 CONT Pnl. B Bq. day night



Sc. 75 CONT Pnl. C Bq. day night



Dialog:

SFX: *♪ ♪ ♪*

BMO: <HUMMING>

♪ ♪ ♪

Action:

*-J SLOWLY TURNS
BACK INTO A DOG*

FEB 26 2015

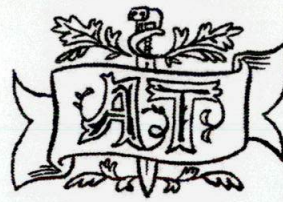
Timing:

EPISODE #
1034-210

1034/210

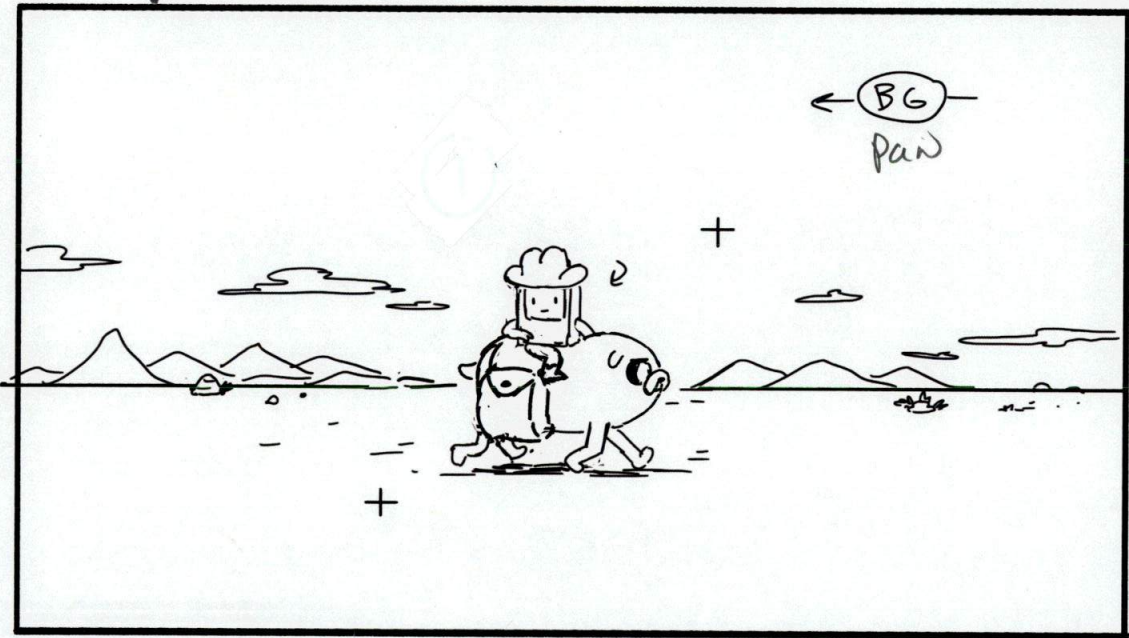
Production:

ADVENTURE TIME

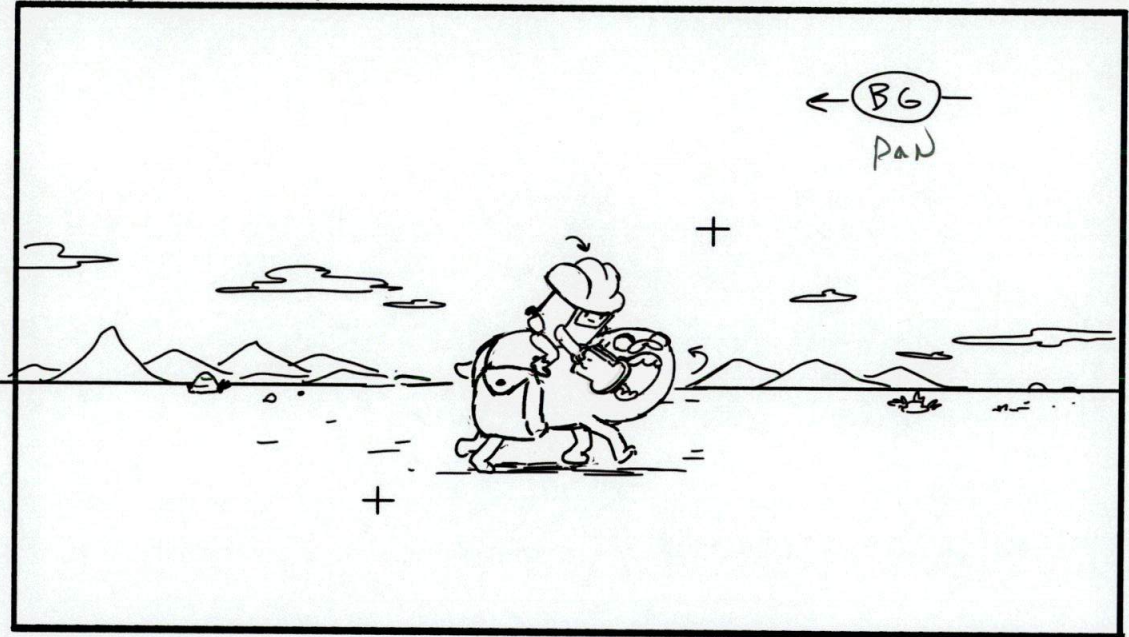


Page **114**

Sc. **75 CONT** Pnl. **D** Bq. day night



Sc. **75 CONT** Pnl. **E** Ba. day night



Dialog:	
<p>✓ (D1)</p> <p>Action: - BMO REACHES INTO BAG</p>	<p>✓ BMO: <HUMMING> ✓</p> <p>(D2)</p> <p>Action: - BMO FEEDS J. SANDWICH</p>
<p>Timing:</p>	<p>FEB 26 2015</p>

1034/210

1034-210

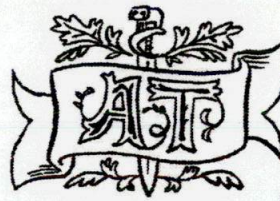
EPISODE #

1034/210

Production:

1034/210

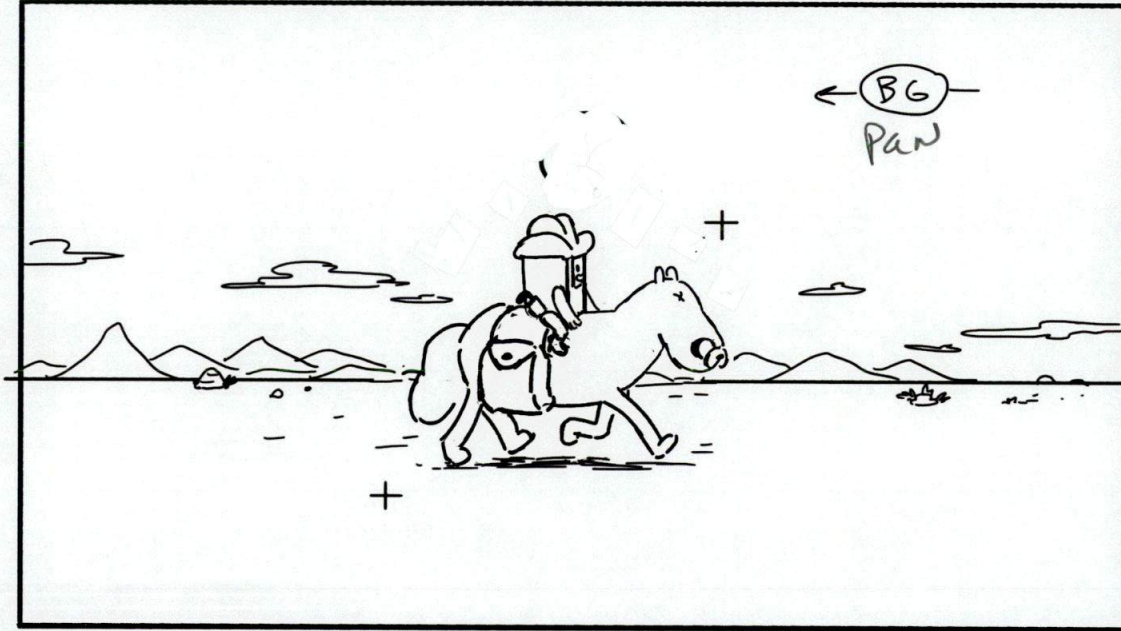
ADVENTURE TIME



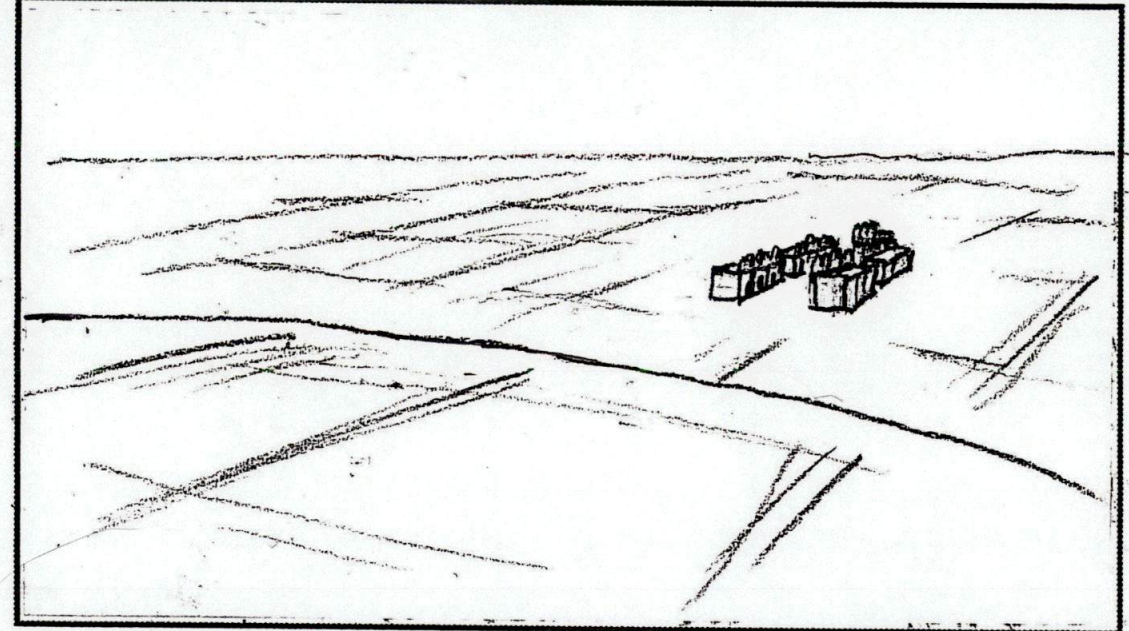
Cut

Page 115
day night

Sc. 75 CONT Pnl. F Bg. day night



Sc. 76 Pnl. A Bg. day night

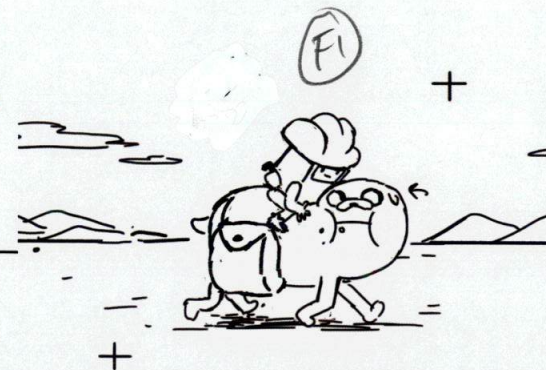


Dialog:

SFX: ♪ ♪ ♪

Action: - J. IMMEDIATELY
POPS BACK INTO
HORSE SHAPE

Timing:



- HILL OVERLOOKING
'DEAD GOAT GULCH'
- J. RIDES ON/S,

(A)

FEB 26 2015



1034-210

EPISODE #

1034/210

1034/210

1034/210

1034/210

©2011 This material is the Property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

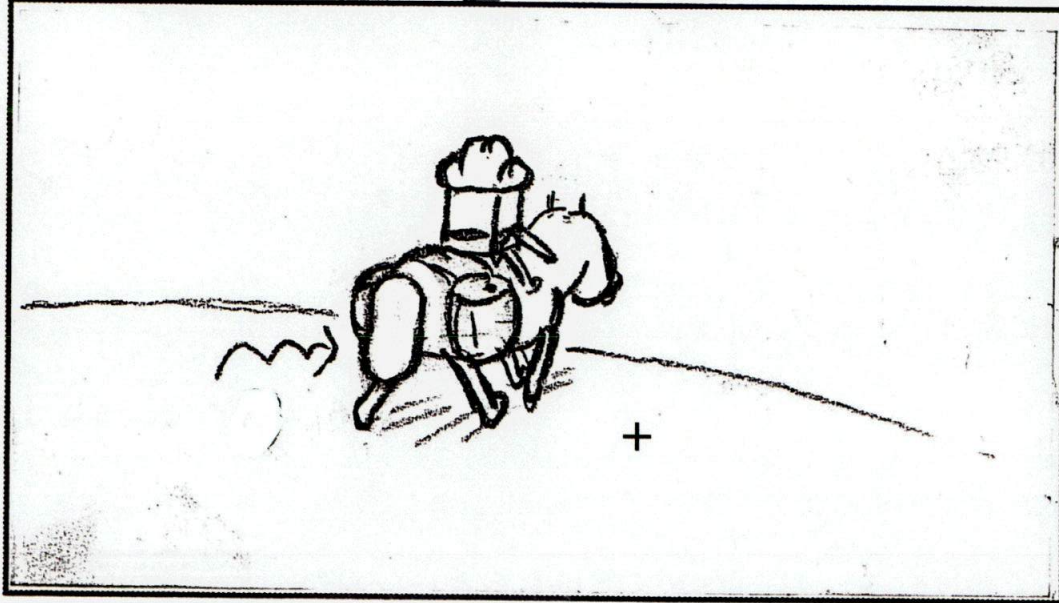
ADVENTURE TIME



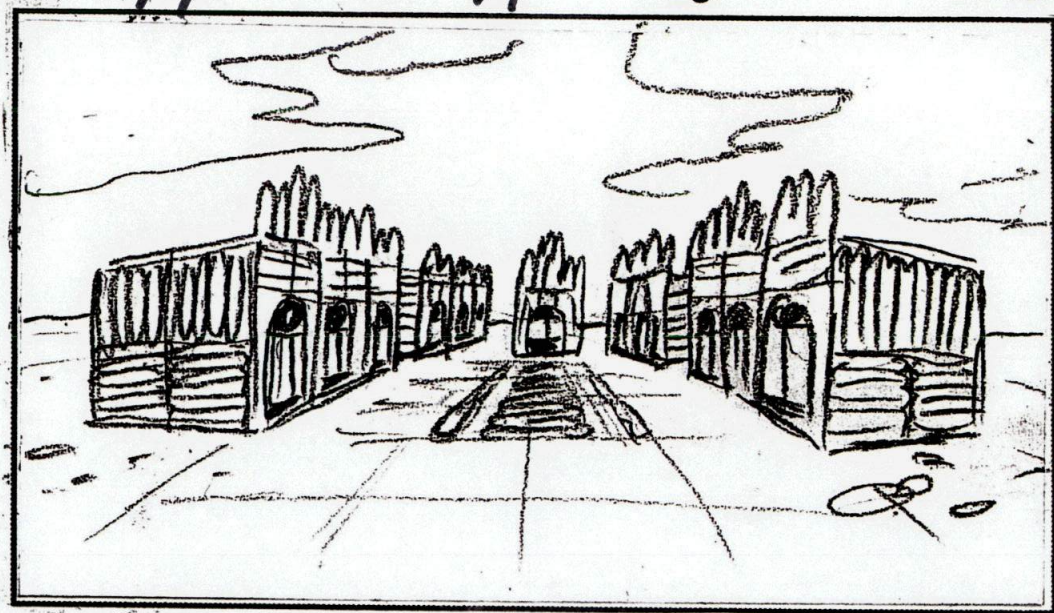
Hu
cut

Page 116

Sc. 76 cont Pnl. B Bg. day night



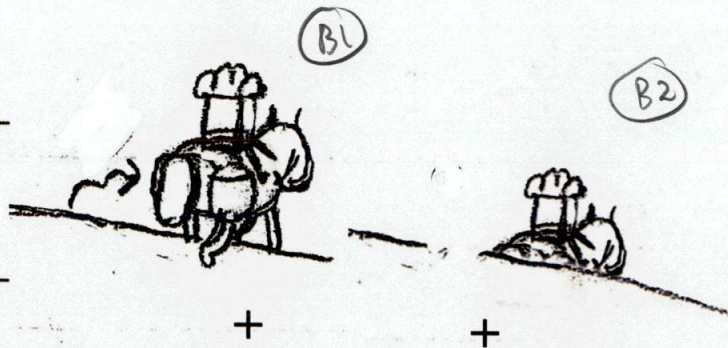
Sc. 77 Pnl. A Bg. day night



Dialog:

Action:

Timing:



- BMO + JAKE
RIDE OVER
HILL

— POPSICLE STUCK TOWN
MAIN STREET

FEB 26 2015

1034-210

EPISODE #

1034/210

Production:

1034/210

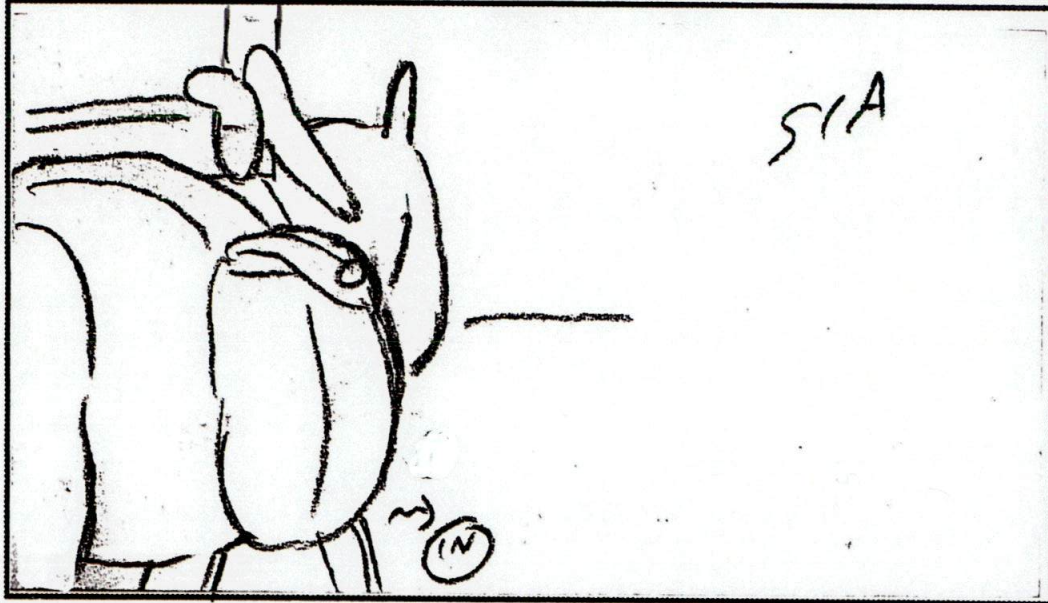
1034/210

©2011 This material is the Property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

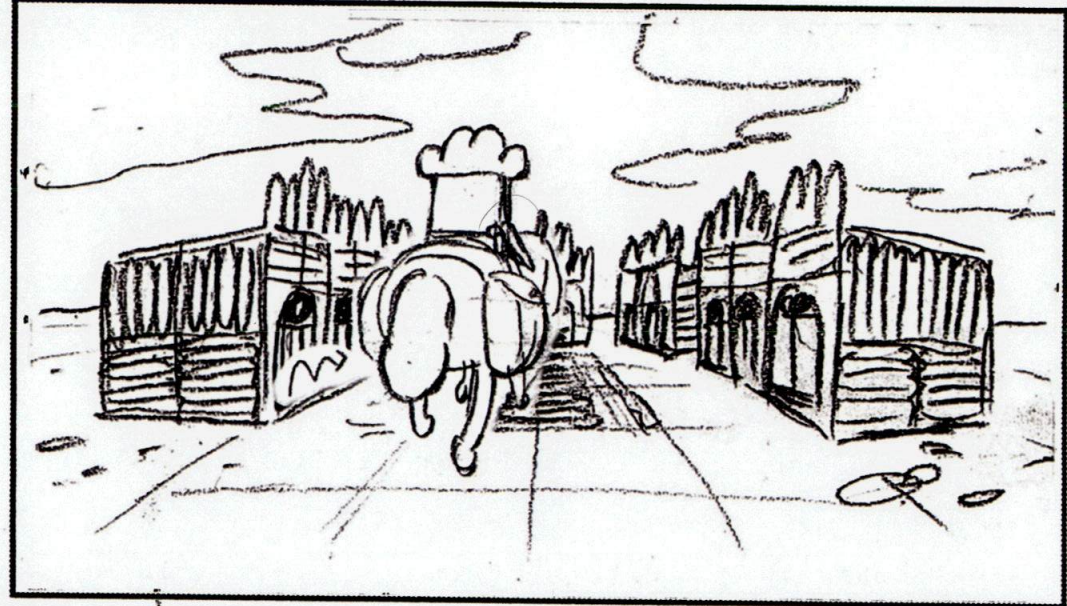
ADVENTURE TIME



Sc. *11 cont* Pnl. *B* Bg. day night



Sc. *11 cont* Pnl. *C* Bg. day night

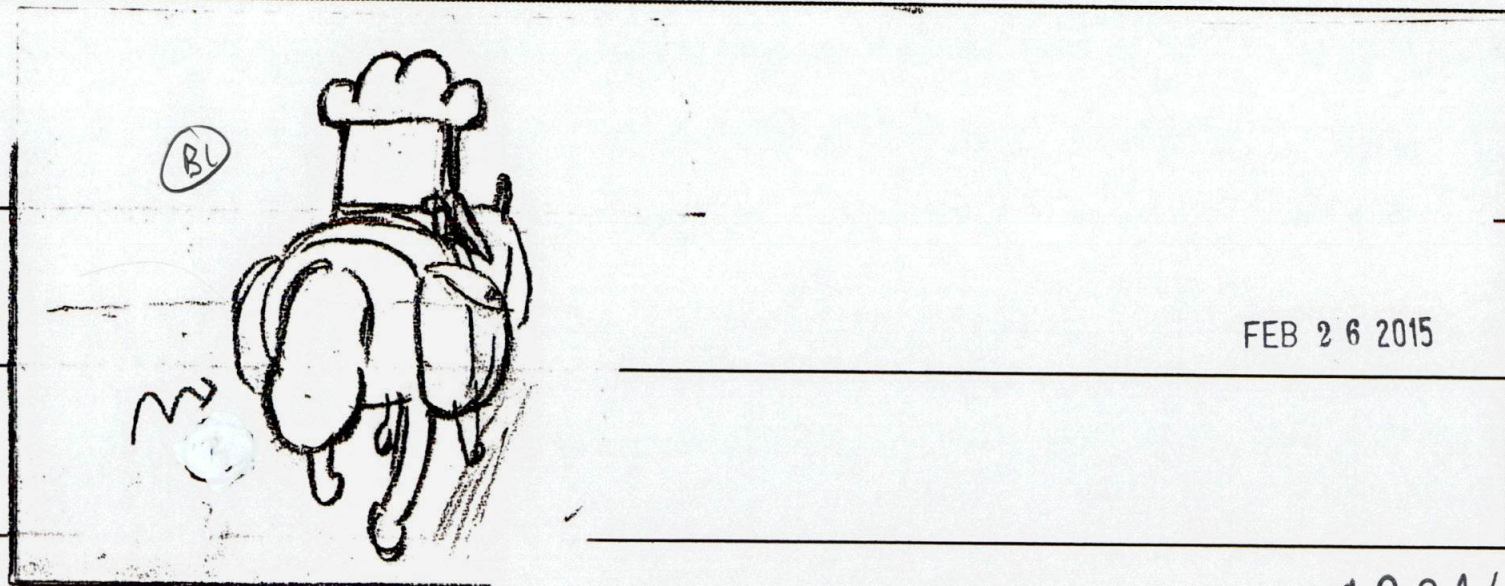


Dialog:

Action:

- BMO + JAKE RIDE ON / S.

Timing:



FEB 26 2015

Page *117*
117A NEXT
day night

EPISODE #

1034-210

Production:

1034/210

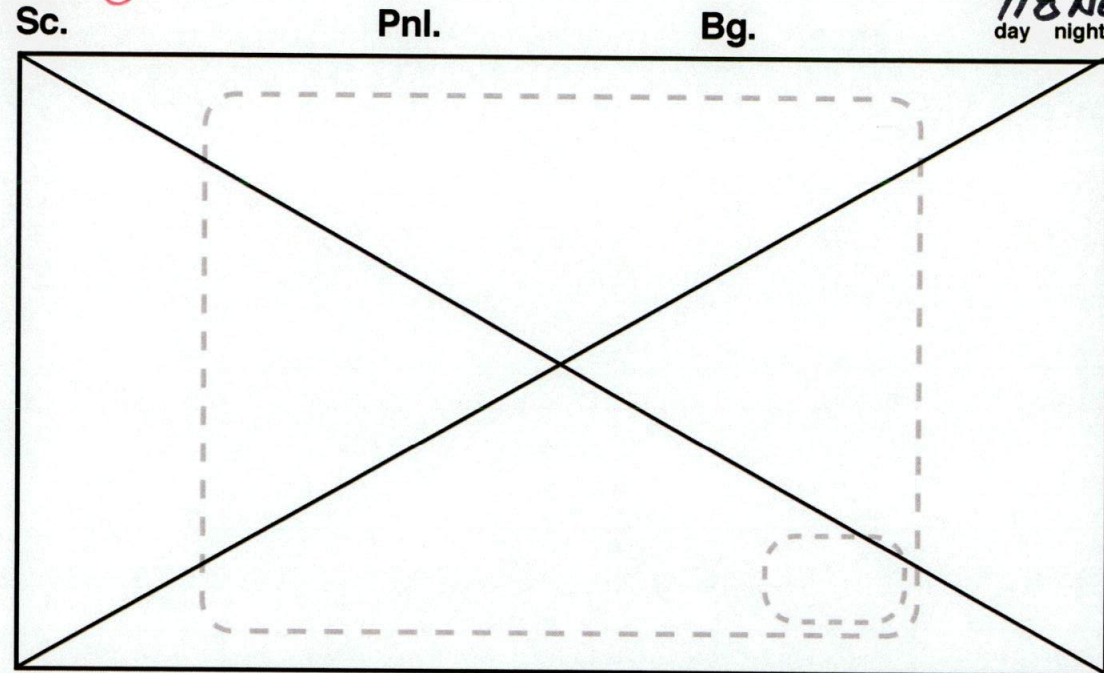
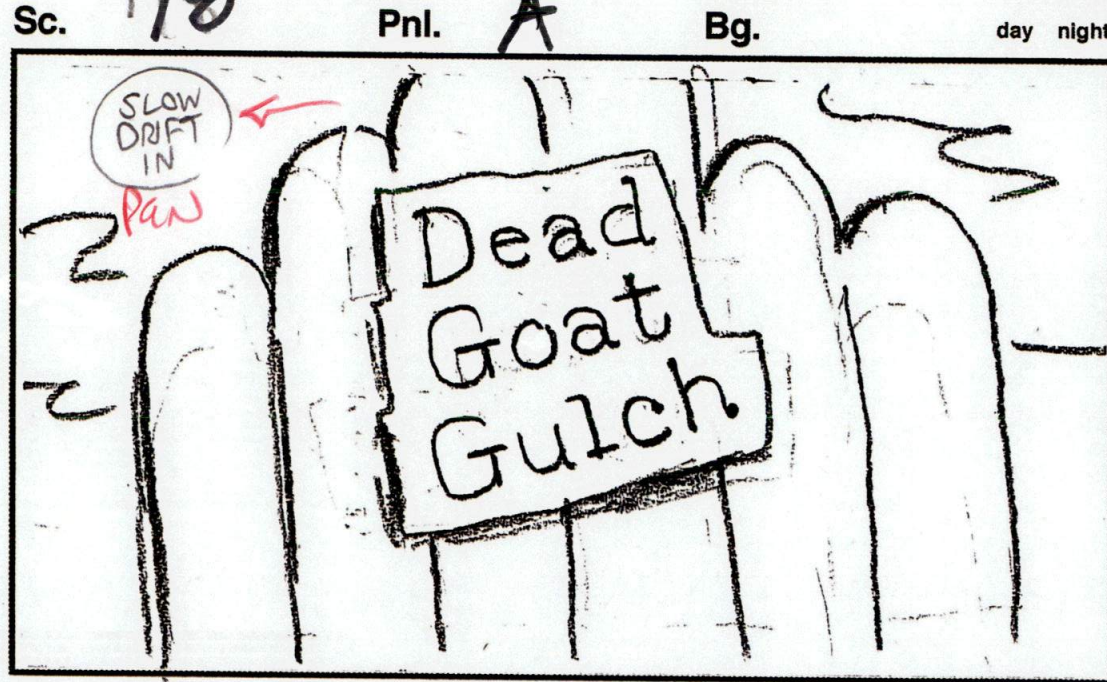
1034/210

1034/210

ADVENTURE TIME



Page 117A
118 NEXT
day night



Dialog:

(BMO) BE CAREFUL, TAKE
(VO)

Action:

- TYPED UP SIGN

Timing:

FEB 26 2015

EPISODE # 1034-210

1034/210

Production:

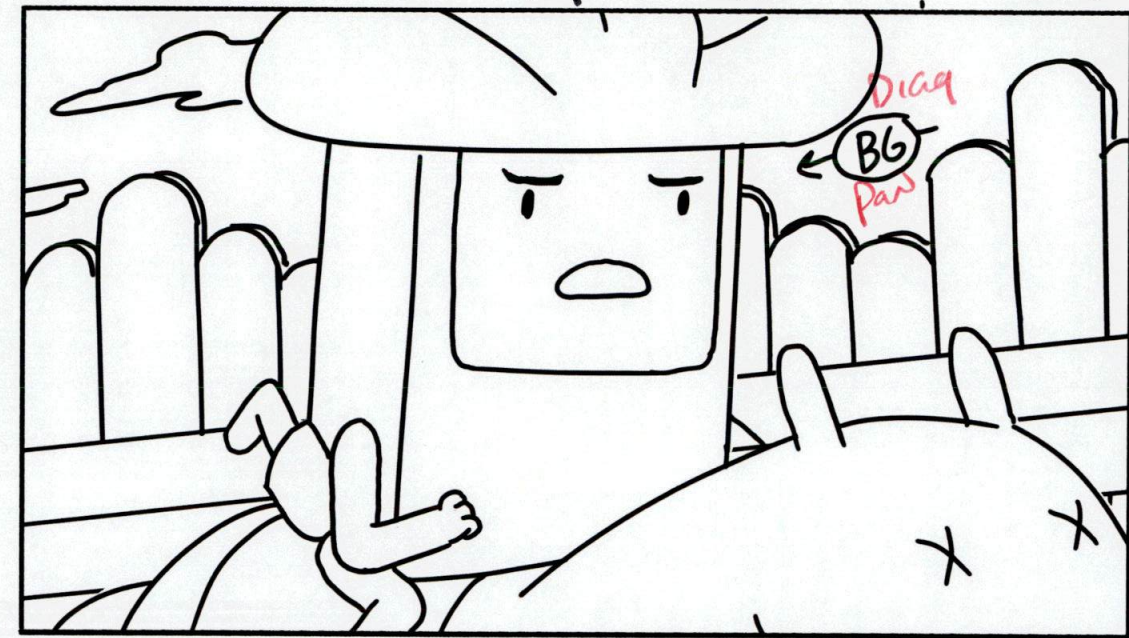
1034/210

ADVENTURE TIME

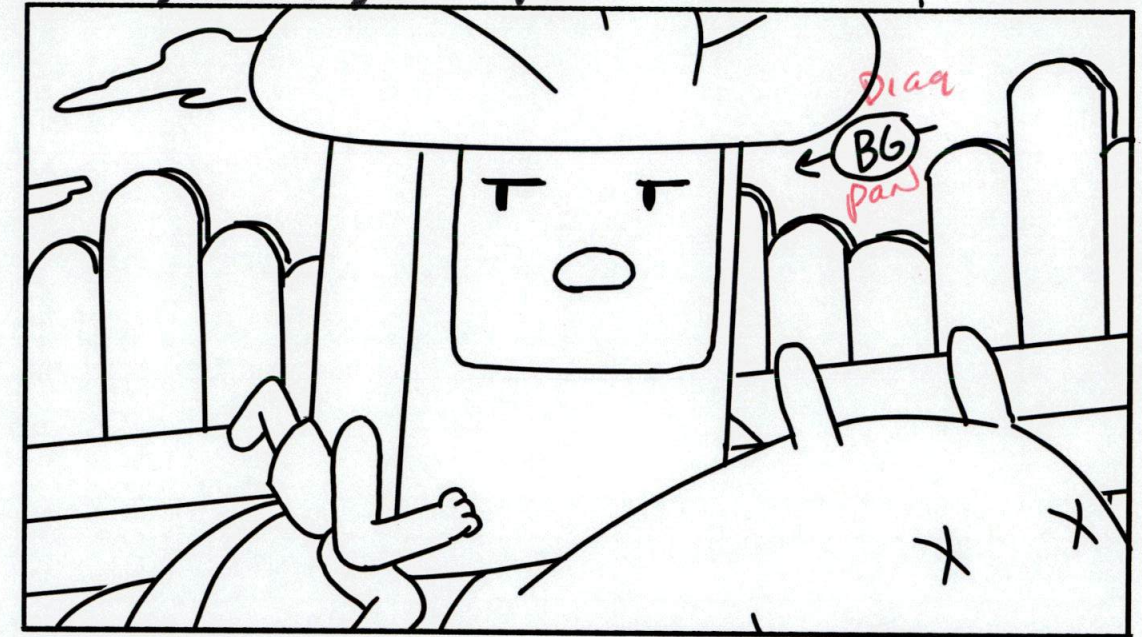


Page **118**

Sc. **79** Pnl. **A** Bg. day night



Sc. **79 cont** Pnl. **B** Bg. day night



Dialog:	BMO/ This is where Jackrabbit Johnson's gang of low life bandits lays low.	
Action:	- BMO GLANCES BACK AND FORTH AS HE RIDES.	FEB 26 2015
Timing:		



1034-210

EPISODE #

1034/210

Production:

1034/210

1034/210

ADVENTURE TIME

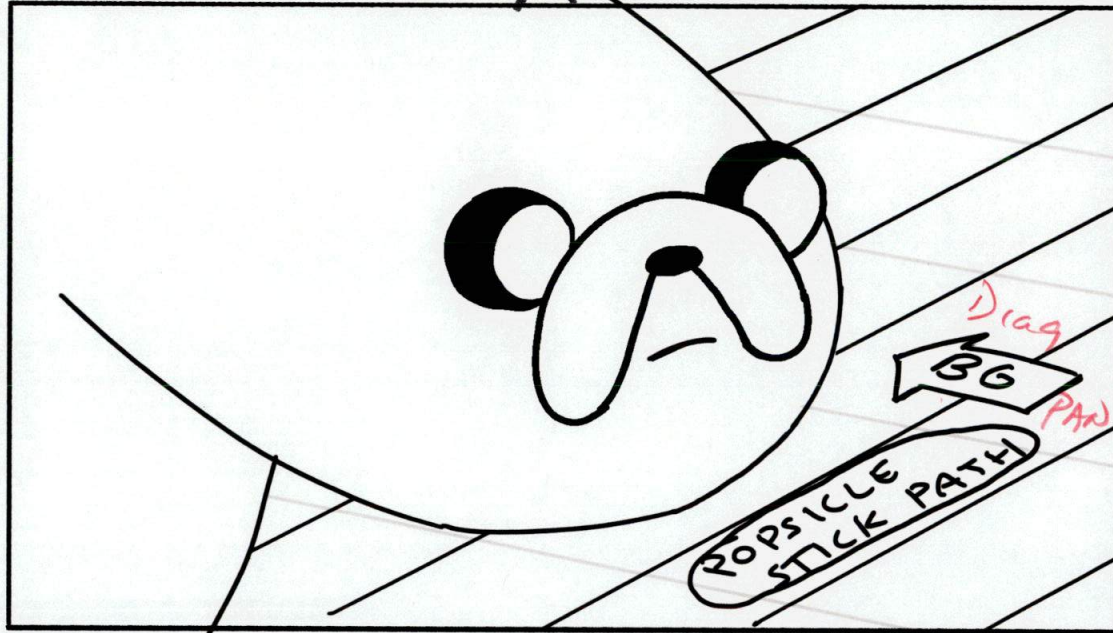


Sc. **80**

Pnl. **A**

Bq.

day night

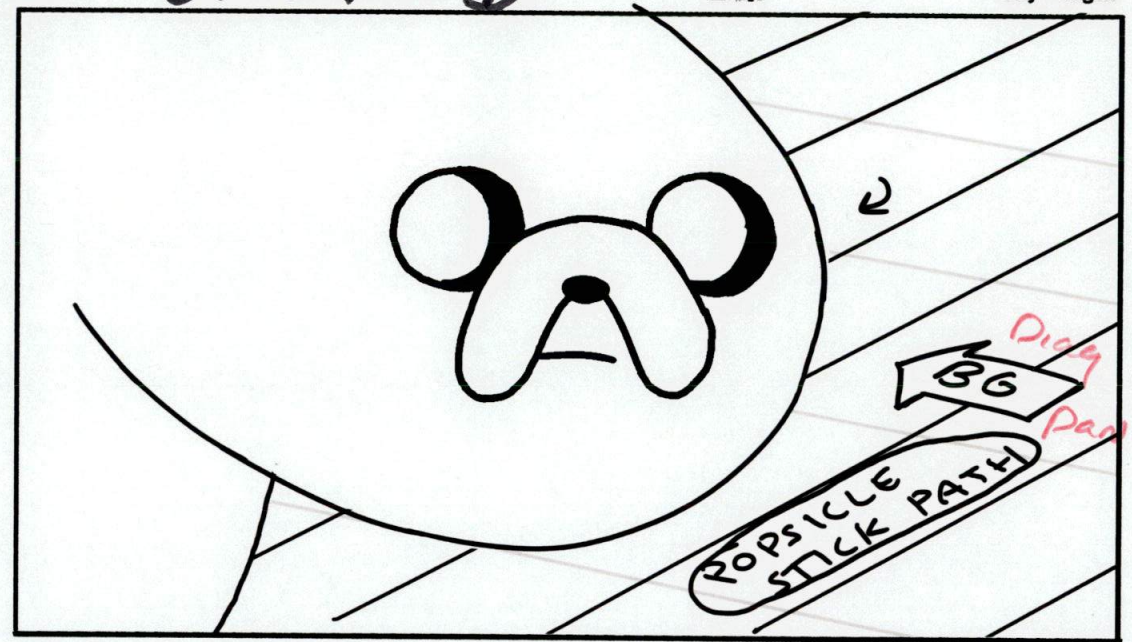


Sc. **80 cont**

Pnl. **B**

Bq.

day night



Page **119**

Dialog:

Action:

-JAKE LOOKS AROUND

Timing:

FEB 26 2015

EPISODE #

1034-210

Production:

1034/210

1034/210

©2011 This material is the Property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

1034/210

Cut

ADVENTURE TIME

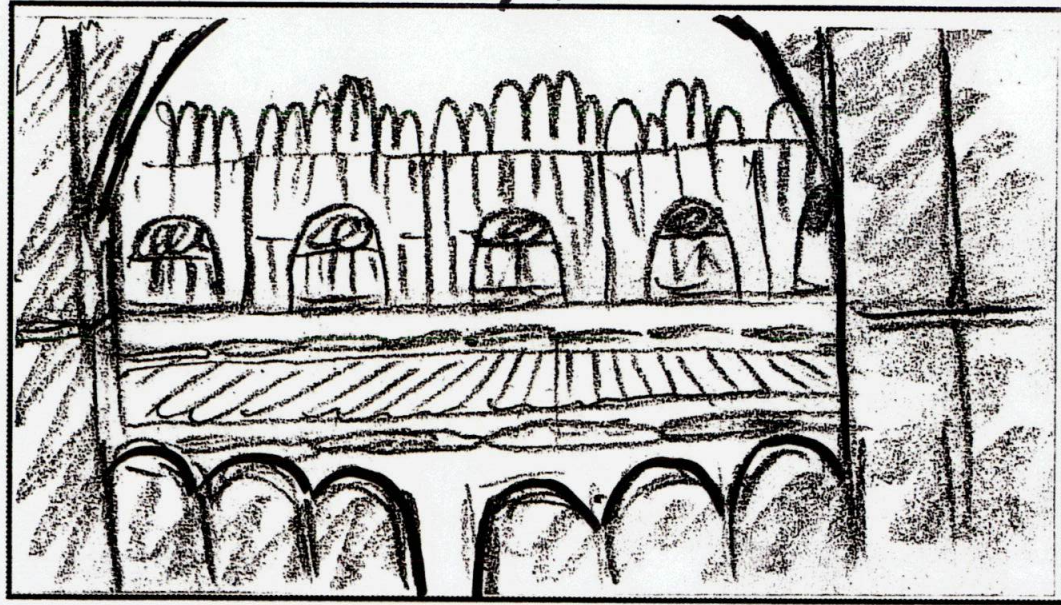


Sc. 81

Pnl. A

Bg.

day night



Sc.

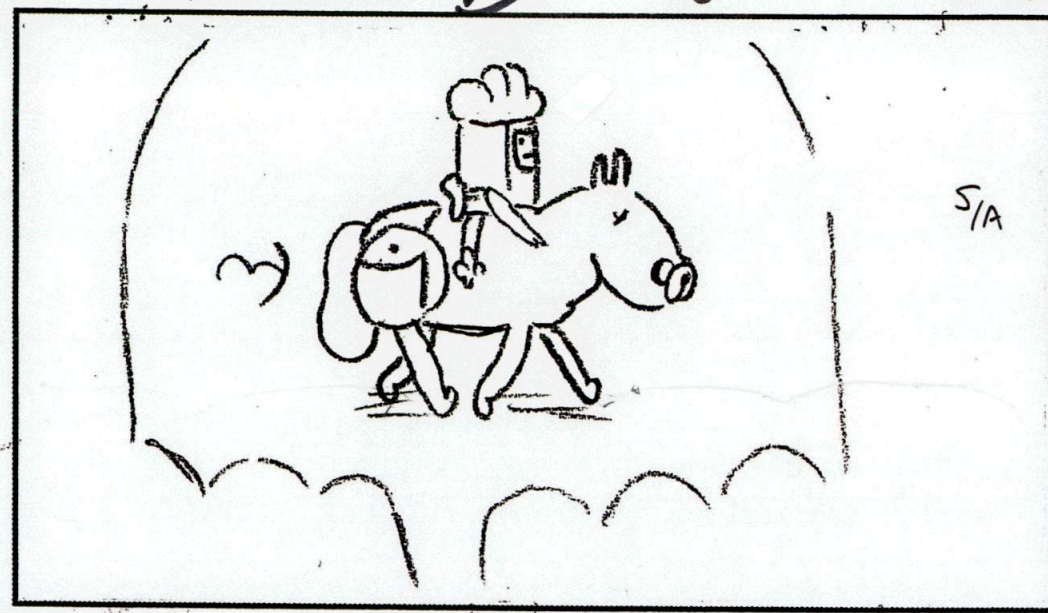
B1cont Pnl. B

Bg.

Page 120

day night

Cut

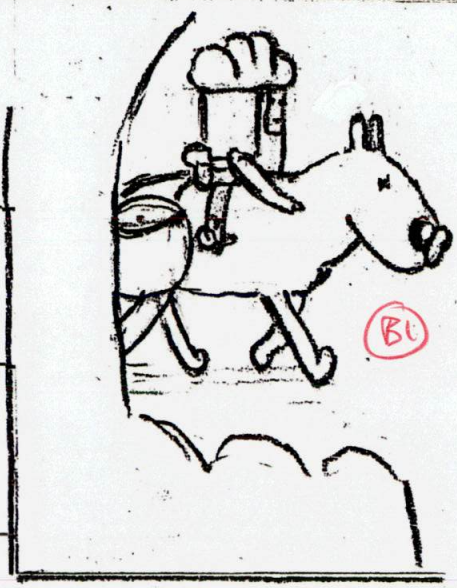


Dialog:

Action:

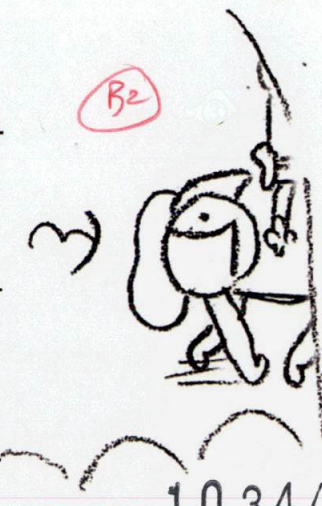
- POV OUT OF SALOON DOORS

Timing:



- BMO RIDES INTO VIEW

FEB 6 2015



Production:

EPISODE #

1034-210

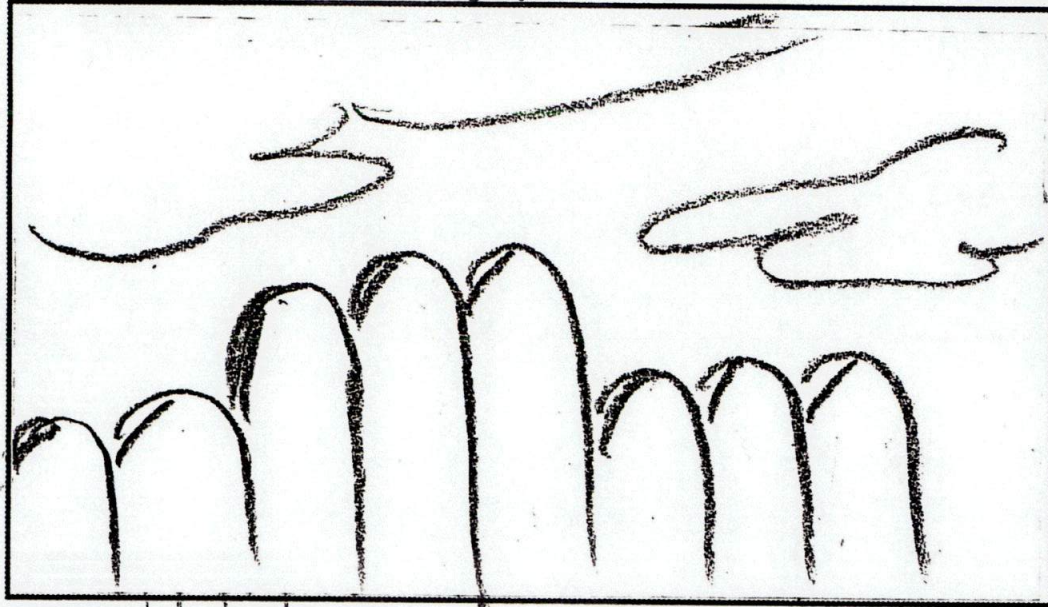
1034/210

1034/210

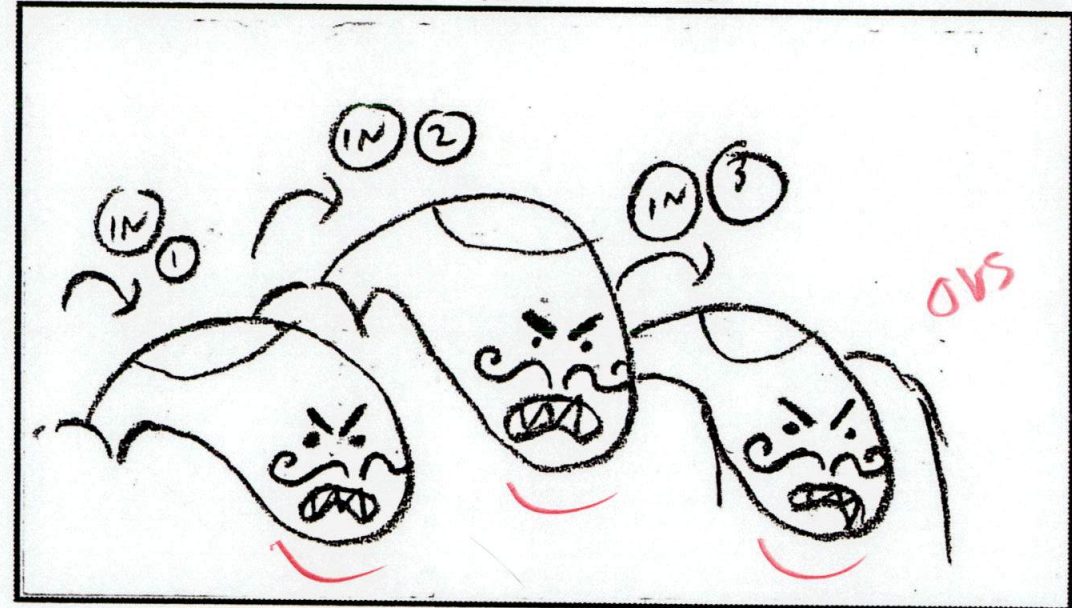
ADVENTURE TIME



Sc. **82** Pnl. **A** Bg. day night



Sc. **82 cont** Pnl. **B** Bg. day night



Dialog:

SFX: * MUSIC STING *

Action:

- 3 SOCKS W/ BANDIT FACES
FLOP OVER ROOF.

FEB 26 2015

Timing:

1034-210

EPISODE #

1034/210

Production:

1034/210

ADVENTURE TIME

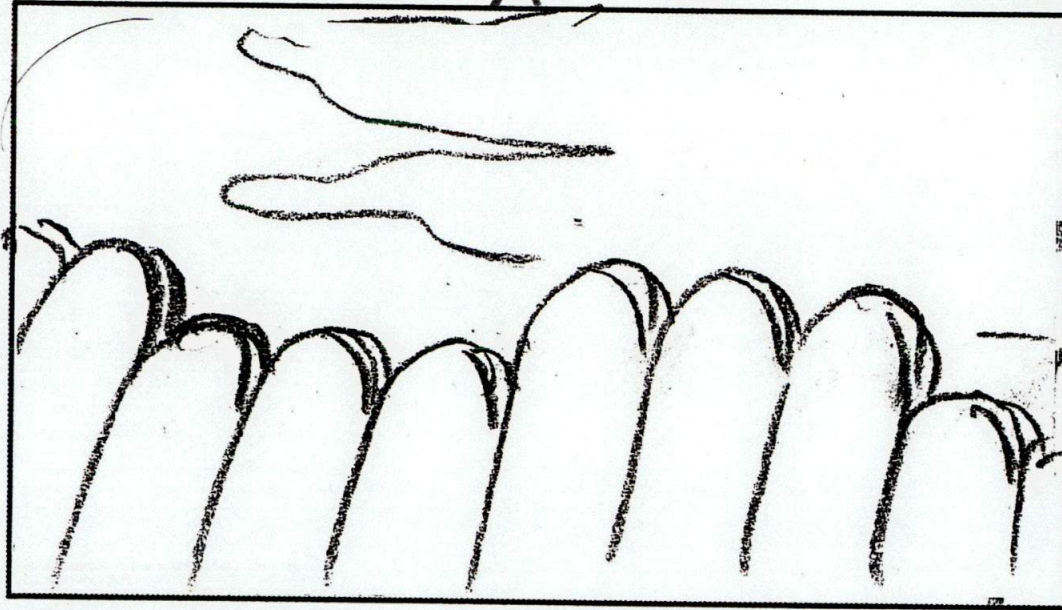


Sc. **83**

Pnl. **A**

Bg.

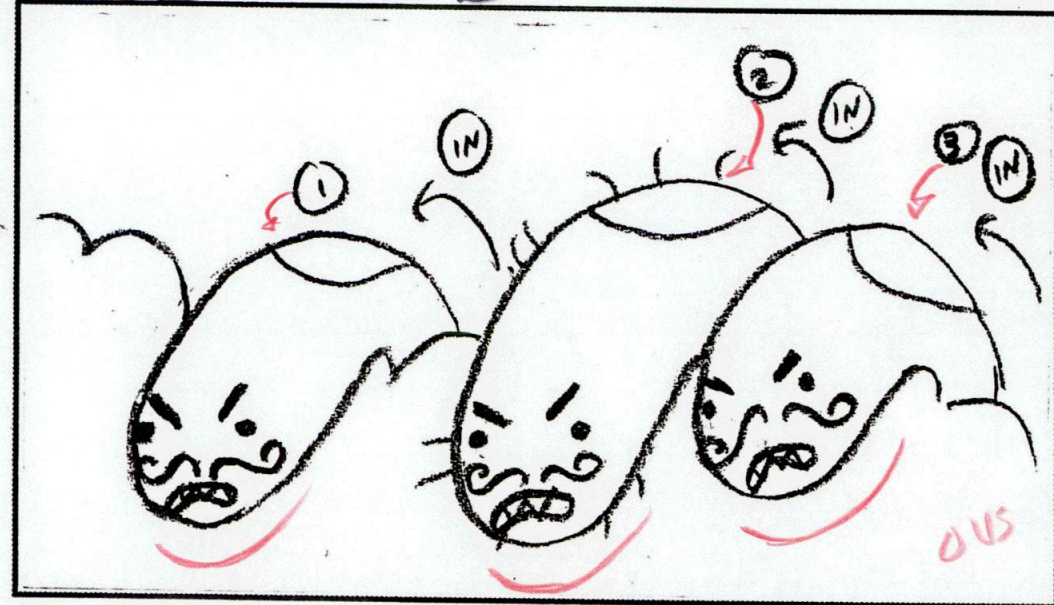
day night



Sc. **83 cont** Pnl. **B**

Bg.

Page **122**
day night



Dialog:

SFX: * MUSIC STING *

Action:

- 3 MORE SOCK BANDITS

FEB 26 2015

Timing:

1034-210

EPISODE #

1034/210

Production:

1034/210

ADVENTURE TIME

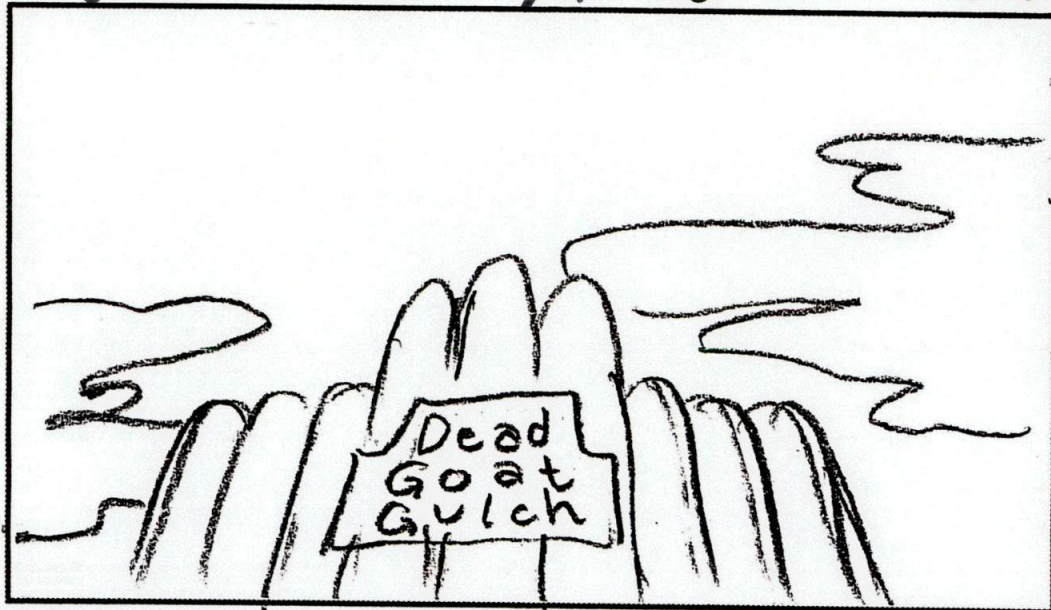


Sc. **84**

Pnl. **A**

Bg.

day night

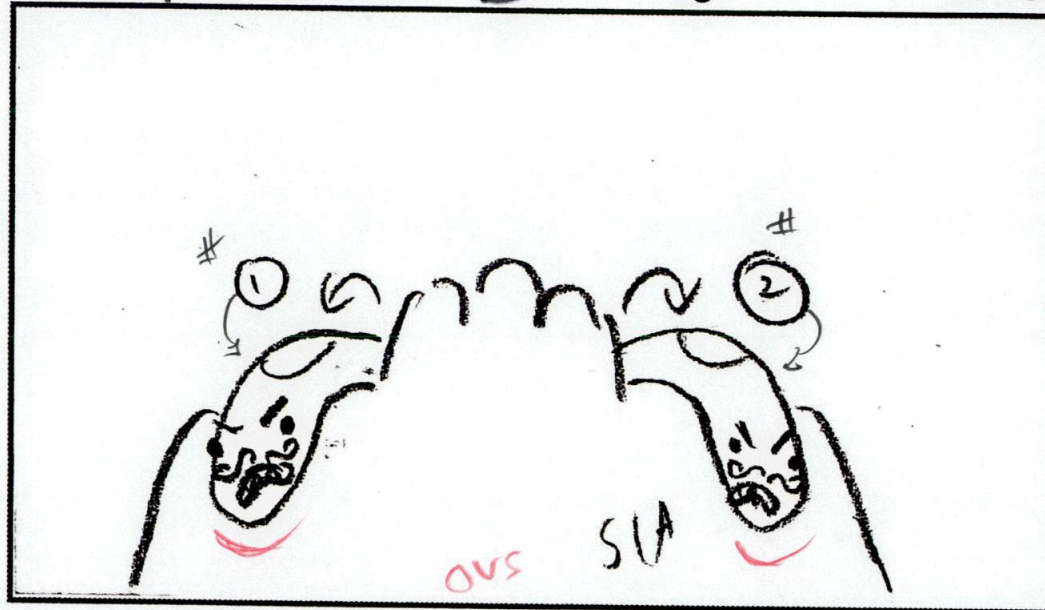


Sc. **84 cont**

Pnl. **B**

Bg.

Page **123**
day night



Dialog:

SFX: * MUSIC STING *

Action:

- 2 MORE SOCK BANDITS

Timing:

FEB 26 2015

EPISODE # **1034-210**

Production:

1034/210

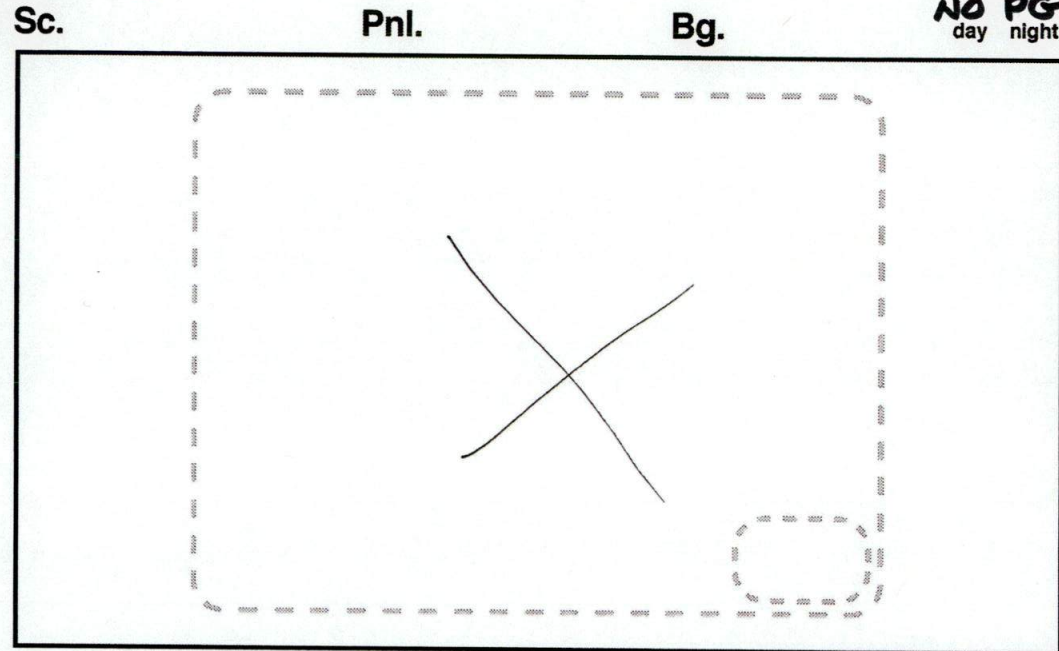
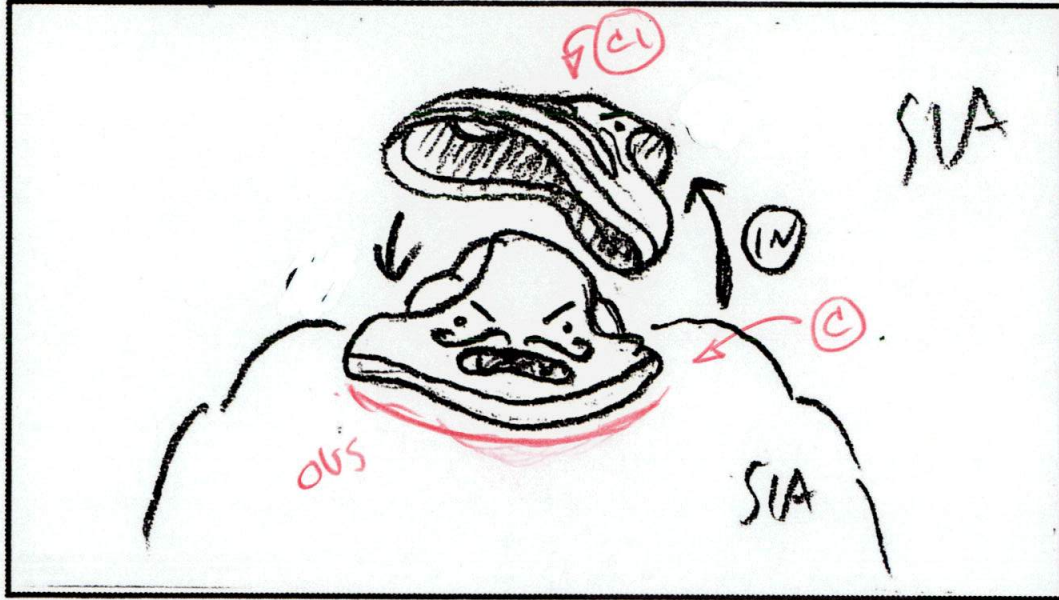
ADVENTURE TIME



Cut

Page **124**
NO PG 125
day night

Sc. **84 cont** Pnl. **C** Bg. day night



Dialog:

SFX: * MUSIC STING *

Action:

- BANDIT-UNDERWEAR FLOPS ON/S .

Timing:

FEB 26 2015

EPISODE # **1034-210**

Production:

1034/210

1034/210

1034/210

ADVENTURE TIME



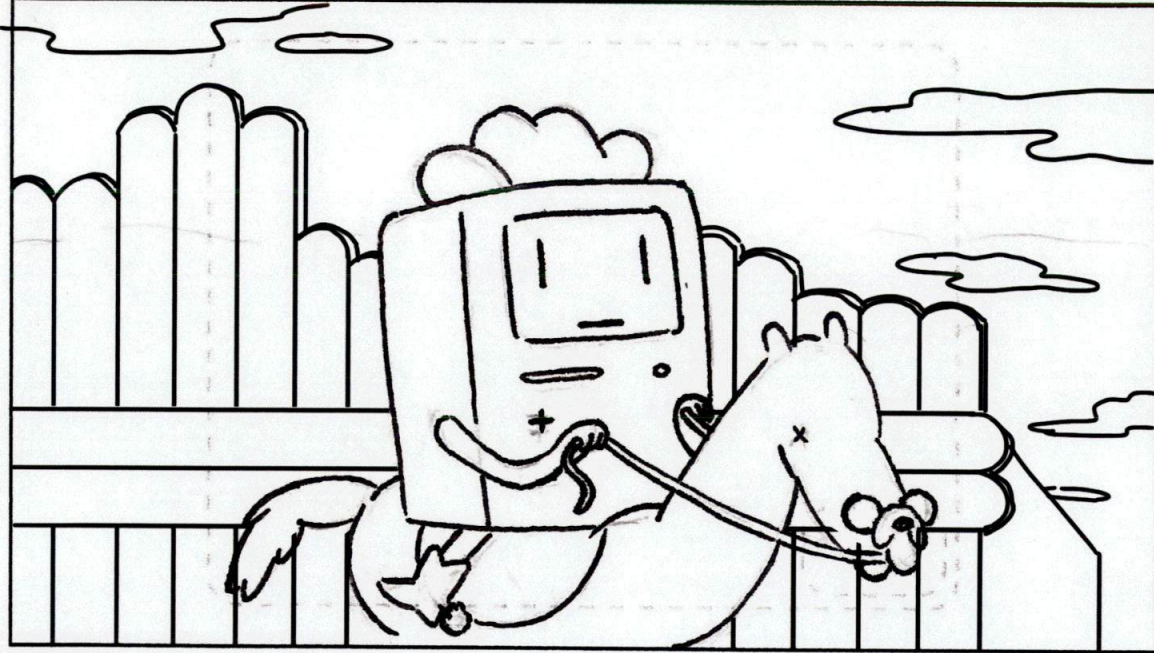
Page 126

Sc. 85

Pnl. A

Bg.

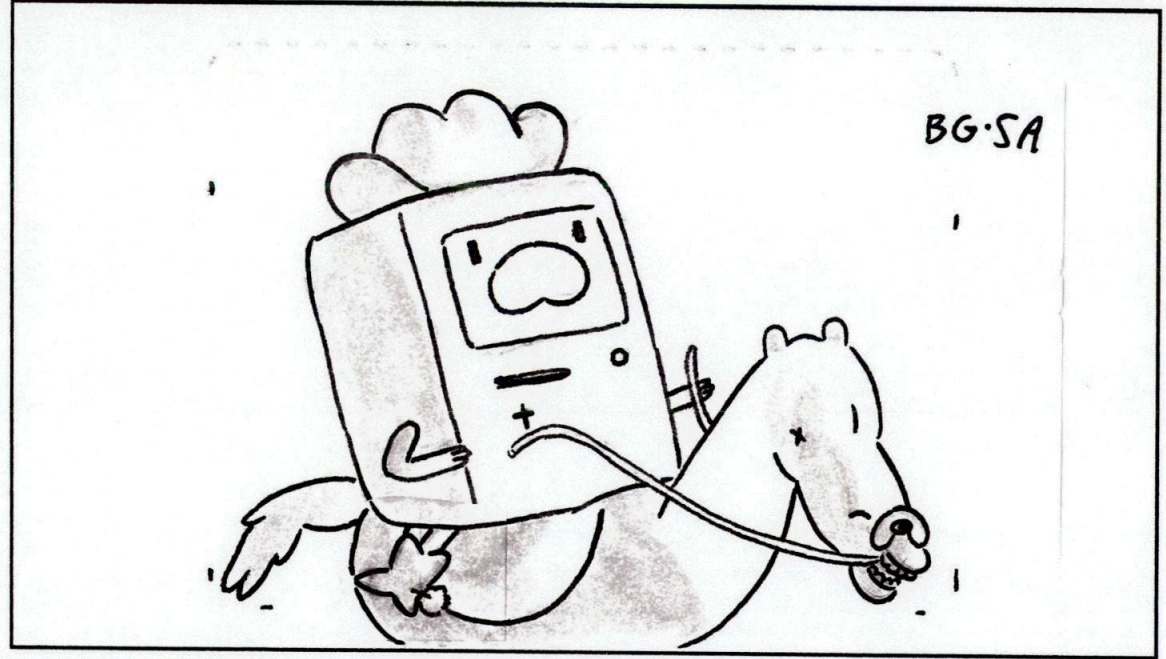
day night



Sc. 85 cont Pnl. B

Bg.

day night



Dialog:

BMO : (GASP)

Action:

Timing:

FEB 26 2015

1034-210

EPISODE #

1034/210

Production :

1034/210

1034/210

ADVENTURE TIME

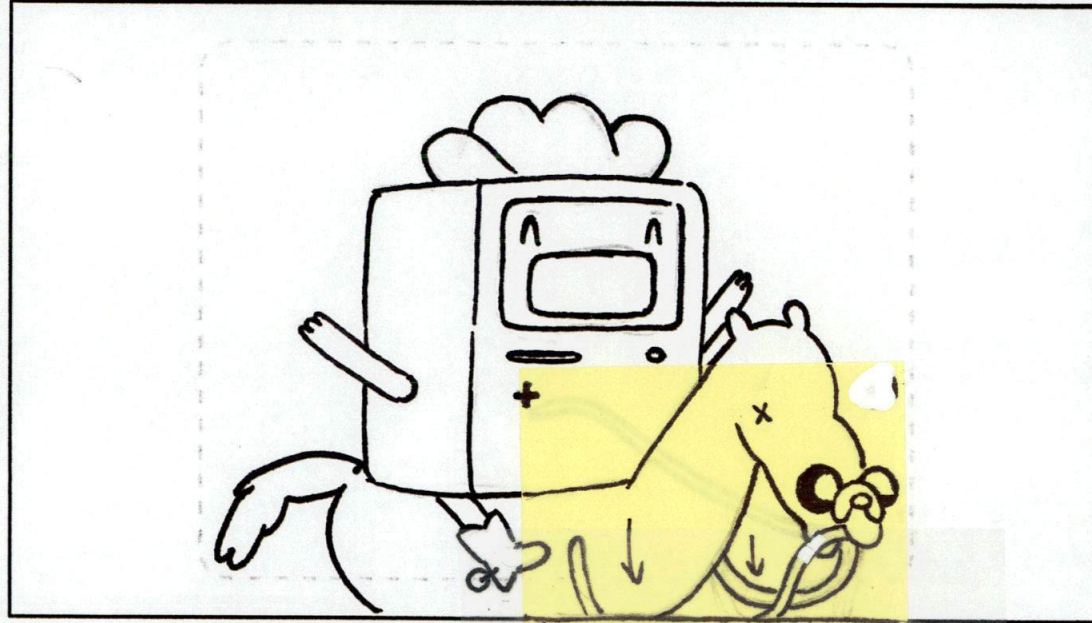


Page 127

Sc. 85 CONT Pnl. C

Bg.

day night

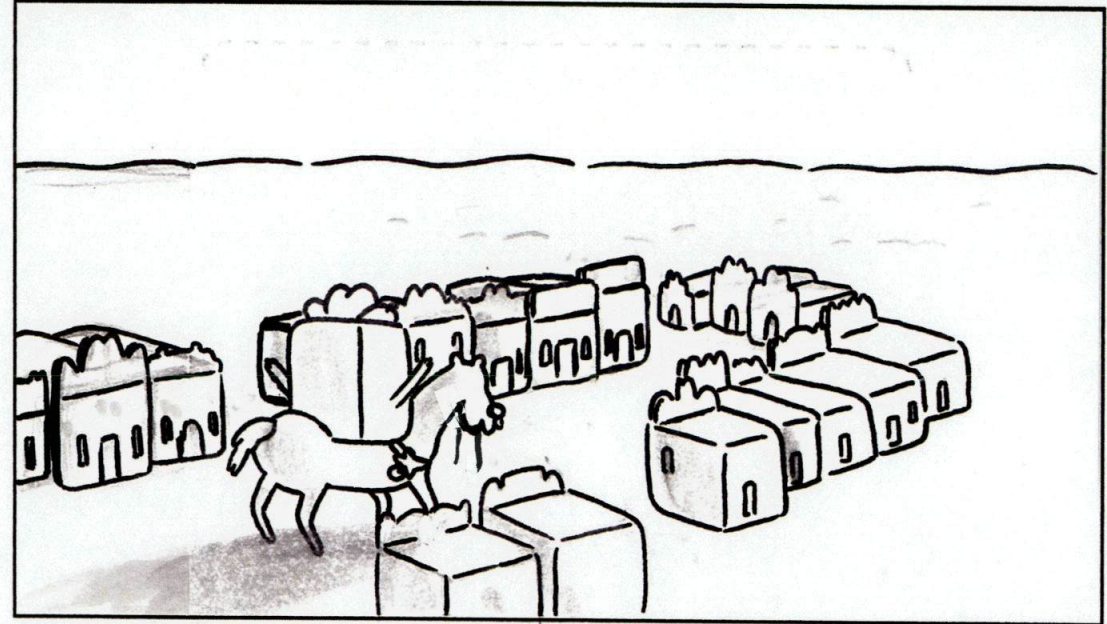


Sc. 86

Pnl. A

Bg.

day night



Dialog: B: (Battle cry) Hee-yah!

Action:



Timing:

FEB 26 2015

Production :

EPISODE #

1034-210

1034/210

1034/210

1034/210

ADVENTURE TIME

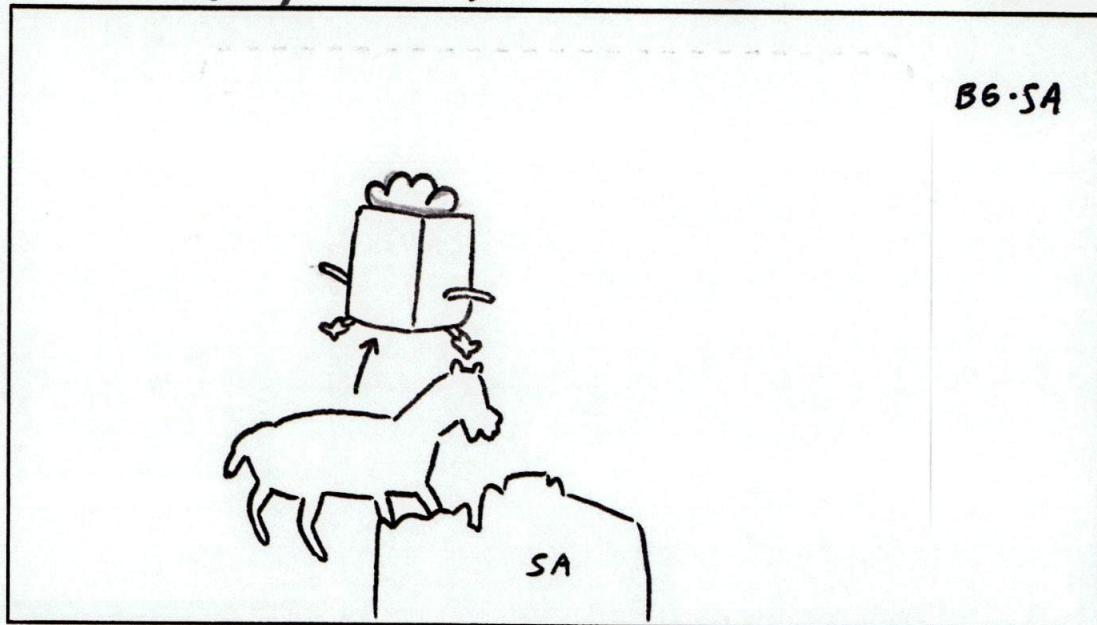


Page 128

Sc. 86 cont Pnl. B

Bg.

day night

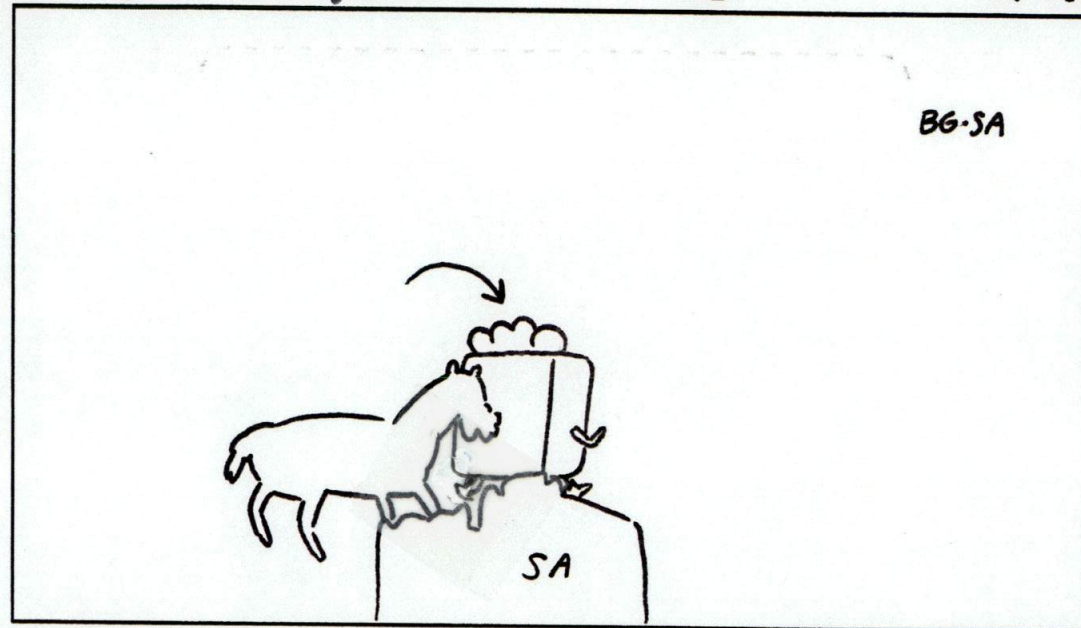


B6-SA

Sc. 86 cont Pnl. C

Bg.

day night



B6-SA

Dialog:

Action:

Bmo hops off Jake.

FEB 26 2015

Timing:

Production :

EPISODE #

1034-210

1034/210

1034/210

1034/210

Ho Cut

ADVENTURE TIME



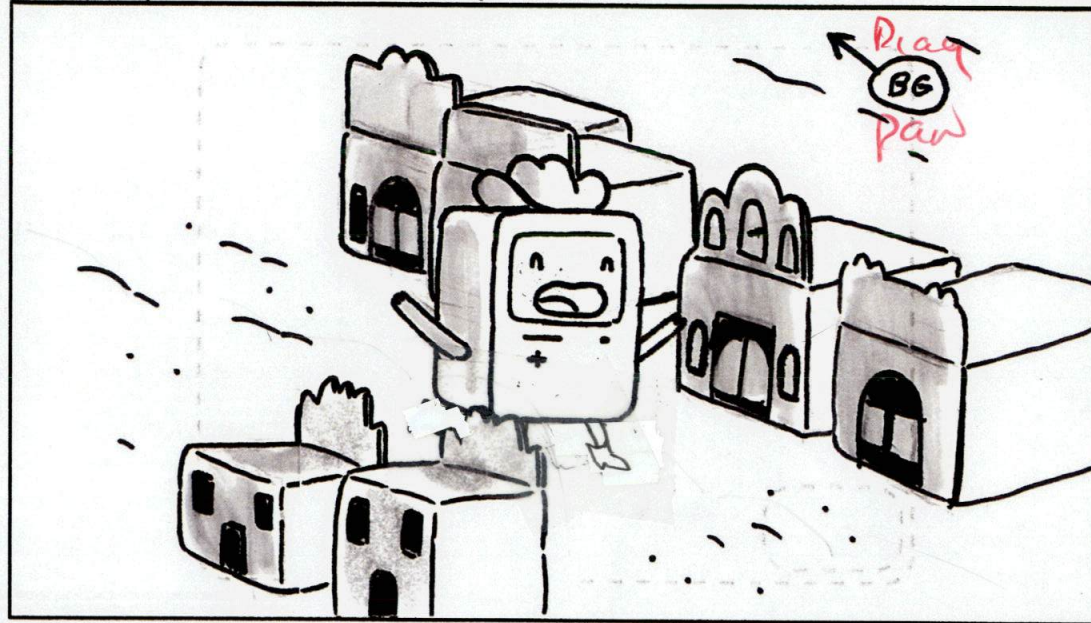
Page 129
day night

Sc. 87

Pnl. A

Bg.

day night

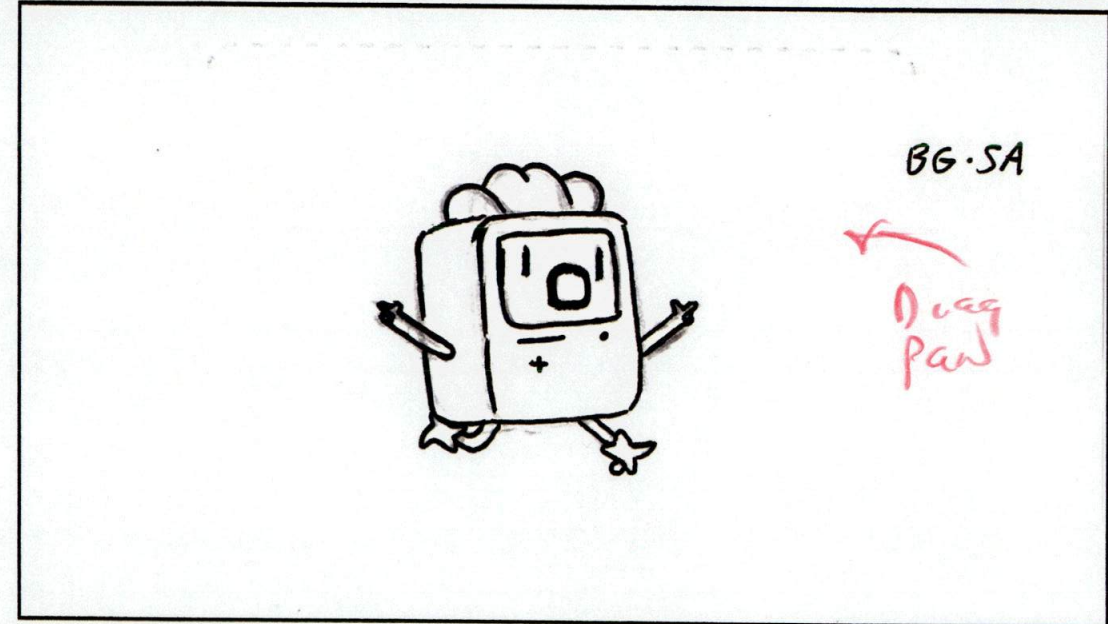


Sc. 87 CONT

Pnl. B

Bg.

day night



Dialog:

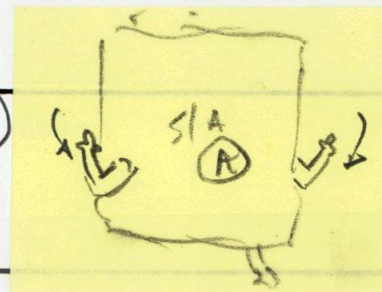
B/ Bang Bang!

B: Put 'em up partner!

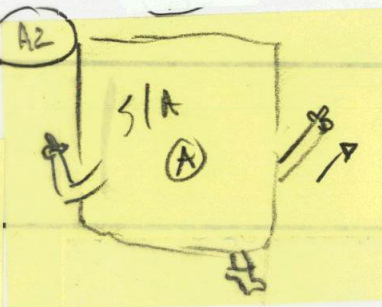
Action:

Timing:

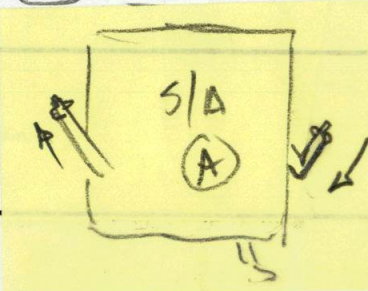
(A1)



(A2)



(A3)



FEB 26 2015

Production :

EPISODE #

1034-210

1034/210

1034/210

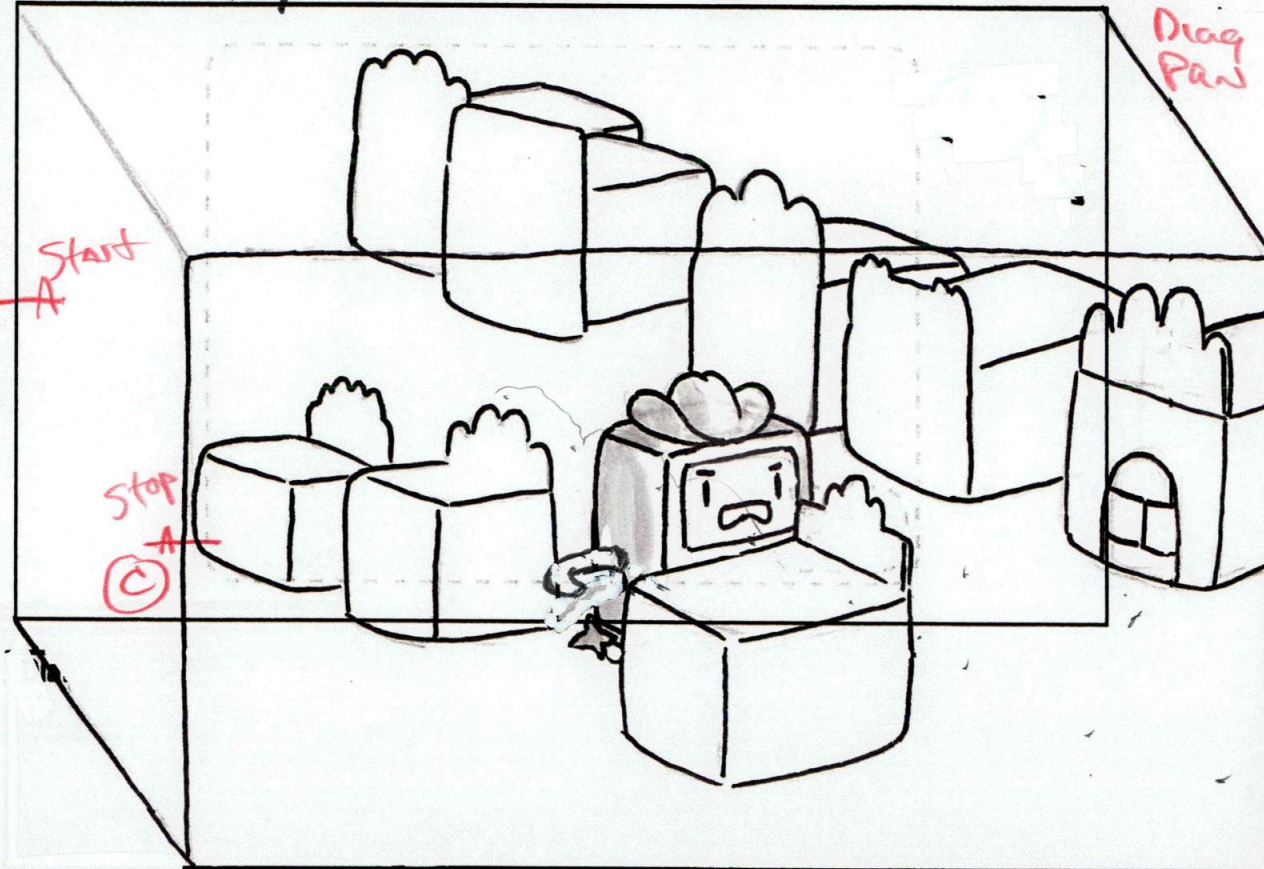
1034/210

ADVENTURE TIME



Page 130

Sc. 87 cont Pnl. 1 Bg. day night



ACTION:

diag Pan w/ w Bar

Timing:

FEB 26 2015

EPISODE # 1034-210

1034/210

Production :

1034/210

1034/210

ADVENTURE TIME

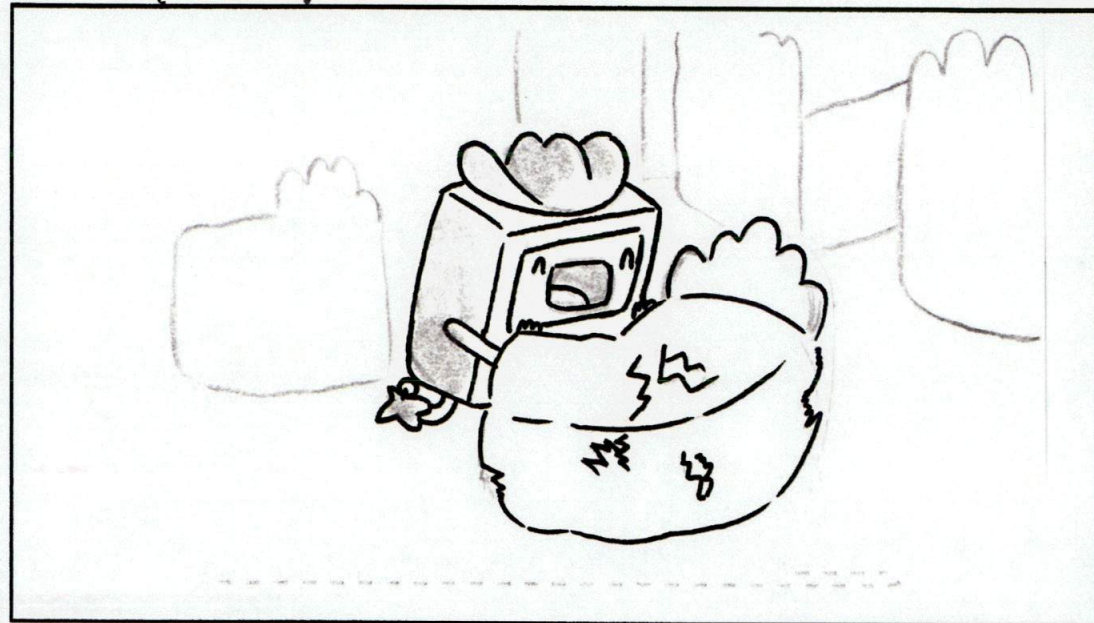


Page 131

Sc. 87 cont Pnl. D

Bg.

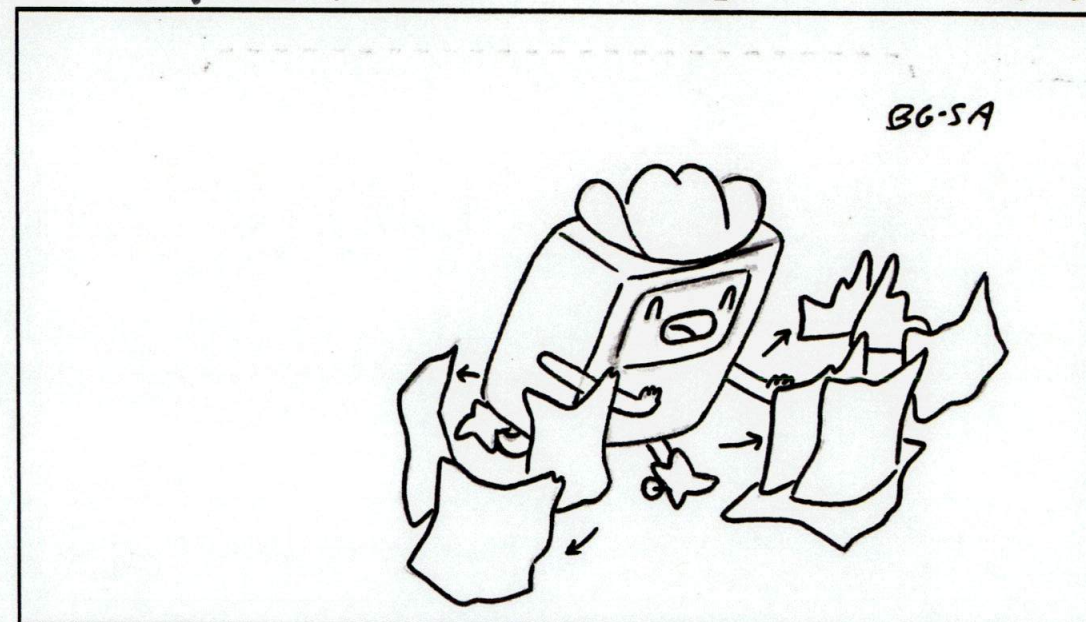
day night



Sc. 87 cont Pnl. E

Bg.

day night



BG-SA

Dialog:

BMO: YAH!!

SFX: * SKRUNCH *

Action:

- BMO BARRELS THROUGH BUILDING.

Timing:

FEB 26 2015

Production :

EPISODE # 1034-210

1034/210

1034/210

1034/210

ADVENTURE TIME



Page 132

Sc. 87 cont Pnl. F

Bg.

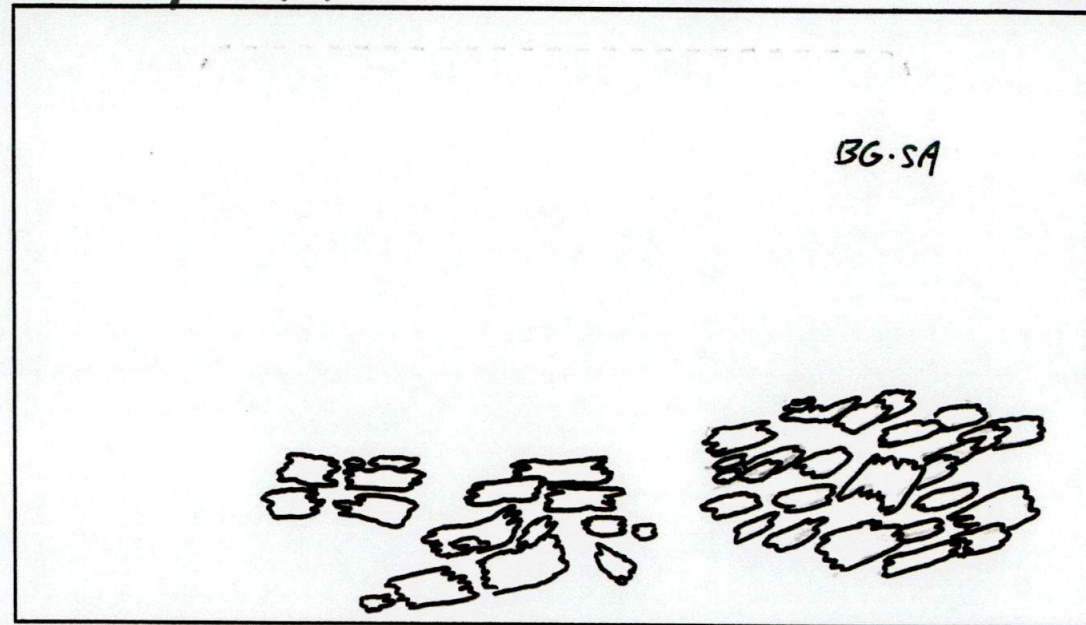
day night



Sc. 87 cont Pnl. G

Bg.

day night



Dialog:

Action:

- BMO RUNS OFF/S.

Timing:

FEB 26 2015

Cut

EPISODE # 1034-210

Production :

1034/210

1034/210

ADVENTURE TIME



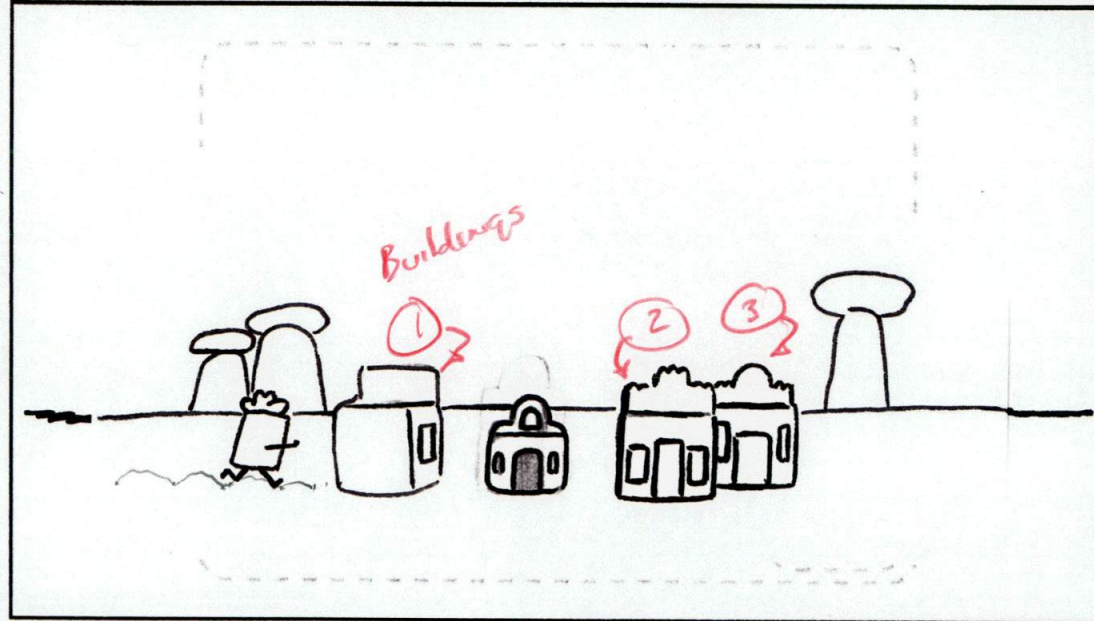
Page 133

Sc. 88

Pnl. A

Bg.

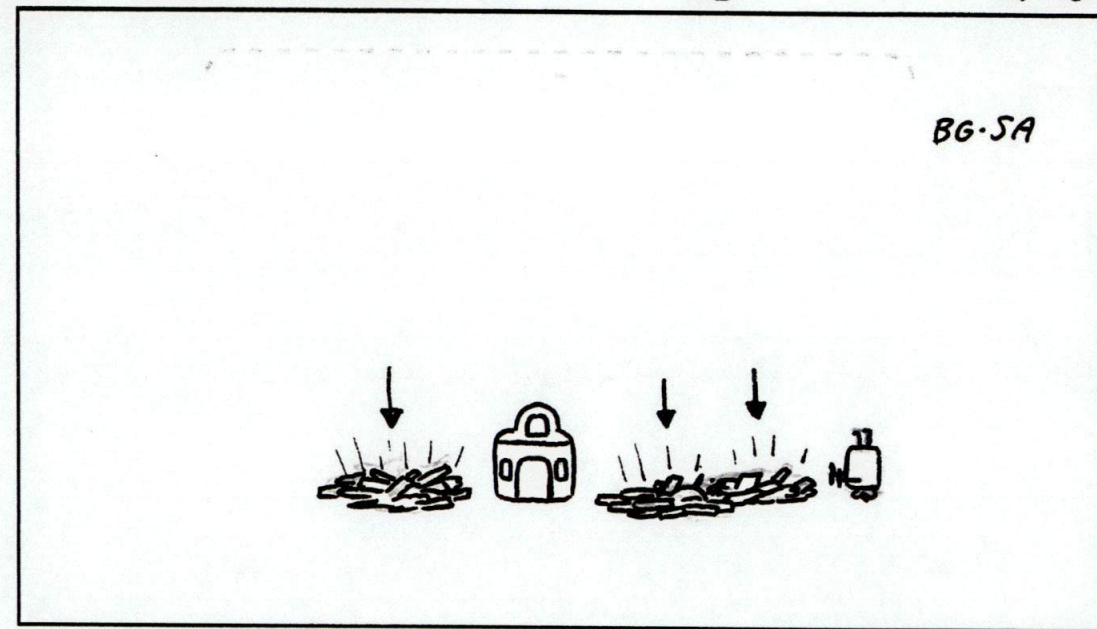
day night



Sc. 88 *cut* Pnl. B

Bg.

day night

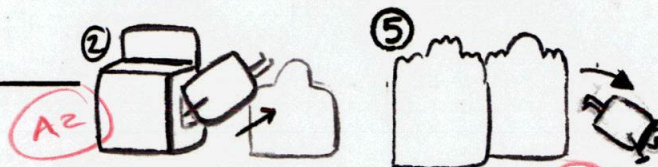


Dialog:



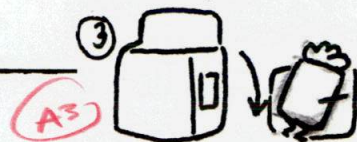
B: pew!
pew!
pew!

Action:



- BMO VAULTS THROUGH
BUILDINGS. BUILDINGS COLLAPSE.

Timing:



FEB 26 2015

Production :

EPISODE # 1034-210

1034/210

1034/210

1034/210

HW
cut

ADVENTURE TIME



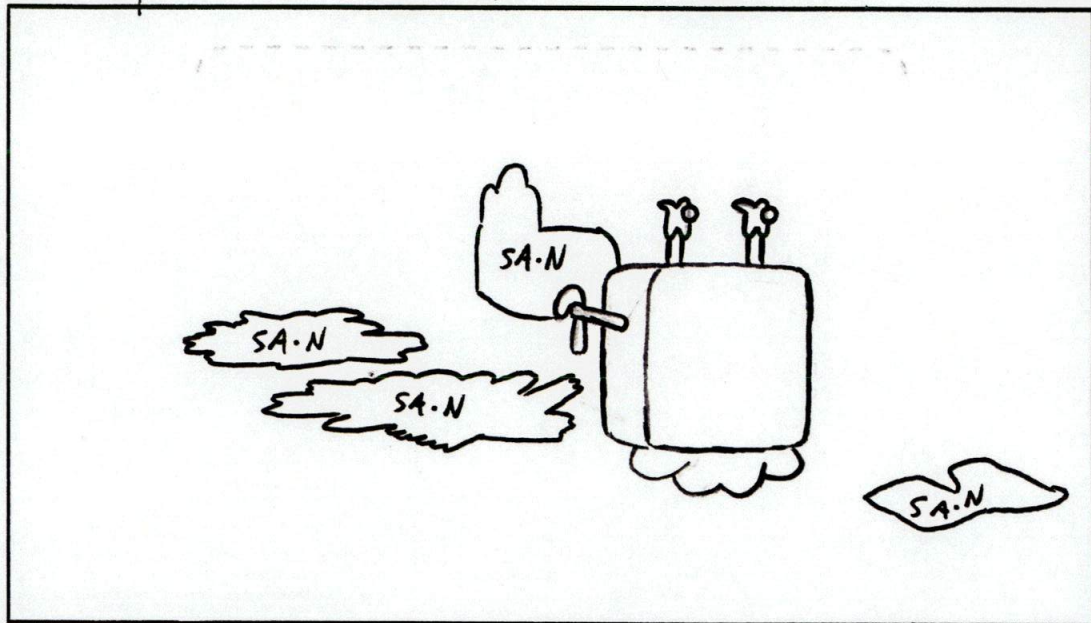
Page 134

Sc. 89

Pnl. A

Bg.

day night

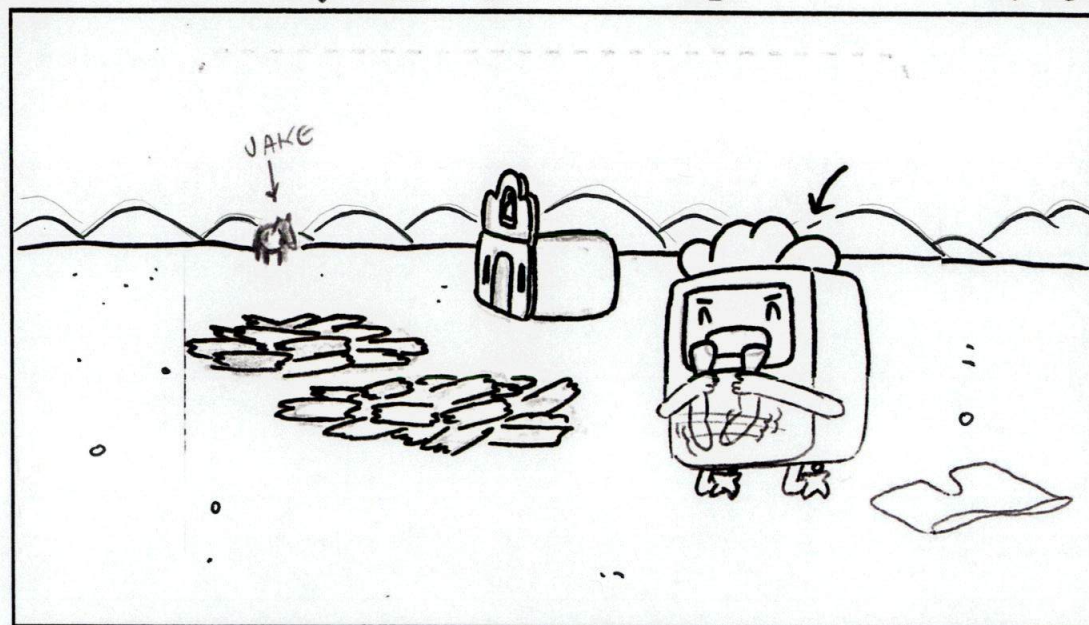


Sc.

89 CONT Pnl. B

Bg.

day night



Dialog:

Action:

Timing:

- BMO FLOPS FORWARD
HOLDING BANDIT SOCKS.

FEB 26 2015

B: I want
ANSWERS!!

1034-210

EPISODE #

1034/210

Produ

1034/210

HY CUT

ADVENTURE TIME



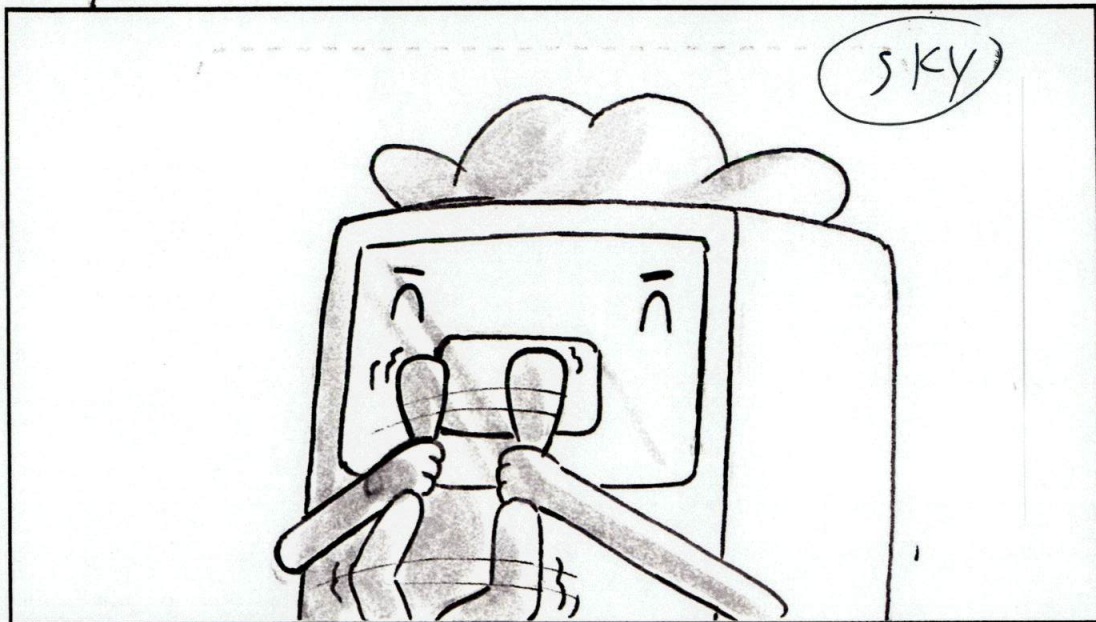
Page 135

Sc. 90

Pnl. A

Bg.

day night



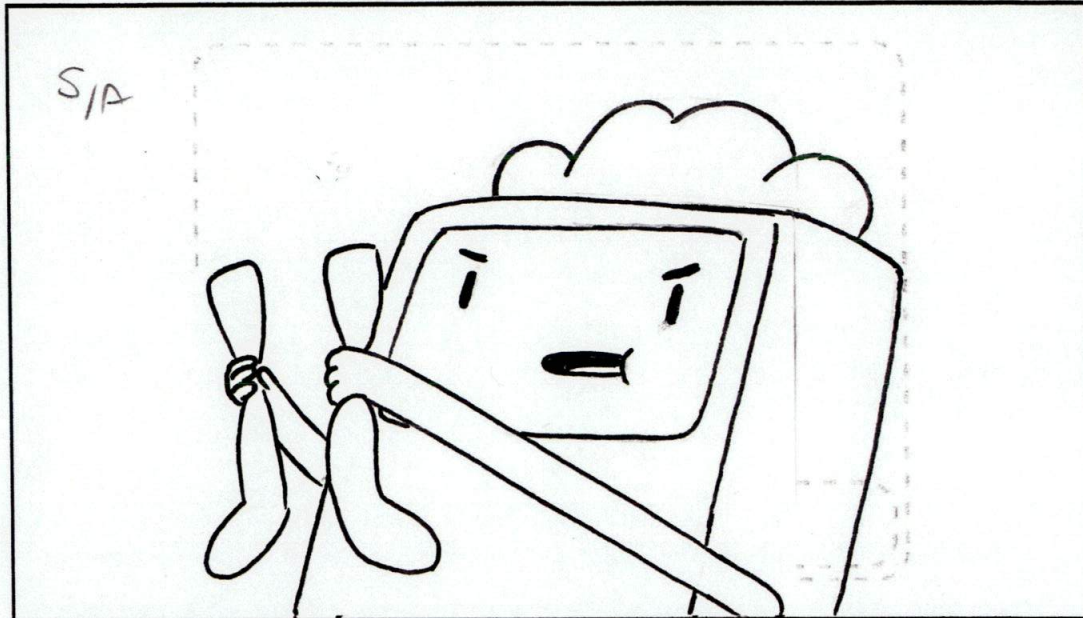
Sc.

90 can't

Pnl. B

Bg.

day night



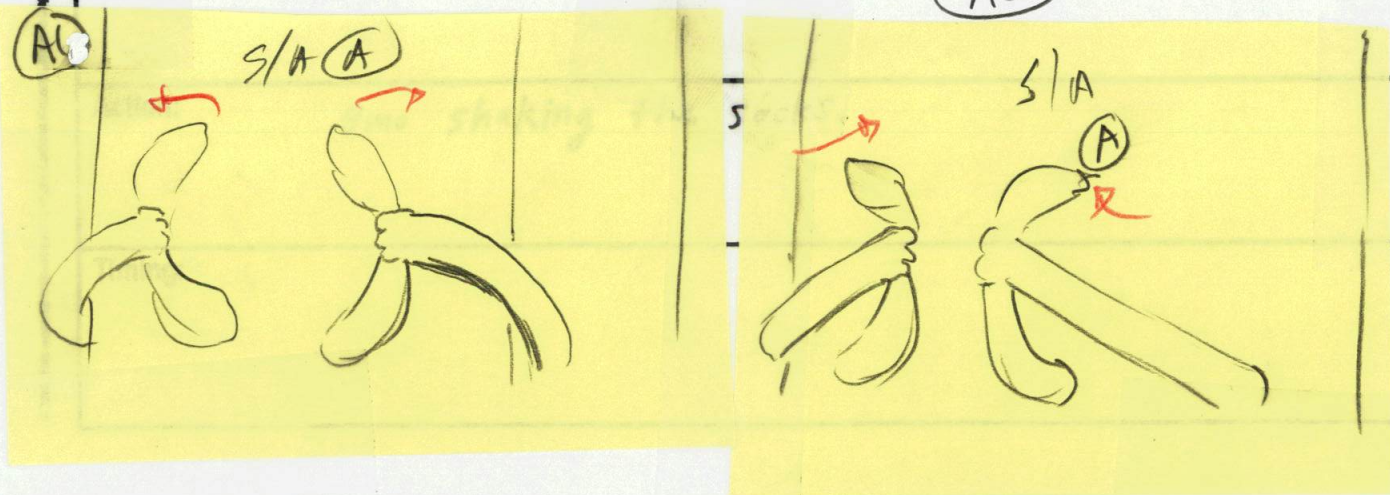
Dialog:

BMO: [SHAKING]

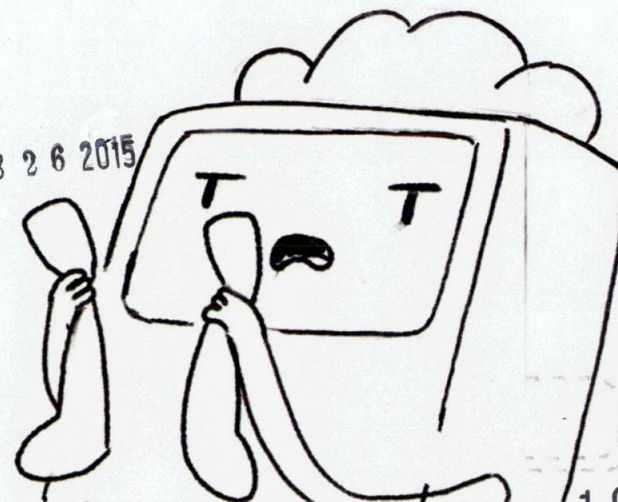
BMO: (AS SOCKS)

You can't do this us!

A2



FEB 26 2015



Production :

EPISODE # 1034-210

1034/210

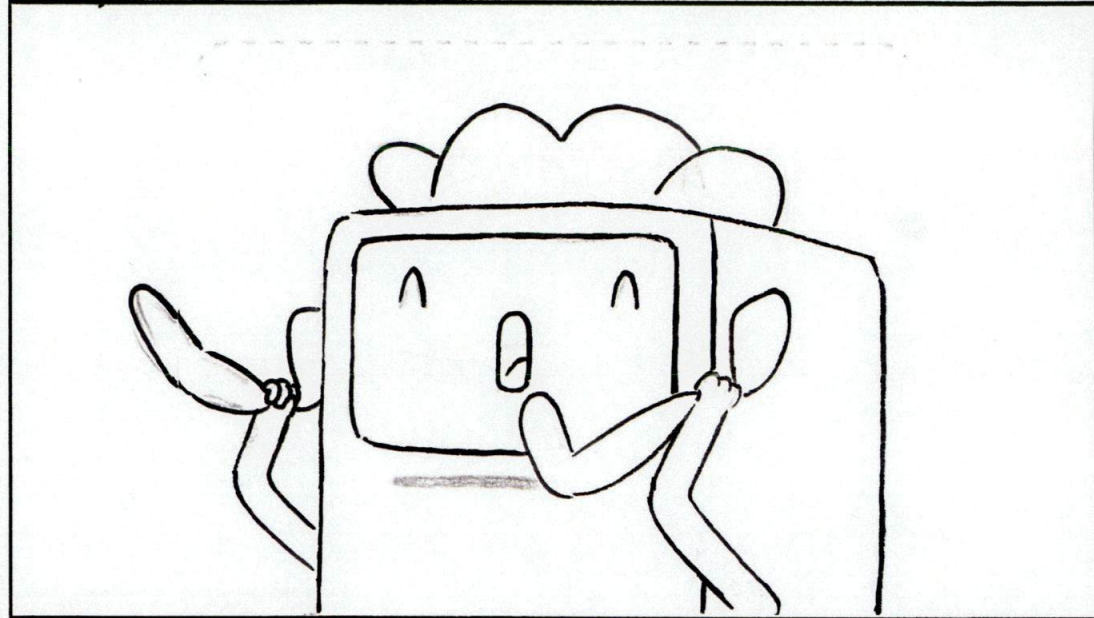
1034/210

ADVENTURE TIME

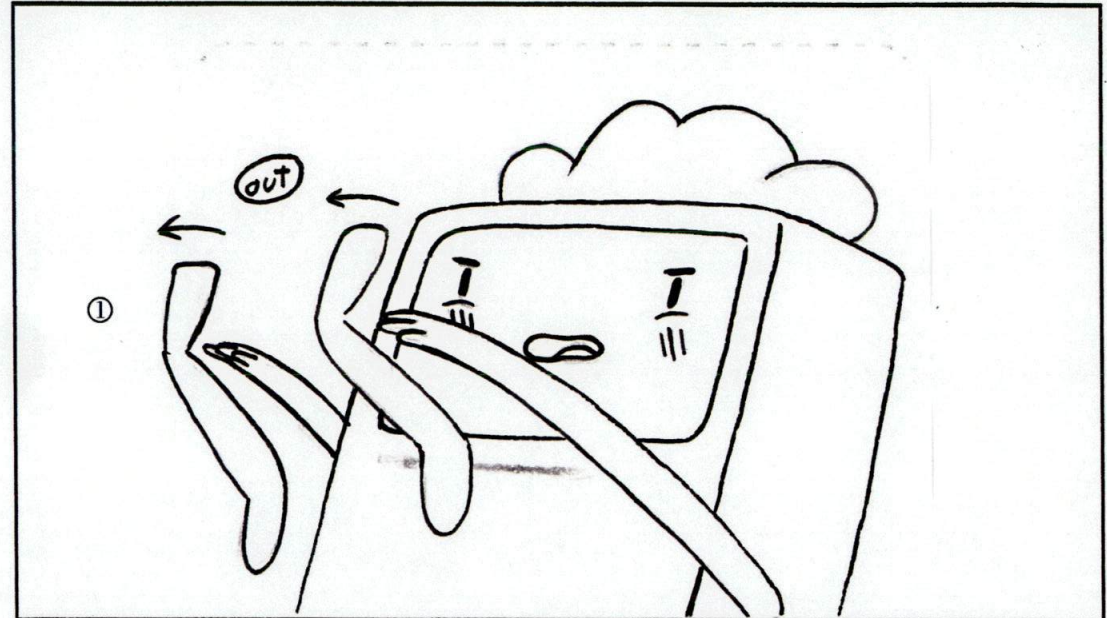


Page 136

Sc. 90 cont Pnl. C Bg. day night



Sc. 90 cont Pnl. D Bg. day night



Dialog:

Bmo: No ANSWERS, Eh? No use to me!

Action:

- BMO THROWS SOCKS OFF/S.

FEB 26 2015

Timing:

②
out



1034-210

EPISODE #

1034/210

Production :

1034/210

ADVENTURE TIME

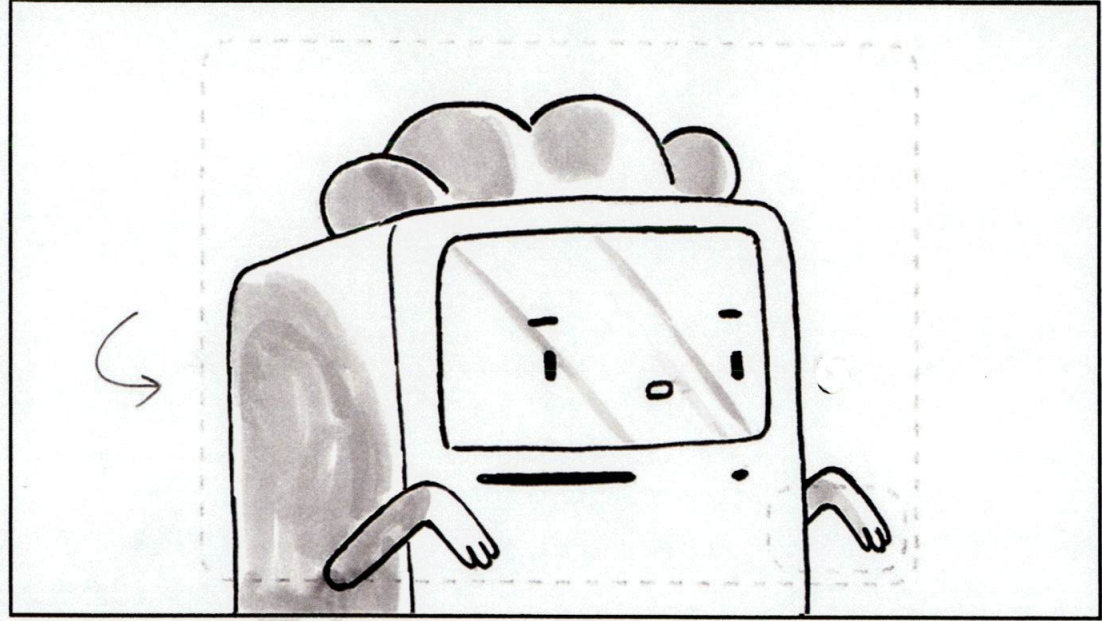


Ho
cut

Sc. 90 CONT Pnl. E

Bg.

day night

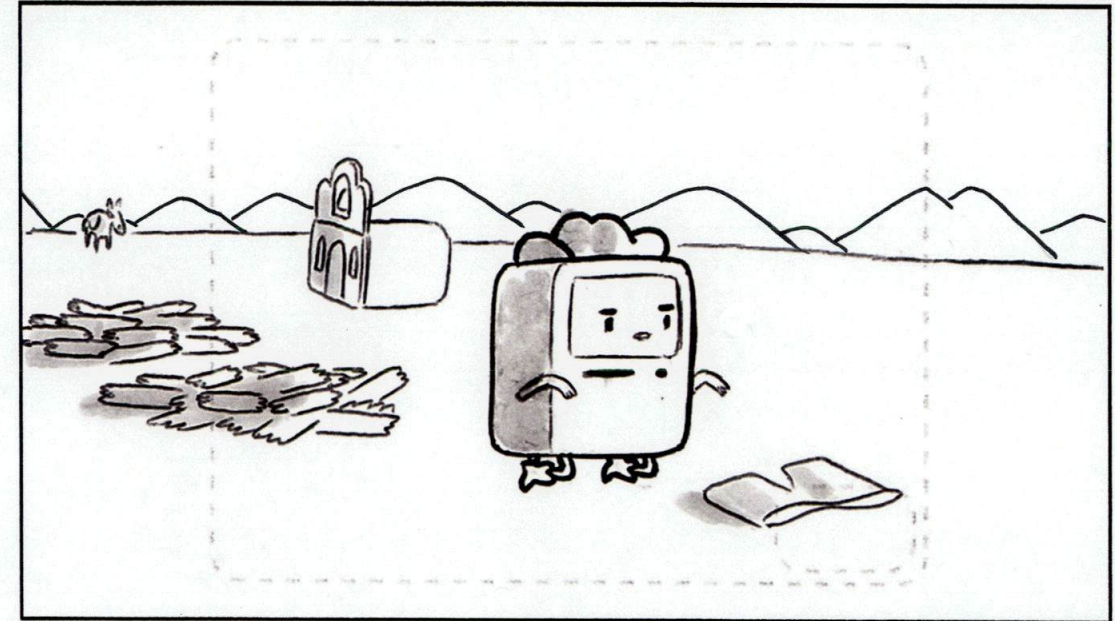


Sc. 91

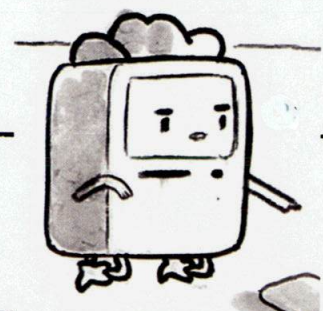
Pnl. A

Bg.

day night



Dialog:		BMO: HOW 'BOVT YOU, FRISCO...	
Action:	-BMO TURNS.	(E)	(A)
Timing:			



FEB 26 2015

EPISODE # 1034-210

Production :

1034/210

© 2011 This material is the Property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

1034/210

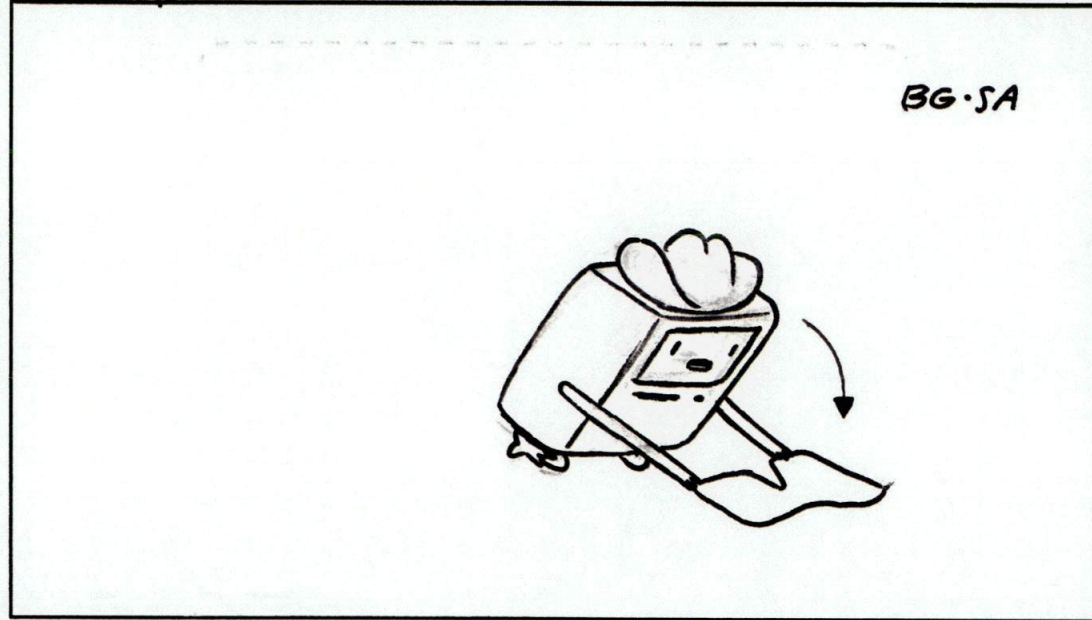
1034/210

ADVENTURE TIME

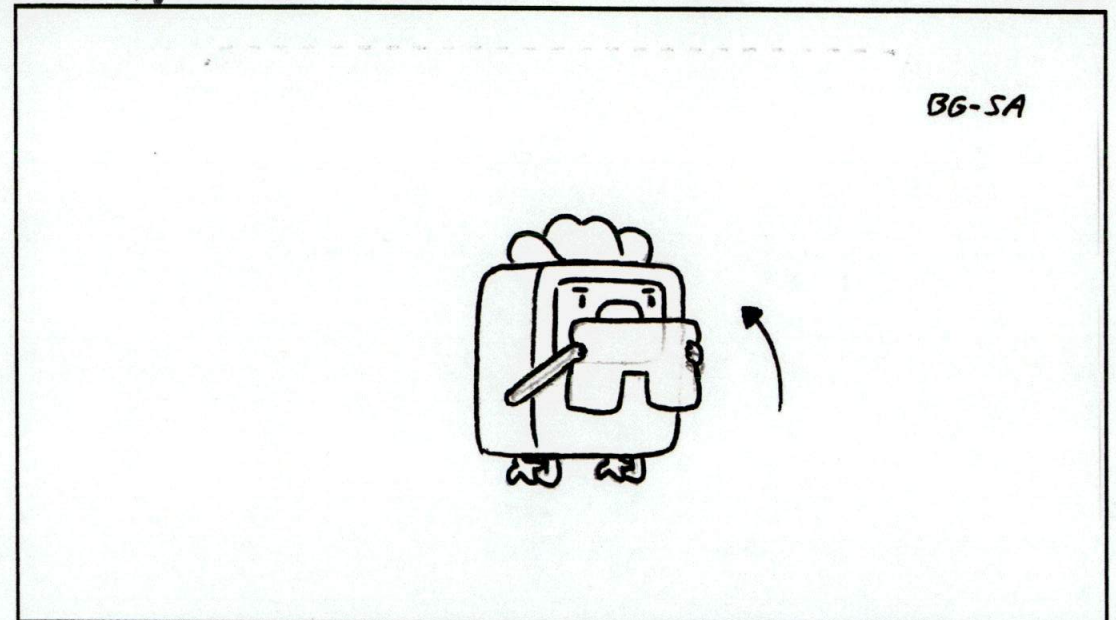


Page 138

Sc. 9/CONT Pnl. B Bg. day night



Sc. 9/CONT Pnl. C Bg. day night



Dialog:

Bmo: (underwear) I'm not going to talk!

Action:

-BMO LUNGES FOR UNDERWEAR.

FEB 26 2015

Timing:

1034-210

EPISODE #

1034/210

Production :

1034/210

1034/210

ADVENTURE TIME

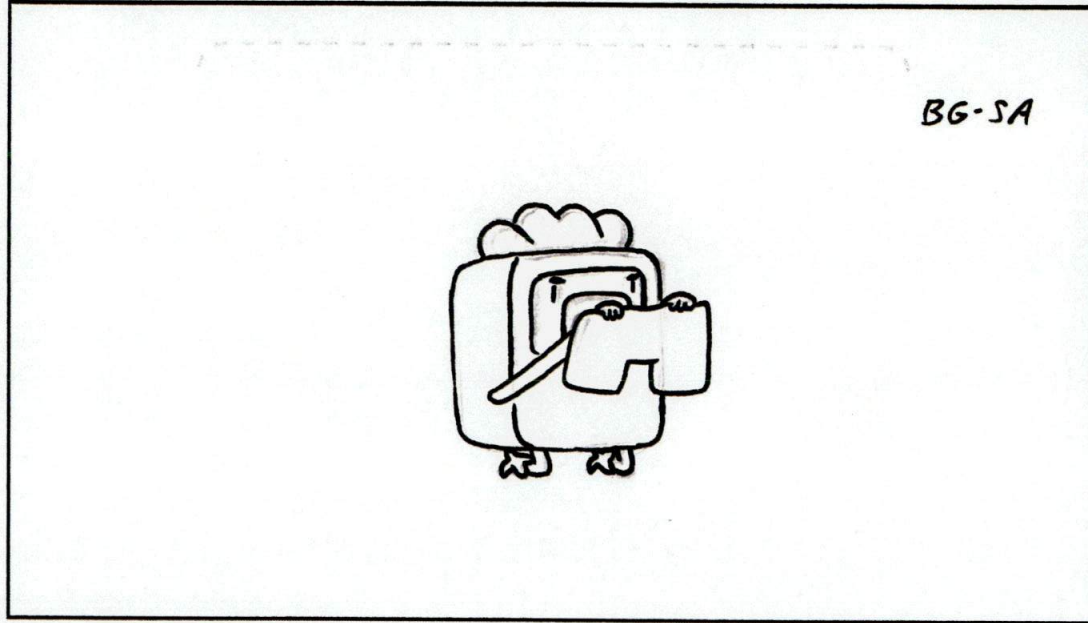


Page 139

Sc. 91 CONT Pnl. D

Bg.

day night

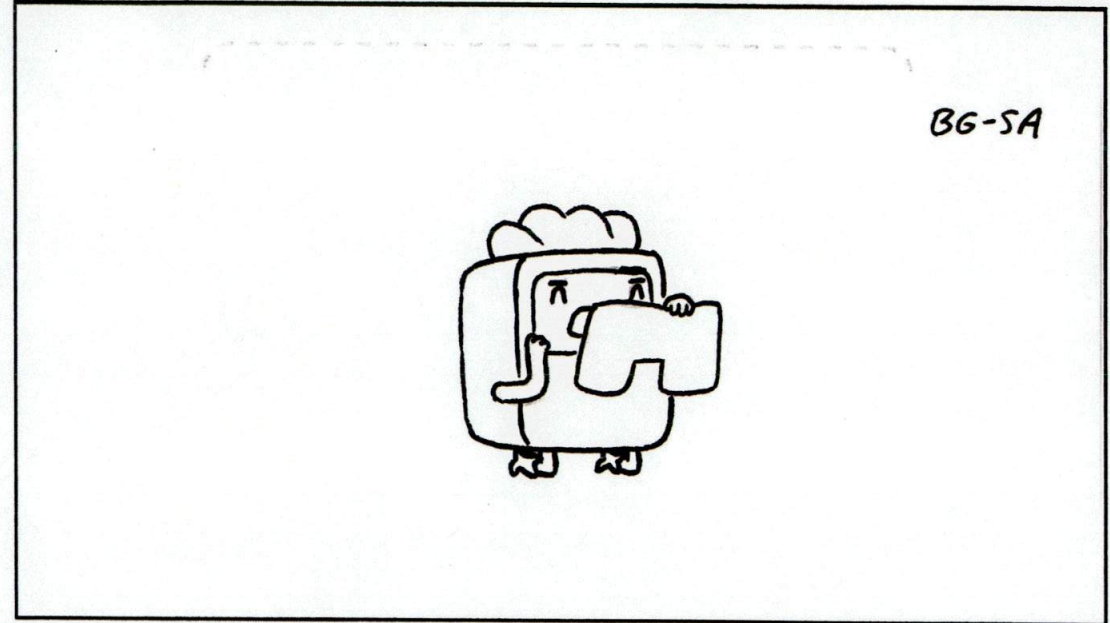


BG-SA

Sc. 91 CONT Pnl. E

Bg.

day night



BG-SA

Dialog: Bmo: why am I talking to you then.

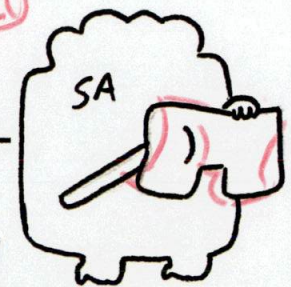
BMO: [GRUNT]

(E)

Action:

Bmo starts punching under wear.

FEB 26 2015



SA

OVS undies punched

Timing:

Production :

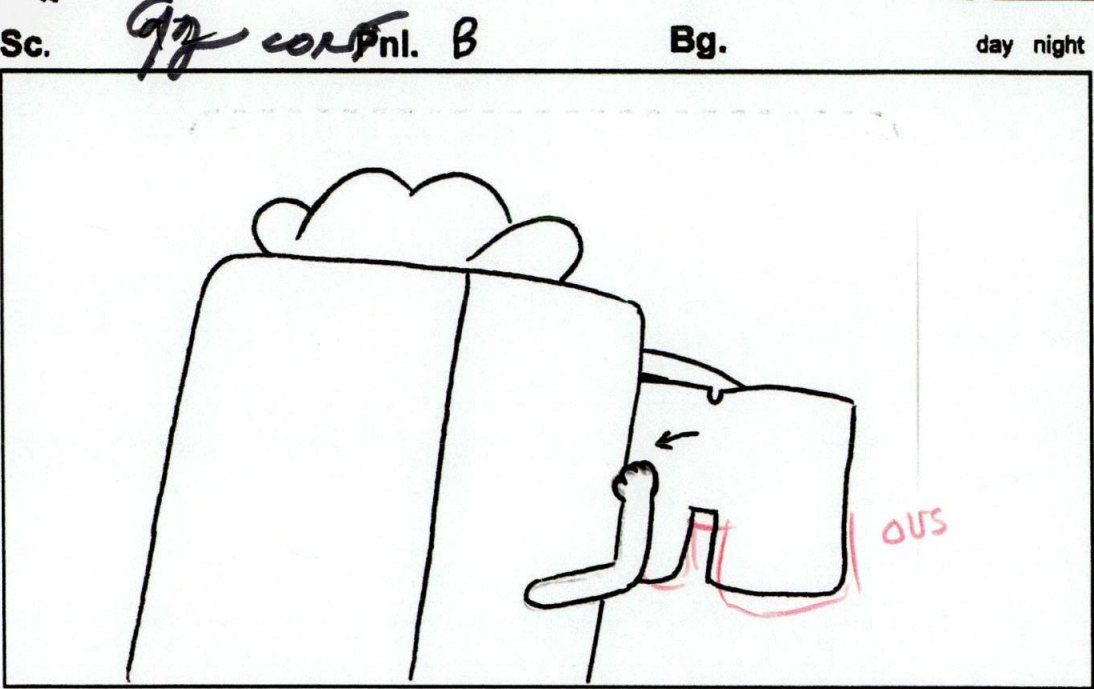
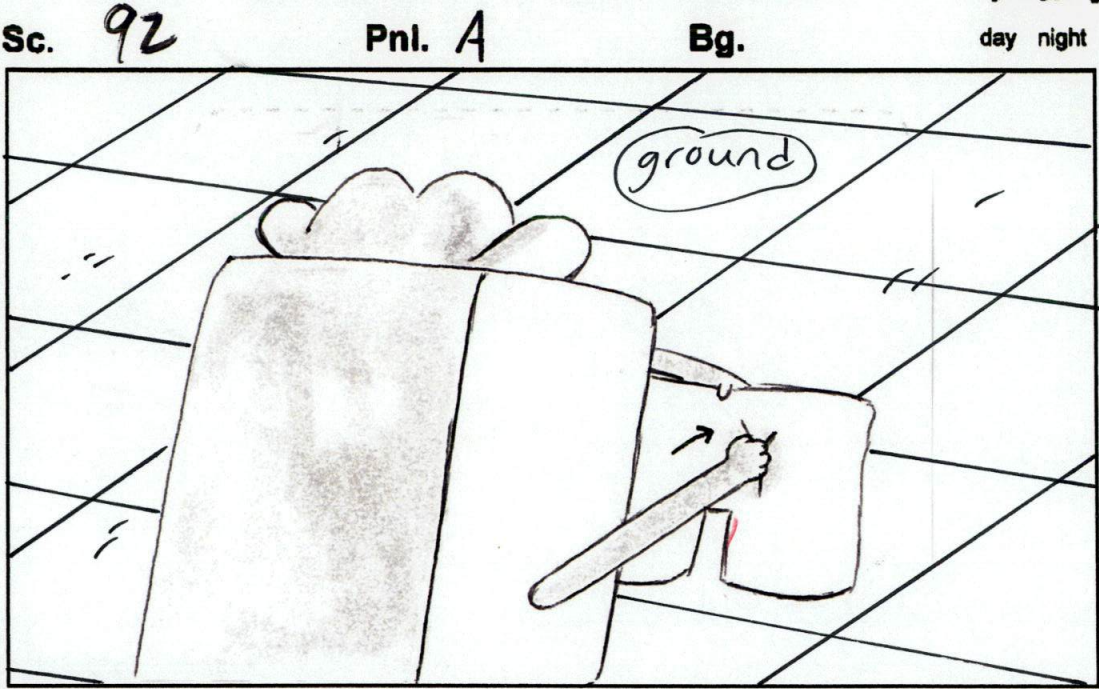
EPISODE # 1034-210

1034/210

1034/210

TV cont

ADVENTURE TIME



Dialog:

BMO: [PUNCHING]

Action: Bmo punching underwear. CYCLE

Timing:

FEB 26 2015

EPISODE # 1034-210

Production :

ADVENTURE TIME

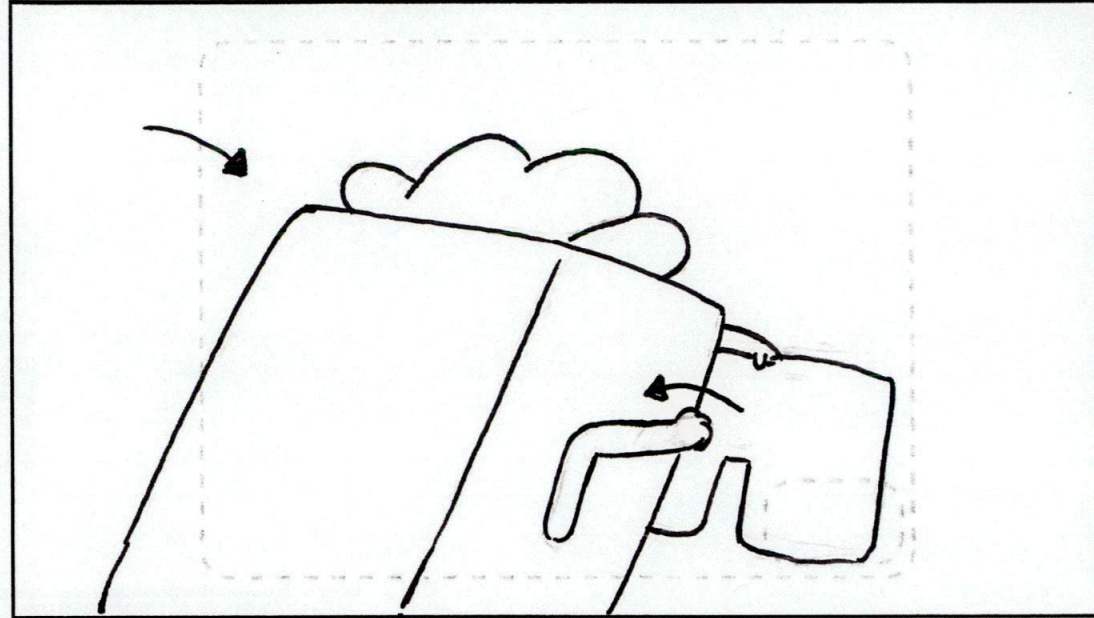


Page 141

Sc. 92 CONT Pnl. C

Bg.

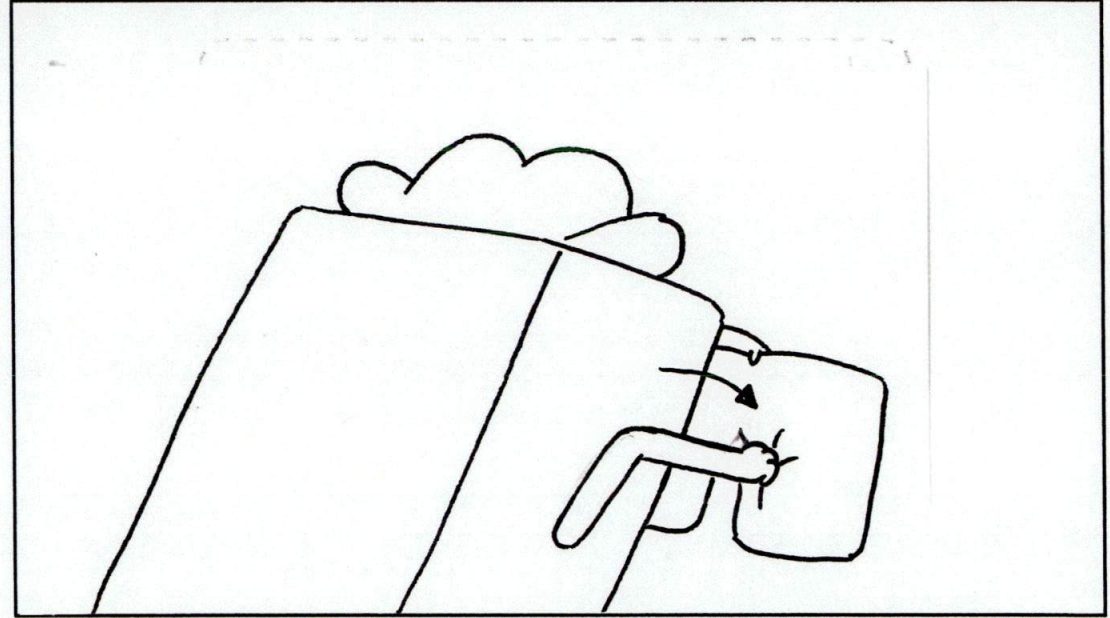
day night



Sc. 92 CONT Pnl. D

Bg.

day night



Dialog:

Action:

FEB 26 2015

Timing:

EPISODE # **1034-210**

Production :

1034/210

1034/210

ADVENTURE TIME



Page 142

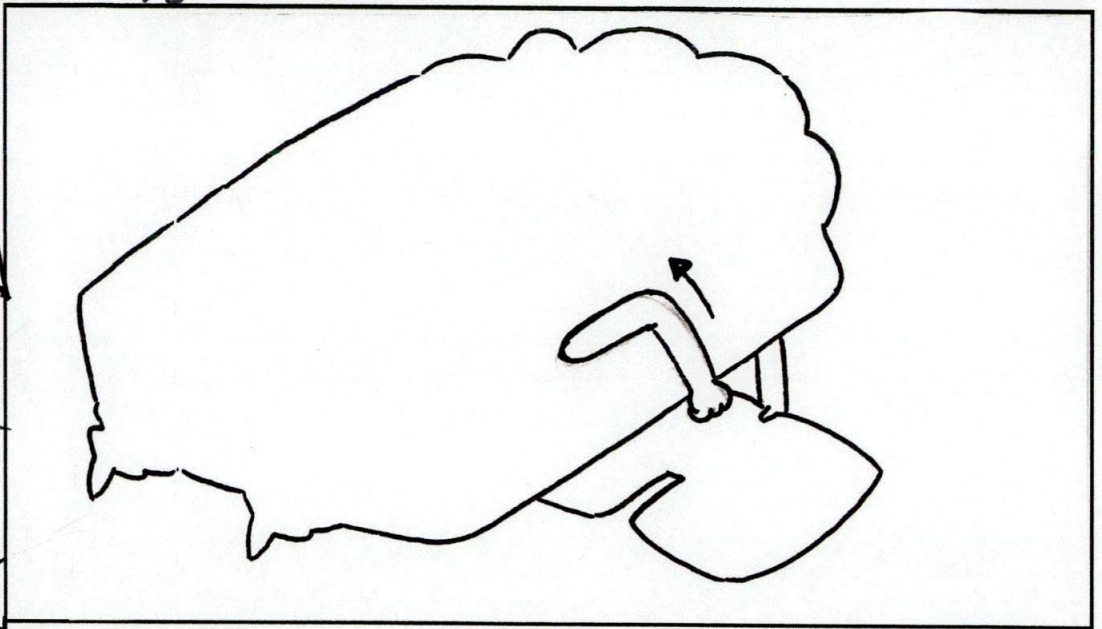
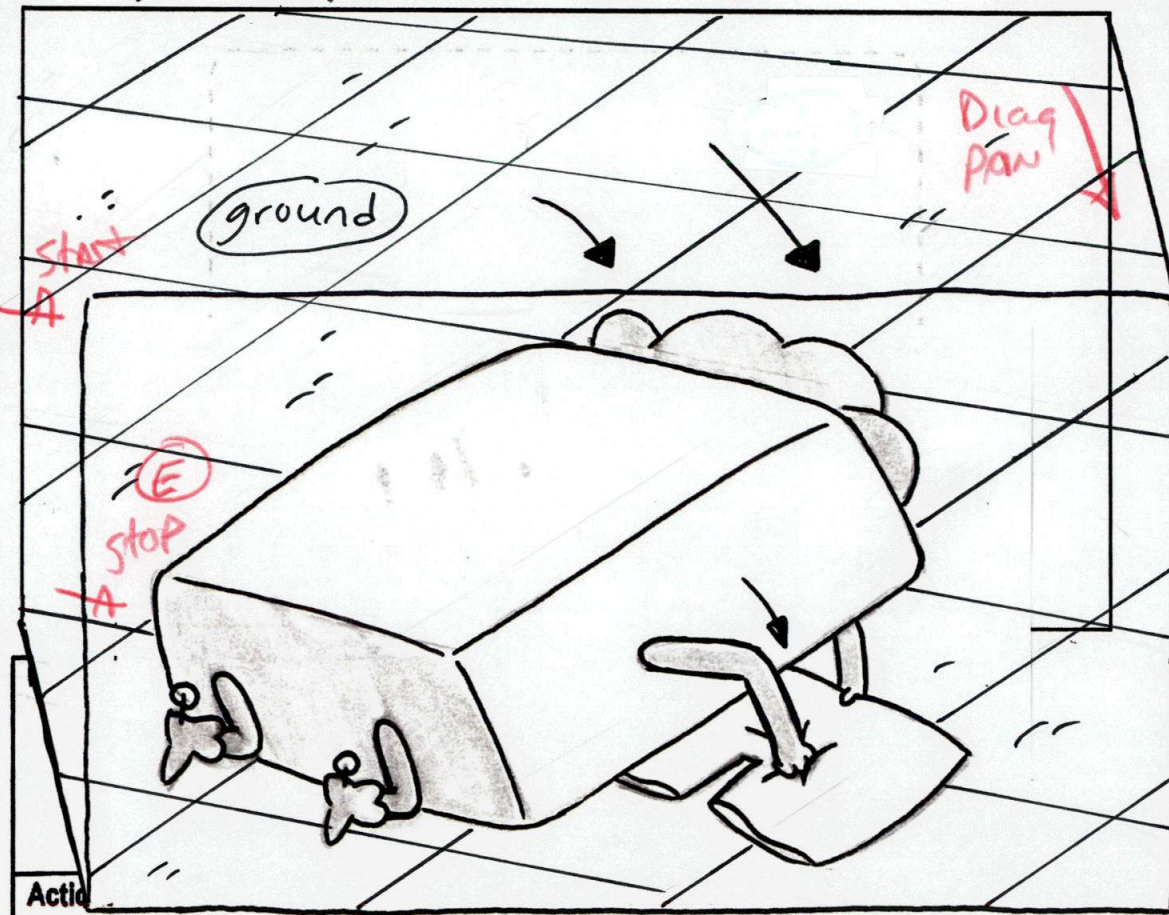
Sc. 92 CONT- E Bg.

day night

Sc. 92 CONT Pnl. F Bg.

day night

Cut



-BMO PUNCHES UNDERWHEEL TO THE GROUND

FEB 26 2015

Timing:

EPISODE # 1034-210

Production :

1034/210

1034/210

© 2011 This material is the Property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

1034/210

© 2011 This material is the property of The Cartoon Network, Inc. It is unpublished and must not be taken from this studio, digitized or used in any manner, except for production purposes, and may not be sold or transferred.

1034/210

Cut

ADVENTURE TIME



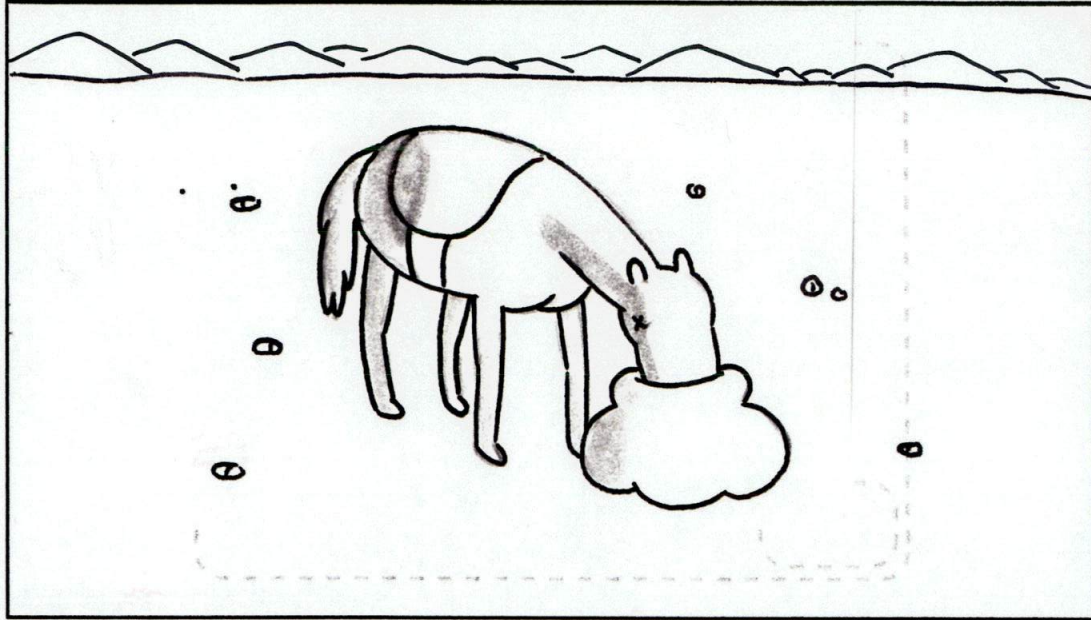
Page 143
day night

Sc. 93

Pnl. A

Bg.

day night

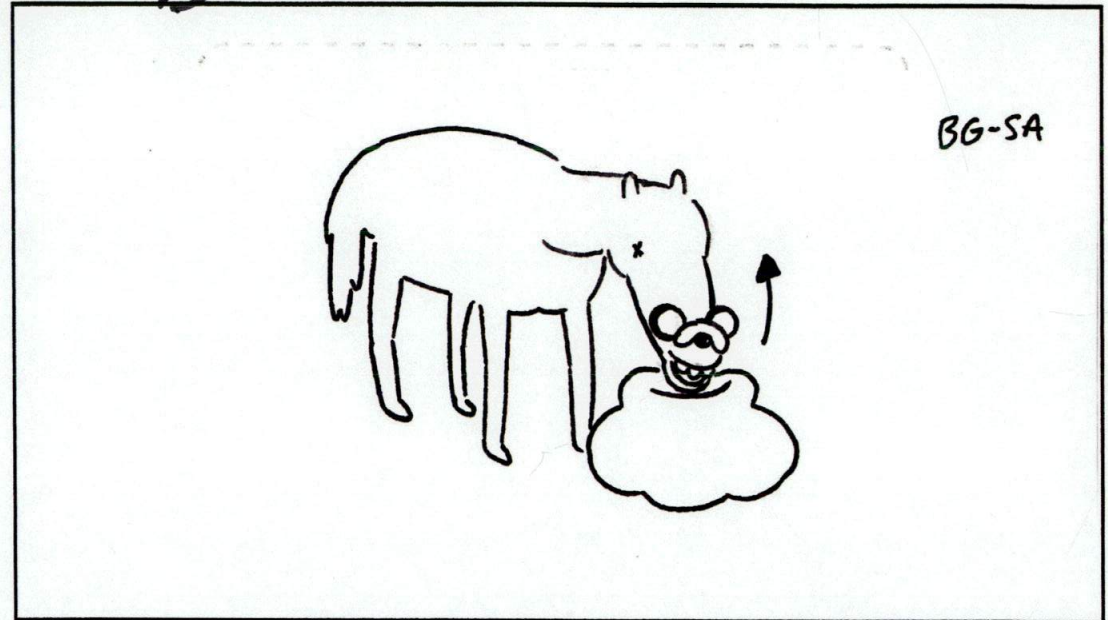


Sc.

93 const Pnl. B

Bg.

day night



Dialog:

JAKE: [MUNCHING]

Jake/ [laughter]

Action:

Jake eating from Bmo's bag.

Jake looks up.

FEB 26 2015

Timing:

EPISODE # 1034-210

Production :

1034/210

Cut

1034/210

ADVENTURE TIME



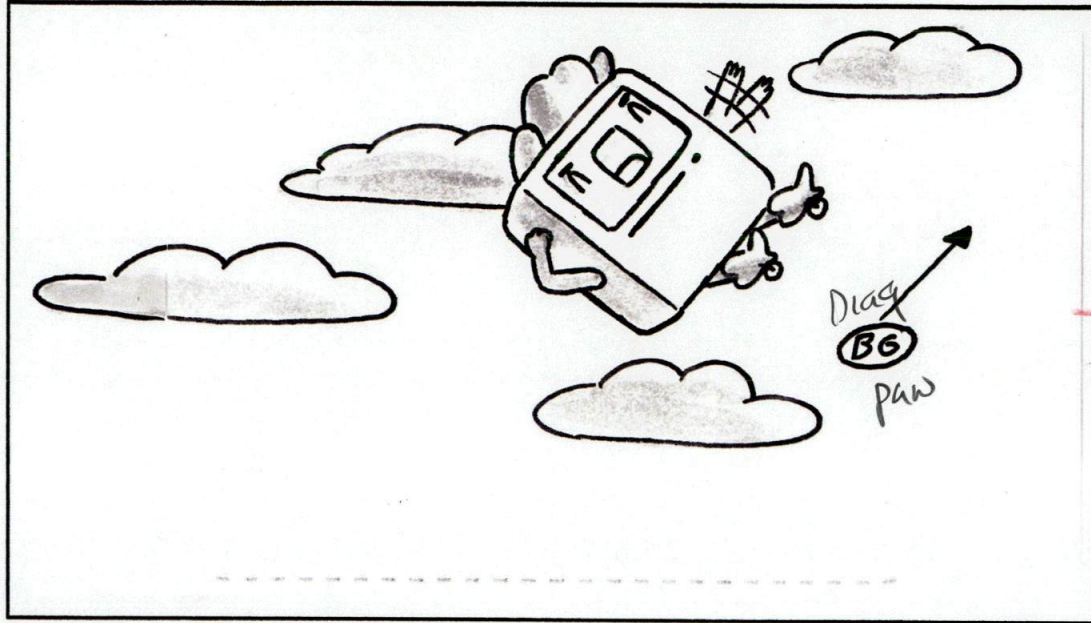
Page 144

Sc. 94

Pnl. A

Bg.

day night

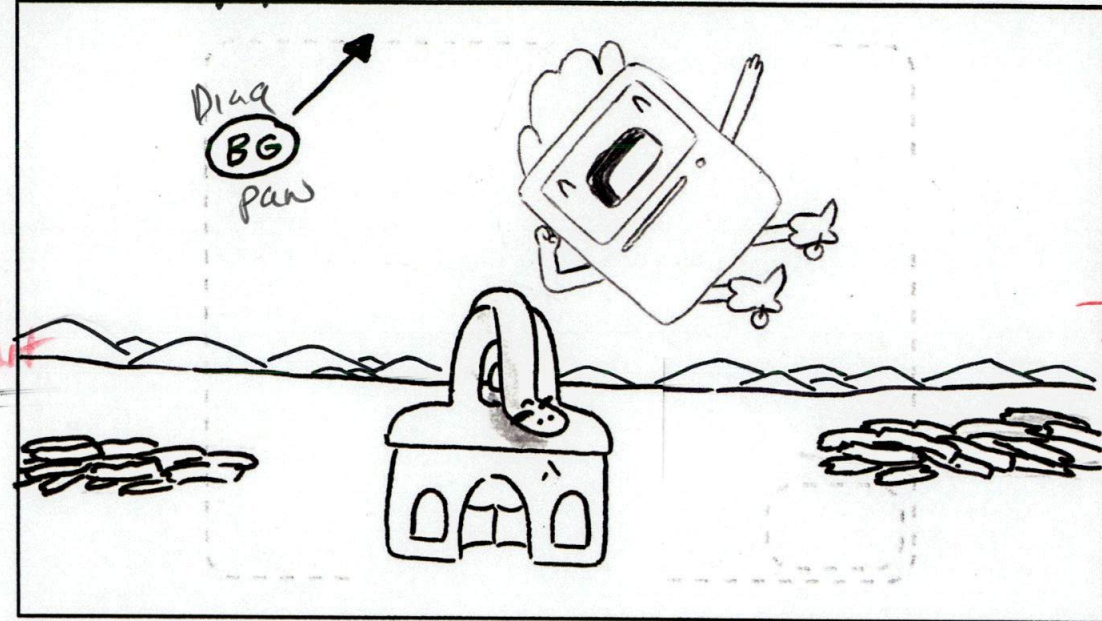


Sc.

94 cont Pnl. B

Bg.

day night



Dialog:

B: YAAAH

Action:

-BMO FLIES THROUGH THE AIR.

Bandit on top of church.

Timing:

FEB 26 2015

Production :

EPISODE # 1034-210

1034/210

1034/210

1034/210

ADVENTURE TIME

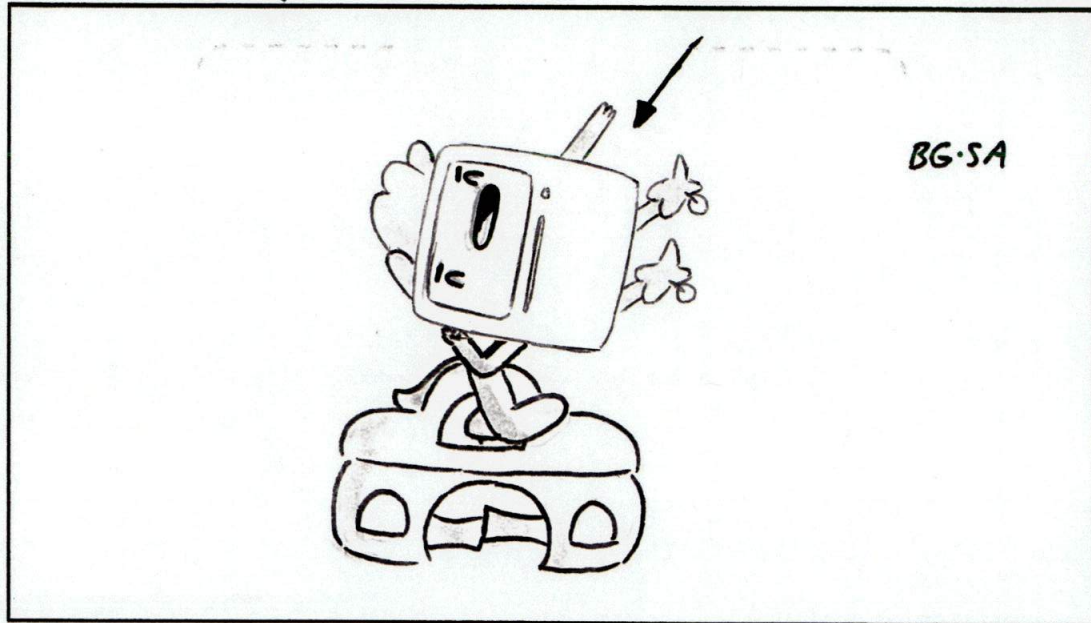


Page 145

Sc. 94 CONT Pnl. C

Bg.

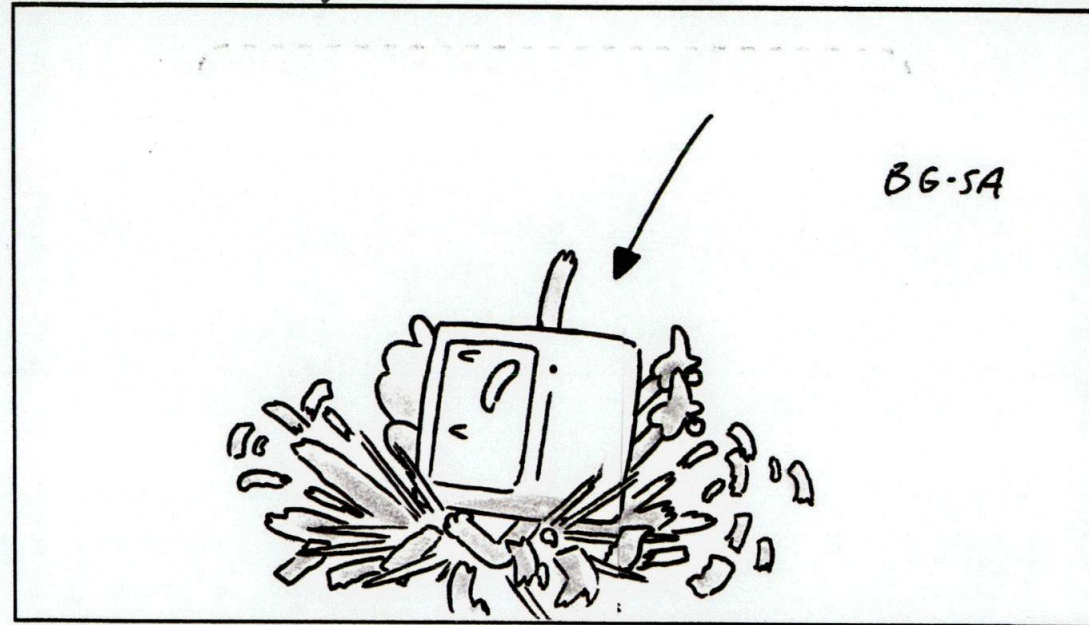
day night



Sc. 94 CONT Pnl. D

Bg.

day night

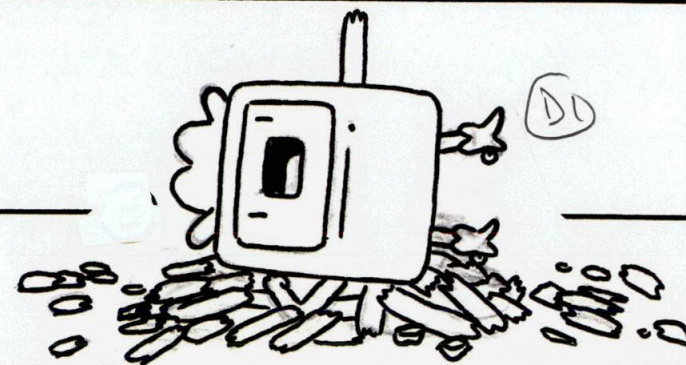


Dialog:

Action: Bmo elbow drops belltower.

Timing:

SFX: * SKRUNCH *



FEB 26 2015

Production :

EPISODE #

1034-210

Ho Cut

1034/210

1034/210

NO CUT

ADVENTURE TIME



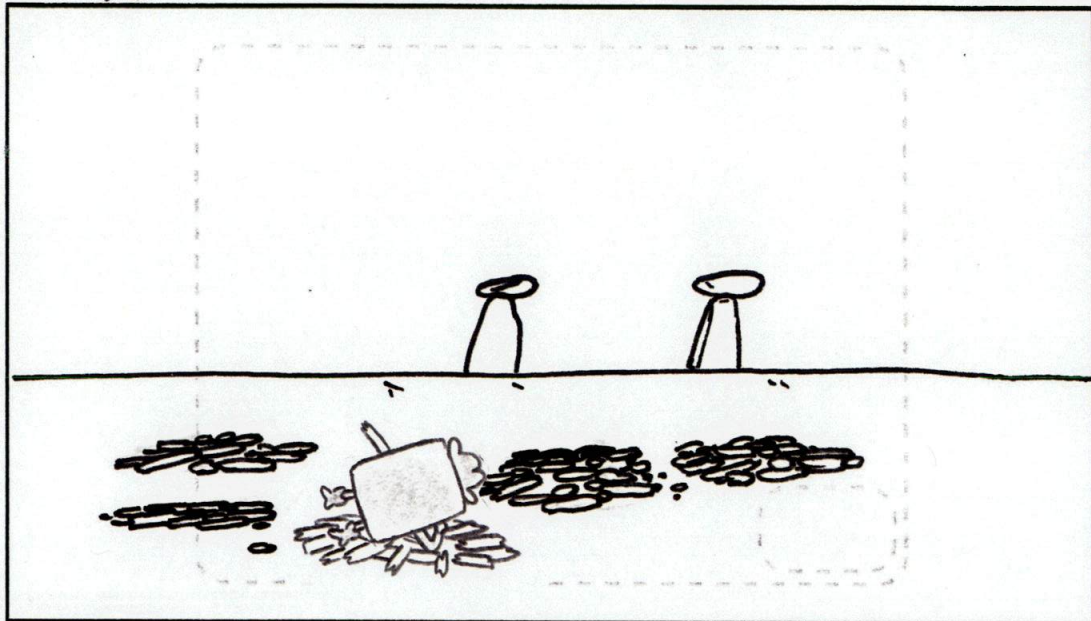
Page 146

Sc. 95

Pnl. A

Bg.

day night

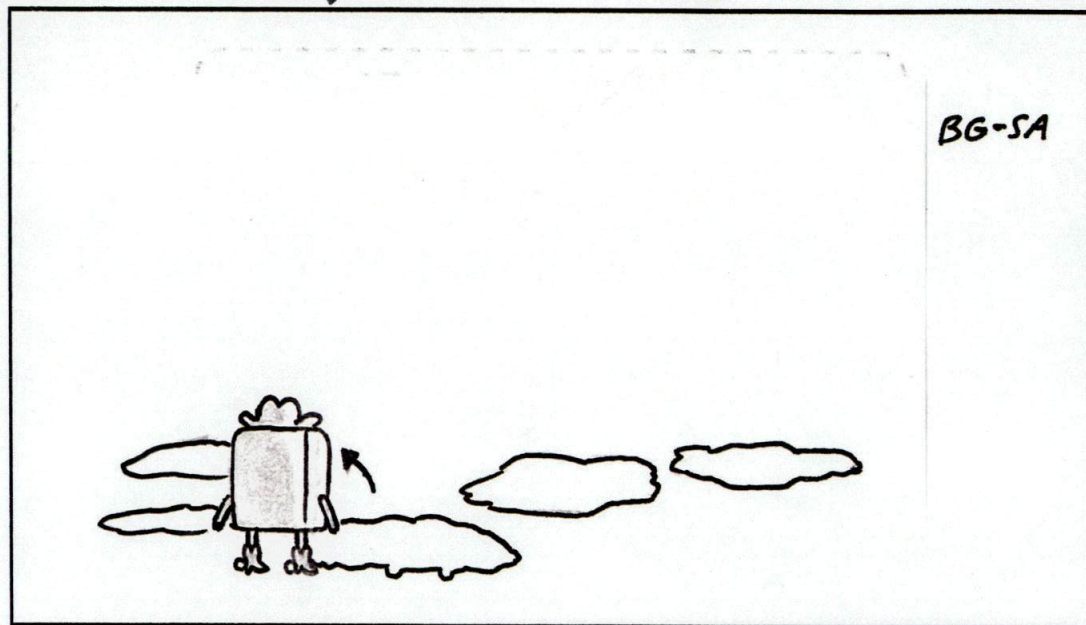


Sc.

95 cont Pnl. B

Bg.

day night



Dialog:

Action:

-BMO STANDS.

FEB 26 2015

Timing:

1034-210

EPISODE #

1034/210

Production :

1034/210

ADVENTURE TIME



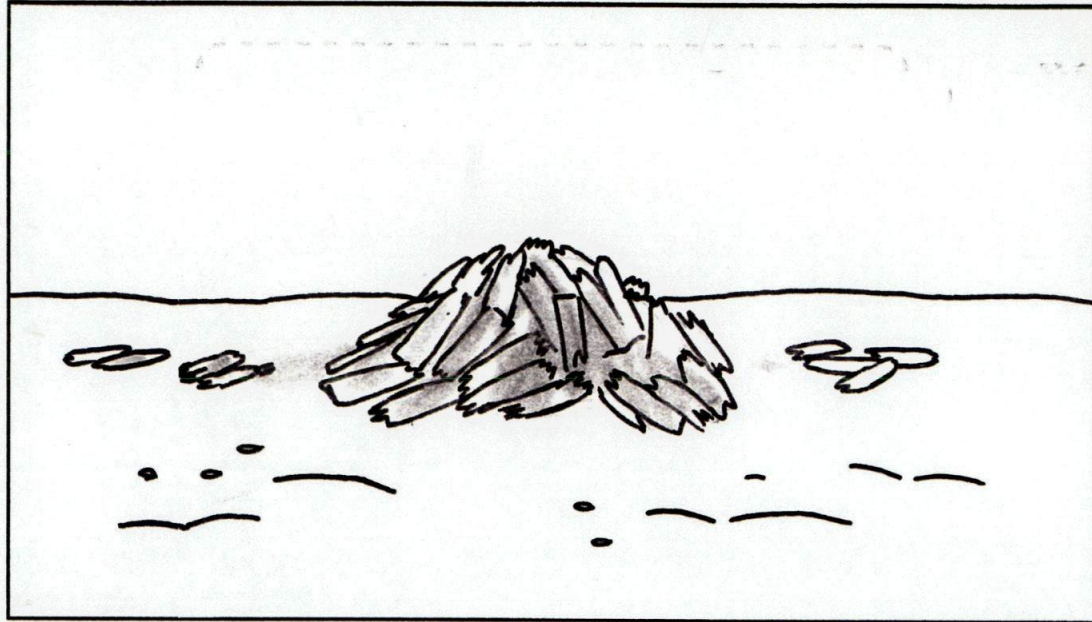
Page 147

Sc. 96

Pnl. A

Bg.

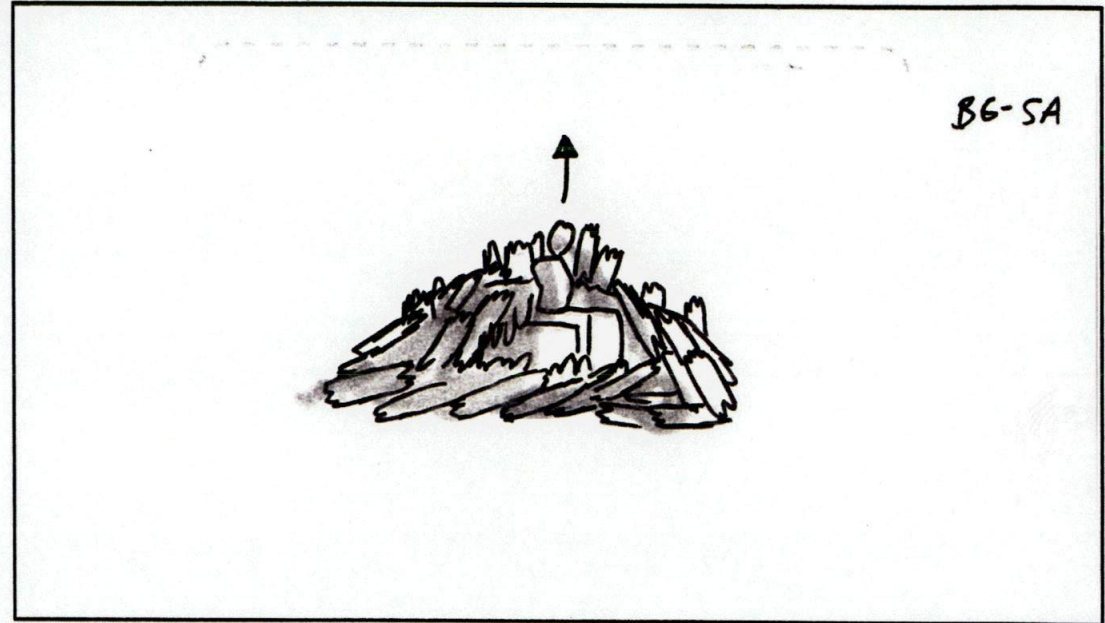
day night



Sc. 96 CONT Pnl. B

Bg.

day night



Dialog:

Sfx: * SHFF *

Action:

-TOWN RUBBLE SHIFTS

FEB 26 2015

Timing:

EPISODE # 1034-210

1034/210

Production :

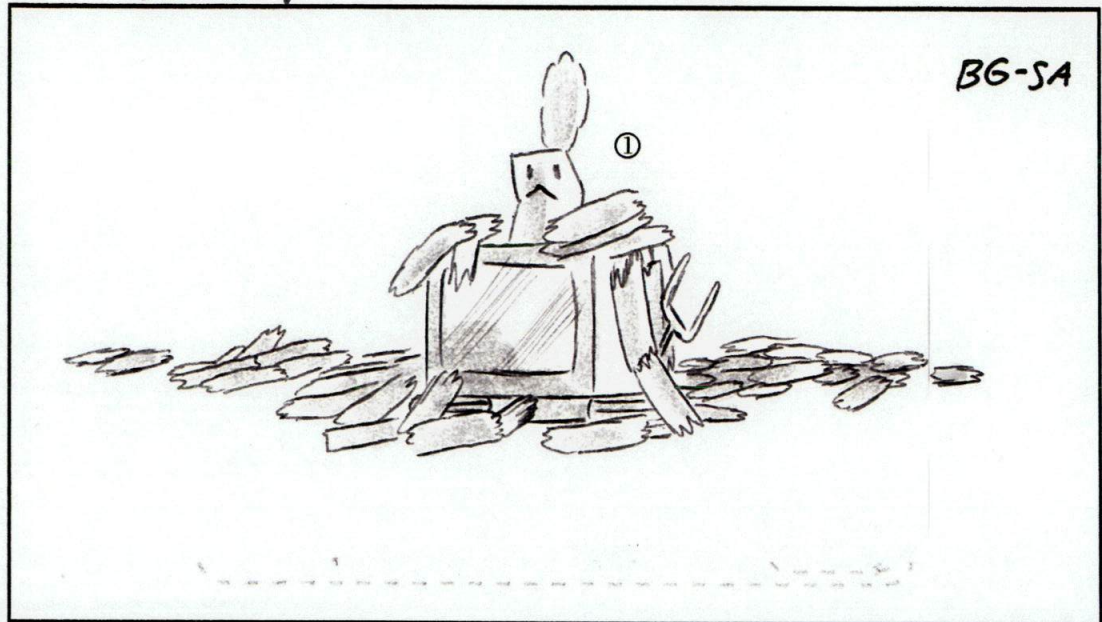
1034/210

ADVENTURE TIME

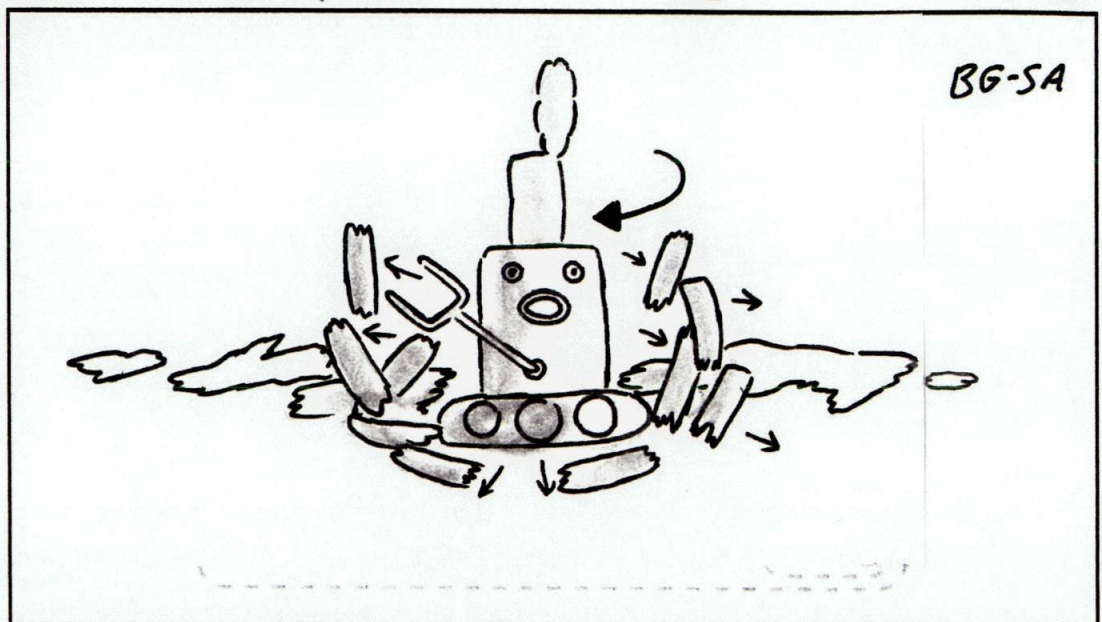


Page 148

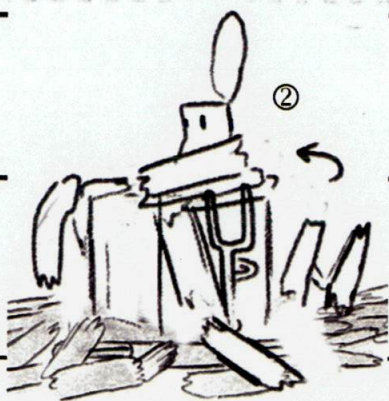
Sc. 96 CONT Pnl. C Bg. day night



Sc. 96 CONT Pnl. D Bg. day night



<p>Dialog:</p> <p>Action:</p> <p>- NEPTR RISES FROM RUBBLE</p> <p>Timing:</p>	<p><u>NEPTR</u>: BMO? what did you do?!!</p> <p>-NEPTR ROTATES</p> <p>FEB 2 6 2015</p>
---	---



1034-210

EPISODE #

1034/210

Production :

1034/210

1034/210

© 2014 This material is the Property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

ADVENTURE TIME

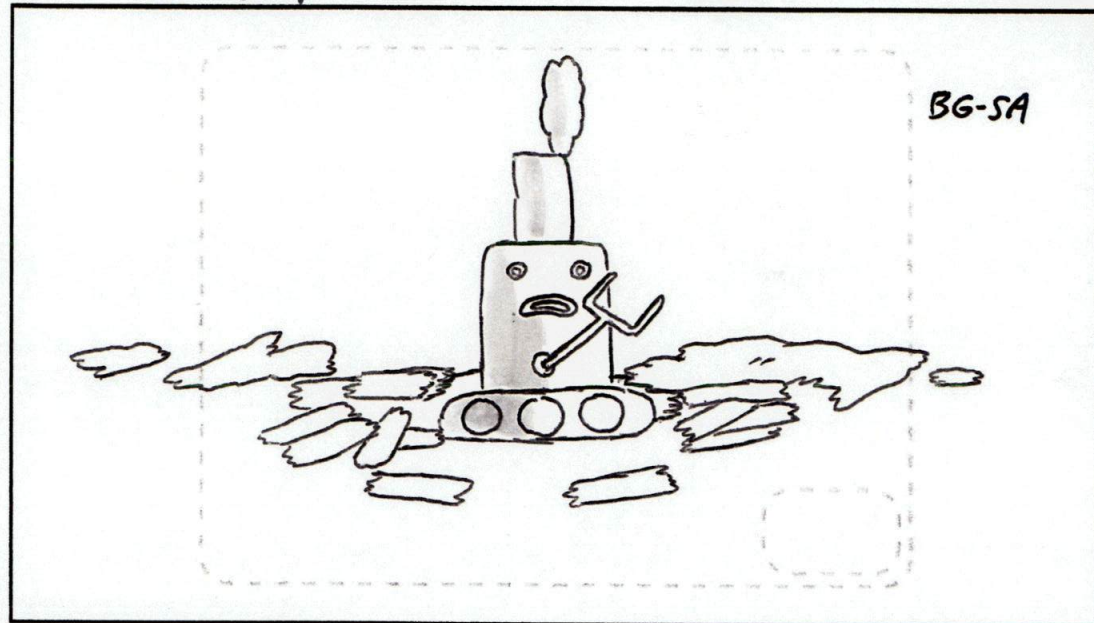


Page 149

Sc. 96 CONT Pnl. E

Bg.

day night

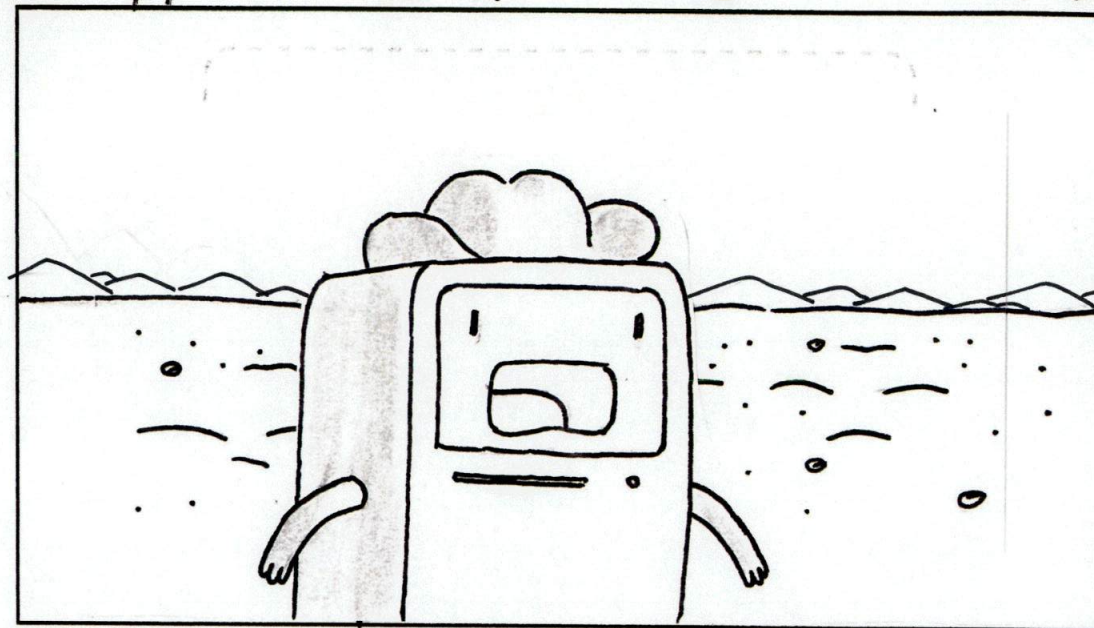


Sc. 97

Pnl. A

Bg.

day night



Dialog:

B: It's Jackrabbit Johnson's right hand
man TUMBLEWEED TERK!

Action:

FEB 26 2015

Timing:

1034-210

EPISODE #

1034/210

Production :

1034/210

1034/210

ADVENTURE TIME



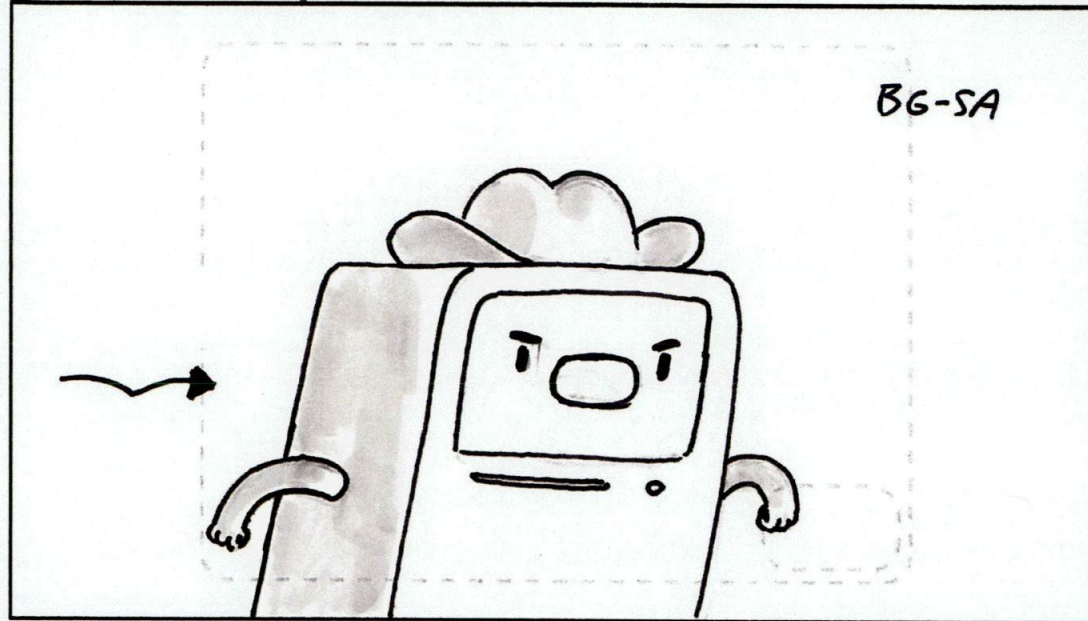
25

Page 150

Sc. 97 CONT Pnl. B

Bg.

day night

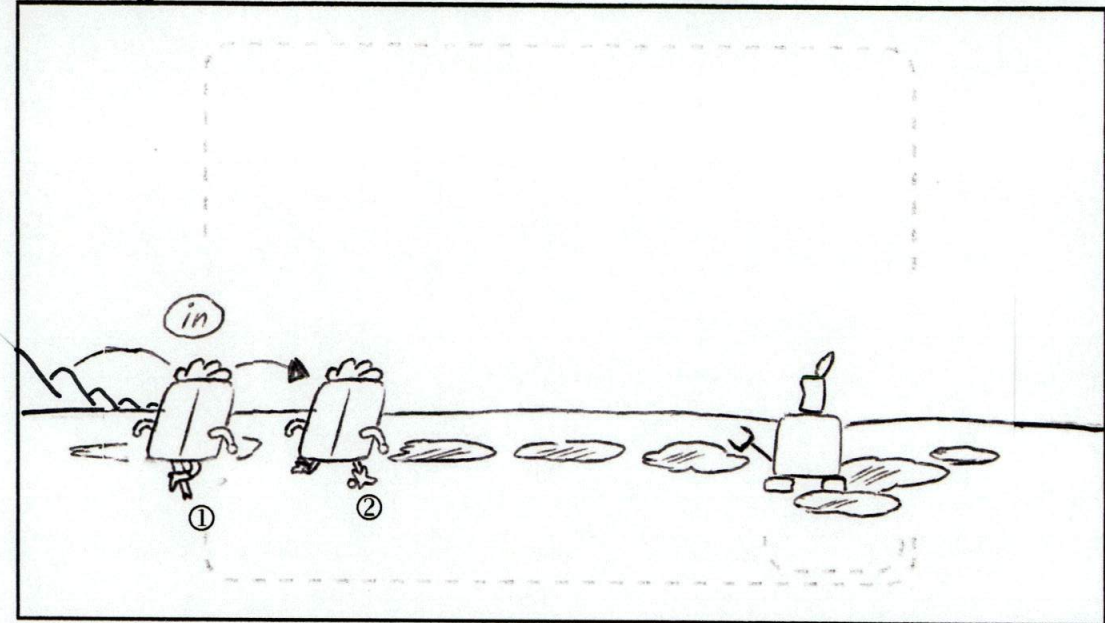


Sc. 98

Pnl. A

Bg.

day night



Dialog:

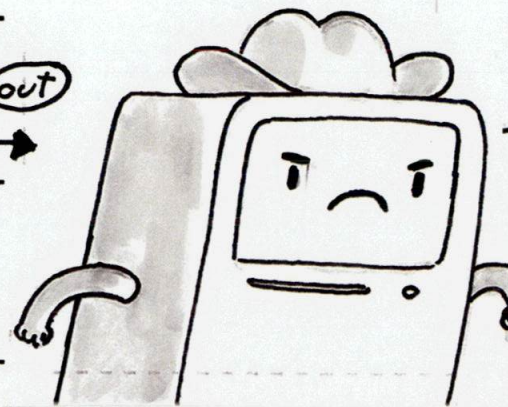
(0/5)
(N) BMO?

Action:

- BMO CHARGES
OFF/S.

(out)

Timing:



B: It's Angel Face

- BMO CHARGES ON/S TOWARDS NEPTR.

FEB 26 2015

1034-210

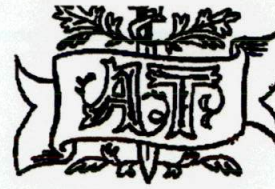
EPISODE #

1034/210

Production :

1034/210

ADVENTURE TIME

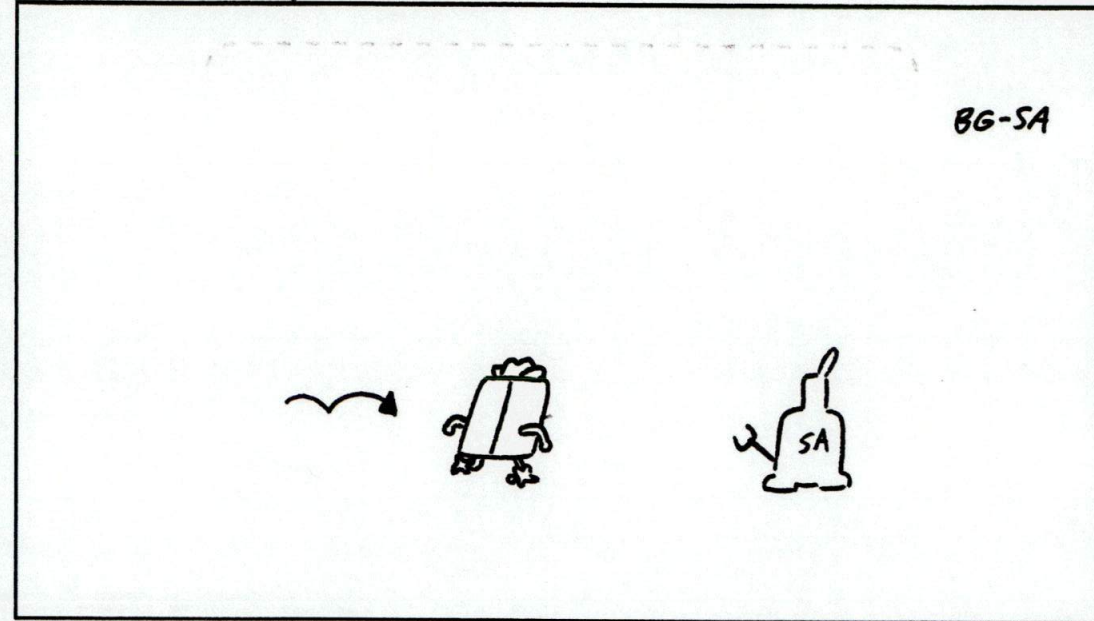


Page 151

Sc. 98 CONT Pnl. B

Bg.

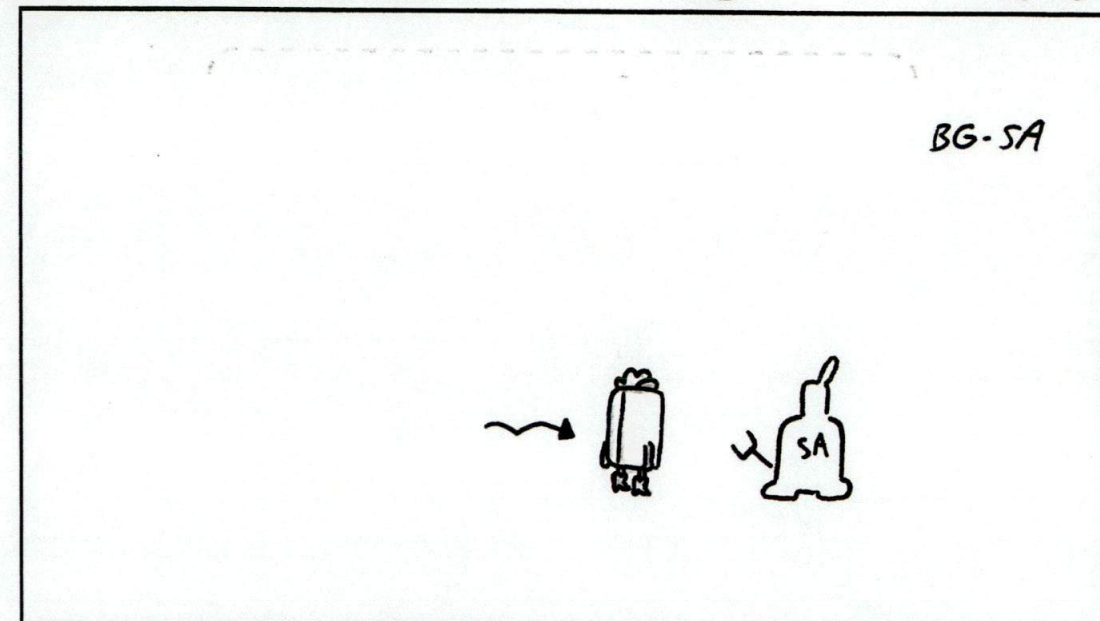
day night



Sc. 98 CONT Pnl. C

Bg.

day night



Dialog: B: You dirty

B: Pie EATER.

Action:

- BMO STOPS IN FRONT of NEPTR.

FEB 26 2015

Timing:

1034-210

EPISODE #

1034/210

Production :

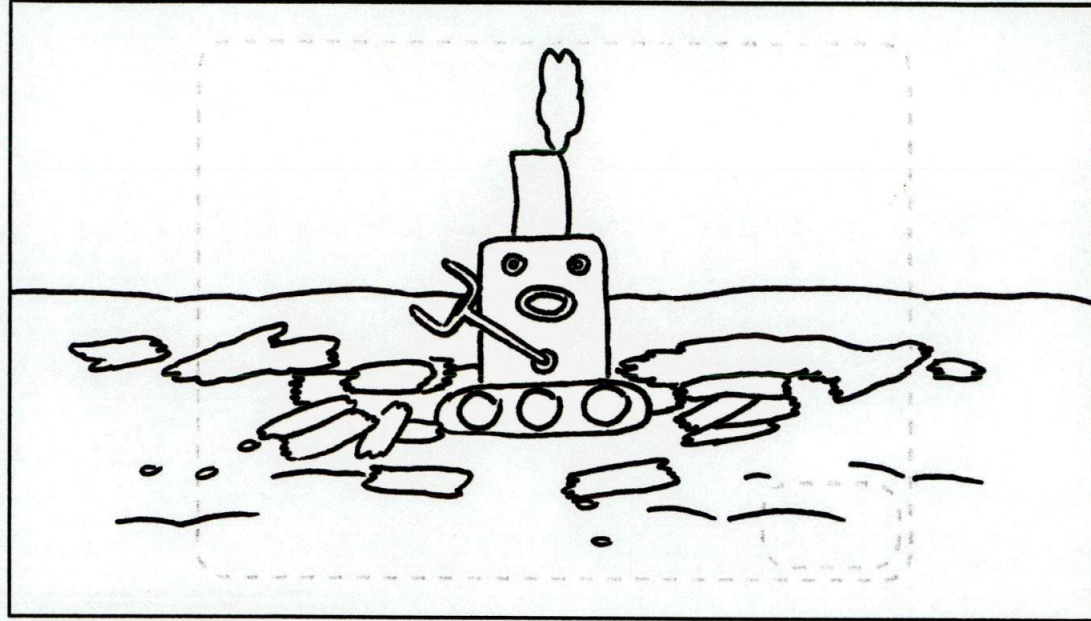
1034/210

ADVENTURE TIME

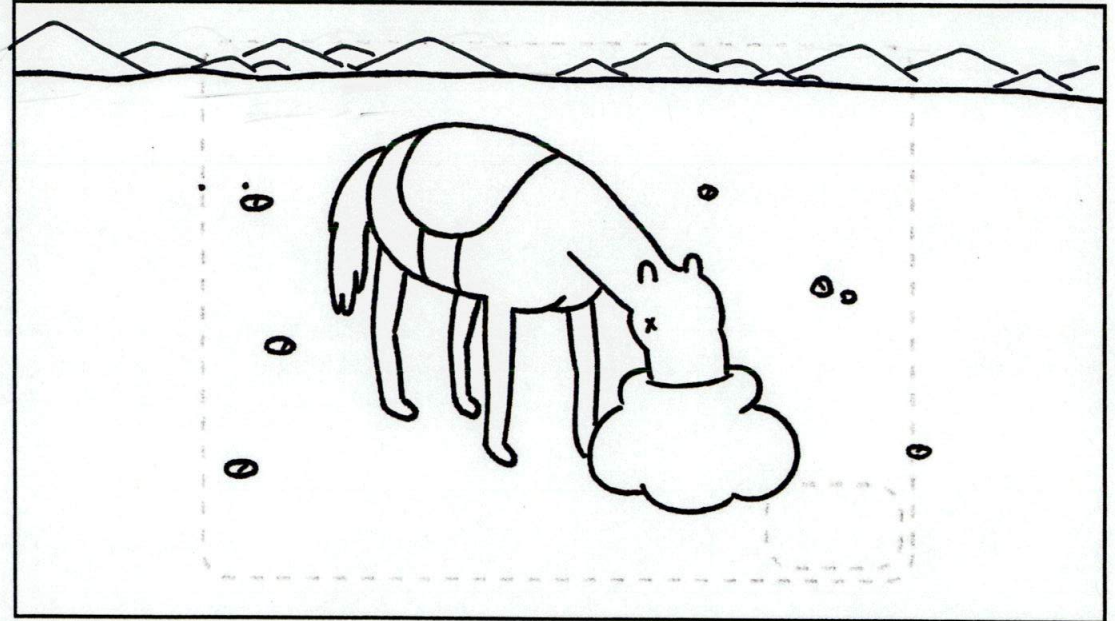


Page 152

Sc. 99 Pnl. A Bg. day night



Sc. 100 Pnl. A Bg. day night



Dialog: N: I spent the last 3 months building all of this.

Action:

FEB 26 2015

Timing:

EPISODE # 1034-210

Production :

1034/210

ADVENTURE TIME

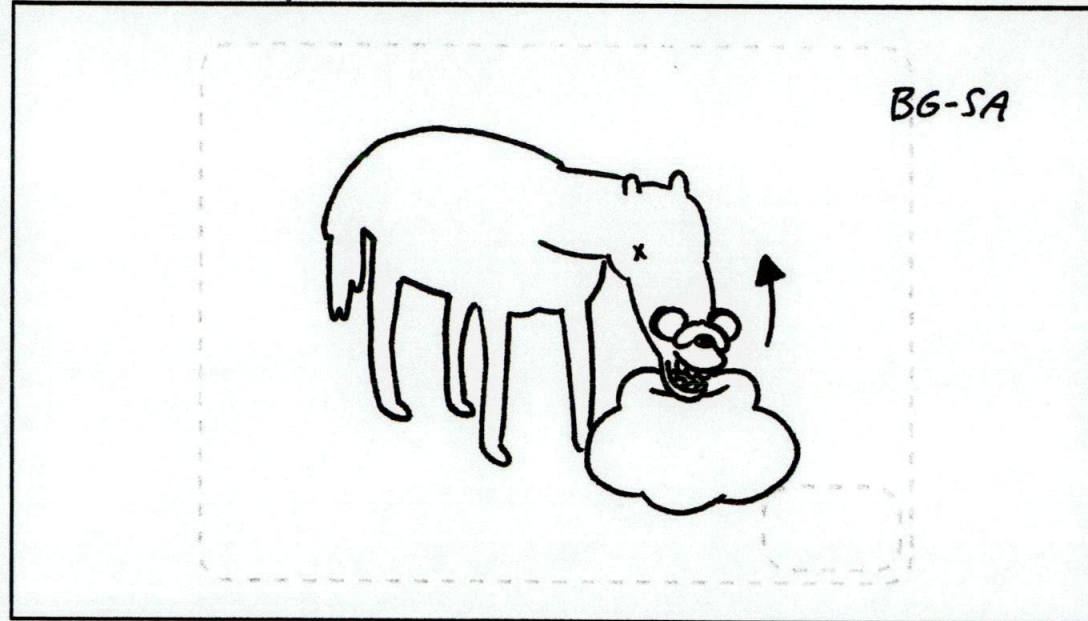


Page 153

Sc. 100 CONT Pnl. B

Bg.

day night

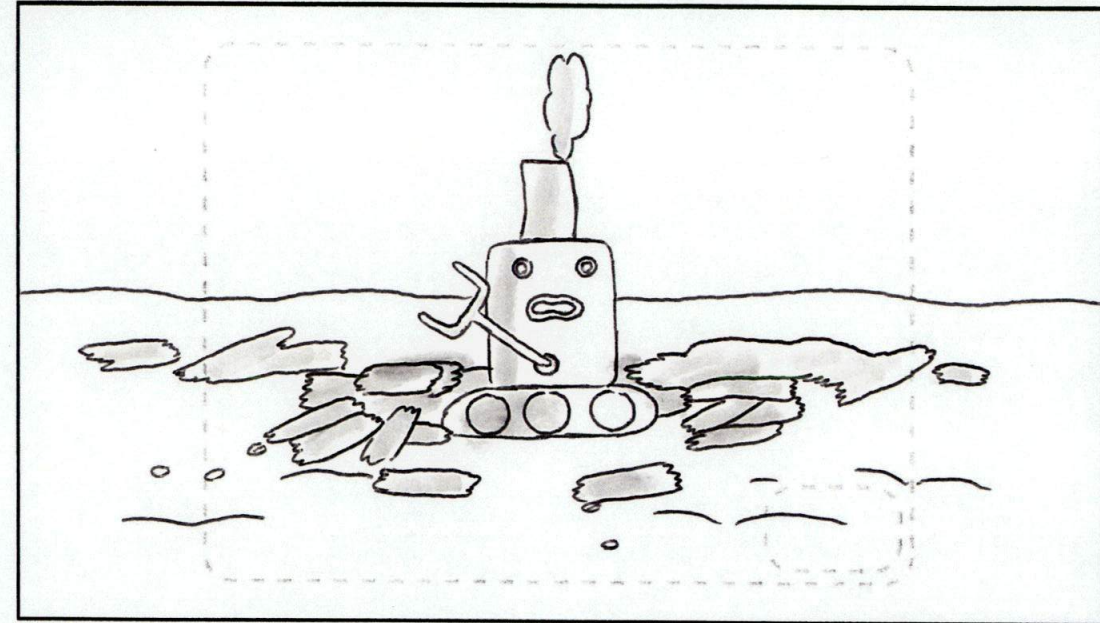


Sc. 101

Pnl. A

Bg.

day night



Dialog:

J: Oh that's where you've been? N: Mmm hmmm.

Action:

- J. LOOKS UP.

FEB 26 2015

Timing:

Production :

1034-210

EPISODE #

1034/210

1034/210

1034/210

ADVENTURE TIME



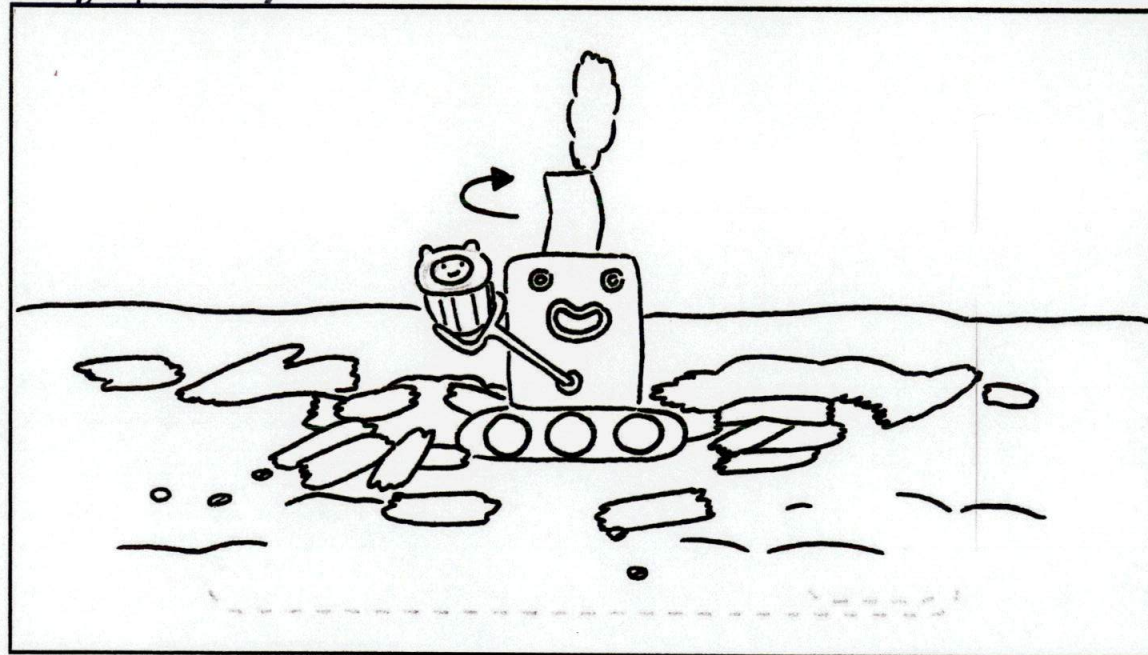
Page 154

Sc. 101 CONT

Pnl. B

Bg.

day night

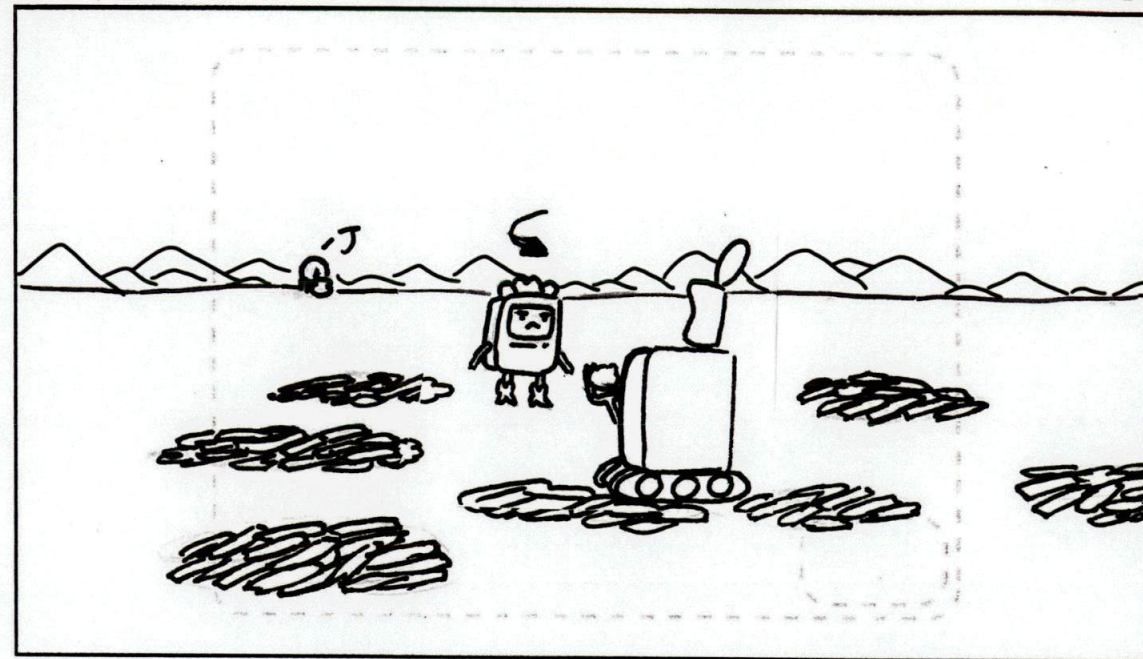


Sc. 102

Pnl. A

Bg.

day night

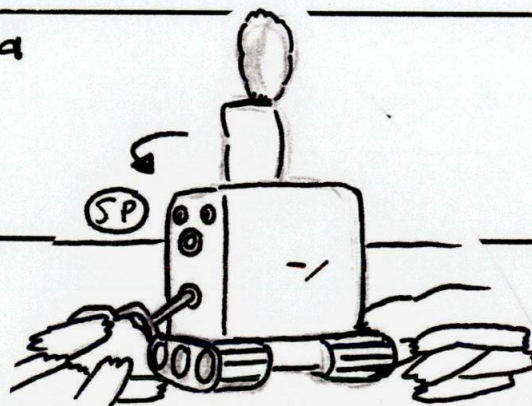


Dialog:

N: BMO gave me a
Finn cake.

Action:

- NEPTR PULLS
FINN CAKE OUT
OF RUBBLE



Timing:

FEB 26 2015

1034-210
1034-210

EPISODE #

1034/210

Production :

1034/210

ADVENTURE TIME

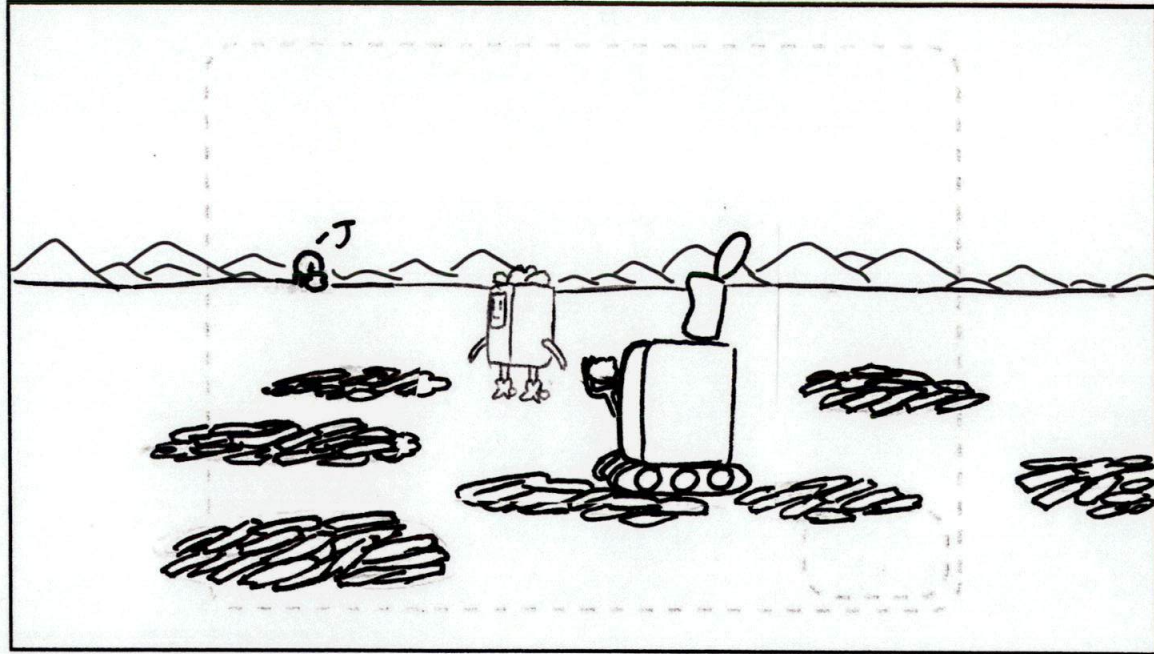


Page **155**

Sc. **102 CONT** Pnl. **B**

Bg.

day night

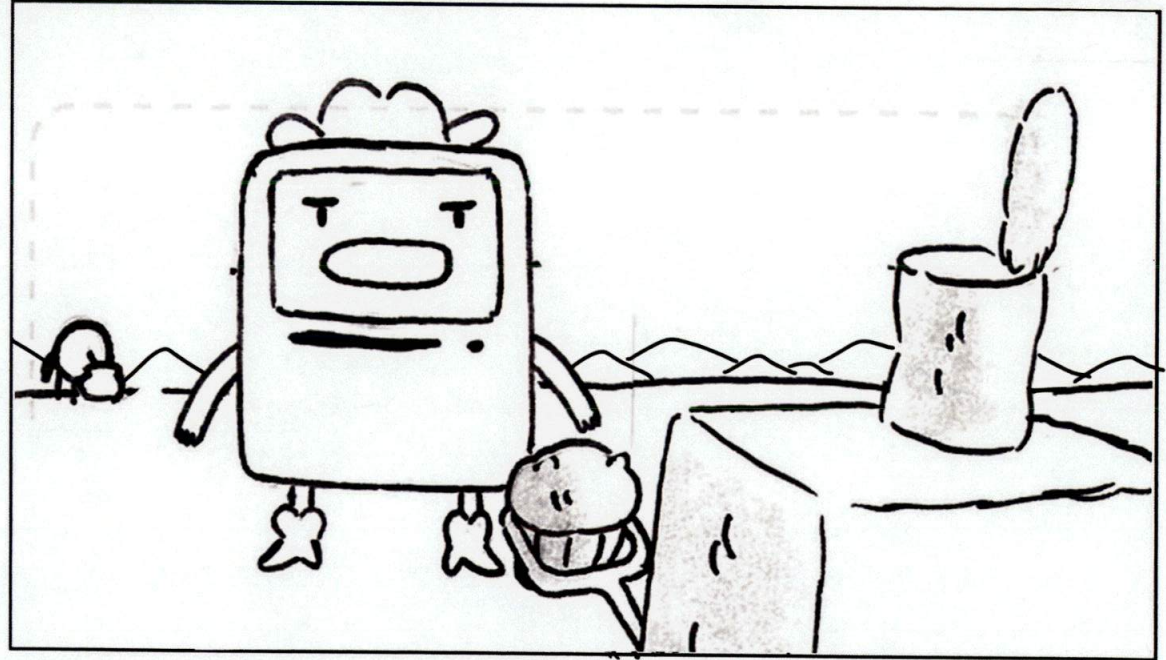


Sc. **103**

Pnl. **A**

Bg.

day night



Dialog:

B: Don't talk to my horse,
Tumbleweed.

Action:

-BMO TURNS TOWARDS NEPTR.

FEB 26 2015

Timing:

1034-210

EPISODE #

1034/210

Production :

1034/210

ADVENTURE TIME



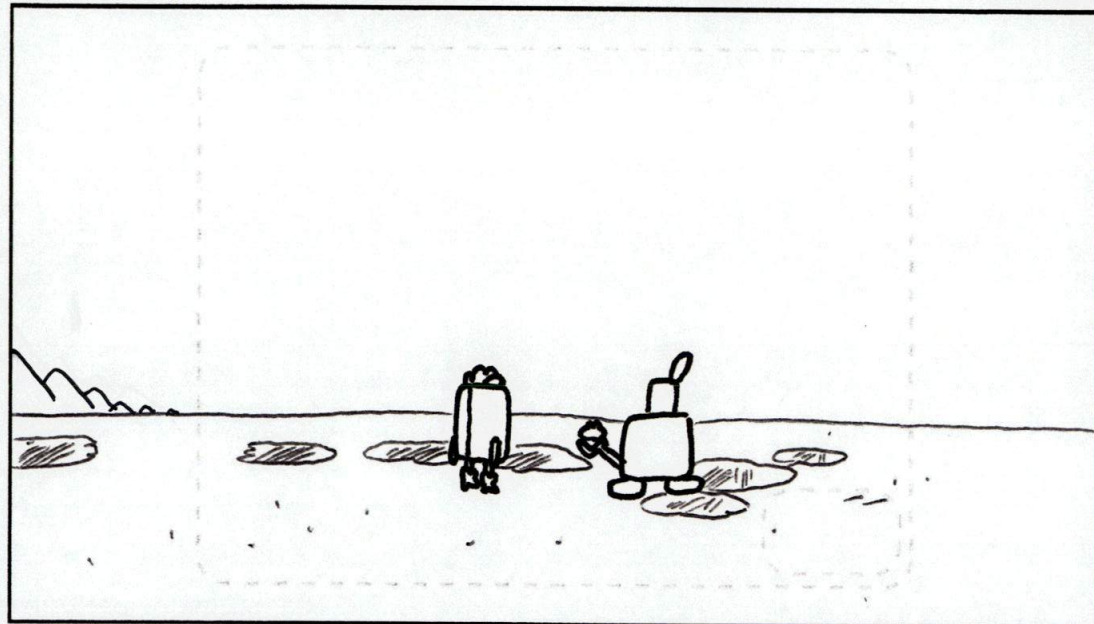
Page **156**

Sc. **104**

Pnl. **A**

Bg.

day night

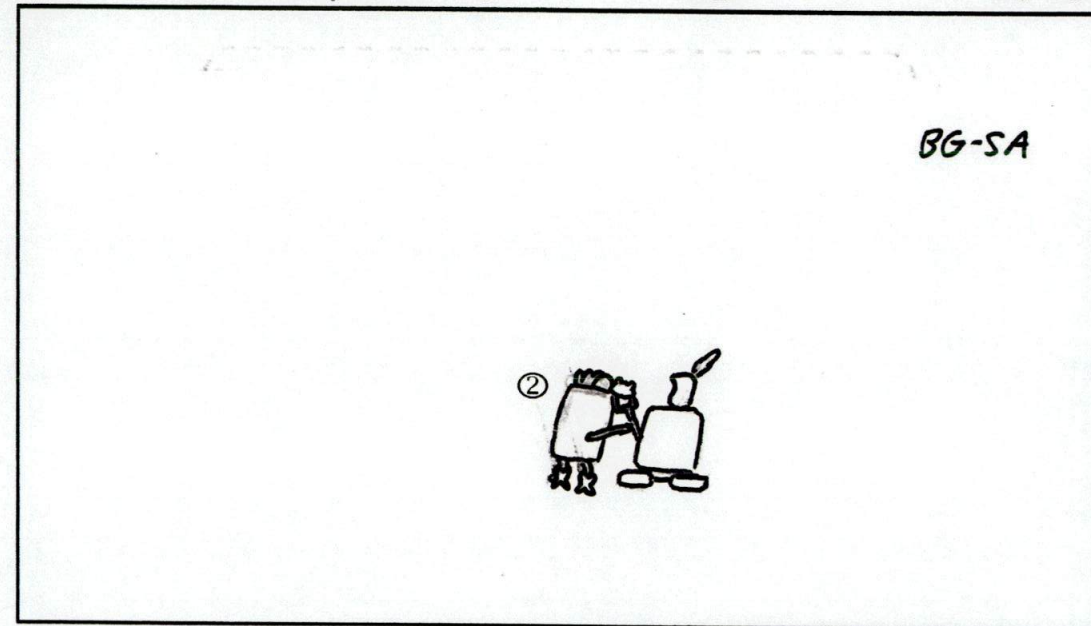


Sc.

104 CONT Pnl. **B**

Bg.

day night



BG-SA



Dialog:

BMO: RRRGH.

NEPTR: EHH!

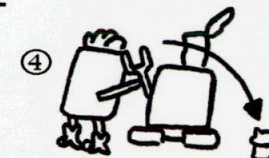
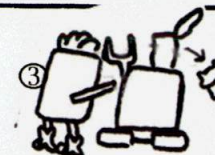
FEB 26 2015

Action:

Bmo roughs up Tumbleweed.
Neptr drops Finn cake.



Timing:



Production :

EPISODE # **1034-210**

1034/210

1034/210

HV
cut

ADVENTURE TIME



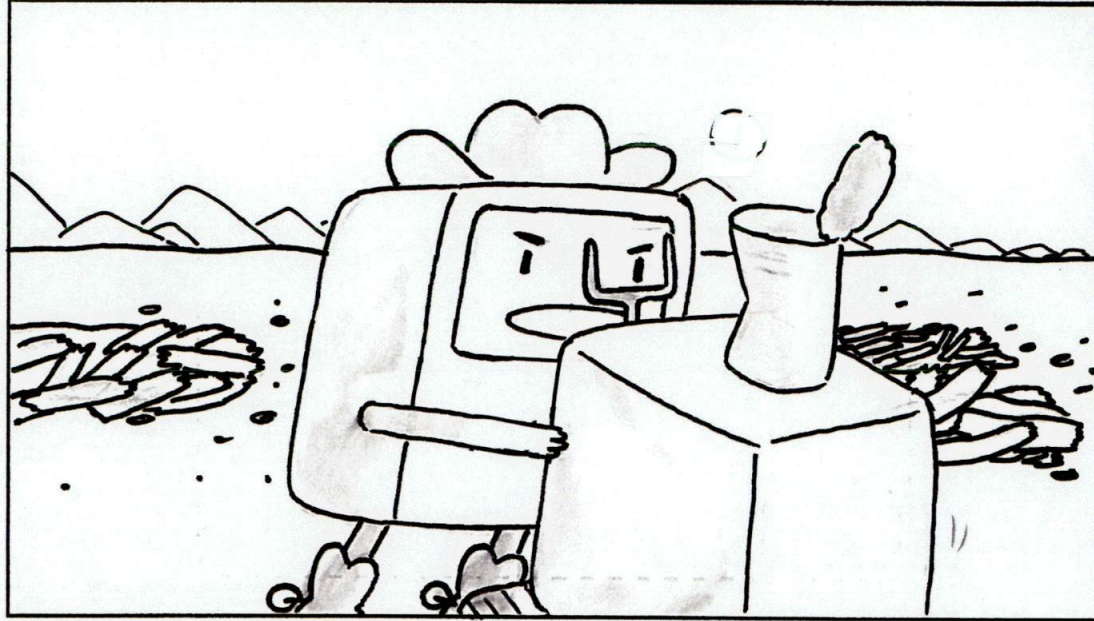
Page 157

Sc. 105

Pnl. A

Bg.

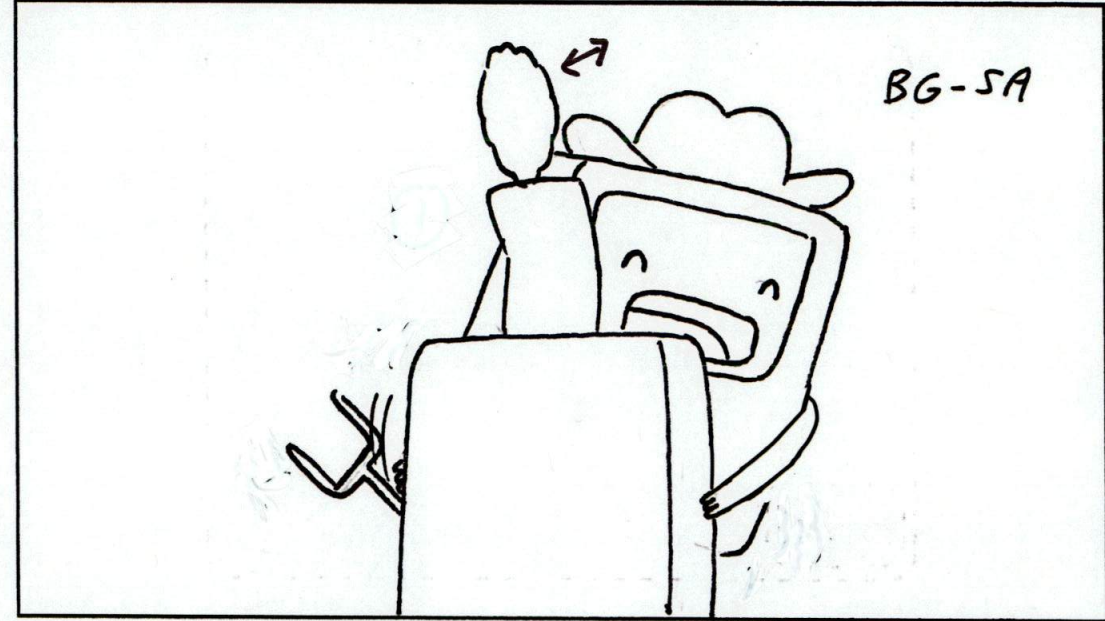
day night



Sc. 105 cont Pnl. B

Bg.

day night



Dialog:

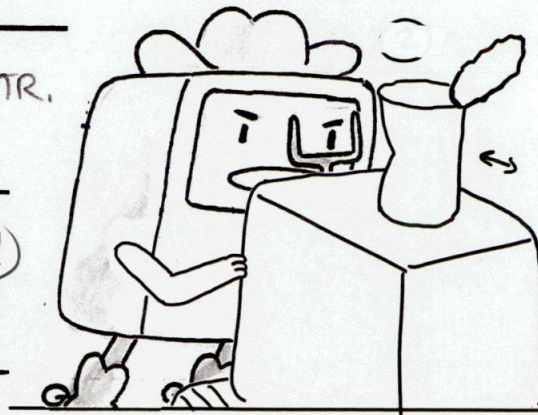
B: where is Jackrabbit Johnson?!

Action:

-BMO SHAKES NEPTR.
-FASTCYCLE

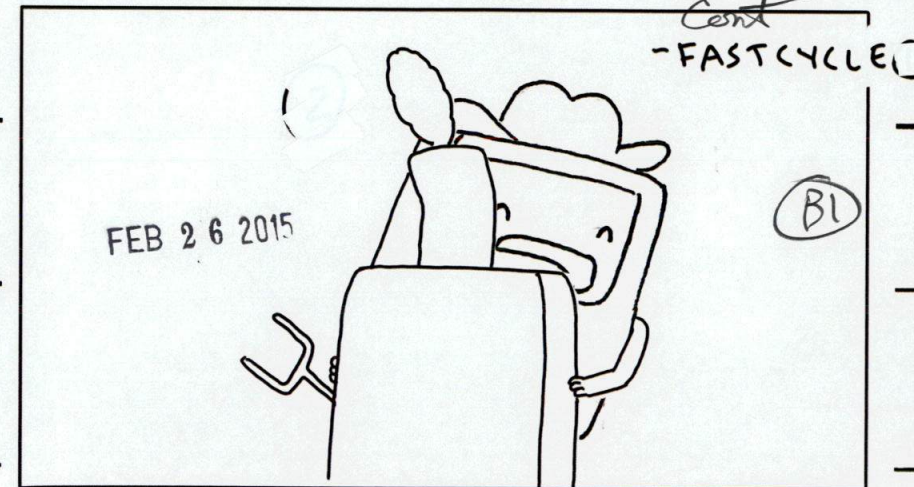
Timing:

(AL)



B:

I know You know where...



EPISODE # 1034-210

1034/210

Production :

1034/210

ADVENTURE TIME



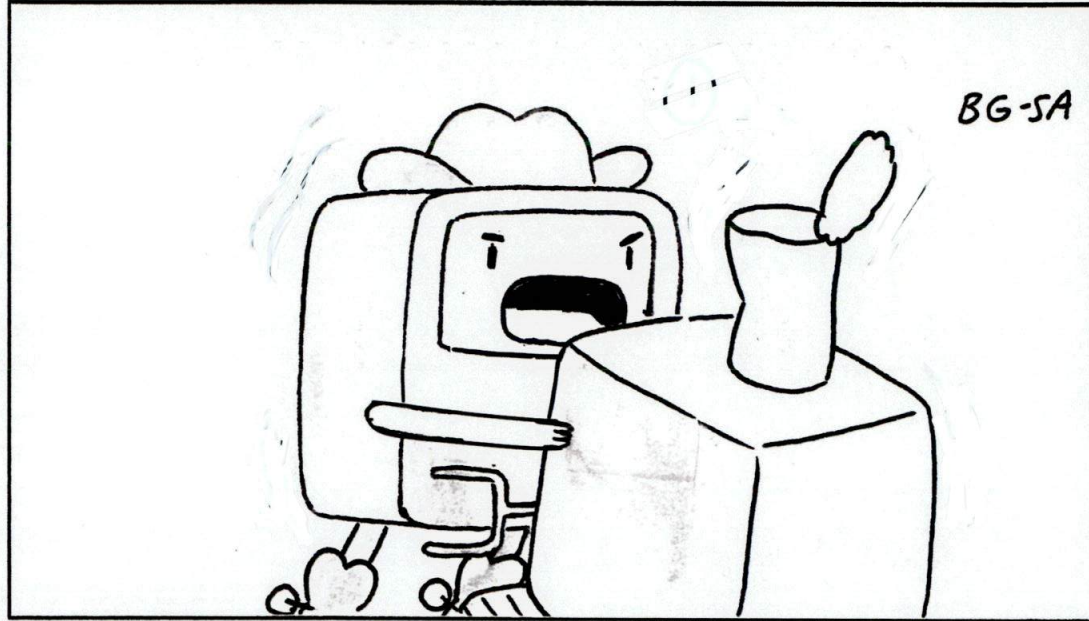
Hi
Cut

Page 158

Sc. 105 cont Pnl. C

Bg.

day night

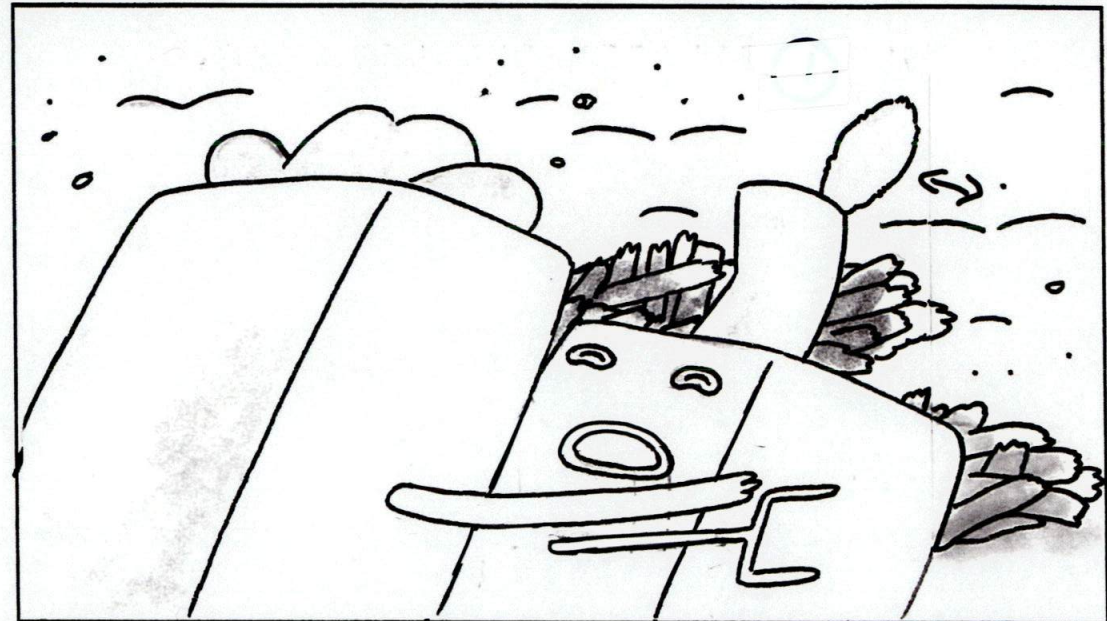


Sc. 106

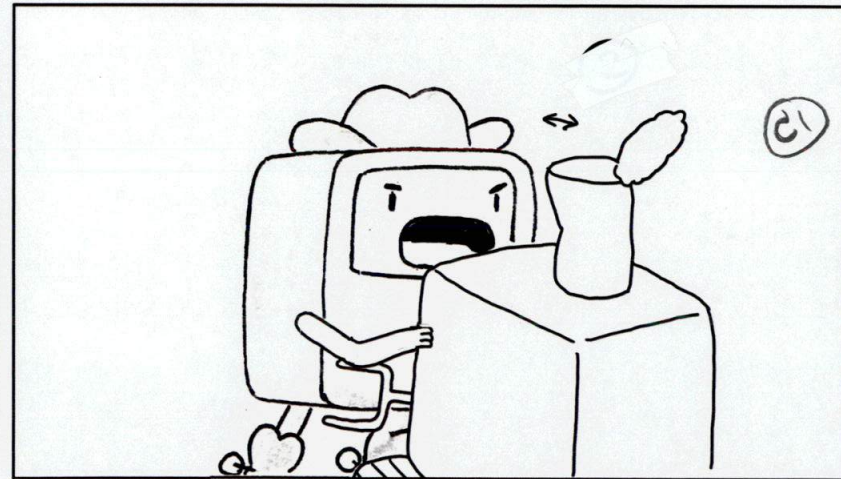
Pnl. A

Bg.

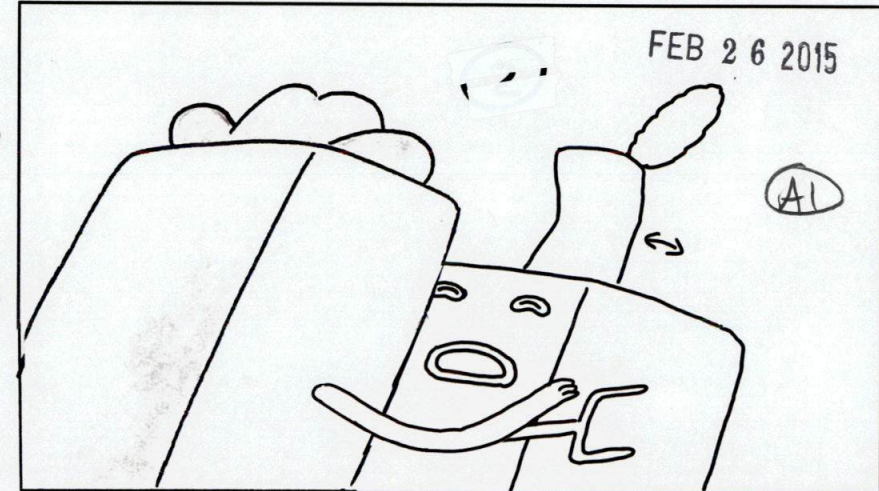
day night



Dialog: B: He's headed!



T: I don't know...



← FAST CYCLE →

FEB 26 2015

EPISODE # 1034-210

1034/210

Production :

1034/210

ADVENTURE TIME

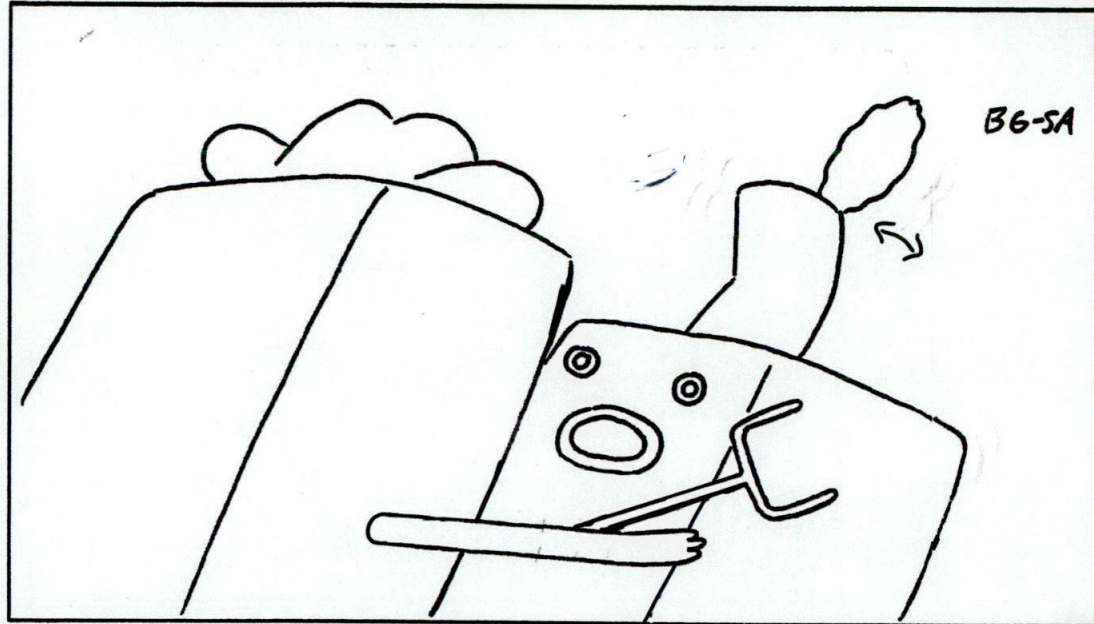


Page 159

Sc. 106 CONT Pnl. B

Bg.

day night

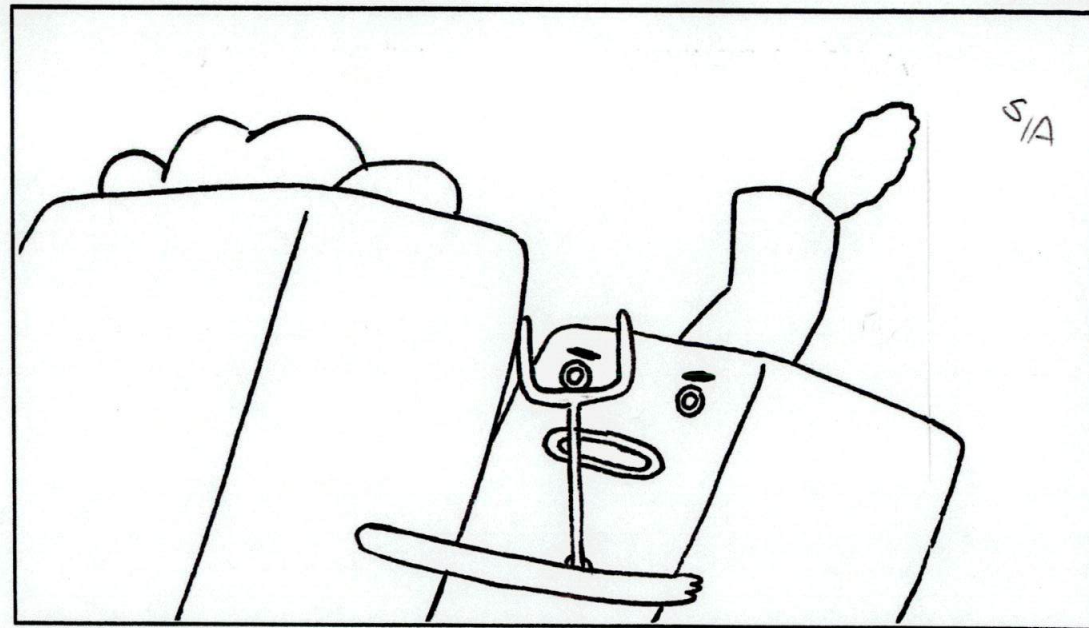


B6-SA

Sc. 106 CONT Pnl. C

Bg.

day night

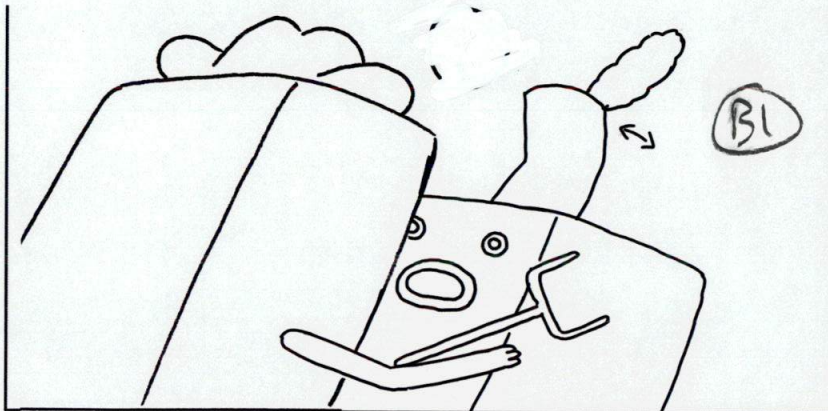


S/A

Dialog:

N: Tumbleweed Terk's always the last to know!

Action:

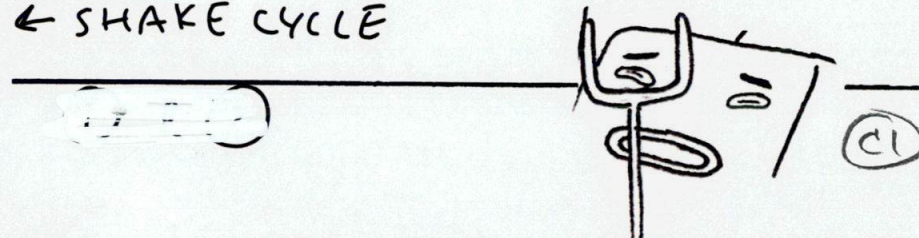


B1

Timing:

N: It's just like I Told the other bounty hunter! Iswear!

slow - BMOSTOPS SHAKING NEPTR
← SHAKE CYCLE



C1

FEB 26 2015

Production :

EPISODE #

1034-210

1034/210

1034/210

Hu
Cut

ADVENTURE TIME



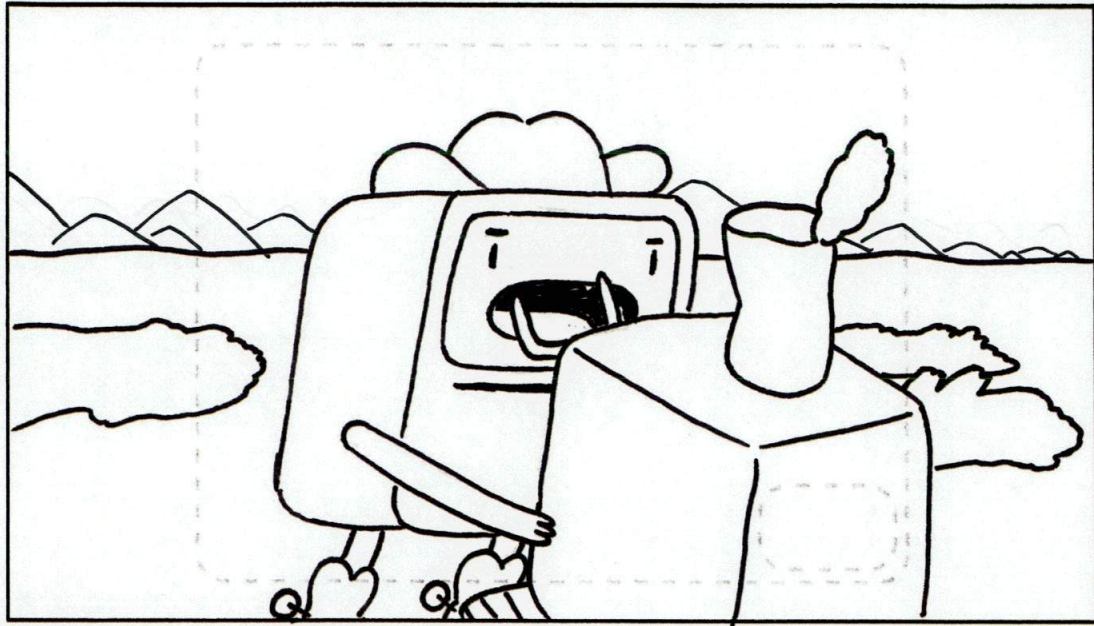
Page 160

Sc. 107

Pnl. A

Bg.

day night

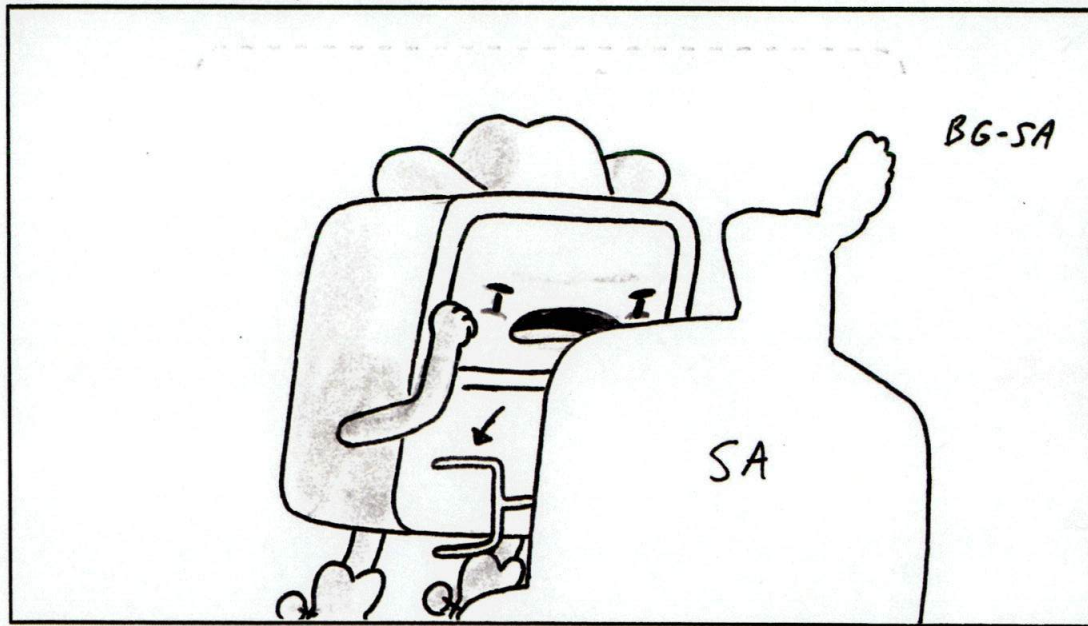


Sc. 107 CONT

Pnl. B

Bg.

day night



Dialog:

B: I don't believe a word
you say !!

Action:

FEB 26 2015

Timing:

1034-210

EPISODE #

1034/210

Production :

1034/210

ADVENTURE TIME

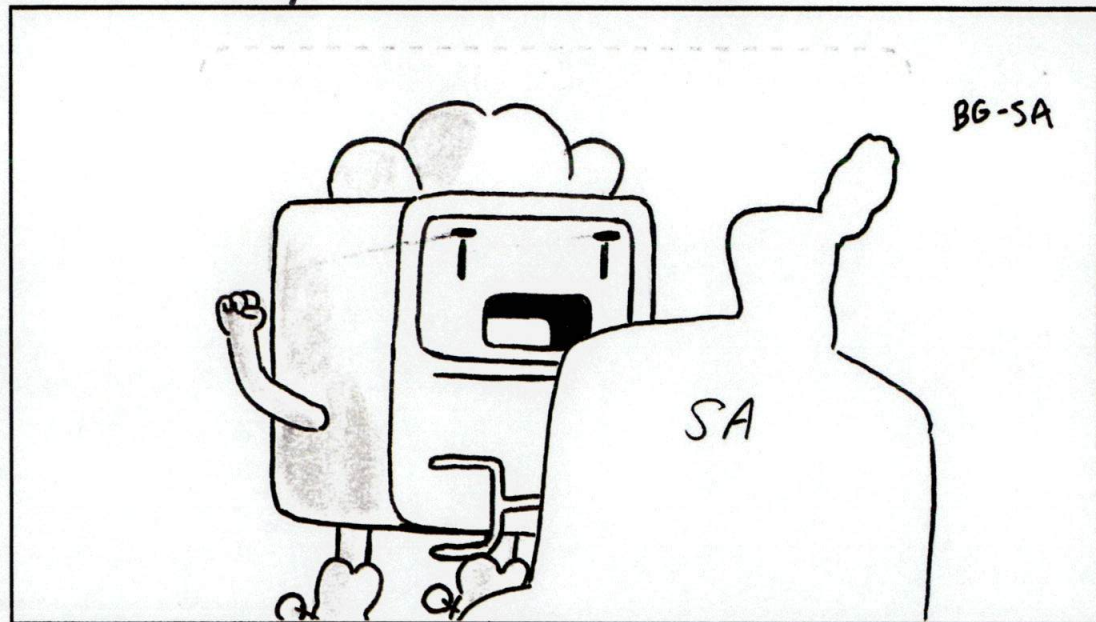


Page 161

Sc. 107 CONT Pnl. C

Bg.

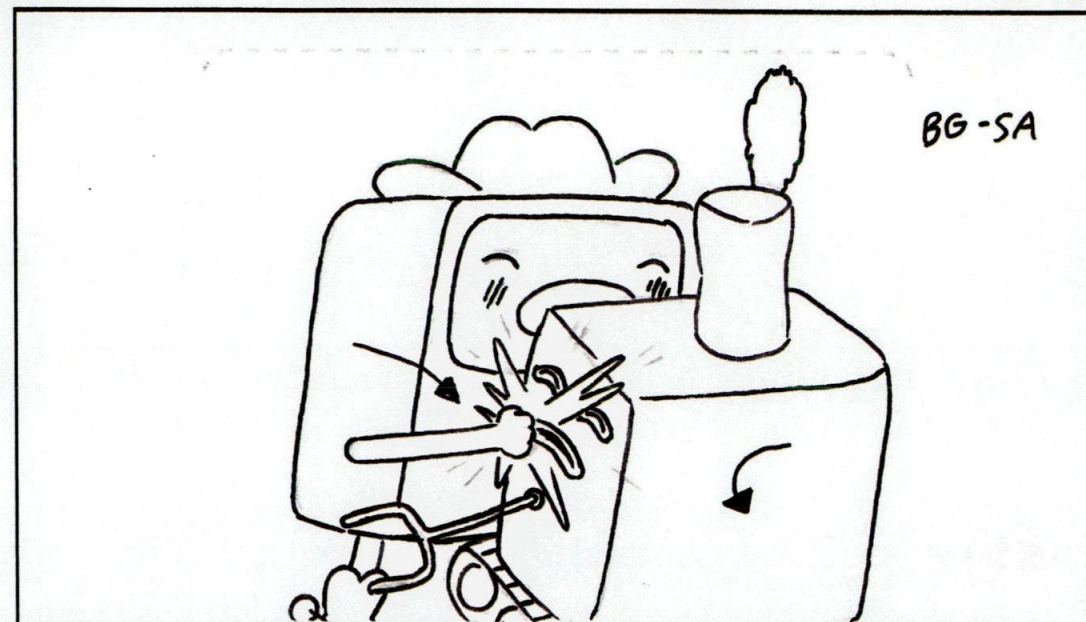
day night



Sc. 107 CONT Pnl. D

Bg.

day night



Dialog: B: Now! Take a message
to your compadre!!

SFX: *CLUNK*

Action: - Beemo punches NEPTR.

FEB 26 2015

Timing:

EPISODE # 1034-210

1034/210

Production :

1034/210

ADVENTURE TIME

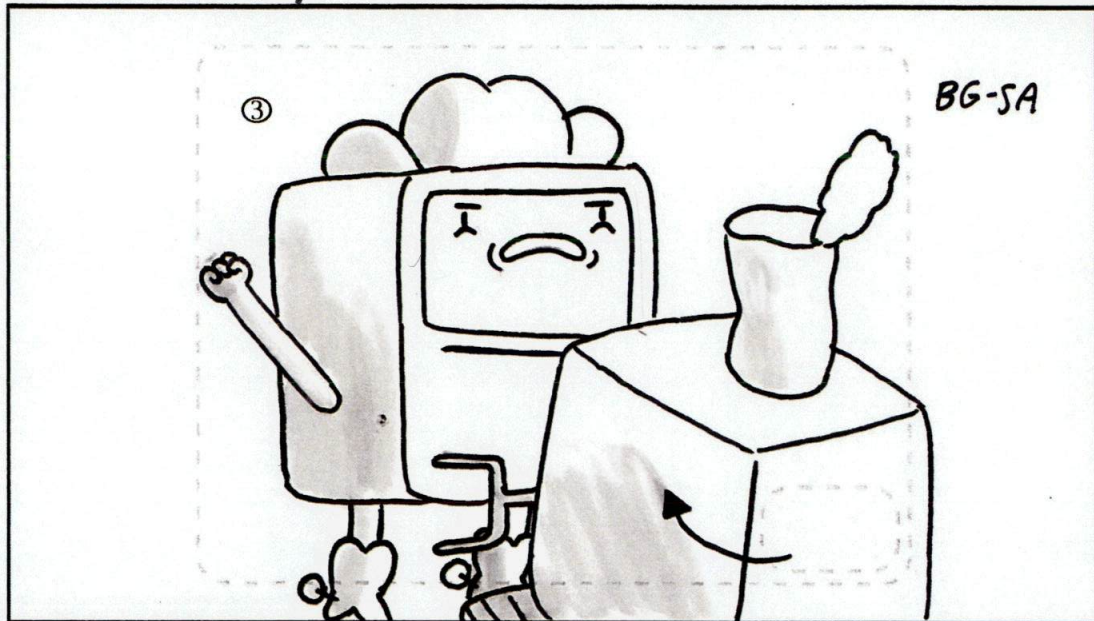


Page **162**

Sc. **107 CONT** Pnl. **E**

Bg.

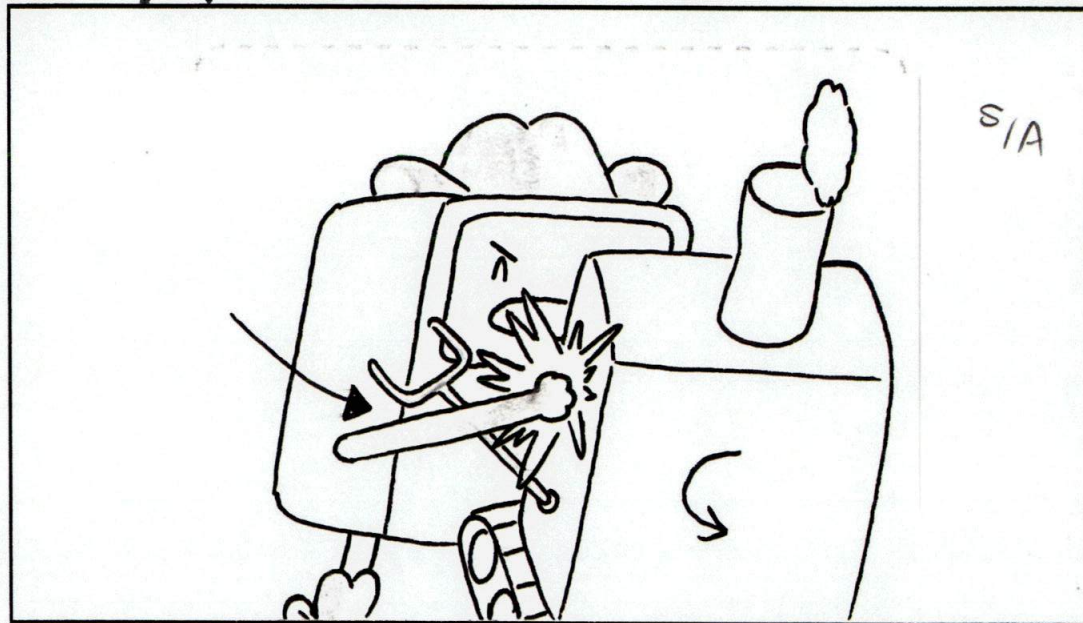
day night



Sc. **107 CONT** Pnl. **F**

Bg.

day night



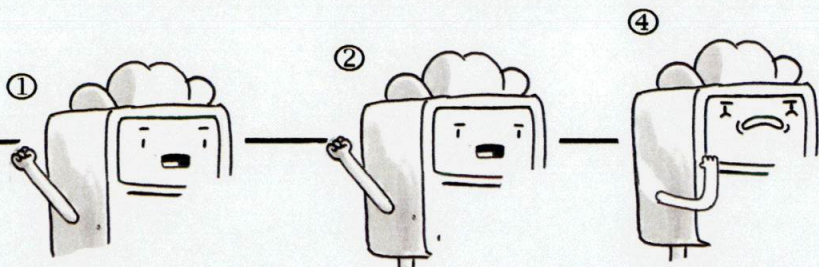
Dialog: **B:** Tell him his old pal
Angel Face is itchin' to get
together again.

SFX:
* CLUNK *

Action:

Bmo punches NEPTR some more.

Timing:



FEB 26 2015

EPISODE # **1034-210**

1034/210

Production :

1034/210

ADVENTURE TIME

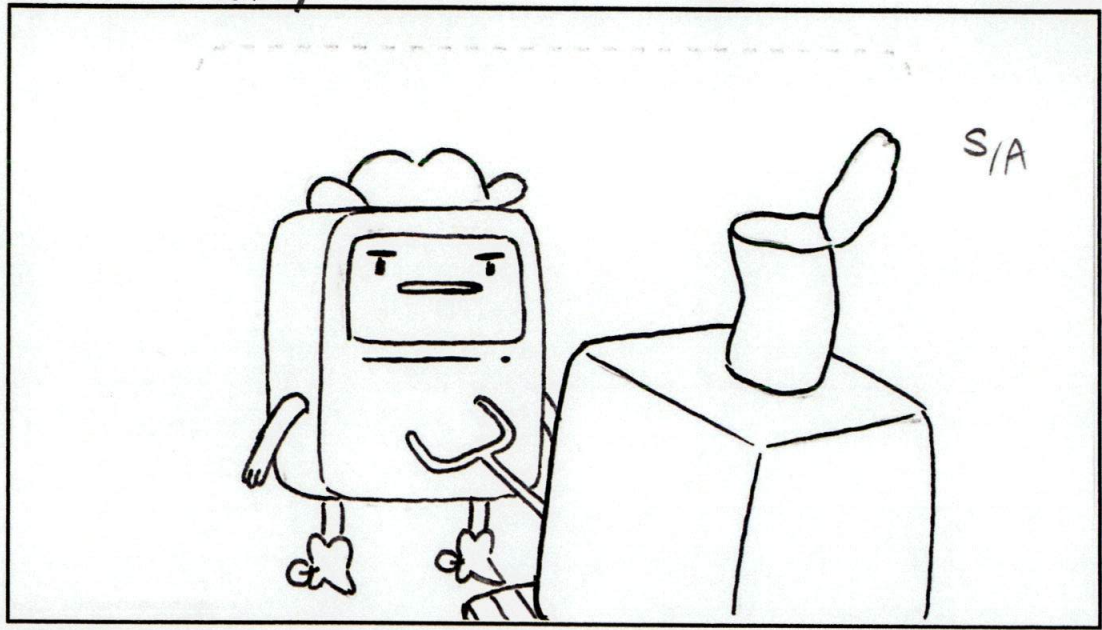


Page 163

Sc. 107 CONT Pnl. G

Bg.

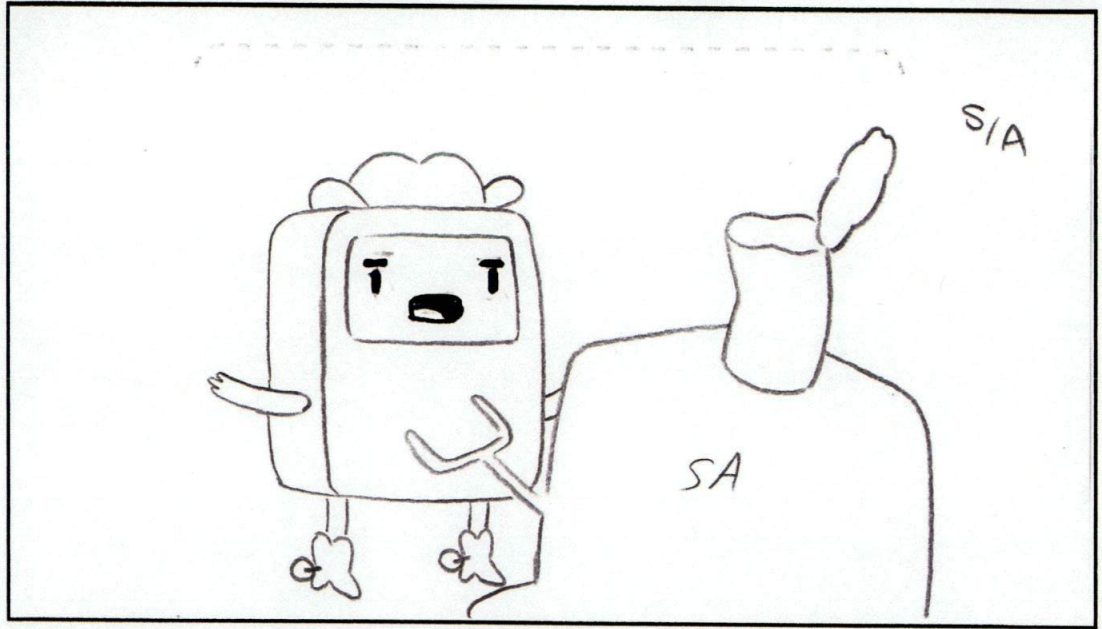
day night



Sc. 107 CONT Pnl. H

Bg.

day night



Dialog:	<u>B:</u> Tell Jackrabbit Johnson TO MEET ME at DIRTWATER FLATS.	<u>B:</u> Just like the old
Action:		
Timing:		

FEB 26 2015

EPISODE # 1034-210

Production :

↑ 1034/210

1034/210

1034/210

© 2011 This material is the Property of The Cartoon Network, Inc. It is unqualified and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

ADVENTURE TIME

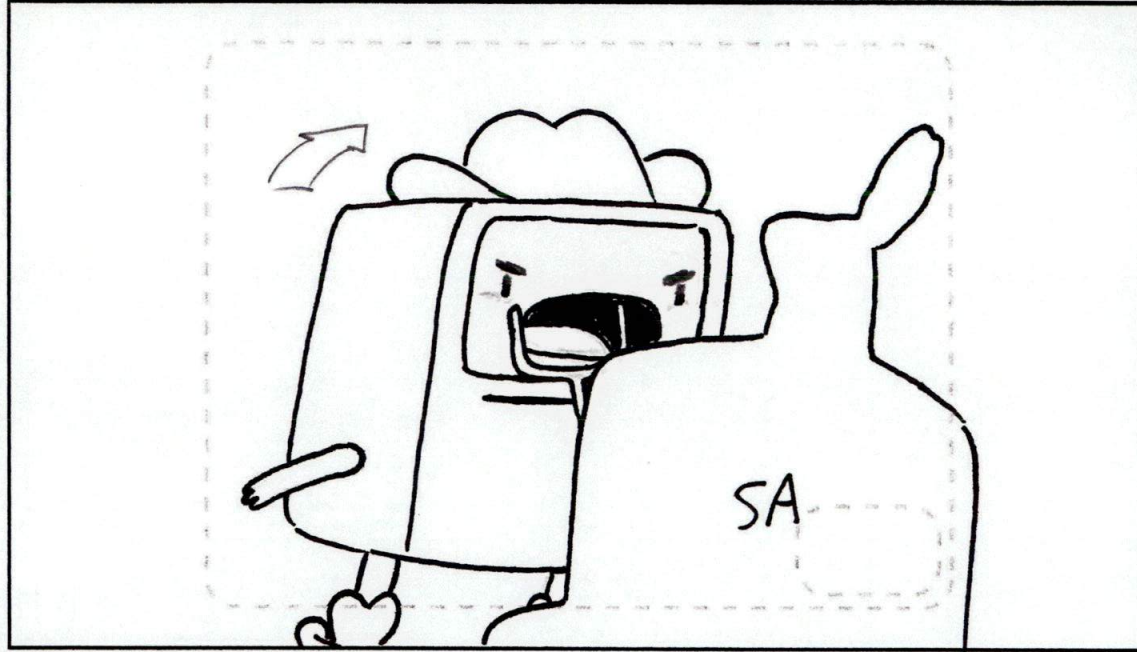


Page 164

Sc. 107 cont Pnl. I

Bg.

day night

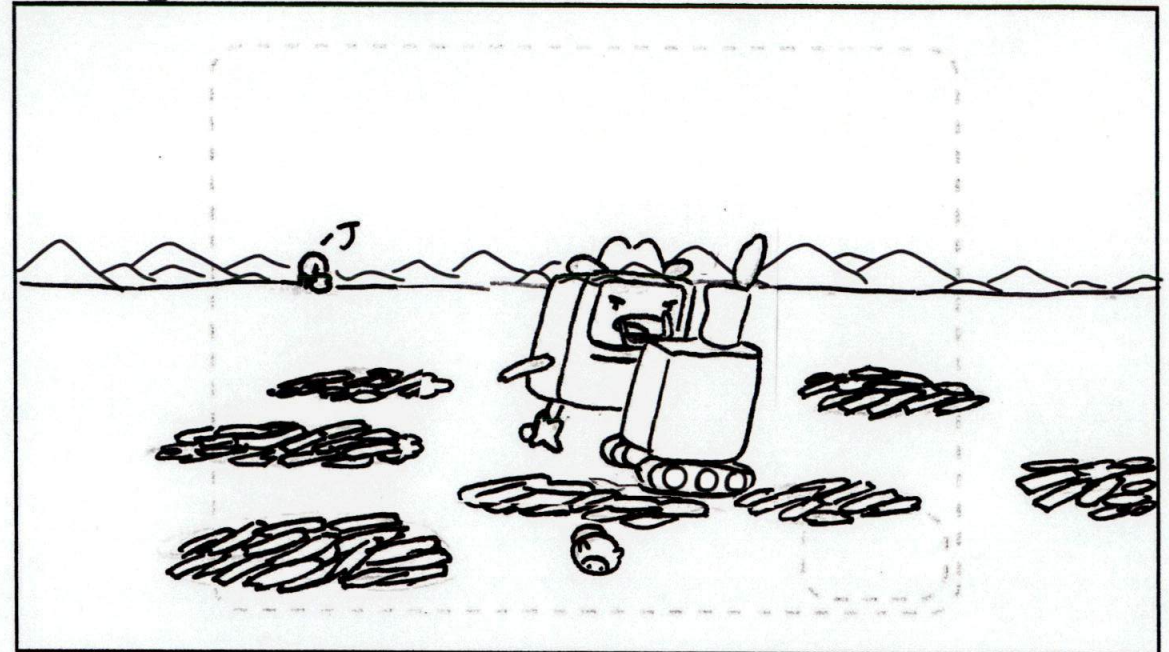


Sc. 108

Pnl. A

Bg.

day night



Dialog: B: DAAA--

B: AAAAYYSS!!

Action: Bmo leans in.

FEB 26 2015

Timing:

1034-210

EPISODE #

1034/210

Production :

1034/210

ADVENTURE TIME

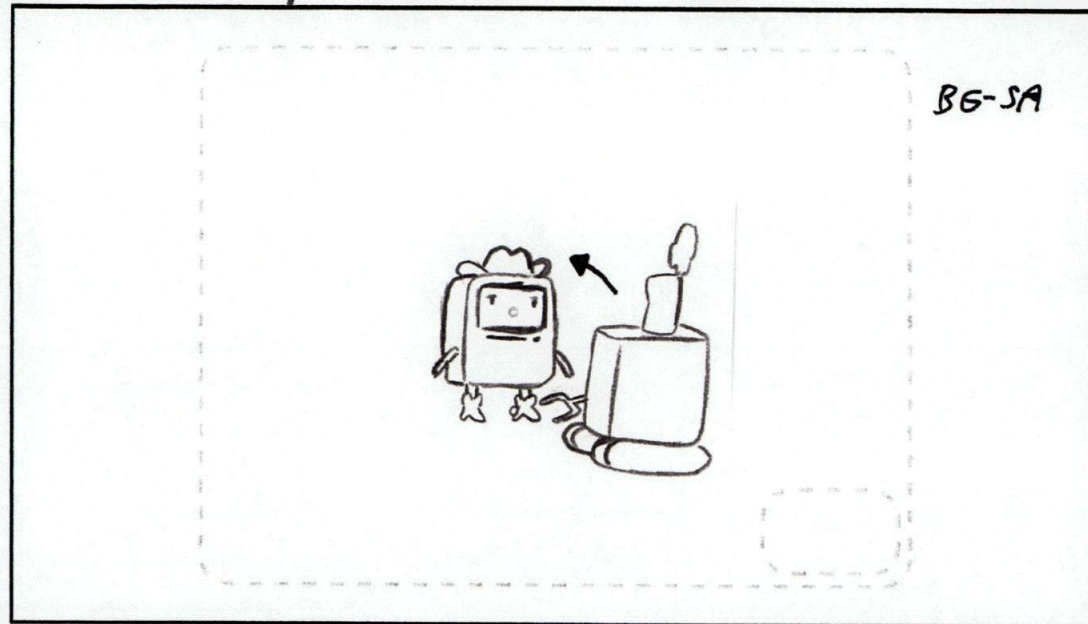


Page 165

Sc. 108 CONT Pnl. B

Bg.

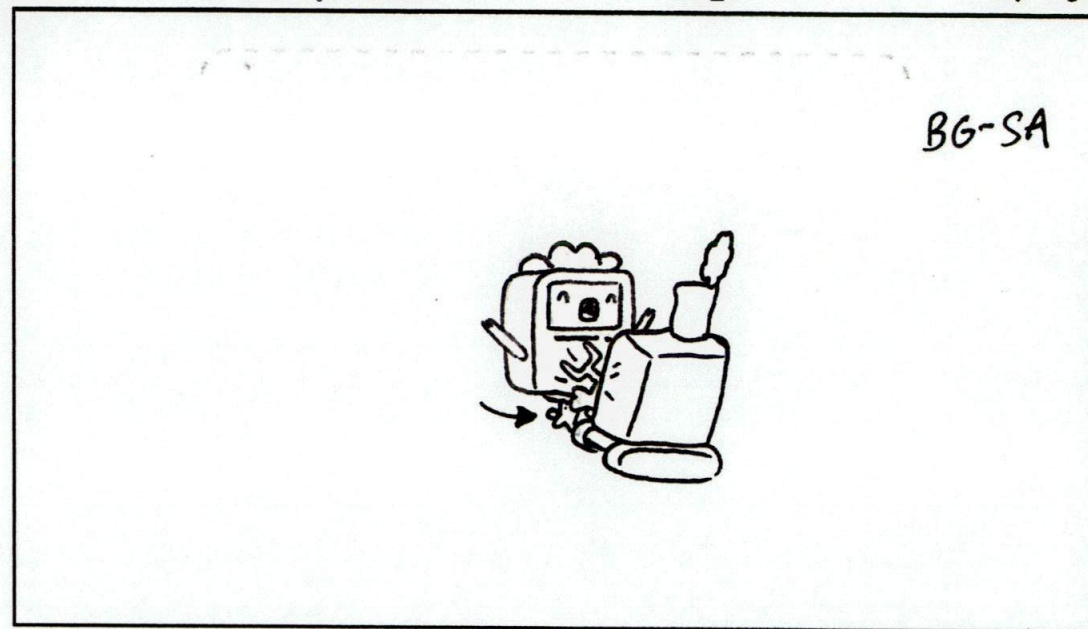
day night



Sc. 108 CONT Pnl. C

Bg.

day night



Dialog:

B: POW!

SFX: * THUNK *

Action:

- BMO KICKS NEPTR.

FEB 26 2015

Timing:

EPISODE # 1034-210

Production :

1034/210

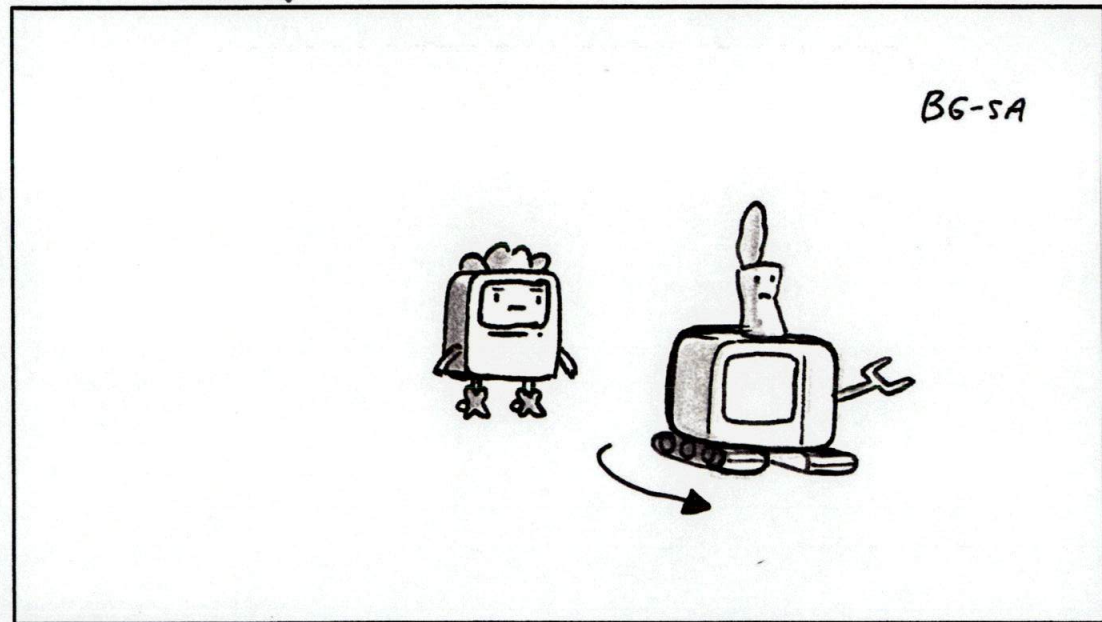
1034/210

ADVENTURE TIME

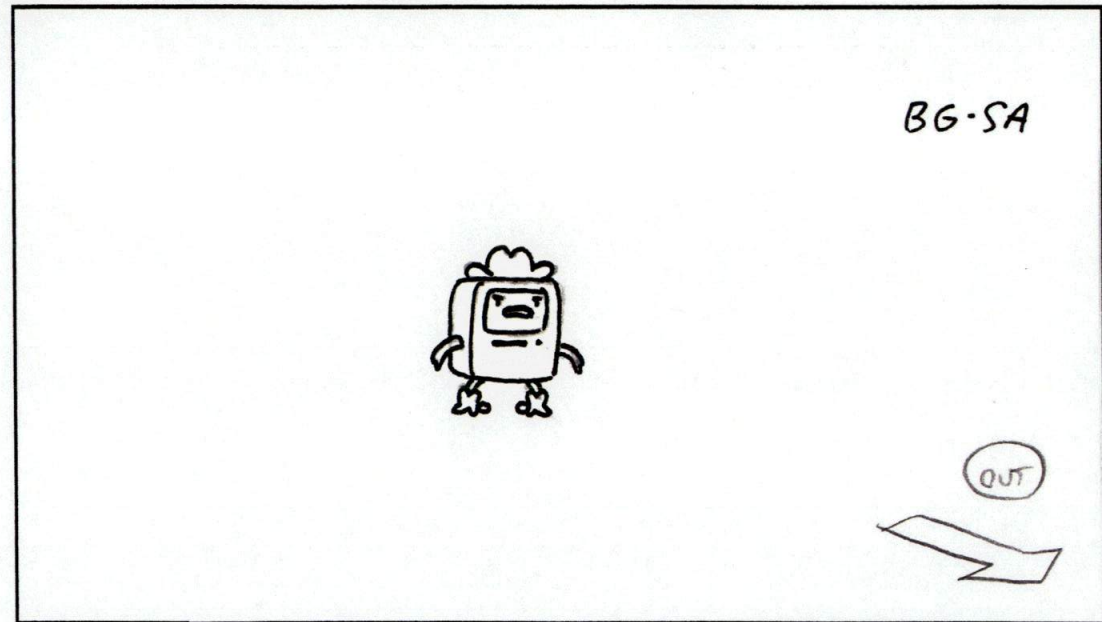


Page 166

Sc. 108 CONT Pnl. D Bg. day night



Sc. 108 CONT Pnl. E Bg. day night



Dialog:	<u>N:</u> ok
Action:	- NEPTR ROLLS 4FF/5 FEB 26 2015
Timing:	

1034-210

EPISODE #

1034/210

Production :

1034/210

© 2011 This material is the property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner except for production purposes, and may not be sold or transferred.

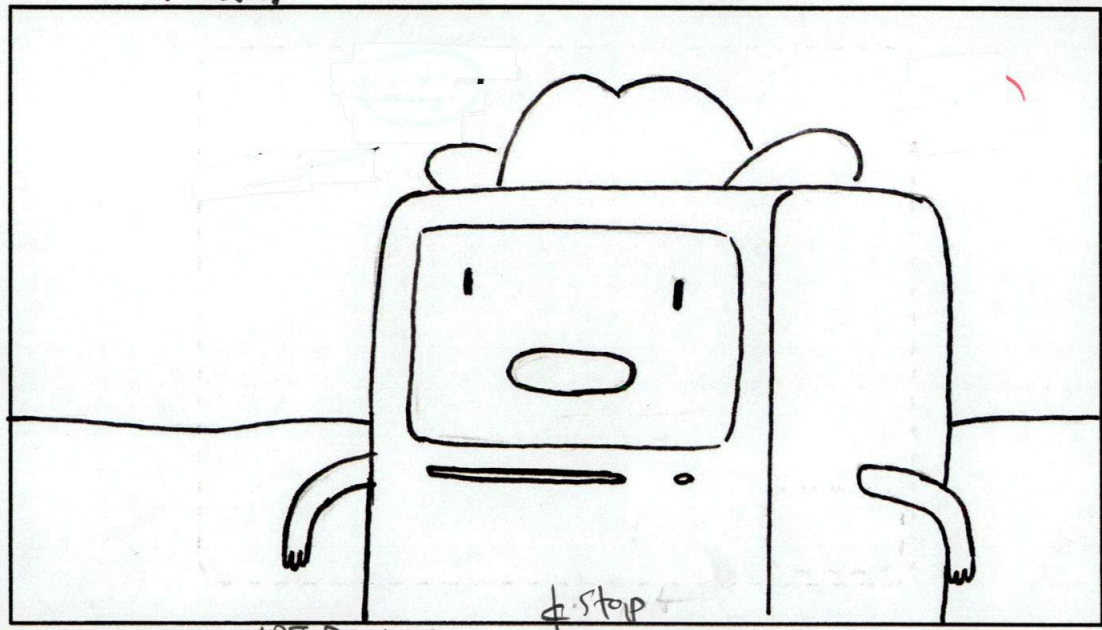
1034/210

ADVENTURE TIME

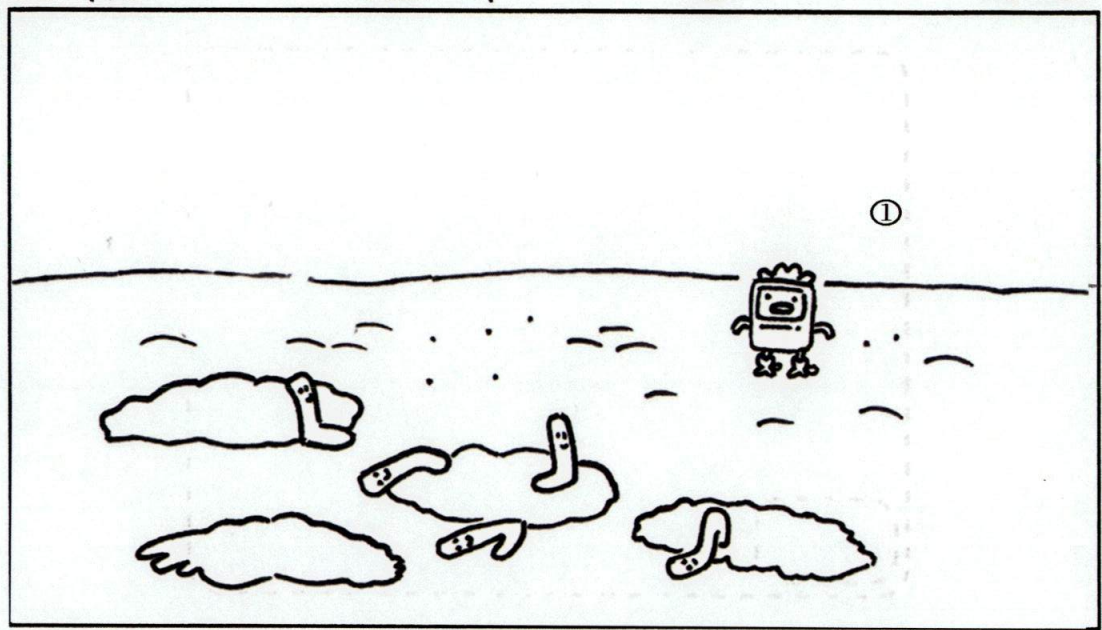


Page 168

Sc. 109 cont Pnl. C Bg. day night



Sc. 110 Pnl. A Bg. day night



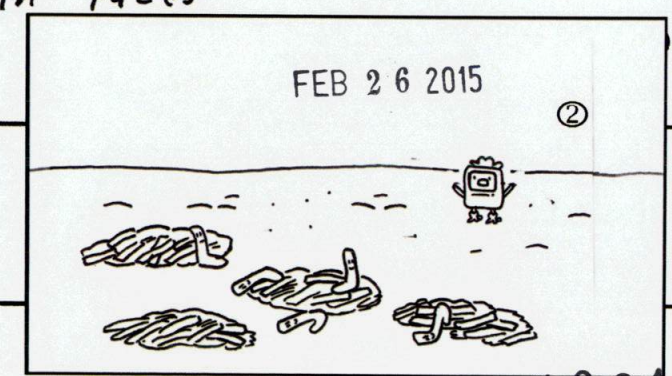
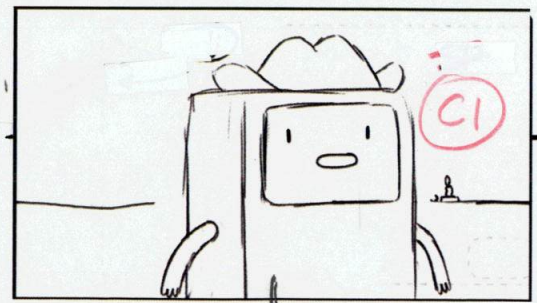
Dialog: B: ^{ADJ Pan w/w BMO} Sock citizens of Dead Goat Gulch!

B: We can rebuild!

Action: - BMO TURNS
- ADJ W/ACTION

sock people are just socks flopped over with faces on them.

Timing: stop



EPISODE # 1034-210

Production :

1034/210

© 2011 This material is the property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

1034/210

1034/210

ADVENTURE TIME



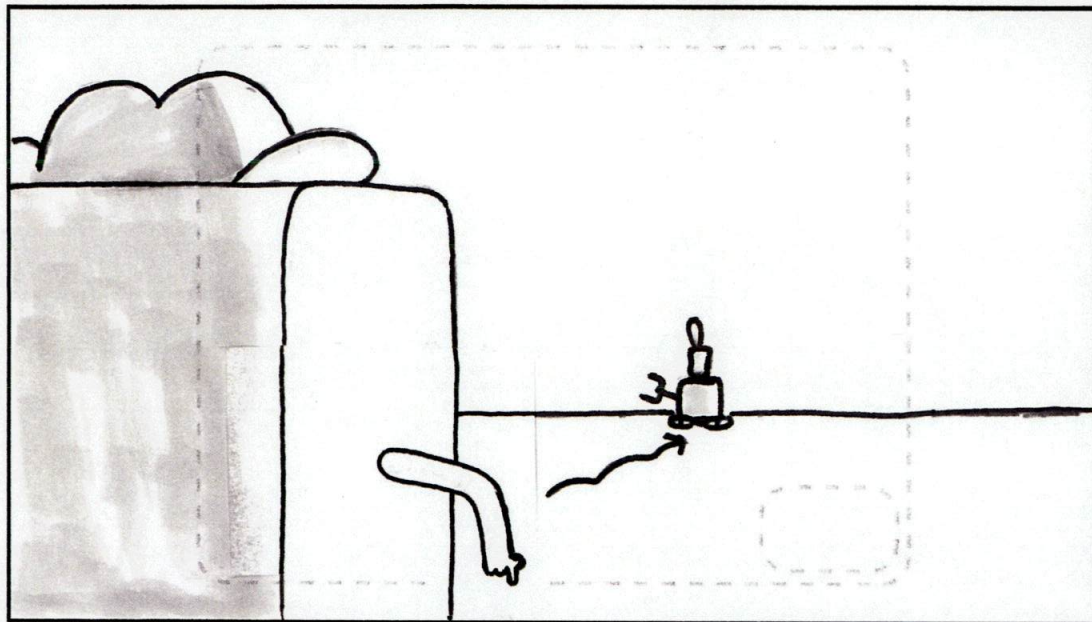
Page 167

Sc. 109

Pnl. A

Bg.

day night



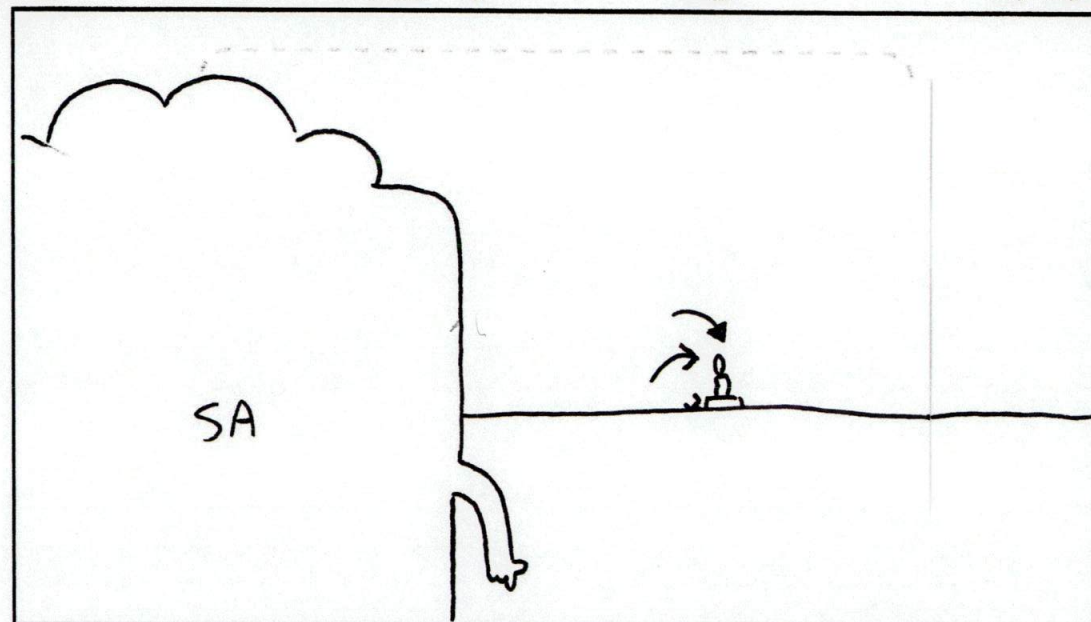
Sc.

109 cont

Pnl. B

Bg.

day night



Dialog:

SFX: * RRRRR *

Action:

NEPTR rolls away over a dune.

FEB 26 2015

Timing:

1034-210

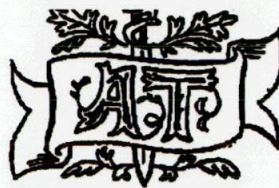
EPISODE #

1034/210

Production :

1034/210

ADVENTURE TIME



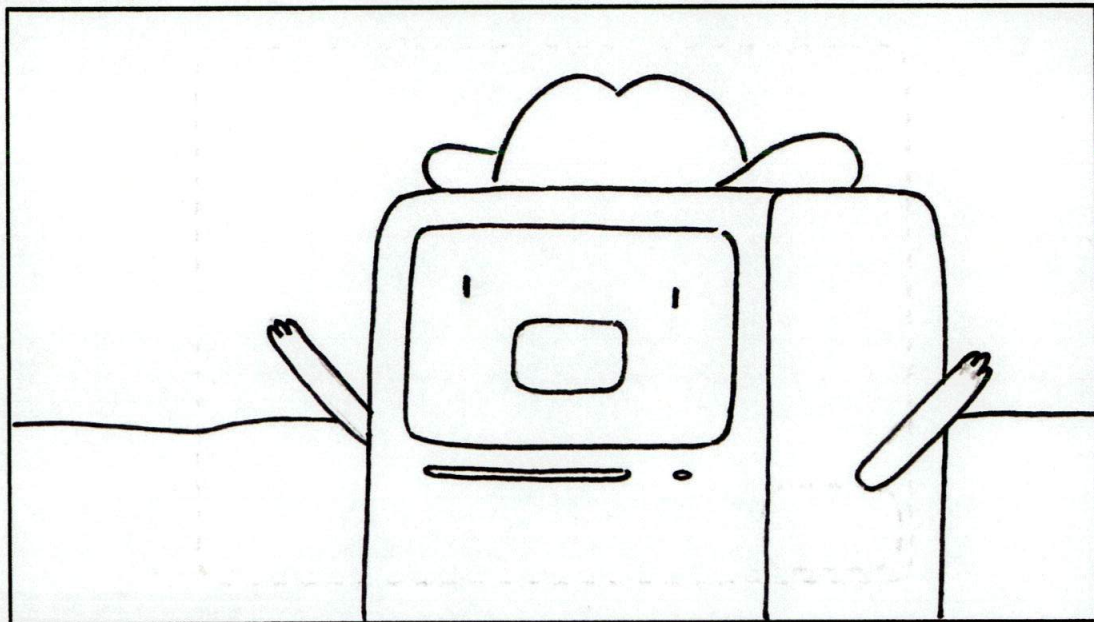
Page 169
~~169~~ **A NEXT**
 day night

Sc. III

Pnl. A

Bg.

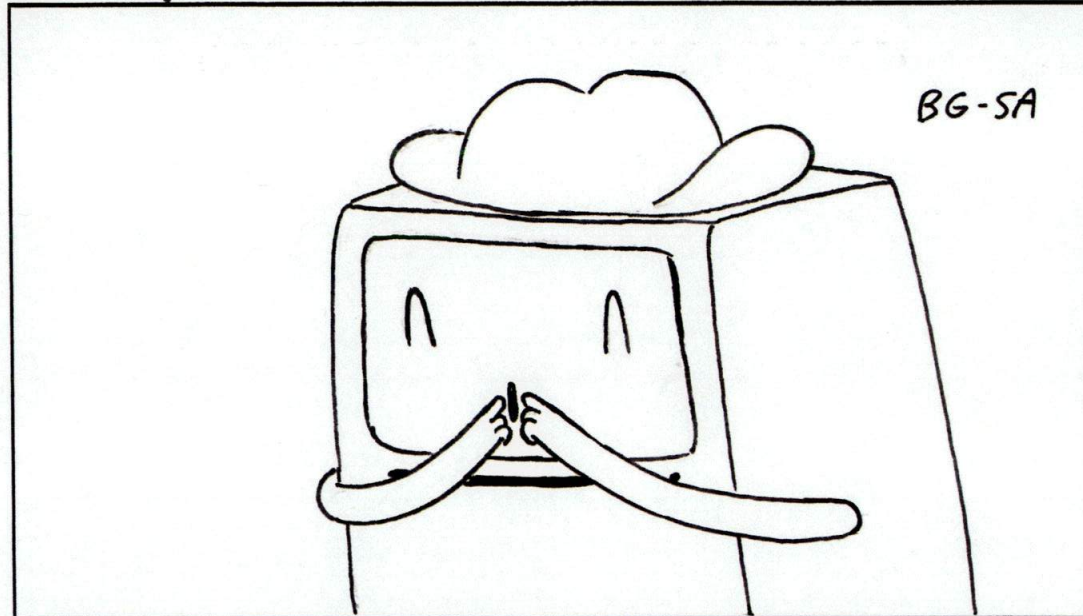
day night



Sc. III CONT

Pnl. B

Bg.



Dialog:

Bmo: [whistles]

Action:

FEB 26 2015

Timing:

EPISODE # **1034-210**

Production :

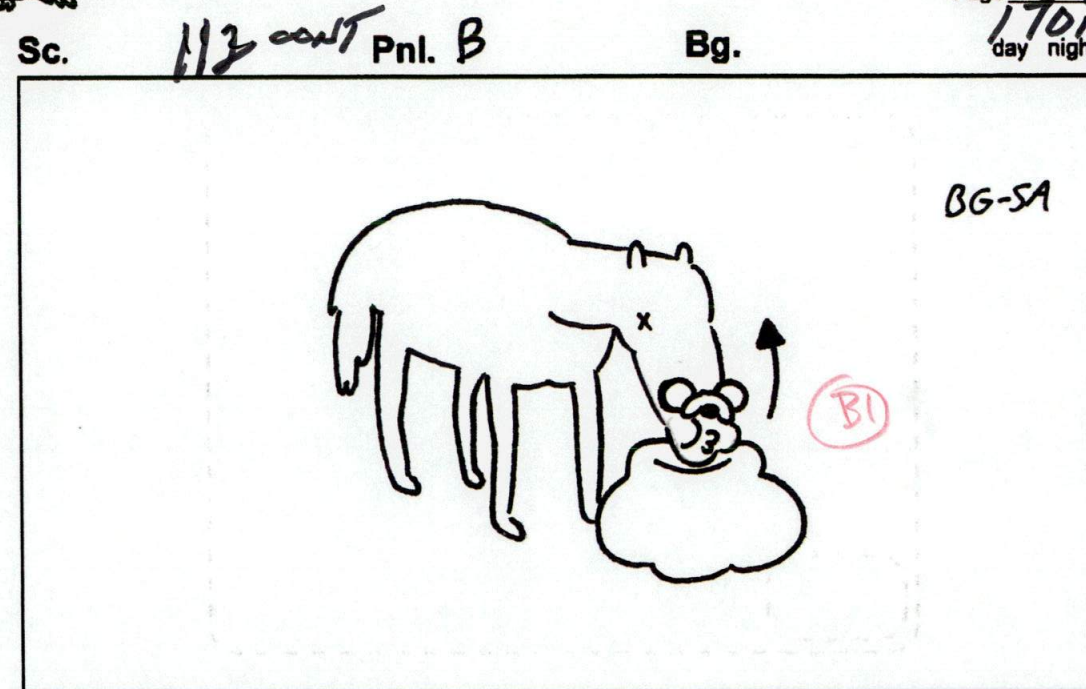
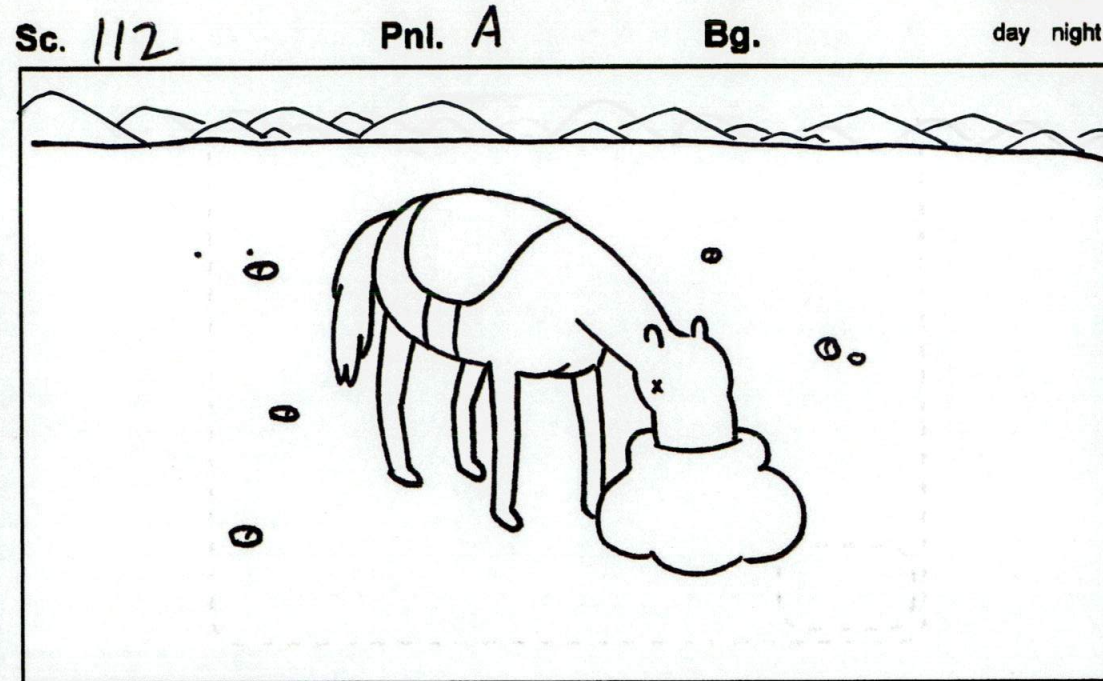
1034/210

1034/210

ADVENTURE TIME



Page **169A**
170 NEXT
day night



Dialog:

↓: [CHEWING]

Action:

FEB 26 2015

Timing:



EPISODE # **1034-210**

Production :

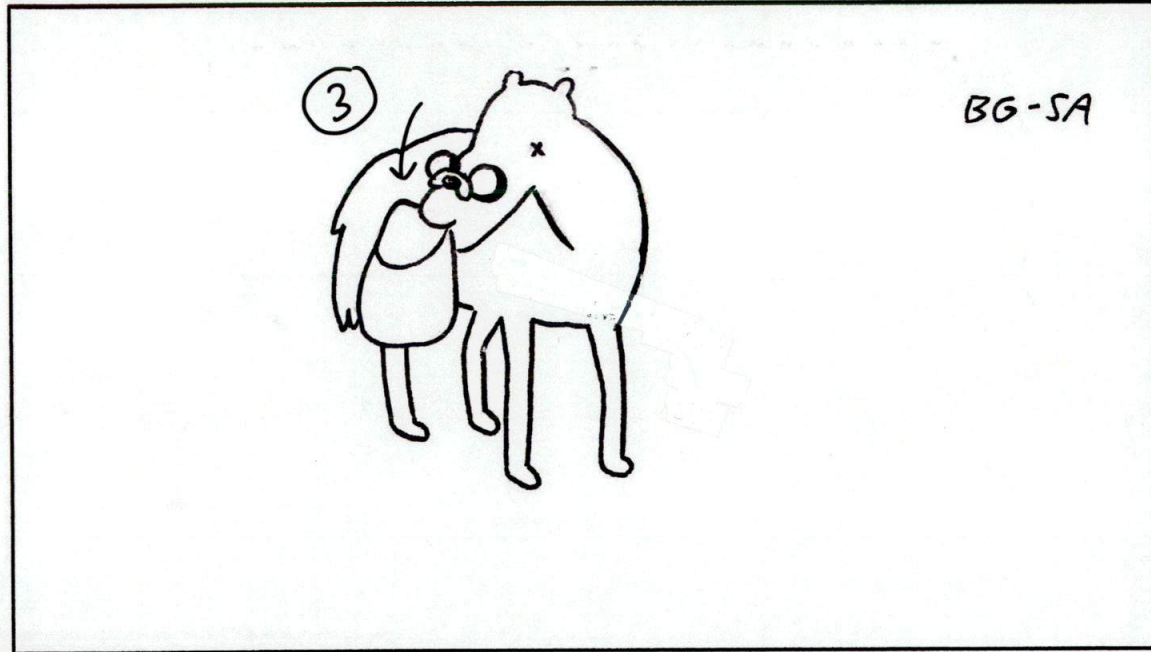
1034/210

ADVENTURE TIME

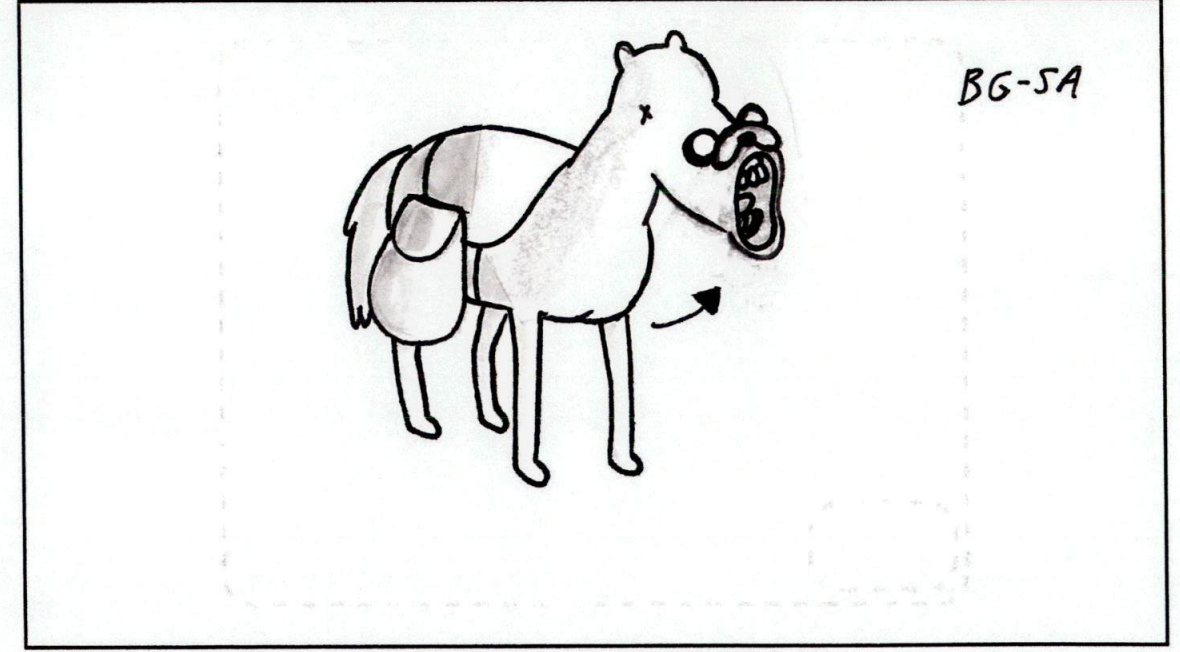


Page 170

Sc. 112 cont Pnl. C Bg. day night



Sc. 112 cont Pnl. D Bg. day night



Dialog:

- J. GRABS SADDLE BAG & PUTS IT ON HIS BACK

Actic

Tim.



J: NEIGH.

FEB 26 2015

EPISODE # 1034-210

1034/210

Production :

1034/210

1034/210

ADVENTURE TIME

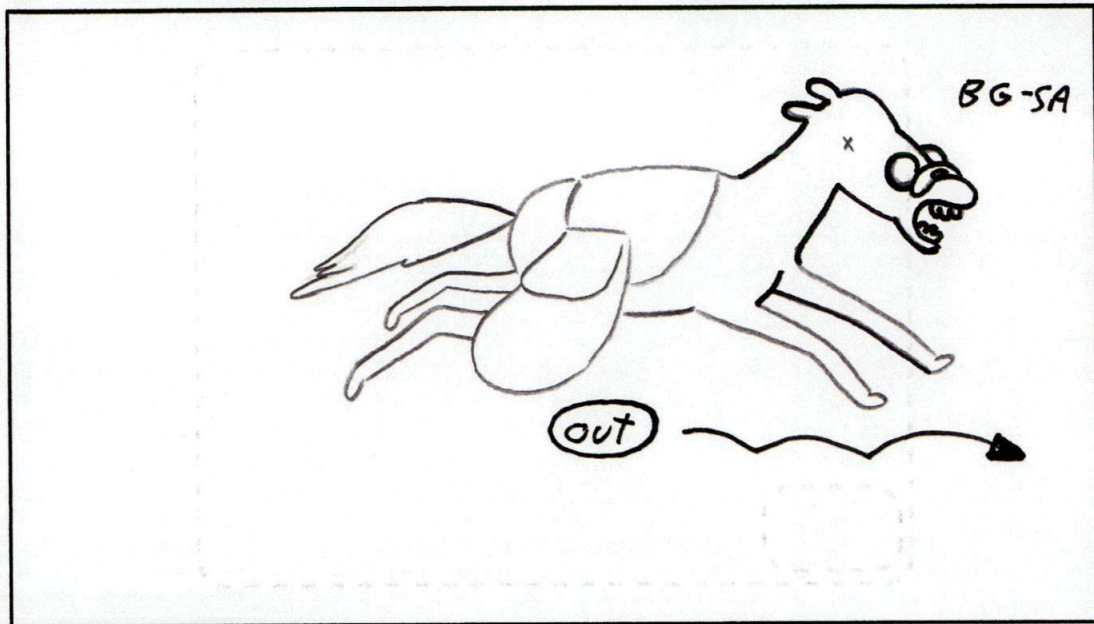


Page 171

Sc. 112 CONT Pnl. E

Bg.

day night

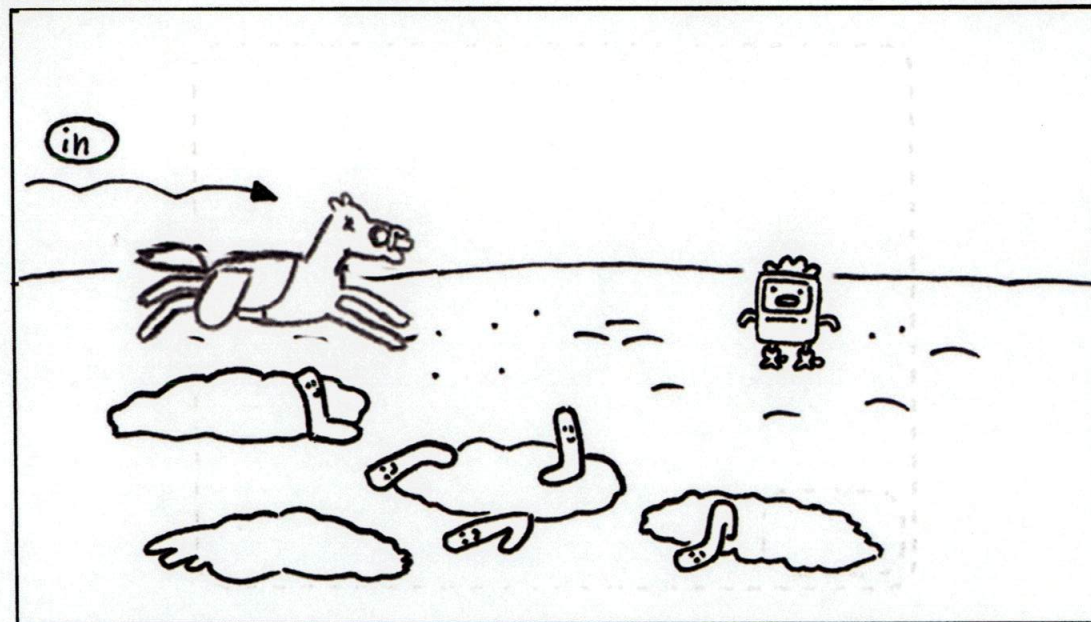


Sc. 113

Pnl. A

Bg.

day night



Dialog:

Action:

-J. RUNS OFF/S.

-J. RUNS ON/S.

FEB 26 2015

Timing:

1034-210

EPISODE #

1034/210

Production :

1034/210

ADVENTURE TIME

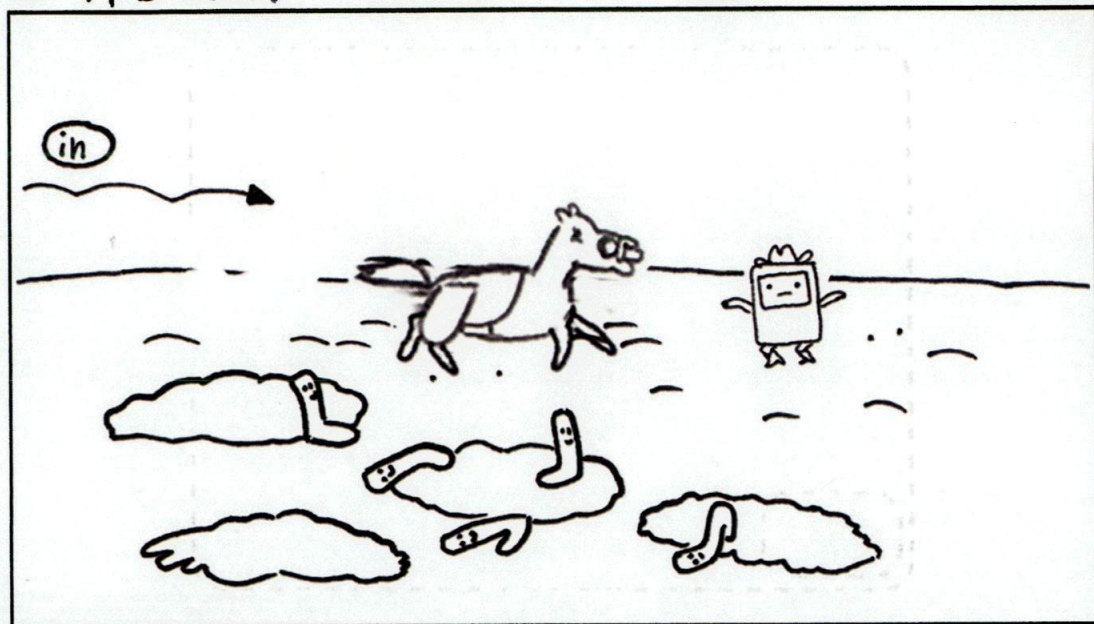


Page 172

Sc. 113 cont Pnl. B

Bg.

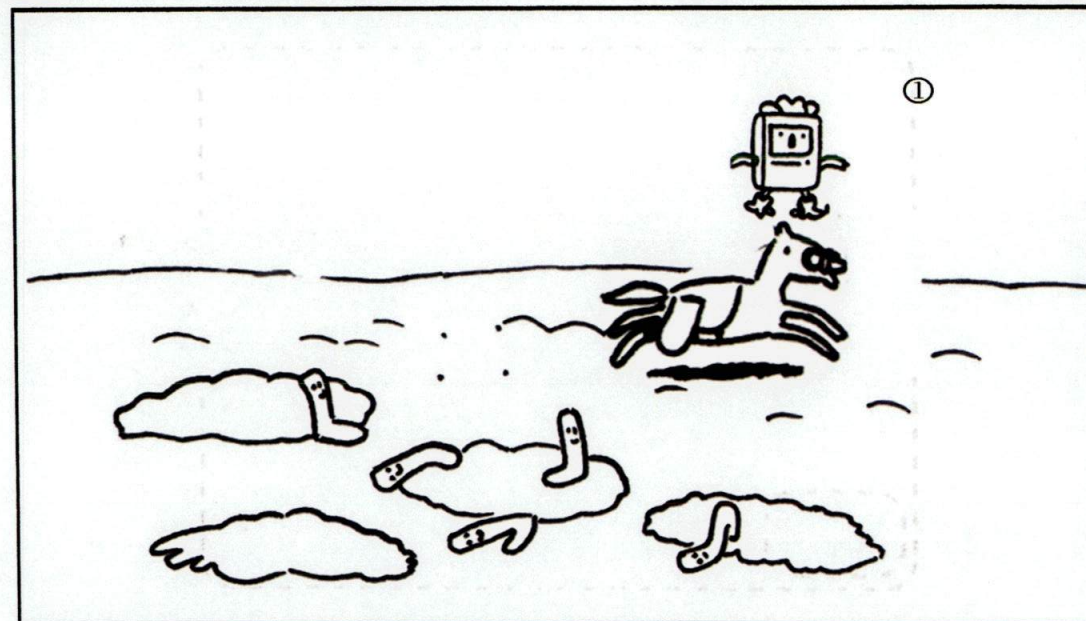
day night



Sc. 113 cont Pnl. C

Bg.

day night



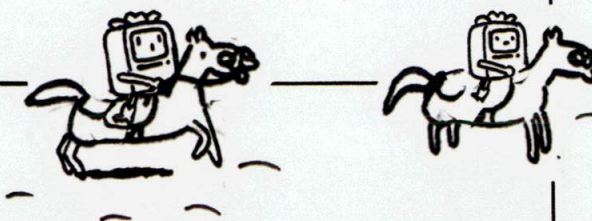
Dialog:

Action:

Timing:

-BMO HOPS ON JAKE'S BACK.

Feb 26 2015



1034-210

EPISODE #

1034/210

1034/210

ADVENTURE TIME



Page 173

Sc. 114

Pnl. A

Bg.

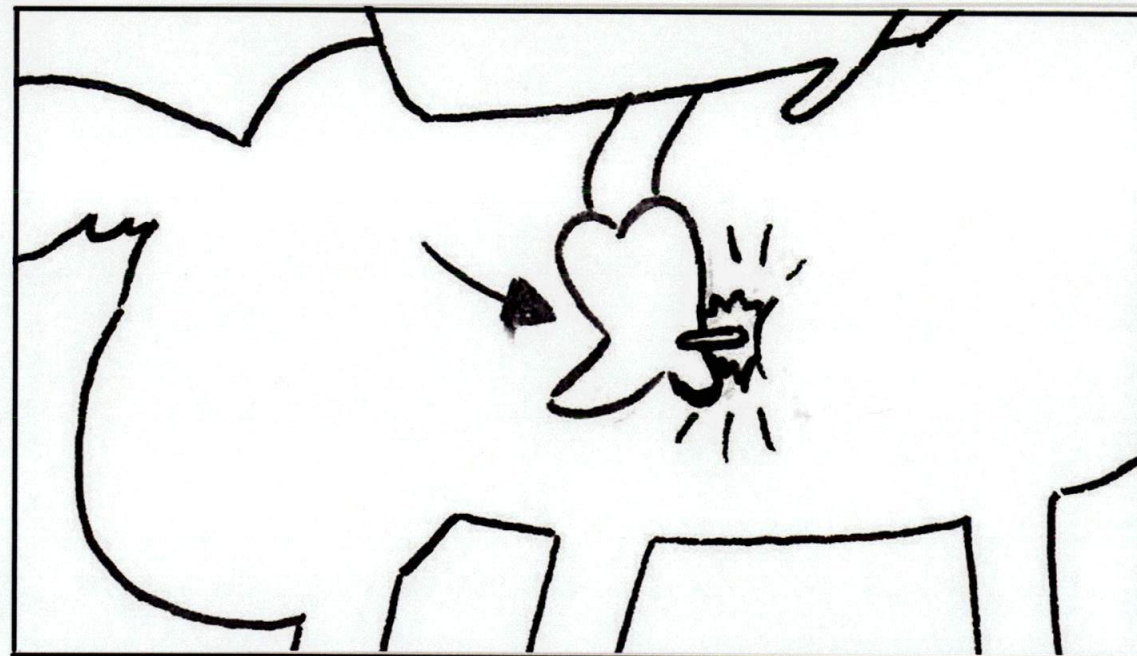
day night



Sc. 114 cont Pnl. B

Bg.

day night



Dialog:

SFX: * THXX! *

Action:

Bmo spurs Jake.

FEB 26 2015

Timing:

EPISODE # 1034-210

1034/210

Production :

1034/210

ADVENTURE TIME



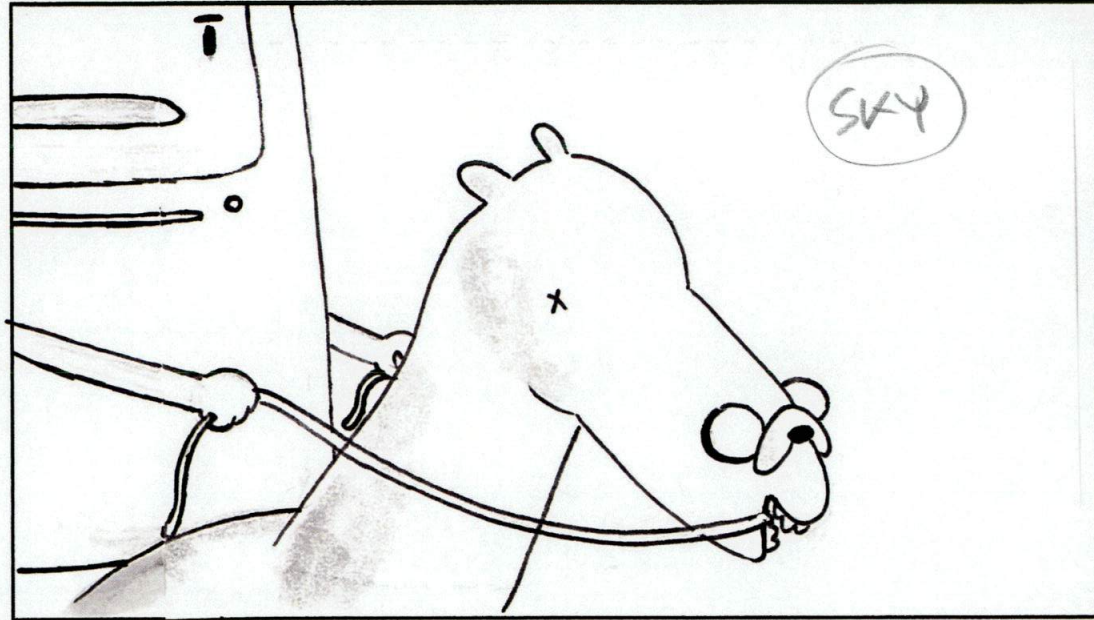
Page 174

Sc. 115

Pnl. A

Bg.

day night

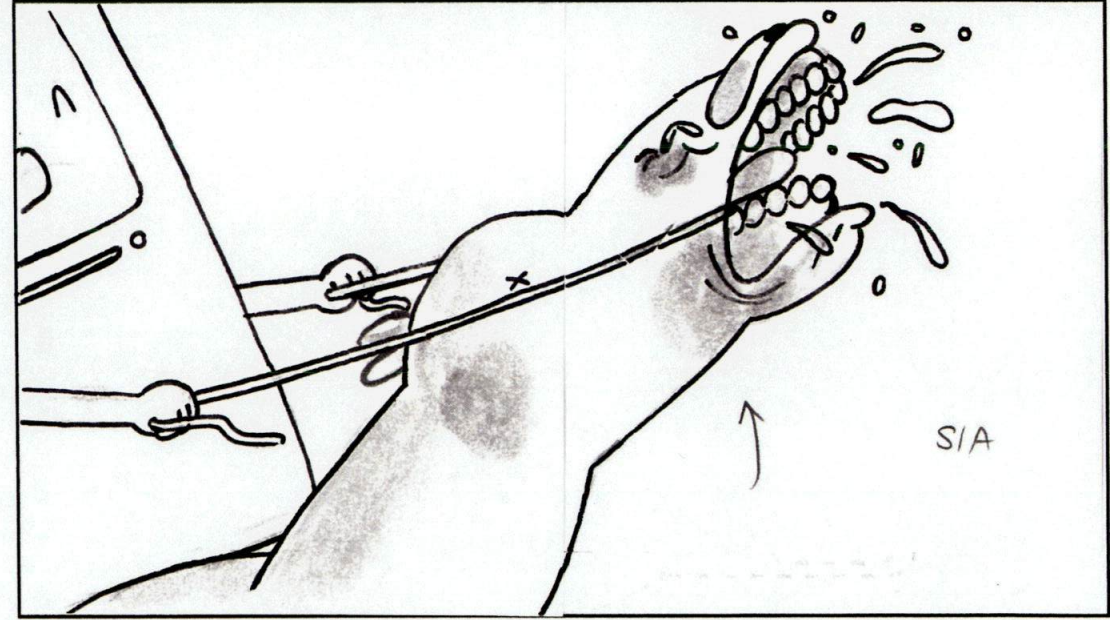


Sc.

115 cont Pnl. B

Bg.

day night



Dialog:

J: EUUGH!!

Action:

FEB 26 2015

Timing:

EPISODE # 1034-210

1034/210

Production :

1034/210

1034/210

ADVENTURE TIME



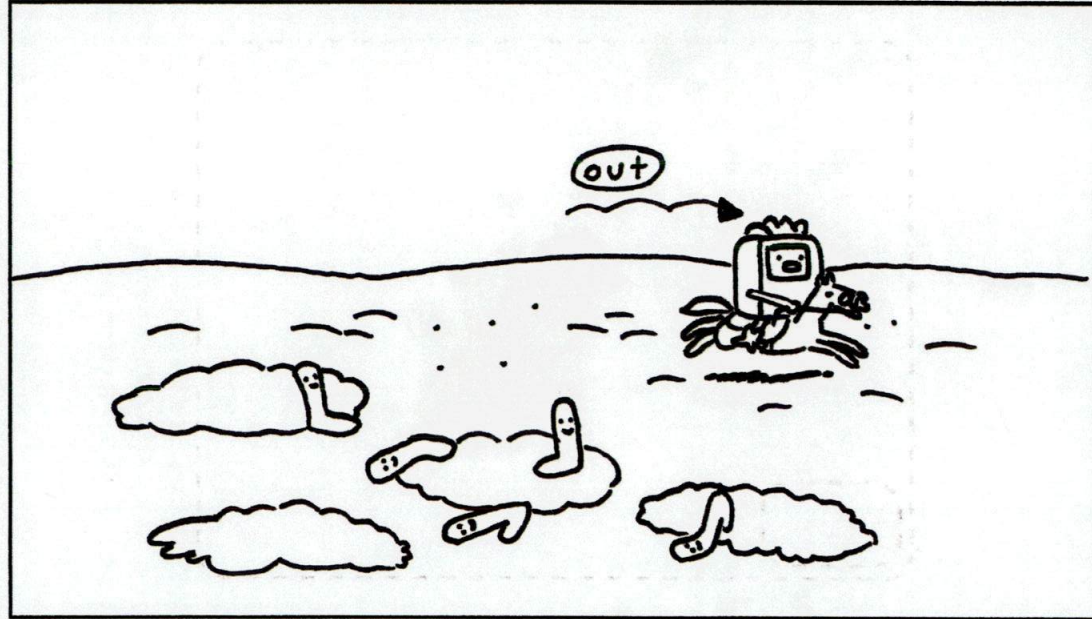
Page 175

Sc. 116

Pnl. A

Bg.

day night

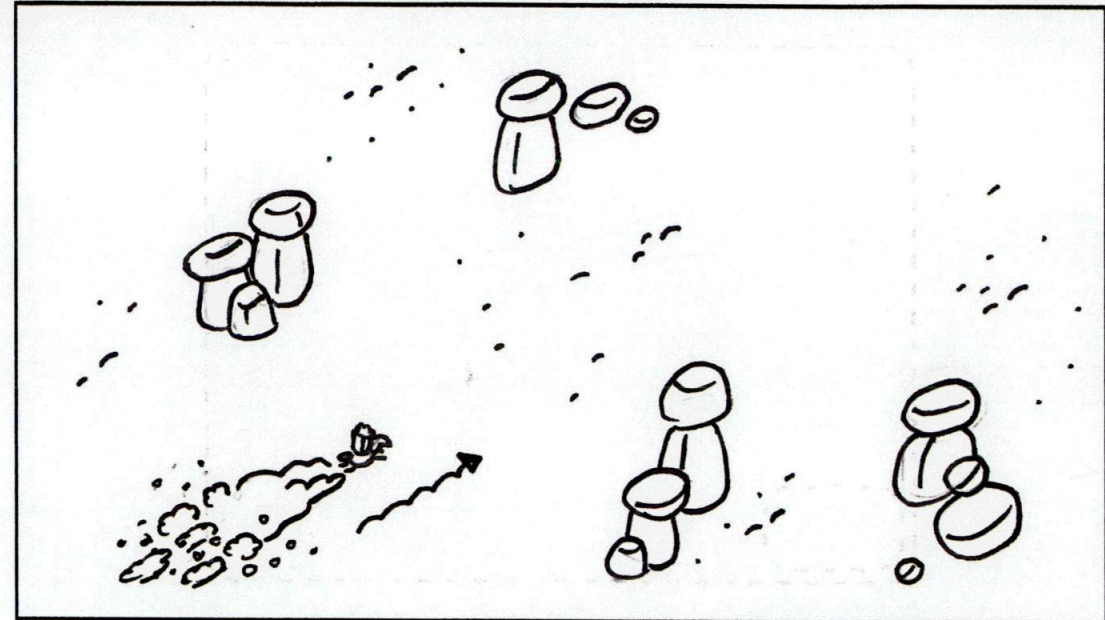


Sc. 117

Pnl. A

Bg.

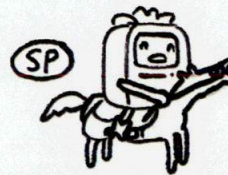
day night



Dialog:

Action:

-J. GALLOPS OFF/S



-BMO RIDES ACROSS PLAIN.

FEB 26 2015

Timing:

EPISODE # 1034-210

1034/210

Production :

1034/210

ADVENTURE TIME

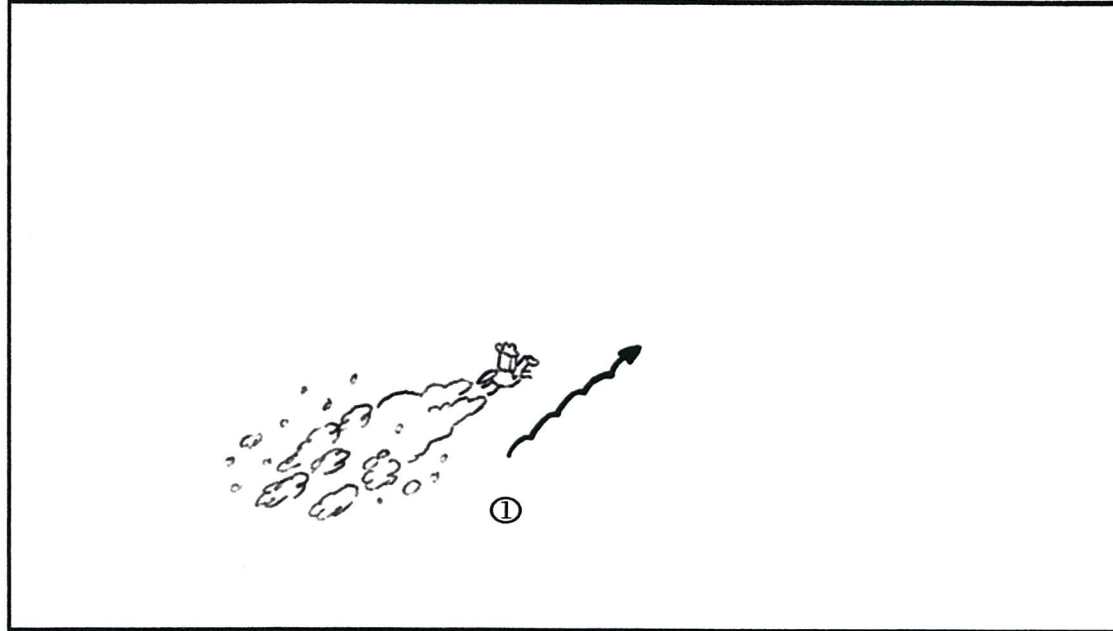


no scene 118

REVISED
3/17/15

Page 176

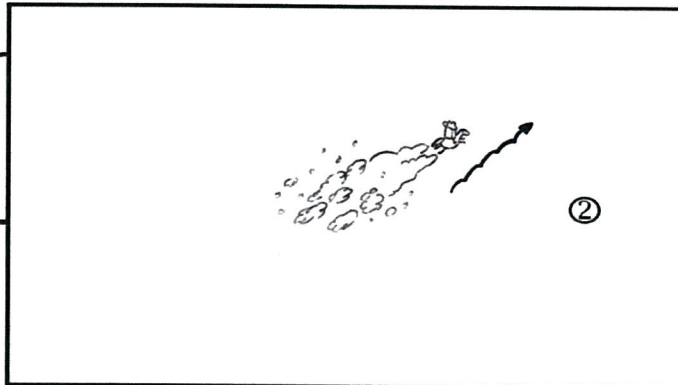
Sc. 117 *CONT* Pnl. *B* Bg. day night



Dialog:

Action:

Timing:



- PAN DOWN
FROM SUN
TO FINN.

Sc. 119 Pnl. *A* Bg. day night



1034/210
EPISODE# 1034-210

Production :

1034/210

1034/210

ADVENTURE TIME



REVISED
3/17/15

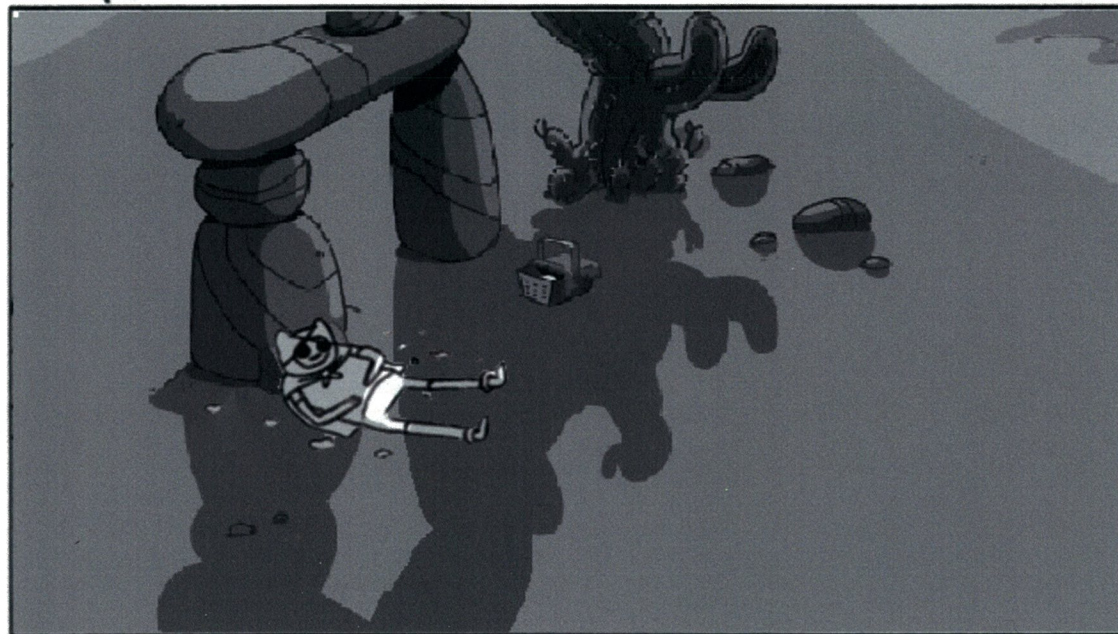
Page 177

Sc. 120

Pnl. A

Bg.

day night

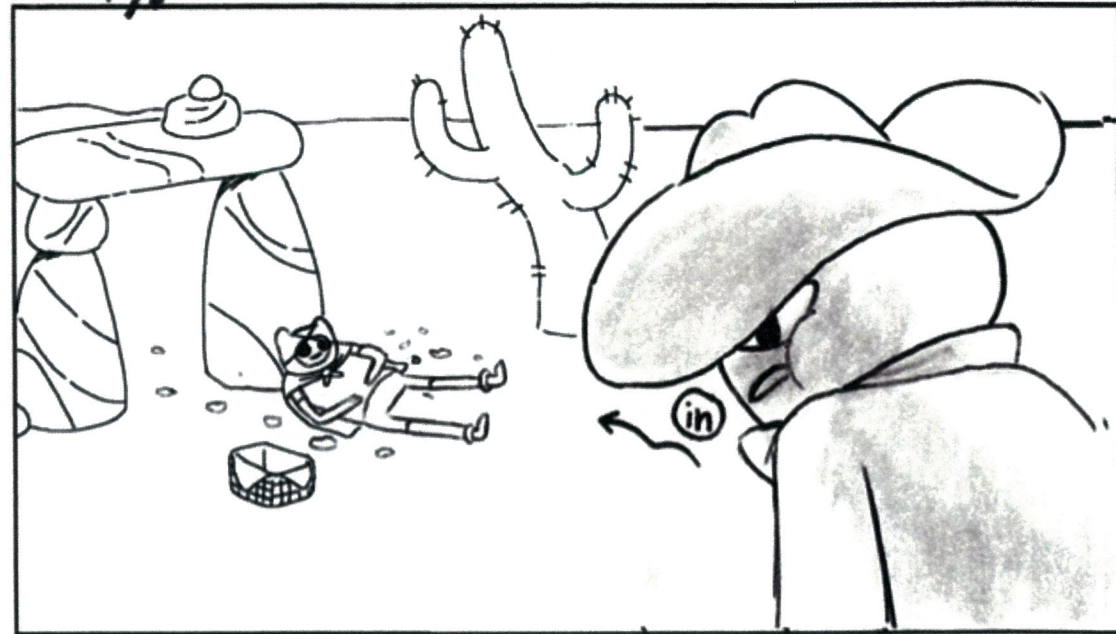


Sc. 120 cont

Pnl. B

Bg.

day night



Dialog:

Action:

Finn asleep under the blazing
desert sun.

- ME-MOW STALKS ON/S.

FEB 26 2015

Timing:

1034/210

1034-210

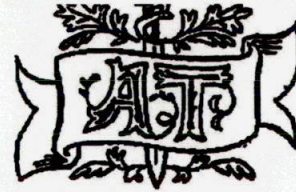
EPISODE #

1034/210

Production :

1034/210

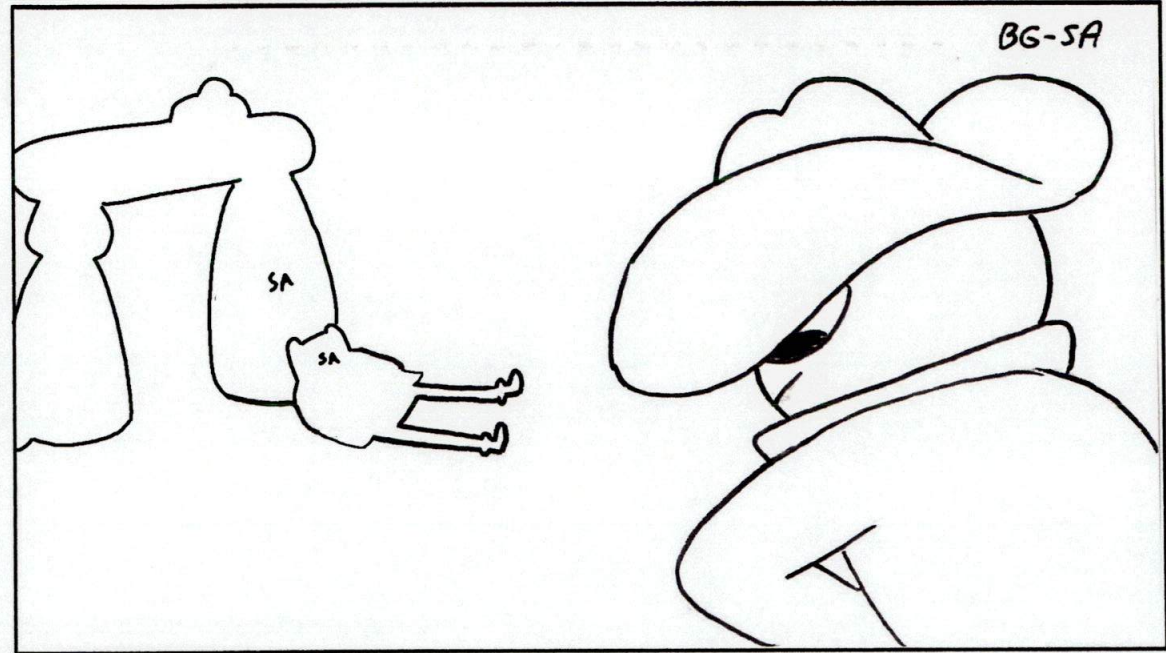
ADVENTURE TIME



Sc. 120 *cont* Pnl. C

Bg.

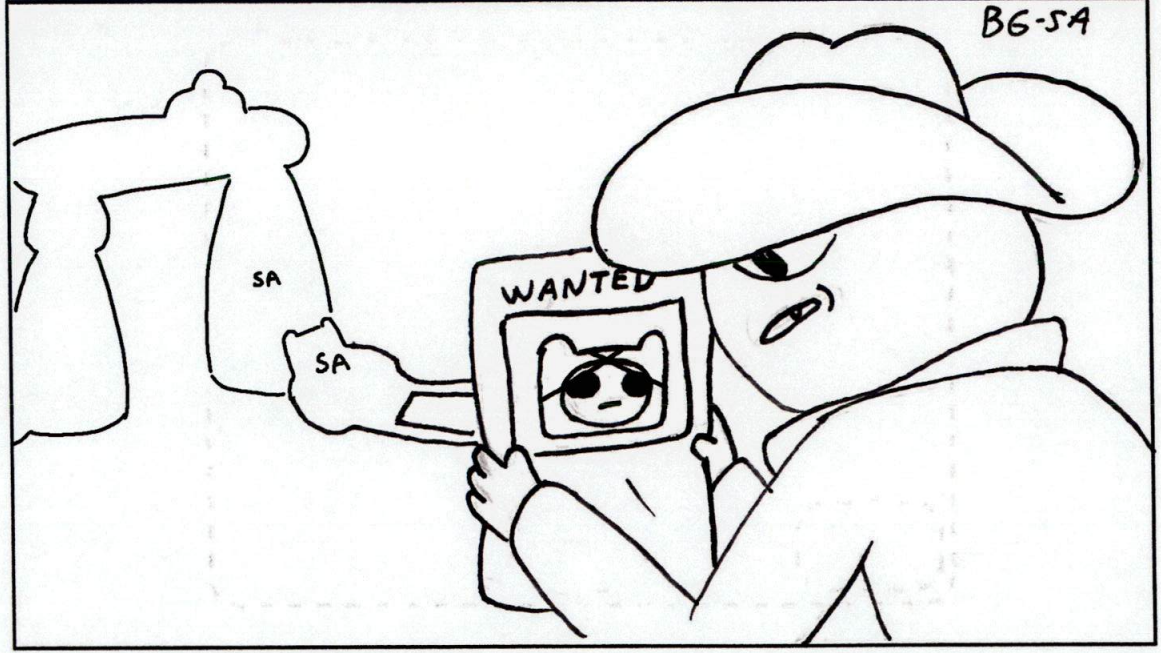
day night



Sc. 120 *cont* Pnl. D

Bg.

day night



Dialog:	
<i>MM: [GRUMBLE]</i>	
Action:	<i>- Me-mow reaches in coat. - MM pulls out a poster.</i>
FEB 26 2015	
Timing:	

1034/210

1034-210

EPISODE #

1034/210

Production :

1034/210

ADVENTURE TIME



REVISED
3/17/15

NO SC
122

Page 179
NO PG 180
day night

Sc. 121

Pnl. A

Bg.

day night



Sc.

121 CONT Pnl. B

Bg.



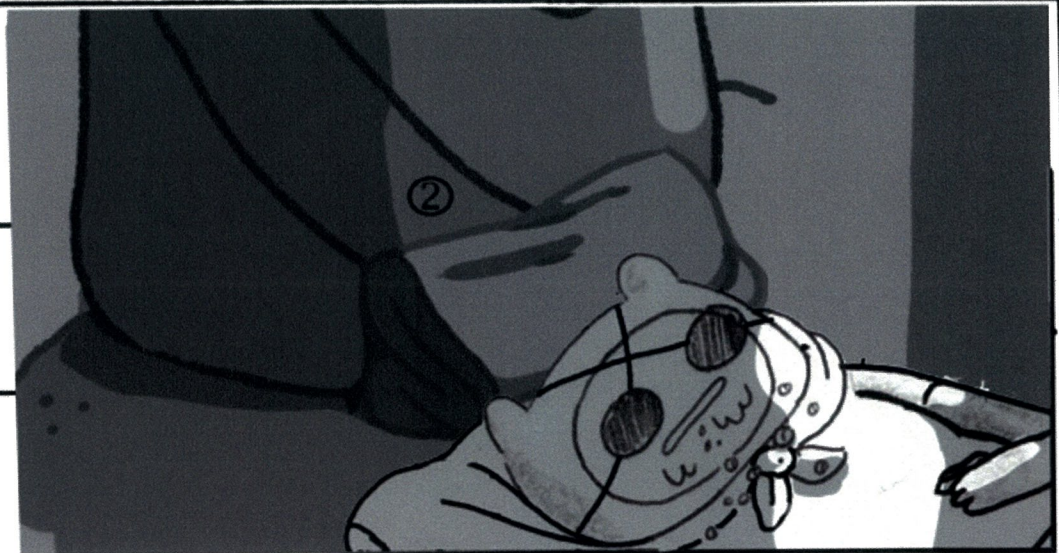
Dialog:

SFX: * SHFF *

Action:

Finn being
dragged.

Timing:



1034/210

© 2015 This material is the property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

1034/210 EPISODE 4 1034-210

Production :

FEB 26 2015

1034/210

ADVENTURE TIME



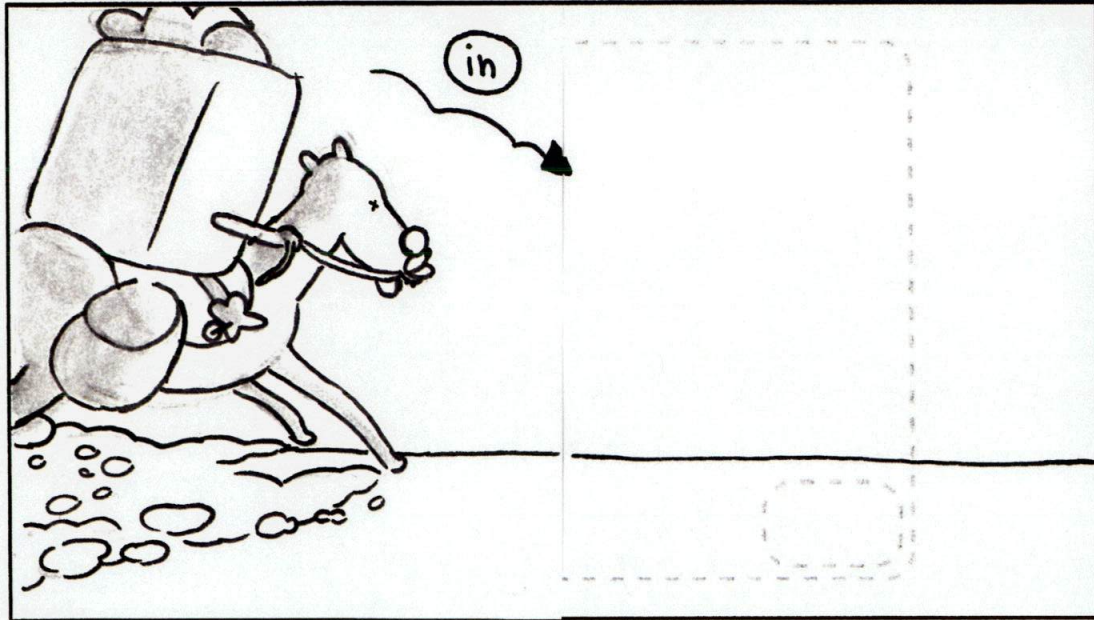
Page 181

Sc. 123

Pnl. A

Bg.

day night

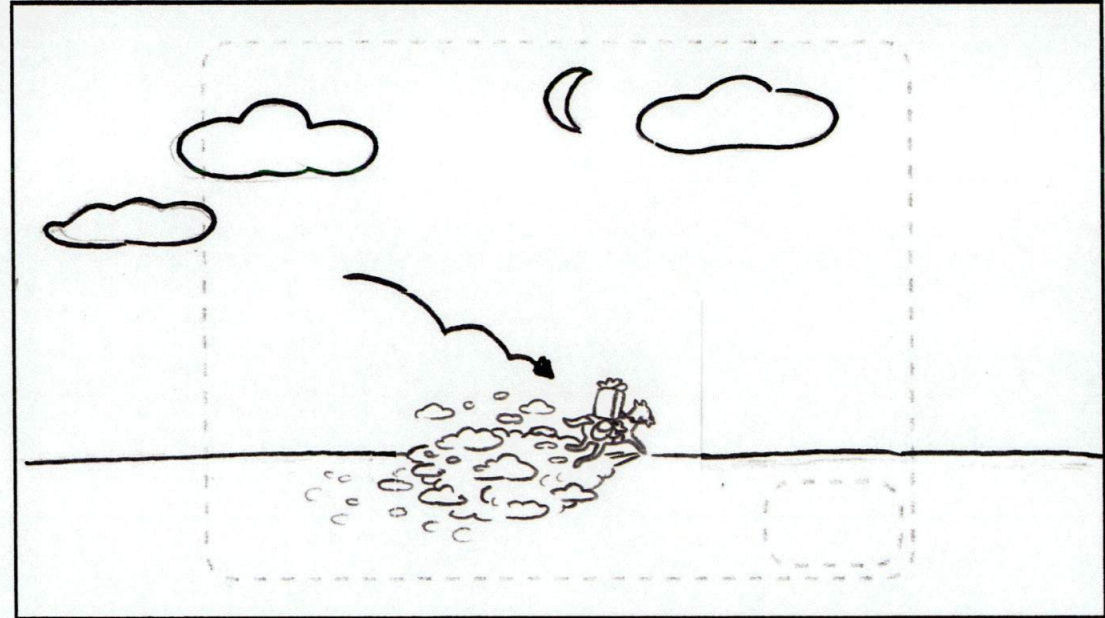


Sc. 123 *cont*

Pnl. B

Bg.

day night



Dialog:

Action:

- BMO RIDES ON/S.

FEB 26 2015

Timing:

EPISODE # 1034-210

1034/210

Production :

1034/210

1034/210

ADVENTURE TIME



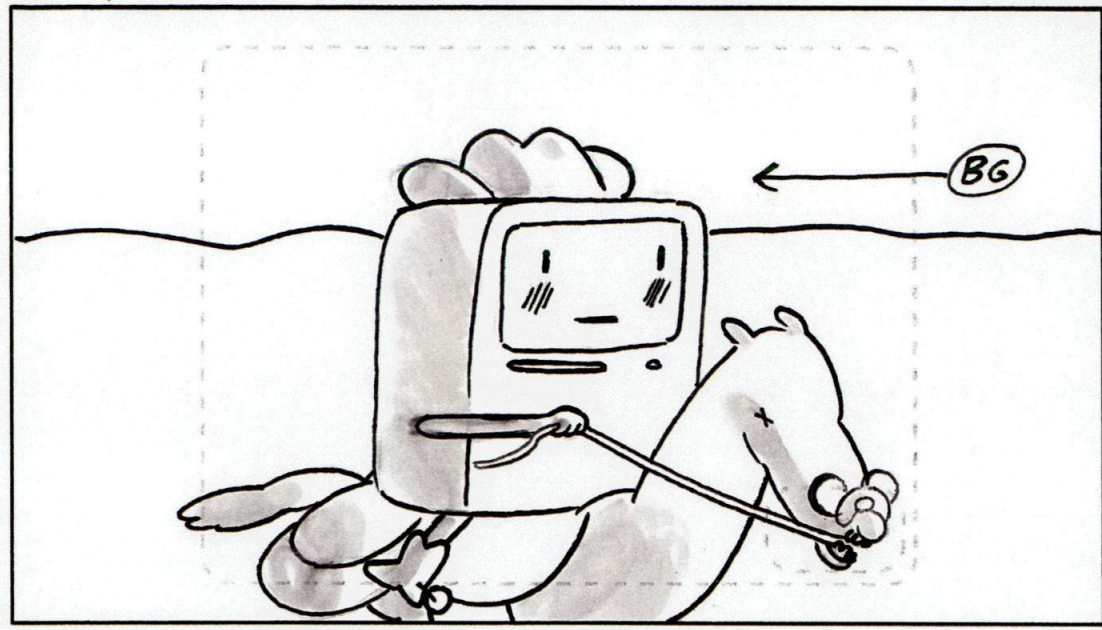
Page 182

Sc. 124

Pnl. A

Bg.

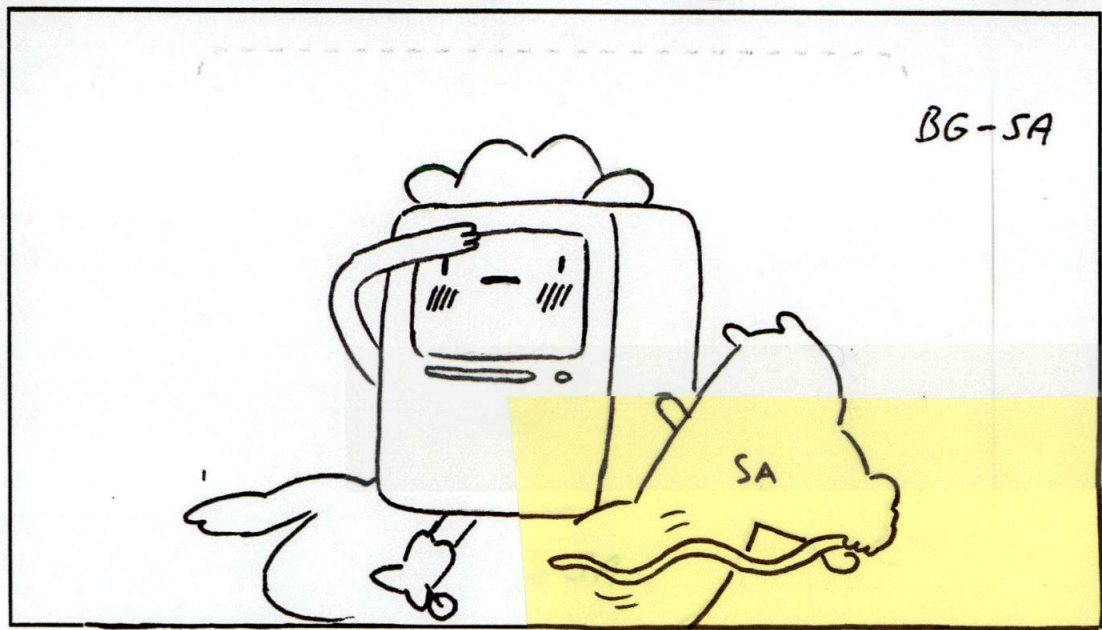
day night



Sc. 124 cont Pnl. B

Bg.

day night



Dialog:	
Action: <p>-BMO LOOKS AROUND.</p>	
Timing:	

FEB 26 2015

EPISODE # 1034-210

Production :

1034/210

1034/210

1034/210

© 2011 This material is the Property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

1034/210

© 2011 This material is the property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

ADVENTURE TIME

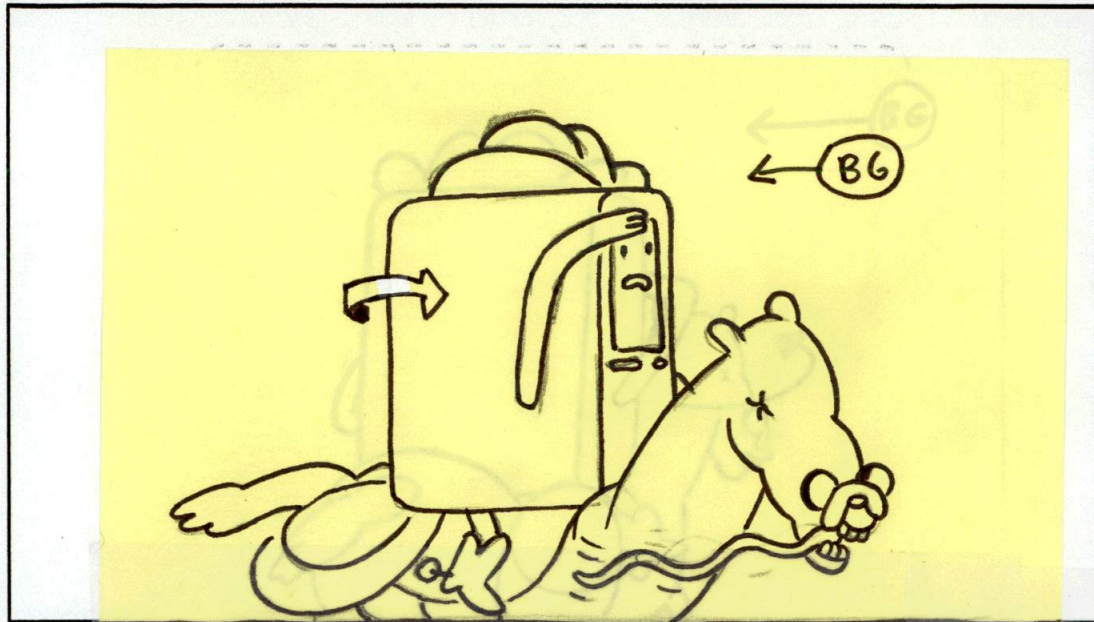


Page 183

Sc. 124 cont Pnl. C

Bg.

day night

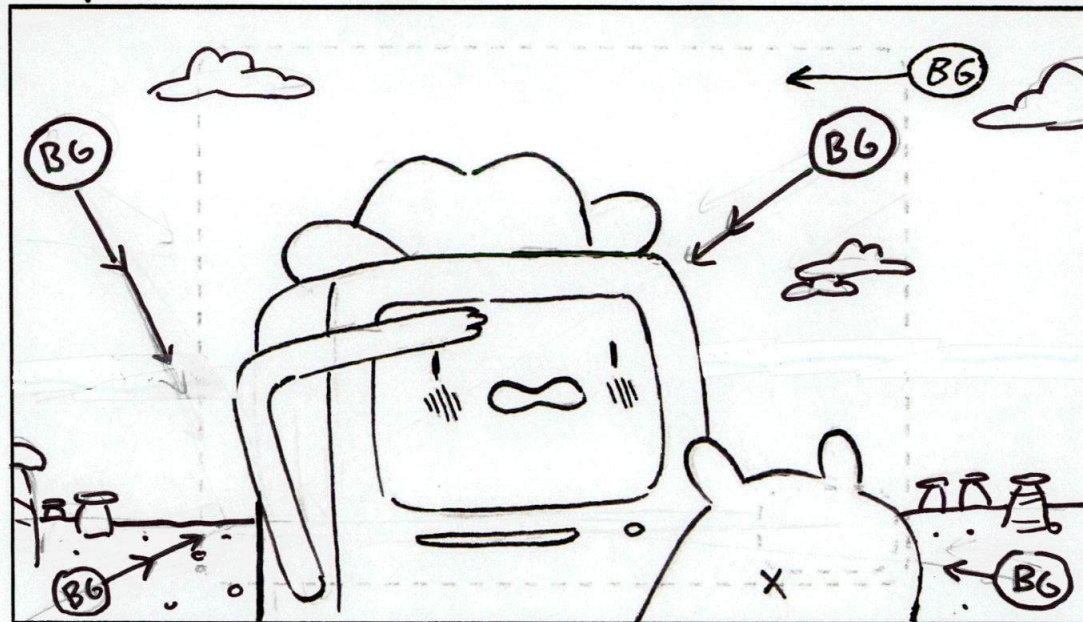


Sc. 125

Pnl. A

Bg.

day night



Dialog:

Bmo: UMM...

Action:

FEB 26 2015

Timing:

1034-210

EPISODE #

1034/210

Production :

1034/210

ADVENTURE TIME

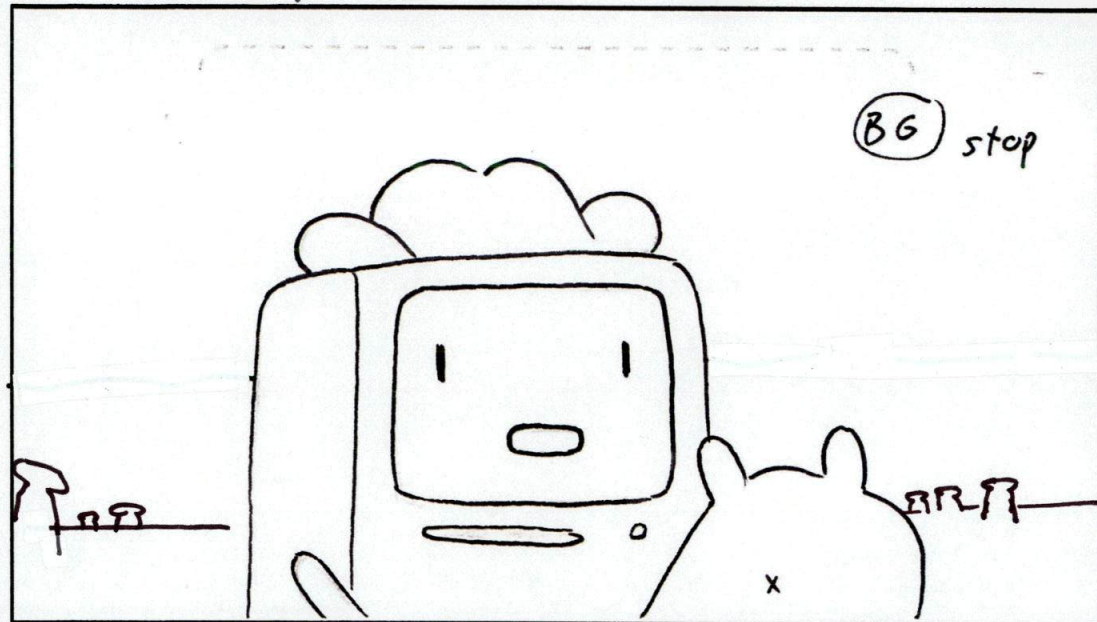


Page 184

Sc. 125 cont Pnl. B

Bg.

day night

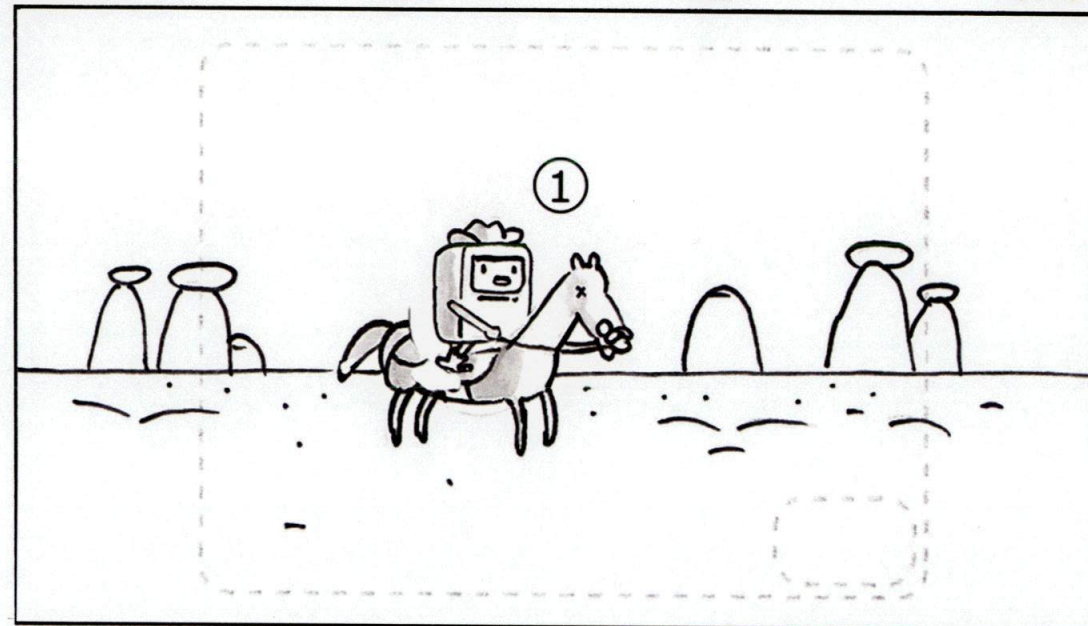


Sc. 126

Pnl. A

Bg.

day night



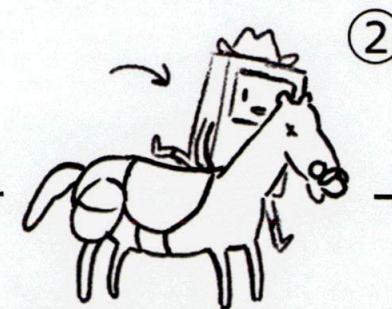
Dialog:

B: I don't remember where
Dirtwater Flat is...

Action:

- BMO + JAKE STOP.

BMO JUMPS OFF JAKE



FEB 26 2015

Timing:

1034-210

EPISODE #

1034/210

Production :

1034/210



ADVENTURE TIME

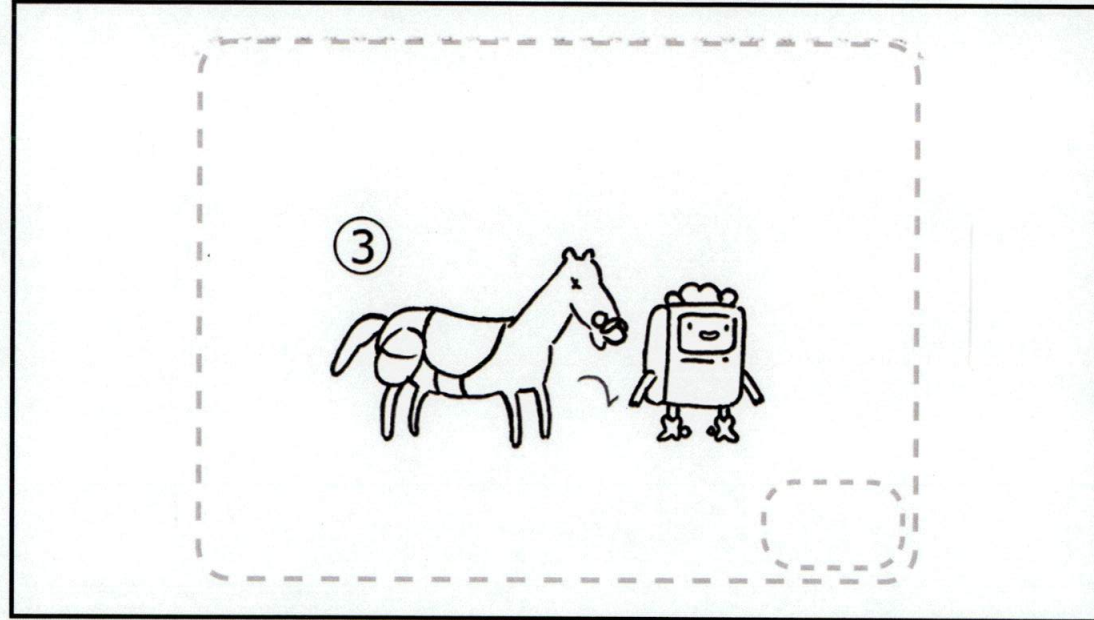
Page 185

Sc.126 *CONT*

Pnl. B

Bg.

day night

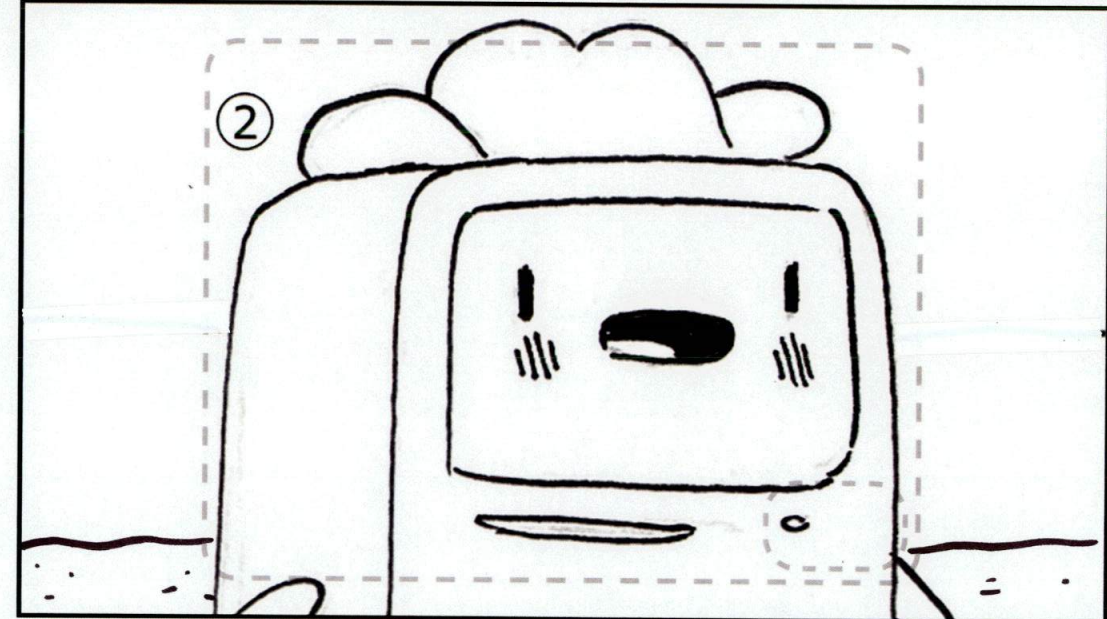


Sc.127

Pnl. A

Bg.

day night

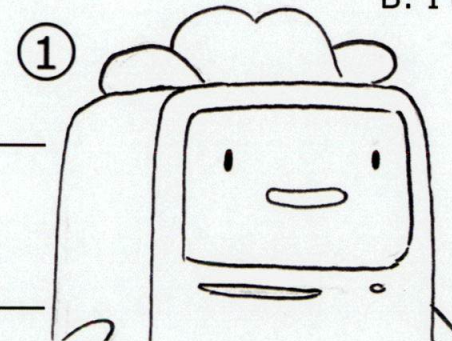


Dialog:

B: Better stop for the night

B: I can make a campfire here...

Action:



Timing:

FEB 26 2015

EPISODE # 1034-210

Production:

1034/210

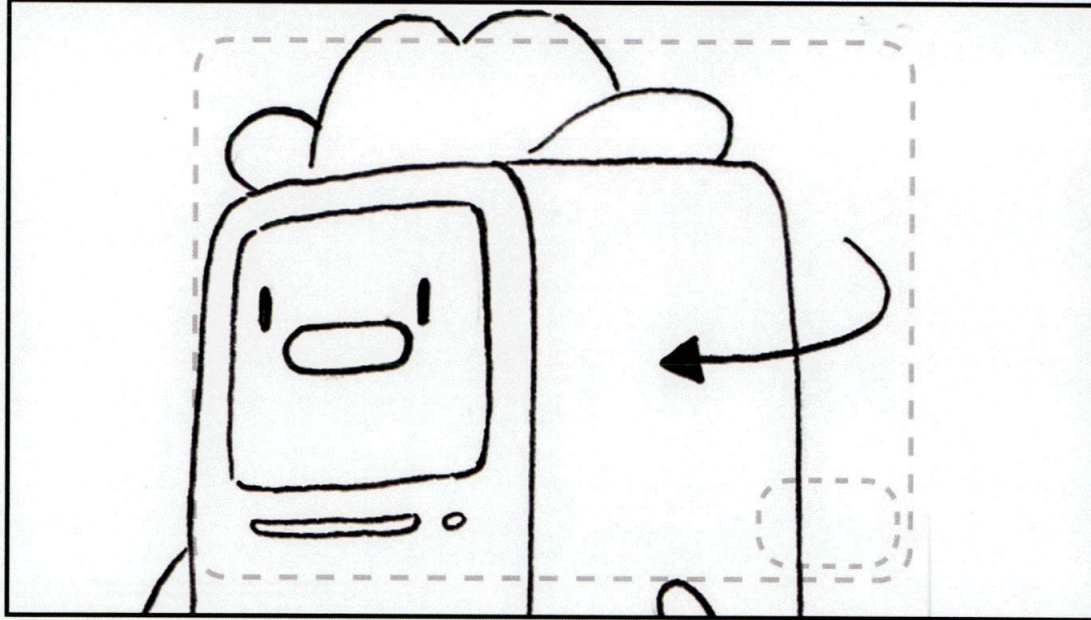
1034/210

ADVENTURE TIME

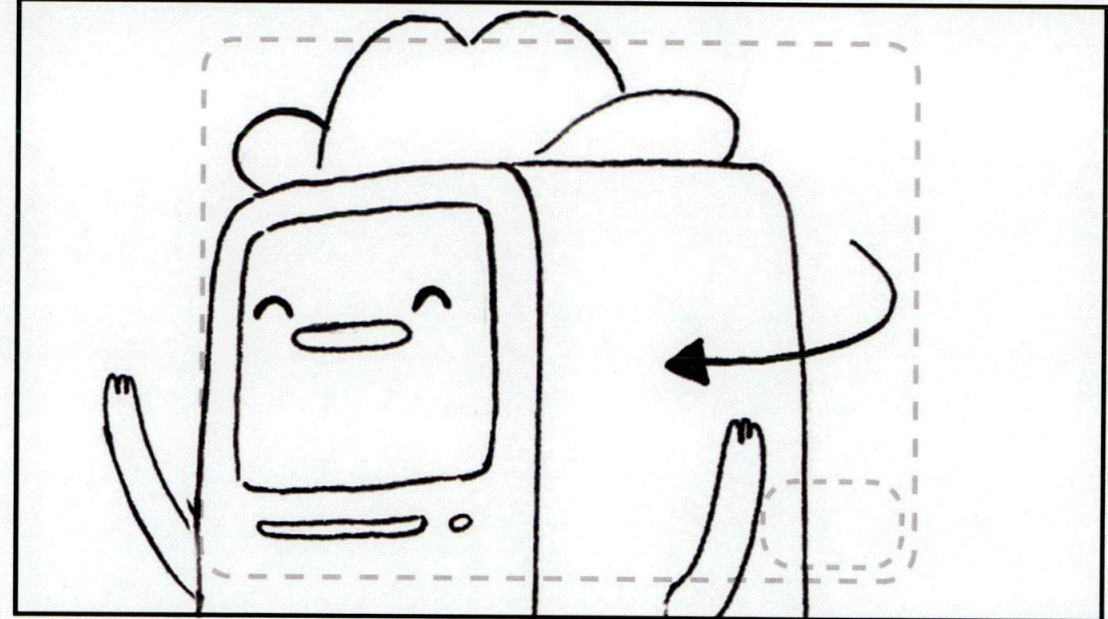


Page 186

Sc. 127 *CONT* Pnl. B Bg. day night



Sc.127 *CONT* Pnl. C Bg. day night



Dialog:

B: and we'll talk about what we'll do with the reward money

Action:

FEB 26 2015

Timing:

EPISODE # 1034-210

Production:

1034/210

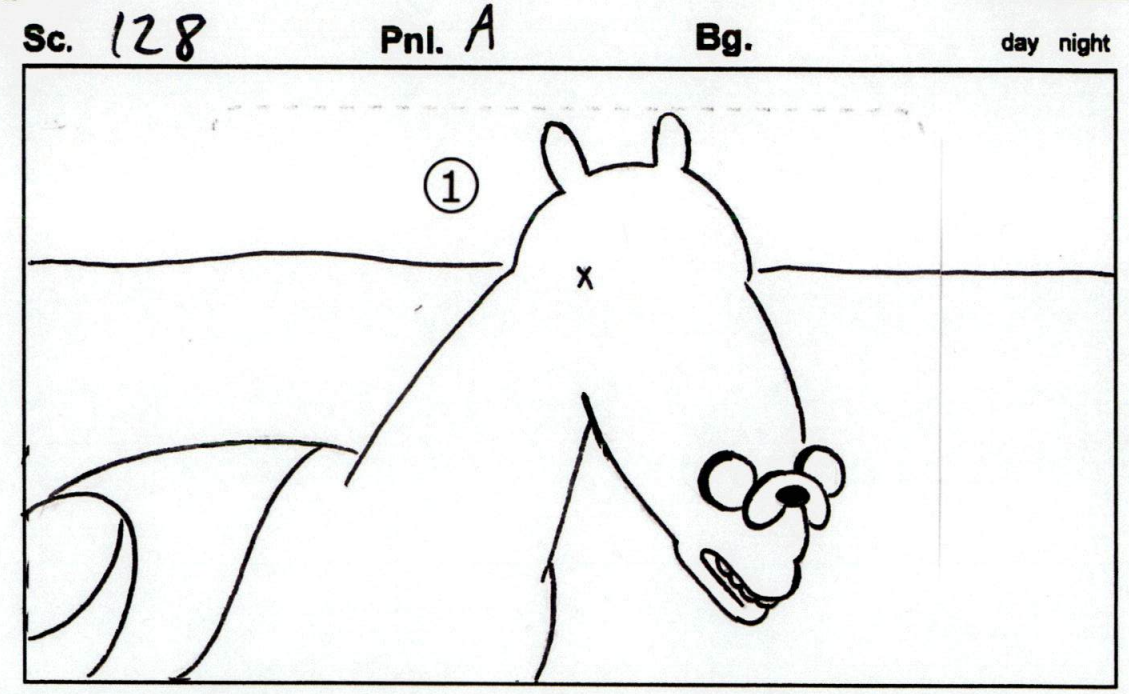
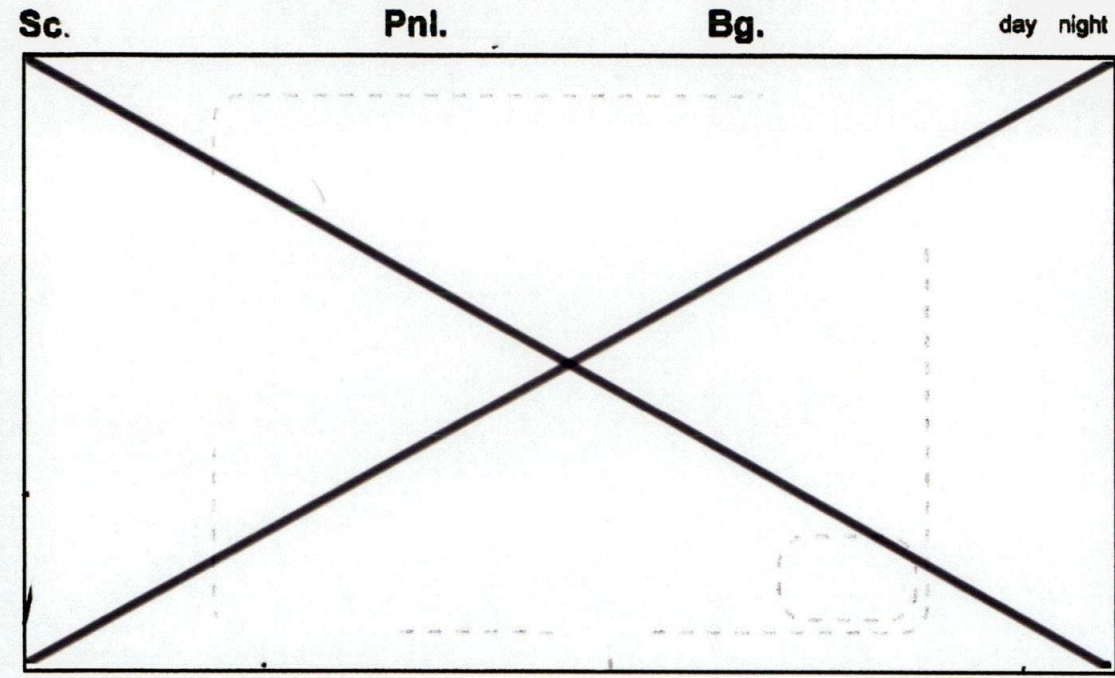
1034/210

1034/210

ADVENTURE TIME



Page 187



<p>Dialog:</p>	<p>J: NO, It's been fun, Bmo, but it's time to go home... Because there are no more sandwiches.</p>
<p>Action:</p>	
<p>Timing:</p>	<p>FEB 26 2015</p>

EPISODE # **1034-210**

Production :

1034/210

1034/210

1034/210

© 2011 This material is the property of The Cartoon Network, Inc. It is unpublished and must not be used in any manner, except for production purposes, and may not be sold or transferred.

ADVENTURE TIME



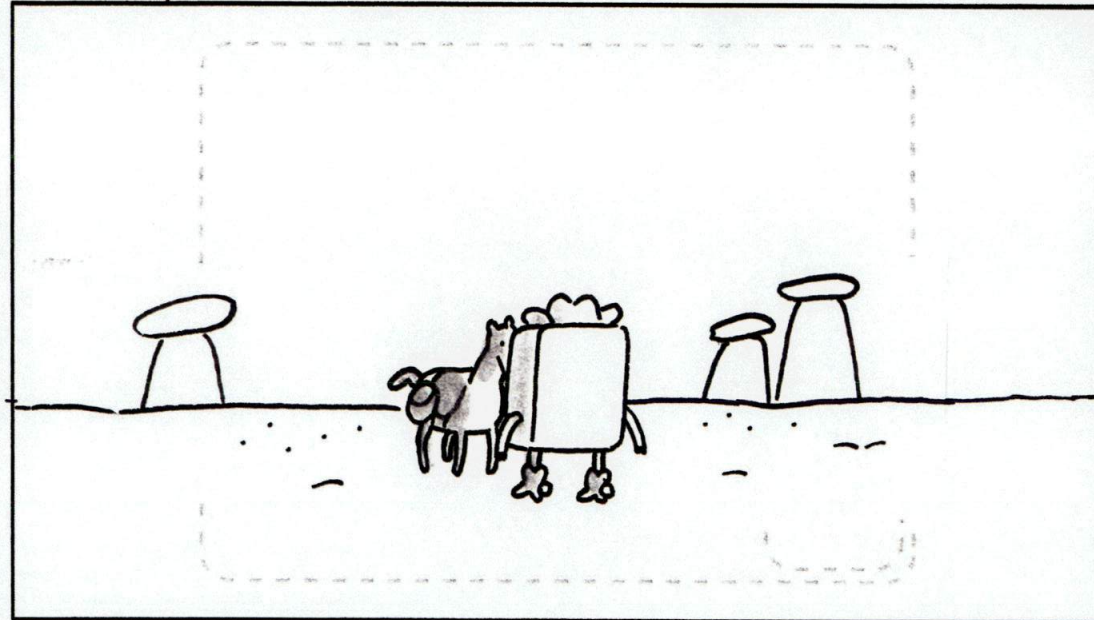
Page 188

Sc. 129

Pnl. A

Bg.

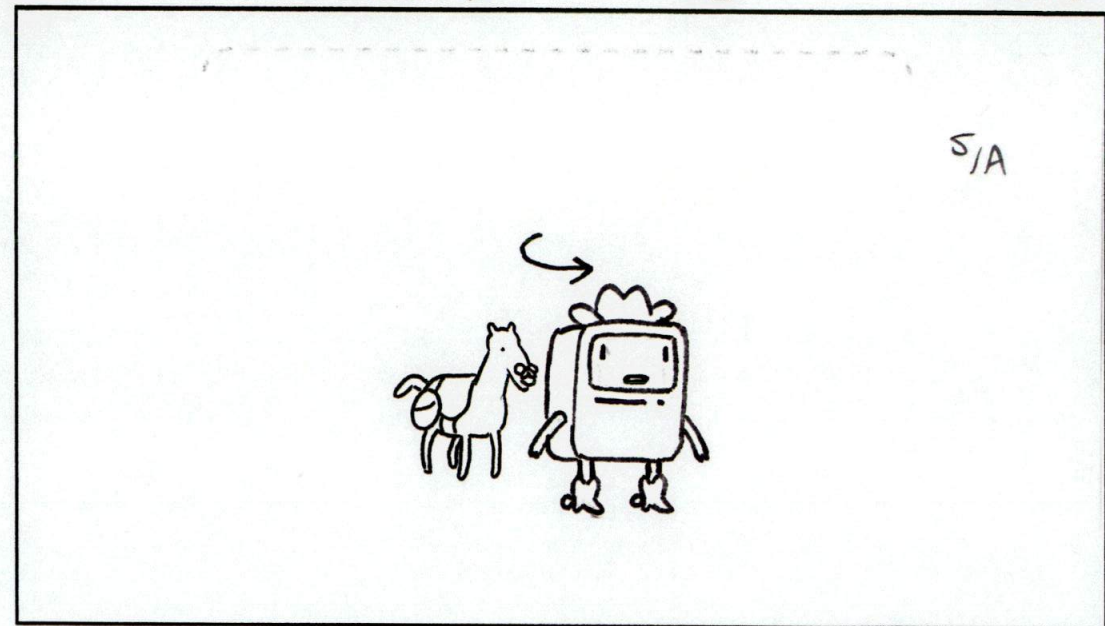
day night



Sc. 129 cont Pnl. B

Bg.

day night



Dialog:

Action:

Bmo is upset.

FEB 26 2015

Timing:

1034-210

EPISODE #

1034/210

Production :

1034/210

ADVENTURE TIME



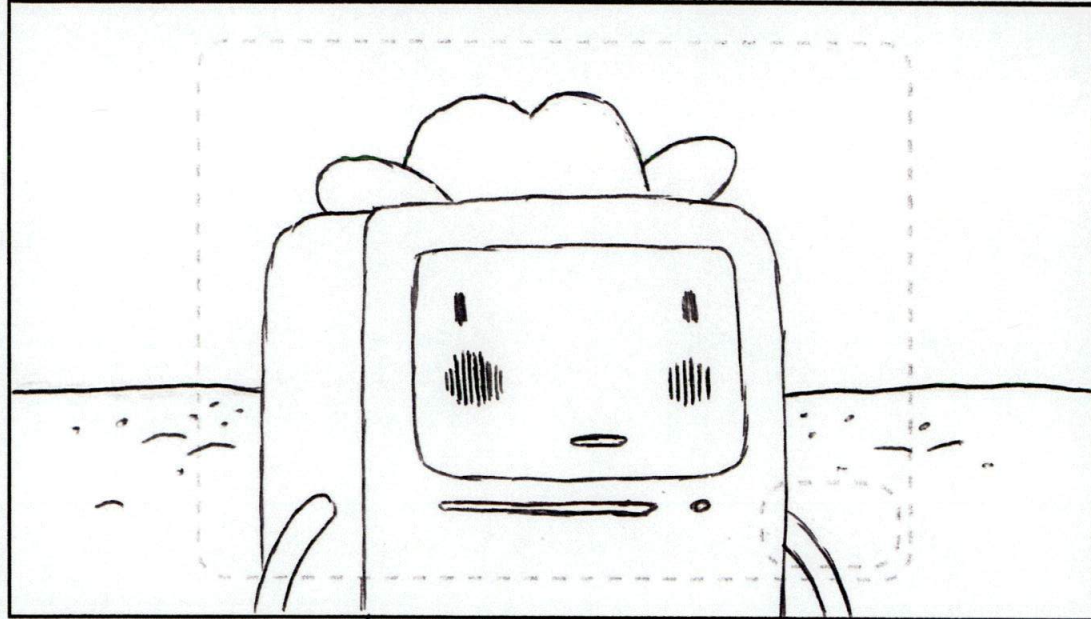
Page 189

Sc. 130

Pnl. A

Bg.

day night

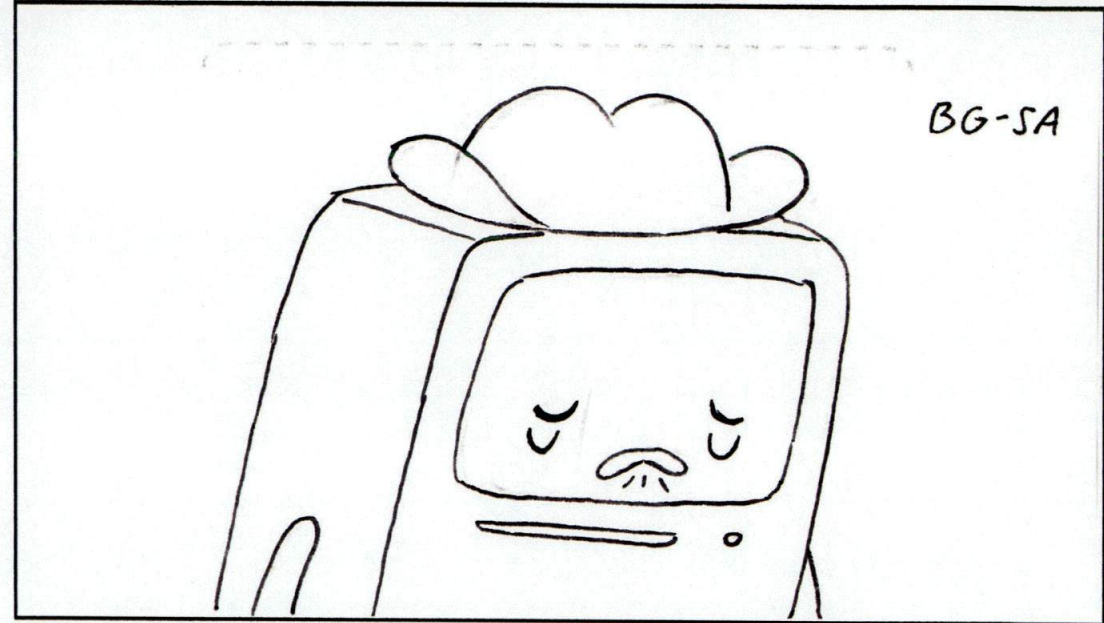


Sc. 130 CONT

Pnl. B

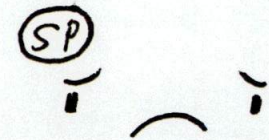
Bg.

day night



Dialog:

BMO : But....



Action:

Bmo about to cry.

FEB 26 2015

Timing:

1034-210

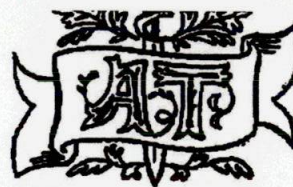
EPISODE #

1034/210

Production :

1034/210

ADVENTURE TIME



Page 190

Sc. 131

Pnl. A

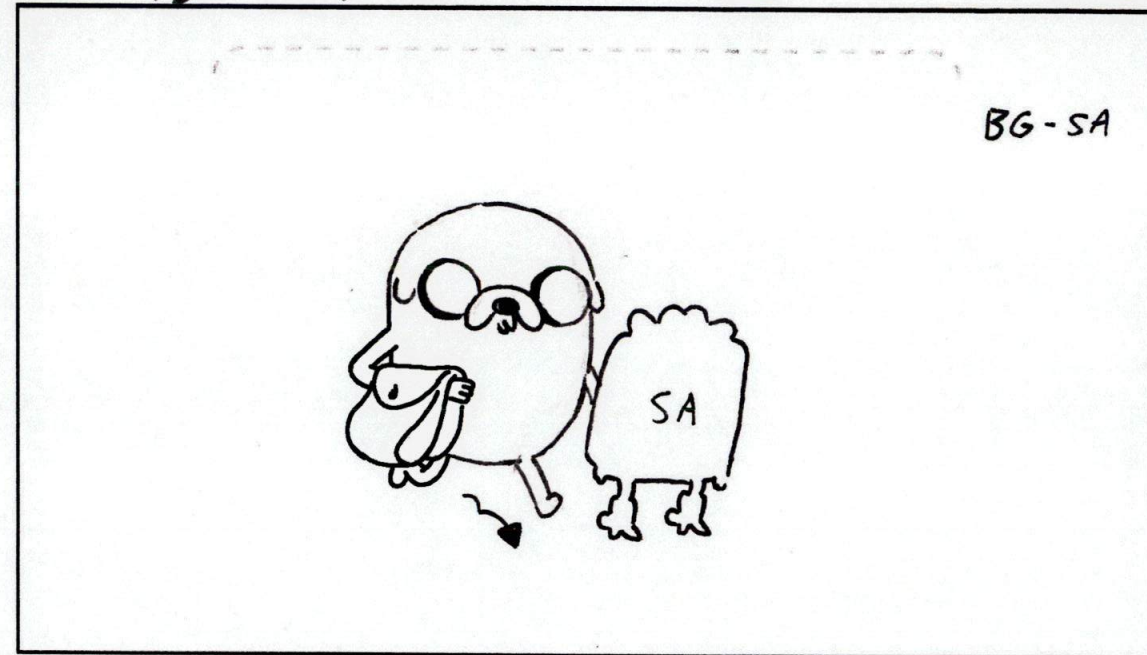
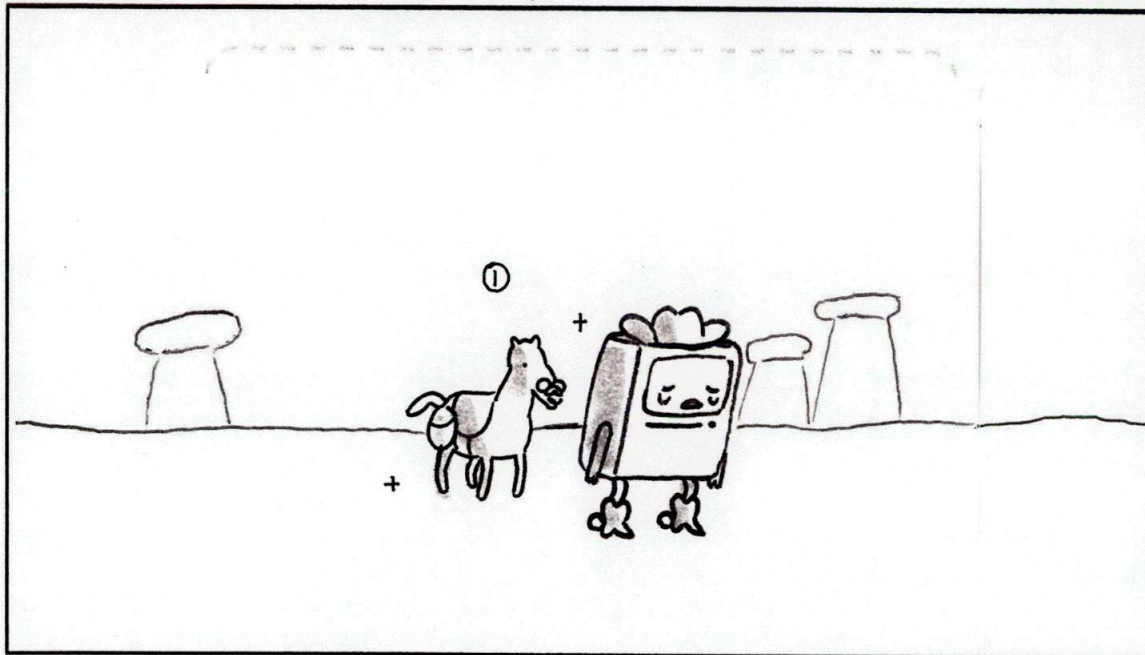
Bg.

day night

Sc. 131 cont Pnl. B

Bg.

day night



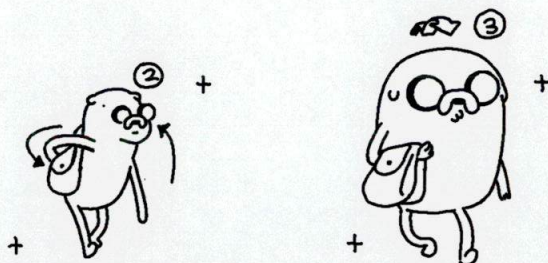
Dialog:

B: I want to finish the
adventure.

Action:

Jake transform back to normal Jake.

Timing:



FEB 26 2015

1034/210

1034/210
EPISODE # 1034-210
Production :

ADVENTURE TIME



Page 191

Sc. 131 CONT Pnl. C

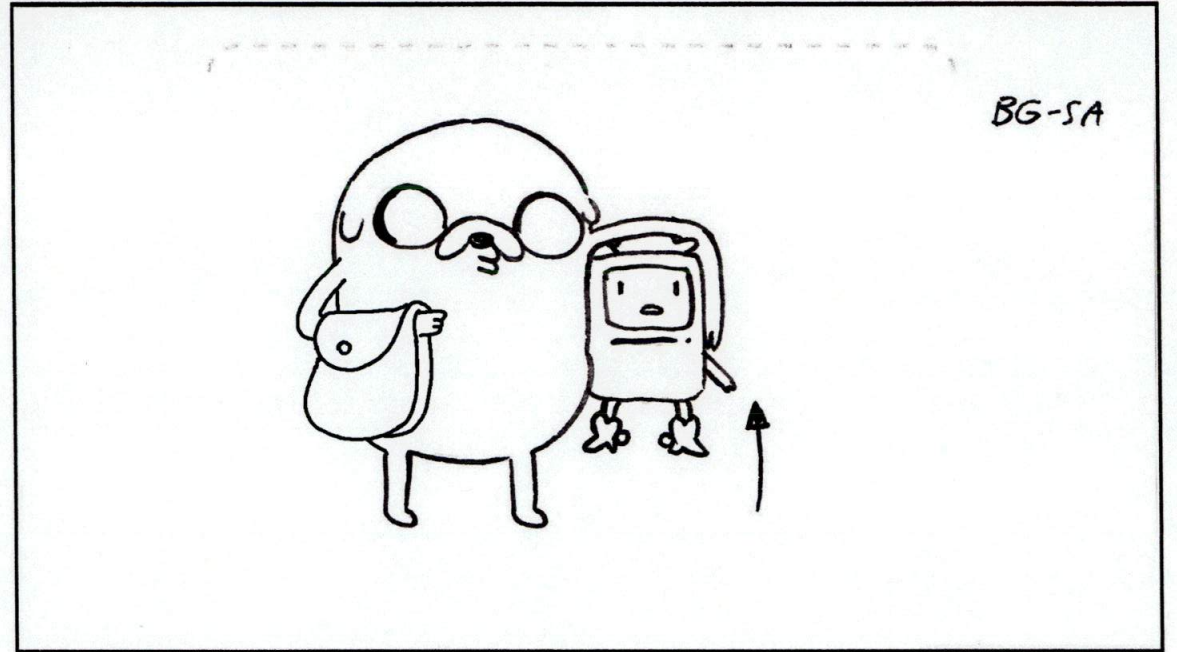
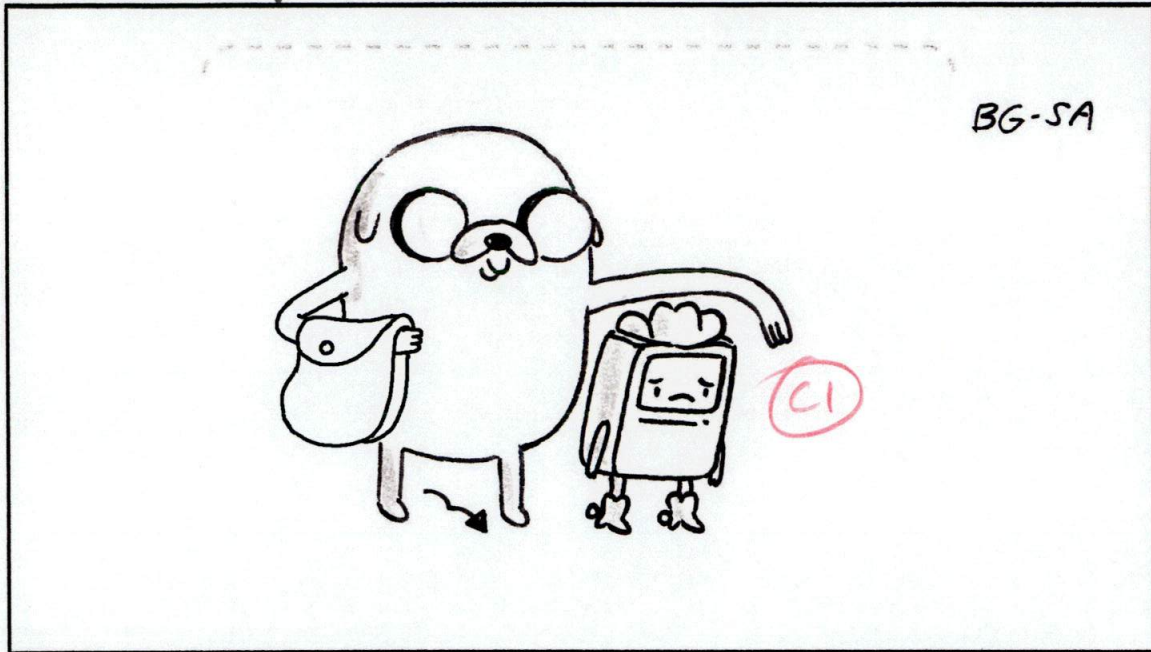
Bg.

day night

Sc. 131 CONT Pnl. D

Bg.

day night



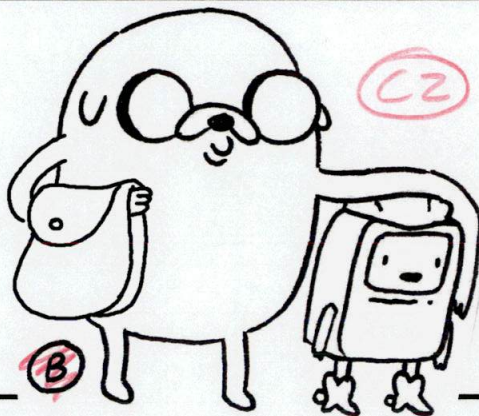
Dialog:

Action: -J. WALKS UP TO BMO.

-J. PICKS UP BMO.

Timing:

FEB 26 2015



EPISODE # 1034-210
1034/210

Production :

1034/210

ADVENTURE TIME



Page 192

Sc. 132

Pnl. A

Bg.

day night

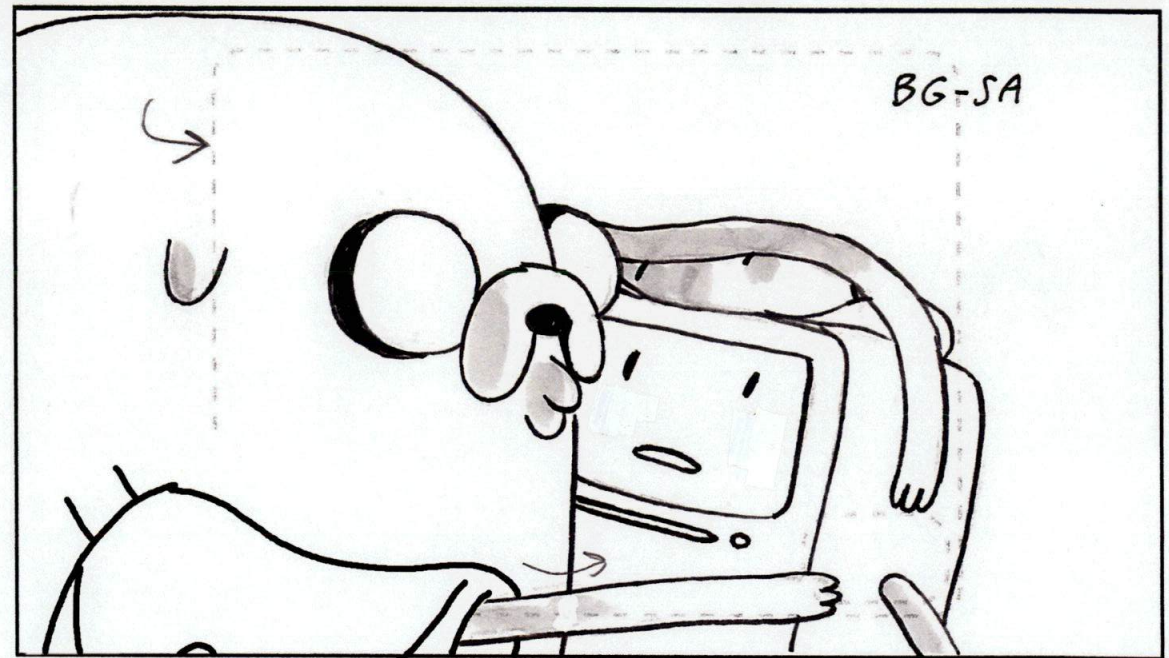
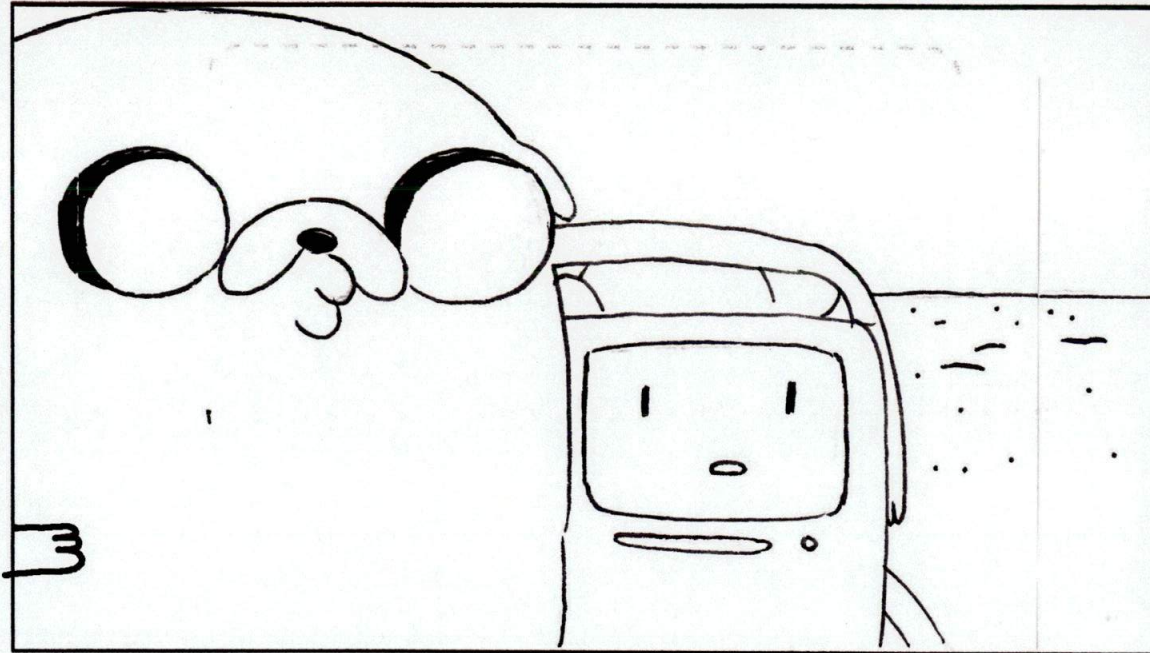
Sc.

132 cont

Pnl. B

Bg.

day night



Dialog:

J: which direction
is the house?

Action:

Timing:

FEB 26 2015

1034/210

1034-210

EPISODE #
1034/210

Production :

ADVENTURE TIME



Sc. 133

Pnl. A

Bg.

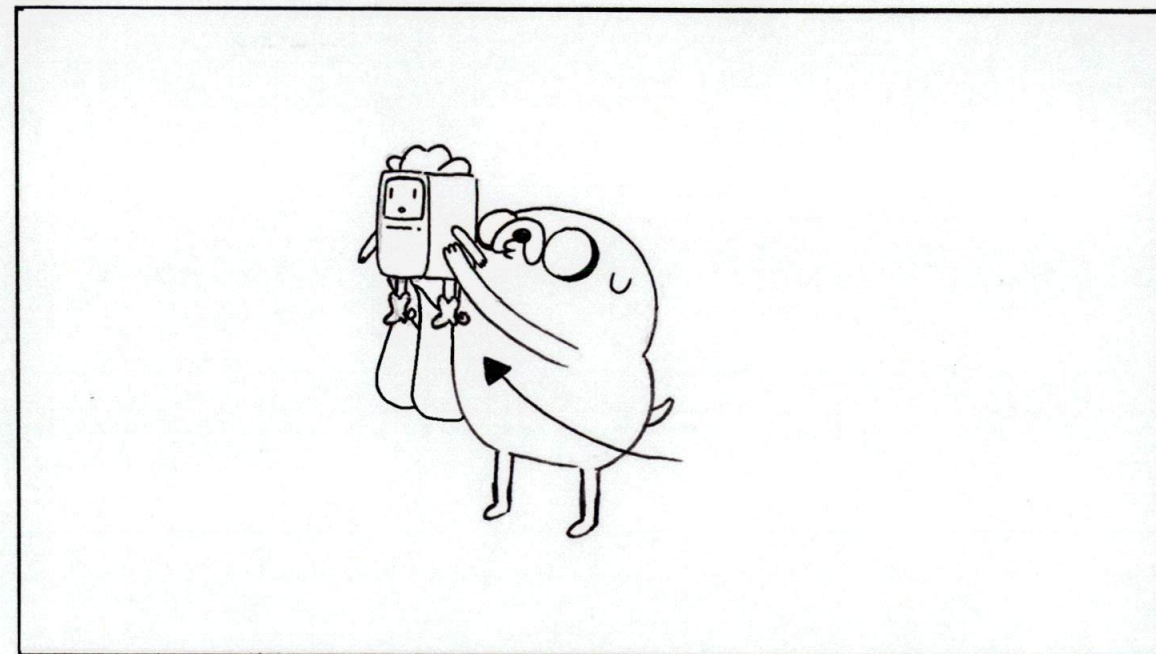
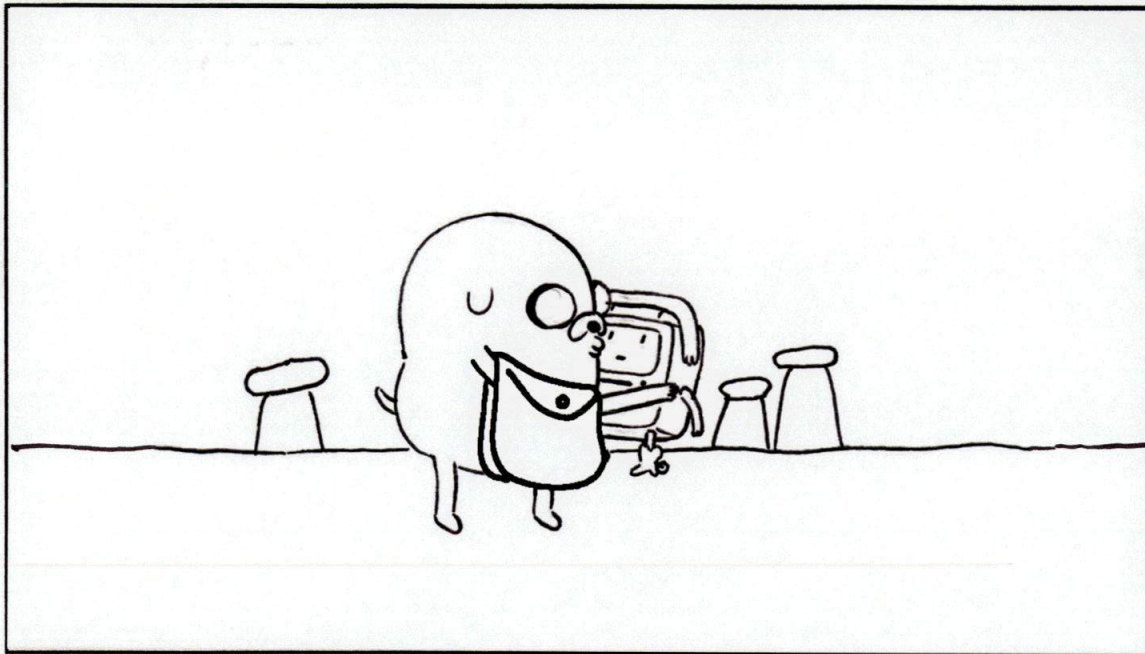
day night

Sc.

133 CONT Pnl. B

Bg.

Page 193
195A NEXT
day night



Dialog:

Action:

-J. HOLDS UP BMO.

FEB 26 2015

Timing:

1034-210

EPISODE #
1034/210

Production :

1034/210

ADVENTURE TIME



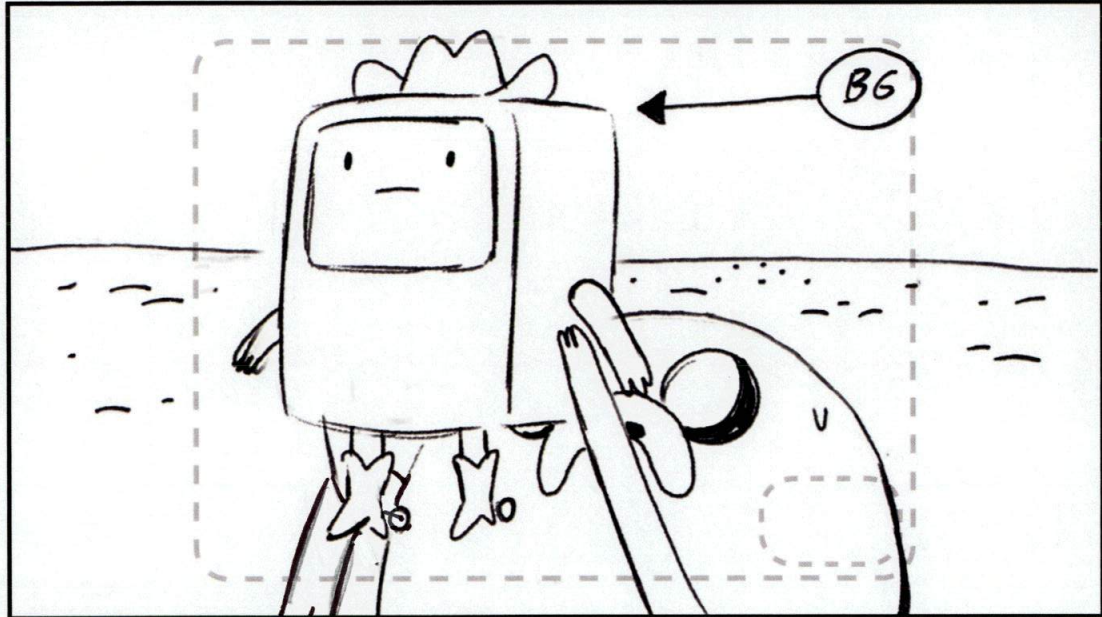
Page 193A
194 NEXT
day night

Sc. 134

Pnl. A

Bg.

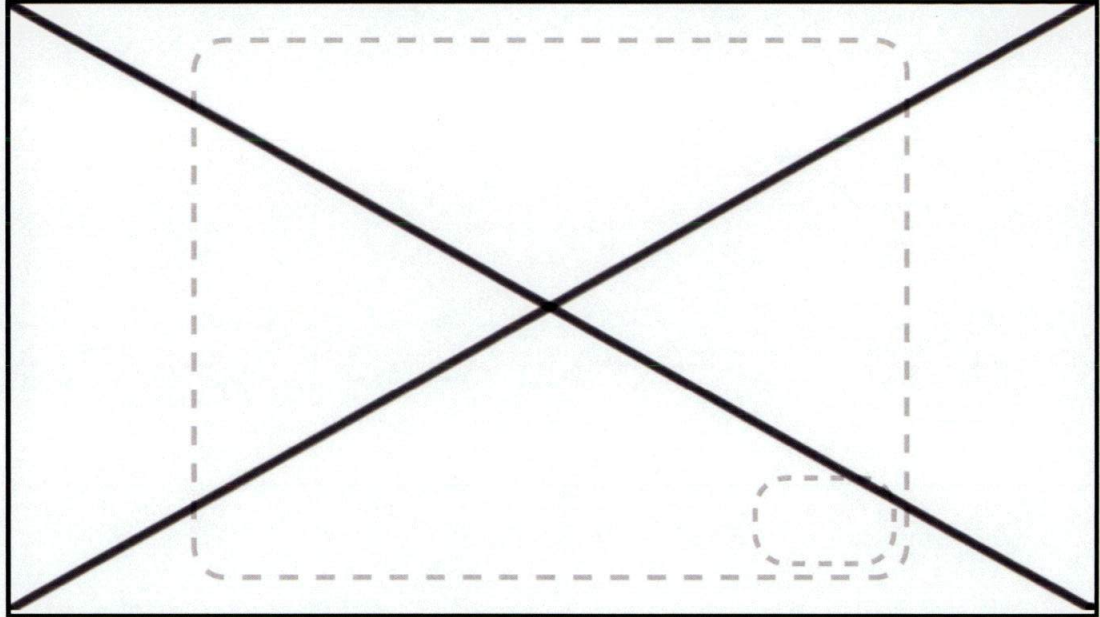
day night



Sc.

Pnl.

Bg.



Dialog:
Action:
Timing:

FEB 26 2015

EPISODE # 1034--210

Production:

1034/210

1034/210

1034/210

ADVENTURE TIME

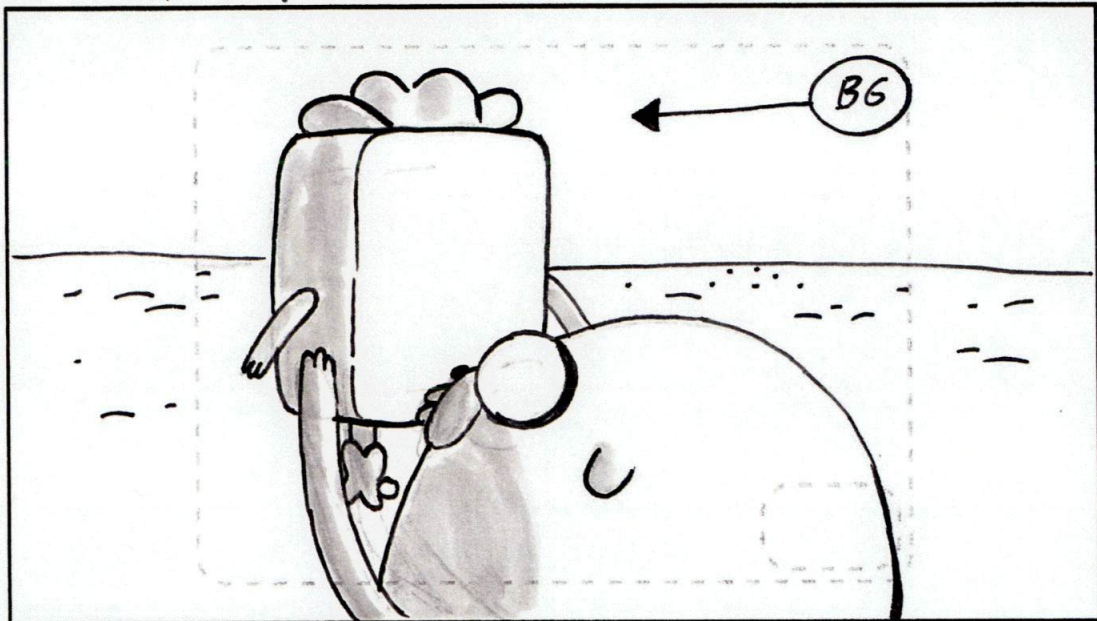


Page 194

Sc. 134 *const* Pnl. B

Bg.

day night

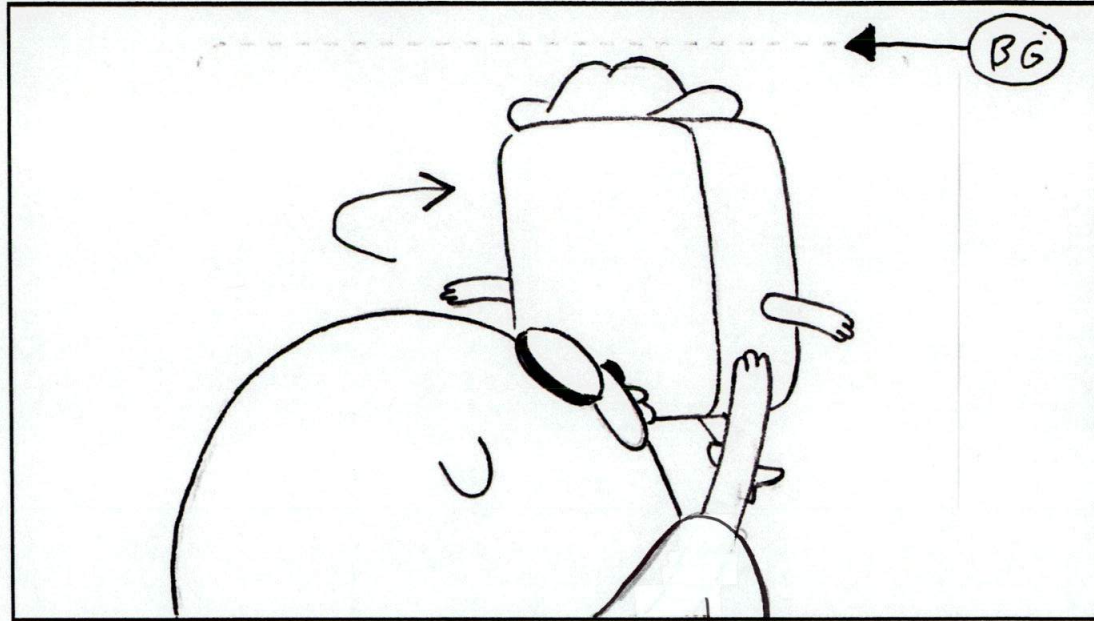


Sc.

134 *const* Pnl. C

Bg.

day night



Dialog:

Action:

- J. SCANS THE HORIZON w/ BMO.

Timing:

FEB 26 2015

1034-210

EPISODE #

1034/210

Production :

1034/210

ADVENTURE TIME

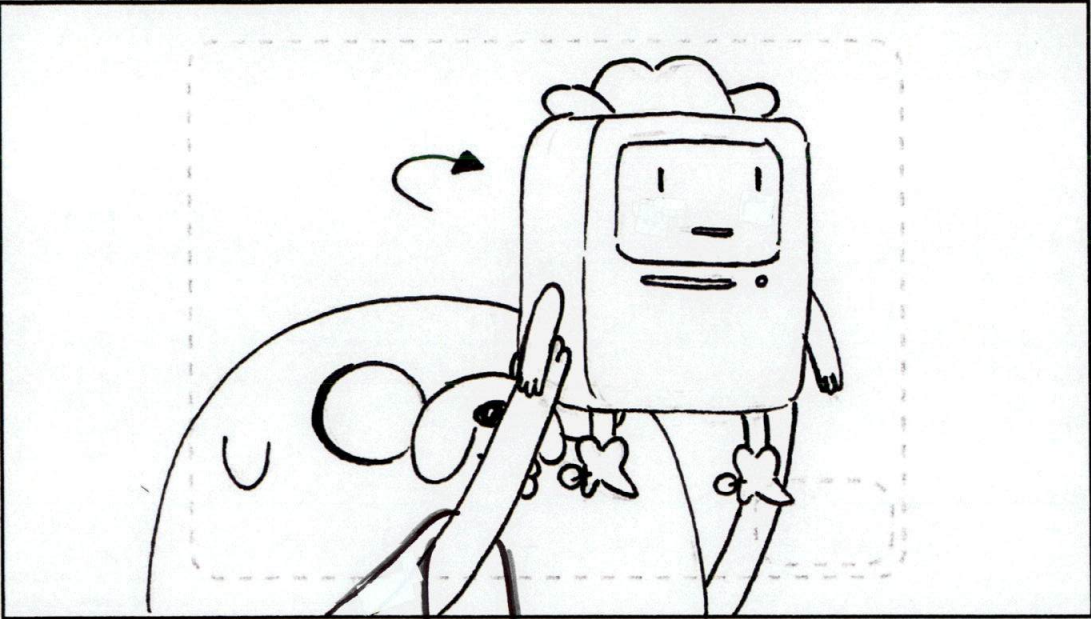


Page 195

Sc. 134 CONT Pnl. D

Bg.

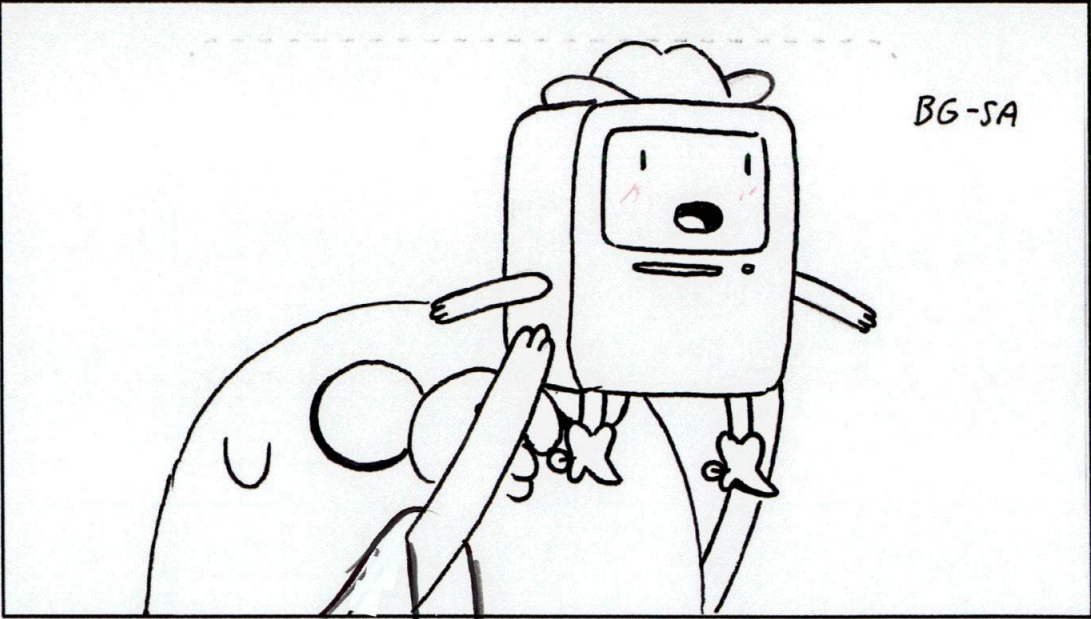
day night



Sc. 134 CONT Pnl. E

Bg.

day night



Dialog:

B: I'm not sure.

Action:

-J. TURNS.

FEB 26 2015

Timing:

EPISODE # 1034-210

Production :

1034/210

1034/210

1034/210

1034/210

© 2011 This material is the Property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

ADVENTURE TIME



Sc. 135 Pnl. A Bg. day night

Sc. 136 Pnl. A Bg. day night

Dialog:		
Action:	-J. WALKS FORWARD.	-ME-MOW'S CAMPSITE.
Timing:	FEB 2 6 2015	



EPISODE # 1034-210

1034/210

Production :

1034/210

ADVENTURE TIME

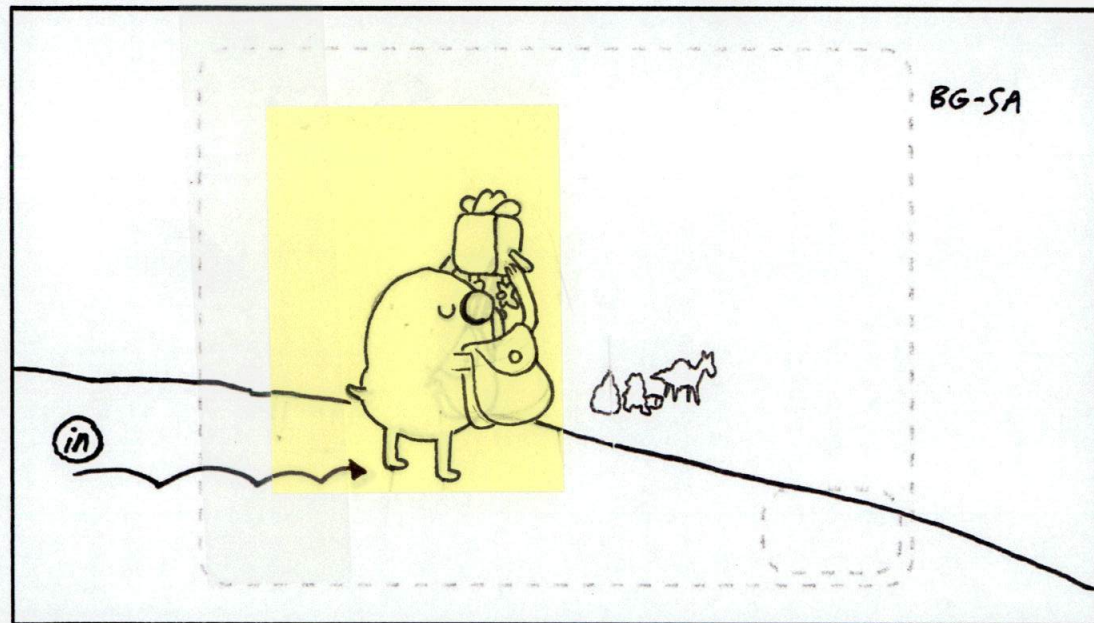


Page 197

Sc. 136 CONT Pnl. B

Bg.

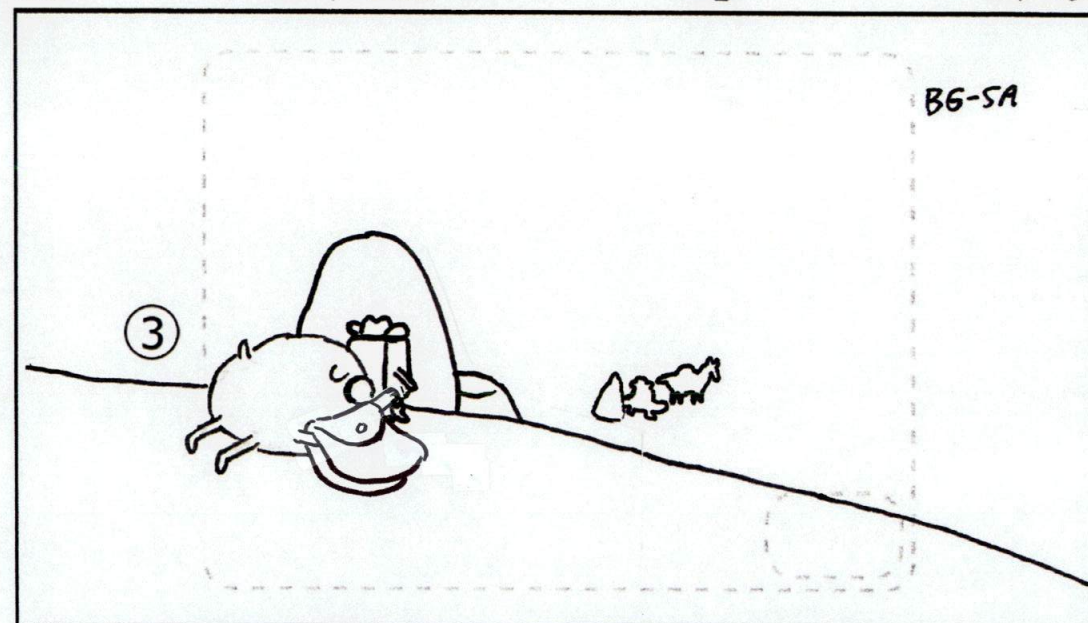
day night



Sc. 136 CONT Pnl. C

Bg.

day night



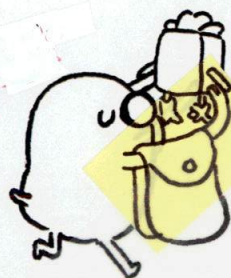
Dialog:

BMO: [GASP] GET DOWN!

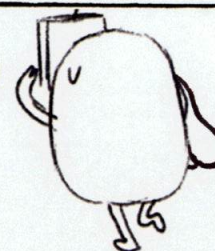
Action:

-J. WALKS ON/S.

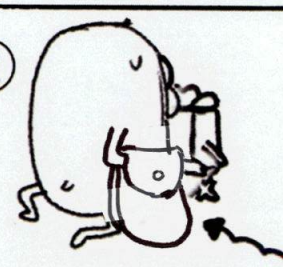
(B1)



①



②



- Jake + Bmo duck behind rock.

FEB 26 2015

Timing:

1034-210

EPISODE #

1034/210

Production :

1034/210

© 2011 This material is the property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

1034/210

HV
CW

ADVENTURE TIME



HV
CW

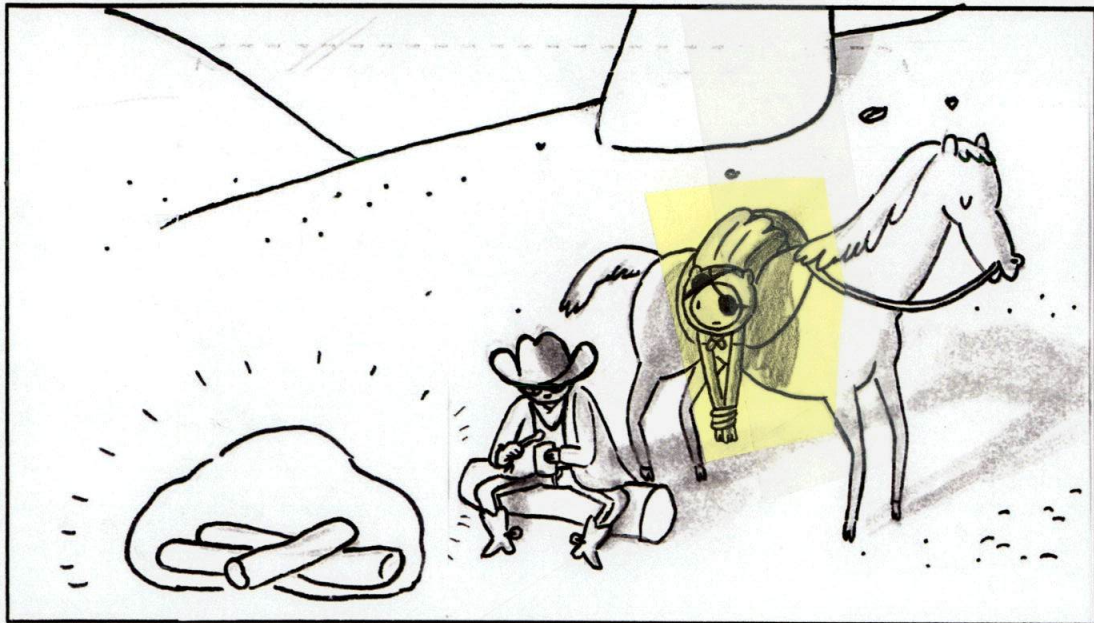
Page 198

Sc. 137

Pnl. A

Bg.

day night

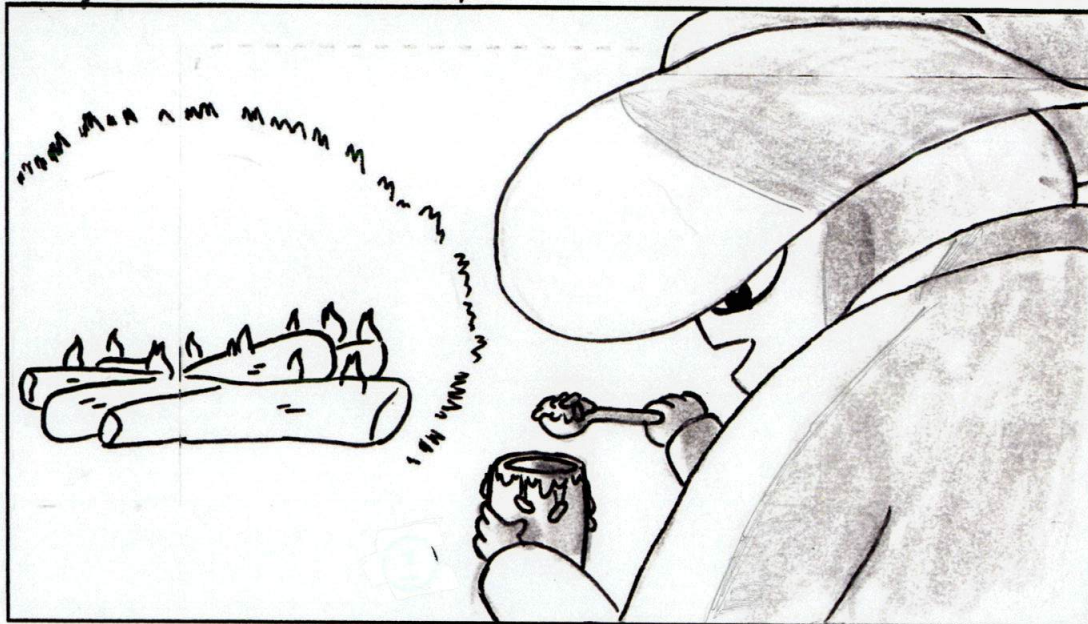


Sc. 138

Pnl. A

Bg.

day night



Dialog:

(A)



M:

getting kicked out of the guild of assassins, check!
capturing my first bounty, check!
going to F & J's treehouse and getting revenge, unchecked!

Action:

Timing:

(A)



(A2)

FEB 26 2015

cycle poses 1-3

1034-210

EPISODE #

1034/210

Production :

1034/210

ADVENTURE TIME



Page 199

Sc. 138 cont Pnl. B

Bg.

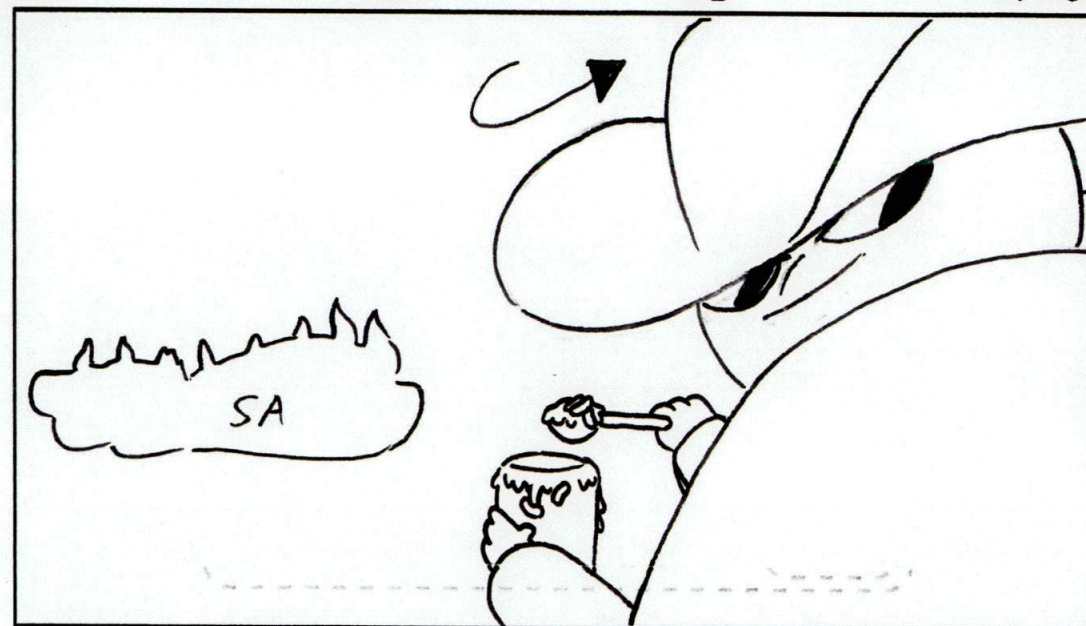
day night



Sc. 138 cont Pnl. C

Bg.

day night



Dialog:

F: (o.s.) F+J's treehouse?

M: Mmm-hmm.

Action:

Timing:

FEB 26 2015

Production :

EPISODE # 1034-210

1034/210

1034/210

1034/210

ADVENTURE TIME



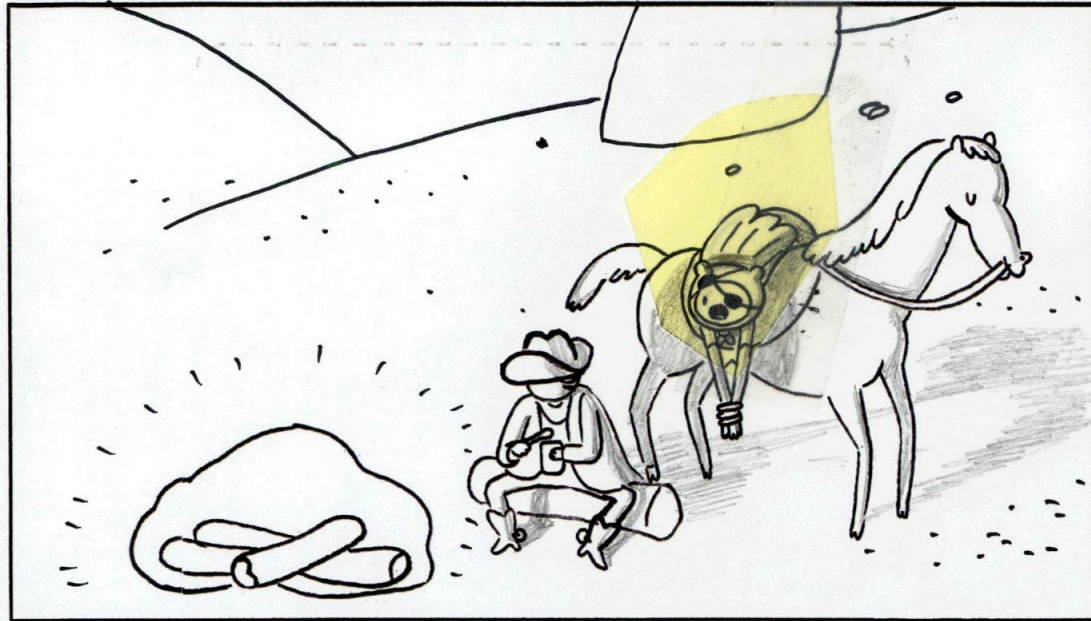
Page 200

Sc. 139

Pnl. A

Bg.

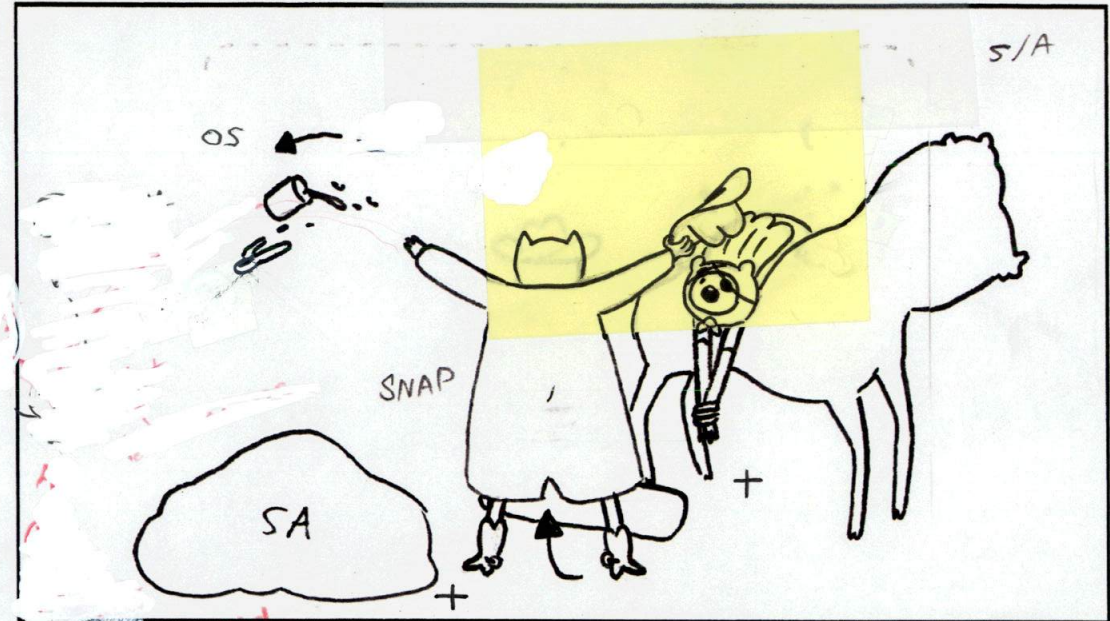
day night



Sc. 139 CONT Pnl. B

Bg.

day night



Dialog:

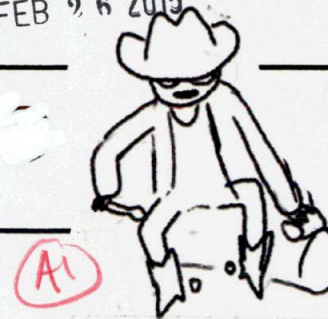
F: Who are you? And why do you want to get revenge?

M: I am Me-mow!!

Action:

Timing:

FEB 9, 6 2015



- ME-MOW TURNS AROUND & TAKES HAT OFF & THROWS BEANS + SPOON



Production :

EPISODE #

1034-210

1034/210

1034/210

1034/210

ADVENTURE TIME



He cut

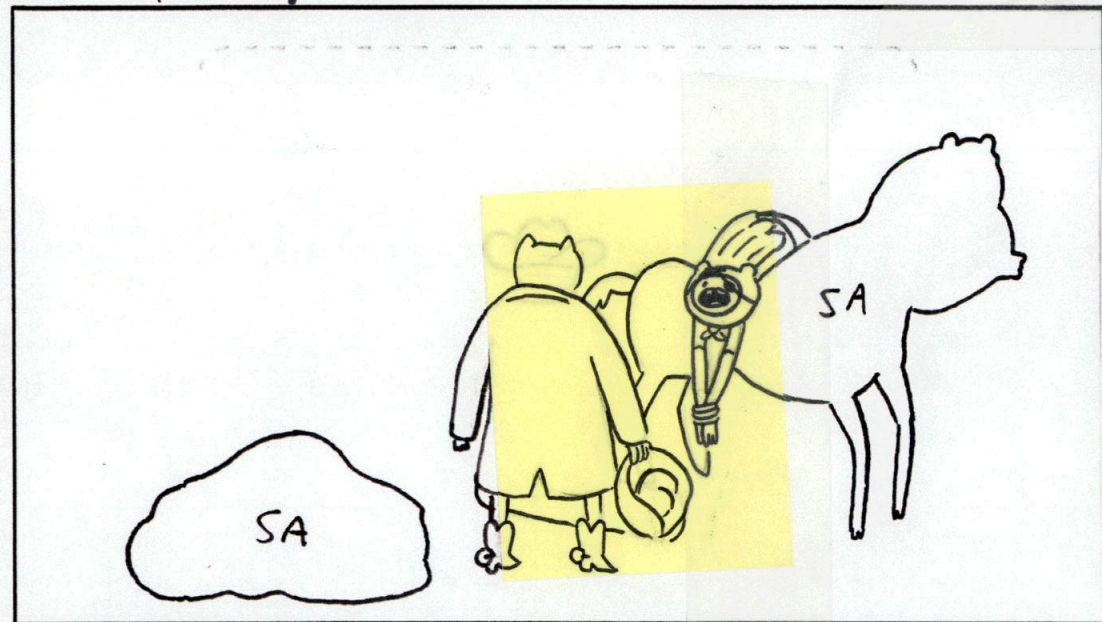
no scene 140

Page 201

Sc. 139 cont Pnl. C

Bg.

day night

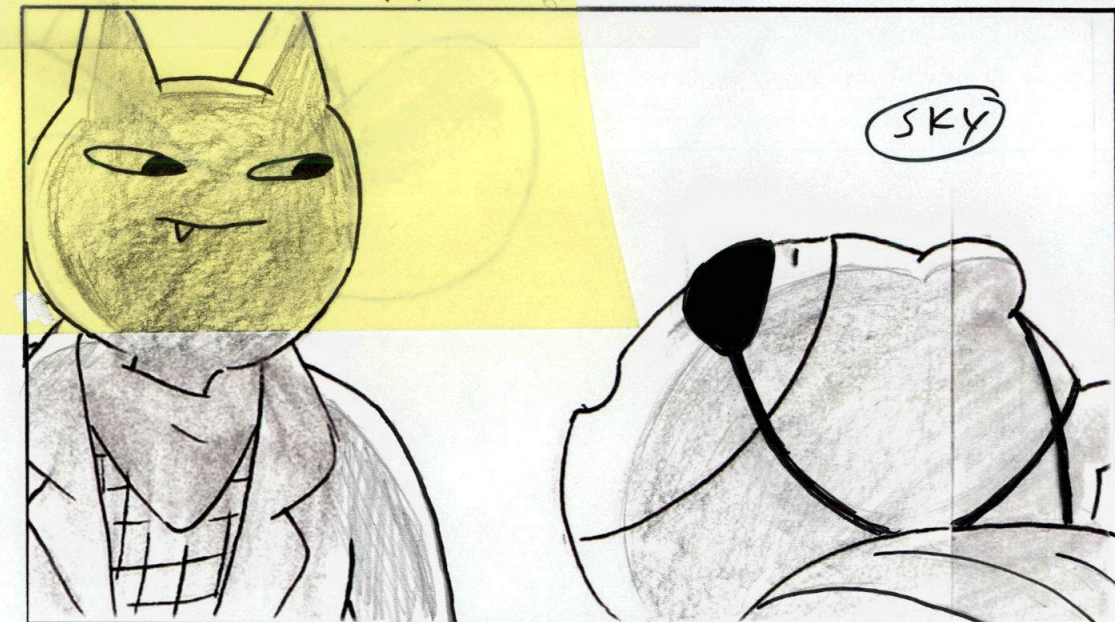


Sc. 141

Pnl. A

Bg.

day night



Dialog: E: MEMOW!? WAH! You've gotten bigger.		M: huh?
Action:		
FEB 26 2015		
Timing:		

1034-210

EPISODE #

1034/210

Production :

1034/210

© 2011 This material is the property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

1034/210

ADVENTURE TIME

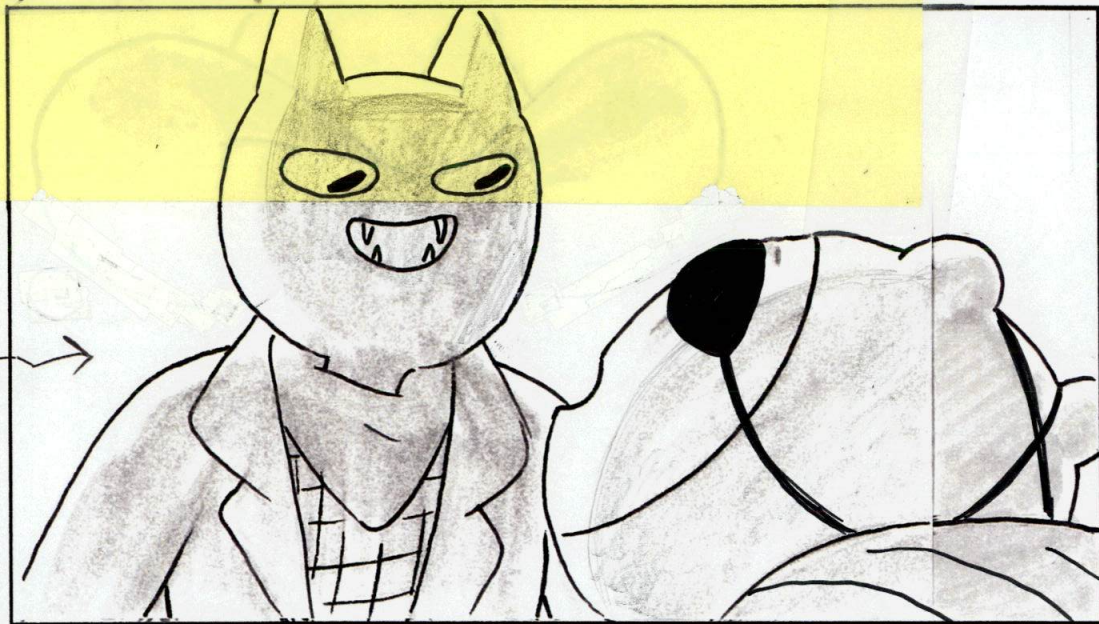


Ho
Cut

Page 202

Sc. 141 cont Pnl. B

day night

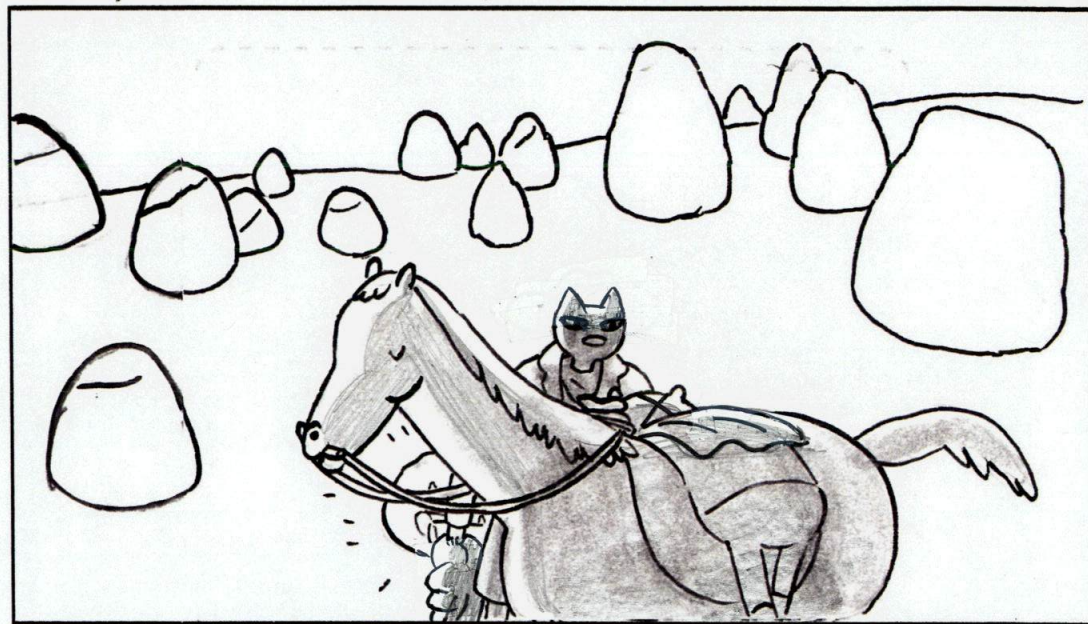


Sc. 142

Pnl. A

Bg.

day night



Dialog: M: Have we met before?

Action: -MEMOW WALKS ON/S

HAT IN HAND

FEB 26 2015

Timing:

1034-210

EPISODE #

1034/210

Production :

1034/210

ADVENTURE TIME



no scene 143

HW cut

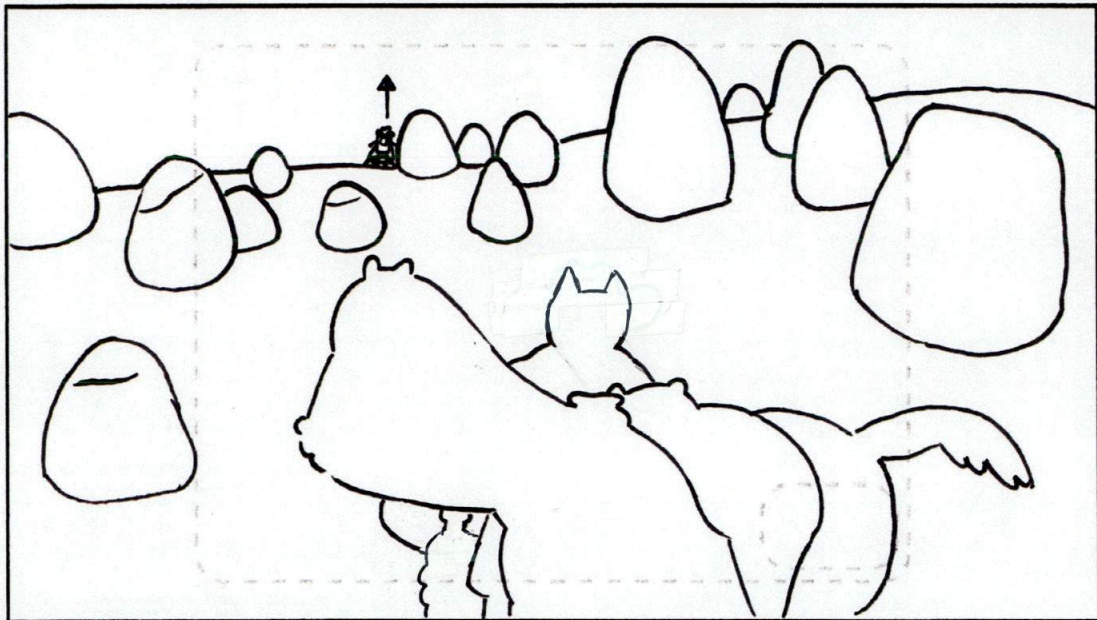
Page 203

Sc. 142 *CONT*

Pnl. B

Bg.

day night

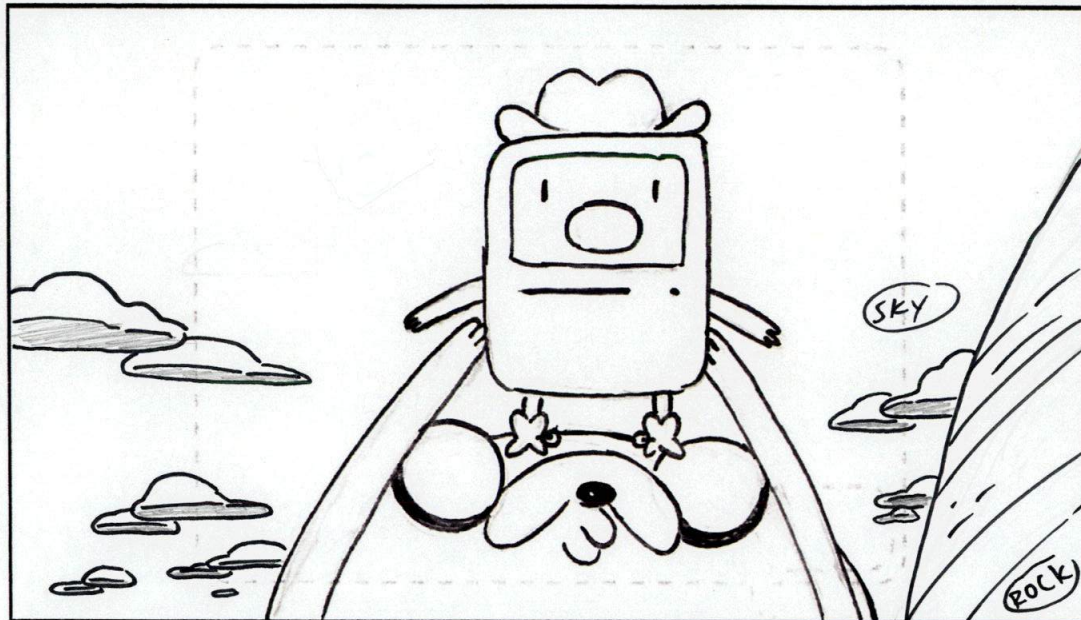


Sc. 144

Pnl. A

Bg.

day night



Dialog:

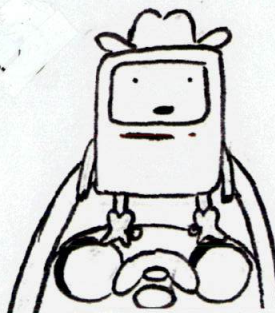
J: Finn! Is that
you?

Action:

J + BMO RISE ON/S.

Timing:

B: That's Jackrabbit Johnson!



(A)

FEB 26 2015

Production :

EPISODE # 1034-210

1034/210

1034/210



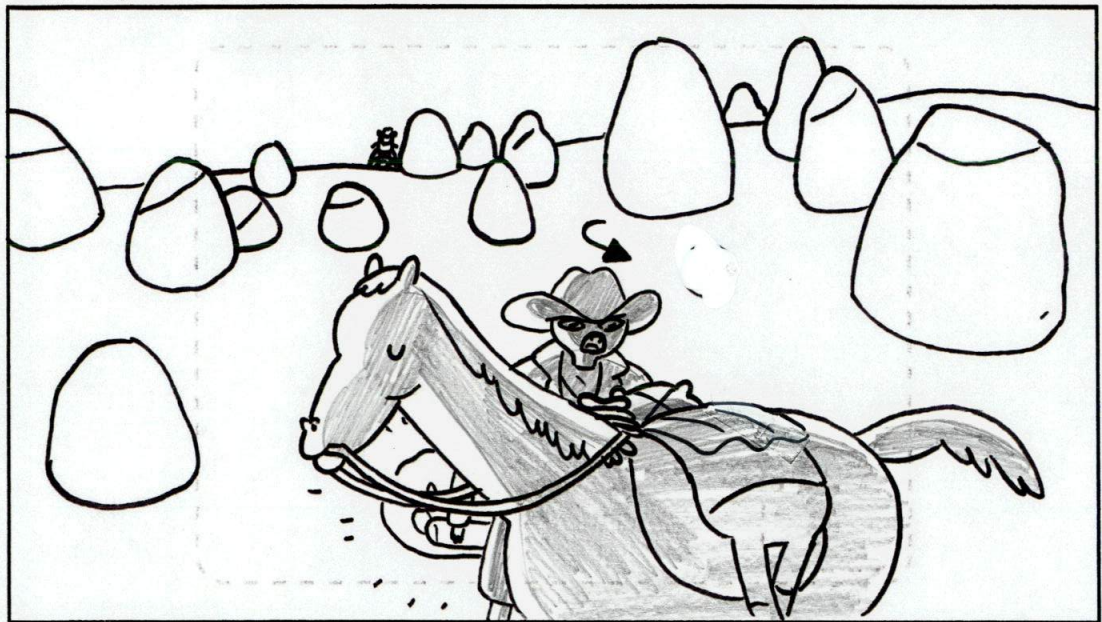
ADVENTURE TIME

Sc. 145

Pnl. A

Bg.

day night



Sc. 146

Pnl. A

Bg.

day night



Dialog: M: Finn?...

Action: -MEMOW LOOKS AT FINN.

Timing:

FEB 26 2015

EPISODE # 1034-210

Production :

© 2014 This material is the Property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

1034/210

1034/210

ADVENTURE TIME



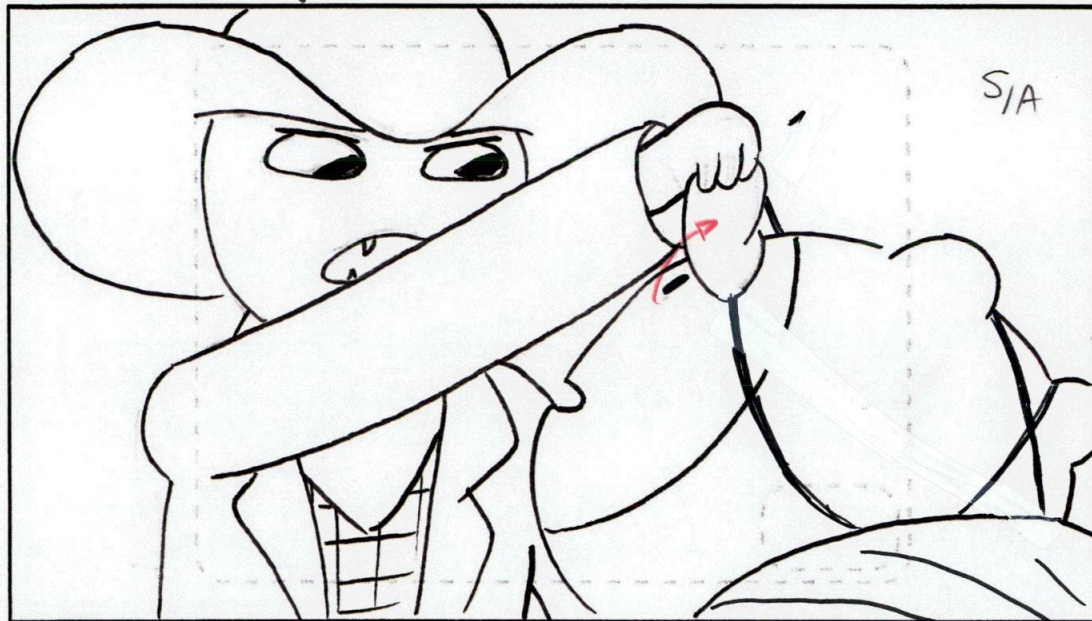
14U
Cut

Page 205

Sc. 146 CONT Pnl. B

Bg.

day night

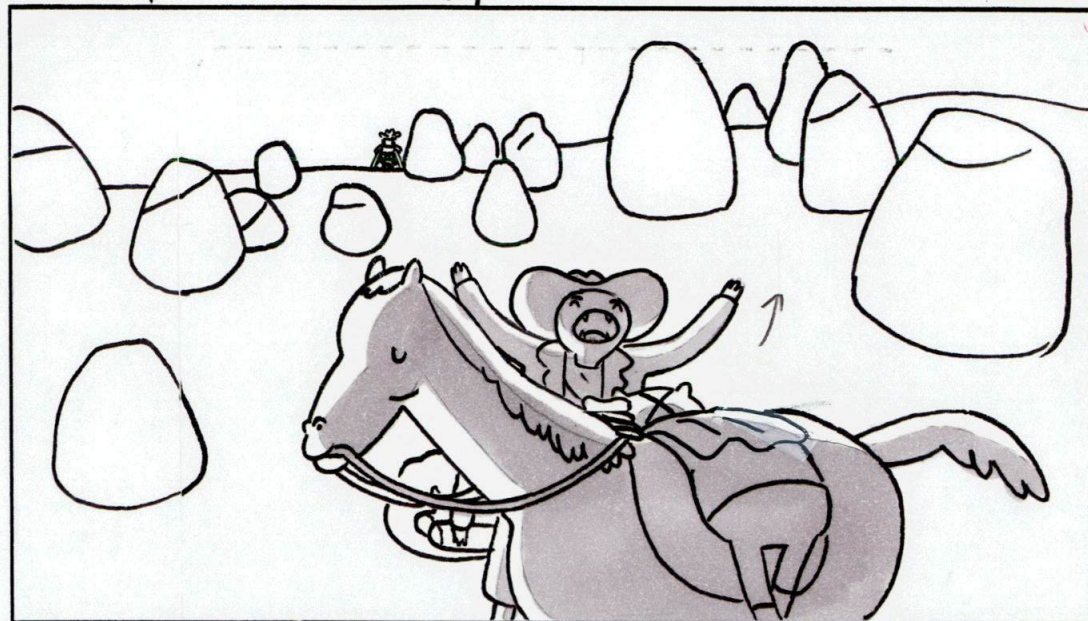


Sc. 147

Pnl. A

Bg.

day night



14U
Cut

1034-210

EPISODE #

1034/210

Dialog:

M: It is Finn!

M: (A1) Tricked again!

I'm going to kill you Finn + Jake!

Action:

-ME-MOW LIFTS EYEPATCH,

(A2)



(A)

ARMS
W/FISTS
PUMP IN

(A-1)



Timing:

FEB 26 2015

Production :

1034/210

1034/210

ADVENTURE TIME



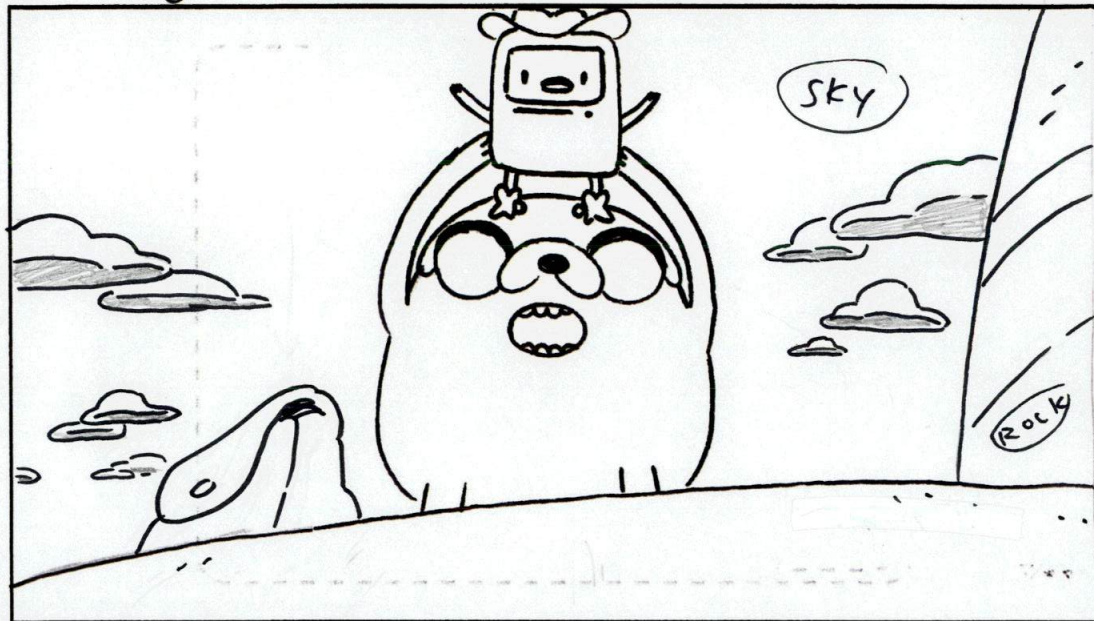
Page **206**

Sc. **148**

Pnl. **A**

Bg.

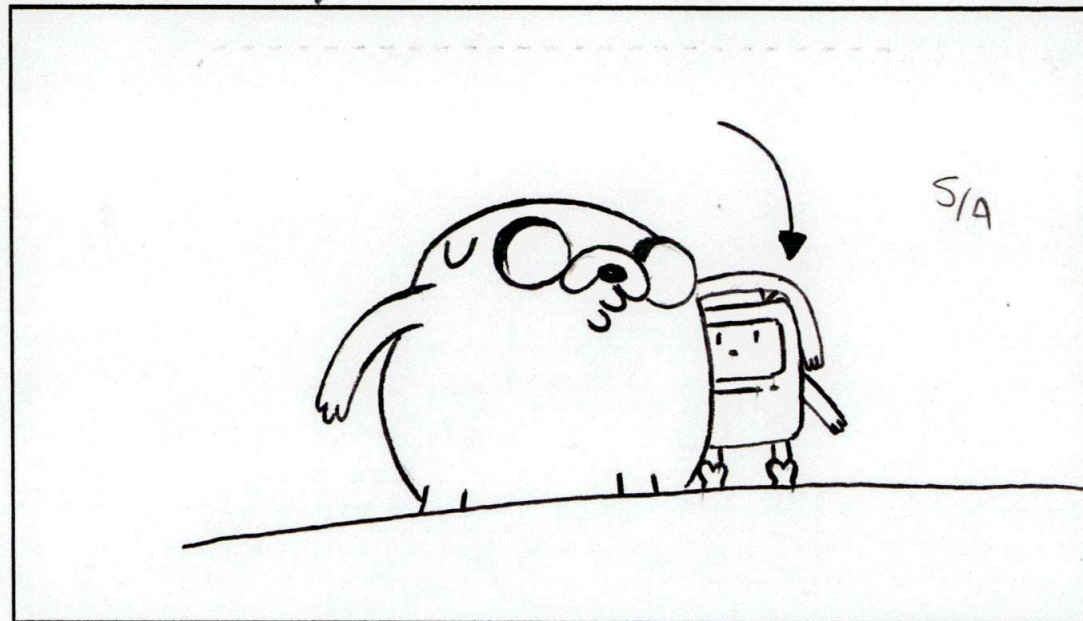
day night



Sc. **148 CONT** Pnl. **B**

Bg.

day night



Dialog:

J: It's Me-mow, Bmo!

Action:

- J. PUTS DOWN BMO.

FEB 26 2015

Timing:

EPISODE # **1034-210**

Production :

1034/210

1034/210

1034/210

the cut

ADVENTURE TIME



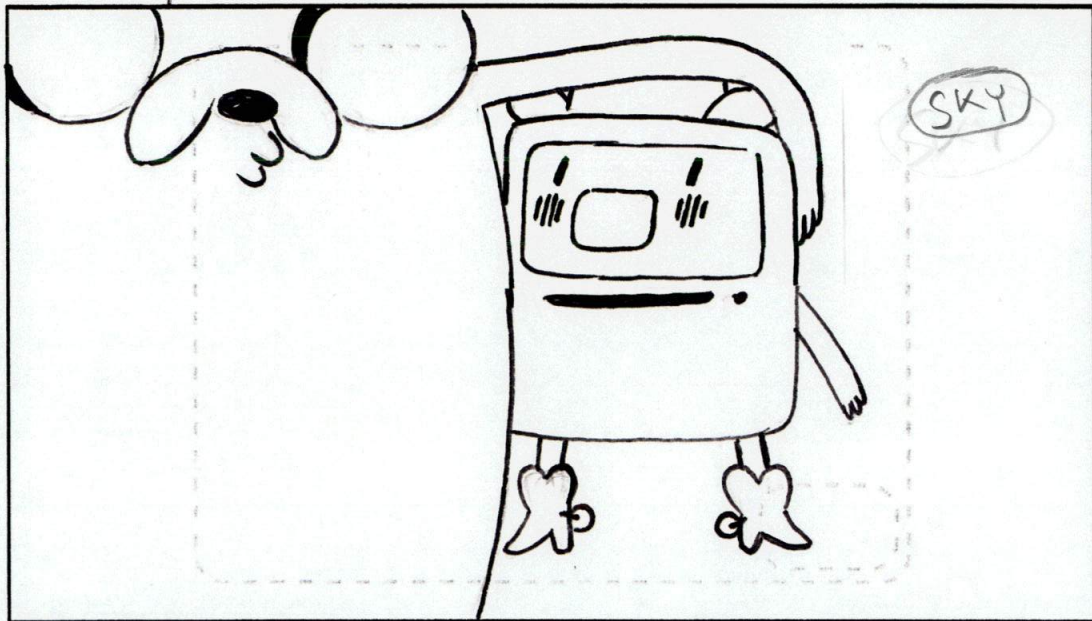
Page 207

Sc. 149

Pnl. A

Bg.

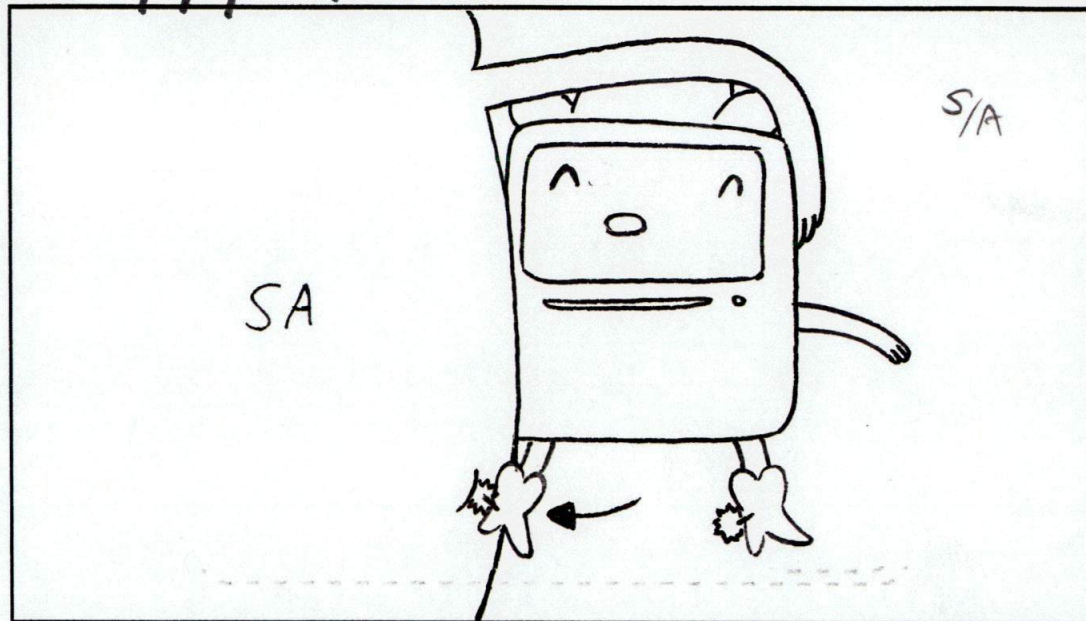
day night



Sc. 149 cont Pnl. B

Bg.

day night



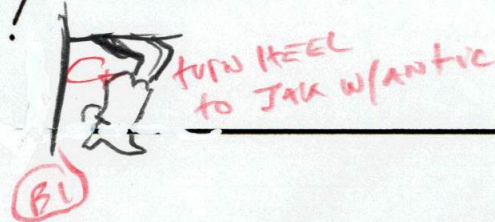
Dialog:

B: I don't care that's
my bounty!

BMO: YAH!

SFX: *THK*

Action:



-BMO SPURS JAKE!

Timing:

FEB 26 2015

EPISODE # 1034-210

Production :

1034/210

1034/210

ADVENTURE TIME



Page 208

Sc. 149 CONT C

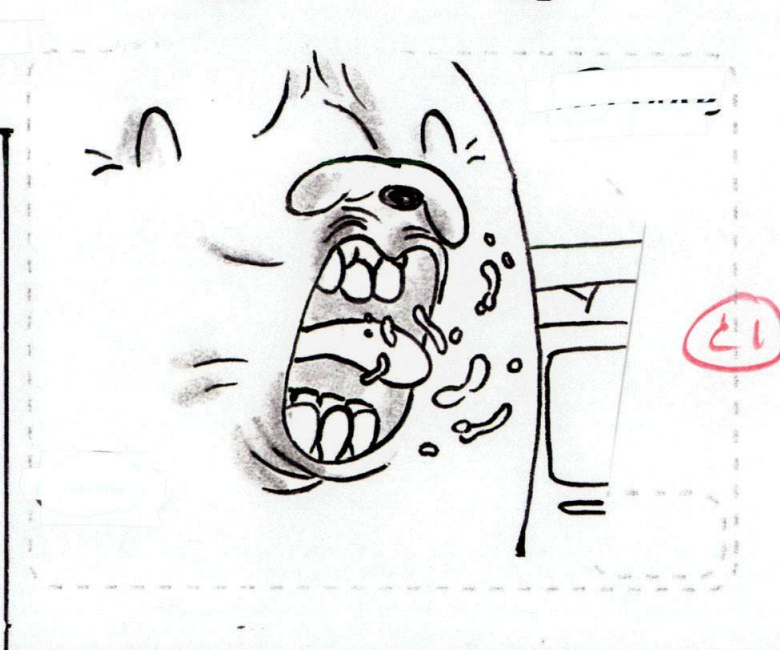
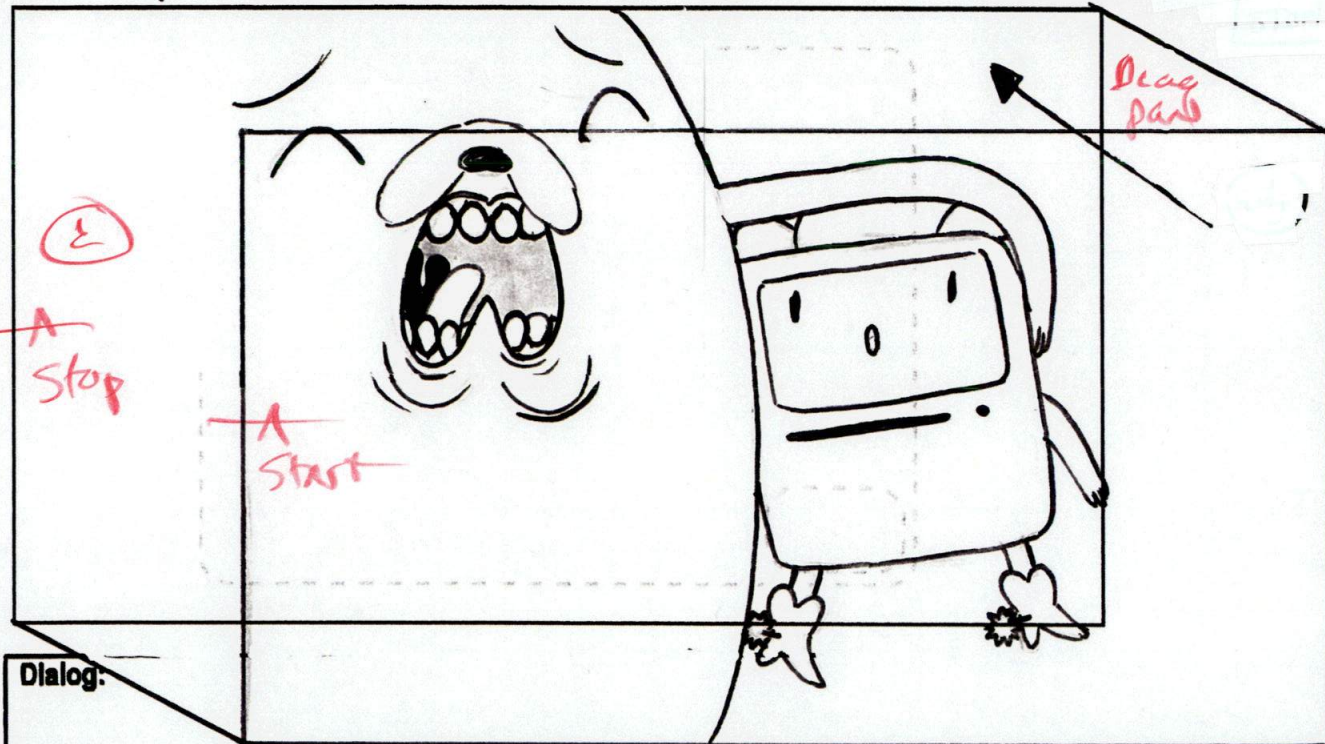
Bg.

day night

Pnl.

Bg.

day night



Dialog:

J: HUUUUURR!

Action:

-ADJ. UP TO J.'S FACE.

FEB 26 2015

Timing:

Production :

EPISODE #

1034-210

1034/210

1034/210

Ho cut

ADVENTURE TIME



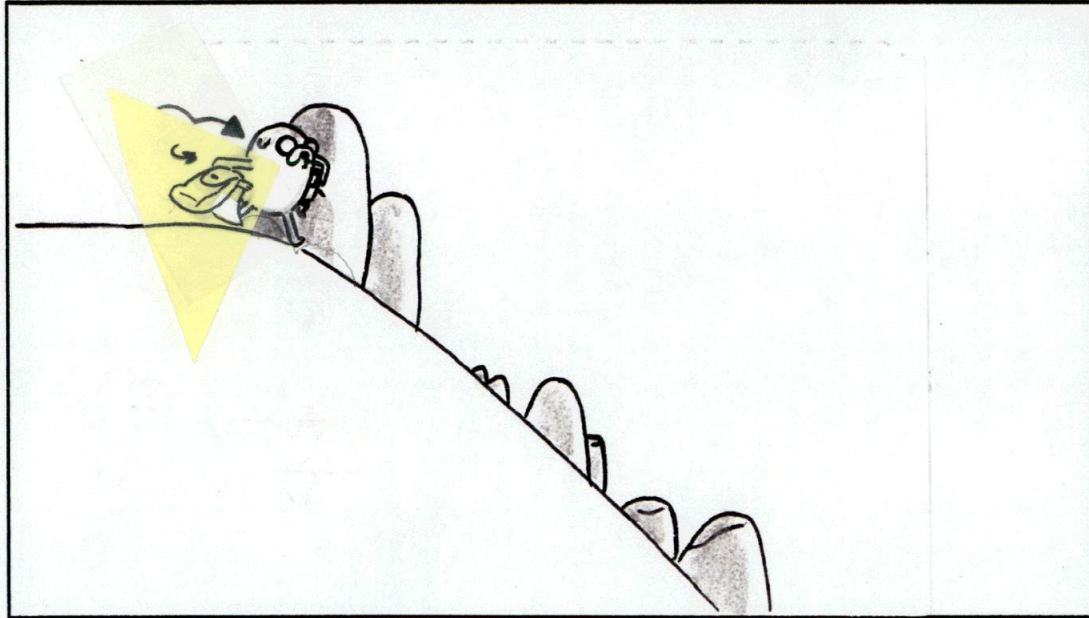
Page 209

Sc. 150

Pnl. A

Bg.

day night

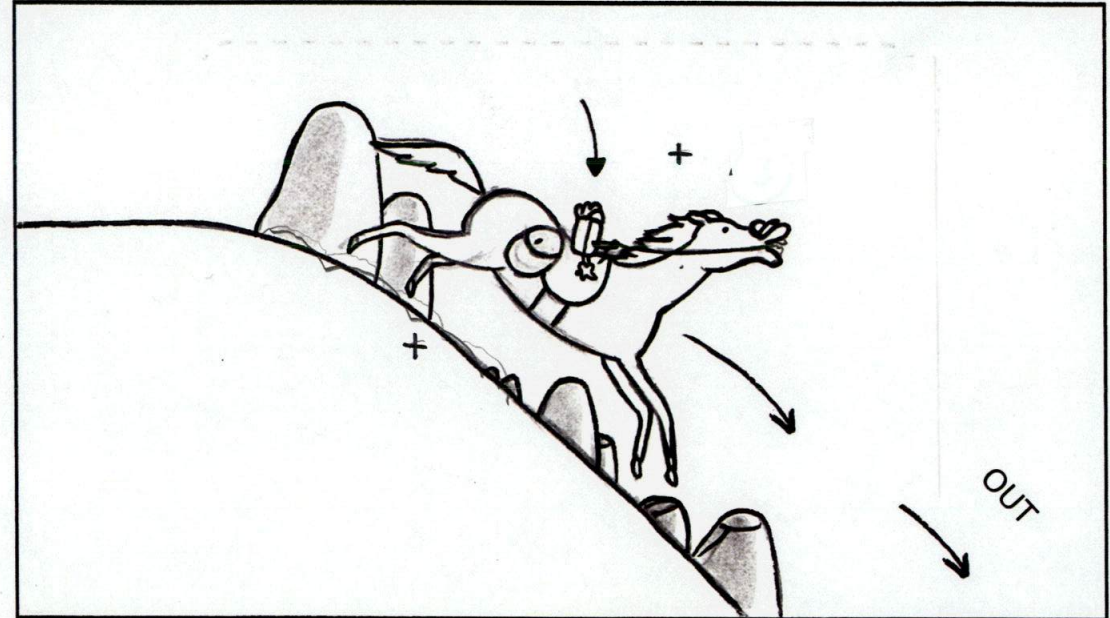


Sc. 150 CONT

Pnl. B

Bg.

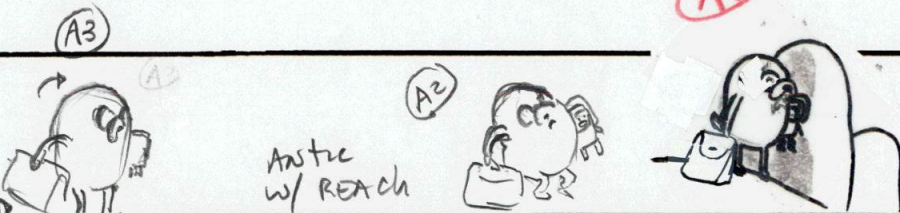
day night



Dialog:

B: Jake! Transform! Horse!

Action:

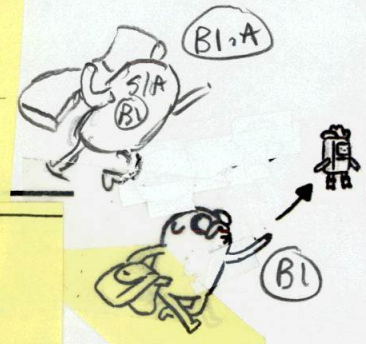
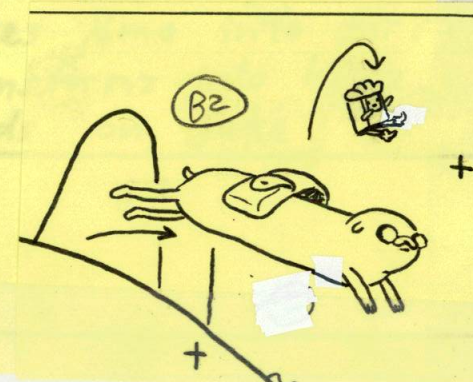


Timing:

Antic w/ REACH

For S. bag

- J. tosses BMO INTO AIR
- J. transforms into horse
- BMO LANDS ON JAKE.



FEB 26 2015

1034-210

EPISODE #

1034/210

Production :

1034/210

ADVENTURE TIME

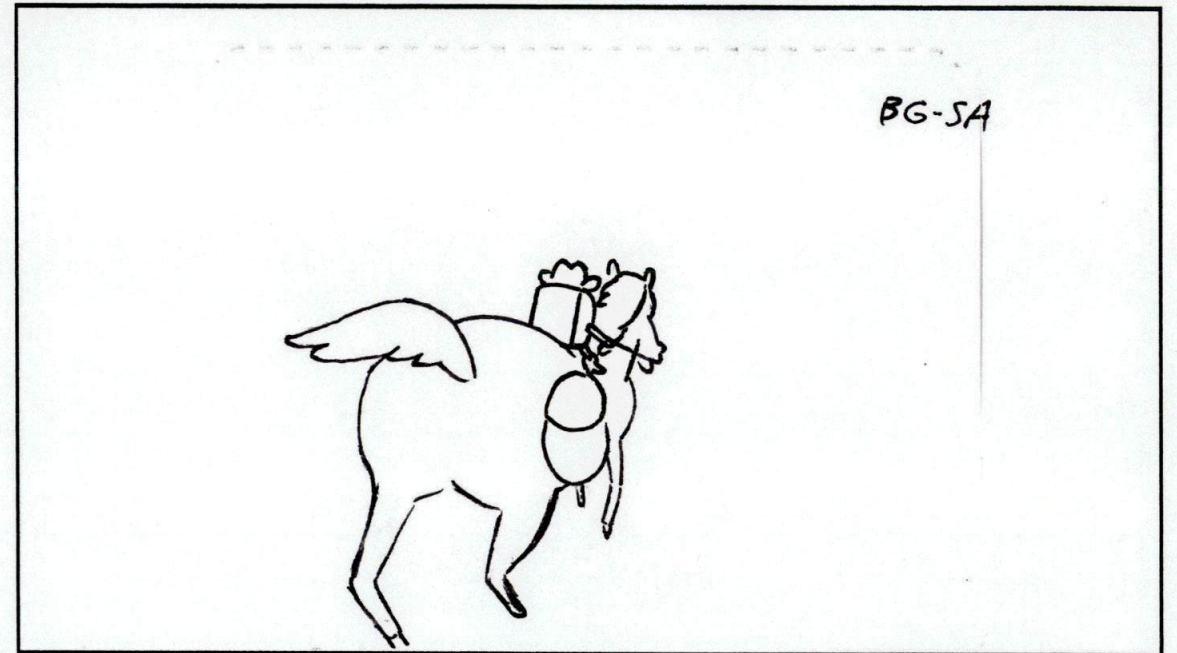


Page 210

Sc. 151 Pnl. A Bg. day night



Sc. 151 cont Pnl. B Bg. day night



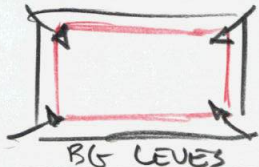

Dialog: Multiplane set-up w/ truck in
ON BG LEVELS



Action: - JAKE RUNS DOWN SLOPE.
- FG ANIMATES
- BG SCALES UP.

FEB 26 2015

Timing: truck in

JAK/BM @ Foreground LEVEL

Production :

EPISODE #

1034-210

1034/210

1034/210

He
Cut

1034/210

He
cut

ADVENTURE TIME



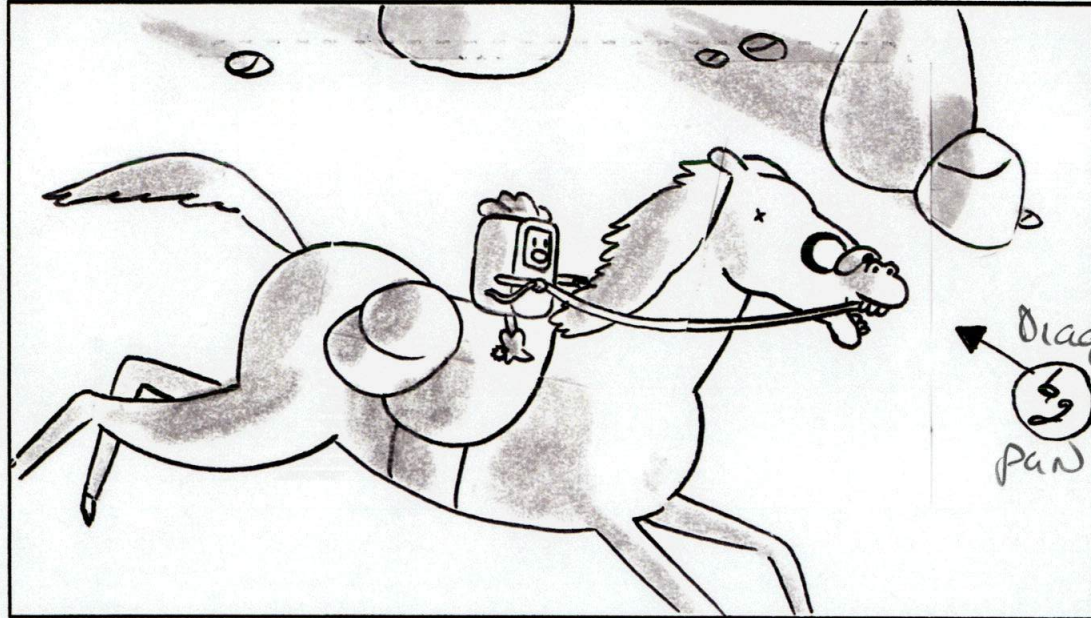
Page 211

Sc. 152

Pnl. A

Bg.

day night

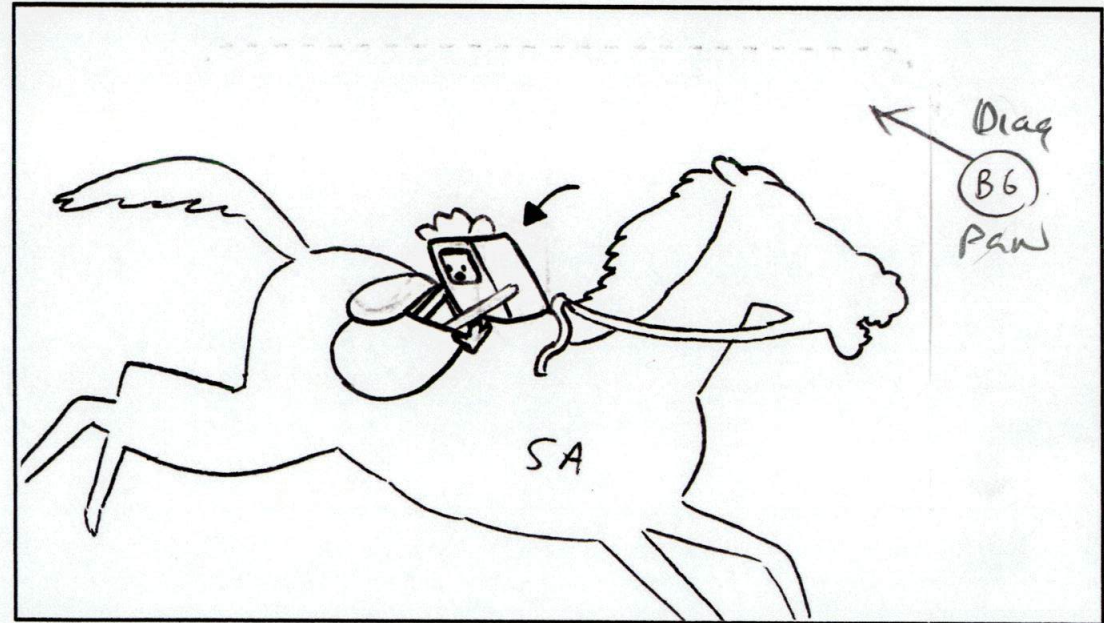


Sc.

152 cont Pnl. B

Bg.

day night



Dialog:

Action:

-BMO REACHES INTO SADDLE-BAG.

Timing:

FEB 26 2015

EPISODE # 1034-210

1034/210

Production :

1034/210

ADVENTURE TIME

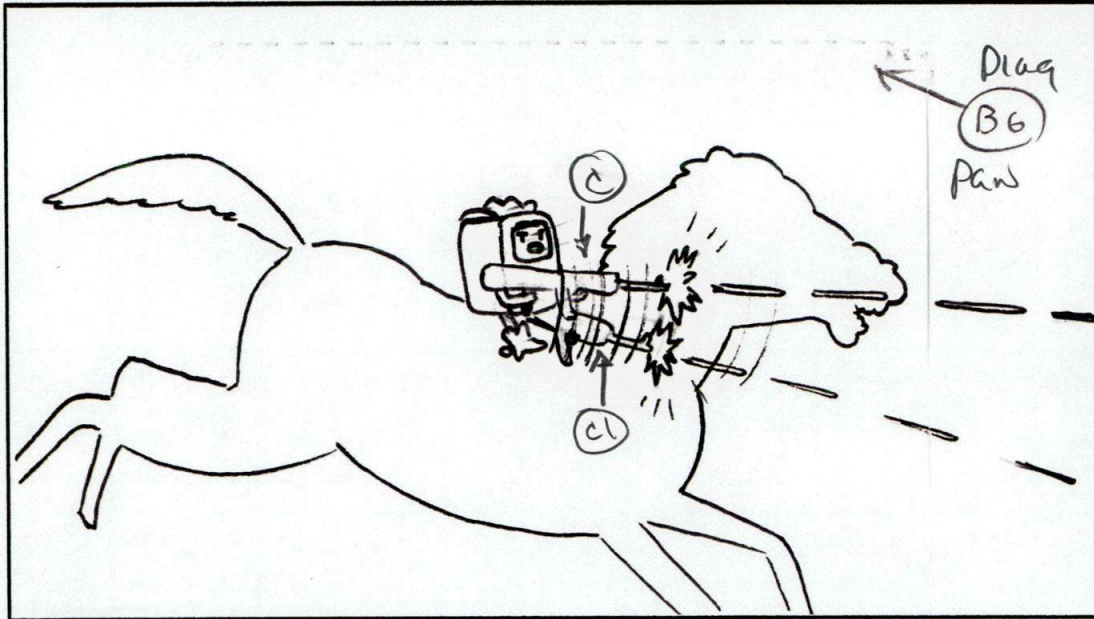


Page 212
212A NEXT
day night

Sc. 152 cont Pnl. C

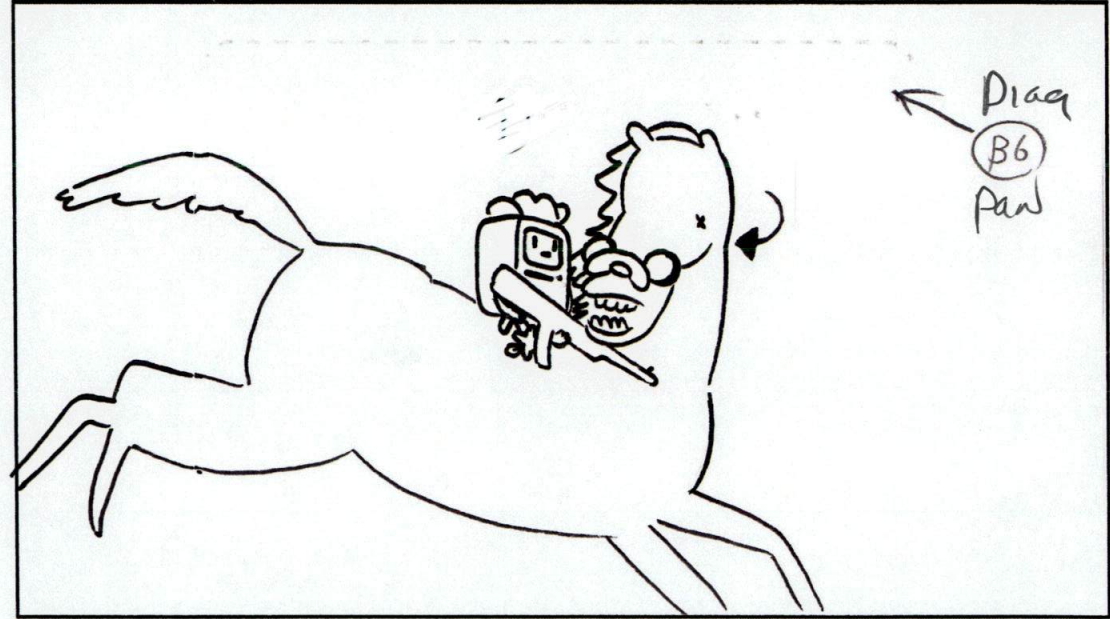
Bg.

day night



Sc. 152 cont Pnl. D

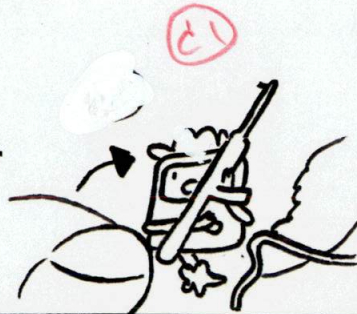
Bg.



Dialog:

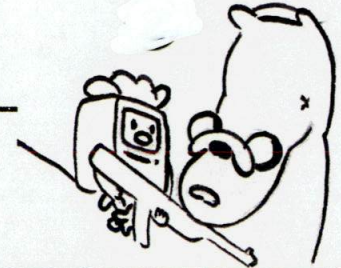
Action:

-BMO PULLS OUT
LASER RIFLE



J: Whoa, did you have a real gun
all this time?

B: I'm old enough to vote!



Timing:

FEB 26 2015

(D1)

EPISODE # 1034-210

EPISODE #

1034/210

Production :

1034/210

ADVENTURE TIME



Page 212A

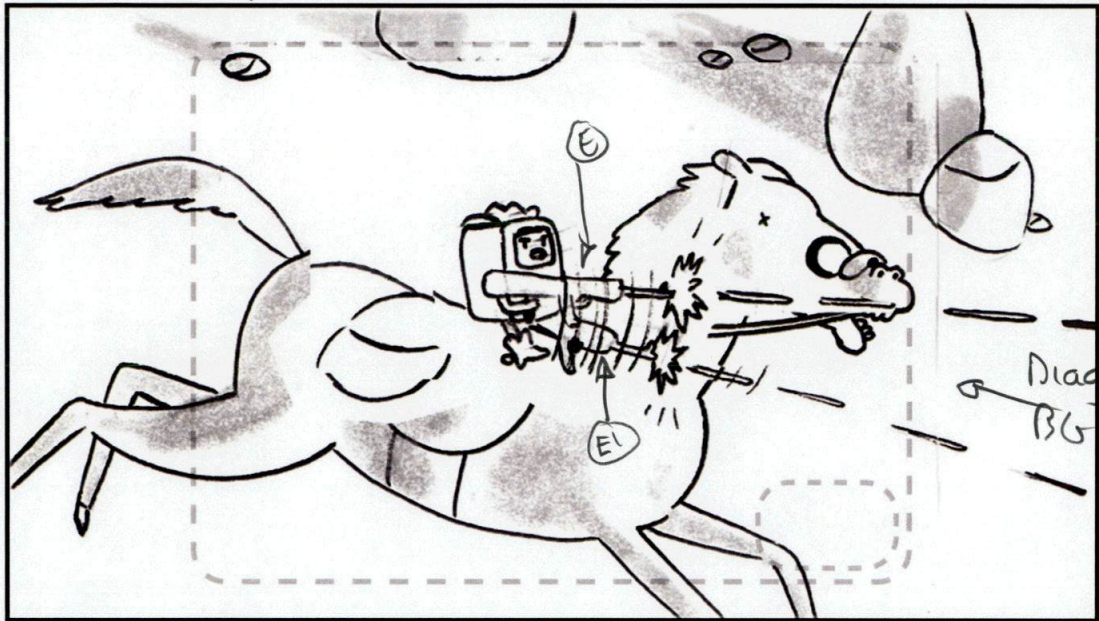
2/3 NEXT
day night

Sc. 152 *const*

Pnl. E

Bg.

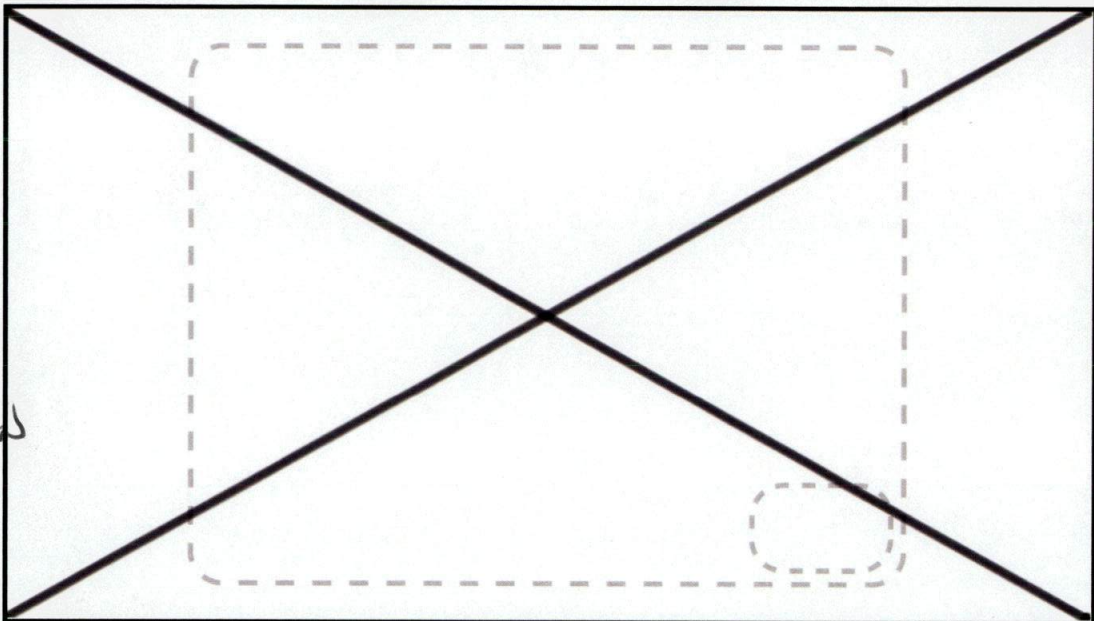
day night



Sc.

Pnl.

Bg.



Dialog:

Action:

Timing:

FEB 26 2015

EPISODE # 1034-210

Production:

1034/210

1034/210

1034/210

ADVENTURE TIME



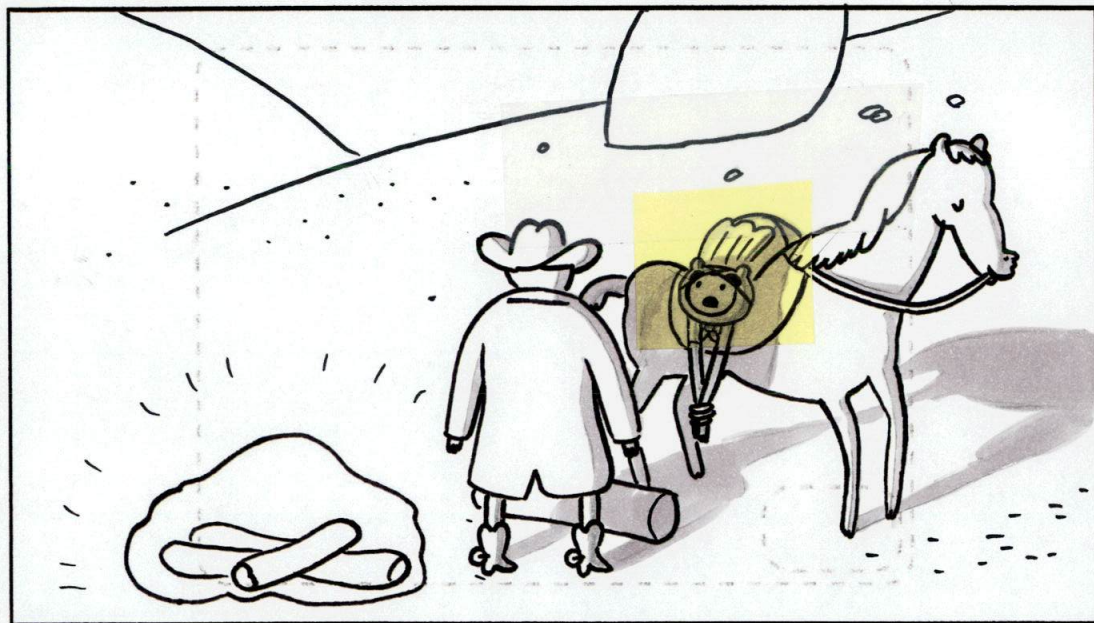
Page 213

Sc. 153

Pnl. A

Bg.

day night

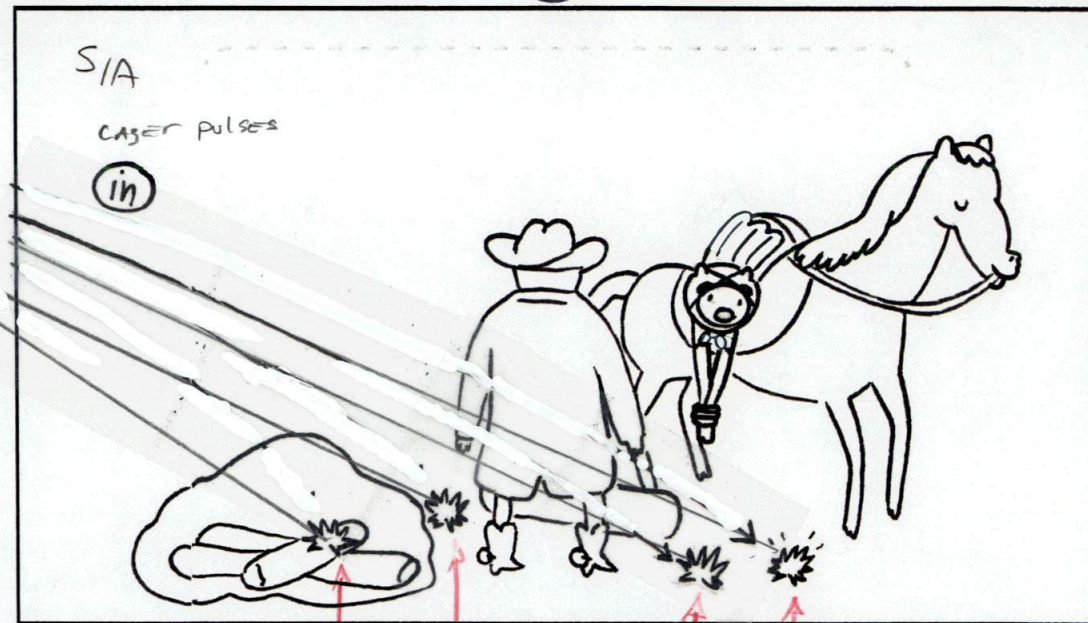


Sc. 153 CONT

Pnl. B

Bg.

day night



Dialog:

Action:

Timing:

SFX X CHU - CHU - CHU - CHU X

- LASERS IMPACT
NEAR ME-MOW.



FEB 26 2015

1034-210

EPISODE #

1034/210

Production :

1034/210

ADVENTURE TIME



Page **214**

Sc. **153 CONT** Pnl. **C**

Bg.

day night

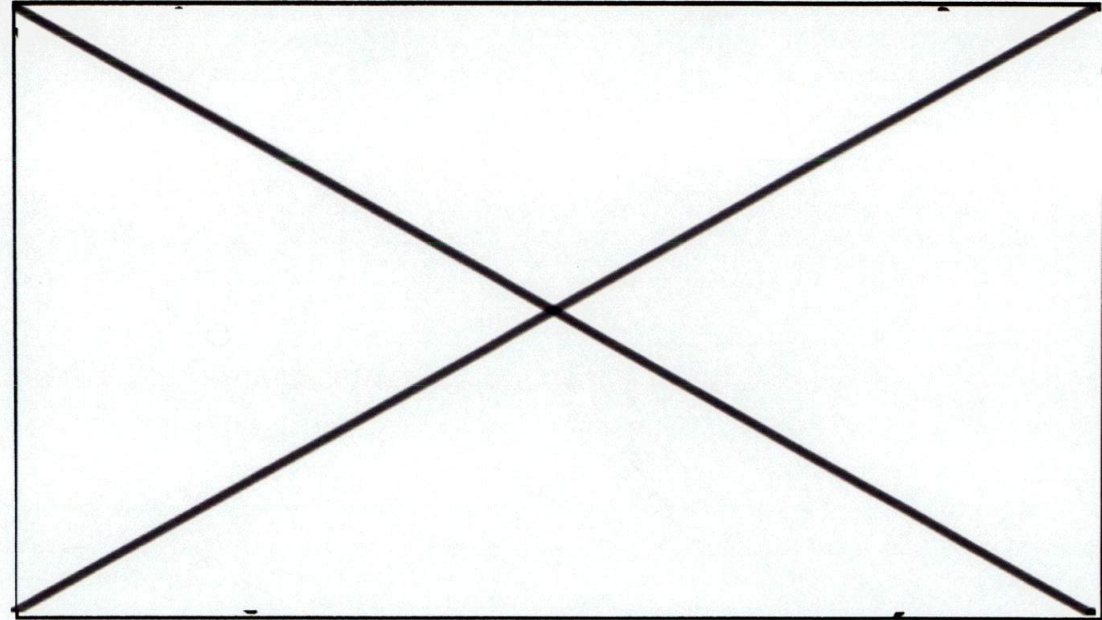


Sc.

Pnl.

Bg.

day night



Dialog:

MEMOW : [GROWL]

Action:

Memow hops onto log.



- ME-MOW NARROWS HER EYES.

Timing:

FEB 26 2015

EPISODE #

1034-210

1034/210

Production :

1034/210

© 2011 This material is the Property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

1034/210

Hu
cut

ADVENTURE TIME



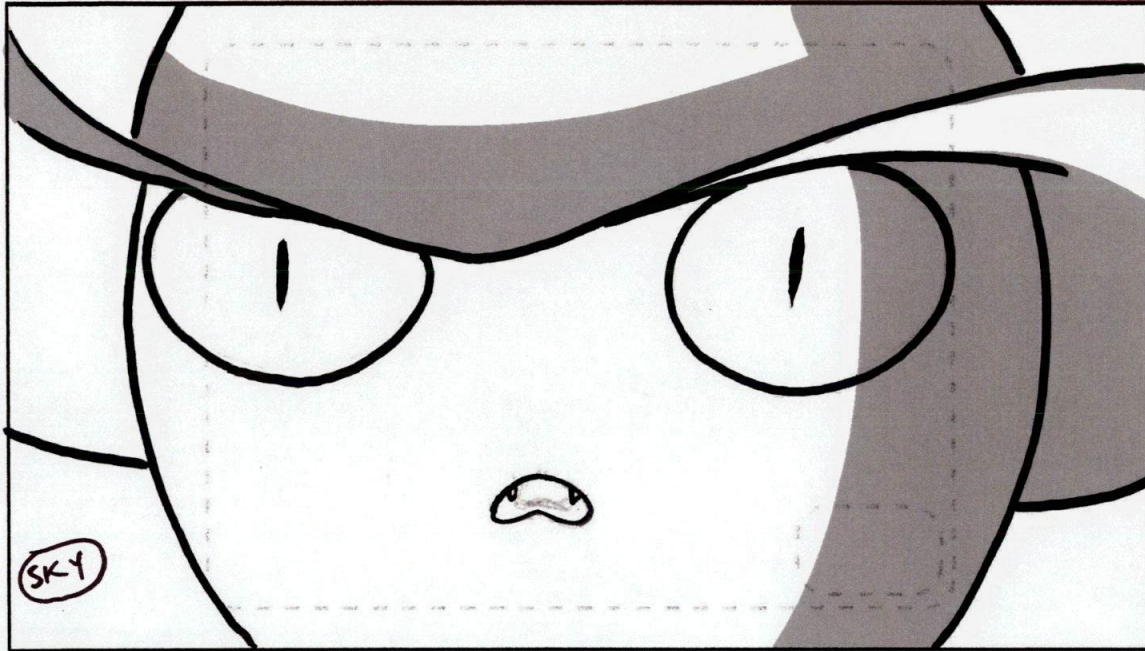
Page 215

Sc. 154

Pnl. A

Bg.

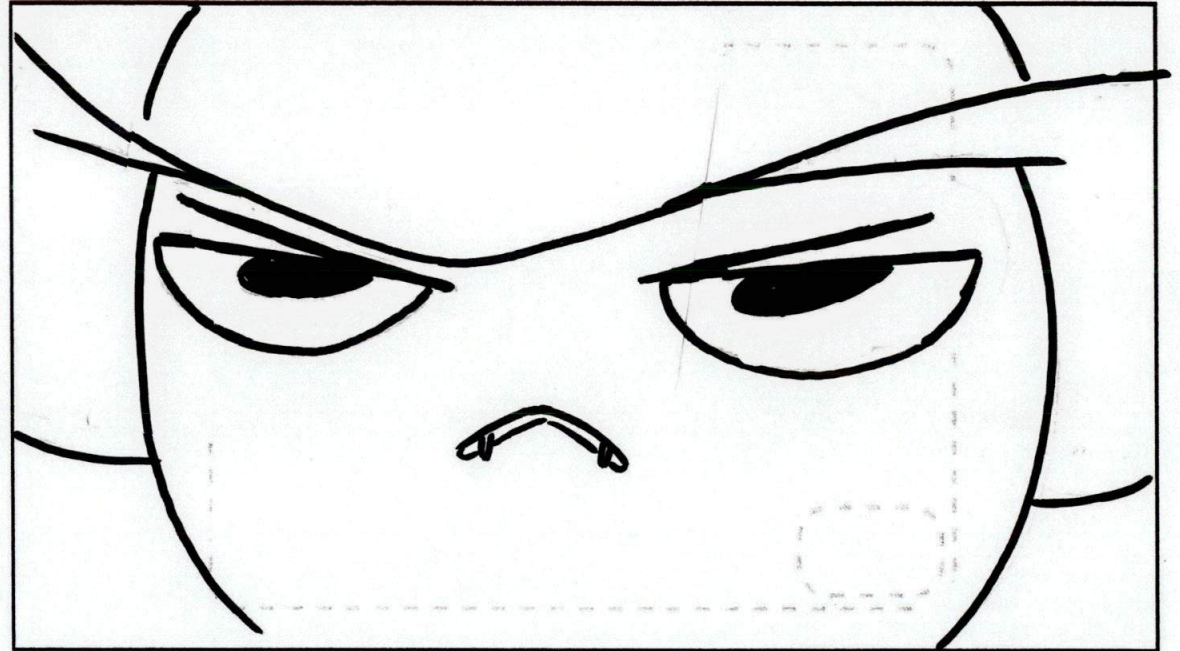
day night



Sc. 154 cont Pnl. B

Bg.

day night



Dialog:

M: (interior monologue)

hey Jake, if you can
hear my internal monologue. I'm
gonna kill you!!

Action:

Timing:

FEB 26 2015

EPISODE #

1034-210

1034/210

Production :

1034/210

Hu
cut

the cut

ADVENTURE TIME



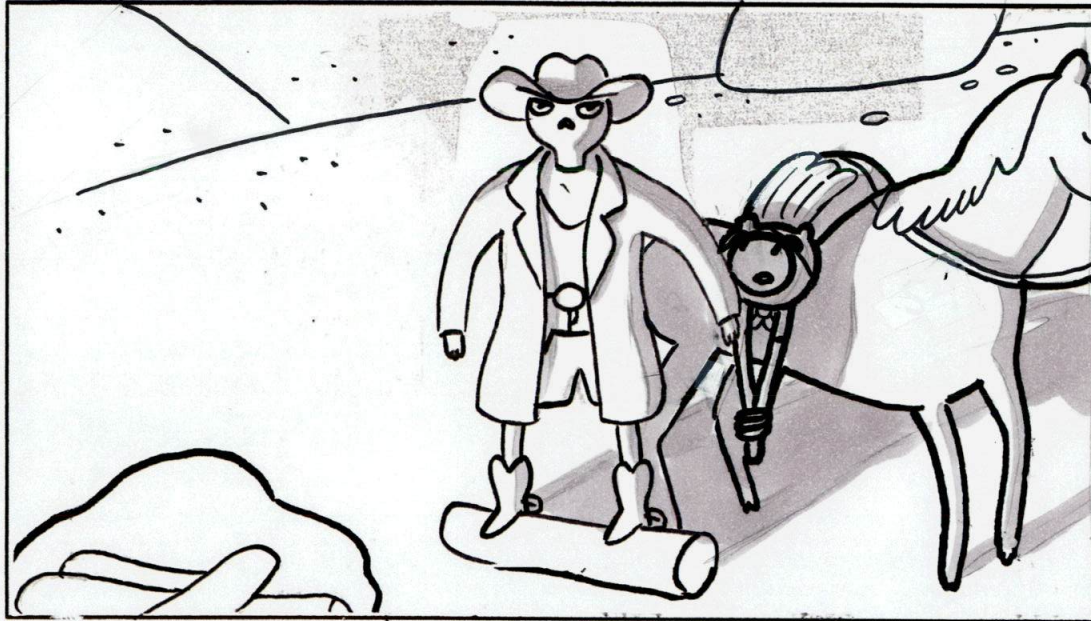
Page 216

Sc. 155

Pnl. A

Bg.

day night

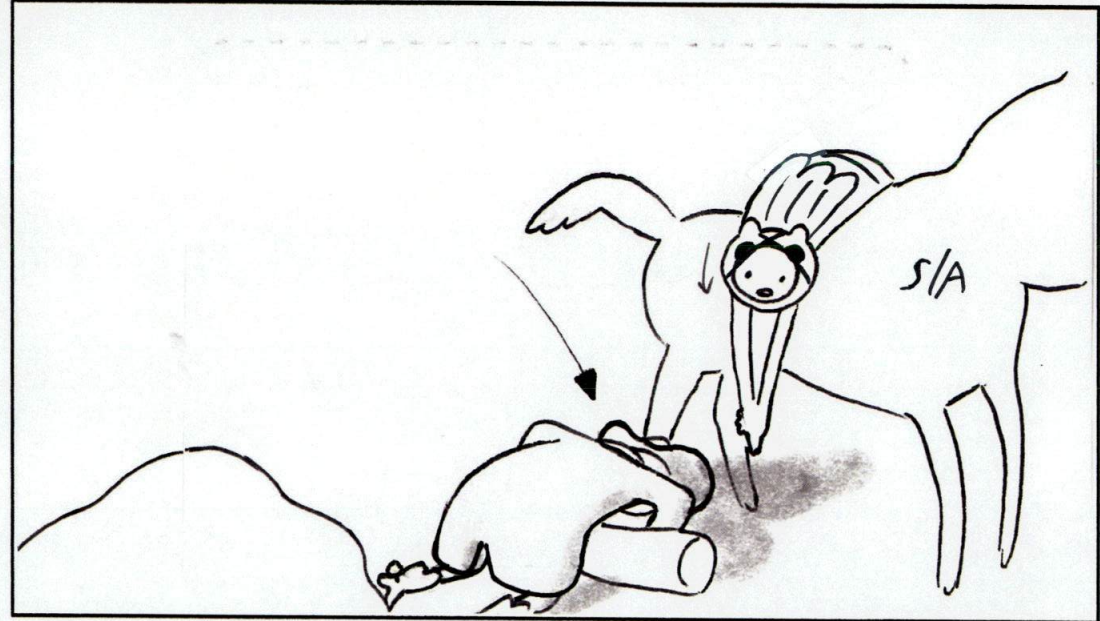


Sc. 155

CONT Pnl. B

Bg.

day night



Dialog:

Action:

Timing:

- Memow pulls out
dart gun.

FEB 26 2015

(B)



1034-210

EPISODE #

1034/210

Production :

1034/210

ADVENTURE TIME



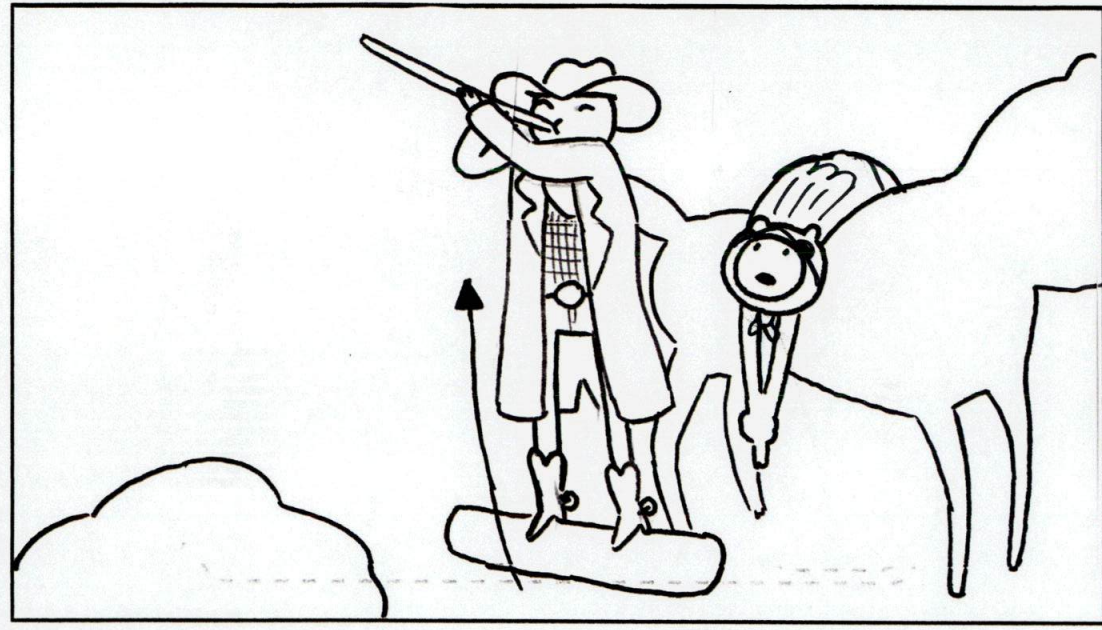
Handwritten: HU CUT

Page 217

Sc. 155 CONT Pnl. C

Bg.

day night

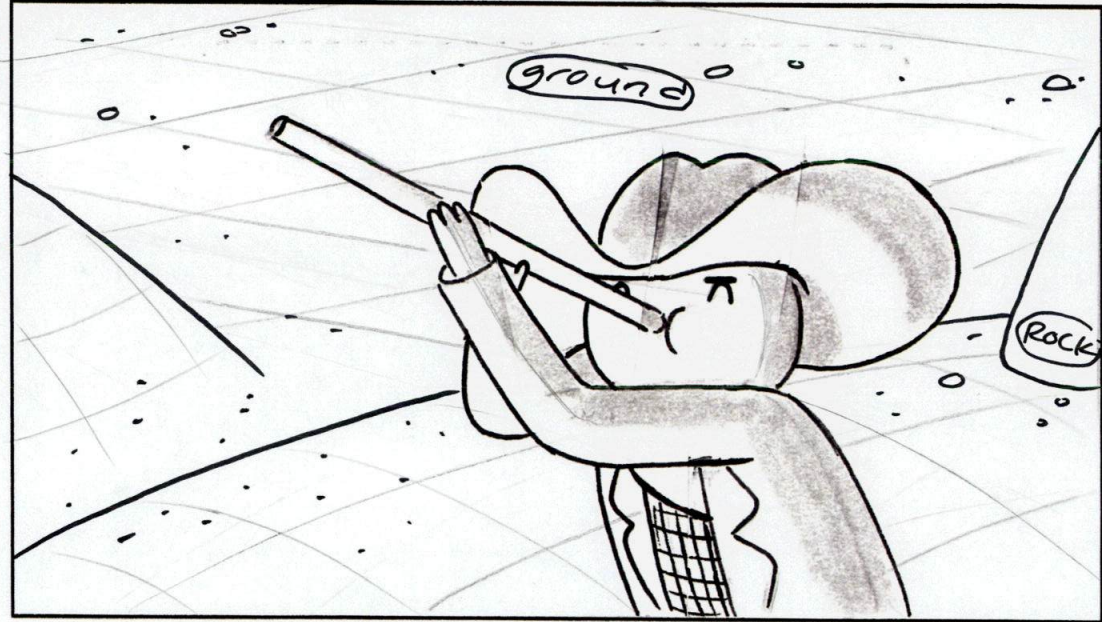


Sc. 156

Pnl. A

Bg.

day night



Dialog:
Action:
Timing:

FEB 26 2015

1034/210

EPISODE # 1034-210

1034/210

Production :

1034/210

© 2011 This material is the property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

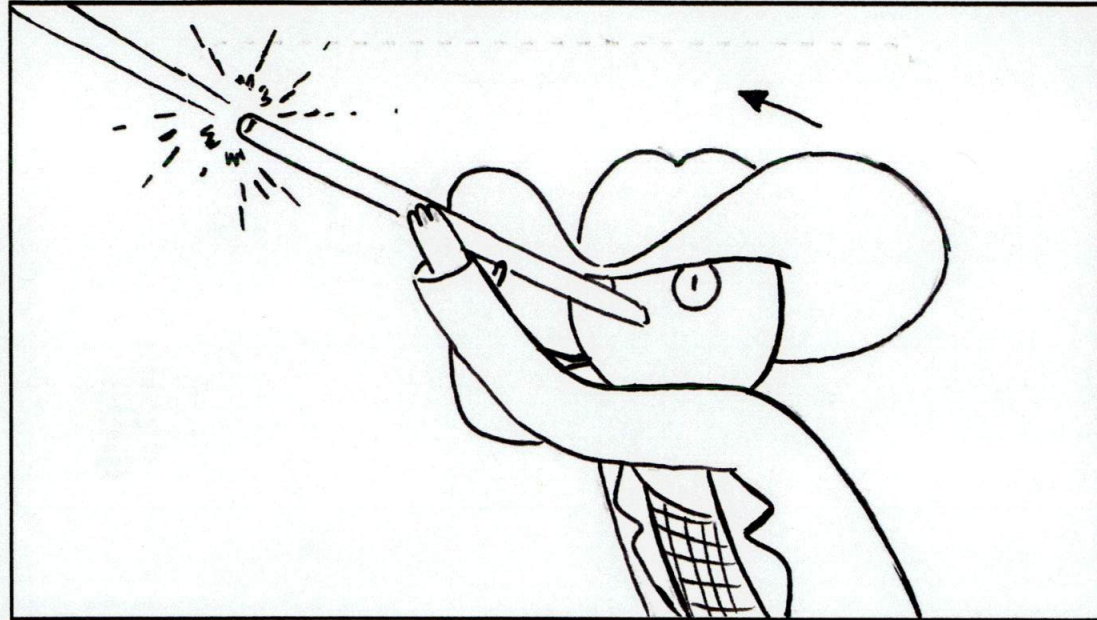
ADVENTURE TIME



Sc. 156 CONT Pnl. B

Bg.

day night

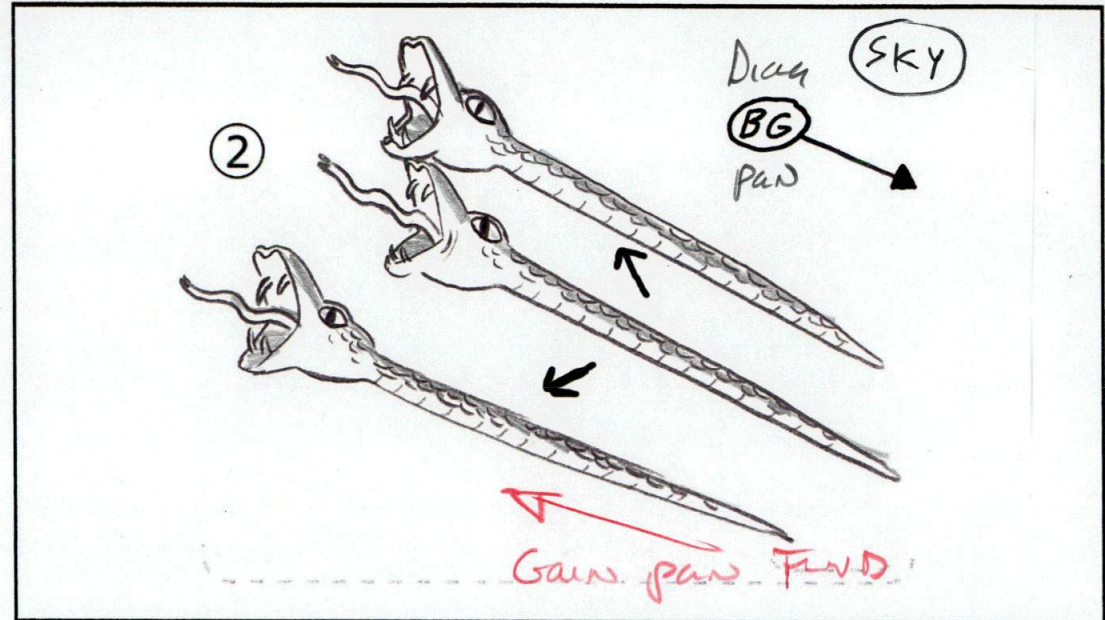


Sc. 157

Pnl. A

Bg.

Page 218
HIBA NEXT
day night



Dialog:

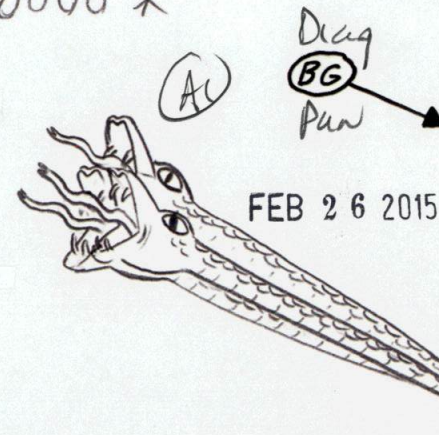
SFX: * SHYUUU! *

Action:

Mermow shoots back darts-SNAKES

Timing:

SFX: * HW 0000 *



1034-210

EPISODE #

1034/210

Production :

1034/210

1034/210

✓

ADVENTURE TIME

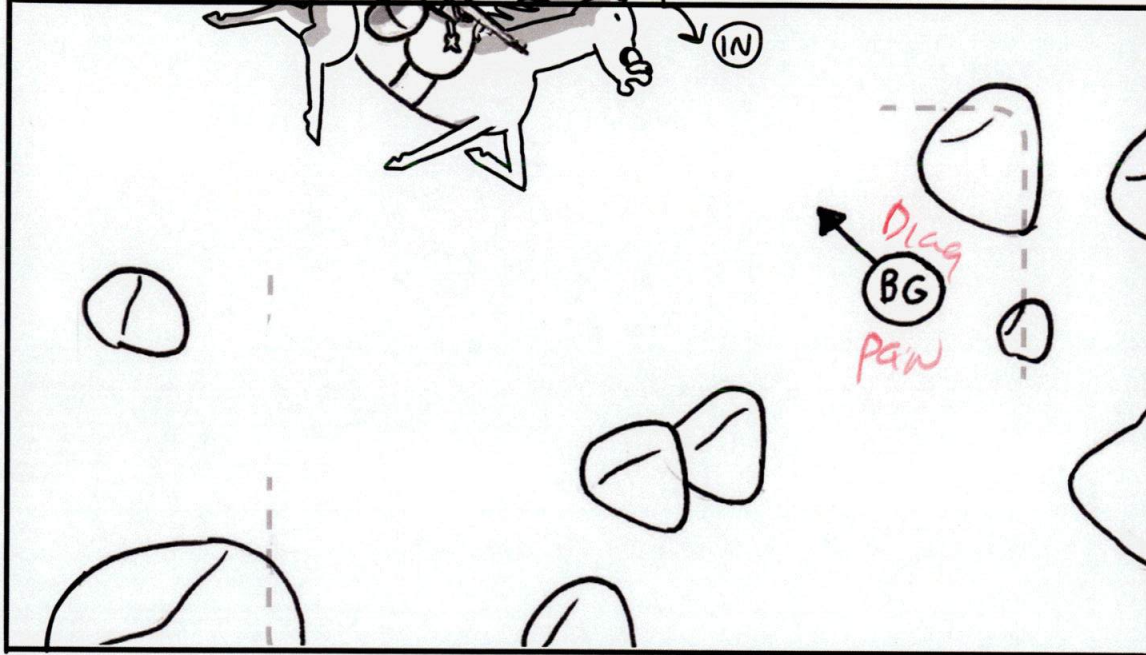


PNL. A

Sc.158

Bg.

day night

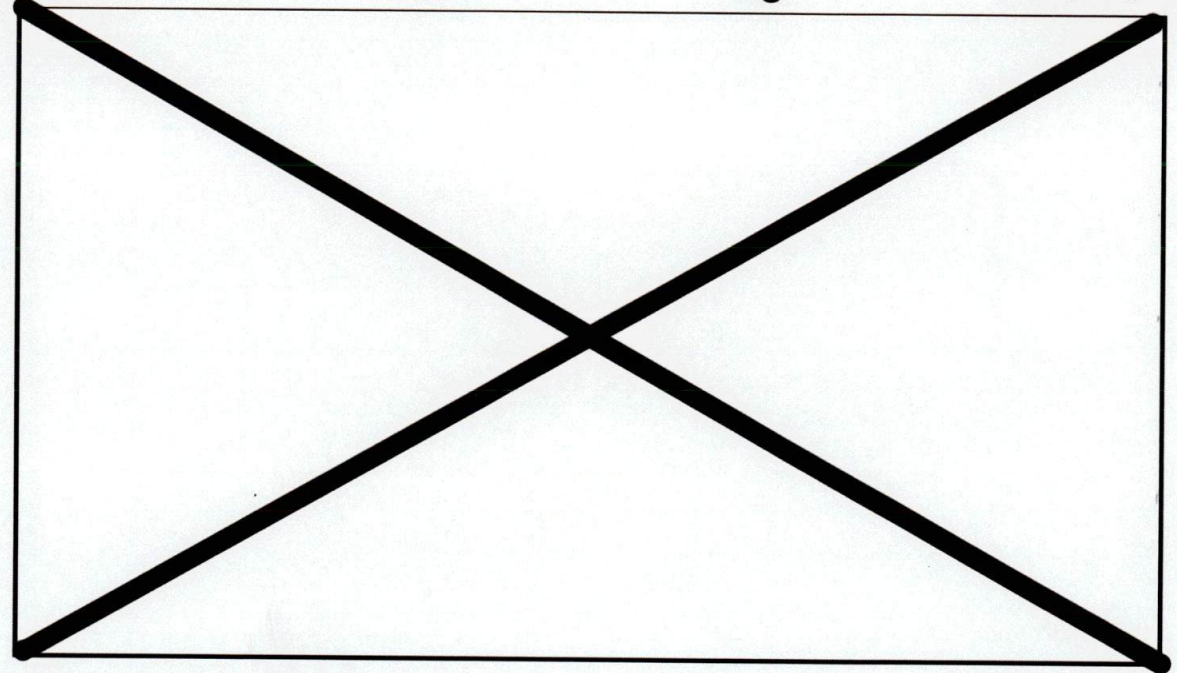


Sc.

Pnl.

Bg.

Page 218A
~~219~~ NEXT
day night



Dialog:

Action:

Timing:

FEB 26 2015

EPISODE # 1034-210

1034/210

Production:

1034/210

ADVENTURE TIME

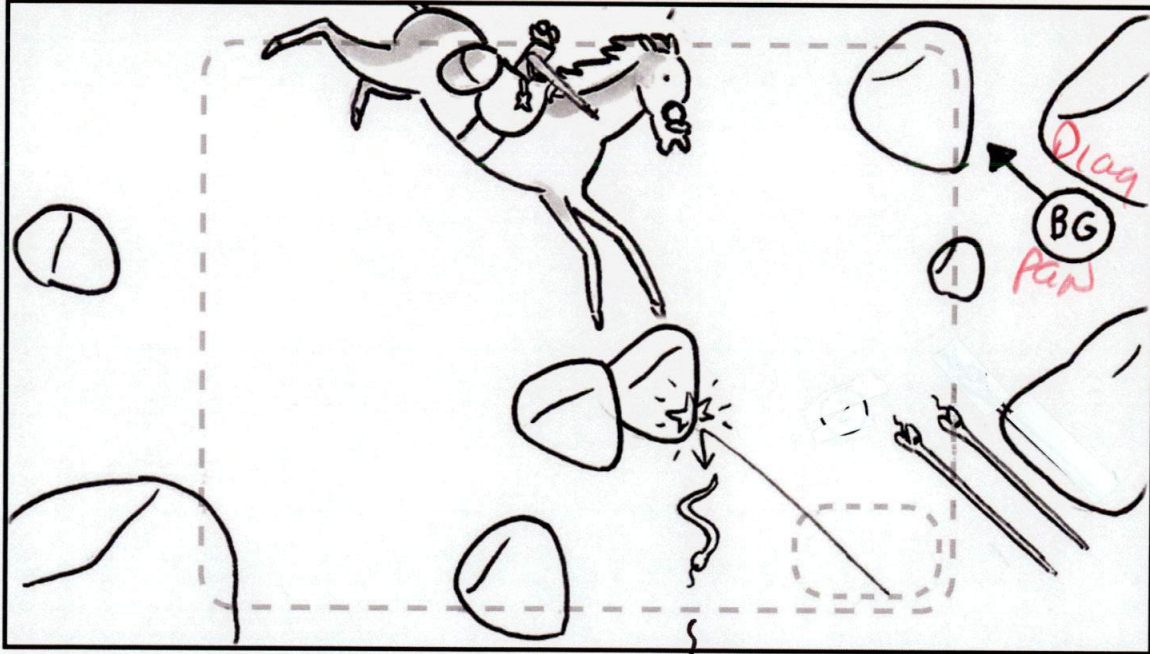


Sc.158 *CONT*

Pnl. *B*

Bg.

day night

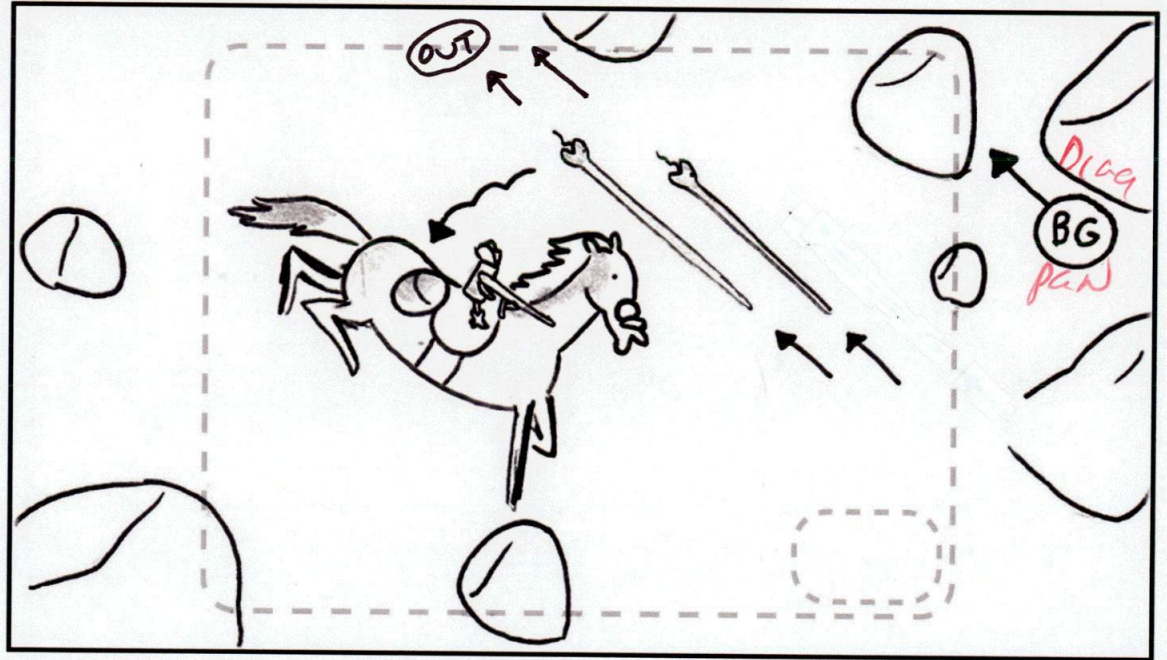


Sc.158 *CONT*

Pnl. *C*

Bg.

Page 219
219A NEXT
day night



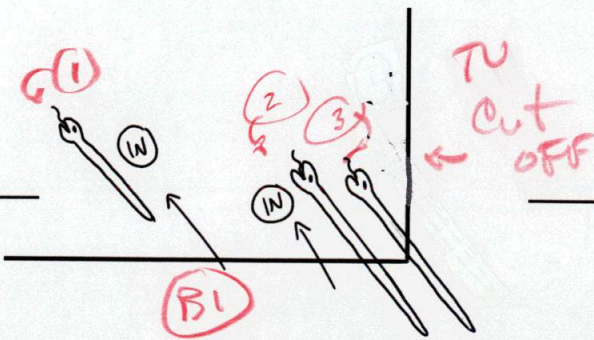
Dialog:

SFX: *PNNG!*

Action:

-dart snake hits rock

Timing:



SFX: *FSHH FSHH!*

- J. dodging dart snakes. FEB 26 2015

EPISODE # 1034-210

1034/210

Production:

1034/210

ADVENTURE TIME



170 cut

Page 219A
210 NEXT
day night

Sc. 158 CONT

Pnl. D

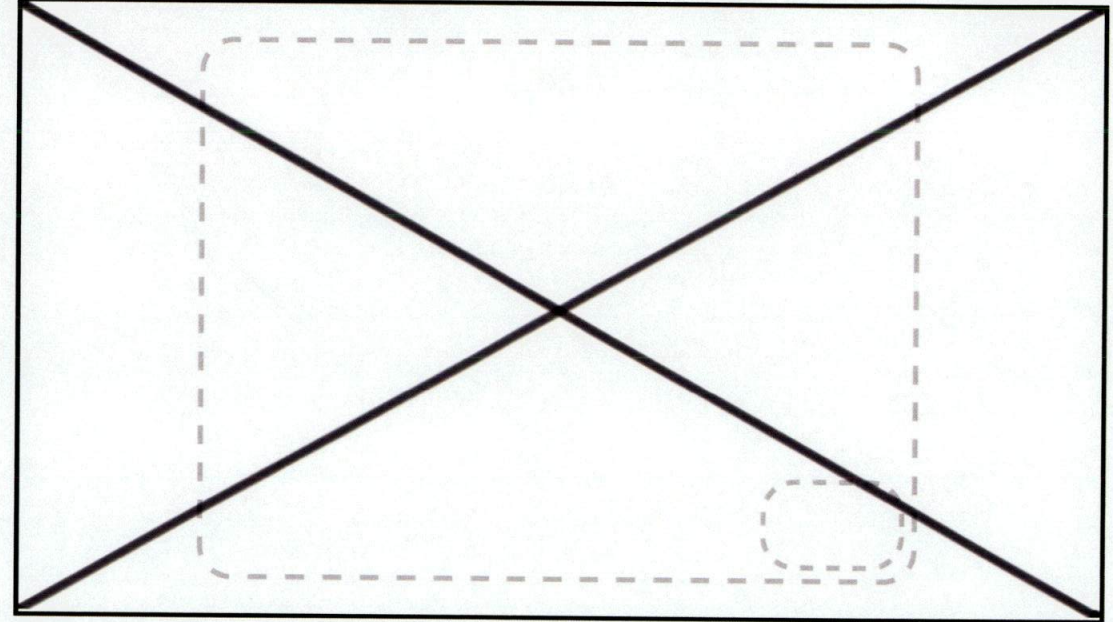
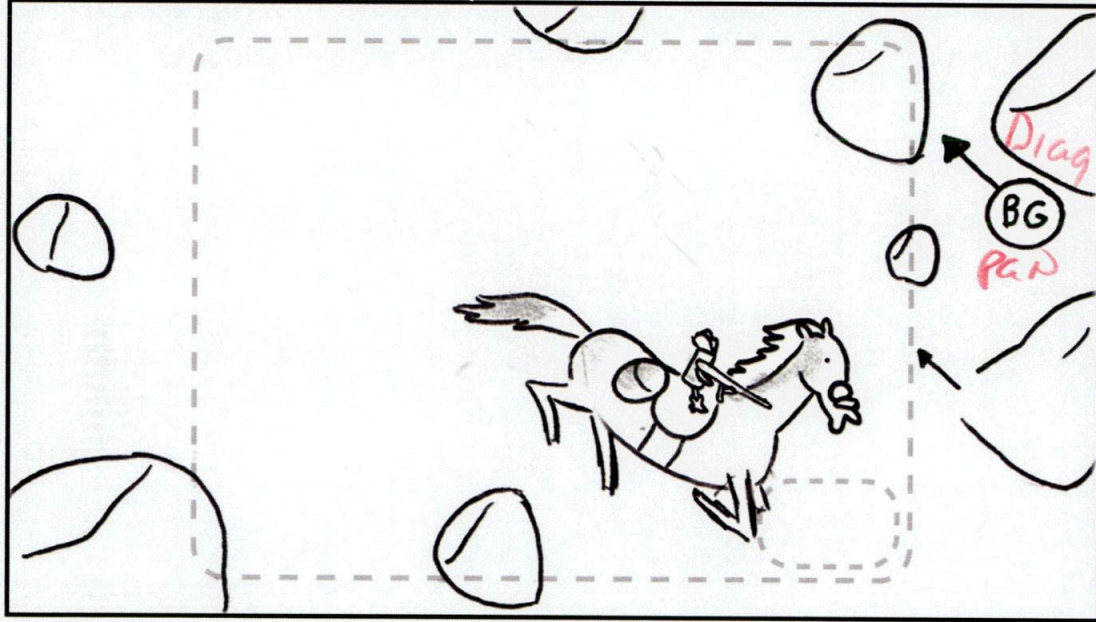
Bg.

day night

Sc.

Pnl.

Bg.



Dialog:

Action:

Timing:

FEB 26 2015

EPISODE # 1034-210

Production:

1034/210

1034/210

1034/210

ADVENTURE TIME



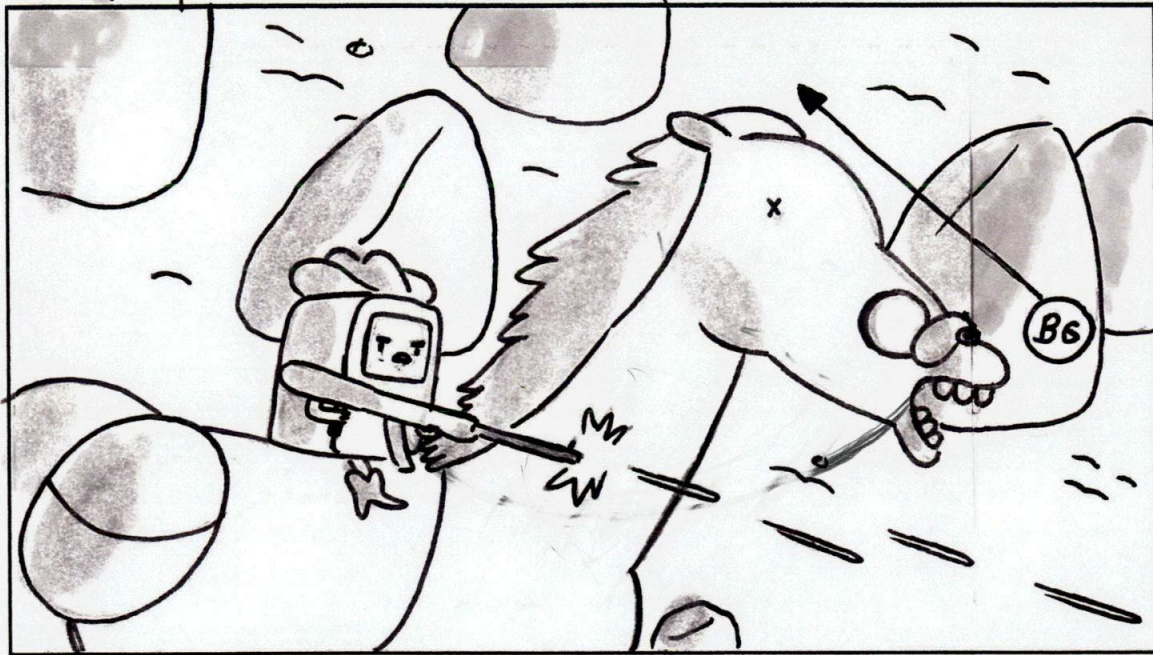
Page **220**

Sc. **159**

Pnl. **A**

Bg.

day night



Sc. **160**

Pnl. **A**

Bg.

day night



Dialog:

SFX:
— CHYUU - CHYUU

Action:

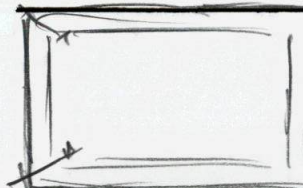
- BMO FIRES LASERS BACK AT ME-MOW.

Timing:

MULTIPLANE
Set-up S/A
SC 151

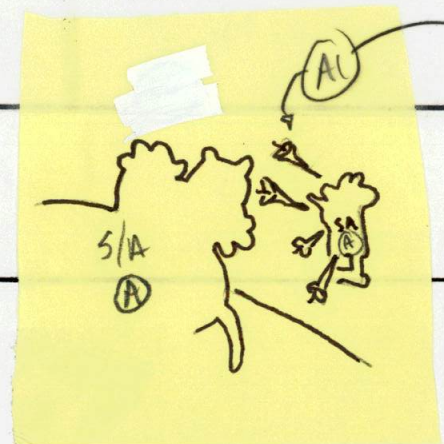


Figround
ANIM's
&
Char
LEVEL



TRUCK IN BG LEVEL

FEB 9 6 2015



ALL FWD
W/ BLOW
S. DARTS

Production :

EPISODE # 1034-210

1034/210

1034/210

ADVENTURE TIME



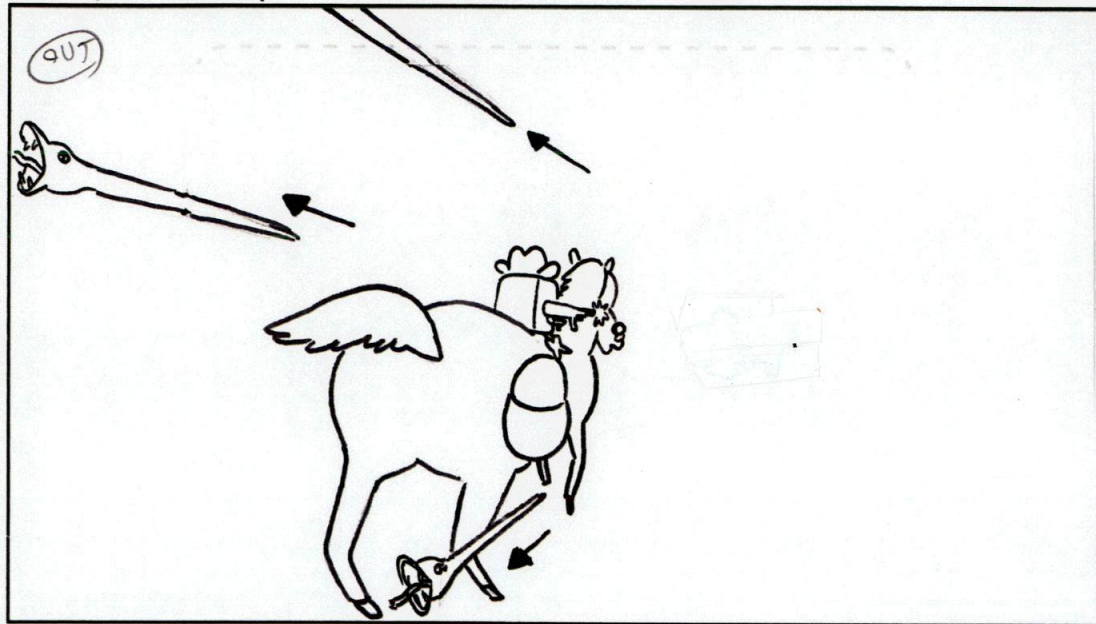
Page **221**

Sc. **160 CONT**

Pnl. **B**

Bg.

day night

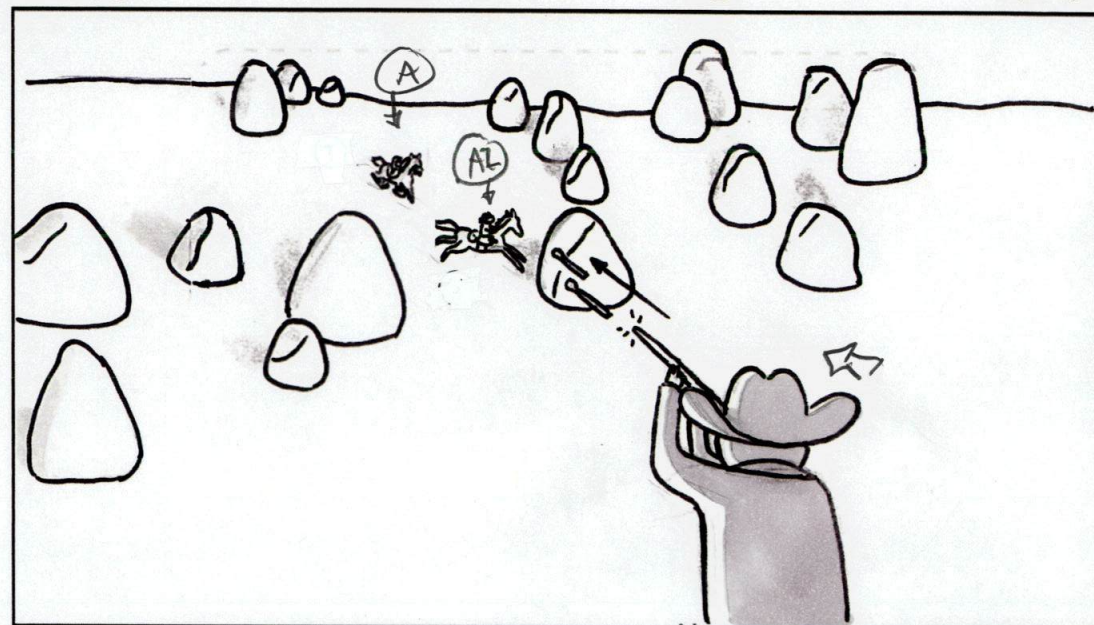


Sc. **161**

Pnl. **A**

Bg.

day night



Dialog:

CYCLE PANELS A & B

SFX: CHYUU - CHYUU

FEB 26 2015

Action:

- DART SNAKES FLY OFF/S.

- MEMQW FIRES
MORE DART SNAKES

Timing:



1034/210

EPISODE # 1034-210

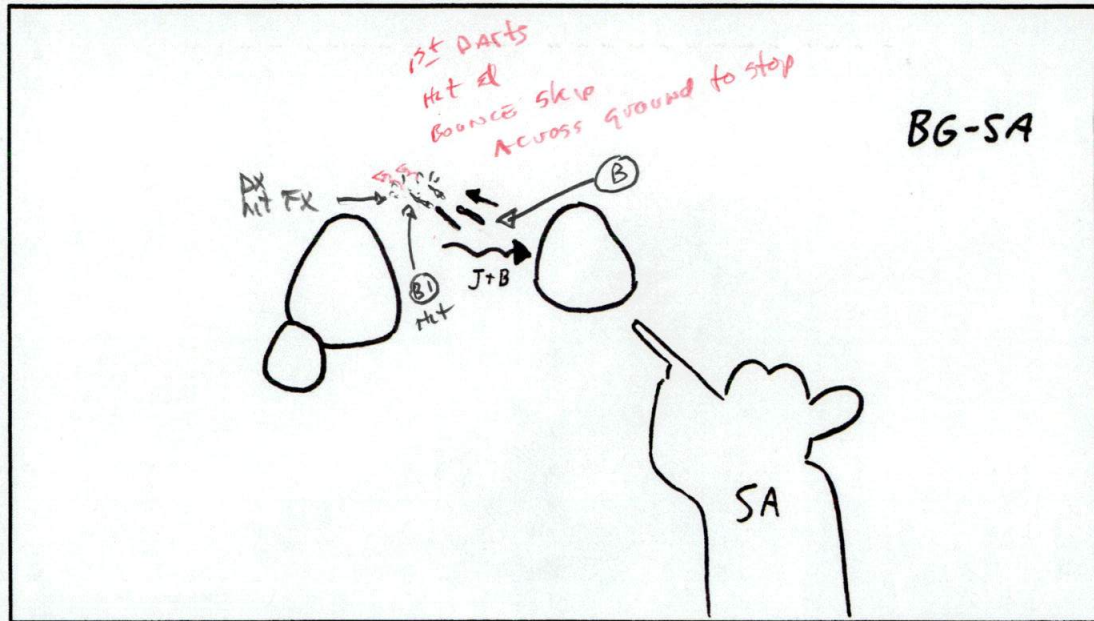
1034/210

ADVENTURE TIME

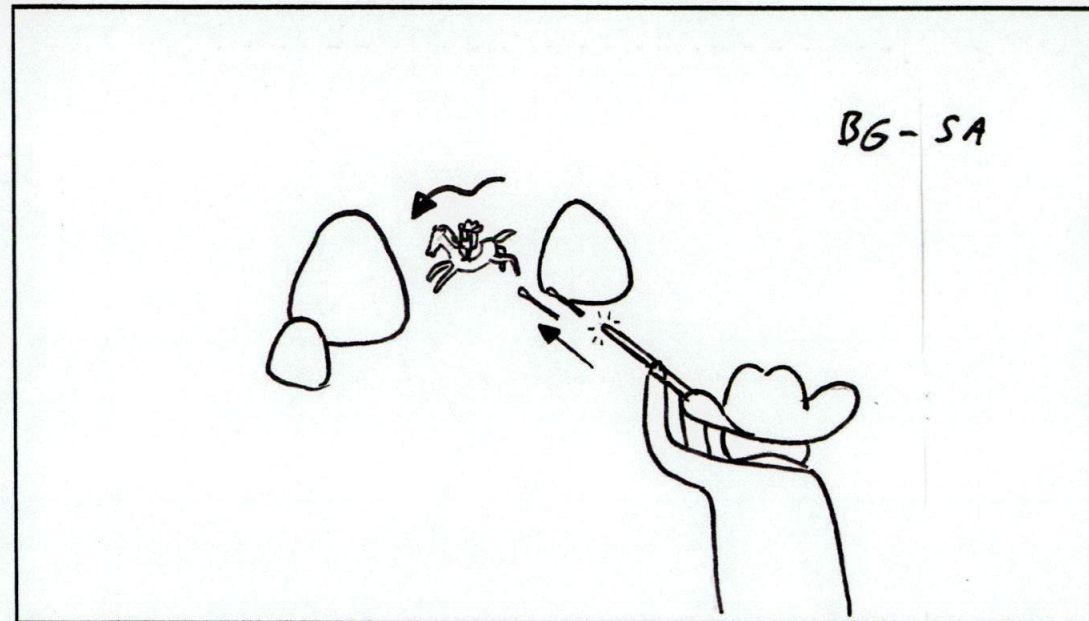


Page **222**

Sc. **161 CONT** Pnl. **B** Bg. day night



Sc. **161 CONT** Pnl. **C** Bg. day night



Dialog:

SFX: *CHYUU *

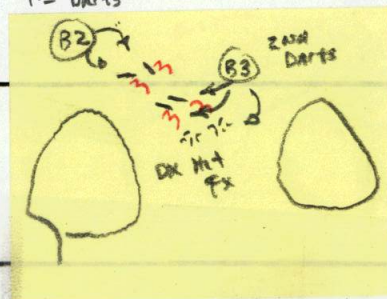
SFX: CHYUU

Action:

-J. DODGES FROM ROCK TO ROCK.

FEB 26 2015

Timing:



1034-210

EPISODE #

1034/210

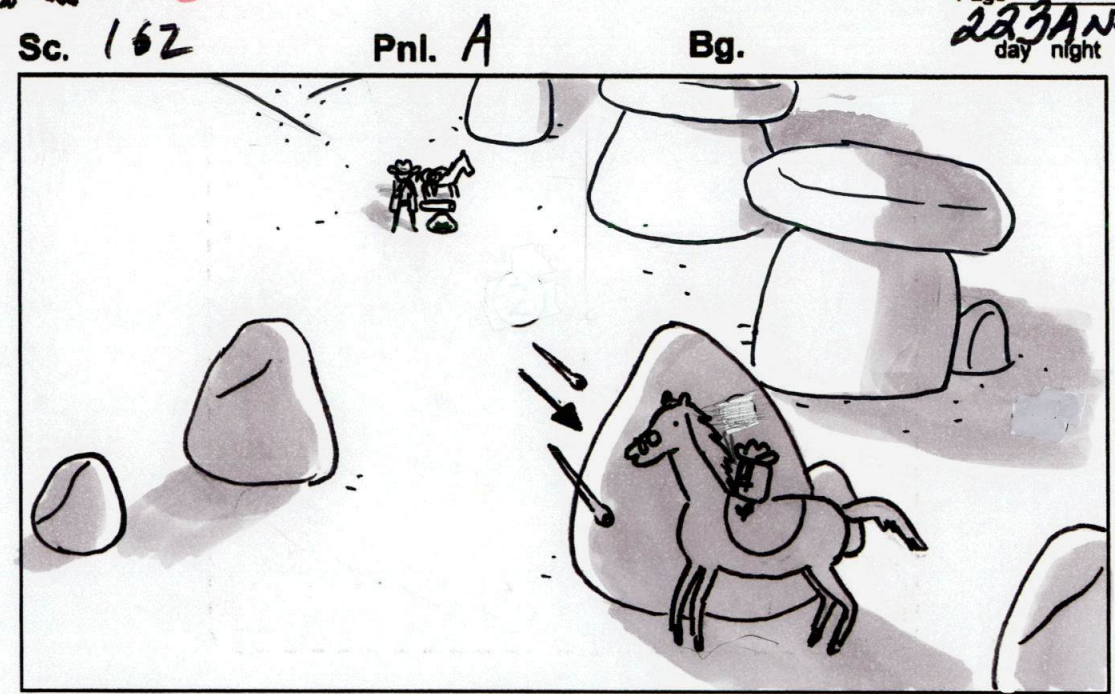
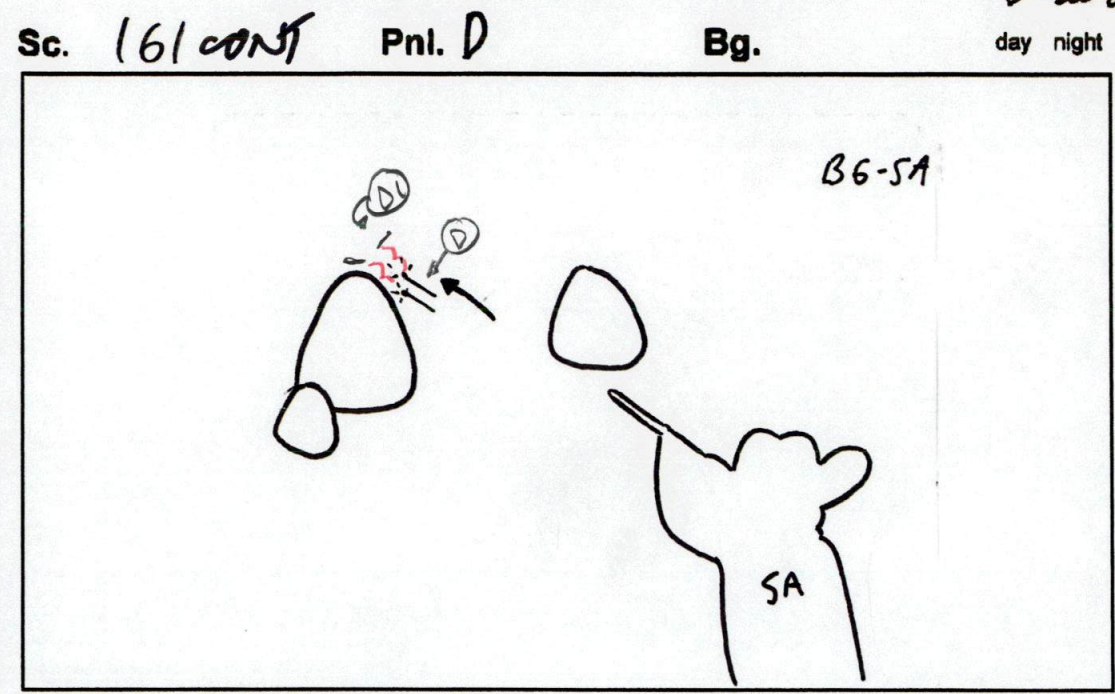
Production :

1034/210

ADVENTURE TIME



Page **223**
223A NEXT
 day night



<p>Dialog:</p>	
<p>Action:</p>	
<p>Timing:</p>	

BMO JUMPS OFF JAKE

FEB 26 2015

EPISODE # **1034-210**

Production :

1034/210

1034/210

© 2011 This material is the property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.



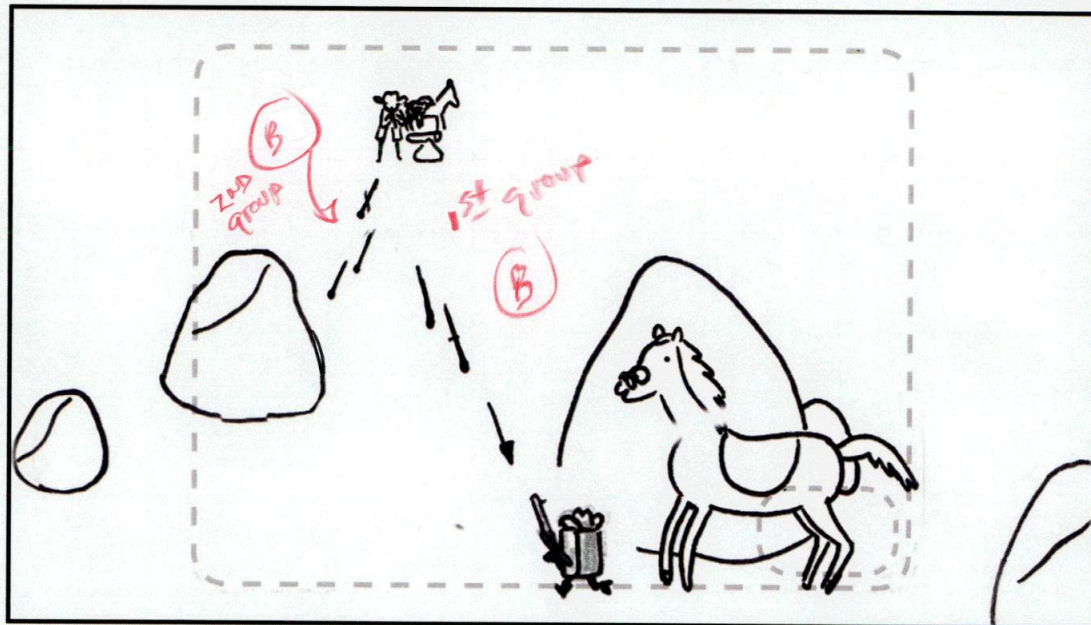
ADVENTURE TIME

Sc. 162 *CONT*

Pnl. B

Bg.

day night



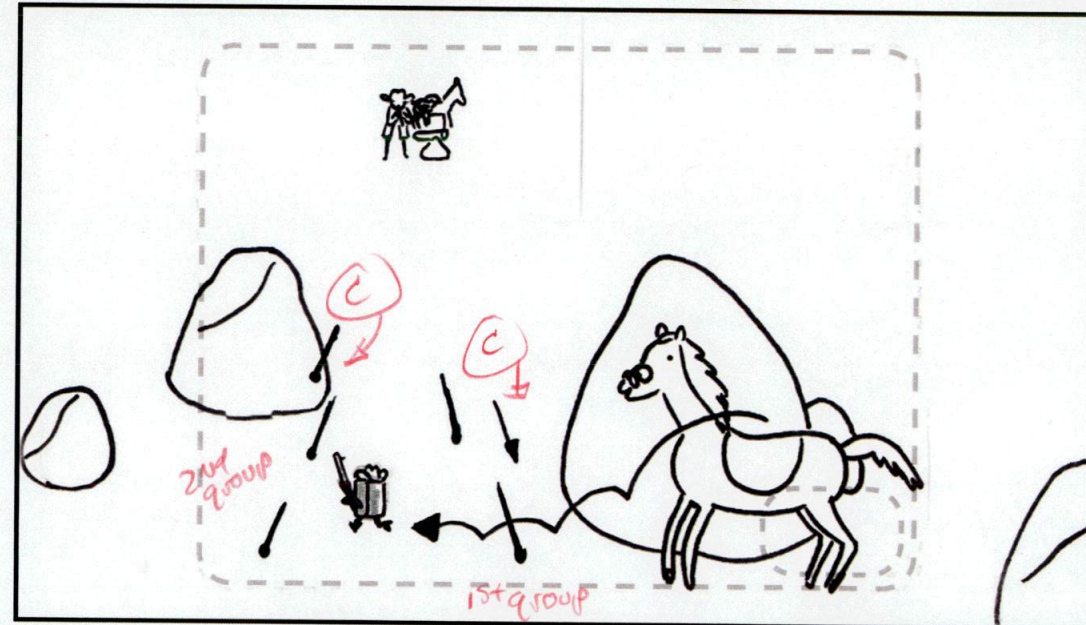
Sc. 162 *CONT*

Pnl. C

Bg.

Page 223A

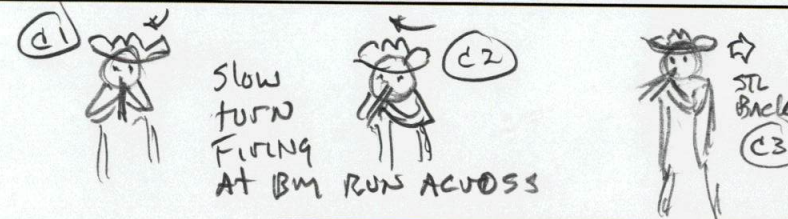
223B NEXT
day night



Dialog:



Action:



BMO runs across to other rock
snakes go off screen

FEB 26 2015

Timing:

EPISODE # 1034-210

Production:

1034/210

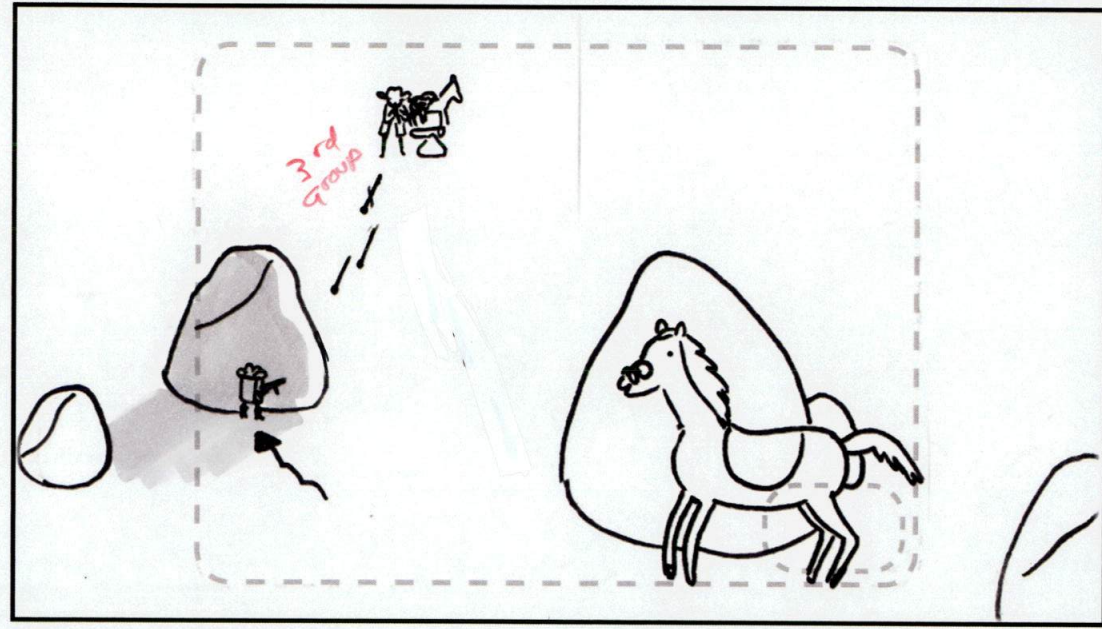
1034/210

©2011 This material is the Property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

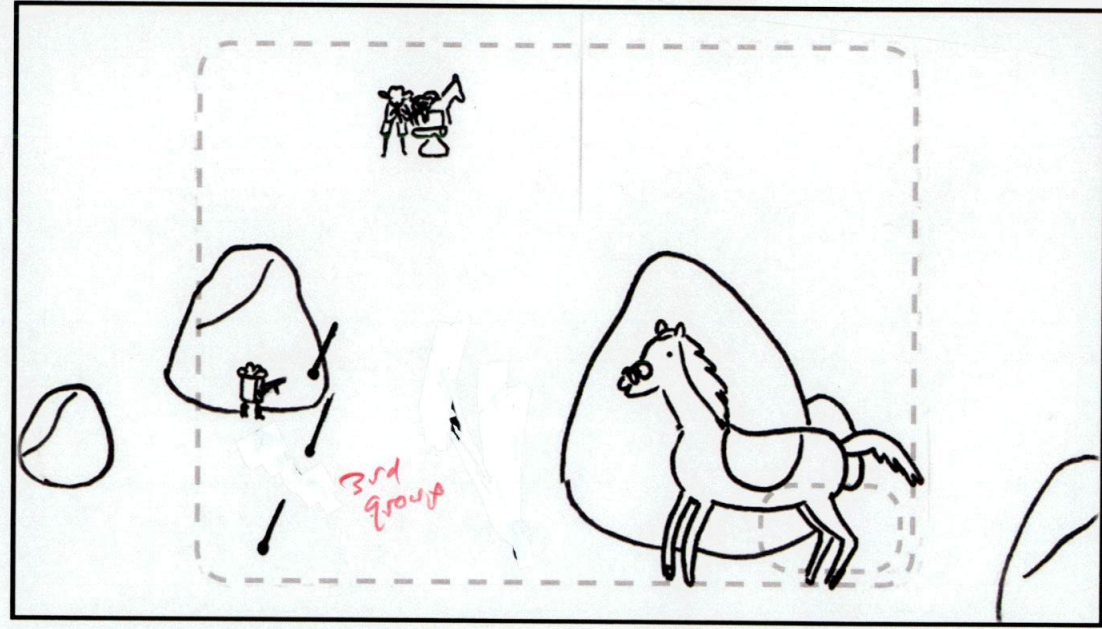
ADVENTURE TIME



Sc. 162 *CONT* Pnl. D Bg. day night



Sc. 162 *CONT* Pnl. E Bg. day night



Dialog:	
Action:	snakes shoot offscreen
Timing:	

FEB 26 2015

EPISODE # 1034-210

Production:

1034/210

1034/210

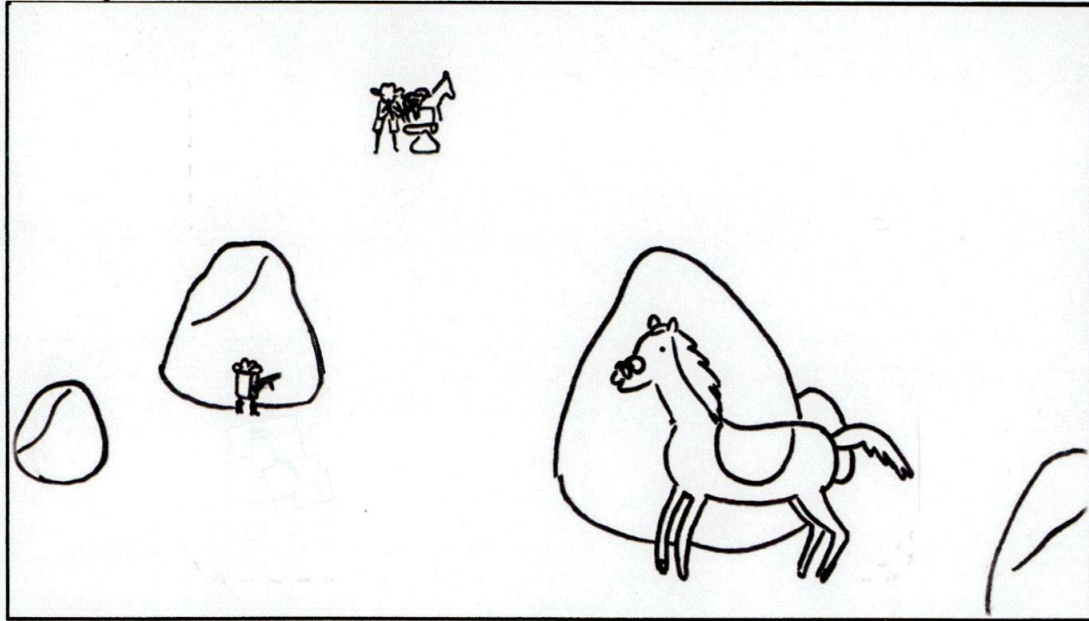
ADVENTURE TIME



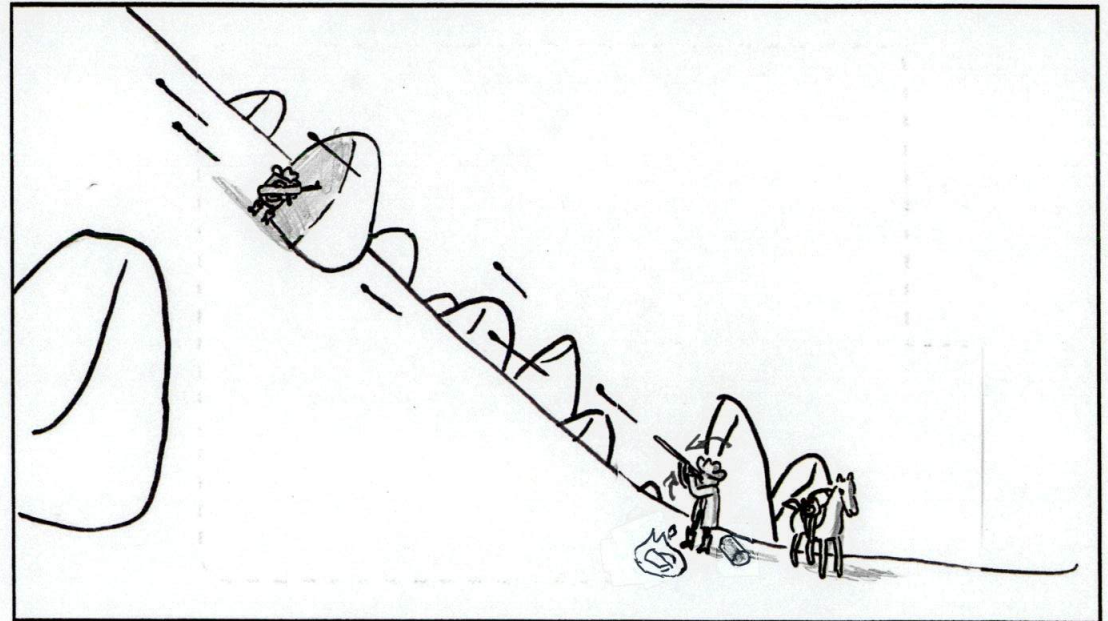
Ho Cut

Page 224

Sc. 162 CONT Pnl. F Bg. day night



Sc. 163 Pnl. A Bg. day night

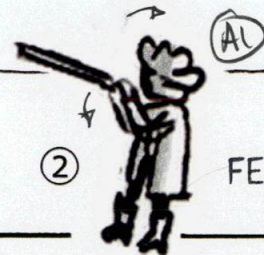


Dialog: BM (VO) your Daugy

BM
M: I smell sow belly. days are over!

Action: - BMO DISMOUNTS AND RUNS OVER TO ROCK.

Timing:



FEB 26 2015

Ho Cut

1034-210

EPISODE #

1034/210

Production :

1034/210

1034/210

100 Cont

ADVENTURE TIME



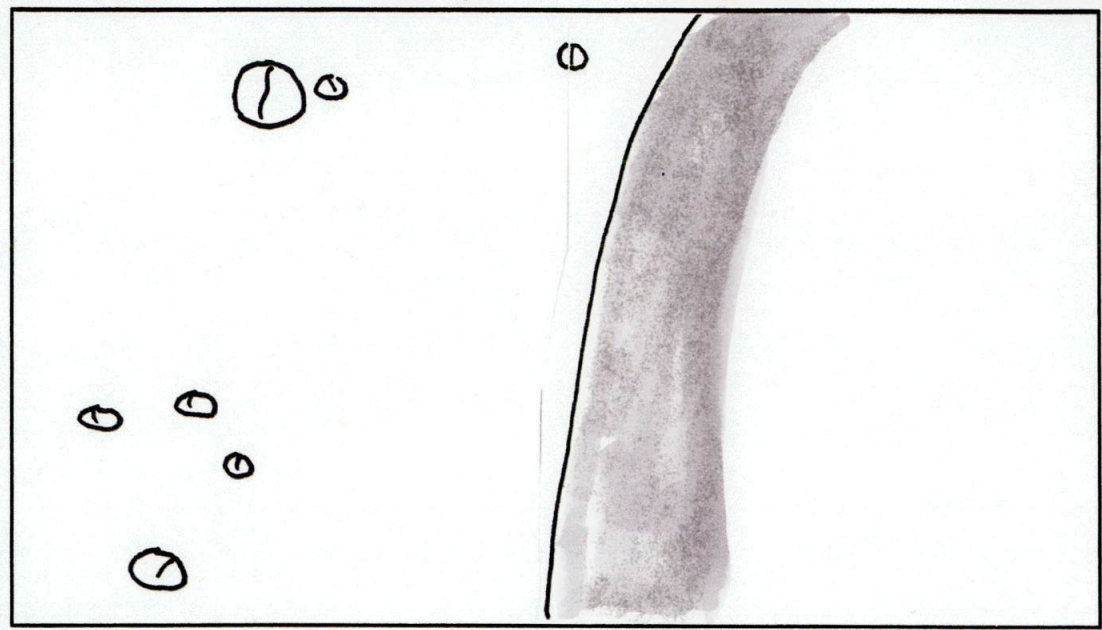
Page 225

Sc. 164

Pnl. A

Bg.

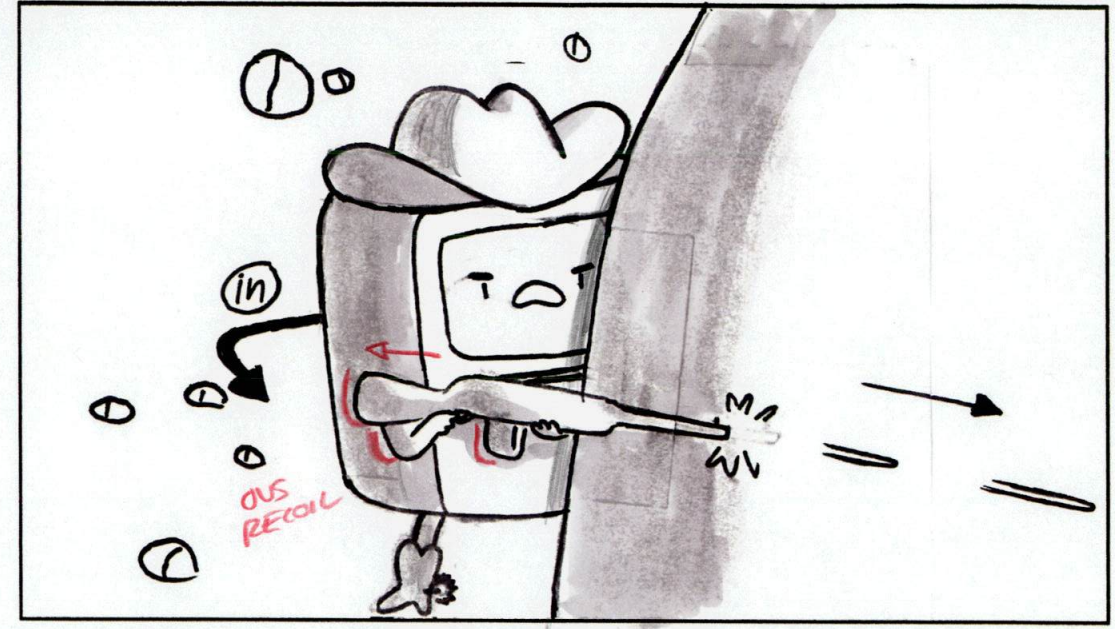
day night



Sc. 104 CONT Pnl. B

Bg.

day night



Dialog:

Bma: I'M THE WHALER 'ROUND THESE PARTS!

Action:

FEB 26 2015

Timing:

1034-210

EPISODE #

1034/210

Production :

1034/210

ADVENTURE TIME



Page 226

Sc. 165

Pnl. A

Bg.

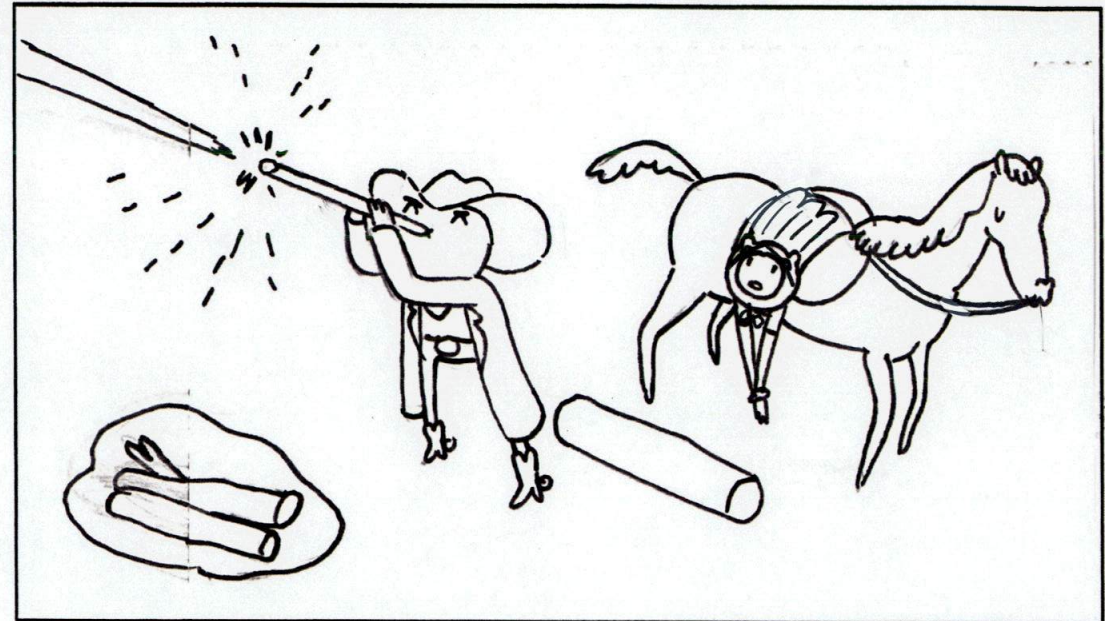
day night



Sc. 165 CONT Pnl. B

Bg.

day night



Dialog:

SFX: * CHYUU *

Action:

FEB 26 2015

Timing:

EPISODE # 1034-210

1034/210

Production :

1034/210

1034/210

© 2011 This material is the property of The Cartoon Network, Inc. It is unpublished and must not be taken from this studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

ADVENTURE TIME



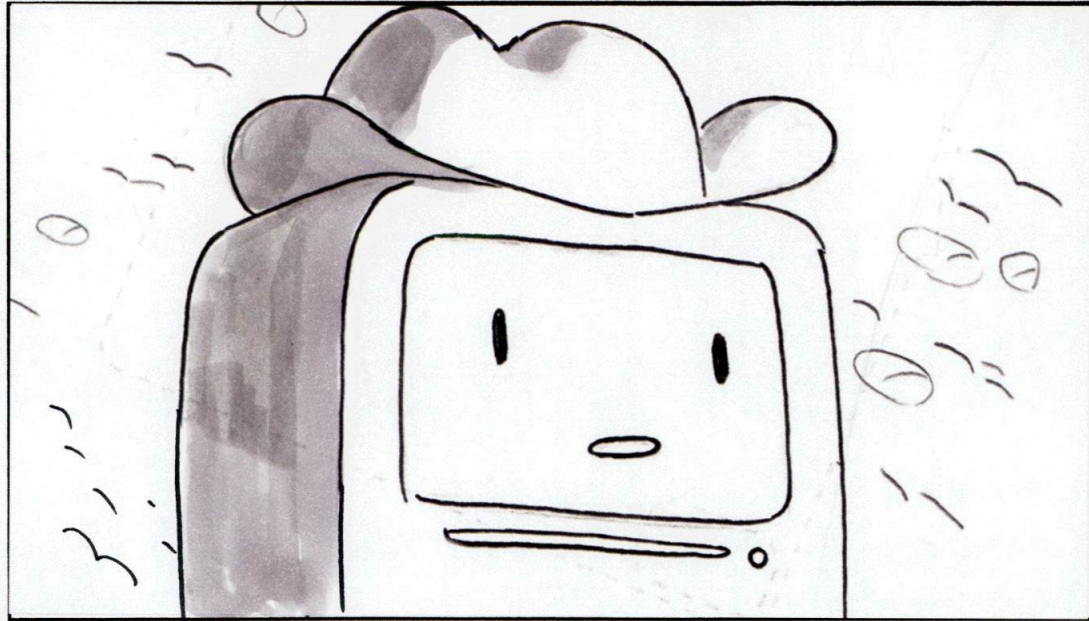
Page 227

Sc. 166

Pnl. A

Bg.

day night



Sc. 167

Pnl. A

Bg.

day night

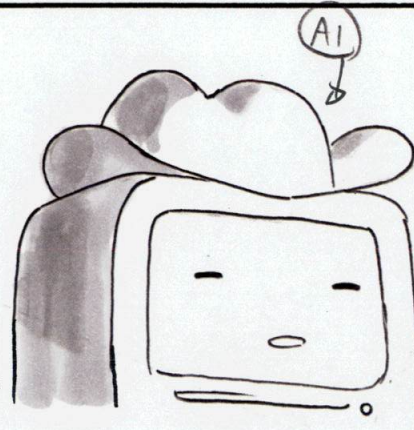


Dialog:

Action:

Timing:

-BMO SQUINTS AT FIRE.



SFX: * CRACKLING *

FEB 26 2015

EPISODE #

1034-210

Production :

1034/210

1034/210

Cut

ADVENTURE TIME



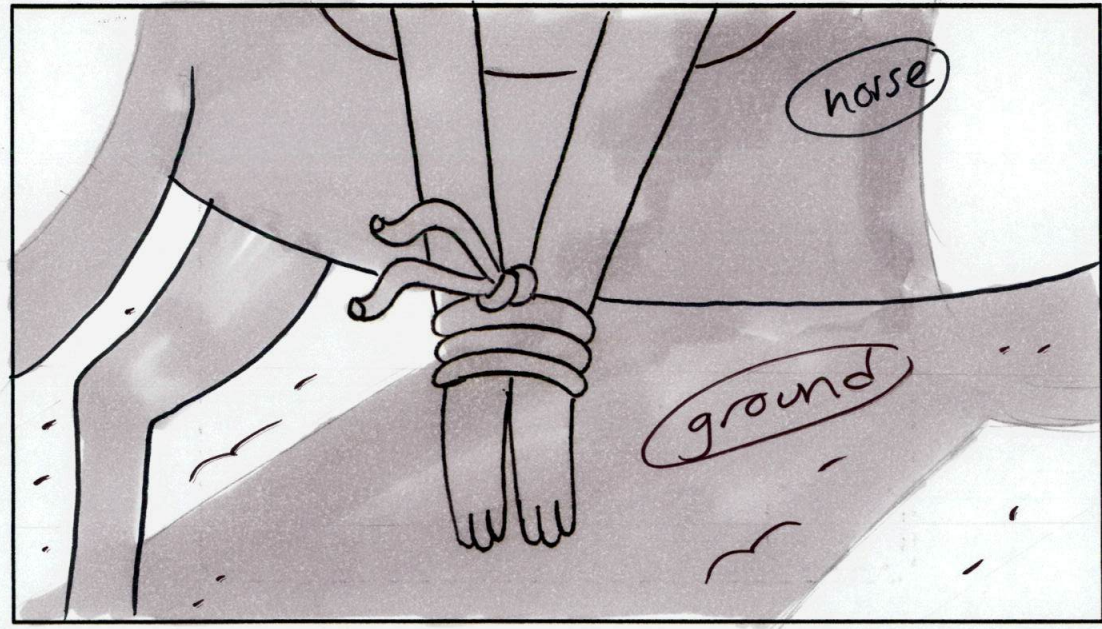
Cut

Sc. 168

Pnl. A

Bg.

day night

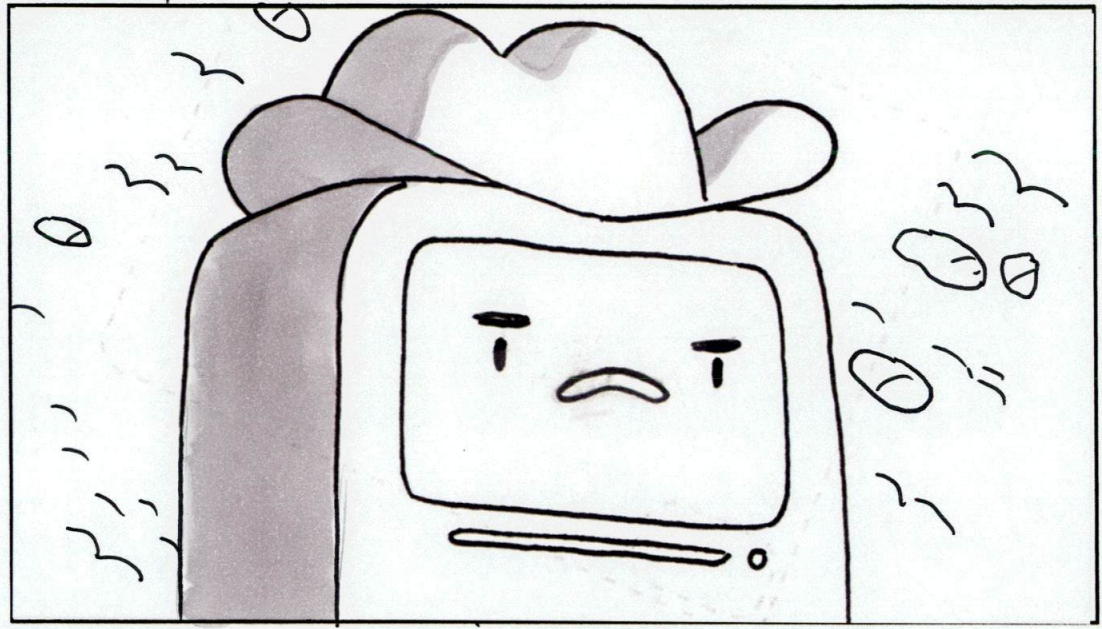


Sc. 169

Pnl. A

Bg.

day night



Dialog:	Bma: HMPH!
Action:	CU OF FINN'S HANDS.
Timing:	

FEB 26 2015

He Cut

1034-210

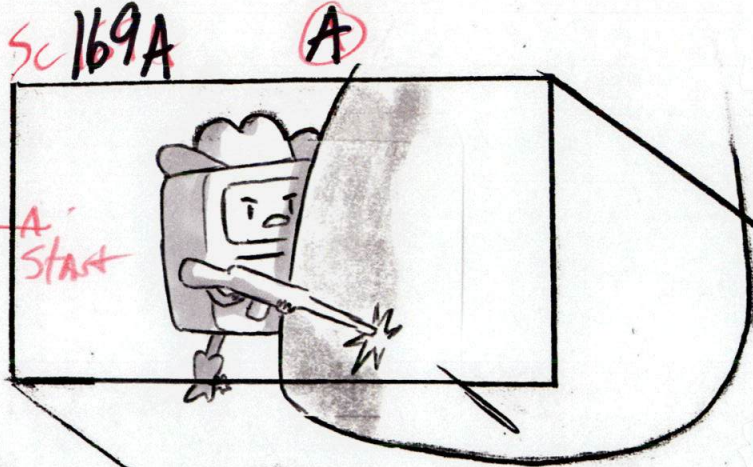
EPISODE #

1034/210

Production :

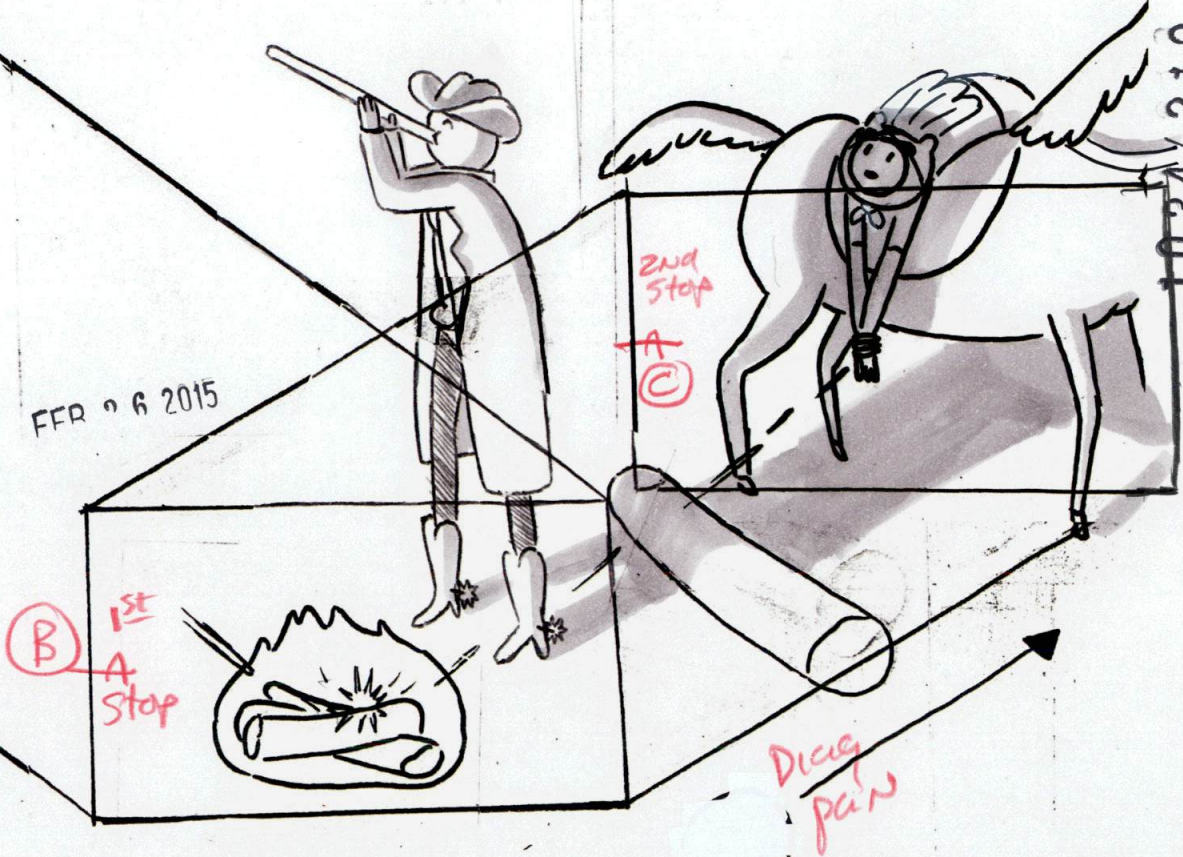
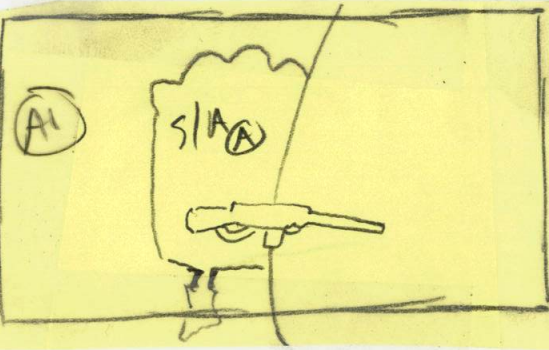
1034/210

1034/210



SFX:
Pen!

- 1. follow LASERS
- 2. hits wood fire.
- 3. follow ember HITTING ROPES.

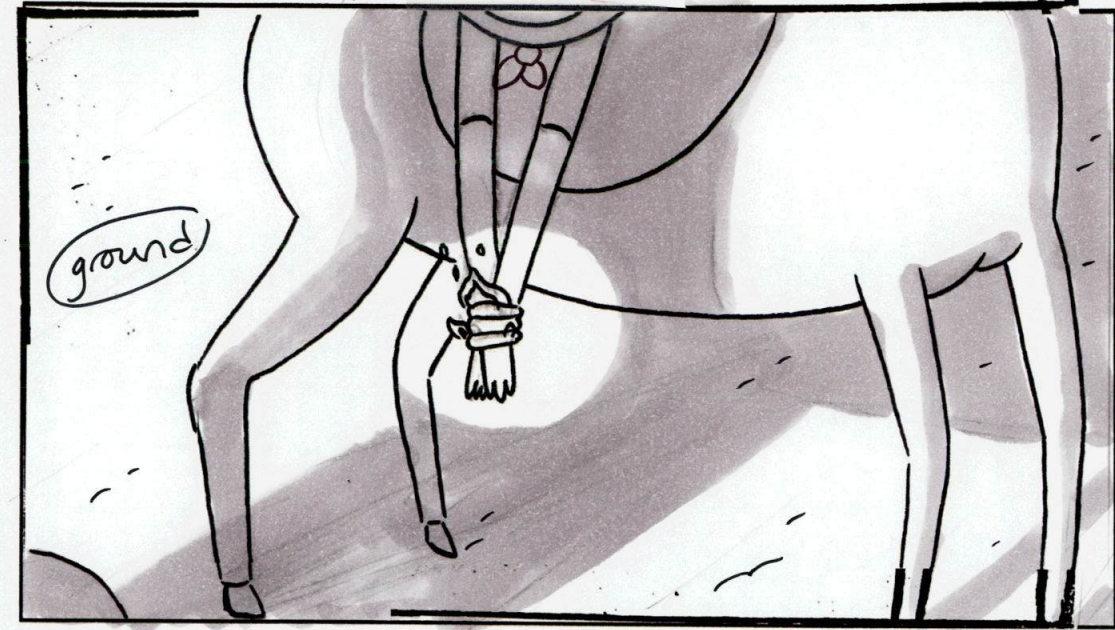


ADVENTURE TIME

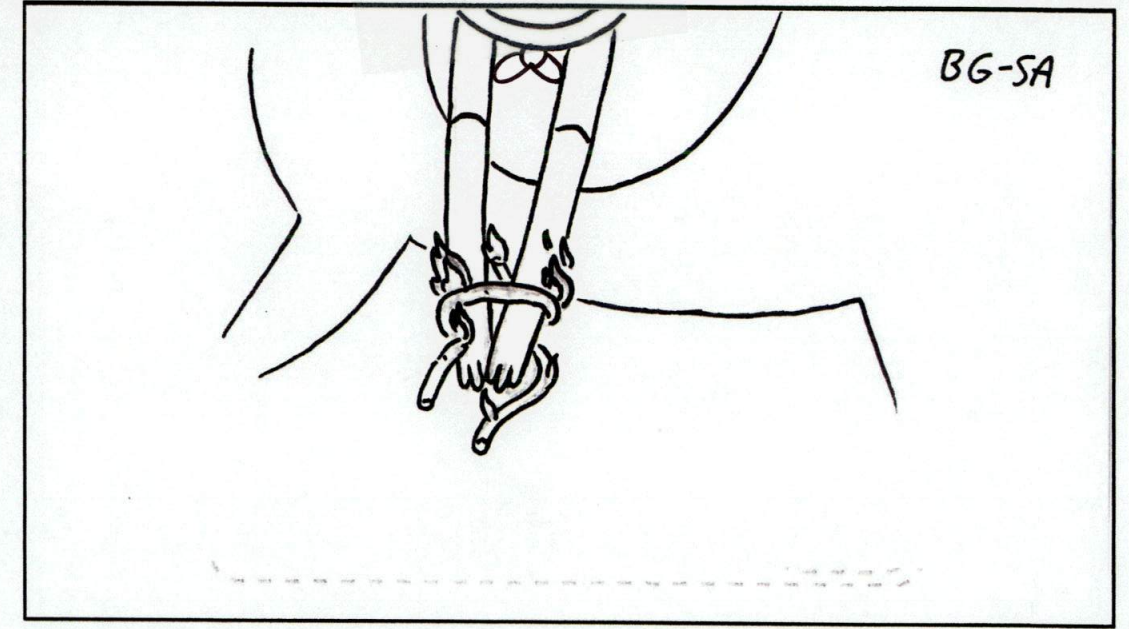


Page 230

Sc. 169 A CONT..... D Bg. day night



Sc. 169 A CONT Pnl. - E Bg. day night



Dialog:		
	SFX * FSHH *	
Action:	Rope catches fire.	Rope falls apart.
Timing:		

FEB 26 2015

1034/210

EPISODE # 1034-210

1034/210

Production :

1034/210

© 2014 This material is the property of The Cartoon Network, Inc. It is unpublished and must not be shown from the studio, duplicated or used in any manner except for production purposes, and may not be sold or transferred.

ADVENTURE TIME

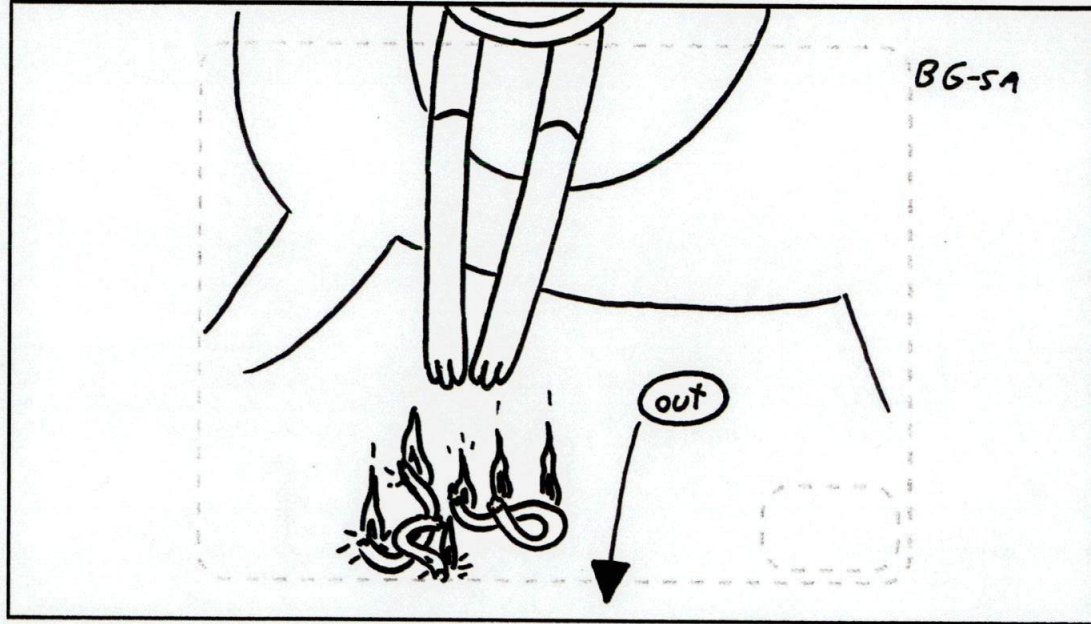


Cut

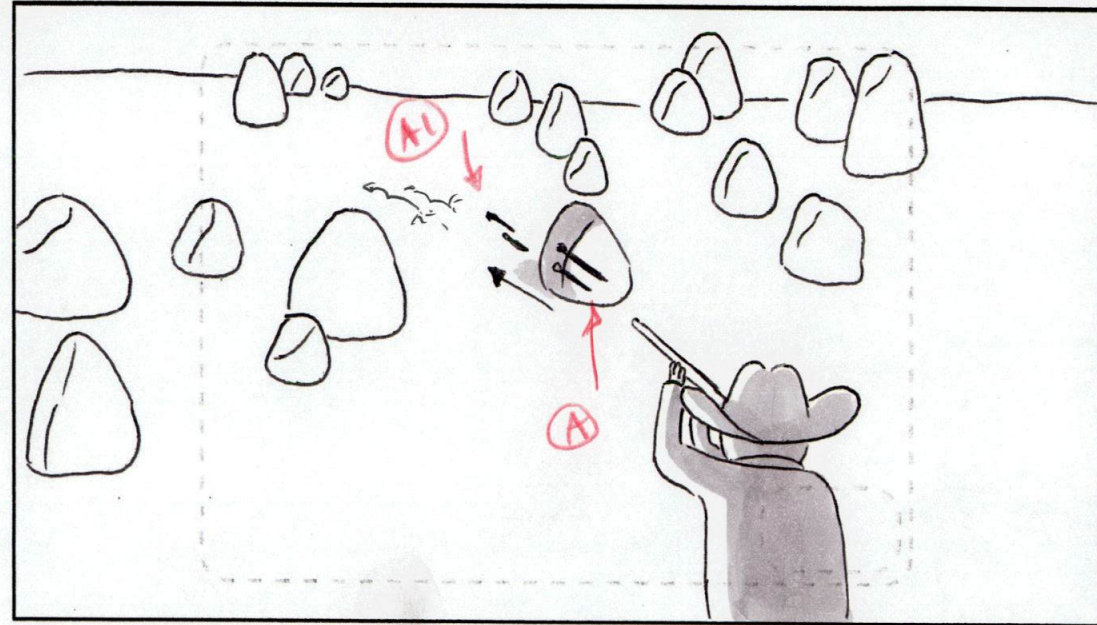
Page 231

HW
Cut

Sc. 169 A CONT Pnl. F Bg. day night



Sc. 170 Pnl. A Bg. day night



Dialog:

SFX: * CHYU - CHYUU *

Action:

- FINN'S ROPES FALL OFF.

FEB 26 2015

Timing:

EPISODE #

1034-210

1034/210

Production :

1034/210

1034/210

ADVENTURE TIME



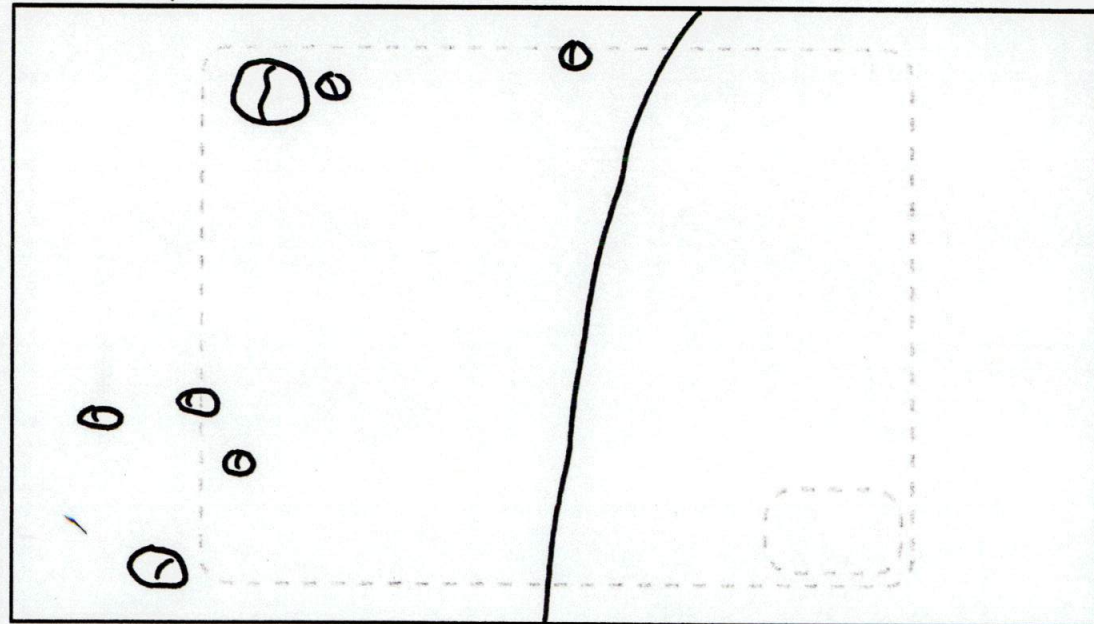
Page 232

Sc. 171

Pnl. A

Bg.

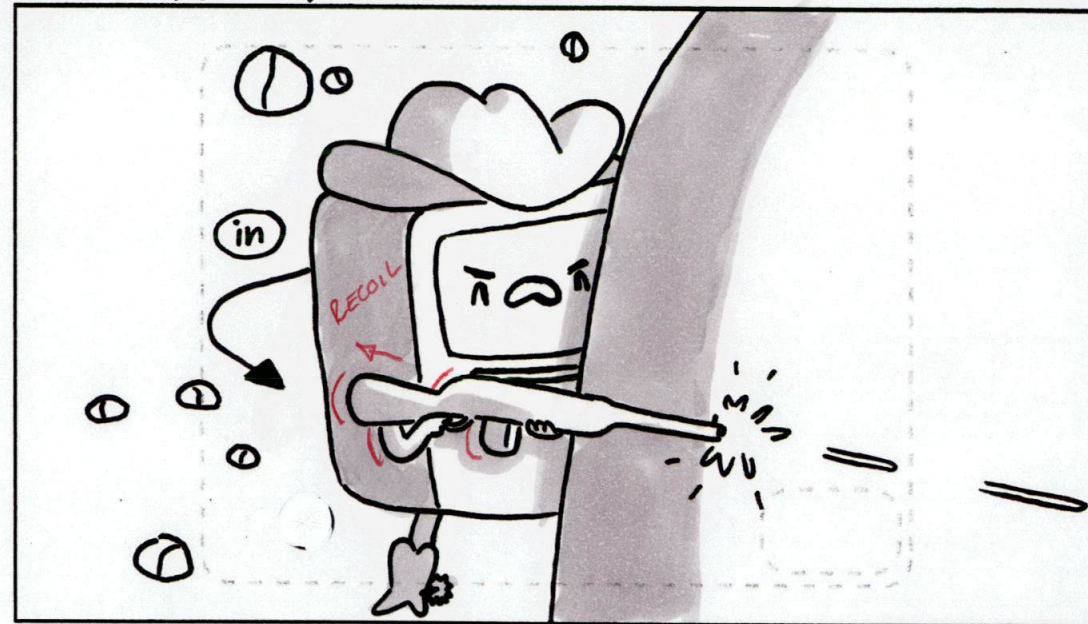
day night



Sc. 171 cont Pnl. B

Bg.

day night



Dialog:

Action:

Timing:

SFX: * PYEW - PYEW *

-BMA PEEKS OUT FROM BEHIND RACK.

FEB 26 2015



EPISODE # 1034-210

Production :

1034/210

1034/210

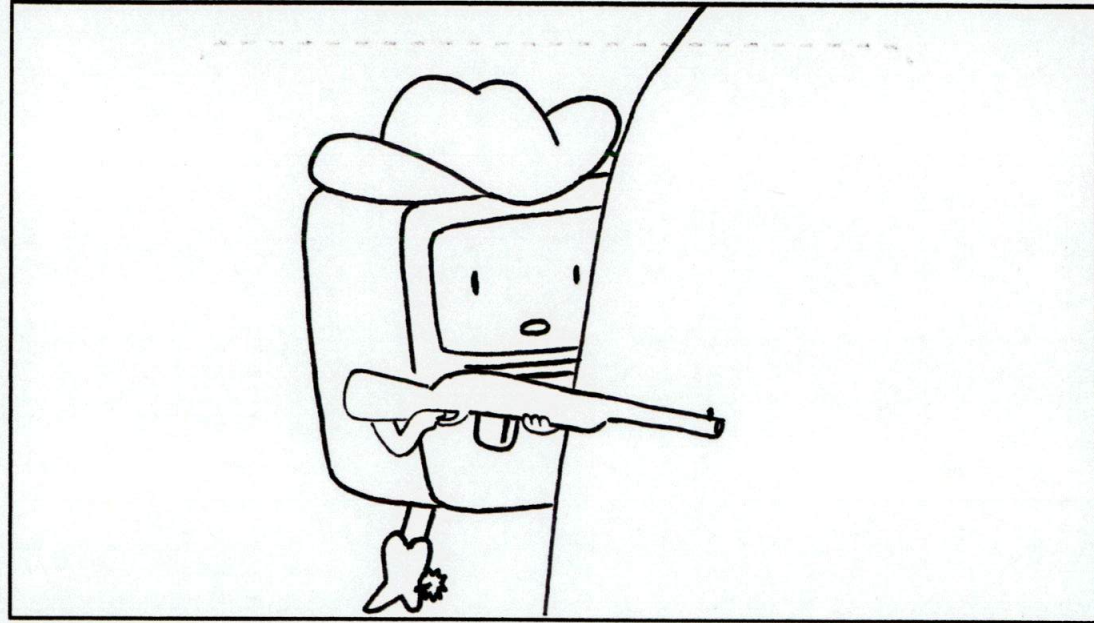
1034/210

ADVENTURE TIME

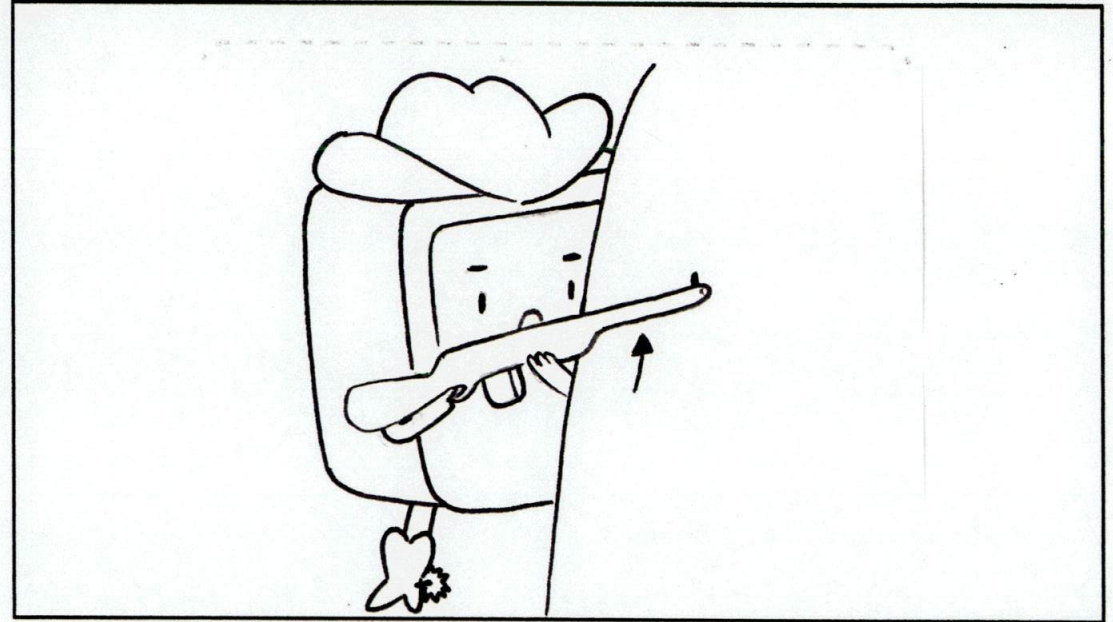


Page 233

Sc. 171 cont Pnl. C Bg. day night



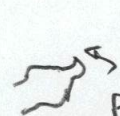
Sc. 171 cont Pnl. D Bg. day night



Dialog:

Sfx:

* CLICK-CLICK *

 (C)
Pull trigger

Action:

Timing:

FEB 26 2015

EPISODE #

1034-210

1034/210

Production :

1034/210

*Hu
cat*

1034/210

ADVENTURE TIME



HW
Cut

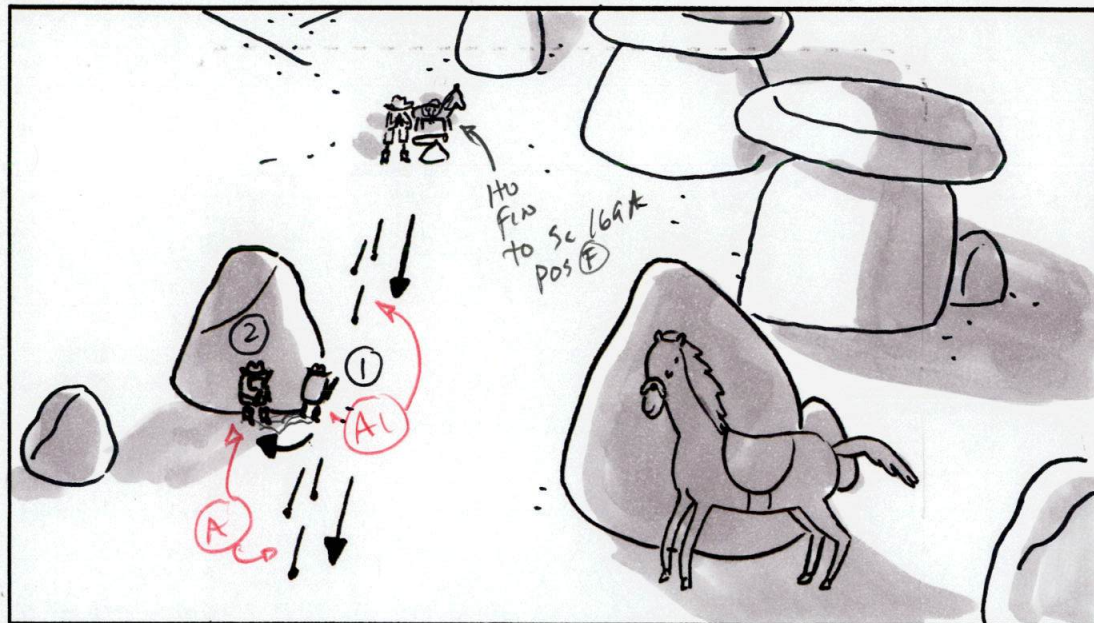
Page 234

Sc. 172

Pnl. A

Bg.

day night

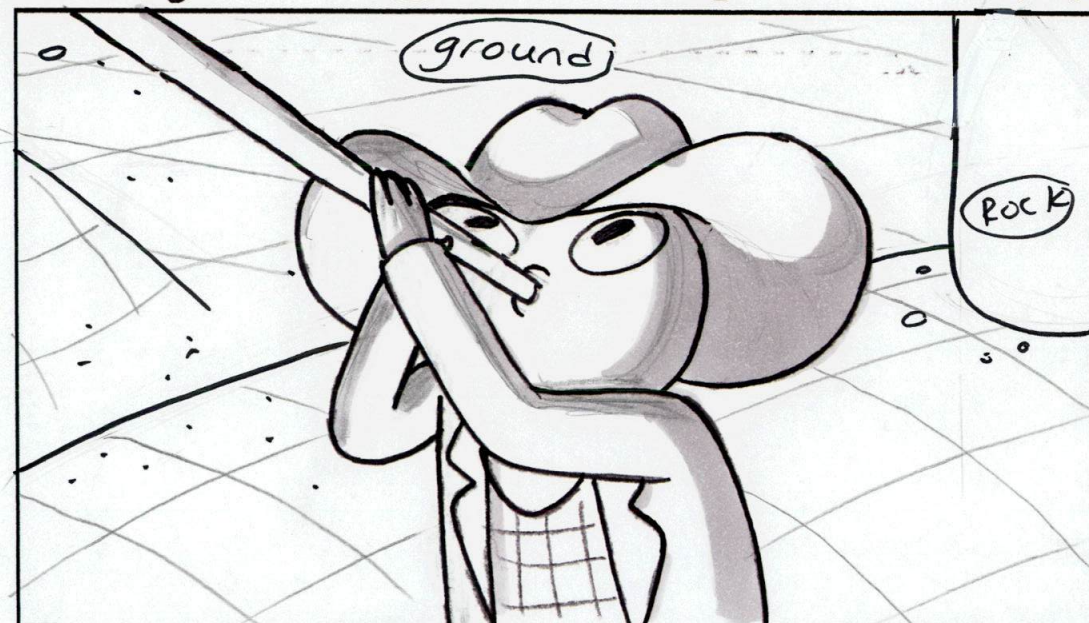


Sc. 173

Pnl. A

Bg.

day night



Dialog:

SFX! * CHYUU! *

Action:

- MEMOW HAS FINN PINNED DOWN.

FEB 26 2015

Timing:

1034-210

EPISODE #

1034/210

Production :

1034/210

1034/210

© 2014 This material is the Property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

ADVENTURE TIME



Page **235**

Sc. **173 CONT** Pnl. **B**

Bg.

day night

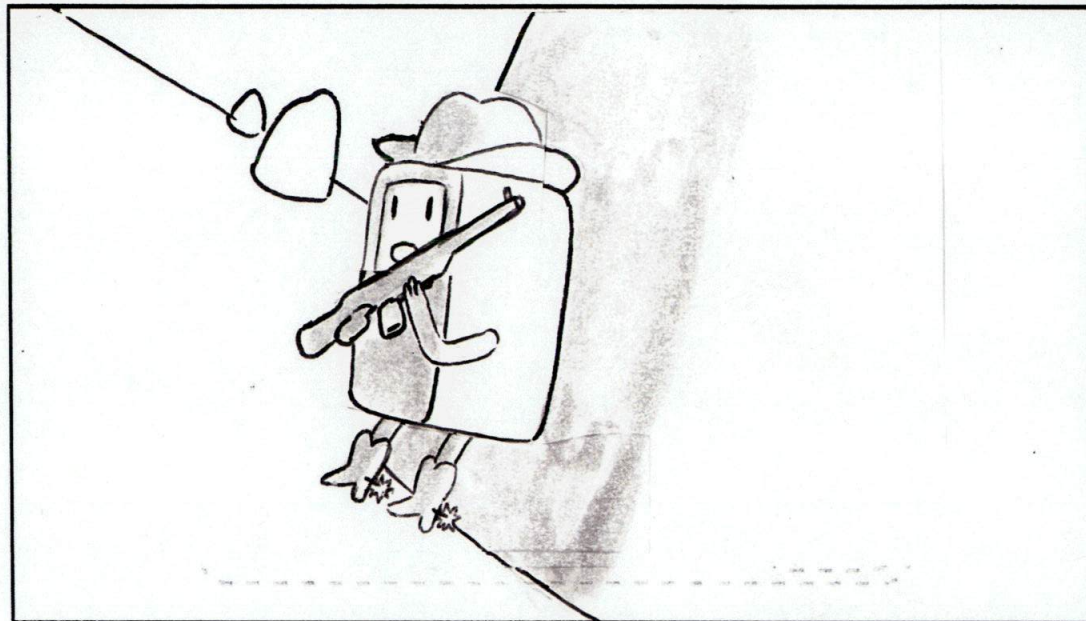


Sc. **174**

Pnl. **A**

Bg.

day night



Dialog:

M: Sounds like you're out of ammo

B: No! You heard incorrectly!

Action:

Timing:

FEB 26 2015

Production :

EPISODE #

1034-210

1034/210

1034/210

1034/210

ADVENTURE TIME

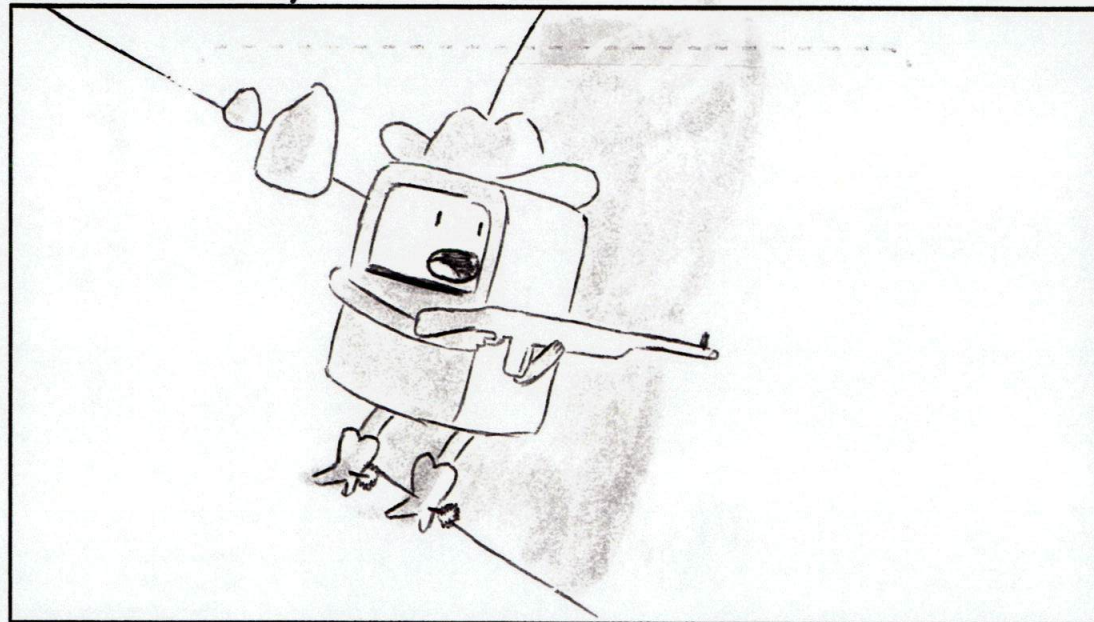


Page 236

Sc. 174 cont Pnl. B

Bg.

day night



Sc. 175

Pnl. A

Bg.

day night



Dialog:

B: Bang bang bang!

M: Haha!!

Action:

FEB 26 2015

Timing:

Production :

EPISODE #

1034-210

1034/210

1034/210

ADVENTURE TIME

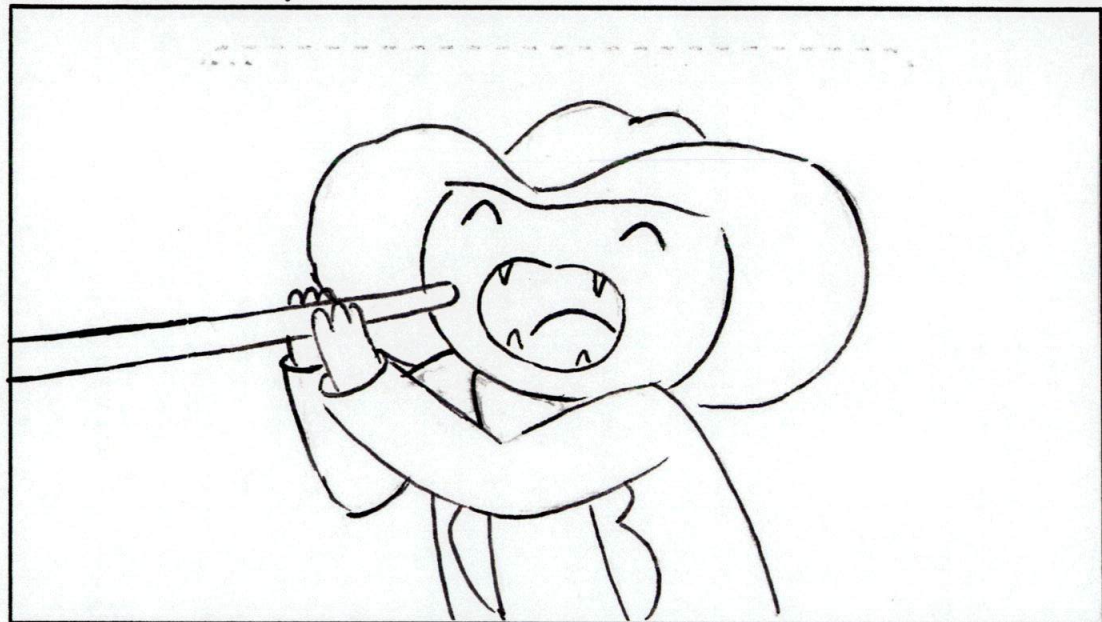


Page 237

Sc. 175 CONT Pnl. B

Bg.

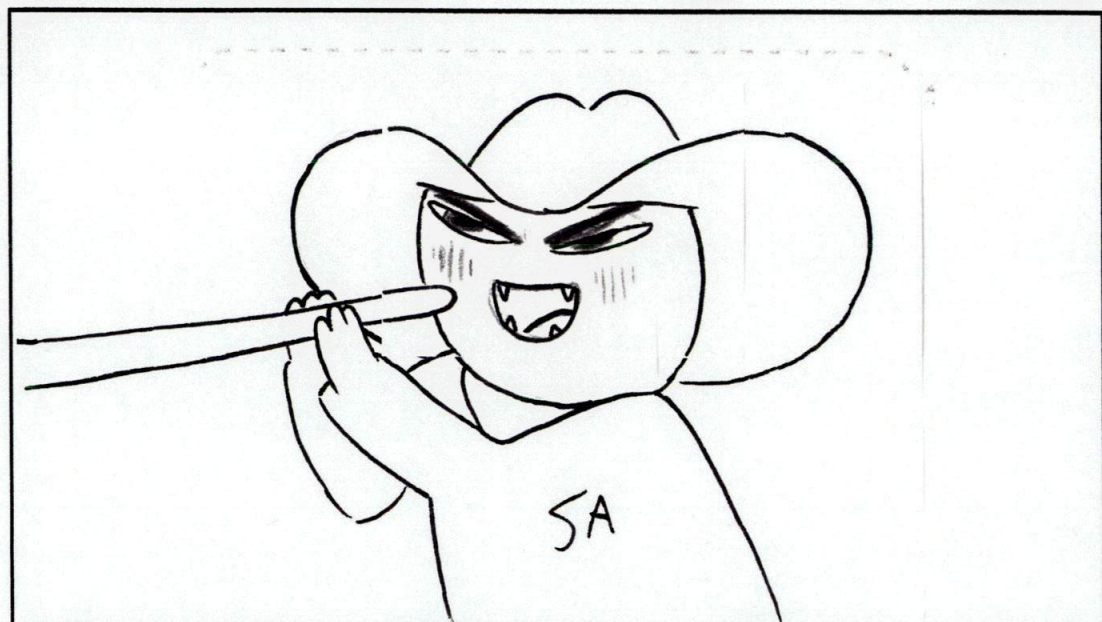
day night



Sc. 175 CONT Pnl. C

Bg.

day night



Dialog:	<u>M:</u> [Laughs]	<u>M:</u> I'm coming for you!
Action:		
Timing:		

FEB 26 2015

Production :

EPISODE #

1034-210

1034/210

1034/210

1034/210

© 2011 This material is the Property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

ADVENTURE TIME



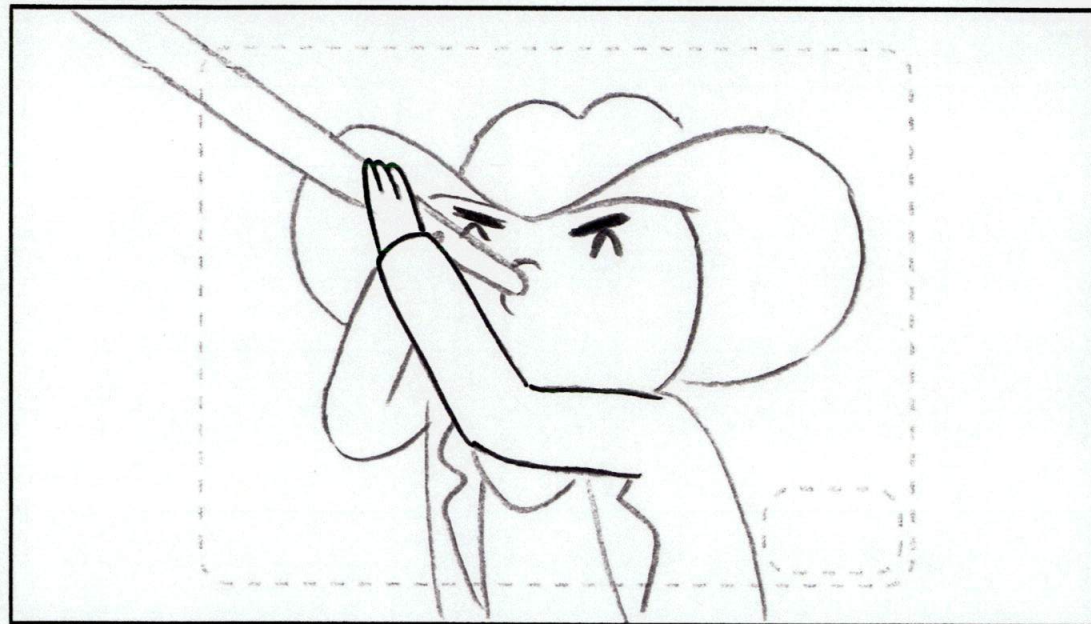
Page 238

*He
cut*

Sc. 175 cont Pnl. D

Bg.

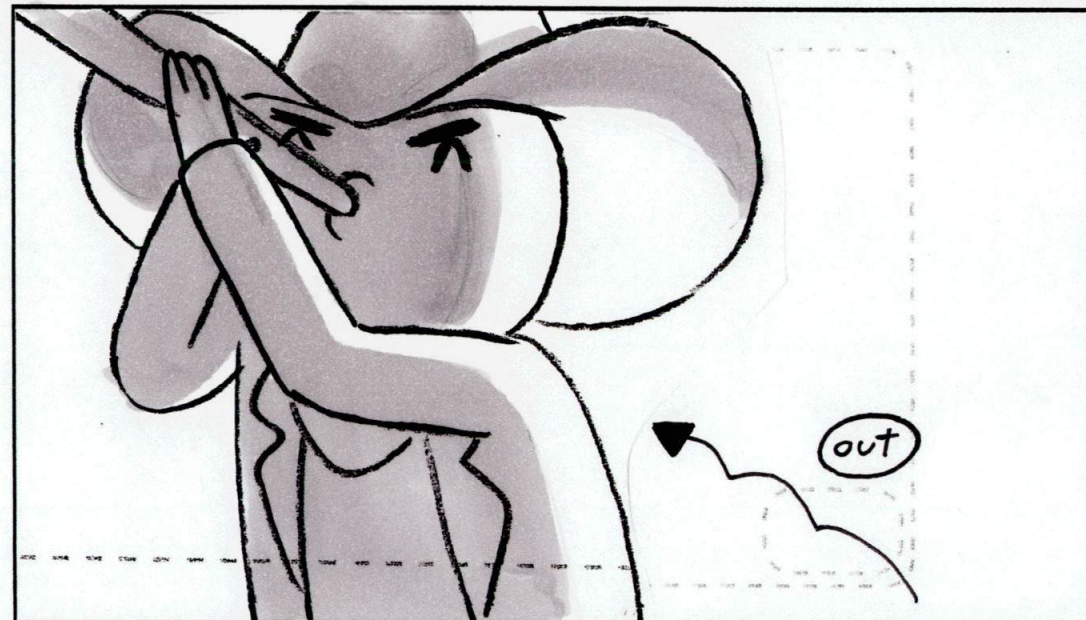
day night



Sc. 175 cont Pnl. E

Bg.

day night



Dialog:

SFX: CHYUU -CHYUU *

Action:

- MEMOW CONTINUES FIRING. WHILE WALKING OFF/S.

FEB 26 2015

- MEMOW WALKS PAST FIRE - RIMS CHANGE

Timing:

1034-210

EPISODE #

1034/210

Production :

1034/210

© 2011 The Cartoon Network, Inc. All rights reserved. This material is the property of The Cartoon Network, Inc. It is unpublished and must not be taken from this studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

1034/210

hu
cut

ADVENTURE TIME



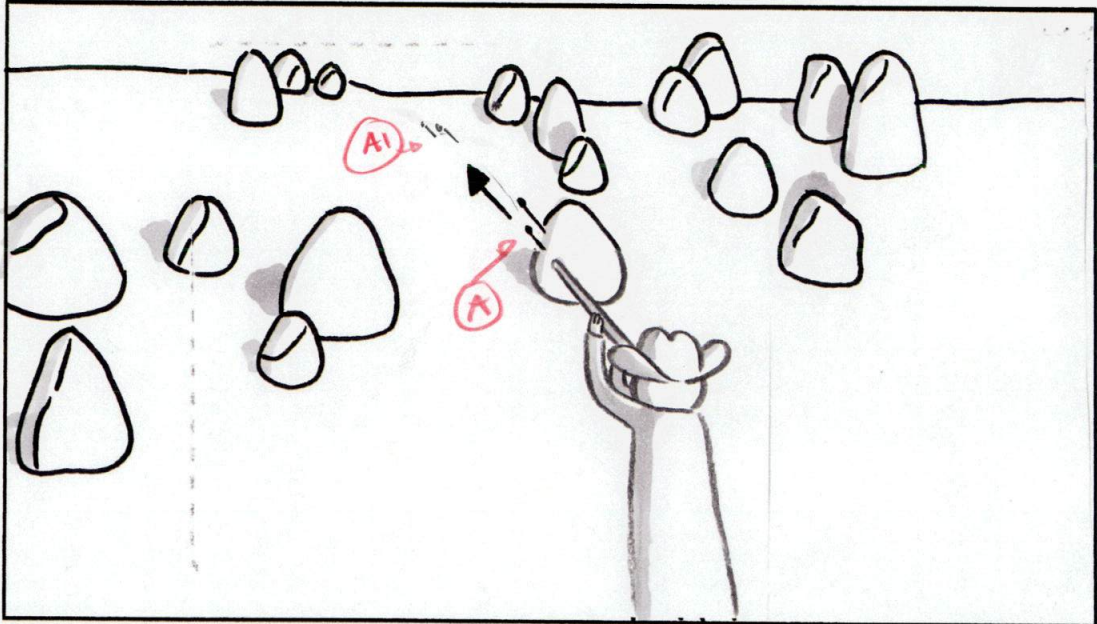
Page 239

Sc. 176

Pnl. A

Bg.

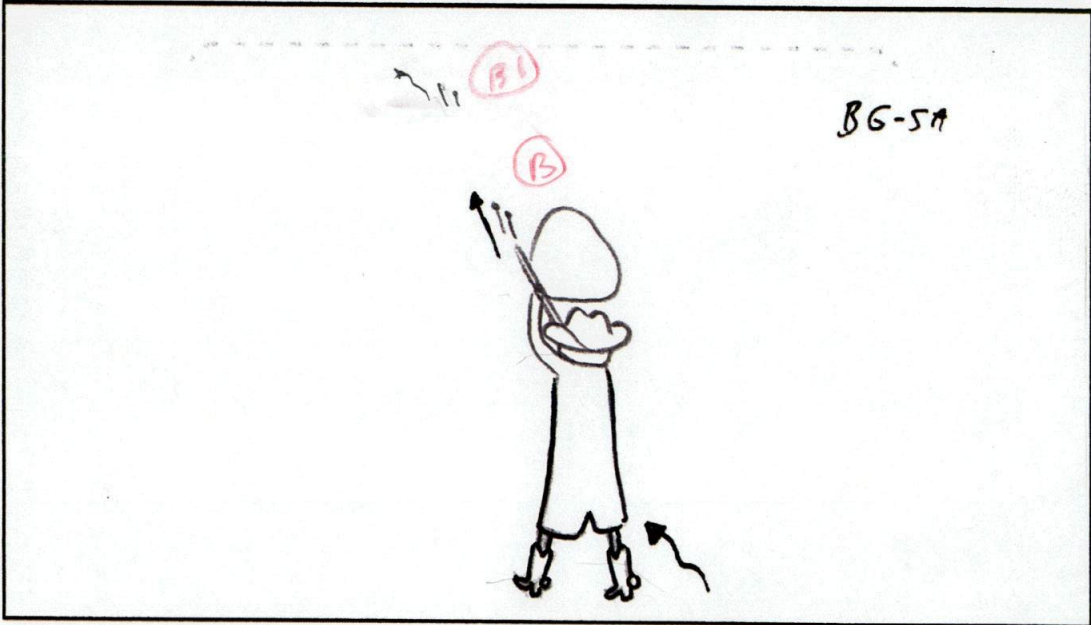
day night



Sc. 176 cont Pnl. B

Bg.

day night



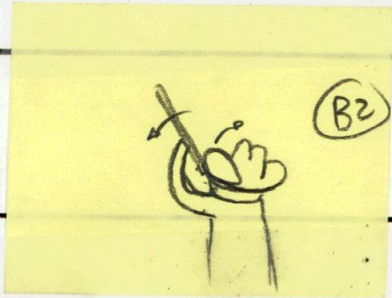
Dialog:

SFX: * CHYU - CHYU *

MM: HA HA HA YESSS!

Action:

Timing:



FEB 26 2015

EPISODE # 1034-210

1034/210

Production :

1034/210

ADVENTURE TIME

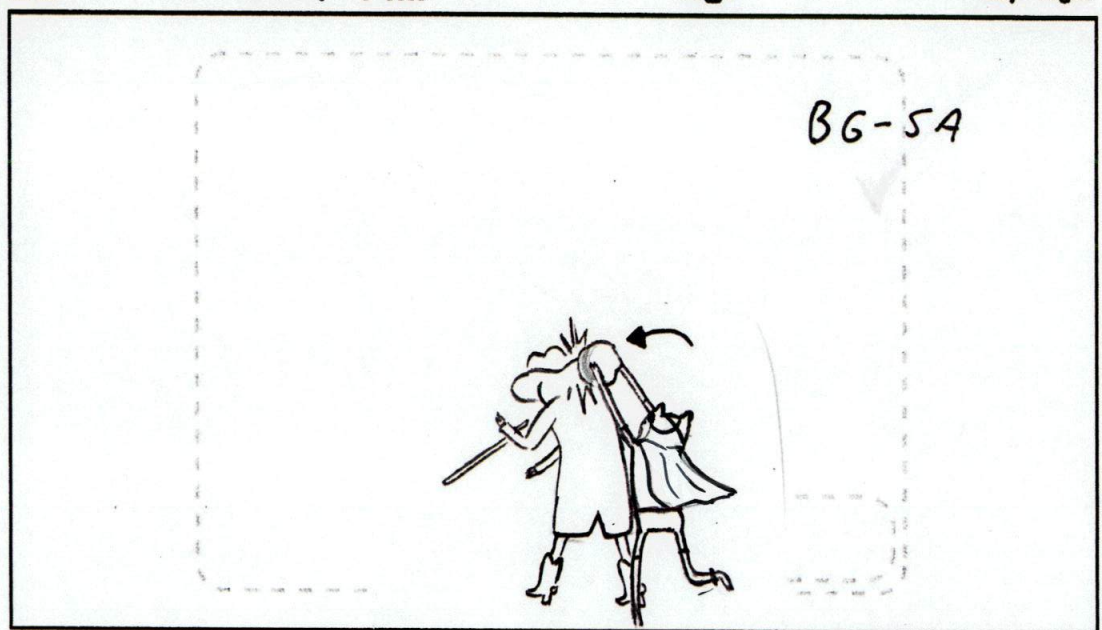


Page 240

Sc. 176 cont Pnl. C Bg. day night



Sc. 176 cont Pnl. D Bg. day night



Dialog:	<u>SFX</u> : * CHYUU *	<u>SFX</u> : * THUNK! *	<u>ME-MOW</u> : EUGH!
Action:	-FINN RUNS ON/5.	- FINN KNOCKS OUT ME-MOW.	
Timing:			

FEB 26 2015

EPISODE # **1034-210**

1034/210

Production :

1034/210

© 2011 This material is the Property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

1034/210

ADVENTURE TIME



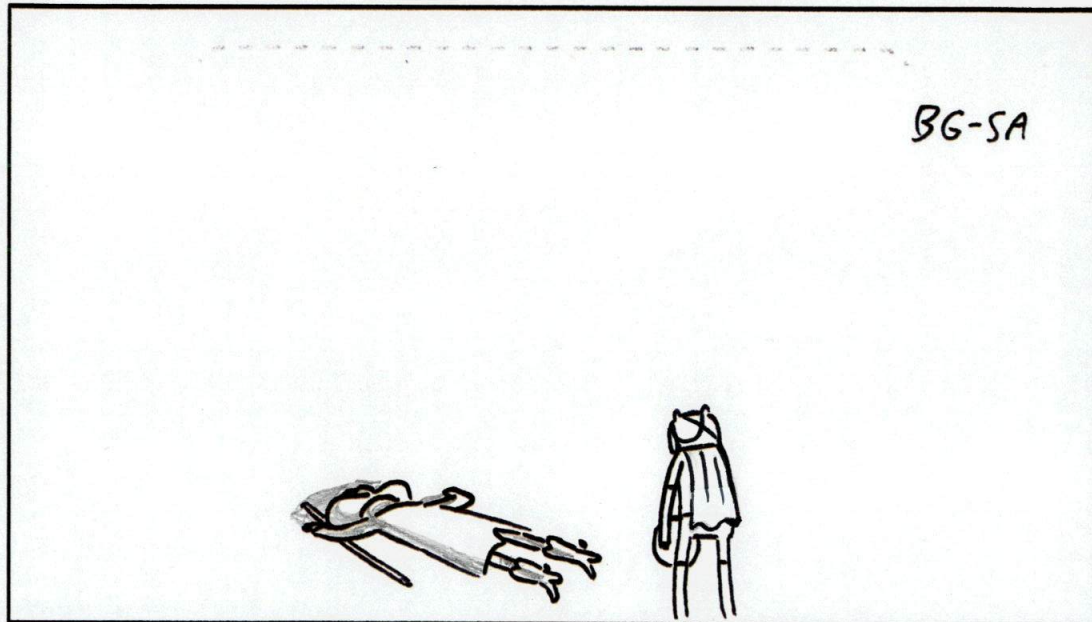
Cut

Page 241

Sc. 176 *cont* Pnl. E

Bg.

day night

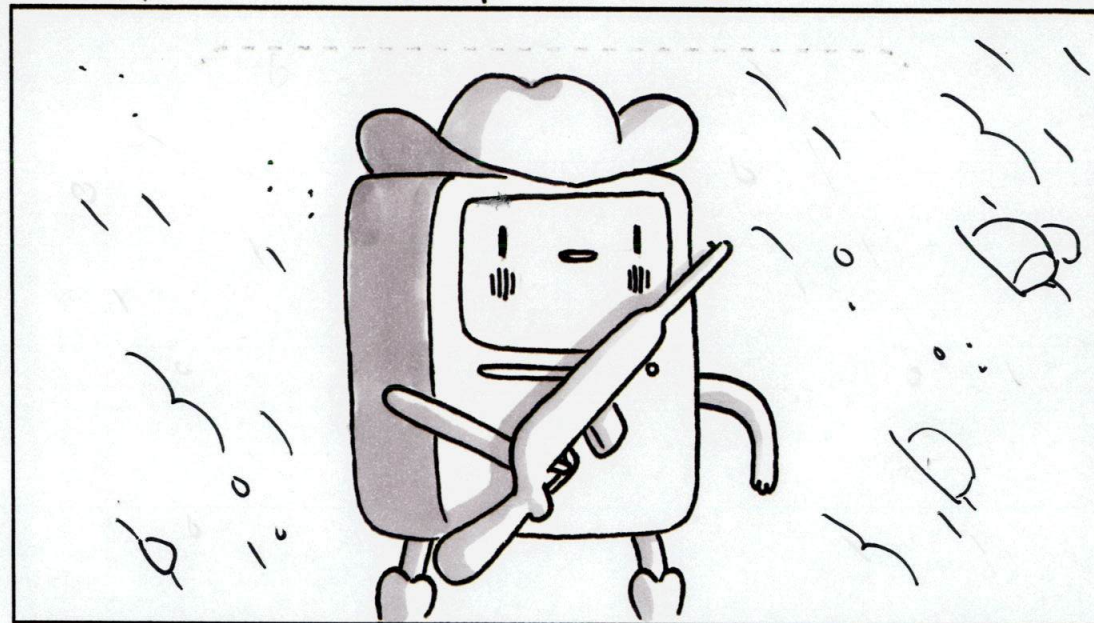


Sc. 177

Pnl. A

Bg.

day night



Cut

1034-210

EPISODE #

1034/210

Dialog:

SFX: * CHFF *

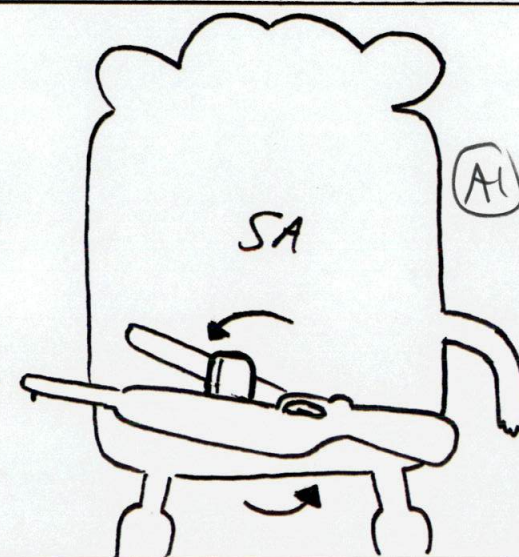
Action:

-ME-MOW COLLAPSES.

- spins gun
transition.

FEB 16 2015

Timing:



Production :

1034/210

ADVENTURE TIME



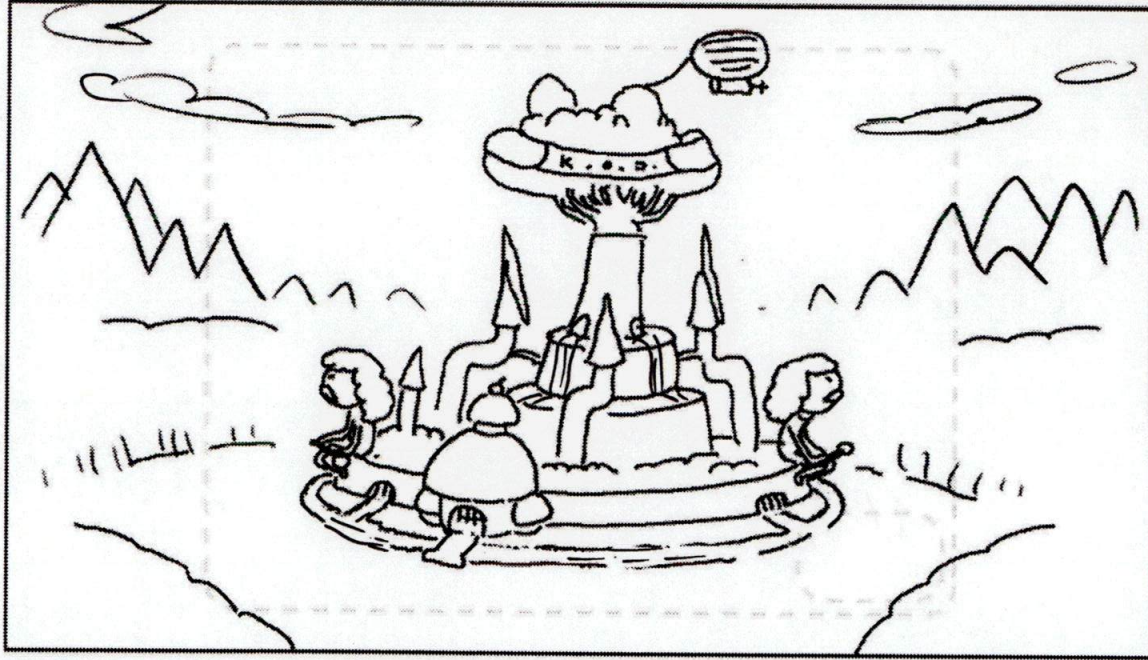
Page 242

Sc. 178

Pnl. A

Bg.

day night

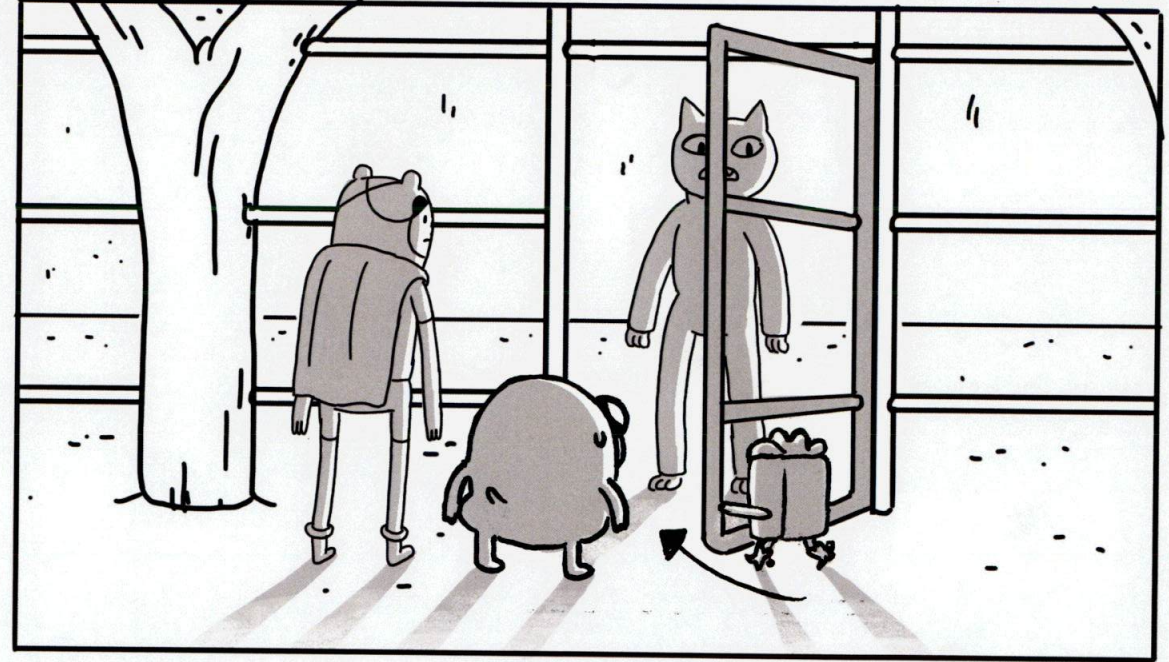


Sc. 179

Pnl. A

Bg.

day night



Dialog:

Action: EXT KOO Candy Kingdom.

Timing:

FEB 26 2015

1034-210

EPISODE #

1034/210

Production :

1034/210

ADVENTURE TIME



Hu
cat

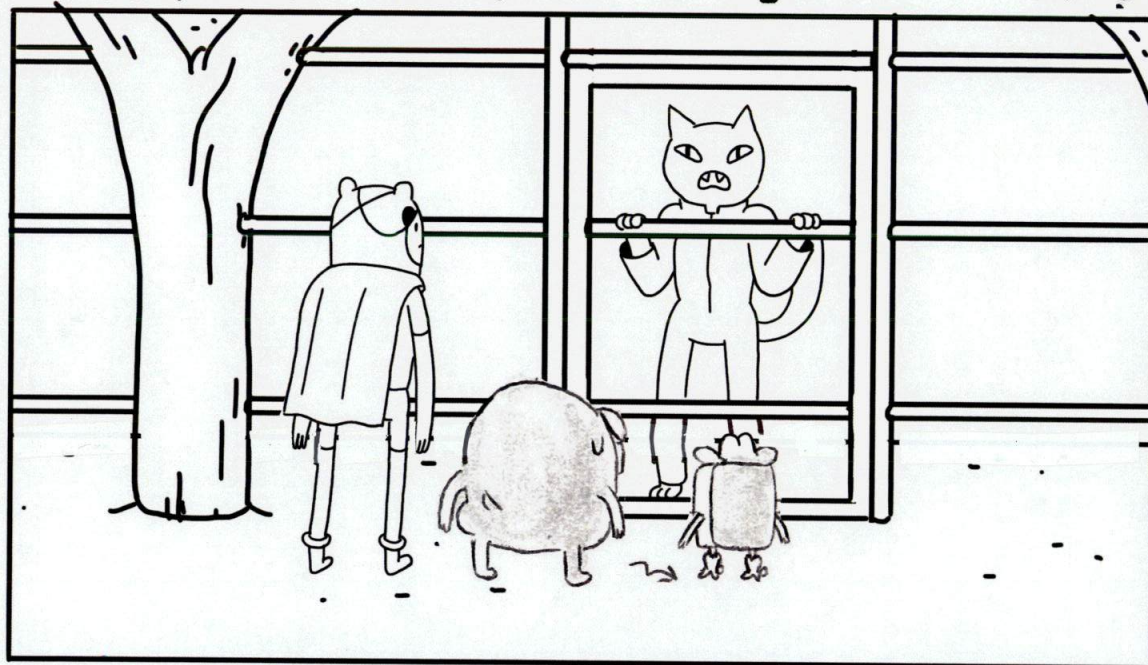
Page 243

Sc. 179 cont

Pnl. B

Bg.

day night

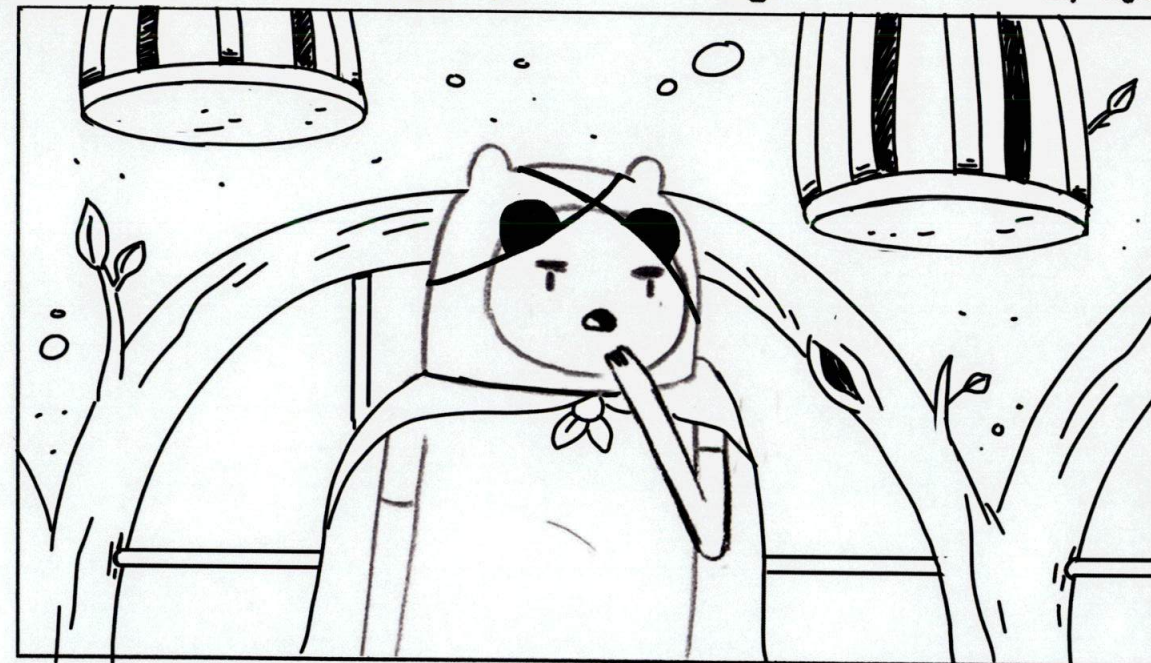


Sc. 180

Pnl. A

Bg.

day night



Dialog:

M: Blast you Finn & Jake & Angel Face.
This prison cell's not
going to hold me!

SFX:
CLANK

F: Oh?!

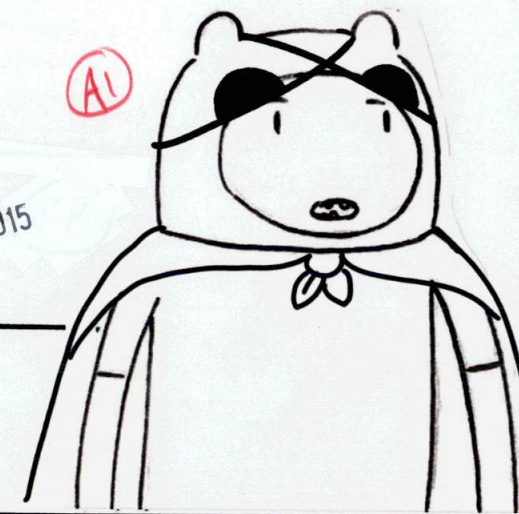
Action:

- BMO CLOSES CELL DOOR,

Timing:



FEB 26 2015



Production :

EPISODE #

1034-210

1034/210

1034/210

ADVENTURE TIME



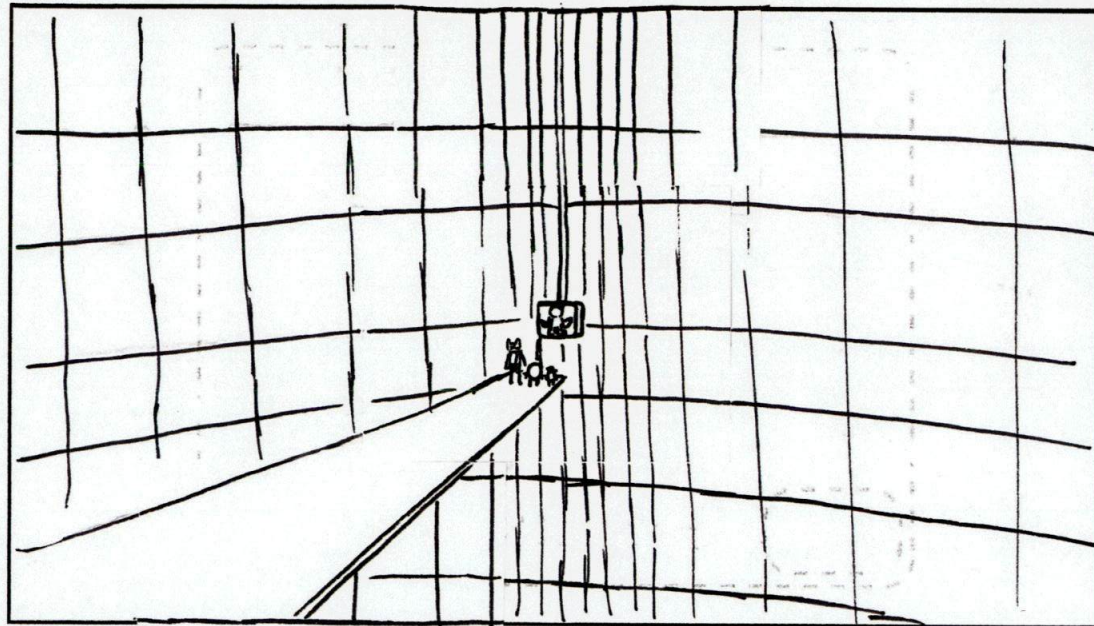
Page 244

Sc. 181

Pnl. A

Bg.

day night

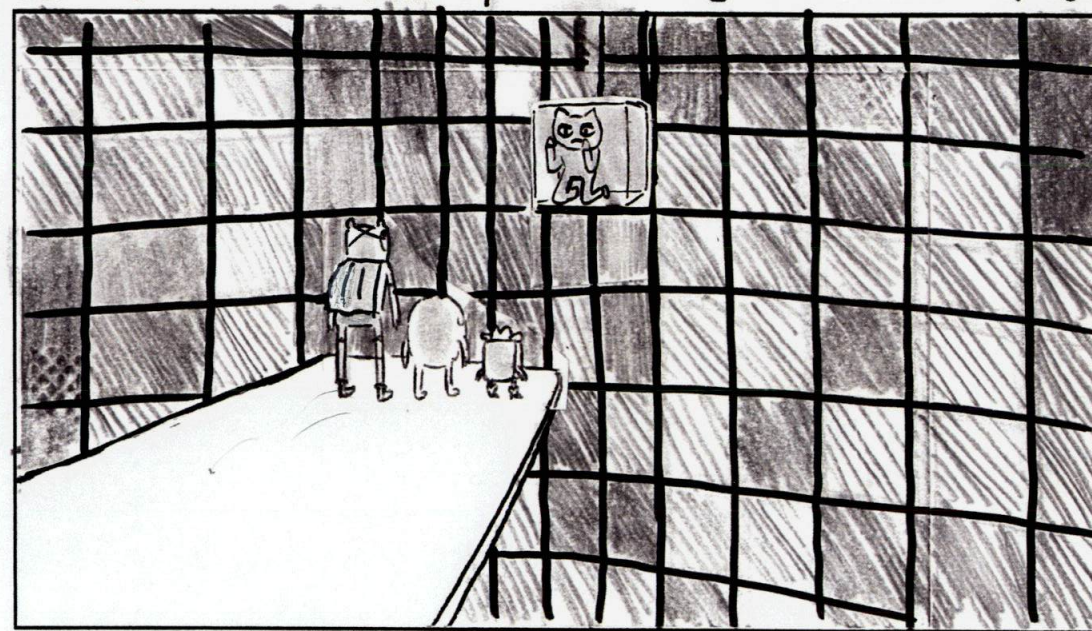


Sc. 182

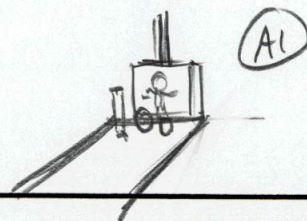
Pnl. A

Bg.

day night

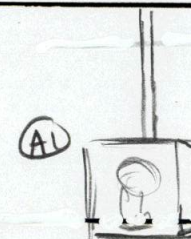


Dialog:



Action:

-SMASH CUT TO MORE SECURE PRISON.



-ME-MOW HANGS IN. CAGE.

TU
Cut →
OFF

Timing:

FEB 26 2015

EPISODE # 1034-210

Production :

1034/210

1034/210

ADVENTURE TIME



100
Cut

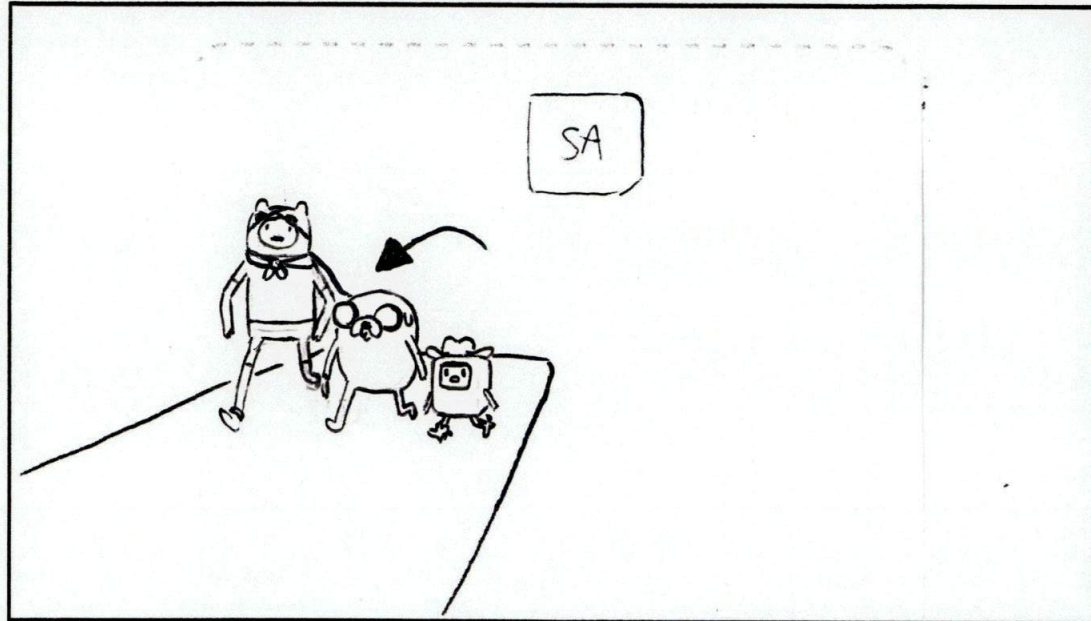
Page 245
245A NEXT
day night

100
Cut

Sc. 182 CONT Pnl. B

Bg.

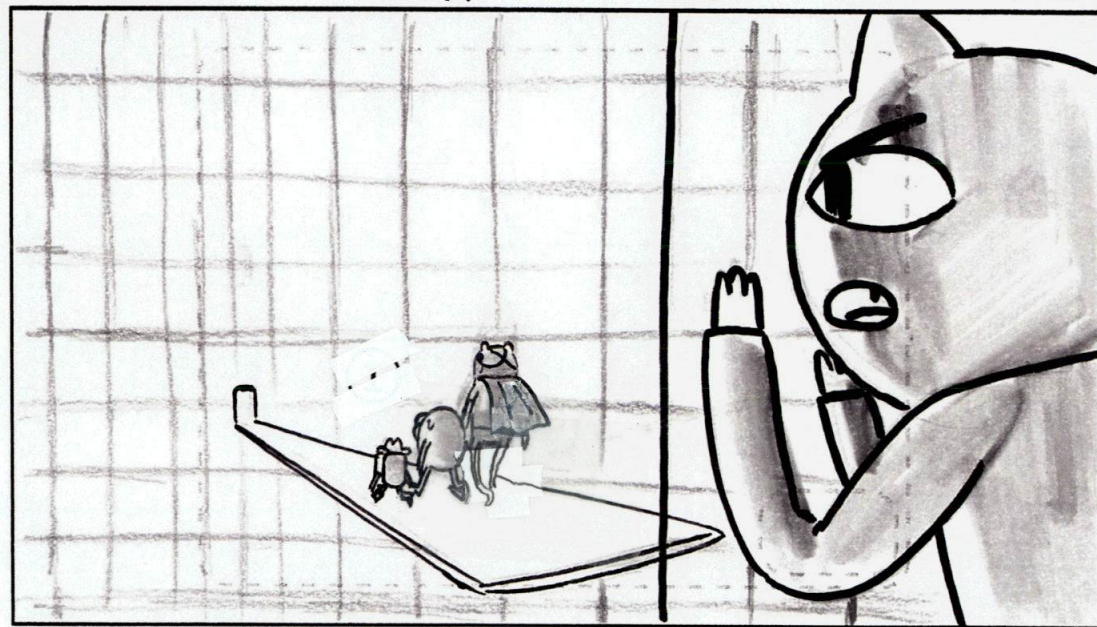
day night



Sc. 183

Pnl. A

Bg.



Dialog:

M: HEY FINN & JAKE! I'll get my
REVENGE!! YOU HEAR MEEE!

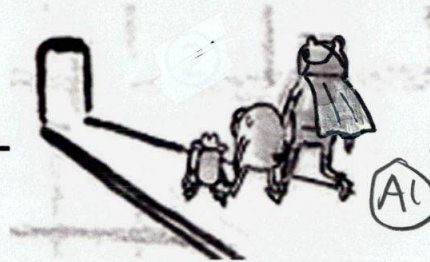
Action:

- F, J + BMO TURN

FEB 2'6 2015

F, J and BMO walk towards door

Timing:



1034-210

EPISODE #

1034/210

Production :

1034/210

Ho
cut

ADVENTURE TIME



REVISED
3/17/15

Page 245A
246 NEXT
day night

Sc. 184

Pnl. A

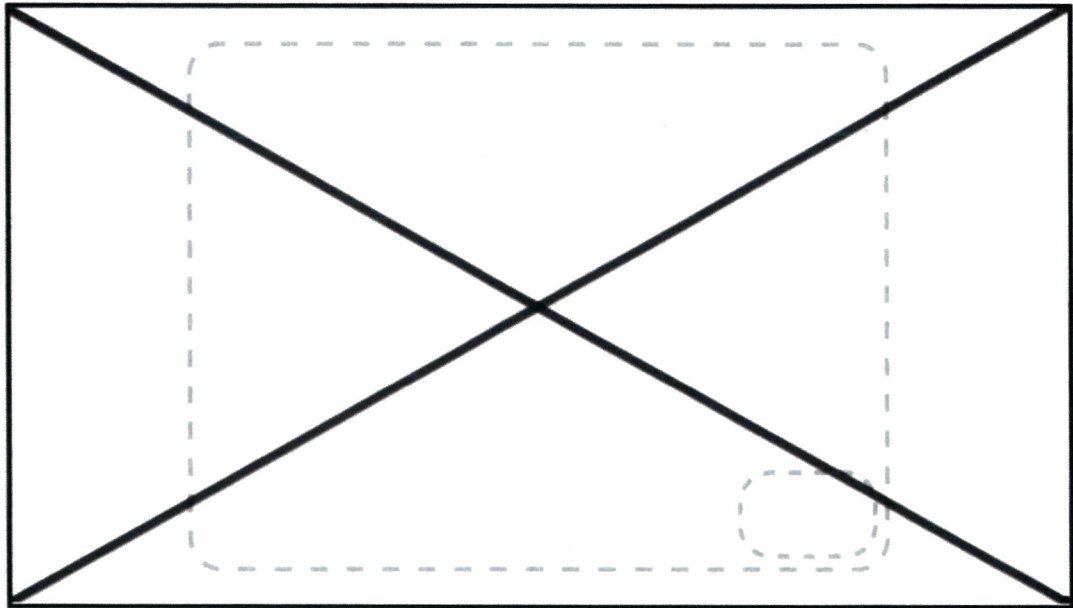
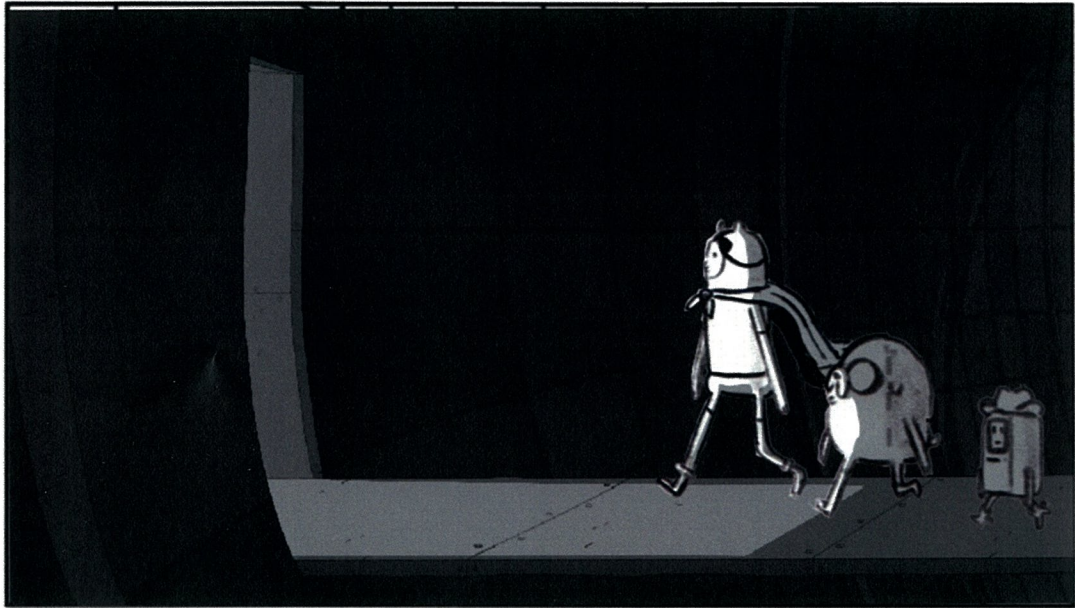
Bg.

day night

Sc.

Pnl.

Bg.



Dialog:

MeMow: (os) Revenge!!

Action:

Timing:

FEB 26 2015

EPISODE # 1034-210

Production:

1034/210

1034/210

1034/210

©2011 This material is the Property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

ADVENTURE TIME



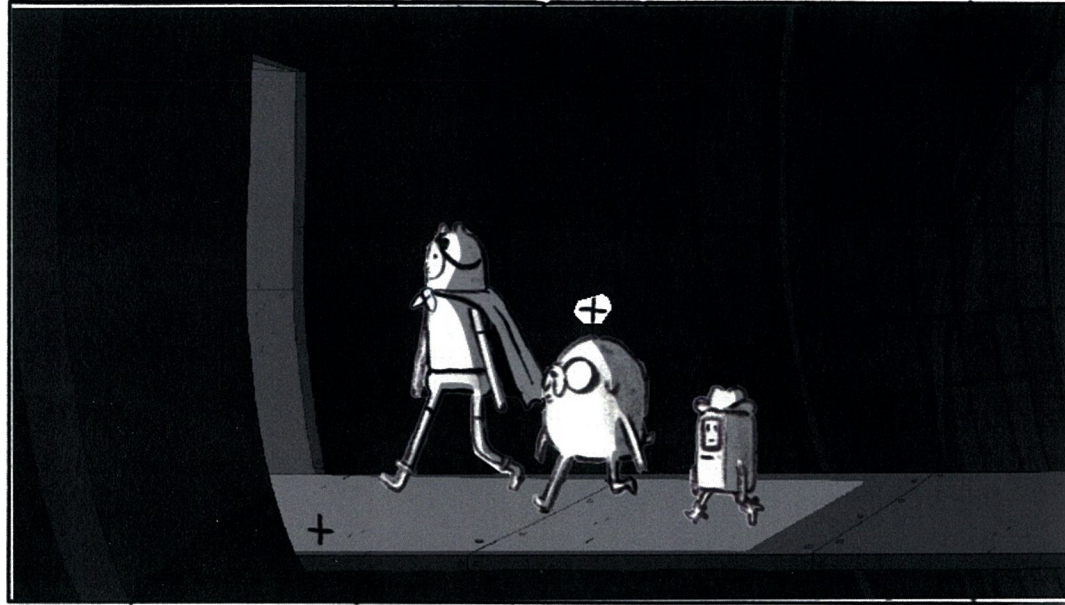
Hu
cut

REVISED
3/17/15

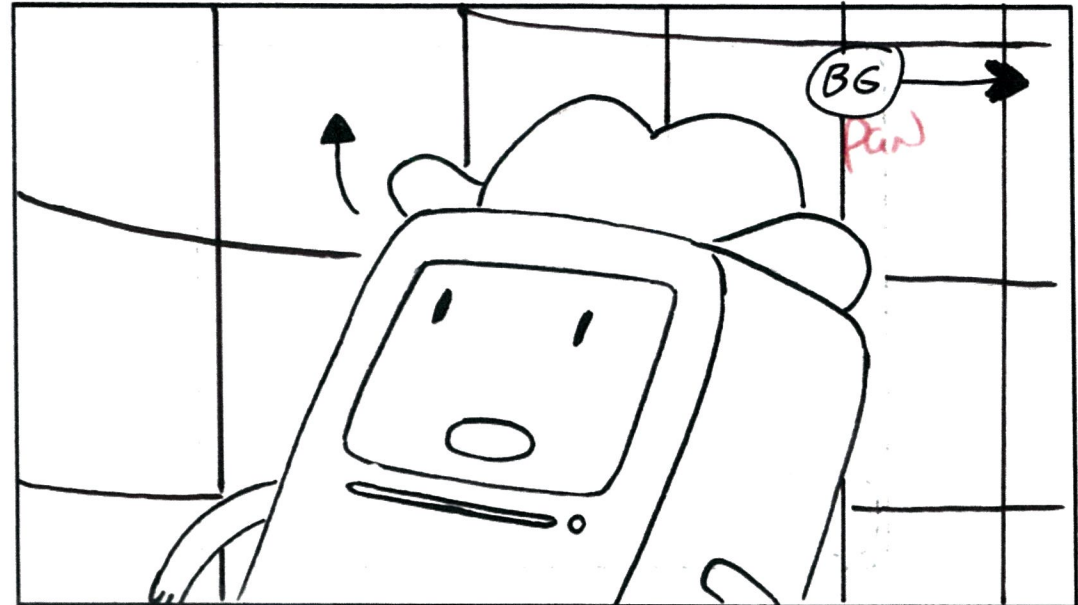
Page 246

Hu
cut

Sc. 184 CONT Pnl. B Bg. day night



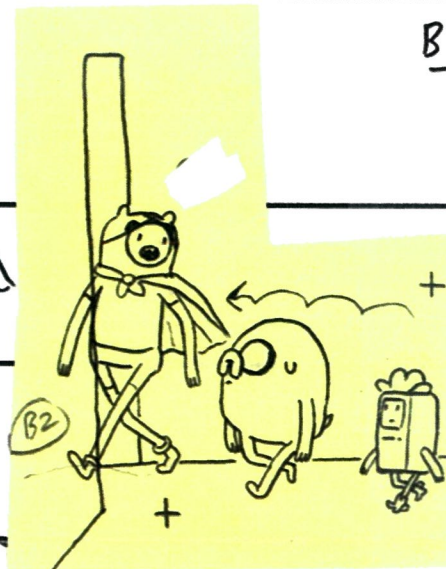
Sc. 185 Pnl. A Bg. day night



Dialog: F: Hey BMO, are you sure you took down all the wanted posters?

Action: - F, J, BMO WALK ACROSS BRIDGE. F. TURNS, WALKING BACKWARDS.

Timing:



BMO: YES.

FEB 26 2015



1034-210

EPISODE #

1034/210

Production :

1034/210

1034/210

c. 2011 This material is the property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

HU
CW

ADVENTURE TIME



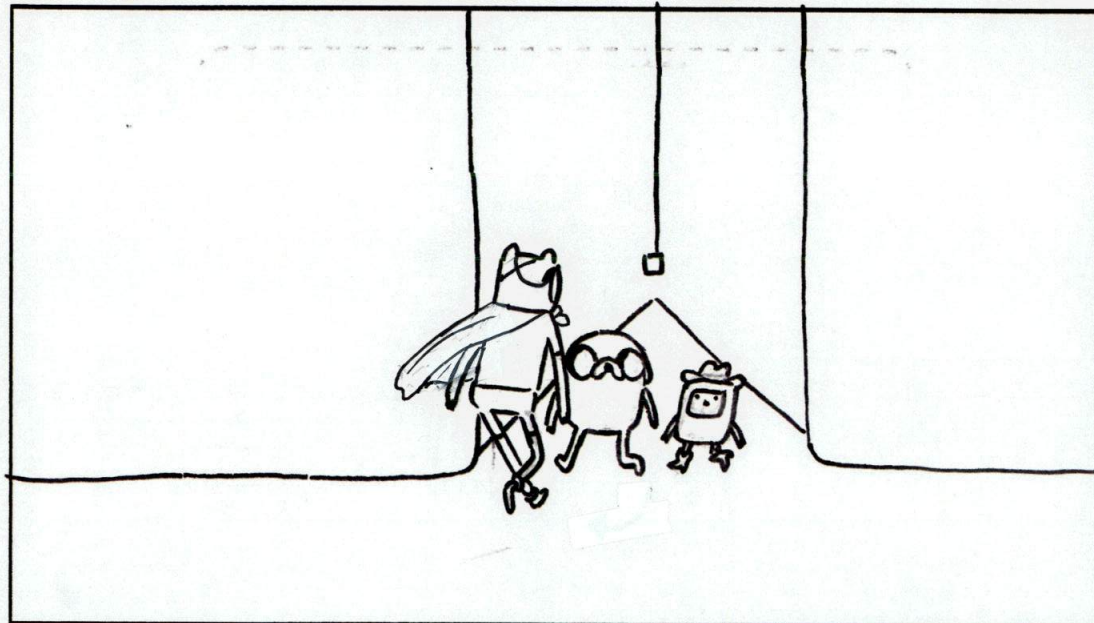
Page 247

Sc. 186

Pnl. A

Bg.

day night

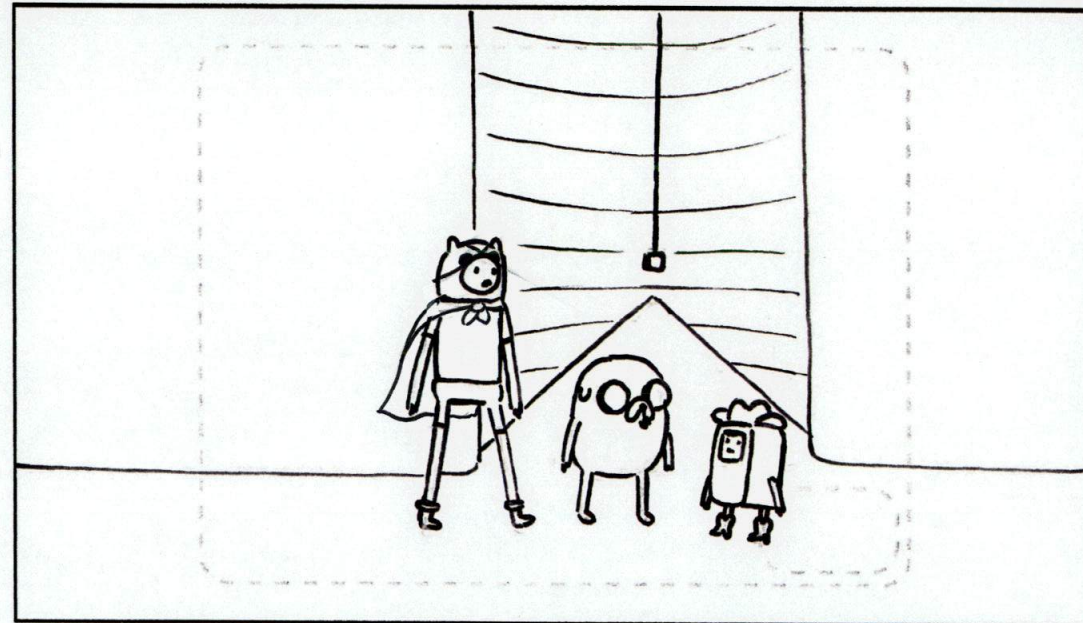


Sc.

184 cont Pnl. B

Bg.

day night



Dialog:

Action:

- F, J, BMO

FEB 26 2015

Timing:

EPISODE #

Production :

1034-210

1034/210

1034/210

1034/210

ADVENTURE TIME



HW cut

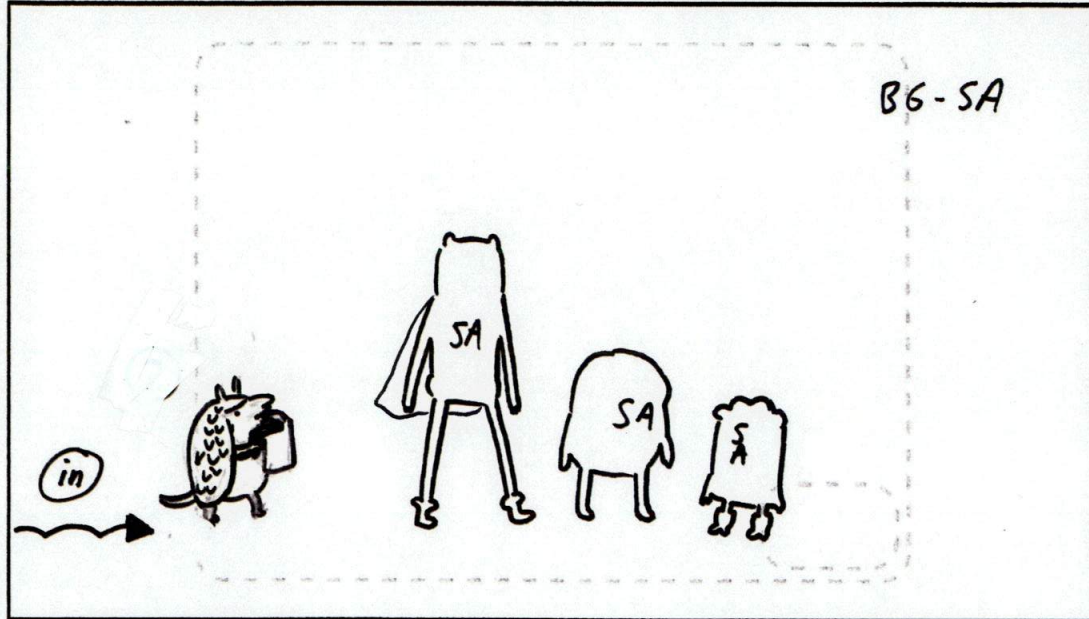
Page 248

Sc. 186 CONT

Pnl. C

Bg.

day night



Sc. 187

Pnl. A

Bg.

day night



HW cut

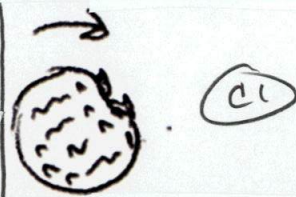
1034-210

EPISODE #

1034/210

Dialog:

TU
Cutoff

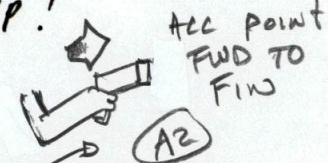


Action:

- Armadillo rolls in

Timing:

A: Stick 'em up!
F: Huh?



- A. HOLDS UP
- WANTED POSTER

FEB 26 2015



Production :

1034/210

1034/210

© 2011 This material is the property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

ADVENTURE TIME



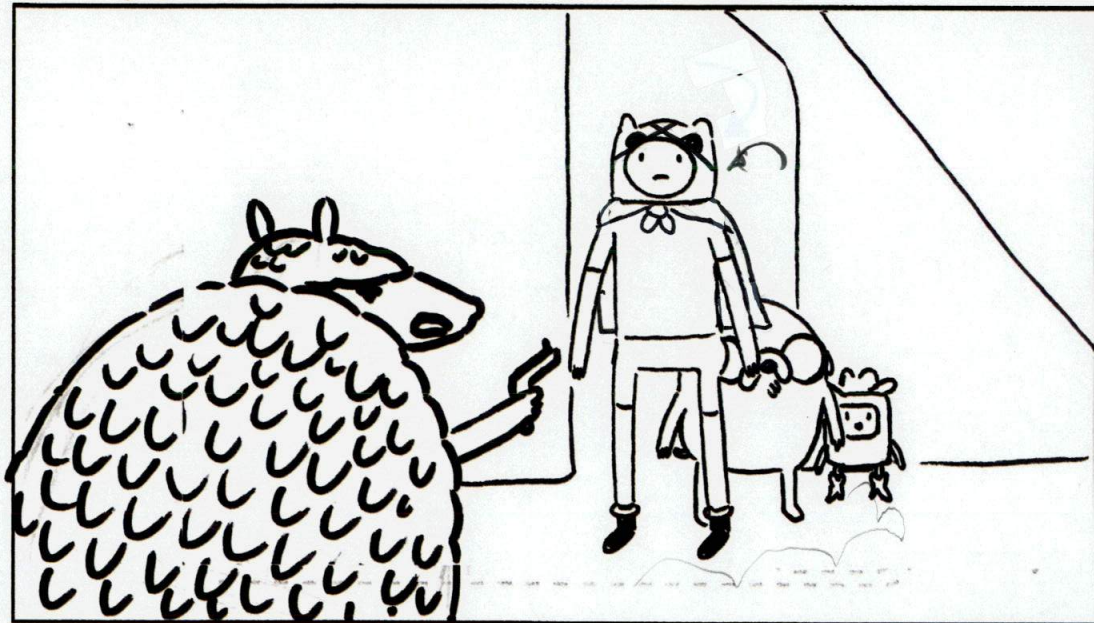
Page 249

Sc. 188

Pnl. A

Bg.

day night

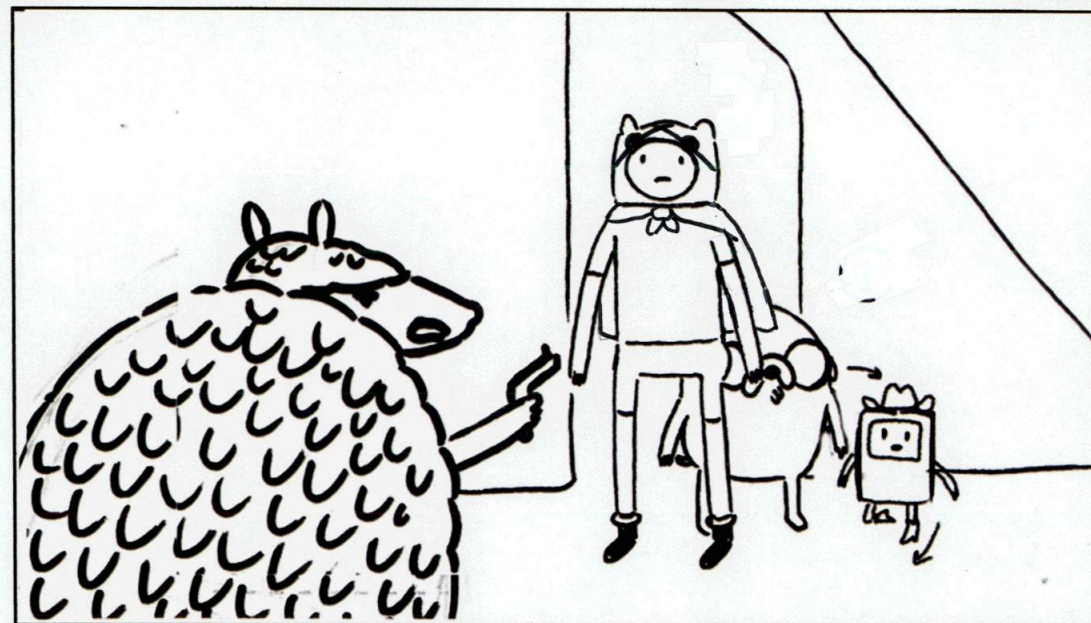


Sc. 188 cont

Pnl. B

Bg.

day night

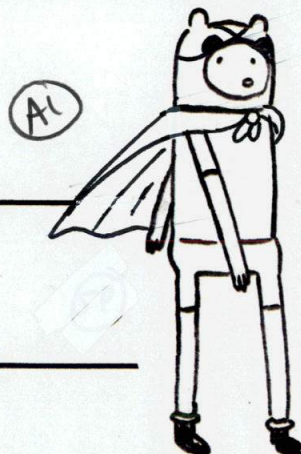


Dialog:

Action:

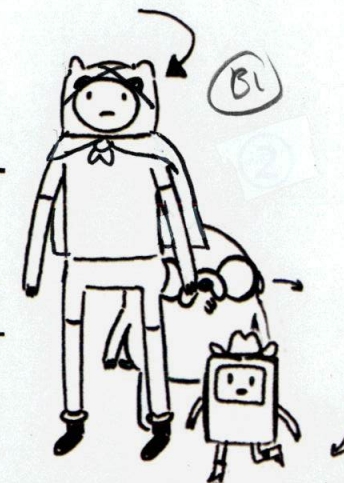
-F. TURNS.

Timing:



Bmo runs in front of Finn

FEB 26 2015



1034-210

EPISODE #

1034/210

1034/210

1034/210

© 2011 This material is the property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

no scene 189

ADVENTURE TIME



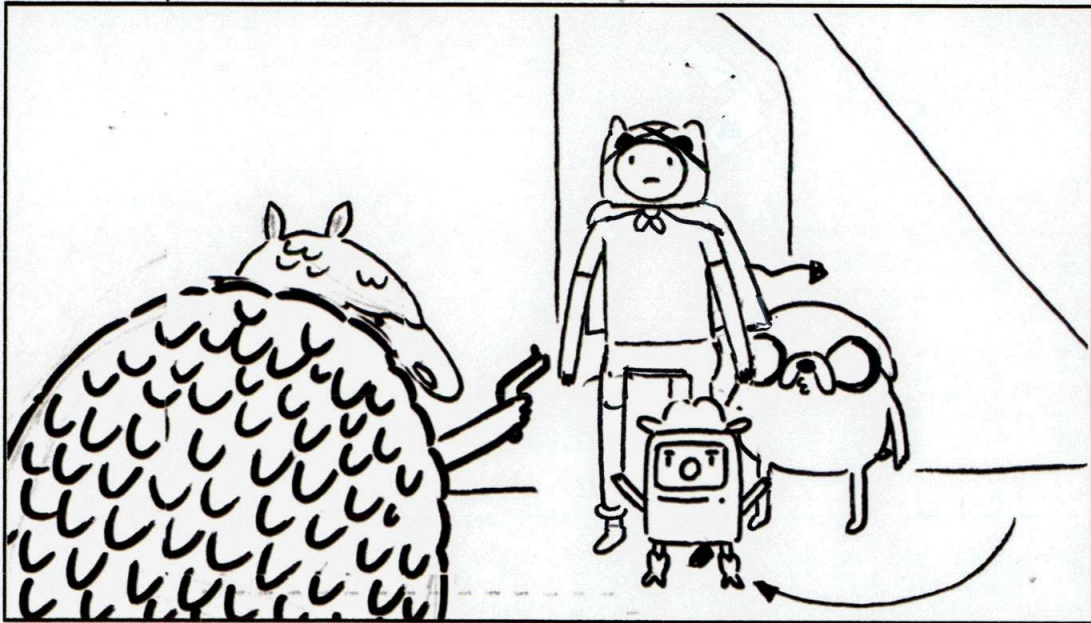
Page **250**

Sc. 188 *cont*

Pnl. C

Bg.

day night

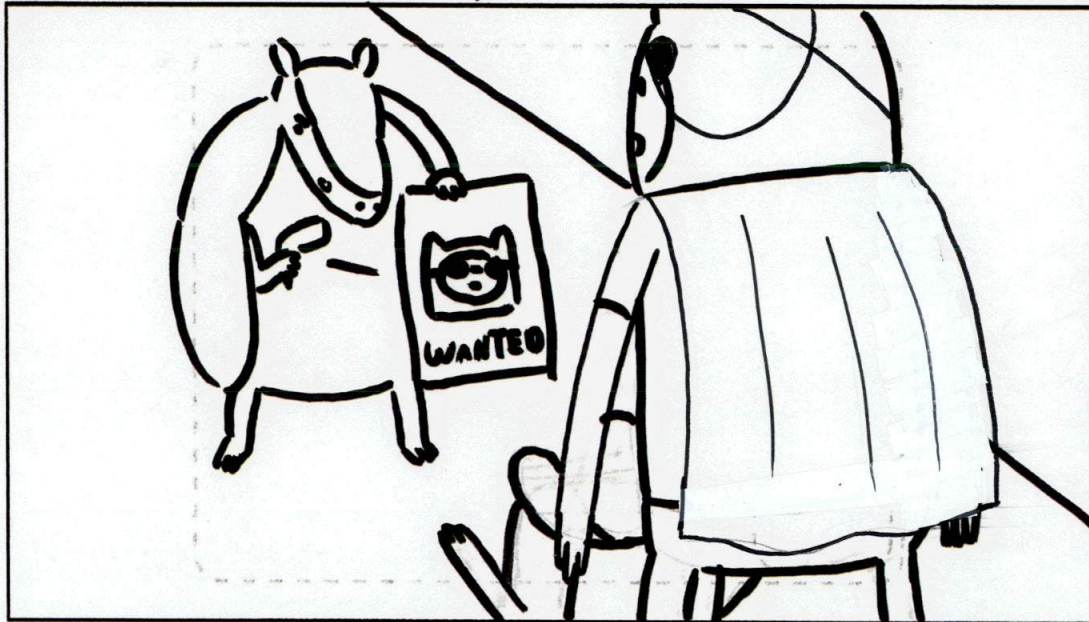


Sc. 190

Pnl. A

Bg.

day night

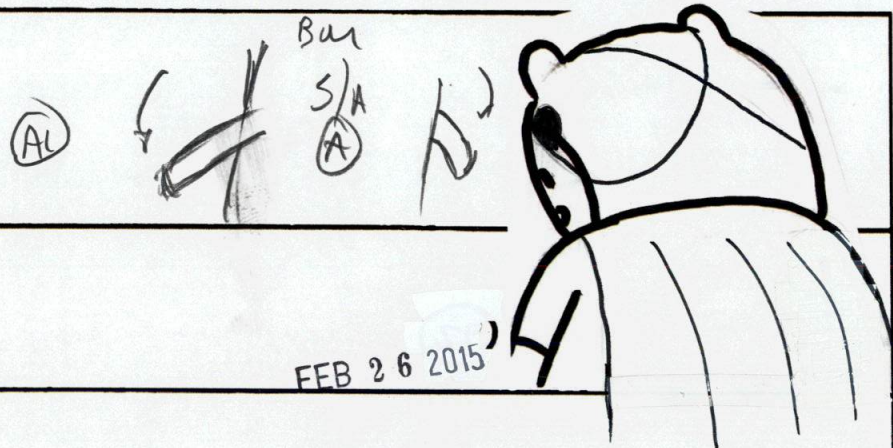


Dialog:

B: This bounty belongs
to me!

Action:

Timing:



1034-210

EPISODE #

1034/210

Production :

1034/210

ADVENTURE TIME



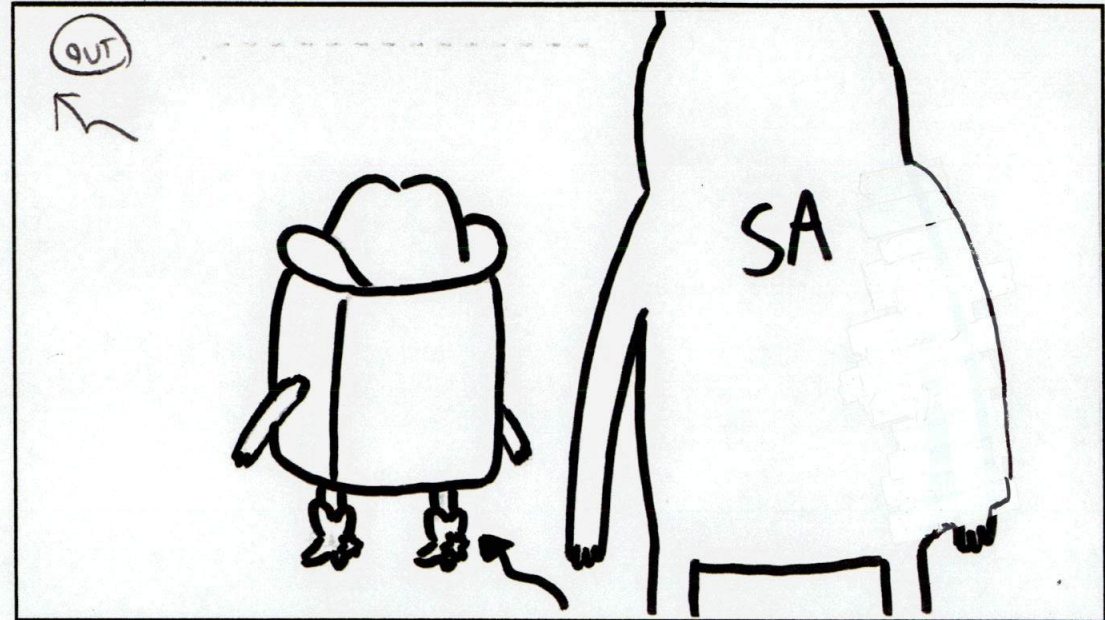
NO SC
191

Page 251

Sc. 190 cont Pnl. B Bg. day night



Sc. 190 cont Pnl. C Bg. day night



Dialog: B: Get out of here!!
A: NYUH!

Action: - BMO CHASES OFF, ARMADILLO. - A. RUNS OFF/S.

FEB 26 2015

Timing:

1034-210

EPISODE #

1034/210

Production :

1034/210

the cut

ADVENTURE TIME



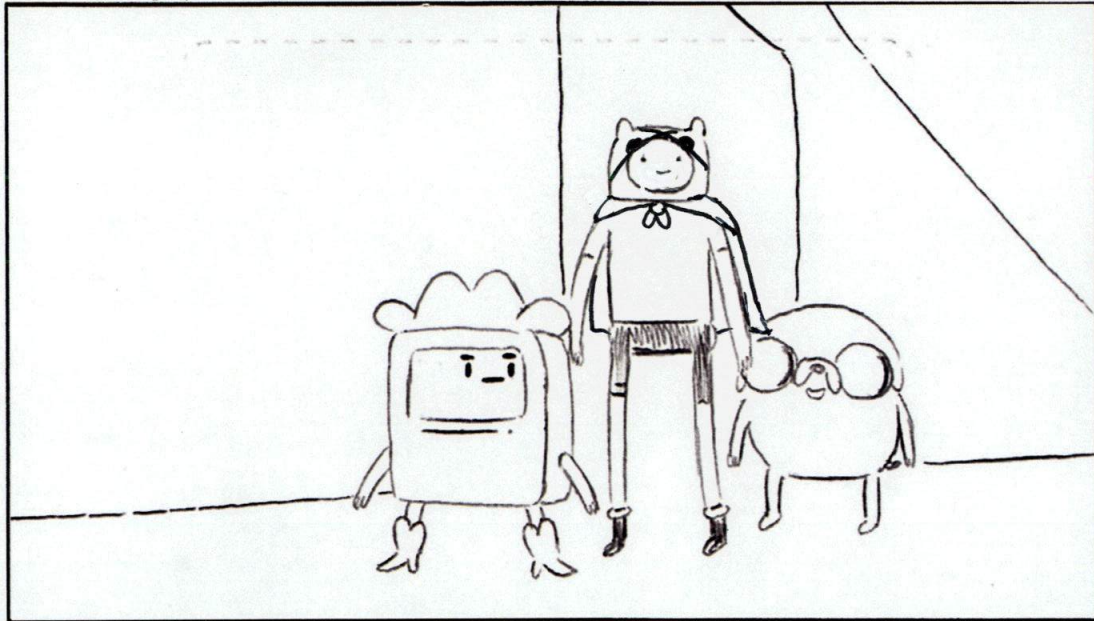
Page **252**

Sc. **192**

Pnl. **A**

Bg.

day night

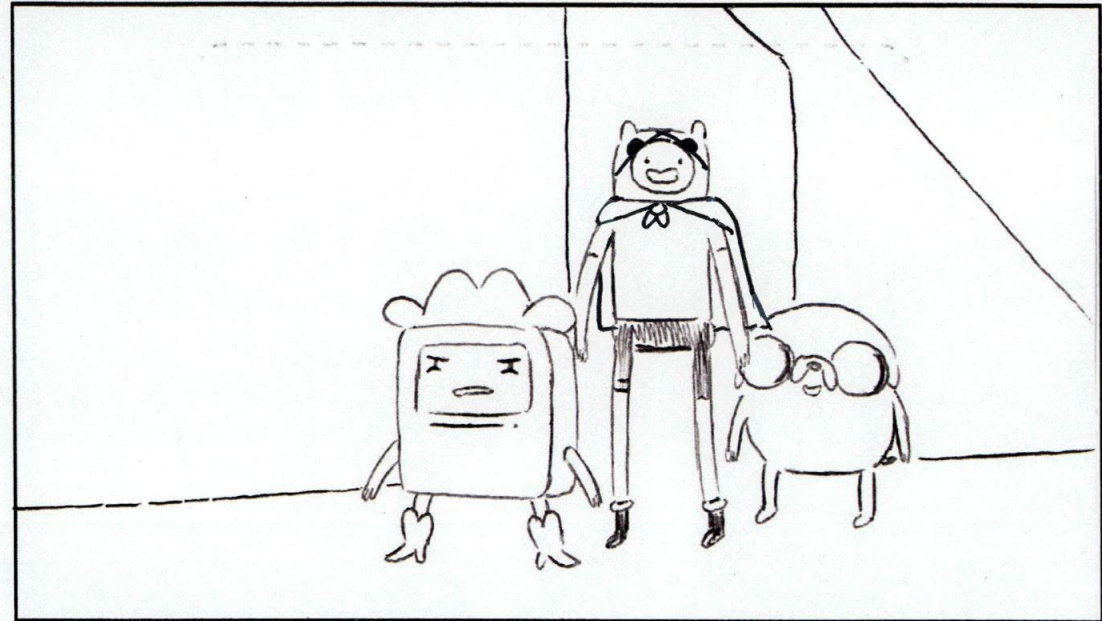


Sc. **192 CONT**

Pnl. **B**

Bg.

day night



Dialog:

F: Thanks Bmo.

B: You're welcome.

Action:

Timing:

FEB 26 2015

Production :

EPISODE # **1034-210**

1034/210

1034/210